
Michelle Myrick

UI Designer | Mechanical Engineer

(757) 559-1502 | myrickmichelle314@gmail.com

LinkedIn: [linkedin.com/in/michelle-myrick/](https://www.linkedin.com/in/michelle-myrick/) | Portfolio: mmyrickui.myportfolio.com/

UI Designer creating meaningful and engaging user experiences through engineering and design thinking.

SKILLS & TOOLS

Skills: User-Centered Design, User Thinking; Wireframing; Prototyping; Logo Design; Iconography; User Research; Personas; Usability Testing; HTML/CSS/JavaScript/Git

Tools: Figma; Adobe XD; InVision; Balsamiq; Canva; Atom; Visual Studio Code; GitHub Desktop; GitHub; Usability Hub; Preely; SolidWorks; MATLAB

EXPERIENCE

US Patent and Trademark Office, Alexandria, VA – *Patent Examiner*

SEPT 2019 - SEPT 2020

- Examined patents for inventions related to Refrigerators, Ventilators, Heating, and Cooling devices.
- Composed federal office actions to determine the outcome of patent applications.
- Conducted interviews with patent attorneys and inventors to discuss the details of their patents.
- Accepted and published two patents out of dozens of processed applications (US 10,603,979; US 10,900,723).

Corbett Technology Solutions, Inc., Chantilly, VA – *Junior Systems Engineer*

FEB 2019 - SEPT 2019

- Developed signal flow diagrams for healthcare, audiovisual, and security systems using AutoCAD.
- Shadowed programmers to create automation programs for sound system equipment

EDUCATION

CareerFoundry, Remote – *Certificate in Frontend Development*

SEPT 2021 - NOV 2021

CareerFoundry, Remote – *Certificate in User Interface Design*

JAN 2021 - SEPT 2021

Georgia Institute of Technology, Atlanta, GA – *Bachelor of Science in Mechanical Engineering*

AUG 2014 - DEC 2018