Peter Revay

PhD candidate

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2014-present **PhD**, George Mason University, Fairfax, VA. Computational Social Science

2011-2015 **MA**, *Masaryk University*, Brno, Czech Republic. Sociology

2012-2014 **MS**, *University of Vermont*, Burlington, VT. Mathematics

2007-2012 **BS**, *Masaryk University*, Brno, Czech Republic. Mathematics

2007-2010 **BA**, *Masaryk University*, Brno, Czech Republic. Sociology and Media Studies

Employment

- Summer 2017 Research Intern, Goup W, Vienna, VA.
 - Development of and agent-based simulation of autonomous logistics systems and the sensitivity of their performance with respect to different control architectures.
 - 2014–2017 **Graduate Research Assistant**, *Department of Computational and Data Sciences*, George Mason University, Fairfax, VA.
 - Development of computational models aimed at predicting the effects of global climate change on large-scale human migration.
 - 2016 **Graduate Research Assistant**, Department of Geography and GeoInformation Sciences, George Mason University, Fairfax, VA.
 - Quantitative analysis of data produced from simulations and live subject testing aimed at understanding social and geospatial activity in goal-oriented teams of humans.
- Summer 2015 Research Assistant, Smithsonian Museum of Natural History, Washington, DC.
 - Development of software tools for visualizing and analyzing output of computer simulations aimed at predicting the effects of global climate change on large-scale human migration.
 - 2012–2014 **Graduate Teaching Assistant**, *Department of Mathematics and Statistics*, University of Vermont, Burlington, VT.
 - Teaching and curriculum development of undergraduate mathematics courses (Pre-Calculus, Calculus I).

Publications

Under Review

2018 "Modeling the Co-Evolution of Culture, Signs and Network Structure", Peter Revay and Claudio Cioffi-Revilla, Journal of Artificial Societies and Social Simulation.

- 2018 "A Model of Co-Evolution of Signs and Cultural Traits", Peter Revay and Claudio Cioffi-Revilla, Advances in Complex Systems.
- 2018 "Survey of Evolutionary Computation Methods in Social Agent-Based Modeling Studies", *Peter Froncek*, Journal of Computational Social Science.

Peer-reviewed publications

2015 "The Effect of Network Structure on the Emergence of Norms in Adaptive Populations", Peter Froncek, Journal of Artificial Societies and Social Simulation.

Presentations

Peer-reviewed conference articles

- 2017 "Modeling the Co-Evolution of Culture, Signs and Network Structure", *P. Froncek Revay* and *C. Cioffi-Revilla*, SBP-BRiMS 2017, Washington, DC.
- 2016 "A Dual-Inheritance Model of Cultural Evolution with Agents", P. Froncek Revay and C. Cioffi-Revilla, CSSSA 2016 – Annual Conference of the Computational Social Science Society of the Americas, Santa Fe, NM.
- 2016 "MASON NorthLands: A Geospatial Agent-Based Model of Coupled Human-Artificial-Natural Systems in Boreal and Arctic Regions", C. Cioffi-Revilla, J.D. Rogers, P.S. Schopf, S. Luke, J.Bassett, A. Hailegiorgis, W.G. Kennedy, P. Revay, M. Mulkerin, M. Shaffer and E. Wei, CSSSA 2016 – Annual Conference of the Computational Social Science Society of the Americas, Santa Fe, NM.
- 2016 "A Comparison of Languages and Frameworks for the Parallelization of Agent Models", S. McCabe, D. Brearcliffe, P. Froncek, M. Hansen, V. Kane, D. Taghawi-Nejad, and R.L. Axtell, AAMAS 2016 – Conference on Autonomous Agents and Multi-Agent Systems, Singapore.

Poster presentations

- 2016 "Model Selection as Mate Selection: Four PhD students walk into a bar...",
 B. Auble, T. Briggs, C.W. Dillon, P. Froncek Revay, International Congress on Agent Computing, Fairfax, VA.
- "MASON NorthLands: A Geospatial Agent-Based Model of Climate Change and Societal Impacts in the Northern Boreal and Arctic Regions", P. Schopf, C. Cioffi-Revilla, S. Luke, J. D. Rogers, J. Bassett, A. Hailegiorgis, A. Elders, P. Froncek, B. Fuhs, J. Harrison, J. M. Magallanes, H. McFarlane, E. Wei, 2014 American Geophysical Union Fall Meeting, San Francisco, CA.

Workshops, seminars, etc.

- 2015 "The Role of Symbolic Interaction and Learning in the Process of Cultural Evolution: An Agent-Based Modeling Approach", Workshop on Considering Cultural Complexity in Agent-Based Modeling, Cologne, Germany.
- 2015 "A Community Approach to Norms on Various Spatial Topologies", *GMU CSS Seminar*, Fairfax, VA.

Teaching experience

Spring Fundamentals of Calculus, University of Vermont, Class size: 20-50 students,

2013-Spring Responsibility for lecture preparation, lecturing, preparing and grading exams, holding

2014 office hours.

Fall 2012 Pre-Calculus, University of Vermont, Class size: 30 students, Responsibility for lecture preparation, lecturing, preparing and grading exams, holding office hours.

Fall Math Help Sessions, University of Vermont, Helping and tutoring small groups

2012-Spring of students. Variety of undergraduate topics such as Calculus I-III, Linear Algebra,

Discrete Math, Statistics. 2014

Awards, Fellowships and Certificates

2016 **Summer Research Fellowship**, *Office of the Provost*, George Mason University, Fairfax, VA.

2016 Certificate of Completion, Preparing for Careers in the Academy, Office of the Provost, George Mason University. Fairfax, VA

Professional Service

2016 Member, Faculty Search Committee Graduate Student Advisory Panel, Department of Computational and Data Sciences, George Mason University. Fairfax, VA

2016-present **Referee**, *Physics Letters A*.

2015-present Referee, Journal of Artificial Societies and Social Simulation.

2015-present **Referee**, Journal of Mason Graduate Research.

2015 Volunteer, International Conference on Social Computing, Behavioral-Cultural Modeling, & Prediction and Behavior Representation in Modeling and Simulation, March 31-April 3, 2015, Washington, D.C..

Computational skills

programming: Proficient in Python, R, Java, Matlab.

o Experience developing code for scientific computation, agent-based models, data cleaning, statistical analysis, etc.

databases: SQL

Experience managing and querying large relational databases.

agent-based MASON, NetLogo

modelling: • Experience designing and testing complex large-scale agent-based models (millions of agents).

statistical SPSS, R, Excel. packages:

other: Experience with data cleaning and analysis (plyr, dplyr in R, etc.), implementing and utilizing machine learning algorithms (in R, Matlab), big data manipulation (GraphLab Create), web-crawling (BeautifulSoup, Selenium in Python), regular expressions, network analysis (Gephi).