

# MBRTC1

November 19, 2019

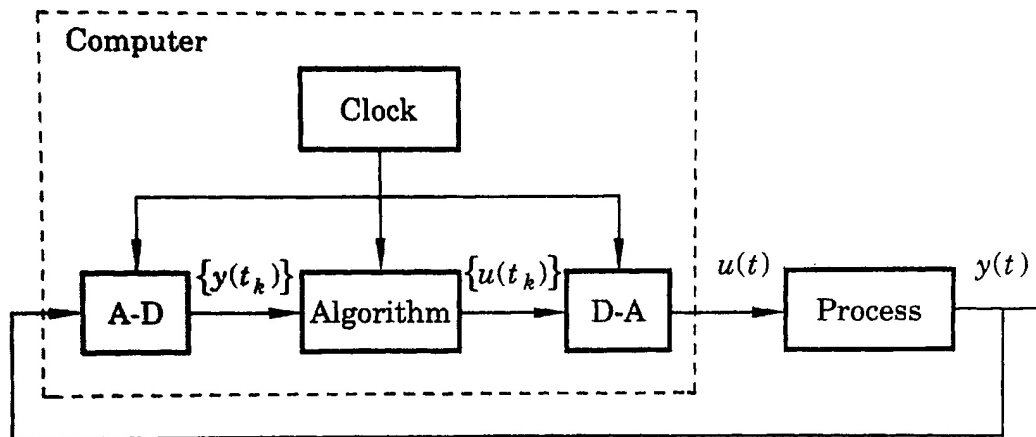
## 1 Model-Based Real-Time Control

### 1.1 Les 1:

1. Introductie
2. Bemonsteren, reconstructie en aliasing
3. State-space modellen
4. Overzicht en leerdoelen
5. Huiswerk week 1

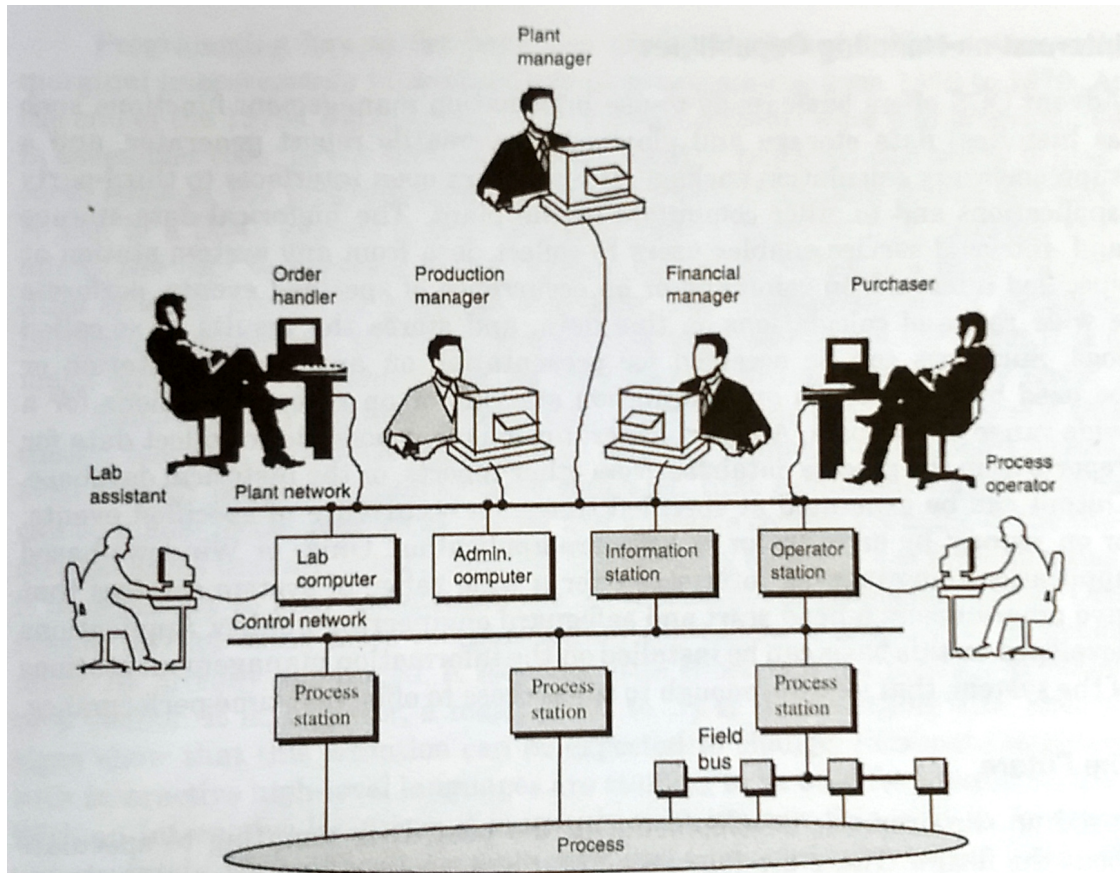
## 2 1. Computer-controlled systems

### 2.1 Sampled-data control



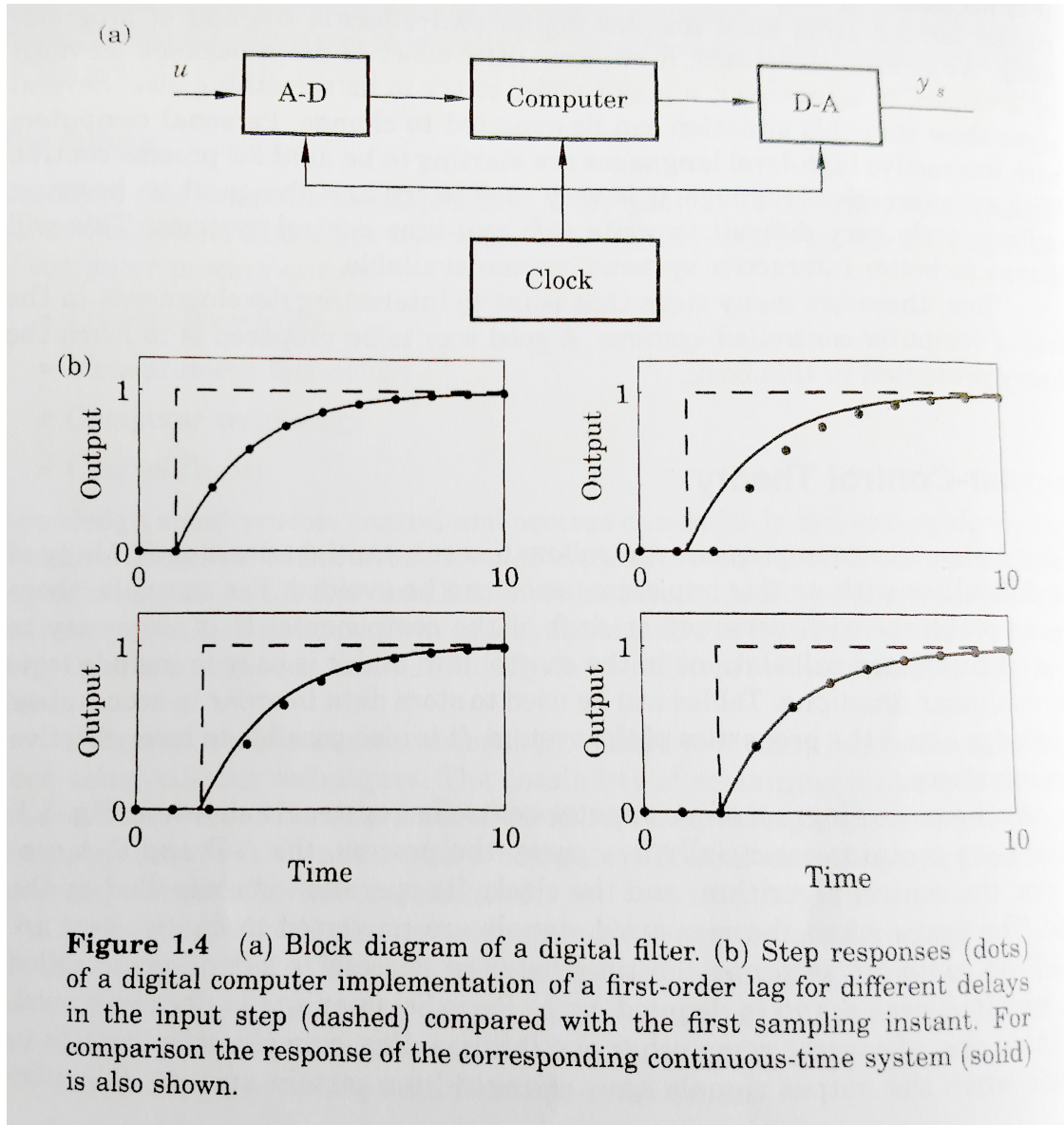
**Figure 1.1** Schematic diagram of a computer-controlled system.

## 2.2 Modern industrial control (Industry 4.0 / Smart Industry)



**Figure 1.3** Modern industrial control systems like the Advant OCS tie computers together and help create a common uniform computer environment supporting all industrial activities, from input to output, from top to bottom. (By courtesy of ABB Industrial System, Västerås, Sweden.)

## 2.3 Effects of sampling



## 2.4 Example 1.2 Controlling the arm of a disk drive

Disk-drive assembly with  $J$  moment of inertia and  $k$  the motor constant:

Torque:  $m(t) = ku(t)$  Angular-acceleration:  $\alpha(t) = \frac{1}{J}m(t)$

Oefening: bepaal DV van systeem met ingang  $u(t)$  en uitgang  $\theta(t)$  (hoek) en bepaal overbrengingsfunctie.

Oplossing: DV:

$$J\ddot{\theta}(t) = ku(t)$$

Overbrengingsfunctie:

$$\frac{\Theta(s)}{U(s)} = \frac{k}{Js^2}$$

## 2.5 Example 1.2 Controlling the arm of a disk drive

Disk-drive assembly with  $J$  moment of inertia and  $k$  the motor constant:

$$G(s) = \frac{k}{Js^2}$$

Servo control law:

$$U(s) = \frac{bK}{a}U_c(s) - K\frac{s+b}{s+a}Y(s)$$

Choose control parameters:

$$a = 2\omega_0, \quad b = \omega_0/2, \quad K = 2\frac{J\omega_0^2}{k}$$

```
[2]: import numpy as np
      from matplotlib import pylab as plt
      import control as ctrl
      %matplotlib notebook
```

```
[3]: %matplotlib notebook
      k = 1.0
      J = 1.0

      G = ctrl.tf(k,[J,0.,0.])
      omega_0 = 1.0
      a = 2*omega_0
      b = omega_0/2
      K = 2*J*omega_0**2/k
      C = ctrl.tf([1,b],[1,a])
      Gcl_y = (K*b/a)*ctrl.feedback(G,K*C)
      Gcl_u = (K*b/a)*ctrl.feedback(1,G*K*C)

      t_cont = np.linspace(0,10,10000)
      uc = 0*t_cont; uc[t_cont>1] = 1
      _,y_cont,_ = ctrl.forced_response(Gcl_y,t_cont,uc)
      _,u_cont,_ = ctrl.forced_response(Gcl_u,t_cont,uc)
      plt.subplot(211)
      plt.plot(t_cont,y_cont)
      plt.ylabel('Output y'); plt.grid()
      plt.subplot(212)
      plt.plot(t_cont,u_cont)
      plt.ylabel('Input u'); plt.xlabel('Time [s]'); plt.grid()
```

<IPython.core.display.Javascript object>

<IPython.core.display.HTML object>

```
[9]: %matplotlib notebook
h = .5# alleen waarden die >= t[1]-t[0] zijn invoeren
x = np.zeros((1))
u = np.zeros((0))
index = np.zeros((0),dtype=np.uint)

y_discr = 0*y_cont
state_init = np.zeros((2))
k = 0
while True:
    index = np.append(index,np.uint(np.argmax(np.abs(t_cont-k*h))))
    # simulate continuous system from tc[index[k-1]] until tc[index[k]]
    if k>0: # wait one step, so index[k-1] can be evaluated
        _,y_discr[np.uint(index[k-1]+1):np.uint(index[k]+1)],states = ctrl.
        forced_response(G,t_cont[np.uint(index[k-1]+1):np.
        uint(index[k]+1)],u[k-1]*np.ones((index[k]-index[k-1])),state_init)
        state_init = states[:,-1] # remember state for next step
    # discrete time controller:
    u = np.append(u,K*((b/a)*uc[index[k]]-y_discr[index[k]]+x[k]))
    x = np.append(x,x[k]+h*((a-b)*y_discr[index[k]]-a*x[k]))
    k += 1
    if k*h>t_cont[-1]:
        break

plt.subplot(211)
plt.plot(t_cont,y_cont)
plt.plot(t_cont,y_discr)
plt.ylabel('Output y'); plt.grid()
plt.subplot(212)
plt.plot(t_cont,u_cont)
plt.step(t_cont[index],u,where='post')
plt.ylabel('Input u'); plt.xlabel('Time [s]'); plt.grid()
```

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## 2.6 Deadbeat control:

```
[4]: # deadbeat controller parameters
%matplotlib notebook

h = .1
s0=2.5/(h*h);
s1=-1.5/(h*h);
r1=0.75;
```

```

t0=1/(h*h);
t1=0;

k = 0
x = np.zeros((1))
u = np.zeros((0))
index = np.zeros((0),dtype=np.uint)

y_discr = 0*y_cont
state_init = np.zeros((2))
k = 0
while True:
    index = np.append(index,np.uint(np.argmax(np.abs(t_cont-k*h))))
    # simulate continuous system from tc[index[k-1]] until tc[index[k]]
    if k>0: # wait one step, so index[k-1] can be evaluated
        _,y_discr[np.uint(index[k-1]+1):np.uint(index[k]+1)],states = ctrl.
→forced_response(G,t_cont[np.uint(index[k-1]+1):np.
→uint(index[k]+1)],u[k-1]*np.ones((index[k]-index[k-1])),state_init)
        state_init = states[:,-1] # remember state for next step
        # discrete time controller:
        if k==0:
            u = np.append(u,0.0)
        else:
            unew = t0*uc[index[k]] + t1*uc[index[k-1]] - s0*y_discr[index[k]] -
→s1*y_discr[index[k-1]] -r1*u[k-1]
            u = np.append(u,unew)
        k += 1
        if k*h>t_cont[-1]:
            break

plt.subplot(211)
plt.plot(t_cont,y_cont)
plt.plot(t_cont,y_discr)
plt.ylabel('Output y'); plt.grid()
plt.subplot(212)
plt.plot(t_cont,u_cont)
plt.step(t_cont[index],u,where='post')
plt.ylabel('Input u'); plt.xlabel('Time [s]'); plt.grid()

```

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## 2.7 2. Bemonsteren, reconstructie en aliasing

```
[18]: # Author: Rufus Fraanje
# Email: p.r.fraanje@hhs.nl
# Licence: GNU General Public License (GNU GPLv3)
# Creation date: 2019-03-07
# Last modified: 2019-03-12

import numpy as np
import matplotlib.pyplot as plt
from matplotlib.widgets import Slider, TextBox, Button
#%matplotlib qt

def calc_plot_data(duration,f,phase,fsample,number):

    def calc_alias(f,phase,fsample,number,t):
        #adjust this function:
        x_alias = 0*t
        f_alias = 0
        return x_alias,f_alias

    tc = np.arange(0,duration,2/f*1/1000.) # continuous time, 2 periods 1000
    ↪ samples
    xc = np.sin(2*np.pi*f*tc + phase) # (approximated) continuous time signal
    td = np.arange(0,duration,1/fsample) # time axis of samples
    xd = np.sin(2*np.pi*f*td + phase) # sampled signal
    xalias,falias = calc_alias(f,phase,fsample,number,tc)

    return tc,xc,td,xd,xalias,falias

f = 2. # frequency of signal in Hz
phase = 0*np.pi/4 # phase of signal in radians
fsample = 6. # sampling rate in Hz
number = 0 # number of alias
duration = 1. # simulation time

tc,xc,td,xd,xalias,falias = calc_plot_data(duration,f,phase,fsample,number)

fig, ax = plt.subplots()
plt.subplots_adjust(left=0.1,bottom=0.25)
ax.plot(tc,xc,'b',label=f'Signal')
ax.stem(td,xd,linfmt='g-',basefmt='g-',label='Sampled')
ax.plot(tc,xalias,'r-.',label=f'Alias')
ax.set_title(f'Sine wave with sampled and alias version')
ax.set_xlabel('Time [s]')
```



```

ax.set_ylabel('Signal value [V]')
ax.legend(loc='upper right')
ax.axis([0,duration,-1.05,1.05])

axcolor='lightgoldenrodyellow'
axf      = plt.axes([0.2,0.15,0.65,0.03],facecolor=axcolor)
axfsample = plt.axes([0.2,0.11,0.65,0.03],facecolor=axcolor)
axphase   = plt.axes([0.2,0.07,0.65,0.03],facecolor=axcolor)
axnumber  = plt.axes([0.2,0.03,0.05,0.03],facecolor=axcolor)
axfalias  = plt.axes([0.35,0.03,0.07,0.03],facecolor=axcolor)
axduration = plt.axes([0.5,0.03,0.05,0.03],facecolor=axcolor)

sf        = Slider(axf,'Freq.',0.1,40,valinit=f,valstep=0.1)
sfsample  = Slider(axfsample,'Fsample',0.2,40,valinit=fsample,valstep=0.2)
sphase    = Slider(axphase,'phase',-3,3,valinit=phase,valstep=0.1)
tnumber   = 
    ↳TextBox(axnumber,'number',initial=str(number),color=axcolor,hovercolor='0.975')
tduration = 
    ↳TextBox(axduration,'duration',initial=str(duration),color=axcolor,hovercolor='0.975')
tfalias   = TextBox(axfalias,'falias',initial=f'{falias:.2f}',color='lightgray',hovercolor='lightgray')

def update_plot(val):
    f = sf.val
    fsample = sfsample.val
    phase = sphase.val
    number = float(tnumber.text)
    print(f"number = {number}")
    duration = float(tduration.text)
    tc,xc,td,xd,xalias,falias = calc_plot_data(duration,f,phase,fsample,number)
    tfalias.set_val(f'{falias:.2f}')
    tfalias.stop_typing() # remove cursor

    ax.cla()
    ax.plot(tc,xc,'b',label=f'Signal')
    ax.stem(td,xd,linewidth='g-',basefmt='g-',label='Sampled')
    ax.plot(tc,xalias,'r-.',label=f'Alias')
    ax.set_title(f'Sine wave with sampled and alias version')
    ax.set_xlabel('Time [s]')
    ax.set_ylabel('Signal value [V]')
    ax.legend(loc='upper right')
    ax.axis([0,duration,-1.05,1.05])

fig.canvas.draw_idle()

```



```

        return True

sf.on_changed(update_plot)
sfsample.on_changed(update_plot)
sphase.on_changed(update_plot)

tnumber.on_submit(update_plot)
tduration.on_submit(update_plot)
tfalias.stop_typing() # remove cursor

axreset = plt.axes([0.75, 0.03, 0.1, 0.03])
button = Button(axreset, 'Reset', color=axcolor, hovercolor='0.975')

def reset(event):
    sf.reset()
    sfsample.reset()
    sphase.reset()
    tnumber.set_val(str(number))
    tduration.set_val(str(duration))
    return True

button.on_clicked(reset)

plt.show();

```

<IPython.core.display.Javascript object>

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```

[22]: %matplotlib notebook
f = 2 # Hz
fs_high = 1e3 # Hz

resample_factor = 50 # dus
f_sample = fs_high/resample_factor
print("f_sample = ",f_sample)

t = np.arange(0,10,1/fs_high)
N = t.shape[-1]
Nhalf = np.uint(np.ceil(N/2))
y = np.sin(2*np.pi*f*t)

y_pulse = np.kron(y[0::resample_factor],np.hstack((np.array([1]),np.
↪zeros((resample_factor-1)))))
y_zoh = np.repeat(y[0::resample_factor],resample_factor)

```

```
plt.plot(t,y,'b')
plt.plot(t,y_pulse,'ro-')
plt.plot(t,y_zoh,'g')
```

```
f_sample = 20.0
```

```
<IPython.core.display.Javascript object>
```

```
<IPython.core.display.HTML object>
```

```
[22]: [<matplotlib.lines.Line2D at 0x7f4ab9145e48>]
```

```
[7]: %matplotlib notebook
Y = np.fft.fft(y)
Y_pulse = np.fft.fft(y_pulse)
Y_zoh = np.fft.fft(y_zoh)
freq = np.fft.fftfreq(N)*fs_high
plt.plot(freq[:Nhalf],abs(Y[:Nhalf]),'b')
plt.plot(freq[:Nhalf],abs(Y_pulse[:Nhalf]),'ro-')
plt.plot(freq[:Nhalf],abs(Y_zoh[:Nhalf]),'g')
```

```
<IPython.core.display.Javascript object>
```

```
<IPython.core.display.HTML object>
```

```
[7]: [<matplotlib.lines.Line2D at 0x7f4ab93575c0>]
```

## 2.8 3. State-space modellen (toestandsruimte modellen)

(Zie ook: [Wikipedia: State-space representation](#) (!))

State-space model beschrijving:

Continue tijd:

$$\dot{x}(t) = Ax(t) + Bu(t) \quad (1)$$

$$y(t) = Cx(t) + Du(t) \quad (2)$$

Discrete tijd:

$$x_{k+1} = Ax_k + Bu_k \quad (3)$$

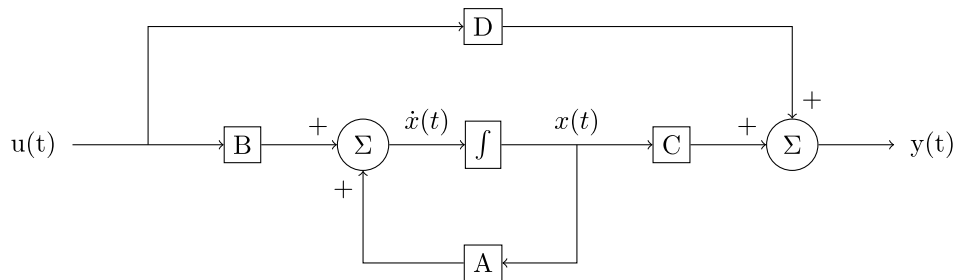
$$y_k = Cx_k + Du_k \quad (4)$$

```
[8]: %load_ext itikz
```

```
[2]: %%\tikz --temp-dir --file-prefix mbrtc1-tikz- --implicit-pic
    \tikz --tex-packages=tikz --tikz-libraries=arrows,positioning
    \node [circle] (u) {u(t)};
    \coordinate [right=of u] (dot1) {};
    \node [rectangle,draw,right=of dot1] (B) {B};
    \node [circle,draw,right=of B] (sum1) {\Sigma};
    \node [rectangle,draw,right=of sum1] (integ) {\int};
    \coordinate [right=of integ] (dot2) {};
    \node [rectangle,draw,below=of integ] (A) {A};
    \node [rectangle,draw,right=of dot2] (C) {C};
    \node [rectangle,draw,above=of integ] (D) {D};
    \node [circle,draw,right=of C] (sum2) {\Sigma};
    \node [circle,right=of sum2] (y) {y(t)};

    \draw[->] (u) -- (B);
    \draw[->] (dot1) |- (D);
    \draw[->] (D) -| (sum2) node[pos=0.9,anchor=west] {+};
    \draw[->] (B) -- (sum1) node[near end,anchor=south] {+};
    \draw[->] (sum1) -- (integ) node[midway,anchor=south] {\dot{x}(t)};
    \draw[->] (integ) -- (C) node[midway,anchor=south] {x(t)};
    \draw[->] (dot2) |- (A);
    \draw[->] (A) -| (sum1) node[pos=0.9,anchor=east] {+};
    \draw[->] (C) -- (sum2) node[near end,anchor=south] {+};
    \draw[->] (sum2) -- (y);
```

[2]:



## 2.9 4. Overzicht en leerdoelen

- wk 1: Inleiding computer-control theory, aliasing en state-space modellen
- wk 2: zoh-sampling van state-space modellen en andere transformaties
- wk 3: Input-output modellen (overbrengingsfuncties) en state-space modellen, polen en nulpunten
- wk 4: Systeem eigenschappen: stabiliteit, controllability, reachability en observability
- wk 5: State-feedback regelingen
- wk 6: State-observers en output feedback
- wk 7: Servo-control

## 2.10 Boek:

Karl J. Åström and Björn Wittenmark, Computer-Controlled Systems -- Theory and Design, 3rd edition, Dover, 2011, ISBN-13: 978-0-486-48613-0, ISBN-10: 0-486-48613-3

## 2.11 5. Huiswerk week 1

(zie studiewijzer!)

- Bestuderen:
  - CCS Hst 1 (§1.2 aangeraden maar geen tentamenstof; §1.5 alleen verrijking, geen tentamenstof)
  - Bijlage A (zero-order hold discretisatie stappen komen in college 2 aan bod, nu alleen lezen)
  - Slides(!)
  - Zo nodig: ophalen matrix rekenen ([matrix-vector](#) en [matrix-matrix vermenigvuldiging](#), [inverse matrix](#), [determinant](#), [eigenwaarden](#) en [eigenvectoren](#), [karakteristieke vergelijking](#))

- Oefeningen:

1. Voor een reëel getal  $a$ , los de volgende DV voor  $x(t)$  op voor  $t \geq 0$ :

$$\dot{x} + ax = -1, \quad x(0) = 1$$

2. Reken de determinant uit van de matrix  $\begin{bmatrix} 5 & -2 \\ -2 & 8 \end{bmatrix}$ .

3. Bereken de inverse van de matrix  $\begin{bmatrix} 8 & 2 \\ 2 & 5 \end{bmatrix}$ .

4. Bereken de eigenwaarden van de matrix:

5.

$$A = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

6.

$$A = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$$

7.

$$A = \begin{bmatrix} 0 & 1 \\ -25 & -6 \end{bmatrix}$$

8. Bestudeer de numpy-functie `np.linalg.eig` en controleer met deze functie de uitkomsten bij 4.

- Oefeningen (vervolg):
  - 6) De Fibonacci getallen zijn de getallen in de rij, beginnend met 0 en 1, en vervolgens is het volgende getal in de reeks de som van de twee voorafgaande: 0, 1, 1, 2, 3, 5, 8, ... Construeer een state-space model zonder ingang  $u$ :

$$x_{k+1} = Ax_k \tag{5}$$

$$y_k = Cx_k \tag{6}$$

en begin-toestand  $x_0$  zodat  $y_k$  het  $k^e$  Fibonacci getal levert. Optie: maak een python programma om dit systeem te simuleren. 7) Een discrete-tijd systeem met ingang  $u(k)$  en uitgang  $y(k)$  wordt beschreven door de volgende differentie-vergelijking:

$$y(k) + 0.5y(k-1) = u(k)$$

Bereken  $y(k)$  voor  $k = 0, 1, 2, \dots$  gegeven  $y(-1) = 0$  en  $u(0) = 1$  en  $u(k) = 0$  voor  $k \geq 1$  (ofwel de ingang is een impuls en de uitgang is de impuls-responsie van het systeem in discrete tijd).

- Bestudeer en maak practicum opdracht 1

[ ]:

[ ]: