Prerana Gowda

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EDUCATION

University of California, San Diego

B.S. in Computer Science, Provost Honors, GPA: 3.8

Expected Graduation: Jun. 2027 La Jolla, CA

- Coursework: CSE 100: Adv. Data Structures | CSE 101: Design of Algorithms | CSE 110: Software Eng. | CSE 150B: AI Search & Reasoning | CSE 151A: ML Learning Algorithms | CSE 190: Deep Reinforcement Learning
- Conducting research on Interpretable ML under Dr. Sanjoy Dasgupta; Instructional Assistant for CSE 151A

EXPERIENCE

Equinix

Jun. 2025 – Sept. 2025

Network Operations Intern — Recieved Return Offer for Summer 2026

Redwood City, CA

- Developed an AI-powered NSO assistant with an **Angular Web UI** chat interface and **Slack App**, to enable natural language troubleshooting; Won the **Equinix Intern Shark Tank** across 60+ global participants.
- Built Python Model Context Protocol MCP servers to expose Cisco NSO RESTCONF APIs for real-time data access. Integrated with Azure OpenAI models to translate natural language inputs into automated terminal commands. Reduced resolution time of repeatable support tickets by 65% by streamlining network operations.
- Built a Java Spring Boot microservice with custom REST APIs to visualize network package data from YANG data models; designed Kafka message dispatch deployed using Docker, and UI enhancements using CSS.

Scale AI

May 2025 - Present

Gen AI Technical Advisor Intern

- San Francisco, CA
- Fine-tuned multimodal LLMs on complex Olympiad-level algorithm datasets to improve reasoning accuracy.
- Built a data extraction/web scraping tool using Python (Requests/HTTPX, BeautifulSoup, Tor) to scrape onion sites, apply regex filtering, and output JSON datasets with custom headers and evasion techniques.
- Implemented a robust Python/Pytest suite and JUnit Assertions in Java for perfect assertions; authored high-quality reference solutions for the Aider Benchmark dataset, achieving 100% pass rate on valid tests.
- Promoted to L1 reviewer, responsible for evaluating and helping peer contributors uphold solution code quality.

MIT Lincoln Laboratory

Co-Lead Instructor

Jun. 2024 – Aug. 2024

Boston, MA

- Taught the Natural Language Processing (NLP) unit of the Cog*Works course to 40+ high school students and assisted with ML/DL topics related to audio analysis and computer vision, such as Convolutional Neural Networks, Recurrent Neural Networks, TF-IDF Vectorization, Spectrogram Analysis, and Clustering Algorithms.
- Developed and documented lecture material on Transformers for the <u>CogWeb</u> instructional website. Coded practice **Jupyter notebook** on building **Transformer models** from the ground up with an annotated answer key.

PROJECTS

Multi-Agent Traffic Simulation | Python, PyTorch, Gymnasium, Highway-Env | <u>link</u>

- Designed and implementing a simulation of autonomous vehicles using multi-agent reinforcement learning (MARL) in the **Highway-Env** environment to study the impact of policy coordination on traffic flow and safety.
- Evaluating models across metrics like collision rate, goal completion, and lane adherence, and benchmarked traffic throughput under varying global vs local policy balances using the **Waymo Open Dataset**.
- Training single agents using Behavior Cloning and REINFORCE policy gradient; scaling to multi-agent systems.

PunchLines | UCLA Hackathon | React, Gemini API, Roblox Studio | link

- Developed **PunchLines**, a full-stack AI debate training platform combining a dynamic **Roblox** experience with a **React.js** and **Tailwind CSS** web interface with two **AI agents** for real-time argument analysis and feedback.
- Used **prompt engineering** with **Gemini API** to evaluate user-submitted arguments and implemented **React** hooks to create interactive input fields, animated feedback visualization, and scalable components.

Multimodal Recognition Systems | Python, PyTorch, NumPy, Scikit-learn, Whisper, Git | <u>link</u>

- Built a Python-based audio fingerprinting system using NFFT-4096 spectrograms and fanout-based matching with 15 nearest neighbors, enabling sub100ms song recognition across a 1,000+ database with O(logN) query time.
- Developed a face recognition system with MTCNN and InceptionResnetV1 embeddings, achieving > 95% accuracy and enabling unsupervised clustering of 10K+ profiles via cosine distance matching and Whispers algorithm.
- Engineered a semantic image retrieval system using 512-D ResNet-18 descriptors and 200-D GloVe embeddings, training a margin ranking neural network on the MSCOCO dataset to achieve 85% query-match accuracy.

Technical Skills

Languages and Frameworks: Java, Python, C/C++, JavaScript, TypeScript, HTML/CSS, SQL, Lua, Scheme, React, AngularJS, Node.js, Spring Boot, Tailwind CSS, YANG, JSON, XML

Libraries and Tools: PyTorch, NumPy, Scikit-learn, Matplotlib, Whisper, OpenAI/Azure OpenAI, Kafka, RESTCONF, Model Context Protocol (MCP), Cisco NSO, JUnit, Pytest, SQLite, Docker, Kubernetes, Jenkins, Git, GitHub, VS Code, Eclipse, Android Studio, Roblox Studio, Jira