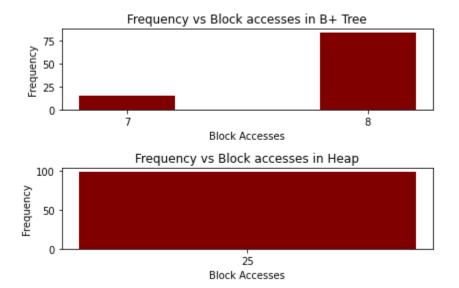
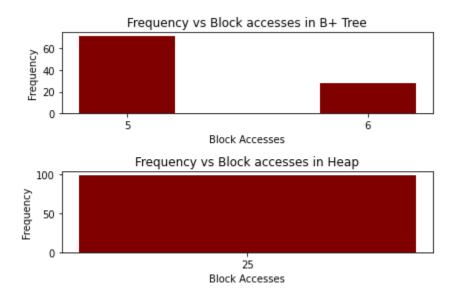
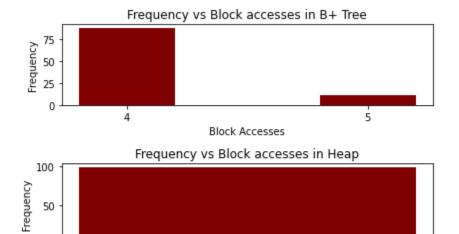
## **FANOUT = 3 GRAPH**



## **FANOUT = 10 GRAPH**



## FANOUT = 20 GRAPH



25 Block Accesses