#	*attribute=value pair*	#		#	
0	building=yes	20	landuse=forest	40	barrier=wall
1	highway=residential	21	landuse=farmland	41	railway=rail
2	building=house	22	surface=unpaved	42	natural=scrub
3	highway=service	23	highway=secondary	43	highway=turning_circle
4	highway=track	24	bridge=yes	44	natural=wetland
5	waterway=stream	25	service=driveway	45	boundary=administrative
6	highway=unclassified	26	foot=yes	46	intermittent=yes
7	power=tower	27	building=garage	47	place=locality
8	oneway=yes	28	service=parking_aisle	48	building=hut
9	natural=tree	29	oneway=no	49	leaf_type=broadleaved
10	natural=water	30	barrier=fence	50	waterway=ditch
11	highway=footway	31	amenity=parking	51	barrier=gate
12	building=residential	32	landuse=grass	52	surface=ground
13	surface=asphalt	33	surface=paved	53	leisure=pitch
14	highway=path	34	bicycle=yes	54	place=village
15	highway=tertiary	35	highway=crossing	55	place=hamlet
16	access=private	36	building=apartments	56	building=industrial
17	natural=wood	37	highway=primary	57	surface=gravel
18	landuse=residential	38	landuse=meadow	58	waterway=river
19	power=pole	39	highway=bus_stop	...	...