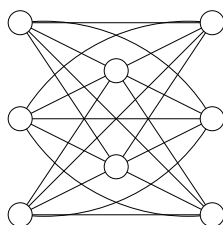


These are practice problems for the upcoming final exam. You will be given a sheet of notes for the exam. Also, go over your homework assignments. **Warning:** This does not necessarily reflect the length, difficulty, or coverage of the actual exam.

Problem 1. Assume that you developed an algorithm to find the (index of the) $n/3$ smallest element of a list of n elements in $2n$ comparisons.

- Using the algorithm (as a black box), give an algorithm, efficient in the worst case, to find the k th smallest element of a list.
- Write down a recurrence for (a bound on) the number of comparisons it executes in the worst case.
- Solve the recurrence (using constructive induction). Find the high order term exactly (but you do not need any low order terms).
- Using the (black box) algorithm for finding the $n/3$ smallest element and using the ideas and results of Parts (a), (b), and (c), give an efficient algorithm to find (the index of) two elements, the k_1 th smallest and the k_2 smallest (for inputs k_1 and k_2). The algorithm description can be very high level and brief.
- How many comparisons does it use? Find the high order term exactly (but you do not need any low order terms). Give a brief justification.

Problem 2. A graph is tripartite if the vertices can be partitioned into three sets so that there are no edges internal to any set. The *complete* tripartite graph, $K(a, b, c)$, has three sets of vertices with sizes a , b , and c and all possible edges between each pair of sets of vertices. $K(3, 2, 3)$ is pictured below. A *Hamiltonian* cycle in a graph is a cycle that traverses every vertex exactly once.



- For which values of n does $K(1, 1, n)$ have a Hamiltonian cycle. Justify your answer.
- For which values of n does $K(1, n, n)$ have a Hamiltonian cycle. Justify your answer.
- For which values of n does $K(n, n, n)$ have a Hamiltonian cycle. Justify your answer.

Problem 3. Let $G = (V, E)$ be an undirected graph. A *triangle* is a set of three vertices such that each pair has an edge.

- Give an efficient algorithm to find all of the triangles in a graph.
- How fast is your algorithm?

Problem 4. Show that you can convert a formula in Conjunctive Normal Form (CNF) where every clause has *at most* three literals, into a new formula where every clause has *exactly* three literals, so that the new formula is satisfiable if and only if the original formula is satisfiable. No variable may occur twice in the same clause.

Problem 5. In a graph $G = (V, E)$ edge (x, y) *touches* vertices x and y .

A *newtonian cluster* in a graph $G = (V, E)$ is a subset of the edges such that every vertex is touched by at least one edge. The *size of a newtonian cluster* is the number of edges in the subset.

- Give an example of a graph that has a newtonian cluster of size four but not of size three.
- Let C be a newtonian cluster of G . What can you say about the minimum size of C as a function of the number of vertices n ? Justify.
- A *minimal newtonian cluster* is a newtonian cluster such that if any edge is removed it is no longer a newtonian cluster. Let C be a minimal newtonian cluster of G . What can you say about the maximum size of C as a function of the number of vertices n ? Justify.
- The (decision version of) *newtonian cluster problem* is given a graph $G = (V, E)$ and an integer k does G have a newtonian cluster of size (at most) k . Show that the newtonian cluster problem is in **NP**. What is the certificate?

Problem 6. A *vertex cover* in a graph $G = (V, E)$ is a subset of vertices such every edge is incident on at least one vertex of the subset. The *Weighted Vertex Cover Problem (WVCP)* is, given a graph $G = (V, E)$ with integer weights on the vertices, find a vertex cover whose sum of weights is as small as possible. You can assume that the weights are between 1 and n (inclusive).

- WVCP is an optimization problem. Define a decision version of WVCP.
- Show that the decision version is in **NP**. Make sure to state the certificate and give the pseudo code.
- Show that if you could solve the optimization version in polynomial time that you could also solve the decision version in polynomial time.
- Show that if you could solve the decision version in polynomial time that you could also solve the optimization version in polynomial time. HINT: First find the weight of an optimal weighted vertex cover.

Problem 7. This problem is more open-ended than you would see on an exam: If you do not know how to play Sudoku, look it up. Normally, Sudoku is played on a 9×9 grid.

- Generalize Sudoku to larger grids.
- State the (generalized) Sudoku game as a decision problem.
- Show that the decision version of (generalized) Sudoku is in NP.
- Show that if you can solve the decision version of (generalized) Sudoku in polynomial time, you can solve a (generalized) Sudoku puzzle in polynomial time.