```
1. Login:
```

```
setContentView(R.layout.activity main);
    TextView username =(TextView)findViewById(R.id.username);
    TextView password =(TextView)findViewById(R.id.password);
    Button button1 =(Button)findViewById(R.id.button1);
    button1.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         if(username.getText().toString().equals("admin") && password.getText().toString().equals("pass")){
           Toast.makeText(MainActivity.this, "Success", Toast.LENGTH_SHORT).show();
           Toast.makeText(MainActivity.this,"Failed",Toast.LENGTH_SHORT).show();
      }
    });
  }}
2. Orientation:
public class MainActivity extends AppCompatActivity {
  Button button1;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity_main);
     Button button1 =(Button)findViewById(R.id.button1);
  public void onClick(View v){
     Intent intent = new Intent(MainActivity.this,SecondActivity.class);
          startActivity(intent);
  }
}
3. Splash:
public class MainActivity extends AppCompatActivity {
private static int SPLASH_TIME_OUT = 5000;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity main);
     new Handler().postDelayed(new Runnable() {
       @Override
       public void run() {
          Intent intent = new Intent(MainActivity.this, MainActivity2.class);
          startActivity(intent);
          finish();
     },SPLASH_TIME_OUT);
  }}
```

4. Shapes:

```
//creating Bitmap
Bitmap bg =Bitmap.createBitmap(720, 1280, Bitmap.Config.ARGB_8888);
//Setting bitmap as a background for imageview
ImageView i =(ImageView)findViewById(R.id.imageView);
i.setBackgroundDrawable(new BitmapDrawable(bg));
//creating canvas
Canvas canvas = new Canvas(bg);
//creating paint
Paint paint = new Paint();
paint.setColor(Color.RED);
paint.setTextSize(50);
//draw rectangle
canvas.drawText("Rectangle", 420, 150, paint);
canvas.drawRect(400,200,650,700,paint);
//draw circle
canvas.drawText("Circle", 120, 150, paint);
canvas.drawCircle(200,350,150,paint);
//draw square
canvas.drawText("Square", 120, 800, paint);
canvas.drawRect(50,850,350,1150,paint);
//draw line
canvas.drawText("Rectangle", 480, 800, paint);
canvas.drawLine(520,850,520,1150,paint);
5. Menu:
@Override
  public boolean onCreateOptionsMenu(Menu menu) {
    getMenuInflater().inflate(R.menu.menubar, menu);
    return true;
  }
  @Override
  public boolean onOptionsItemSelected(MenuItem item) {
    Toast.makeText(this, "Selected Item: " +item.getTitle(), Toast.LENGTH_SHORT).show();
    switch (item.getItemId()) {
       case R.id.id1:
         // do your code
         return true;
       case R.id.id2:
         return true:
       case R.id.id3:
          return true:
         return super.onOptionsItemSelected(item);
    }}}
```

```
6. GUI:
```

```
public class MainActivity extends AppCompatActivity {
  int ch=1;
  float font=30;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity_main);
     final TextView t =(TextView)findViewById(R.id.textView);
     Button button1 =(Button)findViewById(R.id.button1);
     button1.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) { t.setTextSize(font);
          font = font +5;
          if(font==50)
            font=30;
       }
     });
     Button button2 = (Button)findViewById(R.id.button2);
     button2.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
          switch (ch) {case 1:
            t.setTextColor(Color.RED);
            break; case 2:
            t.setTextColor(Color.GREEN);
            break;
       }
       ch++;
            if(ch==7)
              ch=1; }
    });
}
7. Animations:
public void tapToFade(View view) {
  Button button1 = (Button) findViewById(R.id.button1);
  Animation animation = AnimationUtils.loadAnimation(this, R.anim.fade);
  button1.startAnimation(animation);
}
Move:
<translate
  android:fromXDelta="0%p"
  android:fromYDelta="75%p"
  android:duration="800" />
```

```
Blink:
<alpha
  android:fromAlpha="0"
  android:toAlpha="1"
  android:interpolator="@android:anim/accelerate_interpolator"
  android:duration="600"
  android:repeatMode="reverse"
  android:repeatCount="infinite" />
Fade:
<alpha
  android:fromAlpha="0"
  android:toAlpha="1"
  android:duration="3000"/>
<alpha
  android:startOffset="3000"
  android:fromAlpha="1"
  android:toAlpha="0"
  android:duration="3000"/>
Slide:
<scale
  android:fromYScale="1"
  android:fromXScale="1"
  android:interpolator="@android:anim/linear_interpolator"
  android:toYScale="0"
  android:toXScale="1" />
8. Media
public class MainActivity extends AppCompatActivity {
  MediaPlayer music;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    music = MediaPlayer.create(this, R.raw.sample);
//playing the music
public void musicplay(View v)
music.start();
}
  public void musicstop(View v)
    music.stop();
     music=MediaPlayer.create(this, R.raw.sample);
  }}
```

9. Radio

RadioButton simpleRadiobutton1,simpleRadiobutton2,simpleRadiobutton3, simpleRadiobutton4; String selectedSuperstar; Button submit;

```
RadioButton simpleRadioButton1 = (RadioButton) findViewById(R.id.java);
    RadioButton simpleRadioButton2 = (RadioButton) findViewById(R.id.android);
    RadioButton simpleRadioButton3 = (RadioButton) findViewByld(R.id.webt);
    RadioButton simpleRadioButton4 = (RadioButton) findViewById(R.id.ml);
    submit = (Button) findViewById(R.id.button);
    submit.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View view) {
         if (simpleRadioButton1.isChecked()) {
            selectedSuperstar = simpleRadioButton1.getText().toString();
         } else if (simpleRadioButton2.isChecked()) {
            selectedSuperstar = simpleRadioButton2.getText().toString();
         } else if (simpleRadioButton3.isChecked()) {
            selectedSuperstar = simpleRadioButton3.getText().toString();
         } else if (simpleRadioButton4.isChecked()) {
            selectedSuperstar = simpleRadioButton4.getText().toString();
         }
         Toast.makeText(getApplicationContext(), selectedSuperstar,
              Toast.LENGTH_LONG).show(); // print the value oF selectedSuperStar
    });
 }
```