



Data Mining Project

Dataset : Association of Tennis Professionals

**Data
mining**

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About Data

- Results for the men's ATP tour
- Series: Masters Series, Grand Slam, International Series competitions etc
- Surface on which match is being played
- Ranking of winner and loser of each set
- Grand slam consists of four important annual tennis events

| Series | Surface | Best of | Winner | Loser | WRank | LRank | W1 | L1 | W2 | L2 | W3 | L3 | W4 | L4 | W5 | L5 | Wsets | Lsets |
|---------------|---------|---------|--------------|---------------|-------|-------|----|----|----|----|----|----|----|----|----|----|-------|-------|
| International | Hard | 3 | Dosedel S. | Ljubicic I. | 63 | 77 | 6 | 4 | 6 | 2 | | | | | | | 2 | |
| International | Hard | 3 | Enqvist T. | Clement A. | 5 | 56 | 6 | 3 | 6 | 3 | | | | | | | 2 | |
| International | Hard | 3 | Escude N. | Baccanello P. | 40 | 655 | 6 | 7 | 7 | 5 | 6 | 3 | | | | | 2 | |
| Grand Slam | Clay | 5 | Ferrero J.C. | Kratochvil M. | 3 | 85 | 7 | 5 | 7 | 5 | 6 | 4 | | | | | 3 | |
| Grand Slam | Clay | 5 | Gaudio G. | Mathieu P.H. | 22 | 44 | 7 | 5 | 6 | 3 | 6 | 3 | | | | | 3 | |
| ATP250 | Clay | 5 | Clement A. | Enqvist T. | 36 | 100 | 6 | 3 | 6 | 4 | 6 | 2 | | | | | 3 | |
| International | Hard | 3 | Grosjean S. | Ilie A. | 26 | 51 | 6 | 2 | 6 | 1 | | | | | | | 2 | |
| Grand Slam | Grass | 5 | Schalken S. | Morrison J. | 23 | 98 | 6 | 4 | 7 | 6 | 6 | 0 | | | | | 3 | |
| Grand Slam | Grass | 5 | Vacek J. | Voinea A. | 80 | 63 | 6 | 1 | 4 | 6 | 6 | 3 | 6 | 4 | | | 3 | |
| Grand Slam | Grass | 5 | Youzhny M. | Escude N. | 61 | 33 | 6 | 2 | 1 | 6 | 6 | 3 | 6 | 3 | | | 3 | |
| International | Carpet | 3 | Mirnyi M. | Carlsen K. | 45 | 63 | 7 | 5 | 2 | 6 | 4 | 0 | | | | | 1 | |
| International | Carpet | 3 | Nieminen J. | Kratochvil M. | 37 | 80 | 6 | 4 | 3 | 6 | 6 | 1 | | | | | 2 | |
| International | Hard | 3 | Petrovic D. | Huet S. | 208 | 122 | 3 | 6 | 6 | 3 | 6 | 3 | | | | | 2 | |

Problem

1. Probability of Winning based on difference of rank
2. Surface wise performance of players
3. Clustering on player performance

1. Winning Probability based on Difference of Rank

- Requires Pre-processing the data
 - Calculate difference of rank of Winner and Loser
 - Normalise the rank difference
 - Separate Grand Slam and Non-grand slam series data
 - Given a rank difference calculate winning probability for both Grand Slam and regular series

$$\text{Probability} = (\# \text{ +ve Winning}) / (\# \text{ +ve winning} + \# \text{ -ve winning})$$

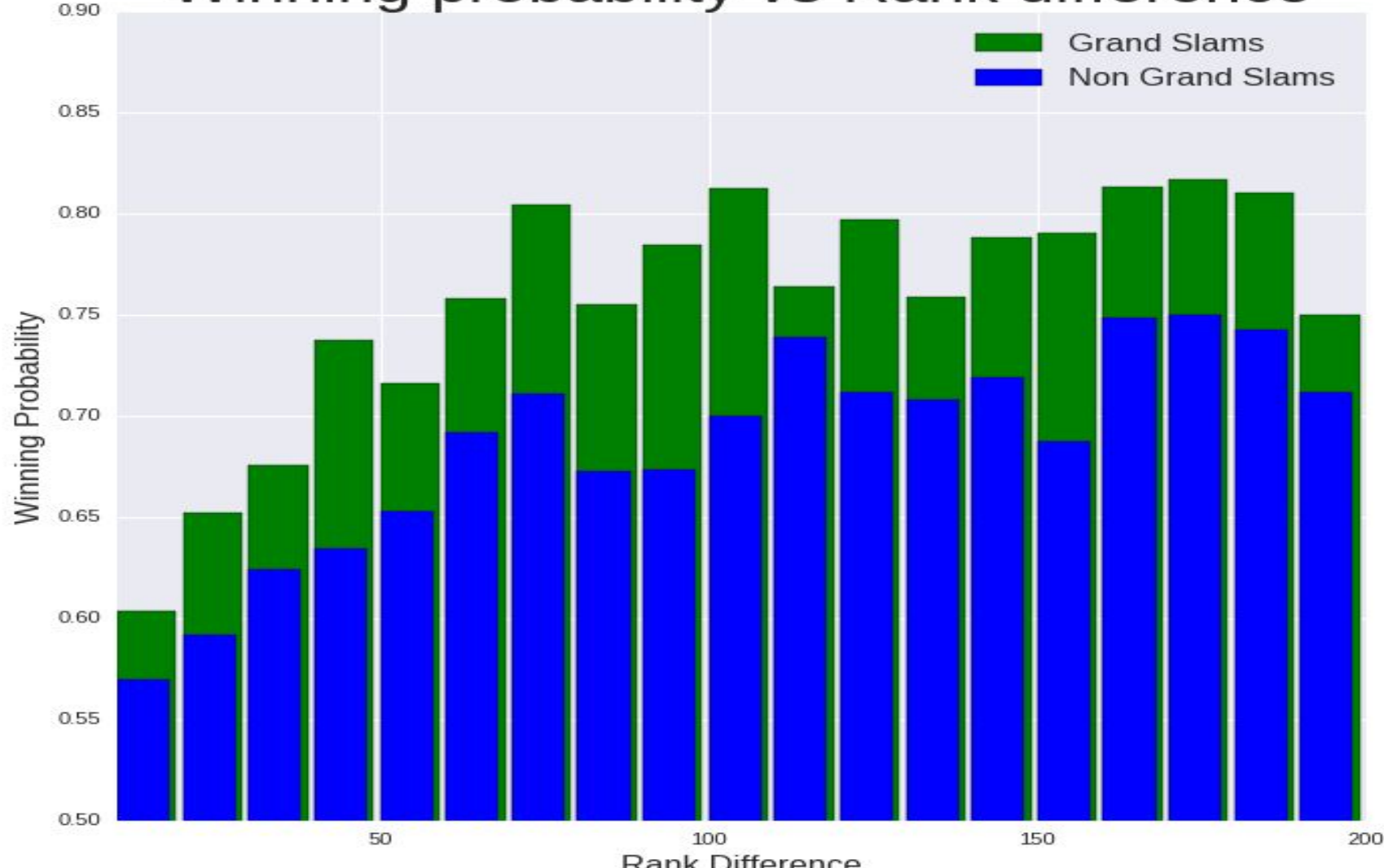
where

+ve winning - rank difference is positive

-ve winning - rank difference is negative

After this plot the graph b/w probability and rank difference

winning probability vs Rank difference



Conclusion

- chances of winning increase as the rank difference does.
- However - this effect tends to saturate when the rank difference reaches 100 places. This saturation is for both Grand Slam and "Regular" (that is - non Grand Slam) tournaments.
- A favorite player has a ~80% chance of winning when facing person ranked 100 places below in a Grand Slam tournament, but only around 70% winning chances in a regular one.

2. Surface wise performance of players

- For each player, calculate the winning probability in Clay, Hard and Grass surface
- For analysis, extract data of players who have played more than 850 games
- Plot the bar chart of each player's probability in all 3 surfaces

