Feedback Received From Peer Review

Aspect 1
In the introduction chapter does the objective logically follow from the written introduction (the why) and are the research questions in line with contributing to the objective? If not, what is unclear, missing, etc.?

Comment for Aspect 1
the objective follows the written introduction, because assuming that the objective is to check if serious gaming is an effective tool to teach children online safety, as it is not literally written down. and the introduction talks about the definition of serious gaming and why it is important to teach young people how to behave online through online gaming

the research questions talk about the positive and negative results that come with using serious gaming as a method to teach youngsters the dangers of the Internet, these contribute to the objective in my opinion

Aspect 2
What seems to be the target audience for which this is written, in what way has that been made clear wihtin the document?

Comment for Aspect 2
kids

teachers

Parents

a development team

these people have been stated as the target audience in appendix 1

Aspect 3
Are the written paragraphs placed in a logical order? Does each paragraph contribute / or is essential to the objective and research questions stated in the introduction? If not, what needs to be improved by the author?

Comment for Aspect 3

there is a logical order to the paragraphs

each paragraph contributes to the objective and research questions

because the main objective is to decide if serious gaming could be considered a useful tool to teach children the dangers on being online

Aspect 4

Does the author back up the written information with proof (citing sources) of sufficient quality? State the different paragraphs which might have insufficient backing of sources

Comment for Aspect 4

the negative aspects paragraph does not have a linked source

the paragraph about the ways to improve serious gaming does not feature any source

Aspect 5

Does the conclusion logically follow from the information stated within the theoretical framework? If not, what is missing?

Comment for Aspect 5

the conclusion follows the information in the theoretical framework because in the framework it states that every student has a different need for serious gaming

Aspect 6
What is the best written part of the Essay?

Comment for Aspect 6
the introduction performs well in my opinion because it rightly introduces serious gaming and lists excellent reasons why it should be considered as option for education

Aspect 7
Which parts of the essay need the most improvement? (Also consider language, style, choice of words, proof, etc.) Be specific so your classmate knows in which parts to put the most of his time.

Comment for Aspect 7
the benefits paragraph states that a positive impact on serious gaming is that teens will pay more attention and retain information better, and thus some could say that it is more effective

but in the negative byproducts paragraph, it states that serious gaming may not be as effective as other forms

these two paragraphs seem to contradict each other in my opinion

the third chunk of text in improving serious gaming is not finished

Overall Feedback

great essay!

I was really intrigued about your statements and conclusions

Serious gaming
by Fomum Fomum
Submitted on Thursday, 19 January 2023, 1:08 PM

- 📄 ESSAY PPD1.pdf

Assessment
Grade: 50 of 50

Assessment form ▾

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