

Mapping Operators to Functions :

Operation	Syntax	Function
Addition	$a + b$	<code>add(a, b)</code>
Concatenation	$seq1 + seq2$	<code>concat(seq1, seq2)</code>
Containment Test	$o \text{ in } seq$	<code>contains(seq, o)</code>
Division	a / b	<code>div(a, b)</code> # without <code>__future__.division</code>
Division	a / b	<code>truediv(a, b)</code> # with <code>__future__.division</code>
Division	$a // b$	<code>floordiv(a, b)</code>
Bitwise And	$a \& b$	<code>and_(a, b)</code>
Bitwise Exclusive Or	$a \wedge b$	<code>xor(a, b)</code>
Bitwise Inversion	$\sim a$	<code>invert(a)</code>
Bitwise Or	$a b$	<code>or_(a, b)</code>
Exponentiation	$a ** b$	<code>pow(a, b)</code>
Identity	$a \text{ is } b$	<code>is_(a, b)</code>
Identity	$a \text{ is not } b$	<code>is_not(a, b)</code>
Indexed Assignment	$o[k] = v$	<code>setitem(o, k, v)</code>
Indexed Deletion	<code>del o[k]</code>	<code>delitem(o, k)</code>
Indexing	$o[k]$	<code>getitem(o, k)</code>
Left Shift	$a \ll b$	<code>lshift(a, b)</code>
Modulo	$a \% b$	<code>mod(a, b)</code>
Multiplication	$a * b$	<code>mul(a, b)</code>
Negation (Arithmetic)	$- a$	<code>neg(a)</code>
Negation (Logical)	<code>not a</code>	<code>not_(a)</code>
Right Shift	$a \gg b$	<code>rshift(a, b)</code>
Sequence Repitition	$seq * i$	<code>repeat(seq, i)</code>
Slice Assignment	$seq[i:j] = values$	<code>setslice(seq, i, j, values)</code>
Slice Deletion	<code>del seq[i:j]</code>	<code>delslice(seq, i, j)</code>
Slicing	$seq[i:j]$	<code>getslice(seq, i, j)</code>

String Formatting	$s \% o$	<code>mod(s, o)</code>
Subtraction	$a - b$	<code>sub(a, b)</code>
Truth Test	o	<code>truth(o)</code>
Ordering	$a < b$	<code>lt(a, b)</code>
Ordering	$a \leq b$	<code>le(a, b)</code>
Equality	$a == b$	<code>eq(a, b)</code>
Difference	$a \neq b$	<code>ne(a, b)</code>
Ordering	$a \geq b$	<code>ge(a, b)</code>
Ordering	$a > b$	<code>gt(a, b)</code>