

Phi-Khanh Tran

Recent graduate in Stockton, CA

PHONE 209-292-9159 | EMAIL phikhant@uci.edu

GITHUB <https://github.com/printernick>

LINKEDIN <https://www.linkedin.com/in/phi-khanh-nicholas-tran-a1284a183/>

PORTFOLIO <https://www.ics.uci.edu/~phikhant/>

EDUCATION

University of California, Irvine, BS, Computer Science — 2019

PROJECT EXPERIENCE

CoachMeLo! — League of Legends Coaching Web Application

- Developed Django web application for users to receive feedback based on their gameplay
- Programmed Django templates to dynamically generate HTML pages with the Bootstrap 4 framework

Board No More — Board Game Business Web Application

- Built board game business website using HTML5, CSS, JavaScript, and RESTful web APIs to connect client to server's SQL database for up to 100,000 of rows of board game related data
- Designed form for purchasing board games that connects to the server and adds orders into the SQL database

Portfolio — Project Display Website

- Wrote portfolio website showcasing background, skills, and projects with HTML, CSS, and JavaScript
- Utilize CSS media queries for a responsive, presentable design for mobile, tablet, and desktop screens
- Use jQuery to animate navigation bar and project carousel

WORK EXPERIENCE

Instructor — iD Tech, Sacramento, CA

July 2019 - August 2019

- Fostered a fun and safe environment while helping students learn new technologies and think creatively
- Prepared lesson plans for courses including Cybersecurity, Encryption, and Robotics

Outreach Coordinator — Campus Village Housing, Irvine, CA

June 2017 - June 2018

- Coordinated with teammates to organize successful, creative programs and events for the community
- Promoted programs through flyers and social media to generate interest
- Advised residents during general meetings to opportunities and resources available in the community and on-campus

SKILLS

PROGRAMMING LANGUAGES

- C++
- Java
- Python
- JavaScript
- HTML5/CSS3
- PHP

FRAMEWORKS

- jQuery
- Bootstrap
- Jersey
- Django

DATABASES

- MySQL

TOOLS

- Git
- Android Studio