Ams 2. The oscillations and spikes in the early part of the wive for the optimistic method suprusents that the agent explores as a action and then gets discorp pointed by the greward for that action and explose a new action for the next time step. So, after trying out all the actions, the percentage of scleening an optimel action ruses. (around 35 - 40%). The spikes in the graph are caused because that many bandit agents selected an optimal action at a particular time step.

Ruvards in stationary case, the slope of graph of UCB is more successful that the graphs of E-greedy & optimal initial values for time steps greate than 1000.

So, So, the optimal action taken by UCB is more than the rest.

for non-stationary case, the percentage of optimal action is reduced to 8-10% but use is still the kest method among the 3. because for the Since VCB exploses more, its has higher optimal action percentage

$$Q_{n} = (-B_{n})(1-B_{n-1})Q_{m-2} + (1-B_{n})B_{n-1}R_{n-2} + B_{n}R_{n-1}$$

$$8_{n} = \prod_{i=1}^{n} (1-B_{i}) R_{1} + \sum_{i=1}^{n-1} \mathbb{R}_{i}^{n} \mathbb{R}_{i}^{n} \prod_{j=i+1}^{n} \mathbb{R}_{i}^{n} \prod_{j=i+1}^{n} \mathbb{R}_{i}^{n}$$

$$1-B_{i} = 1-\frac{\alpha}{b_{i}} = \frac{\overline{o_{i-1}(1-\alpha)} + \lambda - \lambda}{\overline{o_{i}}} = \frac{\overline{o_{i-1}(1-\alpha)} + \lambda - \lambda}{\overline{o_{i}}} = \frac{\overline{o_{i-1}(1-\alpha)} + \lambda - \lambda}{\overline{o_{i}}}$$

$$\Delta_{0}, \quad \tilde{T}(1-\beta_{i}) = \quad \tilde{T}(1-\beta_{i}) \left[(1-\alpha) \frac{\bar{o}_{0}}{\bar{o}_{1}} \right]$$

$$A_{o_{1}} = \sum_{i=1}^{N} B_{i+1} R_{i}^{2} \prod_{j=i+1}^{N} (1-B_{j}^{2})$$

$$= \sum_{i=1}^{N} B_{i+1} R_{i}^{2} \prod_{j=i+1}^{N} (1-a_{j}^{2}) B_{i+1}^{2} \prod_{j=i+1}^{N} (1-a_{j}^{2}) B_{i+1}^{2} \prod_{j=i+1}^{N} (1-a_{j}^{2}) B_{i+1}^{2} \prod_{j=i+1}^{N} (1-a_{j}^{2}) B_{i+1}^{2} \prod_{j=i+1}^{N} \sum_{j=i+1}^{N} (1-a_{j}^{2}) B_{i+1}^{2} \prod_{j=i+1}^{N} \sum_{j=i+1}^{N} \sum_{j$$