

➤ PROJECTS

REAL-TIME WEB APPLICATION FOR LIBRARY SYSTEM

- A full-stack web used to manage the reservation of books in library.
- Created using HTML, CSS, JavaScript, Bootstrap, PHP, SQL.

FOUR STACK GAME

- A game that dropping colored token to create a four stack either row, column or diagonal.
- Created using Java and JavaSwing.

FLASHCARD APPLICATION

- Add a subject and create a questionnaire in that particular subjects.
- Created using Python and Tkinter.

PROPER SWIMWEAR RECOGNITION

- Recognize whether the customer is wearing proper or non-proper swimwear.
 - Created using Python, Tkinter, YOLOv8 and OpenCV.
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➤ EDUCATION

GULANG-GULANG NATIONAL HIGH SCHOOL (2018 - 2020)

- Science, Technology, Engineering, and Mathematics

SOUTHERN LUZON STATE UNIVERSITY (2020 - 2024)

- Bachelor of Science in Computer Engineering
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➤ RECOGNITION

With Honors (2018 - 2020)

Cum Laude (2020 - 2024)

➤ TECHNICAL SKILLS

Languages: Java, Python, C++, JavaScript, JQuery and PHP

Frameworks: Bootstrap, Laravel

Technologies: MySQL and Linux

➤ CERTIFICATION

HUAWEI CERTIFIED ICT ASSOCIATE (HCIA) ON CLOUD COMPUTING

NCII - COMPUTER SYSTEM SERVICES (CSS) TESDA