NS3 Learning Guide

[Multimedia Communication Simulations] (ns-3.34)

- 1. <u>myEvalSVC-NS3</u> (performance evaluation framework for scalable video contents in NS3 environment) (2022/1/28 done)
- 2. ffmpeg streaming over NS3 networks (2022/2/26 done)

[Performance Measurement]

- 1. TCP throughput measurement (2022/2/4 done)
- 2. UDP throughput measurement (2022/2/4 done)
- 3. TCP throughput measurement2 (multiple tcp flows) (2022/2/5 done) Plot the throughputs with Gnuplot (2022/2/10 done)
- 4. <u>UDP Packet Loss Rate Calculation</u> (2022/2/5 done)
- 5. <u>UDP: End to End Delay Measurement</u> (2022/2/6 done) <u>More Examples</u> (2022/2/7 done)
- 6. <u>Use iperf to measure the throughput and dynamically plot the throughput with gnuplot</u> (2022/2/27 done)

[Queue]

- 1. pfifo-fast (2022/2/7 done)
- 2. <u>Dumbbell topology: FIFO vs. RED</u> (2022/2/9 done)
- 3. How to add a new queue into NS3? (2022/2/15 done)
- 4. How to add a random drop queue into NS3? (2022/2/17 done)
- 5. How to measure the queue length? (2022/2/18 done)
- 6. How to add a round-robin queue into NS3? (2022/2/20 done)
- 7. How to add a weighted round-robin gueue into NS3? (2022/2/21 done)

[Others]

- 1.<u>Set TOS field</u> (2022/2/6 done)
- 2.Broadcast (2022/2/12 done)
- 3. Multicast (2022/2/12 done)
- 4. Static ARP (2022/2/12 done)
- 5. Link Down and Link Up (2022/2/13 down)
- 6. Dynamically change the bandwidth (2022/2/14 down)

[Tap Bridge]

- 1.<u>How to use Dockers in NS3 networks?</u> (TapBridge: UseBridge mode) (2022/2/23 done)
- 2.<u>Tap Bridge Model</u>: ConfigureLocal Mode and UseLocal Mode (2022/2/24 done)
- 3.<u>Tap Bridge Model</u>: UseBridge Mode (more complicated scenario) (2022/2/25 done)
- 4. Mininet Host talks to NS3 Host (2022/9/6 done)
- 5.NS3 Host sends data packets to Mininet Host (2022/9/26 done)

[Routing]

- 1. static routing (wired) (2022/2/11 done)
- 2.static routing (wireless adhoc) (2022/2/11 done)

[SDN]

1.ofswitch13 with RYU controller (2022/2/27 done)

2.NS4: A P4-driven Network Simulator (2022/2/28 done)

[ns3-gym]

1.CCOD-DQN (Contention Window Optimization in IEEE 802.11ax Networks with Deep Reinforcement Learning) (2022/2/28 done)

- 2.Move2Right (g-learning example) (2022/11/15 done)
- 3. Move 2 Right-multiagent (q-learning example) (2022/11/15 done)

[Topology Generator]

1. Topology Generator (2022/2/8 done)

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[References]

[reinforcement learning]

- 1. ns3-gym
- 2. ns3-ai
- 3. RLinWiFi
- 4. <u>ns3-gym-multiagent</u>
- 5. Deep RL based adaptive WiFi Load balancing
- 6. DON-based-AOM

[802.11]

- 1.https://github.com/zzkkcc/ns3-wireless-DCF-saturationThroughput
- 2.NS3 WiFi模型內容翻譯
- 3.關於NS3中各個WifiRemoteStationManager
- 4.NS3仿真IEEE 802.11e協議TXOP
- 5.Wi-Fi (IEEE 802.11)
- 6.ns3 code used in the paper "Attention to Wifi Diversity: Resource

Management in WLANs with Heterogeneous Aps".

- 7.ns-3-python-examples/wireless
- 8.NS3 WiFi環境中Socket發送Packet的過程
- 9.NS-3學習之wifi-simple-adhoc.cc分析和變種
- 10.NS3中無線節點的通信傳輸範圍如何設置
- 11.wifi-multi-tos.cc

[LTE/5G]

- 1. 5G-LENA simulator
- 2. LTE Module
- 3. 基于NS3的5G網絡仿真
- 4. 利用NS3部屬一個LTE網絡

[SDN]

- 1. OFSWITCH13
- 2.<u>ns3-bmv2</u>
- 3.ns4-install P4Simulator

[Others]

- 1. ns3-users
- 2. <u>ns3simluator.com</u>
- 3. ns3simulation.com
- 4. <u>ns3-code.com</u>
- 5. <u>ns3tutorial.com</u>
- 6. DDoS simulation in NS-3
- 7. C++-如何在NS-3中打印使用UDP接收的數據包
- 8. ns3利用FlowMonitor進行網絡性能分析
- 9. 數據包端到端時延的測量
- 10. ns3 installation
- 11. NS3生成隨機數
- 12. NS3 仿真系列資料大全

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