

adj = adjective
pv = phrasal verb

adv = adverb
prep = position

n = noun
phr = phrase

v = verb

UNIT 1

action /'ækʃən/ *n* DO something that you do

application /æplɪ'keɪʃən/ *n* REQUEST an official request for something, usually in writing

break up /breɪk ʌp/ *pv* END CLASSES When schools or colleges break up, the classes end and the holidays begin.

collection /kə'leɪʃən/ *n* OBJECTS a group of objects of one type that have been collected by one person or in one place

communication /kəmjuːnɪ'keɪʃən/ *n* the act of communicating with people

contribution /kɒntrɪ'bjuːʃən/ *n* something that you do or give to help produce or achieve something, or to help make something successful

decision /dɪ'sɪʒən/ *n* a choice that you make about something after thinking about several possibilities

description /dɪ'skrɪpʃən/ *n* something that tells you what something or someone is like

discussion /dɪ'skʌʃən/ *n* when people talk about something and tell each other their ideas or opinions

education /edʒʊ'keɪʃən/ *n* the process of teaching or learning in a school or college, or the knowledge that you get from this

figure out /'fɪɡər aʊt/ *pv* to find the answer to something by thinking about it

get in /get ɪn/ *pv* BE CHOSEN to succeed in being chosen or elected

get on /get ɒn/ *pv* MANAGE to manage or deal with a situation, especially successfully

give (sth) in /gɪv ɪn/ *pv* to give a piece of written work or a document to someone to read, judge, or deal with

give (sth) out /gɪv aʊt/ *pv* to give something to each of a number of people

go for /gəʊ fɔː/ *pv* to try to get or achieve something

introduction /ɪntrə'dʌkʃən/ *n* TEXT the opening text of a book, speech, article, etc.

invention /ɪn'ventʃən/ *n* something which has been designed or created for the first time

join in (sth) /dʒɔɪn ɪn/ *pv* to become involved in an activity with other people

note down /nəʊt daʊn/ *pv* to write something so that you do not forget it

organisation /ɔːɡənə'zeɪʃən/ *n* GROUP an official group of people who work together for the same purpose

permission /pə'mɪʃən/ *n* when you allow someone to do something

preparation /prepə'reɪʃən/ *n* GETTING READY the things that you do or the time that you spend preparing for something

put off /pʊt ɒf/ *pv* to decide or arrange to delay an event or activity until a later time or date

read out /riːd aʊt/ *pv* to read something and say the words aloud so that other people can hear

registration /redʒɪ'streɪʃən/ *n* when a name or information is recorded on an official list

satisfaction /sætɪs'fækʃən/ *n* FEELING a pleasant feeling which you get when you receive something you wanted, or when you have done something you wanted to do

stay behind /steɪ bɪ'haɪnd/ *pv* to not leave a place when other people leave it

suggestion /sə'dʒestʃən/ *n* an idea or plan that someone suggests

try out /traɪ aʊt/ *pv* to use or do something to discover if it works or if you like it

UNIT 2

background /'bækgraʊnd/ *n* SOUND sounds that you can hear that are not the main sounds that you are listening to

the charts /tʃɑːts/ *n* the lists produced each week of the records with the highest sales

devoted /dɪ'vəʊtɪd/ *adj* extremely loving or caring very much about someone or something

folk /fəʊk/ *n* music written and played in a traditional style

go solo /gəʊ 'səʊləʊ/ *phr* to leave a band to follow a music career by yourself

hit /hɪt/ *n* SUCCESS a thing or person that is very popular or successful

lead /liːd/ *adj* The lead performer or lead part in a performance is the main performer or part.

live /laɪv/ *adj* A live radio or television programme is seen or heard as it happens.

massive /'mæsɪv/ *adj* very large in size, amount or number

performance /pə'fɔːməns/ *n* ENTERTAINMENT acting, dancing, singing, or playing music to entertain people

reggae /'regeɪ/ *n* a type of popular music from Jamaica with a strong beat

release /rɪ'li:s/ *v* to make a record or film available for people to buy

talent /'tælənt/ *n* a natural ability to do something

tour /tuə/ *v* to go on a tour somewhere

venue /'venju:/ *n* a place where a sports game, musical performance, or special event happens

UNIT 3

accuse /ə'kju:z/ *v* to say that someone has done something bad

back up /bæk ʌp/ *pv* to say that someone is telling the truth

claim /kleɪm/ *v* SAY to say that something is true or is a fact, although you cannot prove it and other people might not believe it

confess /kən'fes/ *v* to admit that you have done something wrong or something that you feel guilty or bad about

deny /dɪ'naɪ/ *v* NOT TRUE to say that something is not true

fall out /fɔ:l aʊt/ *pv* to argue with someone and stop being friendly with them

go through /gəʊ θru:/ *pv* to experience a difficult or unpleasant situation

identify with /aɪ'dentɪfaɪ wɪð/ *pv* to feel that you are similar to someone in some way and that you can understand that person or their situation because of this

laugh at /lɑ:f æt/ *pv* to show that you think someone or something is stupid

order /'ɔ:də/ *v* INSTRUCT to give someone an instruction that they must obey

pick on /pɪk ɒn/ *pv* to criticise, punish, or be unkind to the same person often and unfairly

suggest /sə'dʒest/ *v* IDEA to express an idea or plan for someone to consider

threaten /'θretən/ *v* to tell someone that you will cause problems for them if they do not do what you want

warn /wɔ:n/ *v* to make someone realise a possible danger or problem, especially one in the future

UNIT 4

collapse /kə'læps/ *v* OBJECT to fall down suddenly because of pressure or having no strength or support

crack /kræk/ *v* BREAK to break something so that very thin lines appear on its surface but it does not separate, or to become broken in this way

drag /dræg/ *v* PULL to pull someone or something along the ground, usually with difficulty

erupt /ɪ'rʌpt/ *v* If a volcano erupts, it suddenly throws out smoke, fire, and melted rocks.

event /ɪ'vent/ *n* HAPPENING something that happens, especially something important or unusual

float /fləʊt/ *v* MOVE IN AIR to stay in the air, or move gently through the air

flood /flʌd/ *v* COVER WITH WATER If a place floods or is flooded, it becomes covered in water.

flood /flʌd/ *n* WATER a large amount of water covering an area that is usually dry

knock over /nɒk 'əʊvə/ *pv* to hit something or someone so that they fall down

run /rʌn/ *v* LIQUID If liquid runs somewhere, it flows.

shake /ʃeɪk/ *v* SMALL MOVEMENTS to move backwards and forwards or up and down in quick, short movements, or to make something or someone do this

smash /smæʃ/ *v* to break into a lot of pieces with a loud noise, or to make something break into a lot of pieces with a loud noise

wildfire /'waɪldfaɪə/ *n* a fire that is burning strongly and out of control on an area of grass or bushes in the countryside

UNIT 5

argument /'ɑ:gjʊmənt/ *n* DISAGREEMENT an angry discussion with someone in which you both disagree

arrangement /ə'reɪndʒmənt/ *n* PLANS plans for how something will happen

balance /'bæləns/ *v* NOT FALLING to be or put yourself in a position where you will not fall to either side

brake /breɪk/ *v* to make a vehicle stop or move more slowly

chase /tʃeɪs/ *v* RUN AFTER to run after someone or something in order to catch them

construct /kən'strʌkt/ *v* to build something from several parts

cooperate /kəʊ'ɒpəreɪt/ *v* WORK TOGETHER to work together with someone in order to achieve the same aim

crawl /krɔ:l/ *v* HAND AND KNEES to move on your hands and knees

darkness /'dɑ:knəs/ *n* when there is little or no light

embarrassment /ɪm'bærəsmənt/ *n* when you feel embarrassed

encouragement /ɪn'kʌrɪdʒmənt/ *n* when someone talks or behaves in a way that gives you confidence to do something

exchange /ɪks'tʃeɪndʒ/ *v* GIVING to give something to someone and receive something similar from them

fitness /'fɪtnəs/ *n* the condition of being physically strong and healthy

friendliness /'frendlɪnəs/ *n* the quality of being friendly

gather /'gæðə/ *v* COLLECT to collect several things, often from different places or people

greatness /'greɪtnəs/ *n* skill and importance

overtake /əʊvə'teɪk/ *v* VEHICLE to go past a vehicle or person that is going in the same direction

reverse /rɪ'vɜːs/ *v* DRIVE BACKWARDS to drive a vehicle backwards

roll /rəʊl/ *v* to move somewhere by turning in a circular direction

steer /stiə/ *v* CONTROL DIRECTION to control the direction of a vehicle

treatment /'tri:tmənt/ *n* DEALING WITH the way you deal with or behave towards someone or something

weakness /'wiːknəs/ *n* NOT STRONG when someone or something is not strong or powerful

UNIT 6

accidentally /æksɪ'dentəli/ *adv* by chance or by mistake

basically /'beɪsɪkli/ *adv* SIMPLY used to introduce a short explanation about something

beautifully /'bjʊ:tɪfəli/ *adv* in a way that is beautiful

bravely /'breɪvli/ *adv* in a brave way, showing no fear of dangerous or difficult situations

completely /kəm'pli:tli/ *adv* in every way or as much as possible

considerably /kən'sɪdərəbli/ *adv* in a way that is large or important enough to be noticed

cut down on /kʌt daʊn ɒn/ *pv* to do less of something or use something in smaller amounts

cut out /kʌt aʊt/ *pv* STOP EATING to stop eating or drinking something, usually to improve your health

eat out /i:t aʊt/ *pv* to eat in a restaurant

eat (sth) up /i:t ʌp/ *pv* to eat all the food that you have been given

enthusiastically /ɪnθjuːzi'æstɪkli/ *adv* in an enthusiastic way, showing strong interest in a particular subject or activity

extremely /ɪk'striːmli/ *adv* very, or much more than usual

fill up /fɪl ʌp/ *pv* to become full, or to make something become full

go off /gəʊ ɒf/ *pv* FOOD If food goes off, it stops being good to eat because it is too old.

happily /'hæpəli/ *adv* WILLING in a way that is very willing

heat up /hi:t ʌp/ *pv* to make food hot so that it can be eaten

incredibly /ɪn'kredəbli/ *adv* EXTREMELY extremely

live on /lɪv ɒn/ *pv* to only eat a particular type of food

necessarily /nesə'serɪli/ *adv* used in negatives to mean 'in every case' or 'therefore'

physically /'fɪzɪkli/ *adv* in a way that relates to the body

terribly /'terəbli/ *adv* VERY MUCH very

typically /'tɪpɪkli/ *adv* USUALLY used for saying what usually happens

UNIT 7

addicted (to) /ə'dɪktɪd tuː/ *adj* LIKING liking something very much

annoyed (by) /ə'noɪd/ *adj* angry

character /'kærɪktə/ *n* IN A STORY a person represented in a film, play or story

complex /'kɒmpleks/ *adj* involving a lot of different but connected parts in a way that is difficult to understand

contemporary /kən'tempərəri/ *adj* existing or happening now

disappointed (in) /dɪsə'pɔɪntɪd/ *adj* unhappy because someone or something was not as good as you hoped or expected

factor /'fæktə/ *n* one of the things that has an effect on a situation, decision, event, etc.

flavour /'fleɪvə/ *n* QUALITY a particular quality or style that something has

furious (with) /'fjʊəriəs/ *adj* extremely angry

issue /'ɪʃuː/ *n* SUBJECT a subject or problem which people are thinking and talking about

keen (on) /kiːn ɒn/ *adj* very interested in or enthusiastic about

key /kiː/ *adj* IMPORTANT very important in influencing or achieving something

major /'meɪdʒə/ *adj* more important, bigger or more serious than others of the same type

minor /'maɪnə/ *adj* not important or serious

moving /'muːvɪŋ/ *adj* causing strong feelings of sadness or sympathy

nervous (about) /'nɜːvəs ə'baʊt/ *adj* worried or anxious

outstanding /aʊt'stændɪŋ/ *adj* excellent and much better than most

plot /plɒt/ *n* STORY the story of a book, film, play, etc.

role /rəʊl/ *n* ACTING an actor's part in a film or play

suitable (for) /'suːtəbl fɔː/ *adj* acceptable or right for someone or something

tale /teɪl/ *n* a story

treatment /'tri:tmənt/ *n* DEALING WITH the way you deal with or behave towards someone or something

unpredictable /ʌnpɪrɪ'dɪktəbl/ *adj* changing so much that you do not know what will happen next

UNIT 8

check in /tʃek ɪn/ *pv* to say who you are when you arrive at a hotel so that you can be given a key for your room

check out /tʃek aʊt/ *pv* to leave a hotel after paying and returning your room key

chill out /tʃɪl aʊt/ *pv* to relax completely, or not allow things to upset you

cool down /kuːl daʊn/ *pv* to become less hot

cruise /kruːz/ *v* to go on a cruise or boat trip

get around /get ə'raʊnd/ *pv* TRAVEL to travel or move from place to place

get away /get ə'weɪ/ *pv* GO SOMEWHERE to go somewhere to have a holiday, often because you need to rest

hire /haɪə/ *v* RENT to pay to use something for a short time

look around /lʊk ə'raʊnd/ *pv* to visit a place and look at the things in it

organised /'ɔːɡənəɪzd/ *adj* planned or arranged

photograph /'fəʊtəɡrɑːf/ *v* to take a picture using a camera

see (sb) off /siː ɒf/ *pv* to go to the place that someone is leaving from in order to say goodbye to them

(the) **sights** /saɪts/ *n* places of interest, especially to visitors

sign up /saɪn ʌp/ *pv* to arrange to do an organised activity

socialise /'səʊʃəlaɪz/ *v* to spend time enjoying yourself with other people

stay over /steɪ əʊvə/ *pv* to spend the night somewhere instead of returning to your home or continuing your journey

stay up /steɪ ʌp/ *pv* to go to bed later than usual

stop over /stɒp əʊvə/ *pv* to stop somewhere for a short period of time when you are on a long journey

take around /teɪk ə'raʊnd/ *pv* to visit a place with someone, showing them the most interesting or important parts

(get a) **tan** /tæn/ *n* when your skin is brown from being in the sun

go trekking /gəʊ 'trekɪŋ/ *phr* go on a long, difficult journey on foot

try out /traɪ aʊt/ *pv* to use something to discover if it works or if you like it

wander (around) /'wɒndə/ *v* WALK SLOWLY to walk around slowly in a relaxed way or without any clear purpose or direction

yacht /jɒt/ *n* a boat with sails and sometimes an engine, used for either racing or travelling on for pleasure

UNIT 9

allowance /ə'laʊəns/ *n* MONEY money that you are given regularly, especially to pay for a particular thing

a number of /ə 'nʌmbər əv/ *n* several

balance /'bæləns/ *n* MONEY the amount of money that you still have to pay, or that you have left to use

bargain /'bɑːɡɪn/ *n* CHEAP something that is on sale for less than its usual price or its real value

bill /bɪl/ *n* a piece of paper that tells you how much you must pay for something you have bought or for a service you have used

budget /'bʌdʒɪt/ *n* AMOUNT the amount of money a person or organisation has available to spend

cash /kæʃ/ *n* MONEY money in any form

cashpoint /'kæʃpɔɪnt/ *n* a machine, usually in a wall outside a bank, that you can get money from using a plastic card

considerable /kən'sɪdərəbl/ *adj* large or important enough to be noticed

credit card /'kredɪt kɑːd/ *n* a small plastic card that allows you to buy something and pay for it later

debit card /'deɪt kɑːd/ *n* a plastic card used to pay for things directly from your bank account

financially /faɪ'næntʃəli/ *adv* in a way that relates to money or how money is managed

growing /'grəʊɪŋ/ *adj* increasing in size or quantity

increasing /ɪn'kriːsɪŋ/ *adj* getting bigger in size or quantity

independent /ɪndɪ'pendənt/ *adj* NOT HELPED not taking help or money from other people

live on /lɪv ɒn/ *pv* If you live on an amount of money, that is the money that you use to buy the things that you need.

limited /'lɪmɪtɪd/ *adj* SMALL small in amount or number

maximum /'mæksɪməm/ *adj* The maximum amount of something is the largest amount that is allowed or possible.

minimum /'mɪnɪməm/ *adj* The minimum amount of something is the smallest amount that is allowed, needed, or possible.

pay off /peɪ ɒf/ *pv* to pay back money that you owe

PIN /pɪn/ *n* personal identification number: a short series of letters or numbers that allows you to use a bank card

record /'rekɔːd/ *adj* BEST at a higher level than ever achieved before

reduced /rɪ'djuːst/ *adj* made smaller in size or amount

savings /'seɪvɪŋz/ *n* the money which you keep in an account in a bank or similar financial organisation

(be) **short of (sth)** /ʃɔːt əv/ *adj* to not have enough of something

take out /teɪk aʊt/ *pv* MONEY to get money from a bank

unlimited /ʌn'lɪmɪtɪd/ *adj* without any limits

wealthy /'welθi/ *adj* rich

UNIT 10

be allowed to /bi: ə'laʊd tu: / *phr* to have permission to do something

clear up /klɪə ʌp/ *pv* to make a place tidy by removing things from it or putting them where they should be

coffee pot /'kɒfi pɒt/ *n* a container with a handle and shaped opening, for making and serving coffee in

dishwasher /'dɪʃwɒʃə/ *n* a machine that washes dirty plates, cups, forks, etc.

fix /fɪks/ *v* REPAIR to repair something

fold /fəʊld/ *v* If you fold paper, cloth, etc., you bend it so that one part of it lies flat on top of another part.

let (sb do sth) /let/ *v* ALLOW to allow someone to do something, or to allow something to happen

load /ləʊd/ *v* to put a lot of things into a vehicle or machine

make (sb do sth) /meɪk/ *v* CAUSE to force someone to do something

mess /mes/ *n* DIRT/UNTIDINESS Something or someone that is a mess or is in a mess, looks dirty or untidy.

put away /pʊt ə'weɪ/ *pv* to put something in the place or container where it is usually kept

recycling /ri:'saɪklɪŋ/ *n* when paper, glass, plastic, etc. is put through a process so that it can be used again, or articles that are going to be recycled

sort /sɔ:t/ *v* to arrange things into different groups or types or into an order

surface /'sɜ:fɪs/ *n* TOP the top or outside part of something

sweep /swi:p/ *v* CLEAN to clean the floor using a brush

water /'wɔ:tə/ *v* PLANTS to pour water on to plants or the soil that they are growing in

wipe /waɪp/ *v* CLEAN to clean or dry something by moving a cloth across it

UNIT 11

3-D /θri:'di:/ *adj* in a 3-D film or picture, the objects look real and solid instead of looking like a normal flat picture

acceptable /ək'septəbl/ *adj* allowed or approved of

attractive /ə'træktɪv/ *adj* BEAUTIFUL beautiful or pleasant to look at

attractive /ə'træktɪv/ *adj* INTERESTING interesting or useful

careless /'keələs/ *adj* not giving enough attention to what you are doing

cloud /klaʊd/ *n* a computer network where files and programs can be stored, especially the internet

colourful /'kʌləfəl/ *adj* BRIGHT having bright colours

colourful /'kʌləfəl/ *adj* UNUSUAL interesting and unusual

creative /kri:'eɪtɪv/ *adj* producing or using original and unusual ideas

driverless /'draɪvəles/ *adj* without a driver

enjoyable /ɪn'dʒɔɪəbl/ *adj* An enjoyable event or experience gives you pleasure.

environmental /ɪnvaɪərən'mentəl/ *adj* relating to the environment

fashionable /'fæʃənəbl/ *adj* popular at a particular time

harmful /'hɑ:mfəl/ *adj* causing harm, hurt or damage

interactive whiteboard /ɪntə'ræktɪv 'waɪtbɔ:d/ *adj* a white surface that can be written on in class and which can display the contents of a computer screen

mysterious /mɪs'tɪəriəs/ *adj* strange or unknown, and not explained or understood

natural /'nætʃərəl/ *adj* NOT ARTIFICIAL Something that is natural exists or happens because of nature, not because it was made or done by people.

natural /'nætʃərəl/ *adj* EXPECTED normal or expected

nervous /'nɜ:vəs/ *adj* worried or anxious

original /ə'rɪdʒənəl/ *adj* PAINTING, ETC. describes a piece of work produced by an artist or writer and not a copy

reliable /rɪ'laɪəbl/ *adj* able to be trusted or believed

sandy /'sændi/ *adj* covered with or containing sand

spicy /'spɑ:si/ *adj* containing strong flavours from spices

storage /'stɔ:ɪdʒ/ *n* when you put things in a safe place until they are needed

suitable /'su:təbl/ *adj* acceptable or right for someone or something

tablet /'tæblət/ *n* a small, flat computer that is controlled by touching the screen or by using a special pen

technology /tek'nɒlədʒi/ *n* knowledge, equipment, and methods that are used in science and industry

touchscreen /'tʌtʃskri:n/ *n* a computer screen that you touch to get information, buy something, etc.

traditional /trə'dɪʃənəl/ *adj* following the customs or ways of behaving that have continued in a group of people or society for a long time

useful /'ju:sfəl/ *adj* HELPING helping you to do or achieve something

useless /'ju:sləs/ *adj* NO HELP If something is useless, it does not work well or it has no effect.

virtual /'vɜ:tʃuəl/ *adj* USING COMPUTERS using computer images and sounds that make you think an imagined situation is real

wearable /'weərəbl/ *adj* able to be worn

wireless /'waɪələs/ *adj* using a system of radio, radiomagnetic, etc. signals rather than wires to connect computers, mobile phones, etc. to each other

UNIT 12

bad-tempered /bæd'tempəd/ *adj* describes a person who becomes angry and annoyed easily

easygoing /i:zi'gəʊɪŋ/ *adj* usually relaxed and calm, not worried or upset

fit /fɪt/ *adj* healthy and strong, especially as the result of exercise

fitness /'fɪtnəs/ *n* the condition of being physically strong and healthy

generosity /dʒenə'rɒsəti/ *n* the quality of being generous

generous /'dʒenərəs/ *adj* WILLING TO GIVE willing to give other people money, help, kindness, etc.

happiness /'hæpɪnəs/ *n* the feeling of being happy

impatient /ɪm'peɪjənt/ *adj* EASILY ANNOYED easily annoyed by someone's mistakes or because you have to wait

importance /ɪm'pɔ:təns/ *n* how important someone or something is

insensitive /ɪn'sensɪtɪv/ *adj* PEOPLE not noticing or not caring about other people's feelings

intelligence /ɪn'telɪdʒəns/ *n* the ability to learn, understand and think about things

intelligent /ɪn'telɪdʒənt/ *adj* showing intelligence, or able to learn and understand things easily

make a difference /meɪk ə 'dɪfrəns/ *phr* NOT THE SAME to change a situation

mean /mi:n/ *adj* NOT GENEROUS A mean person does not like spending money, especially on other people.

optimistic /ɒptɪ'mɪstɪk/ *adj* always believing that good things will happen

organisation /ɔ:gənəʊzɪ'eɪʃən/ *n* the planning of an activity or event

organised /'ɔ:gənəʊzɪd/ *adj* planned or arranged

patience /'peɪjəns/ *n* the quality of being able to stay calm and not get angry, especially when something takes a long time

patient /'peɪjənt/ *adj* having patience

pessimistic /pesɪ'mɪstɪk/ *adj* always believing that bad things are likely to happen

qualification /kwɒlɪfə'keɪʃən/ *n* something that you get when you are successful in an exam or course of study

qualified /'kwɒlɪfaɪd/ *adj* having passed the exams needed for a particular job

reliable /rɪ'laɪəbl/ *adj* able to be trusted or believed

strength /streŋθ/ *n* STRONG the ability to do things that need a lot of physical effort or power

strong /strɒŋ/ *adj* PHYSICALLY POWERFUL A strong person or animal is physically powerful.

thoughtful /'θɔ:tfəl/ *adj* KIND kind and always thinking about how you can help other people

unreliable /ʌnrɪ'laɪəbl/ *adj* not able to be trusted or depended on

UNIT 13

admit /əd'mɪt/ *v* to agree that something is true, especially unwillingly

argue /'ɑ:gju: / *v* GIVE REASONS to give reasons to support or oppose an idea, action, etc.

beg /beg/ *v* STRONG REQUEST to make a very strong and urgent request

claim /kleɪm/ *v* SAY to say that something is true or is a fact, although you cannot prove it and other people might not believe it

confession /kən'feʃən/ *n* when you admit that you have done something wrong or illegal

confirm /kən'fɜ:m/ *v* PROVE TRUE to say or show that something is true

confirmation /kən'fɜ:meɪʃən/ *n* PROOF a statement or proof that something is true

criticism /'krɪtɪsɪzəm/ *n* when you say that something or someone is bad

declare /dɪ'kleə/ *v* EXPRESS to announce something publicly or officially

disagreement /dɪsə'gri:mənt/ *n* when people have a different opinion about something or have an argument

emphasise /'emfəsaɪz/ *v* to show that something is especially important or needs special attention

encourage /ɪn'kʌrɪdʒ/ *v* MAKE MORE LIKELY to make someone more likely to do something, or to make something more likely to happen

hint /hɪnt/ *n* SUGGESTION when you say something that suggests what you think or want, but not in a direct way

mention /'menʃən/ *n* a brief remark

prediction /prɪ'dɪkʃən/ *n* when you say what will happen in the future

proposal /prə'pəʊzəl/ *n* PLAN a suggestion for a plan

propose /prə'pəʊz/ *v* SUGGEST to suggest a plan or action

quarrel /'kwɒrəl/ *n* an argument

remind /rɪ'maɪnd/ *v* to make someone remember something, or remember to do something

reveal /rɪ'vi:l/ *v* TELL to give someone a piece of information that is surprising or that was previously secret

rumour /'ru:mə/ *n* a fact that a lot of people are talking about although they do not know if it is true

support /sə'pɔ:t/ *n* SPORT encouragement for a particular team, for example by attending matches

update /'ʌpdeɪt/ *n* NEW INFORMATION new information

UNIT 14

allergic /ə'li:dʒɪk/ *adj* relating to an allergy (a condition that makes a person develop health problems because they have eaten certain foods or been near certain substances)

(make an) **arrest** /ə'rest/ *n* when the police take someone away to ask them about a crime which they might have committed

bite /baɪt/ *v* to cut something using your teeth

bump /bʌmp/ *v* HURT to hurt part of your body by hitting it against something hard

(make a) **comment** /'kɒment/ *n* something that you say or write that expresses your opinion

cut /kʌt/ *v* INJURE to injure yourself on a sharp object which makes you bleed

(have a) **fall** /fɔ:l/ *n* MOVEMENT when someone falls to the ground, often without intending to or by accident

(give someone a) **hug** /hʌg/ *n* when you put your arms round someone and hold them tightly

pass out /pɑ:s aʊt/ *pv* to become unconscious

poisonous /'pɔɪzənəs/ *adj* SUBSTANCE very harmful and able to cause illness or death

(have a) **quarrel** /'kwɒrəl/ *n* an argument

reaction /ri'ækʃən/ *n* BAD EFFECT an unpleasant effect resulting from eating particular things or taking particular drugs

(have) **respect** (for sb) /rɪ'spekt/ *n* ADMIRATION when you admire someone because of their knowledge, skill or achievements

sharp /ʃɑ:p/ *adj* ABLE TO CUT having a very thin or pointed edge that can cut things

(give a) **sigh** /saɪ/ *n* a sound made when you breathe out slowly and noisily, often because you are annoyed or unhappy

slip /slɪp/ *v* SLIDE to slide by accident and fall or almost fall

swallow /'swɒləʊ/ *v* EAT to move your throat in order to make food or drink go down

trip /trɪp/ *v* to fall or almost fall because you hit your foot on something when you are walking or running

(give someone a) **welcome** /'welkəm/ *n* when someone is met and spoken to in a friendly way when they arrive in a place

UNIT 15

avoid /ə'vɔɪd/ *v* STAY AWAY FROM to stay away from a person, place, situation, etc.

bite /baɪt/ *v* to cut something using your teeth

blink /blɪŋk/ *v* EYES to open and close both of your eyes quickly

blush /blʌʃ/ *v* to become pink in the face, usually from embarrassment

eye contact /'aɪ kɒntækt/ *n* when people look at each other, for instance when they are talking to each other

lick /lɪk/ *v* to move your tongue across the surface of something

lip /lɪp/ *n* one of the two soft edges of the mouth

nod /nɒd/ *v* to move your head up and down as a way of agreeing, to give someone a sign, or to point to something

rub /rʌb/ *v* PRESS WITH HANDS to press your hand or a cloth on a surface and move it backwards and forwards

shake your head /ʃeɪk/ *v* to move your head from side to side to mean 'no'

stare /steə/ *v* to look at someone or something for a long time and not move your eyes

yawn /jɔ:n/ *v* to take a deep breath with your mouth wide open, because you are tired or bored

UNIT 16

as long as /əz 'lɒŋ əz/ *phr* used to say that something must happen before something else can happen

assuming (that) /ə'sju:mɪŋ/ *conj* accepting as true without question or proof

the atmosphere /'ætməsfɪə/ *n* the mixture of gases around the Earth

carbon dioxide /kɑ:bən daɪ'ɒksaɪd/ *n* the gas formed when carbon is burned, or when people or animals breathe out

conservation /kɒnsə'veɪʃən/ *n* NOT WASTE when you are careful not to waste energy, water, etc.

electricity /ɪlek'trɪsɪti/ *n* a type of energy that can produce light and heat, or make machines work

environmentally friendly /ɪnvaɪərən'mentəli 'frendli/ *adj* not harmful to the environment

even if /'i:vən ɪf/ *conj* whether or not

generation /dʒenə'reɪʃən/ *n* ENERGY the production of energy in a particular form

power /paʊə/ *n* ELECTRICITY energy, usually electricity, that is used to provide light, heat, etc.

provided that /prə'vaɪdɪd θæt/ *conj* if, or only if

rainforest /'reɪnfɒrɪst/ *n* a forest in a tropical area which receives a lot of rain

recycling /rɪ:'saɪklɪŋ/ *n* when paper, glass, plastic, etc. is put through a process so that it can be used again

solar /'səʊlə/ *adj* relating to, or involving the sun

wind farm /wɪnd fɑ:m/ *n* a group of wind turbines (= tall structures with blades that are blown by the wind) that are used for producing electricity

UNIT 17

abstract /'æbstrækt/ *adj* ART Abstract art involves shapes and colours and not images of real things or people.

award /ə'wɔ:d/ *v* to give money or a prize following an official decision

bizarre /bɪ'zɑ:/ *adj* very strange and unusual

classic /'klæsɪk/ *adj* A classic book, film, etc. is one that has been popular for a long time and is considered to be of a high quality.

complex /'kɒmpleks/ *adj* involving a lot of different but connected parts in a way that is difficult to understand

compose /kəm'pəʊz/ *v* BE MADE OF to be the parts that something consists of

contemporary /kən'tempərəri/ *adj* existing or happening now

controversial /kɒntrə'vɜ:ʃəl/ *adj* causing disagreement or discussion

conventional /kən'venʃənəl/ *adj* TRADITIONAL traditional and ordinary

devote /drɪ'veʊt/ *v* to use time or energy for a particular person

dramatic /drə'mætɪk/ *adj* very sudden or noticeable, or full of action and excitement

elect /ɪ'lekt/ *v* to choose someone for a particular job or position by voting

entitle /ɪn'taɪtəl/ *v* GIVE RIGHT to give someone the right to do or have something

establish /ɪ'stæblɪʃ/ *v* START to start a company or organization that is likely to continue for a long time

impressive /ɪm'presɪv/ *adj* Someone or something that is impressive makes you admire and respect them.

influence /ɪnflu:əns/ *v* to affect or change how someone or something develops, behaves or thinks

massive /'mæsɪv/ *adj* very large in size, amount or number

mysterious /mɪ'stɪəriəs/ *adj* strange or unknown, and not explained or understood

prohibit /prəʊ'hɪbɪt/ *v* to officially forbid something

regard /rɪ'gɑ:d/ *v* CONSIDER to think of someone or something in a particular way

set /set/ *v* BE IN PLACE If something is set somewhere, it is in that place or position.

unique /ju'ni:k/ *adj* DIFFERENT different from everyone and everything else

UNIT 18

bravery /'breɪvəri/ *n* when someone is brave, showing no fear in dangerous or difficult situations

commitment /kə'mɪtmənt/ *n* LOYALTY when you are willing to give your time and energy to something that you believe in, or a promise or firm decision to do something

courage /'kʌrɪdʒ/ *n* BRAVE the ability to deal with a dangerous or difficult situation without being frightened

determination /dɪ'tɜ:mɪ'neɪʃən/ *n* when someone continues trying to do something, although it is very difficult

get away with /get ə'weɪ wɪð/ *pv* to succeed in avoiding punishment for something

get back /get bæk/ *pv* to be given something again that you had before

get into /get 'ɪntu:/ *pv* BE CHOSEN to succeed in being chosen or elected

get on with /get ɒn wɪð/ *pv* to start or continue doing something, especially work

get out of /get aʊt əv/ *pv* to avoid doing something that you do not want to do, especially by giving an excuse

get round to /get raʊnd tu:/ *pv* to do something that you have intended to do for a long time

get through /get θru:/ *pv* to succeed in talking to someone on the phone

honesty /'ɒnəsti/ *n* QUALITY the quality of being honest, and telling the truth

be an inspiration (to) /ɪnspɪ'reɪʃən/ *phr* to be so good that someone else admires you and is encouraged by your behaviour

motivation /məʊtɪ'veɪʃən/ *n* REASON the need or reason for doing something

potential /pə'tenʃəl/ *n* someone's or something's ability to develop, achieve or succeed

spirit /'spɪrɪt/ *n* ENTHUSIASM enthusiasm, energy or courage

willingness /'wɪlɪŋnəs/ *n* the state of being willing, being happy to do something if it is needed

UNIT 19

arrest /ə'rest/ *v* If the police arrest someone, they take them to a police station because they might have committed a crime.

arrest /ə'rest/ *n* when the police take someone away to ask them about a crime which they might have committed

burglar /'bɜ:glə/ *n* a person who illegally enters buildings and steals things

burglary /'bɜ:gləri/ *n* the crime of illegally entering a building and stealing things

burgle /'bɜ:gl/ *v* to get into a building illegally and steal things

charge /tʃɑ:dʒ/ *v* ACCUSE If the police charge someone, they accuse them officially of a crime.

charge /tʃɑ:dʒ/ *n* CRIME a formal police statement saying that someone is accused of a crime

commit /kə'mɪt/ *v* DO to do something that is considered wrong, or that is illegal

court /kɔ:t/ *n* LAW the place where a judge decides whether someone is guilty of a crime

crime /kraɪm/ *n* ILLEGAL ACT an illegal act

deny /dɪ'naɪ/ *v* NOT TRUE to say that something is not true

dishonest /dɪ'sɒnɪst/ *adj* not honest and likely to lie or do something illegal

disorganised /dɪ'sɔːɡənəɪzd/ *adj* OF SOMEONE not good at planning or organising things

hacker /'hækə/ *n* someone who gets into other people's computer systems or phone system without permission in order to find out information or do something illegal

illegal /ɪ'liːɡəl/ *adj* not allowed by law

impatient /ɪm'peɪjənt/ *adj* EASILY ANNOYED easily annoyed by someone's mistakes or because you have to wait

impolite /ɪmpə'laɪt/ *adj* not polite, behaving in a way that is rude

impossible /ɪm'pɒsəbl/ *adj* CANNOT HAPPEN If an action or event is impossible, it cannot happen or be done.

inaccurate /ɪn'ækjʊrət/ *adj* not correct or exact

inexpensive /ɪnɪk'spensɪv/ *adj* cheap but of good quality

investigate /ɪn'vestɪgeɪt/ *v* to try to discover all the facts about something, especially a crime or accident

invisible /ɪn'vɪzəbl/ *adj* impossible to see

judge /dʒʌdʒ/ *n* COURT someone who controls a trial in court, decides how criminals should be punished, and makes decisions about legal matters

jury /'dʒʊəri/ *n* COURT a group of people who have been chosen to listen to all the facts in a trial in a law court and to decide whether a person is guilty or not guilty, or whether a claim has been proved

prisoner /'prɪzənə/ *n* a person who is kept in prison as a punishment

release /rɪ'liːs/ *v* MAKE FREE to allow a prisoner to be free

sentence /'sentəns/ *v* to give a punishment to someone who has committed a crime

statement /'steɪtmənt/ *n* THINGS SAID something that someone says or writes officially

suspect /'sʌspekt/ *n* someone who may have committed a crime

suspect /sə'spekt/ *v* THINK LIKELY to think that something is probably true, or is likely to happen

suspect /sə'spekt/ *v* THINK GUILTY to think that someone may have committed a crime or done something bad

theft /θeft/ *n* the action or crime of stealing something

unfair /ʌn'feə/ *adj* NOT TRUE not true and morally wrong

unpopular /ʌn'pɒpjʊlə/ *adj* disliked by most people

unreliable /ʌnrɪ'laɪəbl/ *adj* not able to be trusted or depended on

unwilling /ʌn'wɪlɪŋ/ *adj* not wanting to do something

victim /'vɪktɪm/ *n* someone who has suffered the effects of a crime

witness /'wɪtnəs/ *v* to see something happen, especially an accident or crime

witness /'wɪtnəs/ *n* a person who sees an event happening, especially a crime or an accident

UNIT 20

award-winning /ə'wɔːd wɪnɪŋ/ *adj* having won a prize or prizes for being of high quality or very skilled

breathtaking /'breθteɪkɪŋ/ *adj* very beautiful or surprising

cloth /kloʊθ/ *n* MATERIAL material made from cotton, wool, etc. and used, for example, to make clothes or curtains

concrete /'kɒŋkri:t/ *n* a very hard building material made by mixing together cement, sand, small stones and water

construction /kən'strʌkʃən/ *n* BUILDING WORK the work of building something, especially houses, offices, bridges, etc.

cost-cutting /'kɒst kʌt.ɪŋ/ *adj* describes actions taken to reduce the amount that is spent on a service or within an organization

dissatisfied /dɪs'sætɪsfaid/ *adj* not pleased or happy with something

eye-catching /'aɪ kætʃ.ɪŋ/ *adj* very attractive or noticeable

heartwarming /'hɑːt wɔːmɪŋ/ *adj* (especially of an event, action, or story) seeming to be something positive and good and therefore causing feelings of pleasure and happiness

hut /hʌt/ *n* a small, simple building, often made of wood

life-threatening /'laɪf θretənɪŋ/ *adj* A life-threatening disease is a very serious one that can cause death.

magical /'mædʒɪkəl/ *adj* WONDERFUL special, beautiful or exciting

mouth-watering /'maʊθ wɔːtərɪŋ/ *adj* describes food that looks as if it will taste good

passionate /'pæʃənət/ *adj* having very strong feelings or emotions

record-breaking /'rekɔːd breɪkɪŋ/ *adj* better, bigger, longer, etc than anything else before

relaxed /rɪ'læksɪt/ *adj* SITUATION A relaxed situation or place is comfortable and informal.

shelter /'ʃeltə/ *n* PLACE a place that protects you from bad weather or danger

time-consuming /'taɪm kənʃuːmɪŋ/ *adj* needing a lot of time

tool /tuːl/ *n* a piece of equipment that you use with your hands in order to help you do something

weird /wɪəd/ *adj* very strange and unusual, unexpected or not natural