1st PDF....

1. Exceptions in Java

* Checked Exception
* Unchecked Exception
* Runtime Exception
* Error

1. Exception Classes
2. Handling Excetion

* Exception Object
* throwing
* callStack
* throws

1. Exception Class

ArithmeticException

1. Catching Exception

* Exception Handler
* try & catch block
* try, catch, finally block

1. Throwable classes
2. Command Line arguments
3. Granular try catch
4. Method Overriding & Exception Handling

***Program practice ---***

[CLineInput - Replit](https://replit.com/@princekhg/CLineInput#Main.java)

**2nd PDF....**

1. static

* static method
* static block
* static variables

1. final

* variable(constant)
* method
* class(cannot be inherited

1. enum

* .values() – string names to indexed array.

***Program practice ---***

[WorkingDays - Replit](https://replit.com/@princekhg/WorkingDays#Main.java)