

PROJECT (a general description)

CS589; Fall 2017

Due Date: **November 29, 2017**

Late project: **50% penalty**

After **December 4, 2017** the project will not be accepted.

Object-Oriented and State-Based Testing

The goal of this project is to test an *account* class that exhibits state behavior specified by the EFSM model. The source code of the class *account* is provided in a separate file.

Description of an account class:

An account requires a minimum balance of \$500. If a balance is below a minimum balance in the account, a \$20 fee is imposed on each transaction (withdraw, deposit). Before any account transactions can be performed on the account, operation *login()* must be issued followed by *pin()* operation. The *pin()* operation must contain the valid pin # (parameter *x*) that must be the same as the pin # provided in the *open()* operation (parameter *y*). It is allowed a maximum of 3 attempts to "provide" an invalid pin. An account can be locked. When an account is locked, no transaction can be performed on the account (except *unlock()* and *balance()* operations). For the simplicity of implementation, all deposit and withdraw transactions are performed in the whole dollar amounts only (no cents). The EFSM model for the *account* class is provided in a separate file. Notice that the EFSM model specifies the expected behavior of the *account* class.

The following operations are supported by the *account* class:

class *account*:

```
account()           //constructor
int open(int x, int y, int z) //sets balance to the value of x, pin number to
                             // the value of y, and an account # to the value of z
int login(int x)     // allows to login to the account, where x is an account #
int logout()         // allows to logout from the account
int pin(int x)       // provides pin # (parameter x)
int deposit (int d);  // deposits amount d to the account
int withdraw (int w); // withdraws amount w from the account
int balance ();      // returns the value of the account balance
int lock (int x);    // locks an account where x is the lock #
int unlock (int x);  // unlocks an account when x equals to the correct lock #
```

Unless stated differently, each method (operation) returns 0 when the operation is successfully completed; otherwise, negative value -1 is returned.

TESTING

In this project the goal is to test the provided implementation (source code) of the *account* class. In order to test the *account* class, you are supposed to implement a testing environment that should contain a class driver to execute test cases. The following testing methods should be used:

1. Model-Based Testing. Use the provided EFSM model to test the *account* class. Design test cases for the *account* class so that all 2-transition sequences testing criterion (all transition-pairs) is satisfied based on the provided EFSM, i.e., all 2-transition sequences are exercised during testing.
2. Design a set of additional test cases so each default (ghost) transition in the EFSM is tested.
3. Use multiple-condition testing to design additional test cases to test predicates of conditional-statements in operations. Notice that if a predicate contains only a simple condition, the multiple-condition testing is equivalent to the branch testing for this predicate.
4. Execute all test cases designed in steps 1, 2, and 3. For each test case, determine the correctness/incorrectness of the test results. If for a given test case the results are incorrect (test failed), identify the cause of incorrectness (a defect) in the source code of the *account* class.

In the testing environment, you must introduce "testing-oriented" methods (in the *account* class) that will be used to watch "internal states" of an *account* object in order to determine the correctness/incorrectness of the results for test cases.

Note: As a tester, you are not supposed to modify the logic (source code) of any operation of the *account* class. In addition, notice that the source code under test may contain defects.

Sample test case:

Test #1: open(200,123,222), login(222), pin(111), pin(123), deposit(50), logout()

Notice when the EFSM model is "executed" on this test (sequence of events), the following sequence of transitions are traversed: $T_1, T_2, T_3, T_8, T_{21}, T_9$

The detailed description for the project report and deliverables will be presented later on.