

HW 3 is the continuation of your lab 2. You must upload **ALL** your code through Blackboard even if you have demo-ed part of your work to me during the lab in class (Please see the submission requirements).

### Task 1 [50 pts] Sorted ArrayList

Please download the **HW/checkpointed\_lab2\_starting\_files** as the starting files for this homework, although you are strongly recommended to finish your lab2 of implementing an unsorted ArrayList.

The **ArrayList.cpp** in **Checkpointed\_lab2\_starting\_files** implements most of an unsorted arraylist functions, based on **labs/lab2\_starting\_files**, except the assignment operator overloading. Please implement a sorted array list by rewriting the insert/delete/retrieval functions inside **ArrayList.cpp**, after you overload the assignment operator and finish **data\_management::updateRecord**.

- Feel free to reuse the code in the slides to complete your homework.
- The insert/retrieval/retrieval must follow the same interface and specifications as we discussed in the class and stated in the slides.
- You are recommended to implement the operator overloading first, and test it with some data to make sure it works before starting implementing sorted ArrayList.
- Besides implementing the **data\_management::updateRecord**, Do you have to make any changes at the layer of data\_management application when changing **ArrayList.cpp** from unsorted ArrayList to sorted ArrayList? Why or why not? Please state it at the last page. (see the grading sheet at the end of the document).
- At this point of time, the search should simply be implemented as linear search.

### Task 2 [30 points] Search

Please reimplement the search of your ArrayList implementation using binary search, in addition to the linear search.

- Add an option to your console menu so that when users run a search, they can choose to do either **1) fast mode (based on binary search)** or **2) slow mode (based on linear search)**.
- To facility your debugging, you should implement a profiling variable just like how we did with resize counter.
  - Add a member variable called "**stats\_cmp**" to your sorted ArrayList to record how many comparisons have been done for the current run of the search.
  - **stats\_cmp** is always reset to zero when a search starts.
  - **stats\_cmp** is incremented when a compare in the search function is done.
  - **stats\_cmp** is displayed when the search ends.
- To facility your experimenting, you should implement a timer to measure how much time is spent on each search. The timer should look like this:

```
clock_t startTime = clock();  
list.RetrievalItem(...);  
clock_t endTime = clock();  
clock_t clockTicksTaken = endTime - startTime;  
double timeInSeconds = clockTicksTaken / (long double) CLOCKS_PER_SEC;
```

- You should do a wide range of experiments based on searching “*Melissa Dunn*”, a non-existent key word, to compare the performance of linear search vs. that of binary search and fill up the following table.

# of records	stats_cmp(Binary Search)	run time (Binary Search)	stats_cmp(Linear Search)	run time (Linear Search)
600				
1,250				
2,500				
5,000				
10,000				

### Grading Criteria:

- 1) If your code does not compile, or compiles with any warnings, you will only receive up to 30% of full points.
- 2) Please see the grading sheet for the breakdowns of grades.
- 3) You will lose another 10% on your earned points if any memory-leak bug or dangling-pointer bug is found.

### Submission Requirements:

- 1) At the end of this document, there is a grading sheet. You must fill-up the **ALL** fields of self-evaluation part of the table, as well as the experimental table and the short answer question.

- You must at least fill in comment "A" or "P" or "N" to indicate that you have completed all, part of, or nothing of the task respectively.
- You are encouraged to write down more information about your implementation, including but not limited to:
  - additional tests you have done.
  - corner cases your code might not handle.
  - better solution you come up with.
  - assumption you have made for your code.
- Even if you complete nothing on a task, if you mark "N", you will receive 15% for the question. If you do not answer, you will receive zero, and I will not review your solution for that task.

- 2) You must submit the grading sheet with your code, or you will receive 0 (see 3)

- 3) Please save the grading sheet to the same folder where your project folder is. Please keep the directory hierarchy of the project and then compress the project folder into a zip file and upload it through Blackboard.

This page should be filled and submitted with your project.

Task 1: Sorted ArrayList(10 points each)	Self-Evaluation	Score (used by the instructor)
ArrayList: Assignment Operator Overloading		
ArrayList: Insert		
ArrayList: Delete		
ArrayList: retrieval		
data_management::updateRecord		
<b>Task 2 (70 points)</b>		
Binary Search – console (5pts)		
Binary Search – function (25pts)		
Profiling—stat_cmp (10 pts)		
Timer (10 pts)		
Experiments(20 pts)		

# of records	stats_cmp(Binary Search)	run time (Binary Search)	stats_cmp(Linear Search)	run time (Linear Search)
600				
1,250				
2,500				
5,000				
10,000				

[short answer question]

Except implementing the **data\_management: updateRecord**, Do you have to make any changes at the layer of data\_management application when changing **ArrayList.cpp** from unsorted ArrayList to sorted ArrayList? Why or why not? Please state it here (5 points).

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