Ultrasonic Range Finder: HOW TO!

(Using Sound to Find Distance from

Objects)

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<u>USES</u>

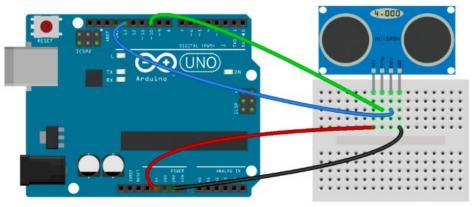
- Measuring distance using sound
- Finding range of nearby objects (2 to 400 cm noncontact)
- Ideal projects:
 - Navigation
 - Object avoidance
 - Night navigation (use of sound therefore not light specific)

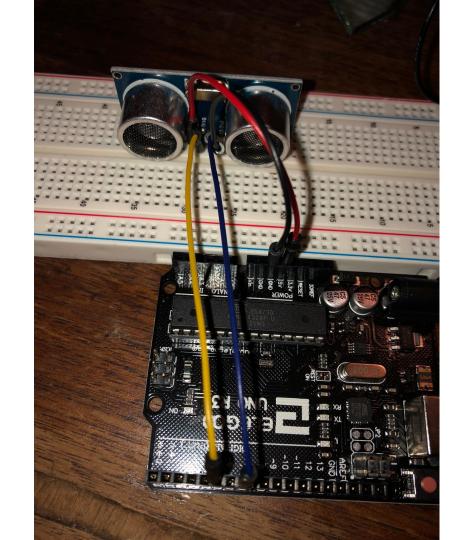
BASIC STRUCTURE

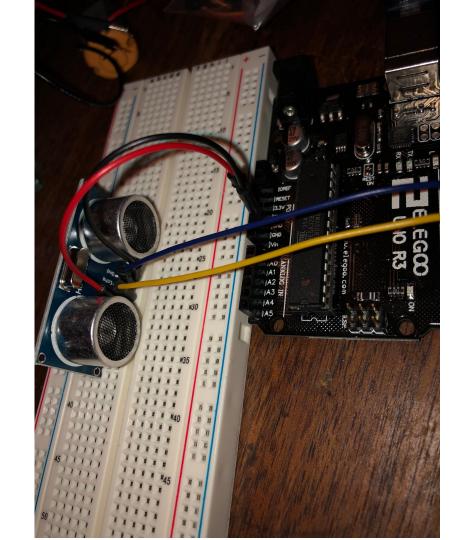
- The ultrasonic range finder is comprised of two transducers, the left one that transmits and the right one that receives signals.
- The range finder converts physical forces into electrical signals

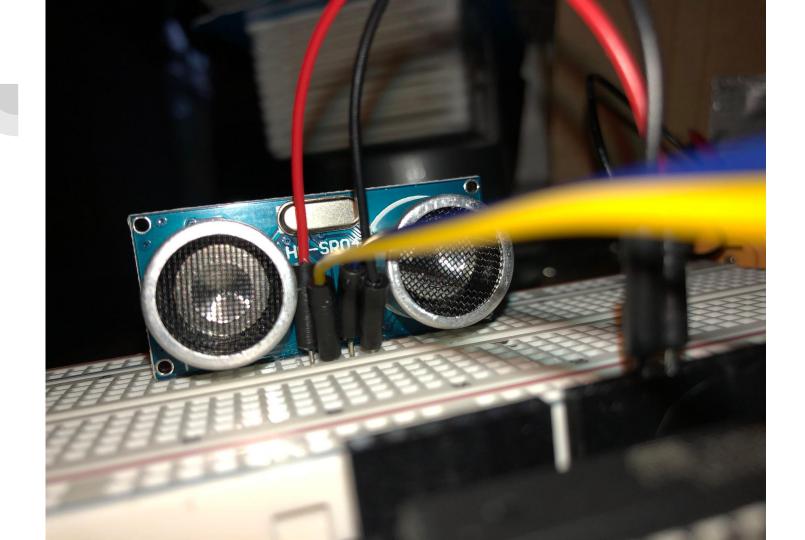
SETTING IT UP

- This component uses four pins on the Arduino, labeled:
 - Vcc connection to power to run the range finder
 - Trig where the component connects and Arduino can send it the signal to run
 - Echo where the range finder sends the information from the converted signals back to the Arduino
 - GND Ground









<u>HOW IT WORKS(Getting a Distance</u> <u>Measurement)</u>

- When the range finder receives the high voltage signal from the Vcc, it will emit 8 pulses of ultrasonic sound from the transmitting transducer.
- If an object is in range of this emission, the 8 pulses will then be reflected back and picked up by the receiving transducer.
- When that pulse is receive by the receiving transducer, the Echo pin outputs a high voltage signal

SAMPLE CODE - SIMPLE VERSION (With Comments and some explanation)

```
#define trigPin 10
#define echoPin 13
Void setup() {
        Serial.begin(9600);
                                                                              duration = pulseIn(echoPin.HIGH):
        pinMode(trigPin,OUTPUT);
        pinMode(echoPin,INPUT);
                                                                              to cm à (0.0344)
Void loop() {
                                                                              distance = (duration/2)*0.0344;
        Float duration, distance;
                //LOW signal to trigPin – makes sure its turned off at
                                                                              if(distance >= 400 | | distance <= 2) {
beginning of loop
                                                                                      Serial.print("Distance =");
        digitalWrite(trigPin,LOW);
                                                                                      Serial.println("Out of range"):
        delayMicroseconds(2);
                                                                              } else {
                                                                                      Serial.print("Distance =");
                //sends HIGH signal to trigPin, initiates sending out of 8
                                                                                      Serial.print(distance);
pulses from transmitting transducer
                                                                                      Serial.println(" cm");
        digitalWrite(trigPin, HIGH);
delayMicroseconds(10);
digitalWrite(trigPin,LOW);
                                                                              Delay(500);
```

```
//EchoPin output is the time it takes the transmitted pulse to travel to the
object and back to the receiving transducer
        //this is the distance variable – (finding the duration is d = s \times t) or the
duration multiplied by the speed of sound converted from meters per second
        //displays the distance in the serial monitor for 500 ms
```

Sources

http://www.circuitbasics.com/how-to-set-up-an-ultrasonic-range-finder-on-an-arduino/

https://github.com/prismspecs/art-tech/raw/master/KitPDF.zip