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WEB TECHNOLOGIES 1

ASSIGNMENT 10

Create a simple text-based role-playing game.

A user can select a character and then choose what character class they will have, such as warrior or healer.

Each character will have characteristics, such as a name and a level.

Add a greet method, that returns the string **“<name> says hello”**.

Inherit the character object into warrior and healer object by adding a weapon for warrior and spell for healer.

Overwrite the greet method for healer to return the string **“<name> says hello. I cast the <spell> spell to heal you”**.

Add an attack method for warrior which returns the string, **“Get ready for my <attack> attack”**.

Create an instance of a warrior and a healer and check if all the methods work correctly

Answer.



