

Bills Reminder

Use Case Specification

Submitted to:

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Unique Reference:

The documents are stored in the <https://github.com/primorskey/CS-191-Project>
<https://github.com/primorskey/CS-191-Project/tree/master/02-Requirements%20Engineering>

Document Purpose:

This document will give the supplementary information for each use case and provide the flow of events for each.

Target Audience:

This document is targeted at the customers, end-users and system developers.

Revision Control*History Revision:*

Revision Date	Person Responsible	Version Number	Modification
09/29/2016	Arthur Yiu	1.0	Initial Document; Scenarios
09/30/2016	Anthony Dacoco	1.1	Document Purpose, Activity Diagram

Use-Case Name: User updates a bill reminder.

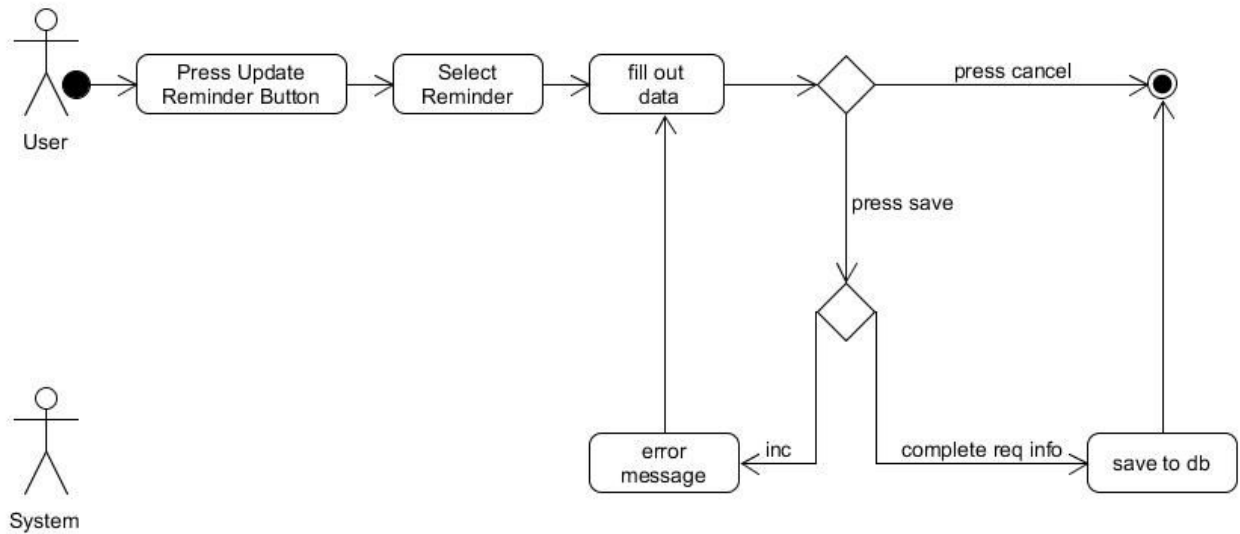
Description: The user is able to update any existing reminder.

Preconditions: Must already have an existing reminder.

Flow of Events:

Scenario Name	Description
Scenario 1 (Basic Flow) User successfully updates a bill reminder.	<ol style="list-style-type: none">1. User selects the update reminder button.2. User selects the reminder to be edited.3. User makes the necessary changes to the reminder.4. User presses the save changes button.5. Reminder is successfully updated.
Scenario 2 Required information becomes incomplete due to the user making changes.	<ol style="list-style-type: none">1. User selects the update reminder button.2. User selects the reminder to be edited.3. In the process of editing the reminder, the user leaves some required information blank.4. User presses the save changes button.5. Shows error message that some required information is missing.
Scenario 3 User cancels the update action before choosing a reminder to edit.	<ol style="list-style-type: none">1. User selects the update reminder button.2. User decides to not edit any of the reminders.3. User presses the cancel button and returns to the main window.
Scenario 4 User cancels the update action after choosing a reminder to edit.	<ol style="list-style-type: none">1. User selects the update reminder button.2. User selects a reminder to edit.3. User decides to not make any changes to the reminder.4. User presses the cancel button and returns to the main window.

Activity Diagram of the Flow of Events:



Postcondition: NONE

Relationships: 1.0 Maintain Reminders is the parent use case of this use case

Special Requirements: NONE