Candidate ID No:	
Candidate ID 110.	

Charotar University of Science and Technology [CHARUSAT]

Faculty of Technology and Engineering

U & P U Patel Department of Computer Engineering

Subject: CE103 Computer Concepts & Programming

First Internal Exam (CE/EC)

Semester: 1st SEM B. Tech. Maximum Marks: 30 Date: 23/09/2015 (Wednesday) Time: 11:10 to 12:10 a.m.

Instructions:

- (i) Attempt *all* the questions.
- (ii) Figures to the right indicate *full* marks.
- (iii) Make suitable assumptions and draw neat figures wherever if required.

Q-1 (a) Do as directed.

- 1. Find the most appropriate option for the following questions.
- [02]

- (i) The operator which compares two values is
 - (a) assignment
- (b) relational
-) unary (d) equal
- (ii) The while loop and for loop are also known as
 - (a) exit controlled loop (b) entry controlled loop
 - (c) pre-test loop
- (d) both (b) and (c)
- (iii) In response to the input statement

scanf("%4d %d",&year,&code);

the following data is given by the user:

78925634 678

What values does the computer assign to the variables year and code where year and code are in integers?

- (a) year = 7892, code = 5634
- (b) year = 78925634, code = 678
- (c) year = 7892, code = 678
- (d) vear = 7892, code = 5634678
- (iv) What would be the value of Z in the following ternary operator if the value of Y is 6?

$$Z = (Y! = 30)? ((Y < 30)? (3 * Y + 100) : (3.5 * Y + 150)) : 300;$$

- (a) 300
- (b) 110
- (c) 118
- (d) 150

- ½ Marks for each correct option
- 2. Classify whether the following variable names are valid or invalid. If [02] invalid specify reason.

Variable	Valid/Invalid	Reasons
Name		
(a) _123	Valid	
(b) A+B	Invalid	Cannot contain special character
(c) Floats	Valid	
(d) char	Invalid	Cannot use a keyword

- ½ Marks for each Variable
- 3. Evaluate the following expression according to the precedence and [02] associativity of the operator.

on = ink * act / 2 + 3 / 2 * act + (2 + tig); where ink = 4, tig = 3.2 and act = 1.

Assume variables on, ink and act to be an int and variable tig to be float.

Answer:

on =
$$4 * 1 / 2 + 3 / 2 * 1 + (2 + 3.2)$$

First Pass

Step 1: on =
$$4 * 1 / 2 + 3 / 2 * 1 + 5.2$$

Second Pass

Step 2: on = 4/2 + 3/2 * 1 + 5.2

Step 3: on = 2 + 3 / 2 * 1 + 5.2

Step 4: on = 2 + 1 * 1 + 5.2

Step 5: on = 2 + 1 + 5.2

Third Pass

Step 6: on = 3 + 5.2

Step 7: on = 8

(Cut $\frac{1}{2}$ marks if on = 8.2 is written because on is in int)

(b) Attempt the following questions. (Any two)

- [80]
- 1. Write an **algorithm** and draw a **flowchart** to read the marks of a student and classify them into different grades. If the marks secured are greater than or equal to 90, the student is awarded Grade A; if they are greater than or equal to 80 but less than 90, Grade B is awarded; if they are greater than or equal to 65 but less than 80, Grade C is awarded; otherwise Grade D is awarded.
 - 2 Marks for Algorithm
 - 2 Marks for Flowchart
- 2. Explain with diagram the **basic structure** of C program.
 - 2 Marks for Diagram
 - 2 Marks for Explanation
- 3. Explain **Implicit Type Conversion** and **Explicit type conversion** with example.
 - 2 Marks for Implicit Type Conversion with example
 - 2 Marks for Explicit Type Conversion with example
- 4. Explain **switch statement** with example.
 - 2 Marks for explanation
 - 2 Marks for example
- (c) Give the difference between **compiler** and **interpreter**.

• ½ marks for each difference

O-2 (a) Attempt the following programs. (Any Two)

1. Write a program to check whether the character is alphabet or a digit **without** using character testing functions of ctype.h library file.

Answer:

```
#include<stdio.h>
#include<conio.h>
void main()
  char c;
  clrscr();
 printf("\nEnter character to be tested:");
  c = getchar();
  if(c >= 65 \&\& c <= 90)
      printf("\n %c is an Upper case Alphabet",c);
  else if (c>=97 \&\& c<= 122)
       printf("\n %c is an Lower case Alphabet",c);
  else if (c)=48 \&\& c<=57
       printf("\n %c is an digit",c);
    }
  else
       printf("%c is not alphanumeric",c);
getch();
```

- 2. Write a program to calculate tax, using **else if ladder** if given the following conditions:
 - If income is less than or equal to 1,50,000 then no tax
 - If income is in the range 1,50,001 to 300,000 then charge 10% tax
 - If income is in the range 3,00,001 to 500,000 then charge 20% tax
 - If income is above 500,000 then charge 30% tax

Answer:

```
#include<stdio.h>
#include<conio.h>
void main()
{
   char c;
   clrscr();
   printf("\nEnter character to be tested:");
   c = getchar();

if(c>=65 && c<= 90)
   {
     printf("\n %c is an Upper case Alphabet",c);</pre>
```

[10]

```
}
else if(c>=97 && c<= 122)
{
      printf("\n %c is an Lower case Alphabet",c);
}
else if(c>=48 && c<= 57)
{
      printf("\n %c is an digit",c);
}
else
{
      printf("%c is not alphanumeric",c);
}
getch();
}
</pre>
```

3. Write a program to find whether the entered integer number is palindrome number or not using **do...while loop**. A palindrome number is a number that remains same when its digits are reversed. For example 121 will remain 121 even if it is reversed.

Answer:

```
#include<stdio.h>
#include<conio.h>
void main()
  int num, original, rev;
  int temp;
  clrscr();
 printf("\n Enter a number to check for palindrome:");
  scanf("%d", &num);
  original=num;
rev=0;
do
temp=num%10;
rev=rev*10+temp;
num=num/10;
while (num>0);
if(rev==original)
printf("\n Entered number is palindrome");
printf("\n Entered number is not palindrome");
getch();
```

4. Write a program to print the following pattern using **for loop**.

```
Answer:
```

(1)

void main()

if(c!=100)

a=10; else

b=10;

if(a+b<10)

c=12;

b=++c;

a=20;

Answer:

a=20 b=5

int a=2, b=3, c=4;

```
#include<stdio.h>
#include<conio.h>
void main()
{
  int n,i,j;
  clrscr();
  printf("\n Enter number of rows you want in pattern:");
  scanf("%d",&n);

for(i=1;i<=n;i++)
{
  for(j=1;j<=n-i;j++)
{
    printf(" ");
}
  for(j=1;j<=i;j++)
{
    printf("%d",j);
}
  printf("\n");
}
getch();
}</pre>
```

(b) What is the output of the following code? Assume all the header files.

```
(2)
void main()
{
  int x=4, y=0;
  while(x>=0)
  {
    if(x==y)
      break;
    else
    printf("\n %d %d",x,y);
      x--;
      y++;
  }
}
Answer:
4 0
```

1 marks for each output

printf("a=%d b=%d",a,b);

1/2 marks for each output

ALL THE BEST

3 1

[04]