

Boosting Algorithm

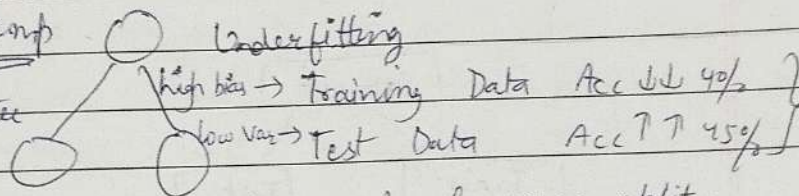
↳ Sequential weak learners

Adaboost

Stump

Underfitting

simplified form of decision tree



Stump → Decision tree is split to one level or one split.

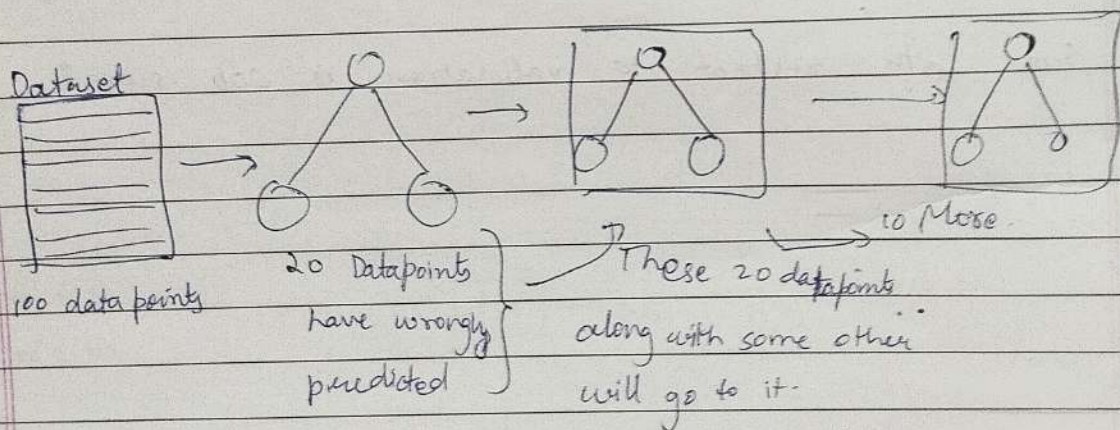
Aim

High Bias $\xrightarrow{\text{To}}$ Low Bias
Low/High Var $\xrightarrow{\text{To}}$ Low Variance

Weak learners → Weak learners are added sequentially.

In case of Random Forest → Majority Voting Classifier [Classification]
Average of o/p [Regression]

Adaboost → Weak learners → Add the o/p of Weak learners with some weights assigned to it.



$$F = \alpha_1(M_1) + \alpha_2(M_2) + \alpha_3(M_3) + \dots + \alpha_n(M_n)$$

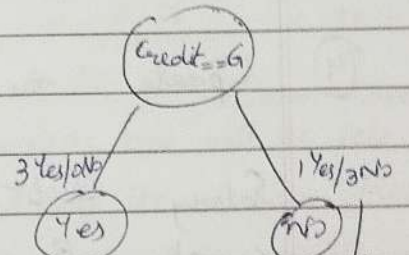
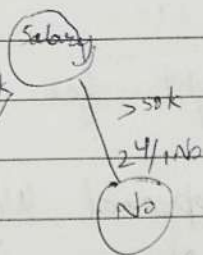
\downarrow
weight.

- If weight is $\uparrow \uparrow \uparrow$ importance of model is ~~low~~ high.
→ If wt. is -ve the model is not doing anything.

$M_1, M_2, M_3, \dots, M_n \rightarrow$ Weak learners
 $\alpha_1, \alpha_2, \alpha_3, \dots, \alpha_n \rightarrow$ Weights.

Salary Credit Approval wt. ① Create Decision Tree Stump

$<= 50k$	B	No	$\frac{1}{7}$
$<= 50k$	G	Yes	$\frac{1}{2} \leq 50k$
$<= 50k$	G	Yes	$\frac{1}{2} \text{ Yes/No}$
$> 50k$	B	No	$\frac{1}{2}$ Yes
$> 50k$	G	Yes	$\frac{1}{9}$
$> 50k$	N	Yes	$\frac{1}{7}$
$<= 50k$	N	No	$\frac{1}{2}$



This includes Normal also.

G = Good

B = Bad

N = Normal

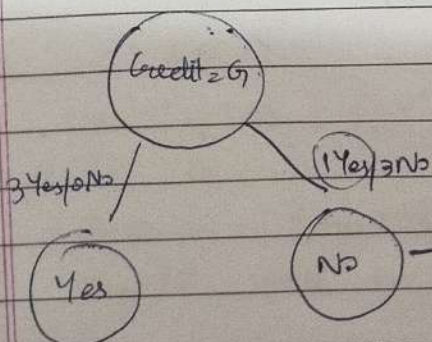
② To determine best weak learners use
use Entropy or Gini impurity
 $H(s) = -P + \log_2 P = P - \log_2 P$

- This decision tree stump is made using best one using Entropy or Gini impurity

calculate Total Error

- ② We have to assign weights \rightarrow Initial assigning would be $\frac{1}{7}$ since there are total 7 data points.

Prune Split



1 Yes is a wrong prediction

Total Error = $\frac{1}{7}$

③ Performance of Stump $\rightarrow = \frac{1}{2} \ln \left[\frac{1 - T_E}{T_E} \right] = \frac{1}{2} \ln \left[\frac{1 - \frac{1}{2}}{\frac{1}{2}} \right]$

$$= 0.896$$

function

$$f = \alpha_1 (M_1) + \alpha_2 (M_2) + \alpha_3 (M_3) + \dots \dots \alpha_n (M_n)$$

$$\alpha_1 = 0.896$$

④ Update the weight for correctly and incorrectly data points

Salary	Credit	Approval	Weights	Updated weights	
$\leq 50K$	B	No	$\frac{1}{2}$	0.058	for correctly classified point
$\leq 50K$	G	Yes	$\frac{1}{2}$	0.058	
$\leq 50K$	G	Yes	$\frac{1}{2}$	0.058	$= \text{weight} \times e^{-\text{Performance}}$
$> 50K$	B	No	$\frac{1}{2}$	0.058	$= \frac{1}{2} \times e^{-(0.896)}$
$> 50K$	G	Yes	$\frac{1}{2}$	0.058	$= 0.058$
$> 50K$	N	Yes	$\frac{1}{2}$	0.349	
$\leq 50K$	N	No	$\frac{1}{2}$	0.058	for incorrect classified points
					$= \text{weight} \times e^{\text{Performance}}$
					$= \frac{1}{2} \times e^{(0.896)} = 0.349$

\Rightarrow All the incorrect data points weight has got increased. This is to pass it to next model.

⑤ Normalize weights and assign bias.

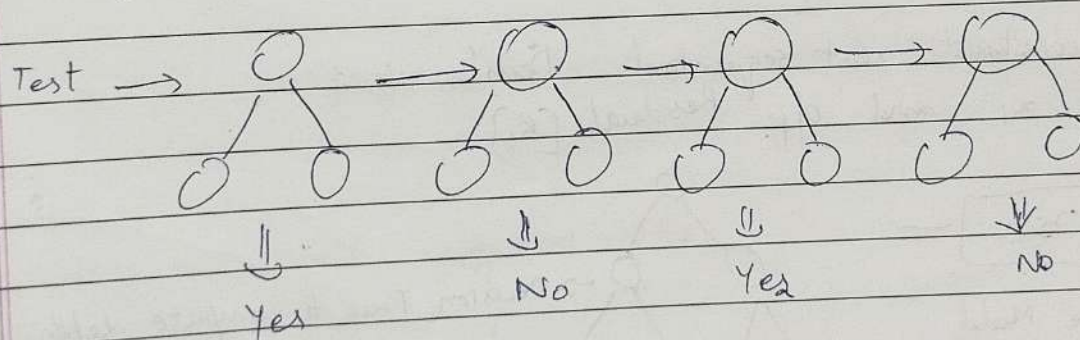
Salary	Credit	Approval	Weights	Update wt.	Normalized wt	
$\leq 50K$	B	No	$\frac{1}{7}$	$\rightarrow 0.058 \div 0.697$	0.08	$0 - 0.08$
$\leq 50K$	G	Yes	$\frac{1}{7}$	$0.058 \div 0.697$	0.08	$0.08 - 0.16$
$\leq 50K$	G	Yes	$\frac{1}{7}$	$0.058 \div 0.697$	0.08	$0.16 - 0.24$
$> 50K$	B	No	$\frac{1}{7}$	0.058	0.08	$0.24 - 0.32$
$> 50K$	G	Yes	$\frac{1}{7}$	0.058	0.08	$0.32 - 0.40$
$> 50K$	N	Yes	$\frac{1}{7}$	0.349	0.50	$0.40 - 0.90$
$\leq 50K$	N	No	$\frac{1}{7}$	0.058	0.08	$0.90 - 1$
				0.697	≈ 1	

Random bins^{random value} will be selected

→ Our aim is to pass this wrong record to the Decision tree again & again to train. Along with that some other value can also get selected.

* Final Prediction

Test ($\leq 50K$, G)



$$f = \alpha_1(M_1) + \alpha_2(M_2) + \alpha_3(M_3) + \alpha_4(M_4)$$

$$= 0.896(\text{Yes}) + 0.650(\text{No}) + 0.38(\text{Yes}) + 0.20(\text{No})$$

$$= 1.2(\text{Yes}) + 0.85(\text{No})$$

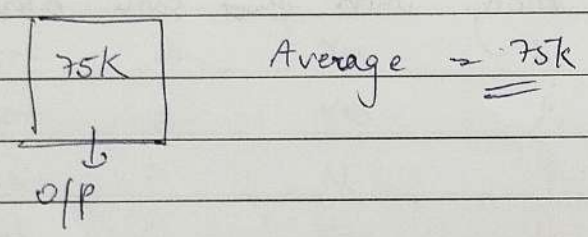
↓

Because there is more weightage on Yes, the final result will be Yes.

Gradient Boosting Algorithm

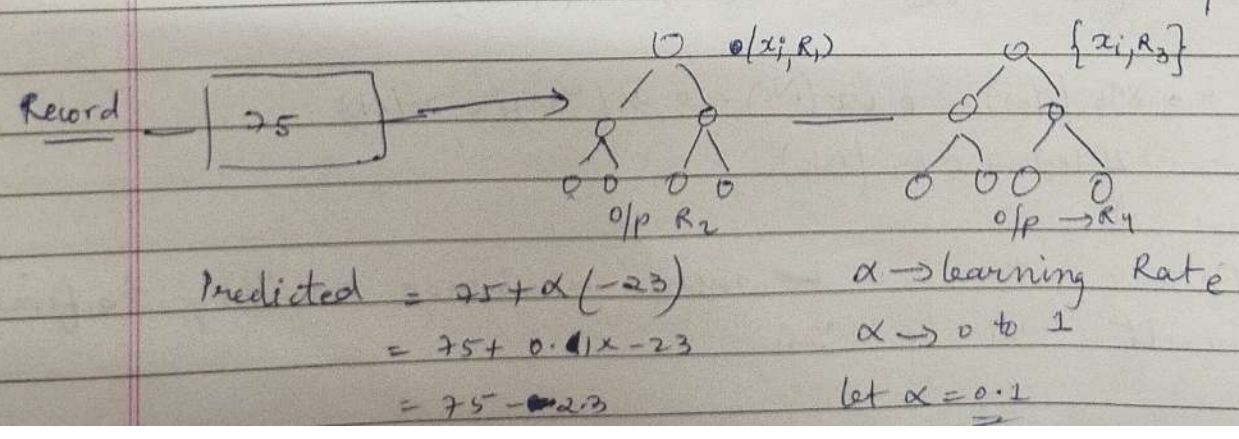
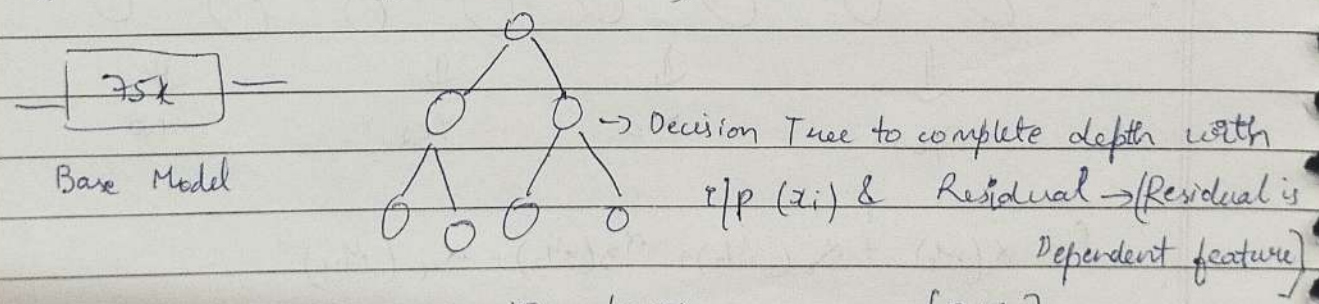
Regression	o/p	Predicted	Residual	o/p of decision tree
x_i Degree	Salary	\hat{y}	$(y - \hat{y})$	\hat{y}
2 B.E	50k	75k	-25k	-23
3 Masters	70k	75k	-5k	-3
5 Master	80k	75k	5k	3
6 PHD	100k	75k	25k	20
	75k Avg.			

Step-2 Create a Base Model



Step-2 Compute Residuals & Errors.

Step-3 - We construct next sequential Decision tree
i/p x_i and o/p Residuals $[R_i]$



⇒ R_2 is assumption & o/p of decision tree. Since dependent feature with which decision tree is made is R_1 , R_2 will be close to it.

⇒ This loop will go on and on until the predicted value keeps on decreasing and error is coming towards 0.

⇒ By default no. of DT is 100.

Final function

$$F(x) = \underset{\substack{\uparrow \\ \text{Base learner}}}{h_0(x)} + \underset{\substack{\downarrow \\ \text{Model 2 (M}_1\text{)}}}{\alpha_1(h_1(x))} + \alpha_2(h_2(x)) + \dots + \alpha_n(h_n(x))$$

learning Rate

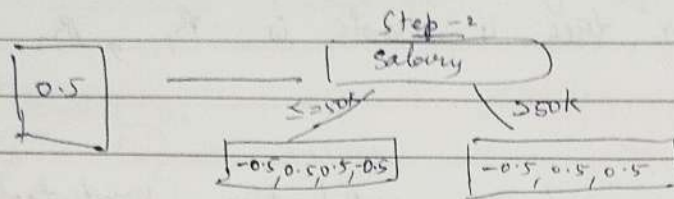
$$F(x) = \sum_{i=0}^n \alpha_i h_i(x)$$

x xg boost Classifier (Extreme Gradient Boost)

Dataset

Salary	Credit	Approval	R_1	\hat{y}	R_2
$\leq 50k$	B	0	-0.5	0.52	-0.52
$\leq 50k$	G	1	0.5	0.58	0.42
$\leq 50k$	G	1	0.5	0.58	0.42
$> 50k$	B	0	-0.5	-	-
$> 50k$	G	1	0.5	-	-
$> 50k$	N	1	0.5	-	-
$\leq 50k$	N	0	-0.5	-	-

Step 2. Base Model



Step 3 → Calculate similarity weight = $\frac{(\sum \text{Residuals})^2}{\sum Pr(1 - Pr)}$

$Pr \rightarrow$ Probability of base learner (Base learner off)

$$\text{Similarity weight (left node)} = \frac{(-0.5 + 0.5 + 0.5 - 0.5)^2}{0.5(1-0.5) + 0.5(1-0.5) + 0.5(1-0.5) + 0.5(1-0.5)} = 0$$

$$S.W(\text{Right Node}) = \frac{(0.5)^2}{0.5(1-0.5) + 0.5(1-0.5) + 0.5(1-0.5)}$$

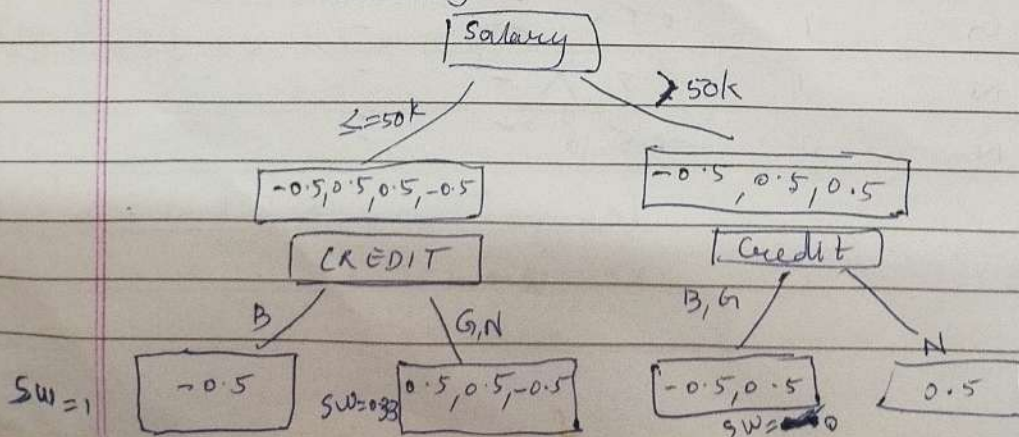
$$= \frac{0.25}{3 \times 0.25} = \frac{1}{3} = 0.33$$

$$S.W(\text{Root Node}) = \frac{(0.5)^2}{7 \times 0.25} = \frac{1}{7} = 0.142$$

$$\text{Calculate Gain} = S.W(\text{left}) + S.W(\text{Right}) - S.W(\text{Root Node})$$

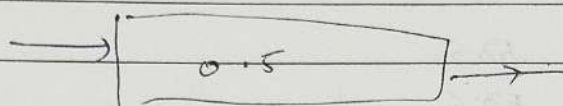
$$= 0 + 0.33 - 0.142 = 0.19$$

→ Further Dividing DT



→ ~~SW~~ Now calculate similarity ^{weights}

Final o/p →



o/p of base model

$$\log(\text{odds}) = \log\left(\frac{p}{1-p}\right) \rightarrow \text{log loss of logistic Regression.}$$

$$= \log\left(\frac{0.5}{0.5}\right)$$

$$= \log 1 = 0$$

$$\text{Model o/p} = \sigma[0 + \alpha(1)]$$

↓

1 is SW of Node as per the data point.

→ considering α b/w [0 to 1] & let $\alpha = 0.1$ → learning Rate

$$\text{Model o/p} = \sigma(0.1) = \frac{1}{1 + e^{-0.1}} = 0.52 \rightarrow \text{P.T.A}$$

→ for second pt. , o/p = $\sigma(0 + 0.1 \times 0.33) = \sigma(0.033) = 0.58$

→ After getting \hat{y} calculate R^2 , then next decision tree will be based on x_i & Residual R_2 .

$$o/p = \sigma[\text{Base learner} + \alpha_1(DT_1) + \alpha_2(DT_2) + \dots + \alpha_n(DT_n)]$$

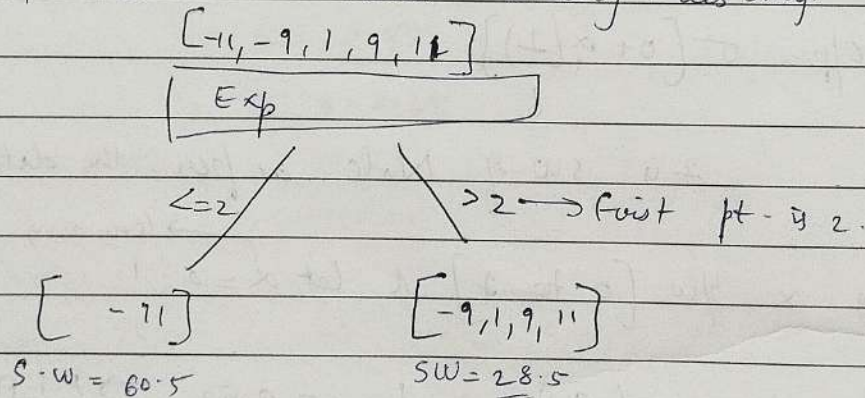
Xgboost Regressor

Exp	Crab	Salary	Res 1	o/p
2	Yes	40k	-11k	46
2.5	Yes	40k	-9k	46
3	No	52k	1k	53.5
4	No	60k	9k	53.5
4.5	Yes	62k	11k	
Avg 51k				

$$\text{Similarity wt} = \frac{1}{2 \ln(1 - \text{Prob})} \left(\frac{\text{Residual}}{\text{}} \right)^2$$

Base Model
→ 51k

⇒ In XG boost we create binary Trees only.



$$\Rightarrow \text{Similarity weight} = \frac{1}{\text{No. of Residuals} + 1} \left(\frac{\text{Residuals}}{\text{}} \right)^2$$

1 → Hyperparameter.

$$S.W = \frac{121}{1+1} = \frac{121}{2} = 60.5$$

→ let 1 = 1

$$S.W(\text{Right Node}) = \frac{(-9+1+9+11)^2}{4+1} = \frac{144}{5} = 28.5$$

$$S.W(\text{root}) = \frac{1^2}{5+1} = \frac{1}{6} = 0.16$$

→ Calculate Information Gain / Grain = $S.W(\text{right}) + S.W(\text{left}) - S.W(\text{root})$

$$= 65.5 + 28.5 - 0.16 = \underline{\underline{93.84}}$$

* Go to 2nd record.

$$\begin{array}{c} [-11, -9, 1, 9, 11] \\ \hline \text{Exp} \end{array}$$

$$\begin{array}{cc} \swarrow < 2.5 & \searrow > 2.5 \\ [-11, -9] & [1, 9, 11] \\ \downarrow & \downarrow \\ S.W = \frac{400}{3} = 133.33 & S.W = \frac{44}{3+1} = \frac{44}{4} = 110.25 \end{array}$$

$$S.W(\text{root Node}) = \frac{1}{5+1} = \frac{1}{6} = 0.16$$

$$\text{Grain} = 133.33 + 110.25 - 0.16 = \underline{\underline{243.42}}$$

* By checking this Grain whichever has high split we will split from there.

Now let's compare

$$\begin{array}{c} [-11, -9, 1, 9, 11] \\ \hline \text{Exp} \end{array}$$

$$\begin{array}{cc} \swarrow < 2.5 & \searrow > 2.5 \\ [-11, -9] & [1, 9, 11] \\ \downarrow & \downarrow \\ \text{Grain (Yes)} & \text{No} \\ o/p = \text{Avg} = \frac{20}{2} = 10 & o/p = 11 \in [11] \quad [1, 9] \rightarrow o/p = 5 \end{array}$$

→ Here we will calculate S.W of this 11 & [1, 9].

$$f = \text{Base Model} + \alpha [\text{o/p of Tree}]$$

Let's consider first pt. $[2 \text{ yes } 40k \text{ } -11]$

Base Model o/p is 51k

$$51 + (0.5) \begin{bmatrix} -20 \\ 2 \end{bmatrix}$$

\downarrow
 α o/p from node

\Rightarrow Like this we can create Multiple DT. w.r.t to Grap etc.

$$= 51 + (0.5)(-20)$$

$$= 51 - 10 = 41k$$

\downarrow

Predicted o/p is 41k

* for 3rd point $= 51 + 0.5(5)$
 $= 53.5$

$$F = \text{Base Model} + \alpha_1(T_1) + \alpha_2(T_2) + \dots + \alpha_n(T_n)$$

\Rightarrow There is a hyperparameter $\gamma = 150.5$ let it be Gamma.

Let $I.G = 140$, $\Rightarrow 140 - 150.5 \rightarrow -ve \text{ value}$

\downarrow

If value is -ve [Post Prune it]

If +ve [we should not prune it]