 Prince Inoba

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royceinoba@gmail.com [princeinoba.github.io/bootcamp-portfolio/](http://princeinoba.github.io/bootcamp-portfolio/)  **Summary**

Full-stack MERN developer leveraging background in Software Engineering to provide unique perspectives on how end-users interact with websites and software platforms. Enrolled in Full Stack Web Development from Carleton University Ottawa, Coding Boot Camp. Innovative problem-solver who is passionate about developing apps with a focus on mobile-first design and development. Strengths in creativity, teamwork, where excellence thrives, and result is priority and building projects from

ideation to execution.

# Education

**Carleton University, Ottawa, ON**

***Certificate: Carleton University***

***Coding Bootcamp - Full-Stack Web Development***

An intensive six month program which teaches full-stack web development from the ground up. Students develop foundational skills in HTML, CSS, JavaScript and GIT with an eventual focus on the MERN stack. ***August 2020 - February 2021***

***Bachelor of Software Engineering*** ***and Design, Co-op Option***

A five year program focused on the design and development of all things multimedia. The program balances design skills (UI/UX Design, Game Design, Animation) with technical/ programming skills (C++, JavaScript, Software Design) and includes several projects requiring collaborative work. ***September 2017 - Present***

# Technical Skills

HTML Node.js Adobe

CSS Express Illustrator JavaScript MySQL Adobe XD

jQuery MongoDB

Team

Collaboration

GIT Bootstrap

# Applications Built

**BitGora**

› A marketplace for buying and selling goods with Bitcoin

› Planned and developed the Login feature, CRUD operations for Posts and the User Interface design

› Learned a new technology (socket.io) to assist in the development of the Chat function

› Built with: Express, Socket.io, React, Mongoose, Cloudinary, Coindesk API

›  [bitgora.herokuapp.com/](http://bitgora.herokuapp.com/)  [github.com/ZiyongHe/bitGora](http://github.com/ZiyongHe/bitGora)

**Good Games**

› An all-purpose video game tracker that allows the user to keep up with current and upcoming games, keep track of owned games and search for specific titles



› Planned and developed the back-end development, keeping load times at 0.9-1s

› Smoothed the process of integrating a login system by troubleshooting and debugging

› Built with: Bootstrap, Intro.js, Express-Handlebars, Express, Passport, Sequelize, Gamespot API

› [game-helper.herokuapp.com/](https://game-helper.herokuapp.com/)  github.com/LouisYS-Carleton/Game-Helper

# Experience

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| ›  ›  › | Documented and led the development of the CanadaBuys visual design, which modernized and pushed the boundaries of the current  Government look and feel  Produced wireframes, mock-ups and medium-fidelity prototypes in InVision to smooth the design process and provide clear communication  Supported a multidisciplinary team of user researchers and content |

**Public Services and Procurement Canada (PSPC)**

***May 2019 - August 2020* Interaction Design Intern**

writers by creating placemats to increase engagement towards user research initiatives and publishing web pages on Drupal to meet tight deadlines