# **Prince** Owusu Attah

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# **Experience**

#### Liquidnet

May 2018- August 2018 New York

#### **User Experience Design Intern**

- · Assisted in ideating and development of a new alert and notification system for the Virtual High Touch (VHT) application using UX methodologies and WCAG 2.0 to drive quick user response.
- Led the development of interactions for 'Staging' and Chat feature the new Liquidnet mobile application.
- Researched and developed a new form validation and error recovery system for Liquidnet 5 – Enterprise Order Management System (OMS) and the VHT to reduce user cognitive load.
- Developed data visualization assets for rapid prototyping for the Liquidnet 5 updates.
- Collaborated with developers to create intuitive forms for the HELM platform for ease in collating member credentials for internal use.

### **Purdue University**

Sep 2017 - May 2018 West Lafayette

# Web UI Designer

- · Designed and prototyped the graduate school funding website for development from scratch.
- Reviewed and recoded the GSPD website using WAI-ARIA tags to make it ADA Compliant (Accessible by all devices).
- · Worked on visual design of social media posts, icons, website, brochures, visiting cards, infographics, posters, and logos

#### **Critplus**

June 2017- August 2017 West Lafayette

# **Product Designer**

• Designed user flows and communicated them effectively through wireframes, mockups, prototypes and visual design assets.

#### Eastern Illinois Uni.

June 2017 - August 2017 West Lafayette

# **Design Consultant**

- Designed and coded responsive email templates for the Office of International Students.
- Rebranded of the School of Technology & Sustanainable Energy's online branding.

### **Tools**

#### **Design**

Sketch Adobe Photoshop Adobe Illustrator Adobe Indesign Invision Studio

#### **Prototyping**

Origami Invision Axure Marvel Flinto Principle Adobe After Effects Powerpoint

## **3D Rendering**

Rhino3D SolidWorks Keyshot Flamingo Unity

#### **Awards**

# Winner

October 2017 Liquidnet

# **Liquidnet Design Competition**

Led a group of Six members as the product designer to build an enterprise mobile app version of Liquidnet 5 that met all SEC and Security compliance requirements to engage young traders.

# Winner

October 2017 **IEEE Phoenix Conference** 

**IEEE VIS 2017 Design Competition** Designed Data Visualisation themed logo for the conference.

# Education

#### MFA in Design, Interaction Design

Purdue University, West Lafayette, USA August 2017 - (2020) Present

#### M.A Graphic & Interactive Media

Eastern Illinois University, Charleston, USA 2016-2017

#### **B.** A Industrial Art

Kwame Nkrumah University of Science and Technology, Kumasi, Ghana 2010-2014

# **Skills**

#### **User Research / Analysis**

Building user experience maps User Research / Analysis Creating User Personas Task Analysis Field Study **Business Model Canvas User Testing** Heuristic Evaluation A/B Testing Think-aloud Testing Guerrilla Usability Testing Affinity Diagram

# **User-centric Interface Design**

Wire framing Information Architecture Data-driven Visual Design Responsive Design **Understanding Cognitive** Psychology in Design Affinity Diagram

#### **Prototyping**

Low-fidelity / Highfidelity Prototyping Animation/Motion Graphics Sketching

#### **Development**

HTML 3 CSS 3 Adobe Dreamweaver Weflow

#### Social



linkedin.com/in/prince-owusu-attah/



behance.net/poattah61b4