Programming Fundamental

EXPOINS #10 Algorithms



Fizz Buzz

- Fizz Buzz is an algorithm function that will log out to the console every number from 1 to "num".
- For each number, if the number is divisible by 3, it'll log out the word "Fizz" instead of that number.
- Next, if the number is divisible by 5, it'll log out the word "Buzz" instead of that number.
- And finally, if a number is divisible by both 3 and 5, we want to logout the word "FizzBuzz" instead of that number.
- Beside is the result of *fizzBuzz(20)*

```
Fizz
Buzz
Fizz
7
Fizz
Buzz
11
Fizz
13
14
FizzBuzz
16
17
Fizz
19
Buzz
```

Fizz Buzz

```
const fizzBuzz = (num) => {
 for (let i = 1; i <= num; i++) {
    if (i % 15 === 0) {
      console.log('FizzBuzz');
    } else if (i % 3 === 0) {
      console.log('Fizz');
    } else if (i % 5 === 0) {
      console.log('Buzz');
    } else {
      console.log(i);
```

fizzBuzz(20);

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Fibonacci

Fibonacci sequence characterized by the fact that every number after the first two is the sum of the two preceding ones:

1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144...

input= fibo(6) then output= 8



Fibonacci

```
const fibo = (urut) => {
if (urut < 3) {
return 1;
else {
return fibo(urut-1) + fibo(urut-2);
console.log(fibo(6));
```



Palindrome

Palindrome is a word or phrase that is spelled the same way both backward and forward. Note that we'll *ignore* any punctuation character such as commas, apostrophes, etc.

Example of Palindrome:

- Malam
- Katak
- **■** Turut
- Asa
- Kakak
- Kasur rusak
- Race car
- Madam, I'm Adam

input=
Palindrome('Asa')

output= **true**



Palindrome

```
const Palindrome = (kata) => {
   const karakter =
   kata.toLowerCase().replace(/[^a-z]/g, '')
   .split('');
   if (karakter.join('') ===
   karakter.reverse().join('')) {
      return true;
      } else {
      return false;
const hasil = Palindrome("Malam");
console.log(hasil);
```

Reverse Array In Place

This algorithm function will take in an array as a parameter, then it'll reverse that array and return us the reversed array.

reverseArray([1,2,3,4,5,6,7,8])



Reverse Array In Place

```
const reverseArray = (arr) => {
for (let i=0; i<Math.floor(arr.length/2); i++){</pre>
const tempArr = arr[i];
arr[i] = arr[arr.length - 1 - i];
arr[arr.length - 1 - i] = tempArr;
return arr;
};
console.log(reverseArray([1,2,3,4,5,6,7,8]));
```



Reverse Words

This algorithm function will take in a string as parameter, then it'll reverse every word in that string and return the new string.

reverseWords('Hai aku Lintang')

Hai aku Lintang
iaH uka gnatniL



Reverse Words

```
const reverseWords = (string) => {
const wordsArr = string.split(' ');
let reversedWordsArr = [];
wordsArr.map((word) => {
let reversedWord = '';
for (let i = word.length - 1; i >= 0; i--) {
reversedWord += word[i];
reversedWordsArr.push(reversedWord);
});
return reversedWordsArr.join(' ');
};
console.log(reverseWords('Hai aku Lintang'));
```



Caesar Cipher

Caesar Cipher algorithm will take 2 parameters on its function: a string and a number. The objective of Caesar Cipher algorithm is to shift every letter in the given string by the number that is passed in.

caesarCipher('Lintang Cute', 2)





```
const caesarCipher = (str, num) => {
num = num % 26;
const lowerCaseString = str.toLowerCase();
const alphabet = 'abcdefghijklmnopgrstuvwxvz'.split(");
let newString = ";
for (let i = 0; i < lowerCaseString.length; i++) {
const currentLetter = lowerCaseString[i]:
if (currentLetter === ' ') {
newString += currentLetter;
continue;
const currentIndex = alphabet.indexOf(currentLetter);
let newIndex = currentIndex + num;
if (newIndex > 25) {
newIndex = newIndex - 26:
} else if (newIndex < 0) {</pre>
newIndex = newIndex + 26;
if (str[i] === str[i].toUpperCase()) {
newString += alphabet[newIndex].toUpperCase();
} else {
newString += alphabet[newIndex];
return newString;
};
console.log(caesarCipher('A Zoo Keeper', 2));
```

Caesar Cipher



Bubble Sort

```
var x = [6000, 34, 203, 3, 746, 200, 984, 198, 764, 9, 1]
const bubbleSort = (array) => {
for (let i = array.length; i > 0; i--) {
for (let j = 0; j < i; j++) {
if (array[j] > array[j + 1]) {
const temp = array[j];
array[j] = array[j + 1];
array[j + 1] = temp;
return array;
console.log(bubbleSort(x));
```



Mean, Median & Mode

- *Mean* is the average value of a dataset.
- *Median* is the middle number of a dataset.
- *Mode* is the most frequent number of a dataset.

[1,2,3,2,5,2,7,2]

Mean = 3 | Median = 2 | Mode = 2



Mean

```
var x = [1,2,3,2,5,2,7,2]
const getMean = (array) => {
let sum = 0;
array.forEach(num => {
sum += num;
});
const mean = sum / array.length;
return mean;
console.log(getMean(x))
```



Median

```
var x = [1,2,3,2,5,2,7,2]
const getMedian = (array) => {
array.sort((a, b) \Rightarrow a - b);
let median;
if (array.length % 2 !== 0) {
median = array[Math.floor(array.length / 2)];
else {
const mid1 = array[(array.length / 2) - 1];
const mid2 = array[array.length / 2];
median = (mid1 + mid2) / 2;
return median;
console.log(getMedian(x))
```

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Mode

```
var x = [1,2,3,2,5,2,7,2]
const getMode = (array) => {
var modeObj = {};
// create modeObj
array.forEach(num => {
if (!modeObj[num]) {
modeObj[num] = 0;
modeObj[num]++;
});
// create array of mode/s
var maxFrequency = 0;
var modes = [];
for (let num in modeObj) {
if (modeObj[num] > maxFrequency) {
modes = [num];
maxFrequency = modeObj[num];
else if (modeObj[num] === maxFrequency) {
modes.push(num);
// if every value appears same amount of times
if (modes.length === Object.keys(modeObj).length) {
modes = [];
return modes;
console.log(getMedian(x))
```

