

# Live Video Analytics at Scale with Approximation and Delay-Tolerance

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Microsoft

# Video cameras are pervasive

TECHNOLOGY | Fri Jun 21, 2013 | 11:24am EDT

## NYPD expands surveillance net to fight crime and terrorism



By Chris Francescani | NEW YORK CITY

Having developed one of the largest video surveillance networks in the United States, the New York Police Department is expanding its reach to commanders new powers to analyze video content.

"The technology, having been used after 9/11, has obvious applications," said a NYPD spokesman. "That is in addition to what makes the cameras important - is our primary mission, which

## Cameras and IoT: Going from smart to intelligent

Posted on July 22, 2016

CATHRINE FISHER  
Contributing Writer

An intelligent video camera can analyze video content. Events can be detected and desired actions. The ability to do this is what makes the camera

Imagine the video cameras are not just on the ground. Instead of being in place, the intelligent cameras can call for other necessary assistance before taking action.

## Microsoft looks to stop bike crashes before they happen, testing Minority Report-style predictive intelligence

BY LISA STIFFLER on October 14, 2015 at 1:00 pm

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Microsoft engineers and City of Bellevue planners have a sci-fi inspired strategy for curbing bike and pedestrian injuries on city streets: By using video analytics, they want to predict and prevent crashes before they happen.

"This is like 'Minority Report,'" said Bellevue senior transportation planner Franz Loewenherz, referring to the 2002 film in which Tom Cruise preemptively stops crime. "We're trying to get out in front of the collisions. We can take a corrective measure before someone gets hurt."

# Video analytics queries



Intelligent Traffic System



AMBER Alert



Electronic Toll Collection

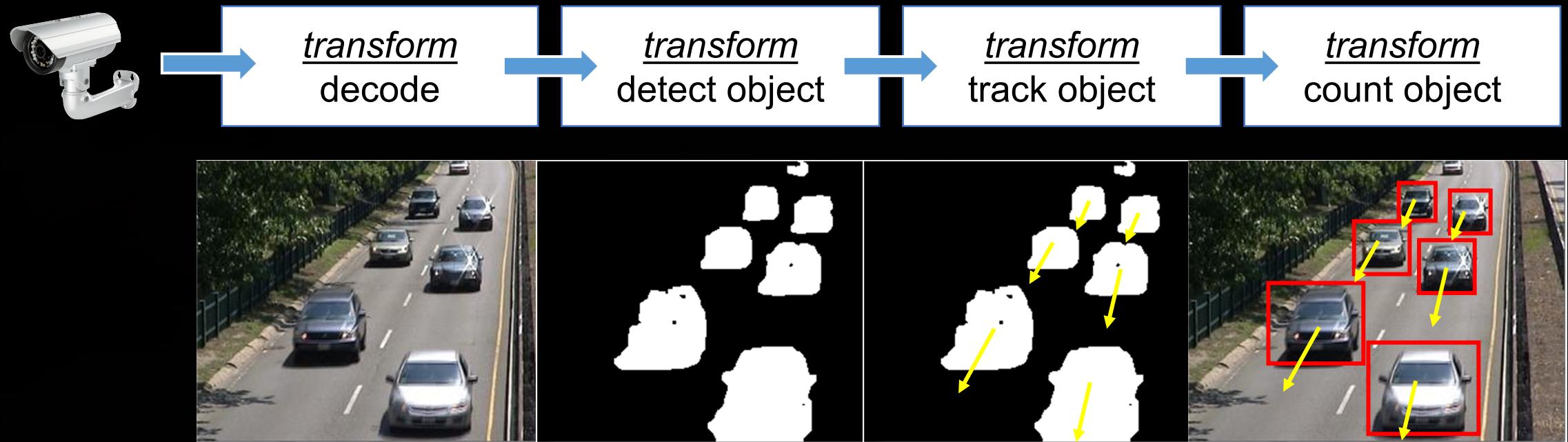


Video Doorbell



# Video query: a pipeline of *transforms*

- Vision algorithms chained together
- Example: traffic counter pipeline



# Video queries are expensive in resource usage

- Best car tracker<sup>[1]</sup> — 1 fps on an 8-core CPU
- DNN for object classification<sup>[2]</sup> — 30GFlops



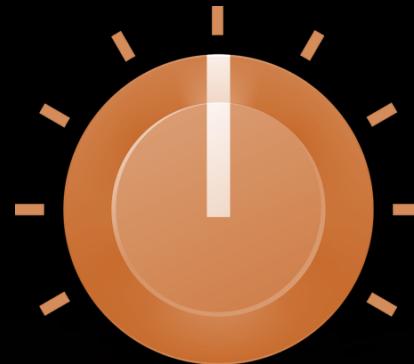
- When processing *thousands* of video streams in multi-tenant clusters
  - How to reduce processing cost of a query?
  - How to manage resources efficiently across queries?

<sup>[1]</sup> VOT Challenge 2015 Results.

<sup>[2]</sup> Simonyan et al. CVPR abs/1409.1556, 2014

# Vision algorithms are intrinsically *approximate*

- Knobs: parameters / implementation choices for transforms



Frame Rate



Resolution



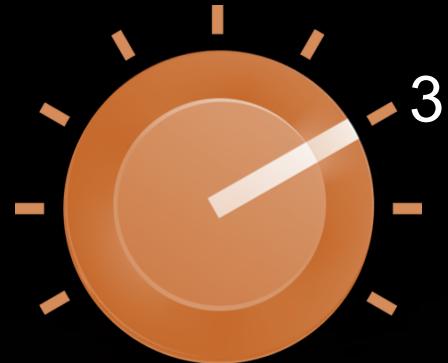
Window Size



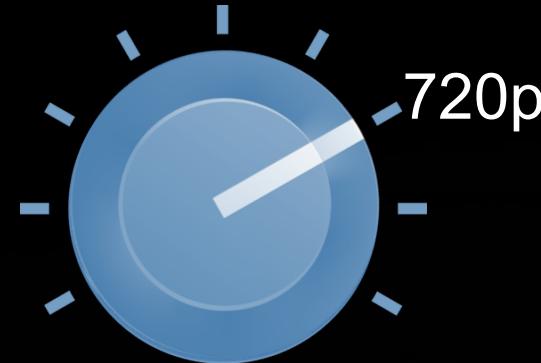
Mapping Metric

- License plate reader → window size
- Car tracker → mapping metric
- Object classifier → DNN model
- **Query configuration:** a combination of knob values

# Knobs impact quality and resource usage



Frame Rate



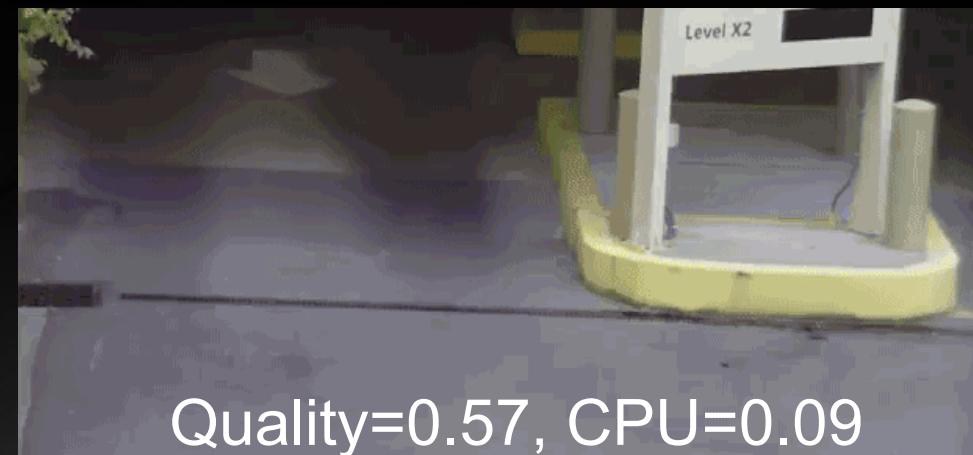
Resolution



480p

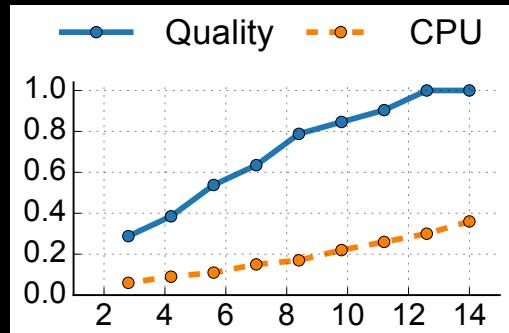


Quality=0.93, CPU=0.54

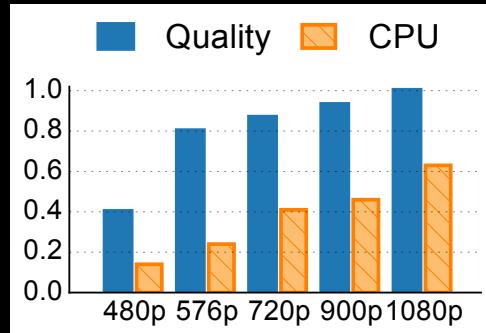


Quality=0.57, CPU=0.09

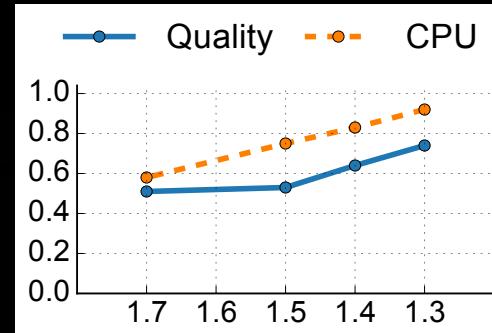
# Knobs impact quality and resource usage



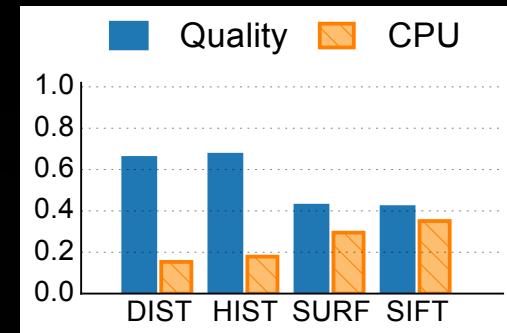
Frame Rate



Resolution

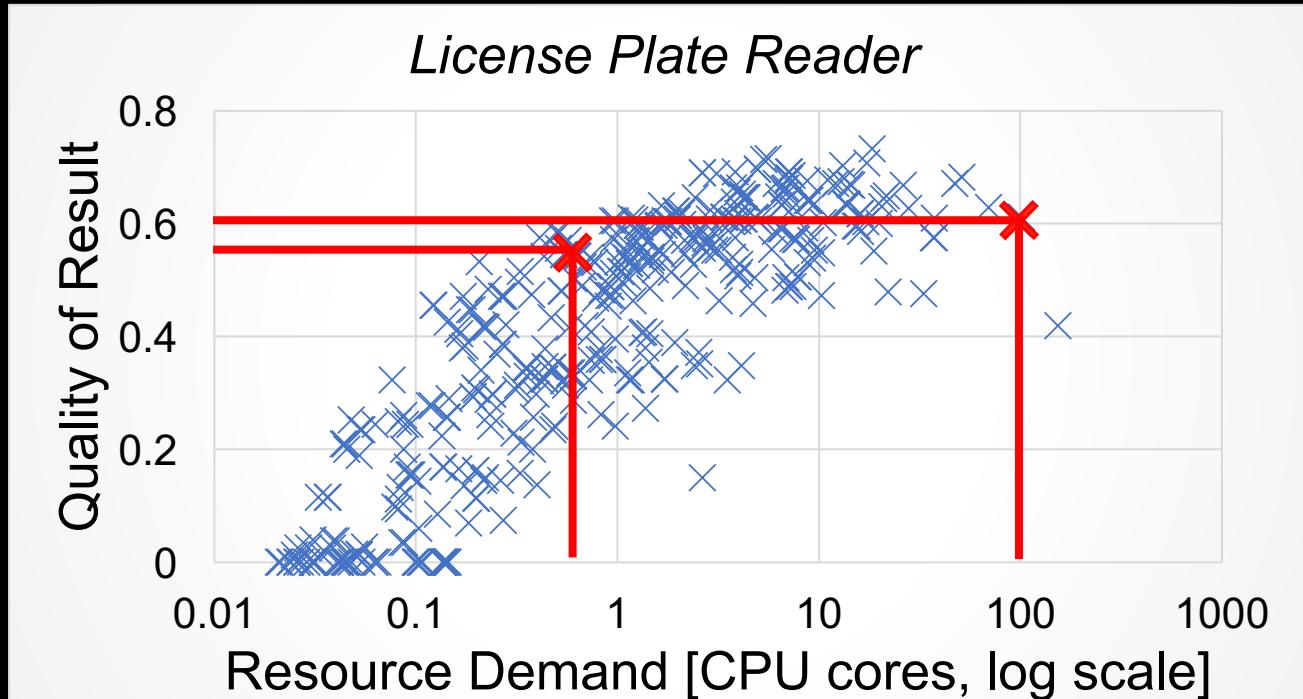


Window Size



Mapping Metric

# Knobs impact quality and resource usage



- Orders of magnitude cheaper resource demand for little quality drop
- No analytical models to predict resource-quality tradeoff
  - Different from approximate SQL queries

# Diverse quality and lag requirements

Lag: time difference between frame arrival and frame processing



Toll Collection



Intelligent Traffic



AMBER Alert

Quality?

High

Moderate

High

Lag?

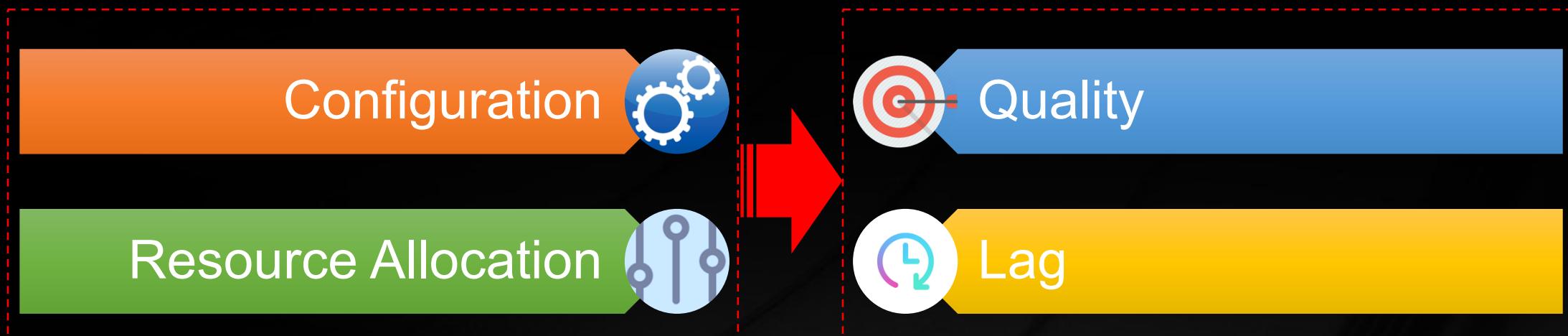
Hours

Few Seconds

Few Seconds

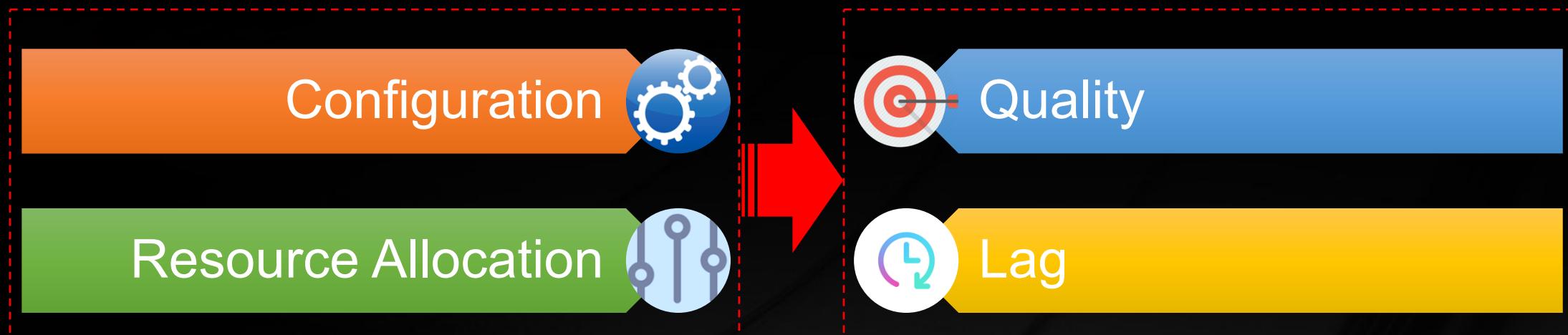
## Goal

Decide configuration and resource allocation to maximize quality and minimize lag within the resource capacity

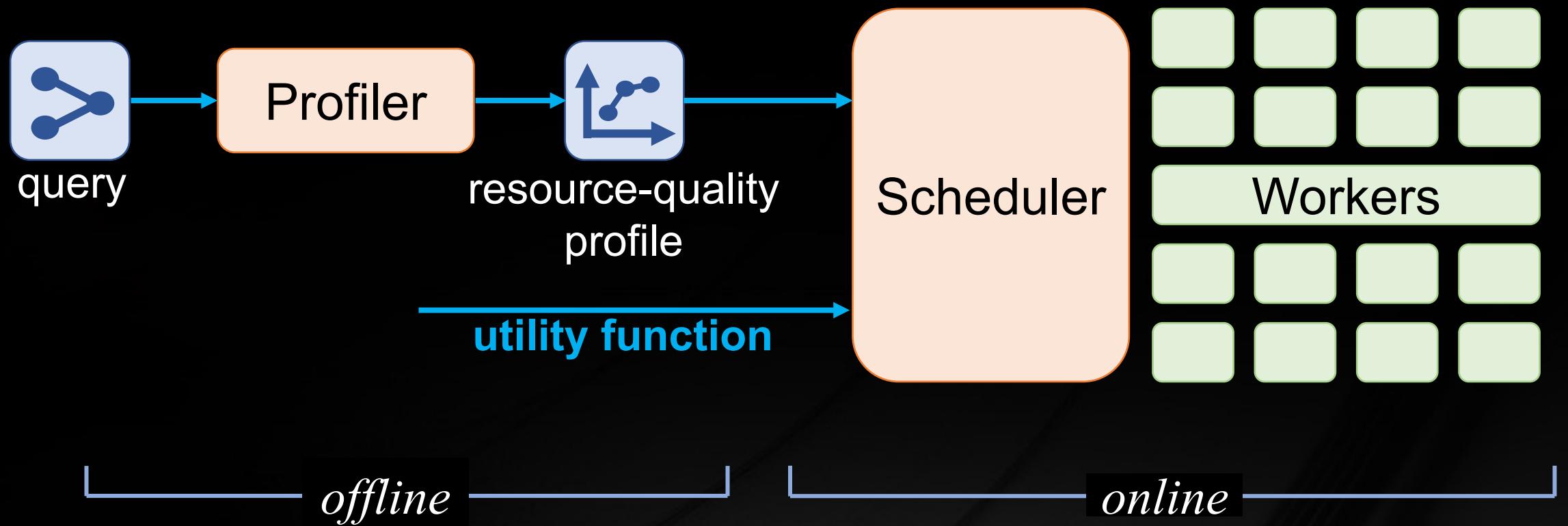


# Video analytics framework: Challenges

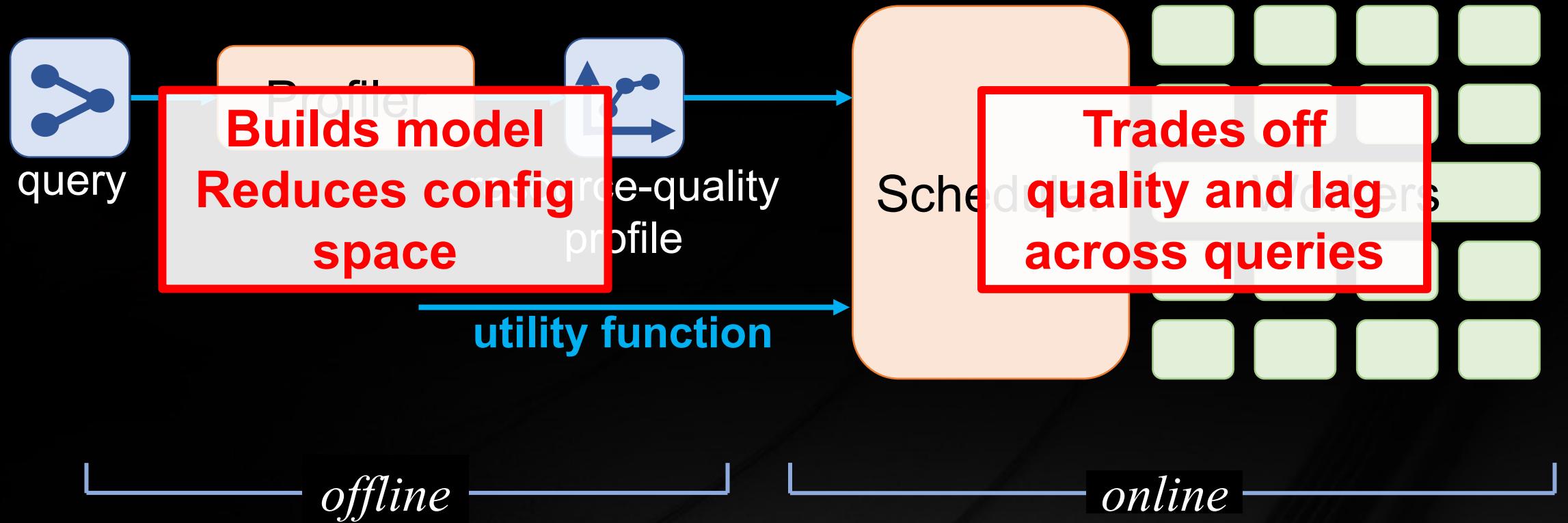
1. Many knobs → large configuration space
  - No known analytical models to predict **quality** and **resource** impact
2. Diverse requirements on **quality** and **lag**
  - Hard to **configure** and **allocate resources** jointly across queries



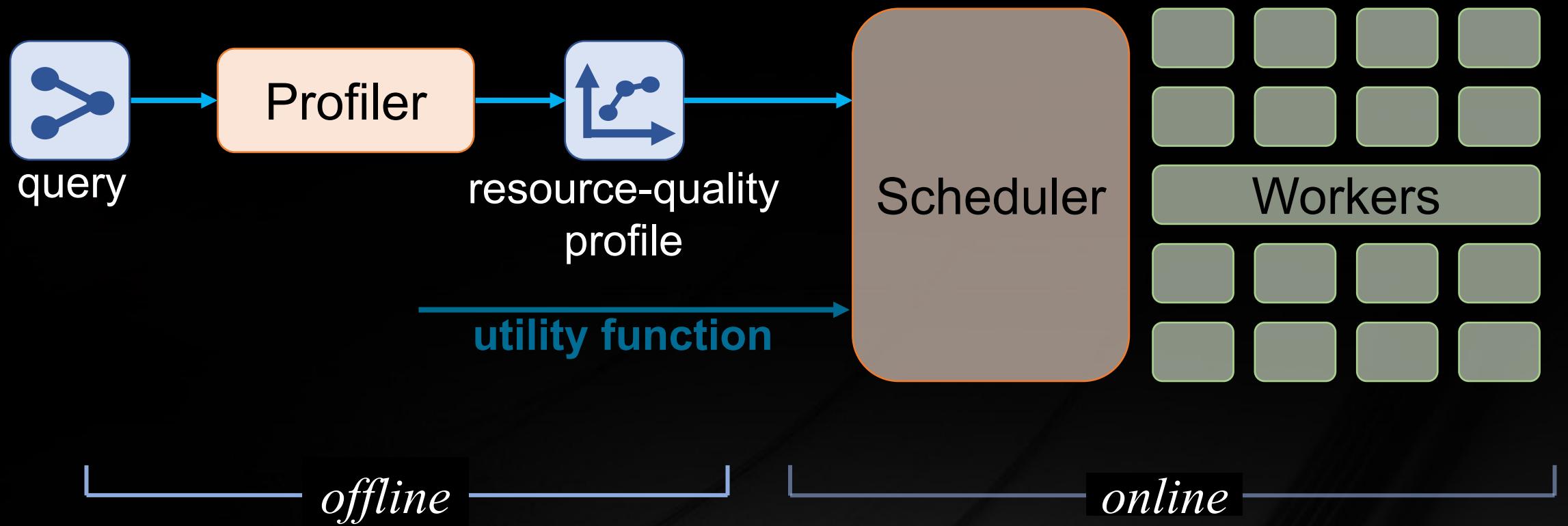
# VideoStorm: Solution Overview



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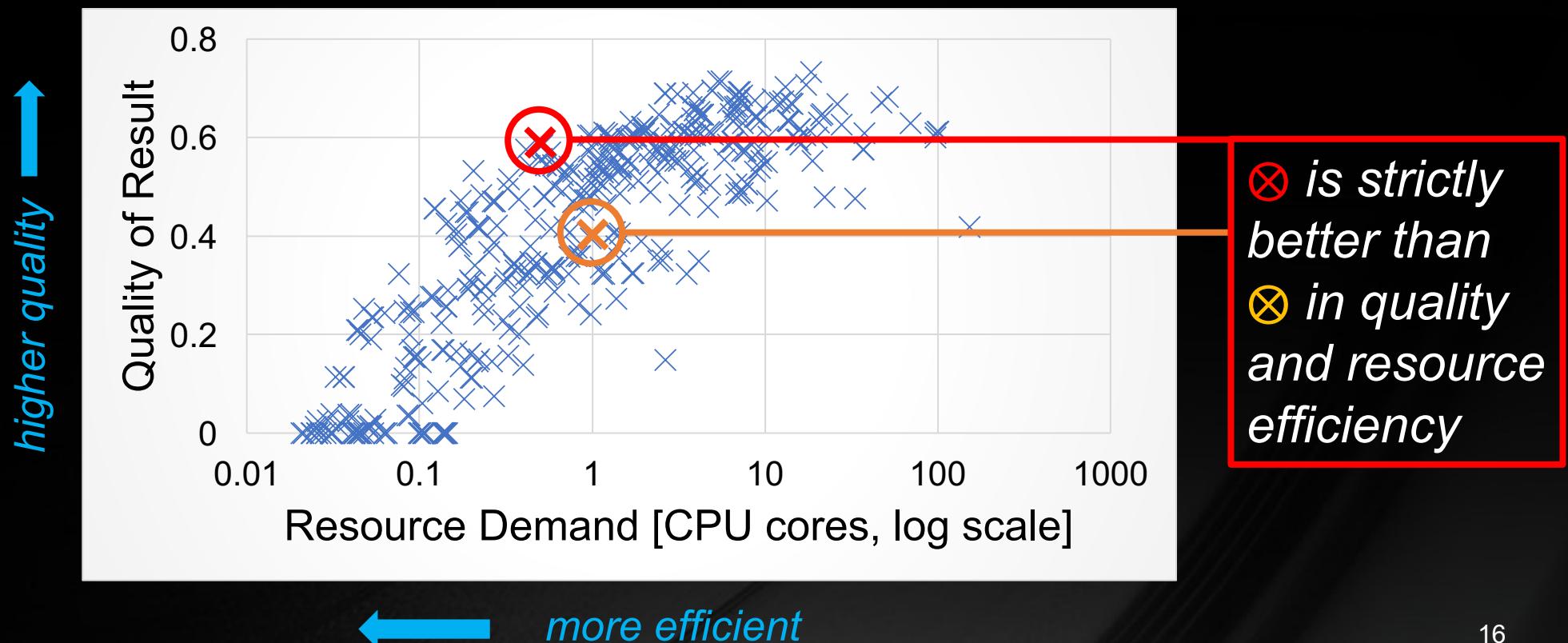


# VideoStorm: Solution Overview



# Offline: query profiling

- Profile: configuration  $\Rightarrow$  resource, quality
  - Ground-truth: labeled dataset or results from *golden* configuration
  - Explore configuration space, compute average resource and quality

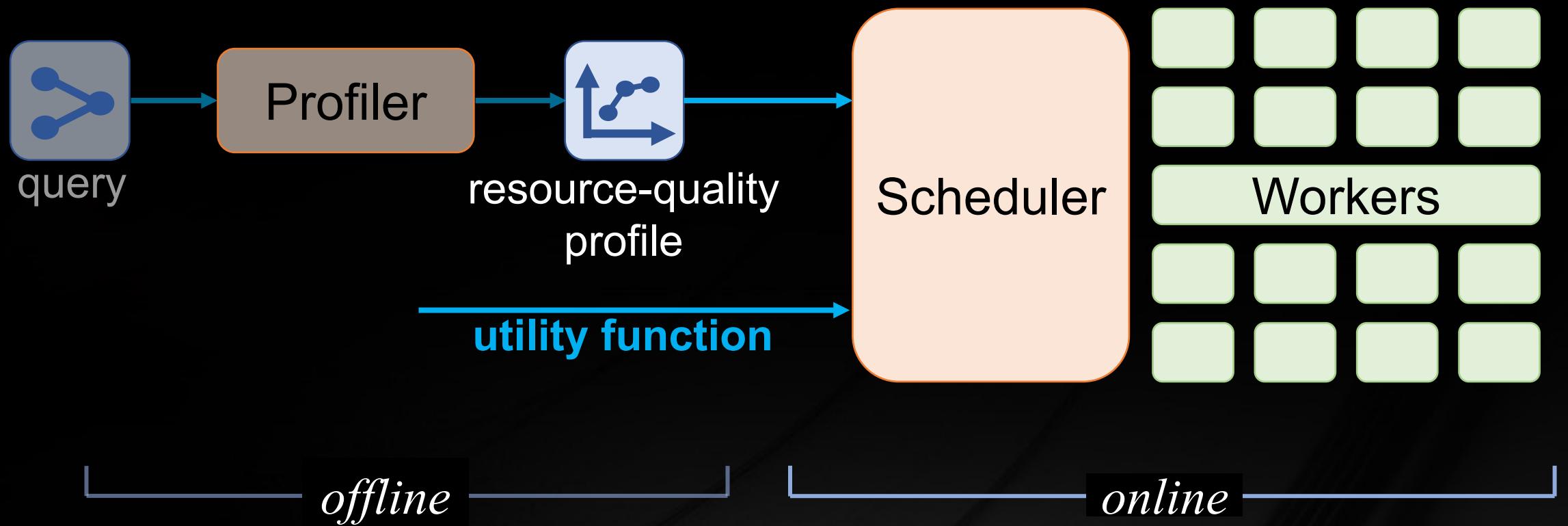


# Offline: Pareto boundary of configuration space

- **Pareto boundary**: optimal configurations in resource efficiency and quality
  - Cannot further increase one without reducing the other
  - Orders of magnitude reduction in config. search space for scheduling

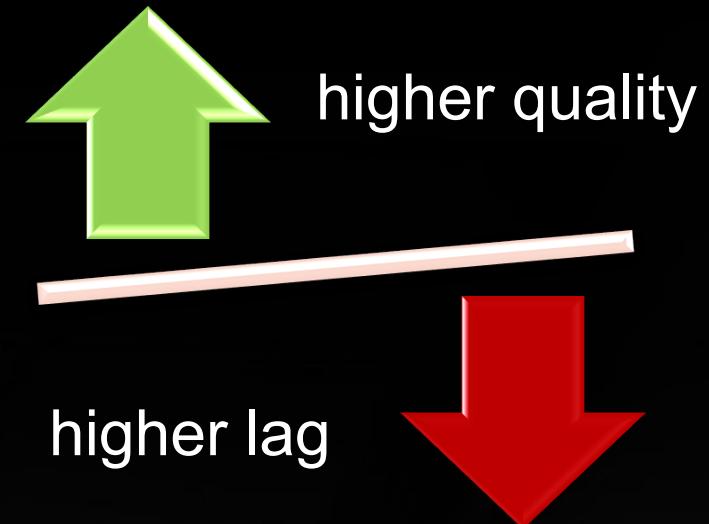


# VideoStorm: Solution Overview



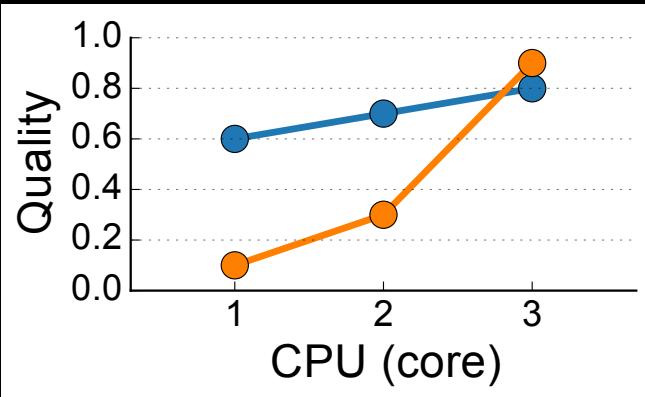
# Online: utility function and scheduling

- Utility function: encode **goals** and **sensitivities** of quality and lag
  - Users set required quality and tolerable lag
  - Reward additional quality, penalize higher lag
- Schedule for two natural goals:
  - **Maximize the minimum utility** – (max-min) fairness
  - **Maximize the total utility** – overall performance
- Allow lag accumulation during resource shortage, then catch up

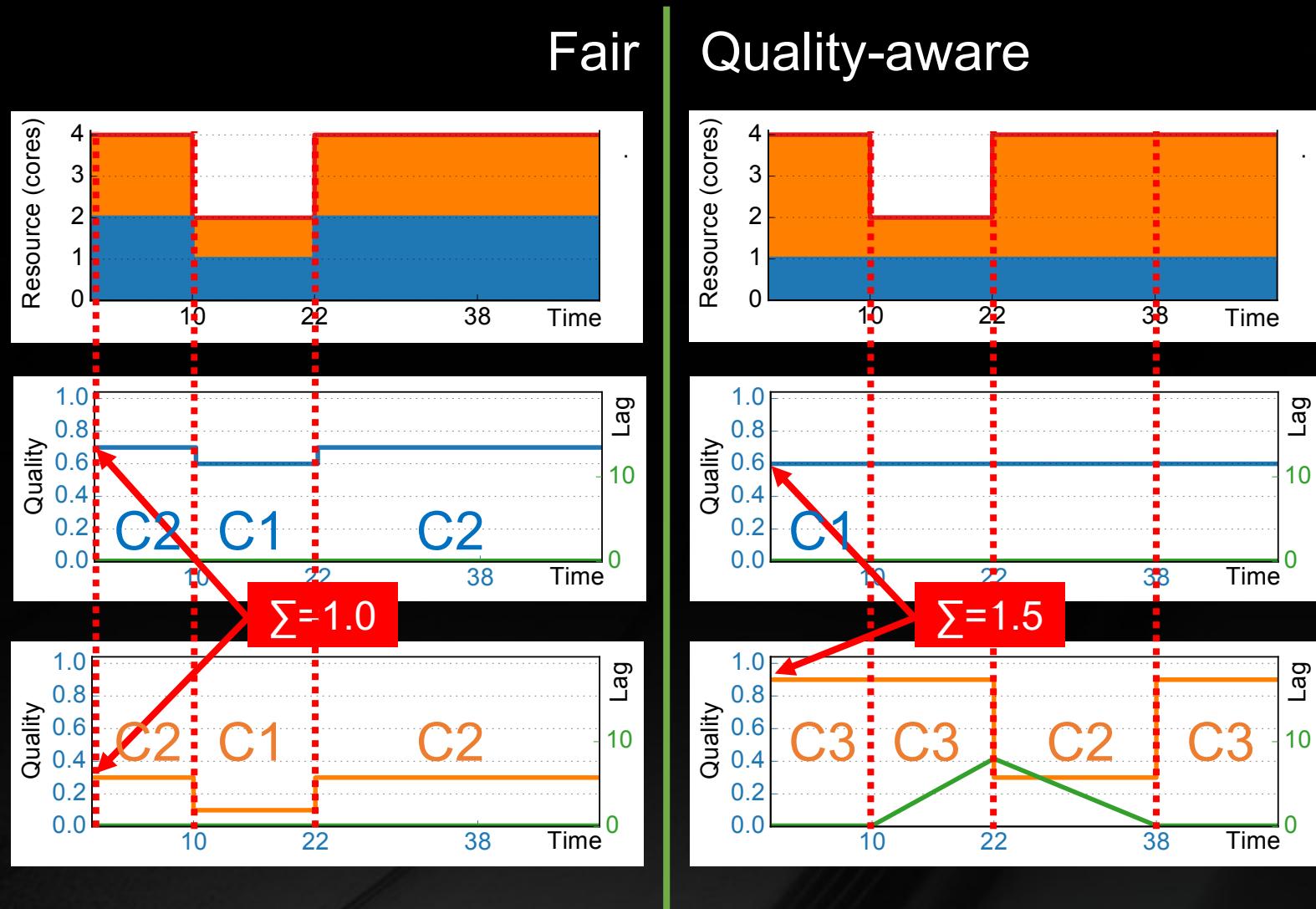


# Online: scheduling approximate video queries

- Queries: blue and orange (tolerate 8s lag)



- Total CPU:  $4 \rightarrow 2 \rightarrow 4$
- Fair scheduler: best configurations w/o lag
- Quality-aware scheduler: allow lag  $\rightarrow$  catch up



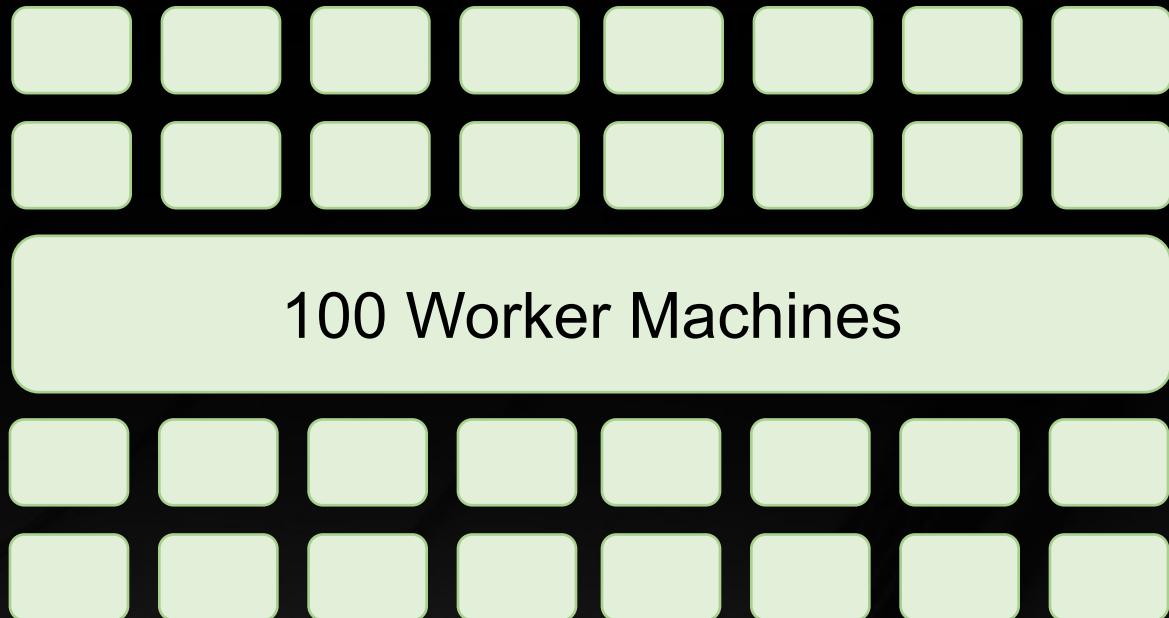
# Additional Enhancements

- Handle incorrect resource profiles
  - Profiled resource demand might not correspond to actual queries
  - Robust to errors in query profiles
- Query placement and migration
  - Better utilization, load balancing and lag spreading
- Hierarchical scheduling
  - Cluster and machine level scheduling
  - Better efficiency and scalability

# VideoStorm Evaluation Setup

- Platform:
  - Microsoft Azure cluster
  - Each worker contains 4 cores of the 2.4GHz Intel Xeon processor and 14GB RAM
- Four types of vision queries:
  - license plate reader
  - car counter
  - DNN classifier
  - object tracker

VideoStorm Manager  
Profiler + Scheduler



# Experiment Video Datasets



- Operational traffic cameras in Bellevue and Seattle
- 14 – 30 frames per second, 240P – 1080P resolution

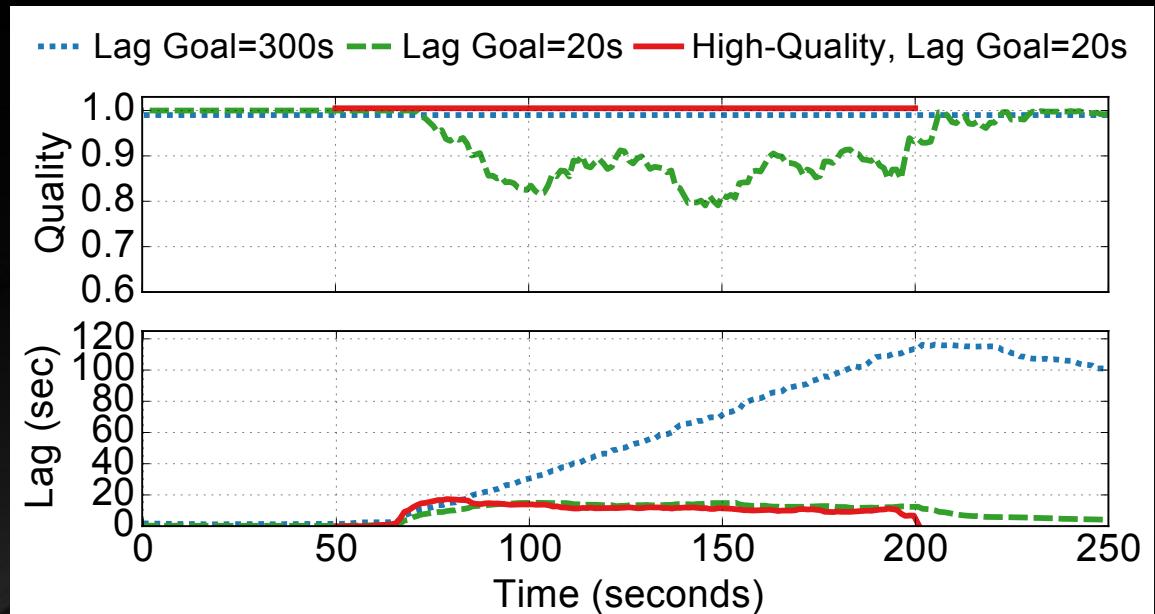
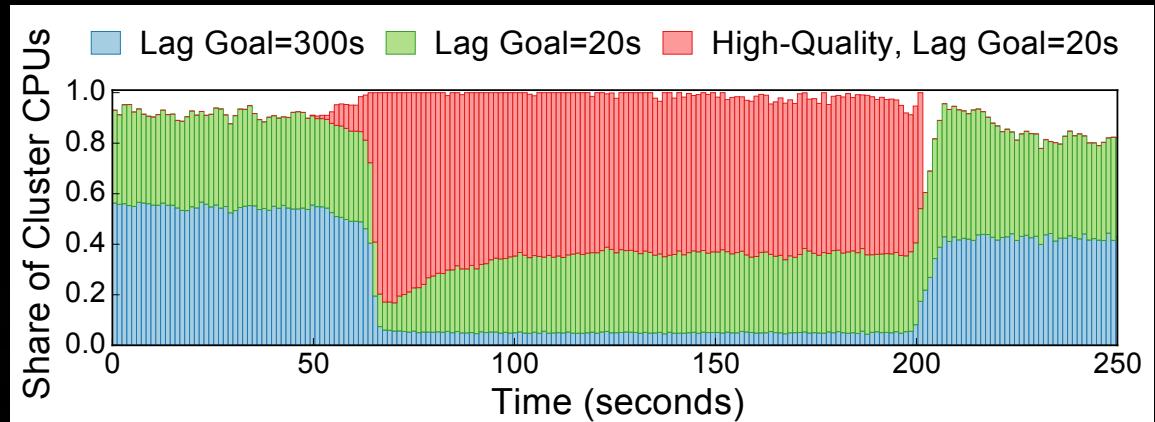


# Resource allocation during burst of queries

- Start with 300 queries:
  - ① Lag Goal=300s, low-quality ~60%
  - ② Lag Goal=20s, low-quality ~40%
- Burst of 150 seconds (50 – 200):
  - ③ 200 LPR queries (AMBER Alert)

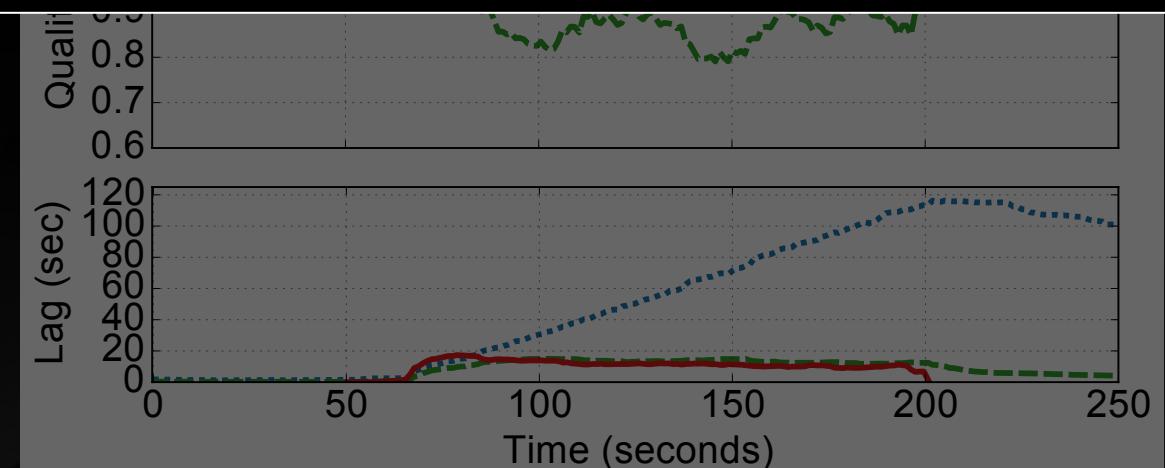
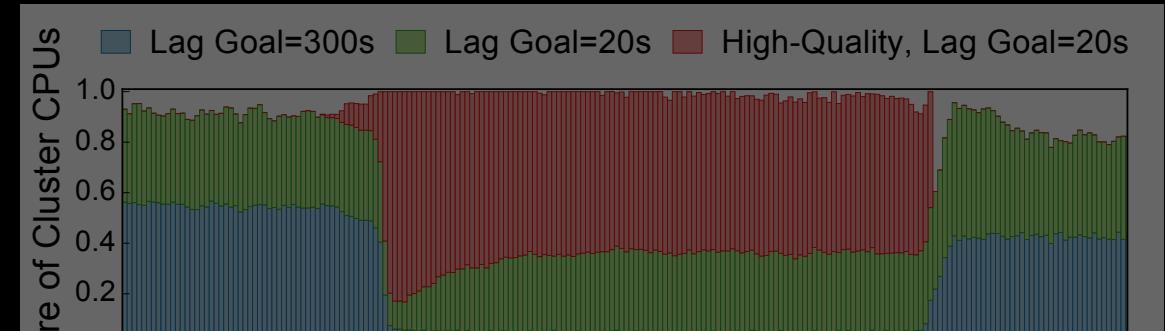
High-Quality, Lag Goal=20s
- VideoStorm scheduler:
  - ③ dominate resource allocation significantly delay ①
  - run ② with lower quality

All meet quality and lag goals



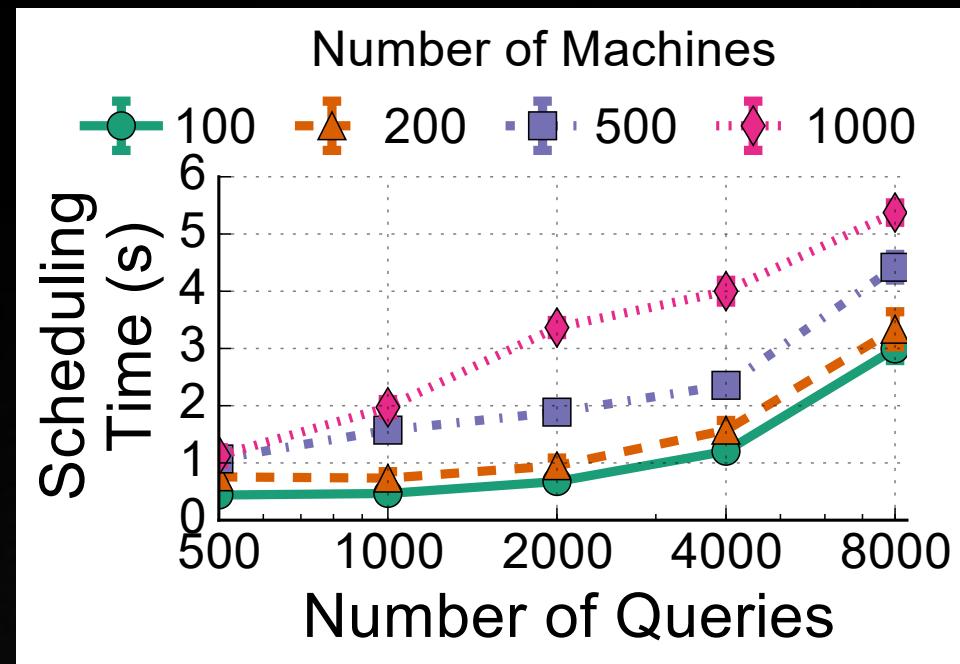
# Resource allocation during burst of queries

- Start with 300 queries:
  - ① Lag Goal=300s, low-quality ~60%
  - ② Lag Goal=20s, low-quality ~40%
- Compare to a fair scheduler with varying burst duration:
  - Quality improvement: up to 80%
  - Lag reduction: up to 7x
- VideoStorm scheduler:
  - significantly delay ①
  - run ② with lower quality
  - ③ dominate resource allocation
- All meet quality and lag goals



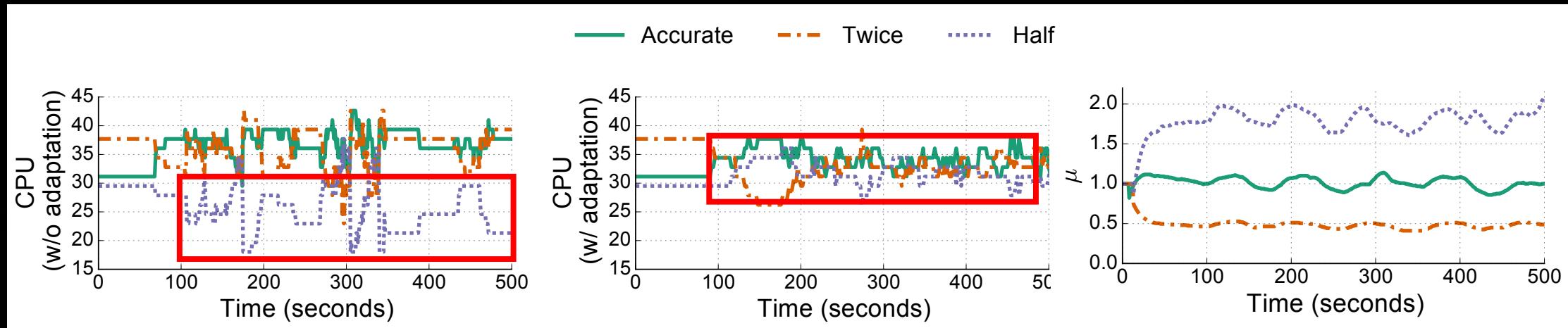
# VideoStorm Scalability

- Frequently reschedule and reconfigure in reaction to changes of queries
- Even with thousands of queries, VideoStorm makes rescheduling decisions in just a few seconds



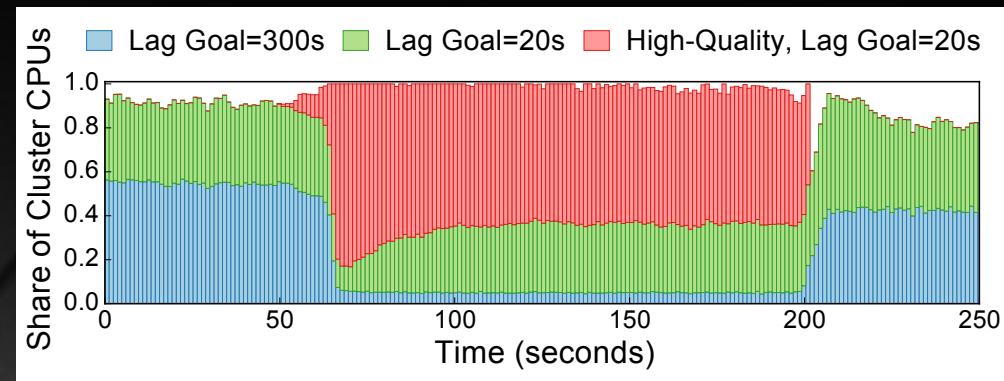
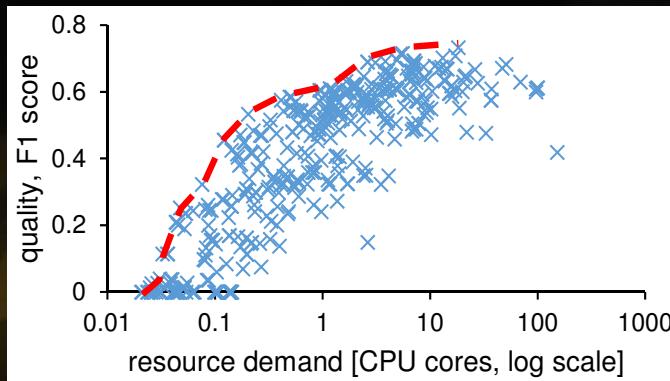
# VideoStorm: account for errors in query profiles

- Errors in profile on resource demands
  - Over/under allocate resources → miss quality and lag goals!
- Example: 3 copies of same query, *should* get same allocation
  - Profiled resource synthetically **doubled**, **halved** and **unchanged**
- VideoStorm keeps track of **mis-estimation factor  $\mu$**  – multiplicative error between the profiled demand and actual usage



# Conclusion

- VideoStorm is a video analytics system that scales to processing thousands of video streams in large clusters



- **Offline profiler:** efficiently estimates resource-quality profiles
- **Online scheduler:** optimizes jointly for the quality and lag of queries
- VideoStorm is currently deployed in Bellevue Traffic Department, and soon will be deployed in more cities