

Game Design Document

Fill up the following document

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1. Write the title of your project.

Google Feud

2. What is the goal of the game?

Guess what people search most on google.

3. Write a brief story of your game.

It will be a 2 player game. There will be five questions for each player . There will be an incomplete sentence and a dash , the player has to guess whatever is most searched in the place of the dash on google . The points will be given based on which one is searched more often . Every player will only get one life for each question. Whoever scores the maximum score will be considered the winner.

4. Which are the playing characters of this game?

- Playing characters are the ones who respond to the user based on the input from the user.
- Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

Number	Character Name	What can this character do?
1	Player 1	Fill the dash
2	Player 2	Fill the dash
3		

4		
5		
6		
7		
8		

5.

6. Which are the Non-Playing Characters of this game?

- Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
- Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

Number	Character Name	What can this character do?
1		

2		
3		
4		
5		
6		
7		
8		

Draw your imagination of this game. What does this game look like?

- Draw the game either on your computer or on paper.
- Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

The questions will be of increasing difficulty in the game . There will be an applauding sound if the answer is right and a blast sound if the answer is wrong .

Tasks

Setting up database and connecting it to project

Create a form

Game starts when 2 players login

Designing display of question

Keeping track of scores

When the game is finished,display score