AI on the Edge

Hidden Layers: AI & Design Summer School

July 20, 2022

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Plan for Today

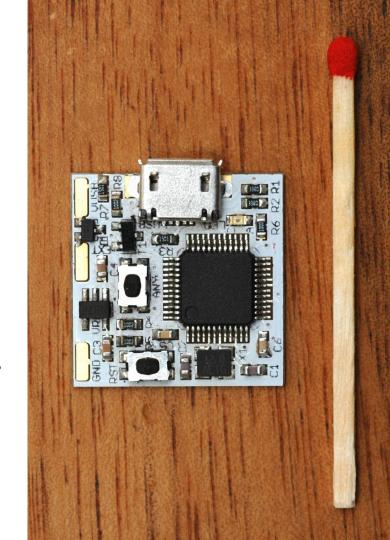
- Who we are
- Intro: Edge? What and Why?
- How AI is implemented (on the Edge)?
- Hands-on: Running AI on the Edge
- Hands-on: Try to trick it
- Questions and Discussion at any time ...





About us

- Prototyping since 2012
- Hardware, Software, Firmware
- Open Source preferred, not always possible
- Working for startups, big companies, government, research, agencies, media
- It does without saying: We are not designers.
 We build stuff.





Short Introduction

in the meantime...

https://github.com/presseverykey /esp32cam-nn-example





Big Questions

- What is AI?
- What is "the Edge"?
- What is AI on the Edge?
- Why?
- What can we do there?





Analog



Digital



Cloud Computing



Edge Computing









PRO

Privacy

Bandwidth

Latency

Availability





CON

Buzzwords

Control

Limited Resources

Power





Expectation management

Why do you need AI?

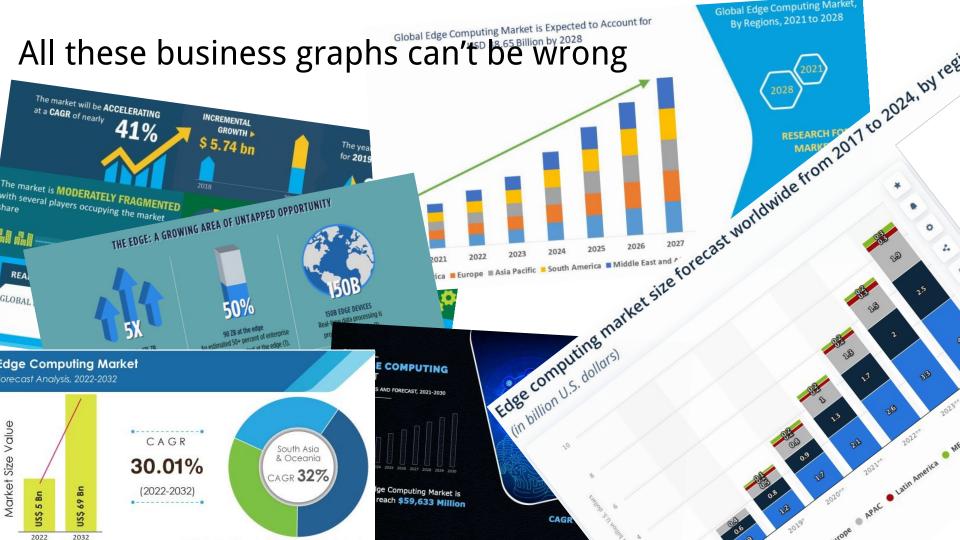
AI does not replace domain expertise.

Some problems are computationally expensive.

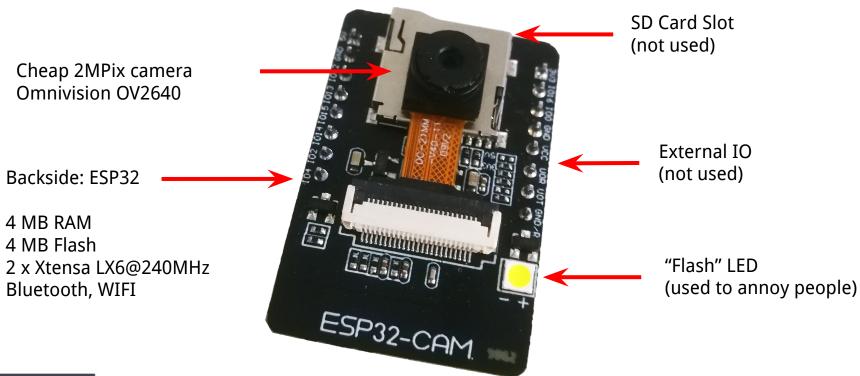
Garbage in, garbage out.







Hardware today: ESP32-CAM







Let's get started.

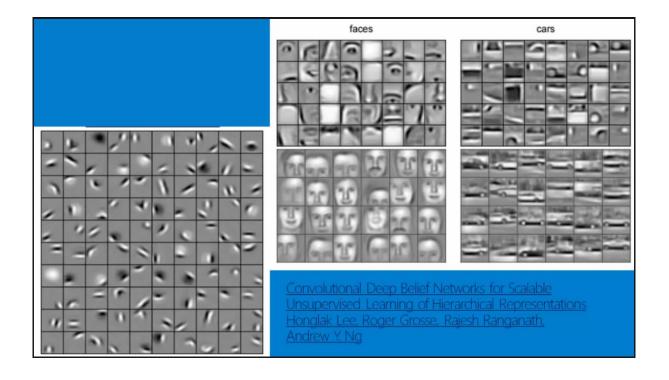
https://github.com/presseverykey/esp32cam-nn-example





https://www.researchga te.net/publication/2672 44277_Convolutional-R ecursive_Deep_Learnin g_for_3D_Object_Clas sification

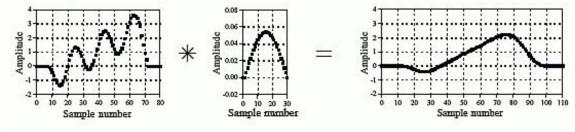




https://www.youtube.com/watch?v=FmpDIaiMIeA



a. Low-pass Filter



b. High-pass Filter

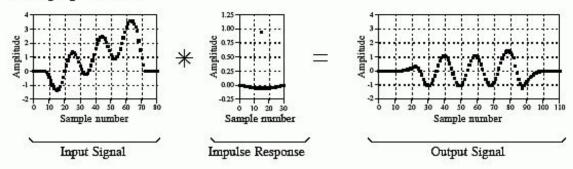


FIGURE 6-3

Examples of low-pass and high-pass filtering using convolution. In this example, the input signal is a few cycles of a sine wave plus a slowly rising ramp. These two components are separated by using properly selected impulse responses.

http://dspguide.co m/ch6/2.htm





