# **Course Outline**



De Anza College

COURSE ID (CB01A AND CB01B)

CIS 64C

COURSE TITLE (CB02)

# Introduction to PL/SQL

**COURSE CREDIT STATUS** 

Credit - Degree Applicable

**EFFECTIVE TERM** 

Fall 2024

#### **COURSE DESCRIPTION**

This course covers Oracle PL/SQL features including data definition and data manipulation using expressions, control structures, and Oracle objects. Error handling, predefined packages, triggers, transactions, and advanced PL/SQL features are also covered.

#### **FACULTY REQUIREMENTS**

**COURSE FAMILY** 

Not Applicable

# **Course Justification**

PL/SQL is a natural extension of Structured Query Language enabling procedural constructs implementation in a database. Such implementation makes for faster database access and hence the popularity among organizations developing enterprise applications. This course is transferable to all CSUs. This course belongs on the Database Design for Developers Certificate of Achievement.

# **Foothill Equivalency**

DOES THE COURSE HAVE A FOOTHILL EQUIVALENT?

No

FOOTHILL COURSE ID

# **Formerly Statement**

## **Course Development Options**

**BASIC SKILL STATUS (CB08)** 

Course is not a basic skills course.

## **GRADE OPTIONS**

- Letter Grade
- Pass/No Pass

## REPEAT LIMIT

0

## Transferability & Gen. Ed. Options

Information below is subject to change. For the official listing of courses, their approval dates, and transfer credit limitations, check the De Anza catalog (by academic year), <u>ASSIST.ORG (https://assist.org/)</u> and <u>C-ID.NET (https://c-id.net/)</u>.

#### TRANSFERABILITY

Transferable to CSU only

#### **Units and Hours**

# MINIMUM CREDIT UNITS 4.5 MAXIMUM CREDIT UNITS 4.5

## Weekly Student Hours

Туре	In Class	Out of Class	
Lecture Hours	4.0	8.0	
Laboratory Hours	1.5	0.0	

#### **Course Student Hours**

#### **COURSE DURATION (WEEKS)**

12.0

#### HOURS PER UNIT DIVISOR

36 O

## Course In-Class (Contact) Hours

**LECTURE** 

48.0

### LABORATORY

18.0

#### TOTAL

66.0

#### **Course Out-of-Class Hours**

### LECTURE

96.0

#### LABORATORY

0.0

NA

0.0

## TOTAL

96.0

# Prerequisite(s)

## Corequisite(s)

# Advisory(ies)

ESL 272 and ESL 273, or ESL 472 and ESL 473, or eligibility for EWRT 1A or EWRT 1AH or ESL 5 CIS 64B

# Limitation(s) on Enrollment

# **Entrance Skill(s)**

## **General Course Statement(s)**

## **Methods of Instruction**

Lecture and visual aids

Discussion and problem solving performed in class Other: Lab Exercises Discussion of assigned readings

## **Assignments**

B. Documenting, coding, testing and debugging six to ten programs guided with clearly documented design.

#### **Methods of Evaluation**

- A. One or two midterm examinations requiring students to write code applying topics covered in the lectures and reading and evaluated on correctness, documentation, and code quality.
- B. Final examination requiring students to write code applying topics covered in the lectures and reading and evaluated on correctness, documentation, and code quality.
- C. Evaluation of programming assignments, based on correctness, documentation, code quality, and test plan executions.

## **Essential Student Materials/Essential College Facilities**

**Essential Student Materials:** 

None.

Essential College Facilities:

• Computer lab equipped with an development environment tool supporting PL/SQL development

## **Examples of Primary Texts and References**

Author	Title	Publisher	Date/Edition	ISBN
Benjamin Rosenzweig and	Oracle PL/SQL by Example (The Oracle	Oracle	May 21, 2023 -	ISBN-13:
Elena Rakhimov	Press Database and Data Science)	Press	6th edition	978-0138062835

## **Examples of Supporting Texts and References**

Author	Title	Publisher
Oracle PL/SQL Programming: Covers Versions Through Oracle Database 12c, 6th edition, Steven		
Feuerstein, Bill Pribyl, 2014		

## **Learning Outcomes and Objectives**

#### Course Objectives

- Interpret the features of PL/SQL with a general understanding of where and how this language can be used.
- Use development and execution environments
- Describe the basics of PL/SQL.
- Use expressions and operators
- Use PL/SQL control structures
- Use PL/SQL records
- Use SQL within PL/SQL
- $\bullet$  Describe different built-in SQL Functions and how, where they can be used
- Define different Cursor types and how they can be used in PL/SQL
- $\bullet$  Implement error handling in PL/SQL code
- Declare and use Collections and Collection Method
- Create Procedures, Functions and Packages
- Describe different types of database triggers and how they should be used
- Use the advanced features of PL/SQL

## **CSLOs**

- Design solutions for introductory level problems using appropriate design methodology incorporating procedural database constructs.
- Create algorithms, code, document, debug, and test introductory level PL/SQL programs.

#### **Outline**

- A. Interpret the features of PL/SQL with a general understanding of where and how this language can be used.
  - 1. Describe the purpose of PL/SQL
  - 2. Explain the benefits of PL/SQL
  - 3. Describe the use of PL/SQL for the developer as well as the DBA  $\,$
- B. Use development and execution environments
  - 1. Application Models and PL/SQL
  - 2. PL/SQL Development Tools
- C. Describe the basics of PL/SQL.
  - 1. The PL/SQL Block
  - 2. Lexical Units
    - a. Identifiers
    - b. Delimiters
    - c. Literals
    - d. Comments
  - 3. Variable Declarations

- a. Declarations Syntax
- b. Variable Initialization
- 4. PL/SQL Types
- D. Use expressions and operators
  - 1. Describe the significance of the executable section
  - 2. Use identifiers correctly
  - 3. Write statements in the executable section
- E. Use PL/SQL control structures
  - 1. If-Then-Else
  - 2. Case
  - 3. Loops
  - 4. Gotos and Labels
  - 5. Pragmas
- F. Use PL/SQL records
  - 1. Create user-defined PL/SQL records
  - 2. Create a record with the %ROWTYPE attribute
  - 3. Create an INDEX BY table
  - 4. Create an INDEX BY table of records
- G. Use SQL within PL/SQL
  - 1. DML in PL/SQL
  - 2. Pseudocolumns
  - 3. GRANT, REVOKE, and Privileges
  - 4. Transaction Control
- H. Describe different built-in SQL Functions and how, where they can be used
  - 1. Character Functions Returning Character Values
  - 2. Character Functions Returning Numeric Values
  - 3. NLS Functions
  - 4. Data and Date time Functions
  - 5. Conversion Functions
  - 6. Aggregate and Analytic Functions
  - 7. Other Functions
- I. Define different Cursor types and how they can be used in PL/SQL
  - 1. What is a Cursor?
  - 2. Processing Explicit Cursors
  - 3. Processing Implicit Cursors
  - 4. Cursors Fetch Loops
    - a. Simple Loops
    - b. While Loops
    - c. Cursor for Loops
    - d. NO\_DATA\_FOUND versus %NOTFOUND
    - e. SELECT FOR UPDATE Cursors
- 5. Cursor variable
- J. Implement error handling in PL/SQL code
  - 1. What is an Exception?
    - a. Declaring Exceptions
    - b. Raising Exceptions
    - c. Handling Exceptions
    - d. The EXCEPTION\_INIT Pragma
    - e. Using RAISE\_APPLICATION\_ERRORS
  - 2. Exception Propagation
  - 3. Exception Guidelines
- K. Declare and use Collections and Collection Method
  - 1. Collections in the Database
  - 2. Collection Methods
- L. Create Procedures, Functions and Packages
  - 1. Describe the usage of procedure or a function
  - 2. Creating functions and procedures
  - 3. Invoking functions and procedures
  - 4. Removing a procedure or a function
  - 5. Creating, editing and removing packages
- M. Describe different types of database triggers and how they should be used
  - 1. Subprogram Locations
  - 2. Considerations of Stored Subprograms and Packages
  - 3. Using Stored Functions in SQL Statements
  - 4. Pinning in the Shared Pool
- N. Use the advanced features of PL/SQL
  - 1. Types of Triggers
  - 2. Creating Triggers
  - 3. Mutating Tables
  - 4. Language Features
  - 5. Advanced Packages

## **Lab Topics**

- B. Write and/or debug code implementing expressions and operators.

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  C. Write and/or debug code implementing control structures.
  D. Write and/or debug code implementing records
  E. Write and/or debug code implementing functions and methods.
  F. Write and/or debug code implementing error handling.
  G. Write and/or debug code implementing Collections.
  H. Write and/or debug code implementing Packages and Triggers.