## Charotar University of Science and Technology [CHARUSAT] Faculty of Technology and Engineering CE / IT / EC

## **Subject: CE 101 Fundamentals of Computing and Programming**First Internal Exam

Semester: 2<sup>nd</sup> Sem B. Tech. (CE/IT/EC) Maximum Marks: 30

Date: 31/01/2013 (Thursday) Time: 09:45 a.m. to 10:45 a.m.

## Instructions:

- (i) Attempt *all* the questions.
- (ii) Figures to the right indicate *full* marks.
- (iii) Make suitable assumptions and draw neat figures wherever if required.

Q-1	Do as Directed.	[15]
(a)	Give the differences between Compiler and Interpreter.	[01]
<b>(b)</b>	Explain the basic structure of C program.	[03]
(c)	Write a program to calculate the sum of 10 numbers, entered by user using if and goto statement.	[04]
	<pre>#include<stdio.h></stdio.h></pre>	
	<pre>#include<conio.h></conio.h></pre>	
	<pre>void main()</pre>	
	{	
	<pre>int sum=0;</pre>	
	<pre>int cnt=1,temp;</pre>	
	clrscr();	
	start:	
	<pre>printf("\n enter number:");</pre>	
	scanf("%d",&temp);	
	<pre>sum=sum+temp;</pre>	
	cnt++;	
	if(cnt<=10)	
	goto start;	
	<pre>printf("\n sum=%d",sum);</pre>	
	getch();	
	}	
(d)	What are different types of C tokens? Explain them in detail.	[04]
	OR	

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List out different forms (types) of if statement and explain how does else...if ladder
                                                                                          [04]
     and nested if differ with example?
    Give an output of the following codes.
                                                                                          [02]
        (1) main()
            {
                 int a, b=10;
                 char c = 'B';
                 a = b + c;
                 printf("A = \%c",a);
            }
            OUTPUT: L
        (2) main()
                  int x = 2, y = 1, z = 0;
                  switch(x)
                     case 2:
                            x=1; y=x+1;
                     case 1:
                                    break;
                             x=0;
                      default:
                             x=1; y=0;
                   printf("X = \%d, Y = \%d, Z = \%d",x,y,z);
         OUTPUT: x=0, y=2, z=0
 (g) List down the rules for identifiers.
                                                                                         [01]
Q-2 Answer the following questions.
                                                                                         [15]
 (a) List out all categories of operators in 'C' and explain any two briefly.
                                                                                          [03]
(b) Differentiate between getchar() and scanf().
                                                                                          [01]
(d) Find binary equivalent of (20.9)_{10}.
                                                                                          [01]
     Give an output of the following codes:
                                                                                          [02]
        (1) main()
            {
               int i=1;
                while(i<10);
                   printf("I = \%d",i);
                   i++;
                }
            OUTPUT: infinite loop
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(2) main()
            int x=10,y=8,ans;
            ans = ++x + ++y - 10 + x++ + --x + y++;
            printf("%d %d %d", ans , x , y );
         OUTPUT: 38,11,10
(d) Write down an algorithm and draw the flow chart to find whether given number is
                                                                       [02]
   Prime or not.
(e) Write a program to find the left most integer digit of a given floating point number.
                                                                       [02]
   #include<stdio.h>
   #include<conio.h>
   void main()
    float num;
    int lft;
    clrscr();
    printf("\n enter number:");
    scanf("%f",&num);
    lft=num;
    while(lft>9)
         lft/=10;
    printf("\n left most digit is %d",lft);
    getch();
(f) Write a program to print all integers that are not divisible by either 2 or 3 and lie
                                                                       [04]
   between 1 and 100 using do...while loop.
   #include<stdio.h>
   #include<conio.h>
   void main()
    int i;
    clrscr();
    i=1;
    do
     {
         if((i%2!=0 || i%3!=0))
           printf("\n %d",i);
         i++;
```

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}while(i<=100);</pre>
    getch();
  }
                              OR
(f) Write a program to evaluate series: 1^2/1! + 2^2/2! + 3^2/3! + \dots + n^2/n!
                                                               [04]
  #include<stdio.h>
  #include<conio.h>
  #include<math.h>
  void main()
   float result=0,fact;
   int i,num;
    clrscr();
   printf("\n enter the number:");
    scanf("%d", &num);
    for (i=1;i<=num;i++)</pre>
    {
       fact=1;
       for(j=1;j<=i;j++)
          fact=fact*j;
       result=result+(pow(i,2)/fact));
   printf("\n answer is=%f",result);
    getch();
  }
```

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