

## CONTACT

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647-989-8331

[LinkedIn](#) | [Github](#) | [Portfolio](#)

## SKILLS

- JavaScript (Vue, React, TypeScript)
- Sass/Less, Bootstrap, Tailwind
- RESTful APIs and Firebase
- Human-centred design and Nielsen Heuristics methodologies
- Figma, Sketch and Adobe XD
- Project documentation
- Instructional Design

## EDUCATION

FRONT-END DEVELOPER 2022

Juno College, Immersive Bootcamp

UX Designer 2020

Juno College

# PRISCILA MATTOS

## Front-End & UX/UI Designer

Front End Developer and UX/UI Designer with 10+ years in Business Administration and Accounting, proficient in project management, problem-solving skills, working independently on complex tasks and unique situations.

## PROJECTS

**SpaceX** - Built with SpaceX API, jQuery and Sass, this application shows past launches when the user selects a date range or types a keyword.

**HireIt Canada** - Developed with JavaScript, HTML and Sass, it's a website for a recruiting agency that includes a job board, apply page and contact form.

**Friends App** - App that shows a quote from the TV show and a picture when the user selects a name in the dropdown menu. Developed with JavaScript, API and Sass.

## WORK EXPERIENCE

INSTRUCTIONAL DESIGNER

2021 - 2022

ISANS - Halifax, NS

- Created and supported design development of learning programs for self-directed, facilitated and web-based programs, applying trends and best practices in learning technologies.
- Revised, proofed and formatted programs to new versions to ensure they were effective and met business strategies
- Applied and adapted appropriate learning methodologies that assess client needs, provided insights and made recommendations for enhancements of user experience and accessibility.

UX/UI DESIGNER

2020 - Ongoing

Self-employed, CA

- *User Experience Design* - Define strategies based on creativity and empathy to solve users' problems, creating Personas/Storyboards, A/B Testing, Customer Journey Maps, wireframes, and prototypes for Mobile and Desktop.
- *User Interface Design* - Ability to apply what is required to user-friendly interfaces in Sketch, Adobe XD, Figma, InVision. I can also implement solutions using HTML, Sass, JavaScript.