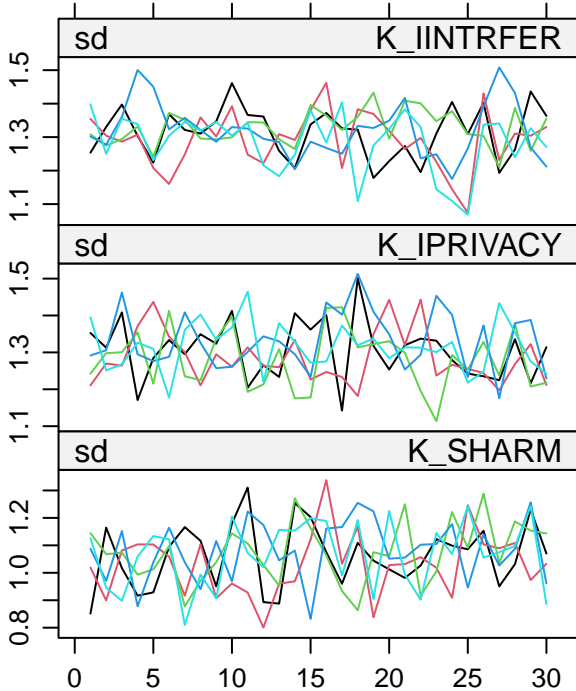
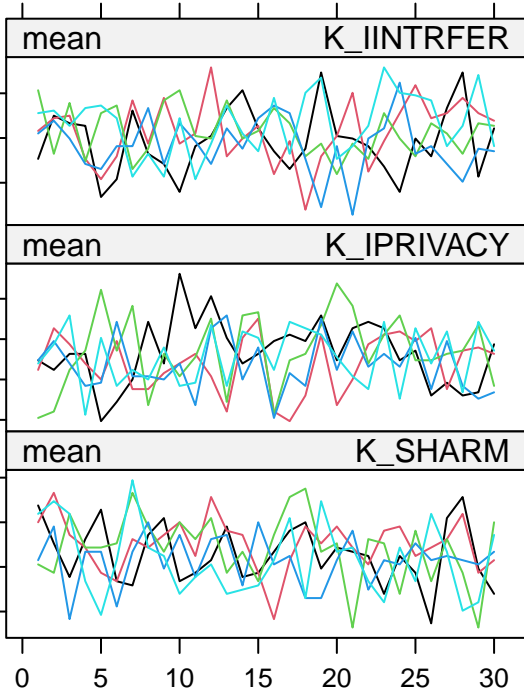


3.2
3.4
3.6

Iteration