

Contact

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Top Skills

JavaScript

Web Applications

FastAPI

Certifications

Thinking Creatively

Developing a Critical Thinking Mindset

Unlock Your Team's Creativity

Communication within Teams

Getting Your Ideas Approved

Prince Tomar

Software Engineer and Flutter Developer | remix JS

Delhi, India

Summary

App Developer

I specialize in writing and styling app components that align with mockups and user stories while managing pull requests for production deployments.

Technologies Used: Flutter, Java, Swift UI, Node.js, React Native, Solidity, Golang.

I enjoy creating innovative app projects.

Check out my work: <https://github.com/princetomar> and <https://github.com/princetomar27>.

Experience

KJBN Labs

Software Engineer

February 2025 - May 2025 (4 months)

Bangalore Urban, Karnataka, India

FarmSetu Technologies

Flutter Developer

June 2024 - February 2025 (9 months)

Nashik, Maharashtra, India

- Playing a key role in different projects, adding essential components like .
- Full software development life cycle, including coding standards, code reviews, source control management, build processes, testing, and operations experience.
- Following and implementing CI/CD pipelines with Bitbucket and automated testing frameworks.
- Designing and executing complex features in close collaboration with the Product team.
- Working on code review, diagnose performance issues, fix bugs with Team.
- Integrating APIs as and when required
- Created a Flutter Rail Navigation Widget for hovering and showing different features with navigations e.t.c.

- Developing launchpads, including e-commerce and elearning, care management , leading to a notable weekly active user increase of up to 30%.
- Troubleshooting and debugging issues to optimize application performance.
- Following Clean code architecture with Bloc state management and other features. Ensuring architecture and code quality that can scale as the team grows.
- Code review of team members' commits as part of CI/CD cycle.
- Participating in testing, quality assurance and bug fixes as part of the CI/CD cycle and Agile Methodologies.

petlet

Software Engineer

January 2023 - February 2024 (1 year 2 months)

India

- Responsible for Mobile App development in Flutter,React, Dart, and Swift UI.
- Used Node Js for api CRUD operations and event-driven API development using WebSockets and similar technologies with AWS hosting Implementing WebRTC and jitsi meet video conferencing tools.
- Led end-to-end development of PETLET Users App, from inception to publication.Proficient in JSON serialization and deserialization for seamless data exchange.
- Orchestrated collaboration among a diverse team of 7 professionals, boosting productivity by 60%.
- Implemented Agile methodologies, enabling test-driven development within half the allotted time.
- Showcased proficiency in business, information, and technical architecture design and significantly improved app reliability from 58% to an impressive 89%.
- Employed Provider for state management and MVVM architecture for top-notch code abstraction.
- Conducted rigorous testing procedures to ensure software quality and reliability and contributed to intuitive UI/UX design for enhanced user experiences.

LYFT India

Flutter Developer

November 2022 - February 2023 (4 months)

West Bengal, India

- Responsible for Mobile App development in Flutter, Dart, and Swift UI
- Working upon the live web admin panel where we can manage users, riders, and manages all details e.t.c
- Collaborated with a team of 3-4 quality engineers, user research, product management, API developers, and support teams that led to a 60% increase in productivity in all phases of app development
- Integrated third-party libraries, Socket IO and Firebase
- Coded Clean Architecture for better abstraction and high-quality code
- Used Provider for State Management and MVVM architecture for developing the web app.

SalesCaptain

iOS App Developer

June 2022 - August 2022 (3 months)

Bangalore, India

- Implemented Frontend for SalesCaptain application in Flutter, Dart, and Swift UI.
- Determined architectural and product design details for open-ended tasks or specifications
- Collaborated with quality engineers, user research, product management, design, API developers, and support teams to ensure quality in all phases of app development.

KEY ACHIEVEMENTS

- Integrated third-party libraries and Chat SDKs.
- Implemented Clean MVVM Architecture for better abstraction and high-quality code.

Grablor

App Developer

May 2022 - July 2022 (3 months)

Maharashtra, India

- Implemented the Piano Tiles Game App from scratch, in Flutter, Dart, and Java.
- Designed the UI/UX part and implemented the Frontend of the Piano Tiles App.

KEY ACHIEVEMENTS

- Integrated third-party libraries and audio player packages.
- Integrated AppLovin SDK for inApp Add services
- Implemented Clean MVVM Architecture for better abstraction and high-quality code

Matlync

App Developer

April 2022 - May 2022 (2 months)

Tamil Nadu, India

- Implemented the MyTasky App from scratch to production level, in Flutter, Dart and Java to manage Users' daily tasks and time for better productivity.
- Integrated with Google Firebase Authentication, Cloud Firestore services for backend and better management of users and data.
- Implemented working of esp32 device with Flutter App to get User's health information for a healthcare product.

Education

CHANDIGARH UNIVERSITY

Bachelor of Engineering - BE, Computer Science · (August 2020 - June 2024)

Arwachin Bharti Bhawan Sr. Sec. School

High School Diploma, High School/Secondary Diplomas and Certificates · (March 2010 - April 2020)