

Drawing

Command	Function	Command	Function
REC (RECTANGLE)	draw a new Rectangle	TTR	draw a Circle tangent to two objects with radius R (requires using the command CIRCLE first)
C (CIRCLE)	draw a new Circle	EL (ELLIPSE)	draw a new Ellipse
L (LINE)	draw a new Line		

Editing

Command	Function	Command	Function
M (MOVE)	Move an object by choosing a base point and a target point	TR (TRIM)	remove elements from an object
CO (COPY)	Copy an object by choosing a base point and a target point	MI (MIRROR)	create a Mirror image of an existing object with respect to a mirror line

Advanced

Command	Function	Command	Function
O (OFFSET)	create an parallel object within or outside the original object with a specific distance	SU (SUBTRACT)	create a new object by subtracting the overlapping region from the original object
EXT (EXTRUDE)	create a 3D solid from a closed object	UNI (UNION)	combine two objects to be a single composite
F (FILLET)	round the edges of two 2D objects or two adjacent faces of a 3D solid		

Settings

Command	Function	Command	Function
OP (OPTIONS)	open the Option menu	OSNAP (OBJECTSNAP)	open Object Snap menu
UN (UNITS)	change the Units of the design		