Virtual Key for Repositories

This document contains sections for:

- Sprint planning and Task completion
- Core concepts used in project
- Flow of the Application.
- Demonstrating the product capabilities, appearance, and user interactions.
- Unique Selling Points of the Application
- Conclusions

The code for this project is hosted at https://github.com/pritamkundu2000/Phase1Project-Virtual-Key.git

The project is developed by Pritam Kundu.

Sprints planning and Task completion

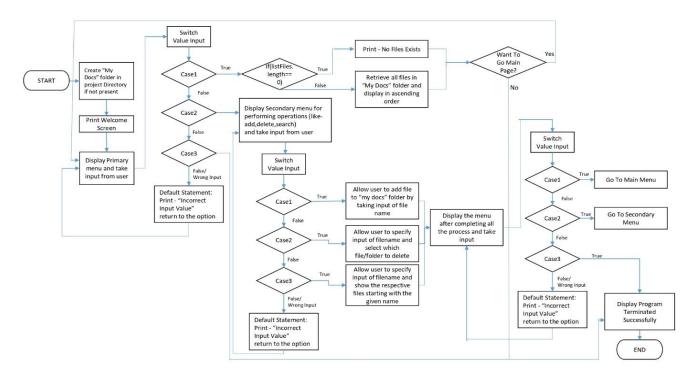
The project is planned to be completed in 1 sprint. Tasks assumed to be completed in the sprint are:

- Creating the flow of the application
- Initializing git repository to track changes as development progresses.
- Writing the Java program to fulfill the requirements of the project.
- Testing the Java program with different kinds of User input
- Pushing code to GitHub.
- Creating this specification document highlighting application capabilities, appearance, and user interactions.

Core concepts used in project

Collections framework, File Handling, Sorting, Flow Control, Recursion, Exception Handling, Streams API

Flow of the Application



<u>Demonstrating the product capabilities, appearance, and user interactions</u>

To demonstrate the product capabilities, below are the sub-sections configured to highlight appearance and user interactions for the project:

- 1 Creating the project in Eclipse
- Writing a program in Java for the entry point of the application (**Main.java**)
- Writing a program in Java to display Primary Menu options available for the user (**Welcome.java**)
- Writing a program in Java to handle First Option of Primary Menu selected by user (**FirstOpt.java**)
- Writing a program in Java to handle Secondary Menu options selected by user (SecondOpt.java)
- Writing a program in Java to perform the File operations as specified by user (**Operations.java**)
- 7 Pushing the code to GitHub repository

Step 1: Creating a new project in Eclipse

- Open Eclipse
- Go to File -> New -> Project -> Java Project -> Next.

- Type in any project name and click on "Finish."
- Select your project and go to File -> New -> Class.
- Enter **Main** in any class name, check the checkbox "public static void main(String[] args)", and click on "Finish."

Step 2: Writing a program in Java for the entry point of the application (**Main.java**)

```
public class Main {
         public static void main(String[] args) {
               Welcome.welcome();
               System.out.println("Thanks for Using our application");
        }
}
```

Step 3: Writing a program in Java to display Menu options available for the user (**Welcome.java**)

- Select your project and go to File -> New -> Class.
- Enter Welcome in class name and click on "Finish."
- **Welcome** consists methods for -:
- **3.1.** Displaying Welcome Screen
- 3.2. Displaying First Menu

Step 3.1: Writing method to display Welcome Screen

```
System.out.println("Developer Name : Pritam Kundu");
System.out.println("This Product is presented by : Company Lockers Pvt. Ltd.");
welcomePage(dirPath);
```

Output:

It will make new "My Docs" Directory if not present

```
    → Phase1Project [SimplilearnTraining NO-HEAD]

    → Main Java

    → Main Java

    → Main Java

    → Main Java

    → Main SecondOpt Java
```

3.2 Displaying Primary Menu:-

```
public static void welcomePage(File dirpath) {
               try {
                       System.out.println("-----");
                       System.out.println("Choose Options from below:-");
                       System.out.println("1 - Retrieving the file names in an ascending order");
                       System.out.println("2 - Business-level operations:(like-add,delete,search file)");
                       System.out.println("3 - Option to close the application");
                       Scanner sc=new Scanner(System.in);
                      System.out.print("You want to choose: ");
                       int input=sc.nextInt();
                      System.out.println("-----");
                      switch (input) {
                      case 1:
                              FirstOpt.firstOption(dirpath);
                              break;
                      case 2:
                              SecondOpt.secondOption(dirpath);
                              break;
                       case 3:
                              System.out.println("Application Closed-----");
                              break;
                      default:
                              System.out.println("-----");
```

STEP 4:-

Writing a program in Java to handle First Option of Primary Menu selected by user (**FirstOpt.java**)

- Select your project and go to File -> New -> Class.
- Enter **FirstOpt** in class name and click on "Finish."
- FirstOpt consists methods for -:
- **4.1.** Retriving all the files in ascending order.
- 4.2. Handling input selected by user To go to Primary menu or not.

4.1. Retriving all the files in ascending order:-

```
The files names are given below in assending order: ---
abcd.html
abcd.txt
bcd.html
fine.txt
mno.txt
pqr.txt
xyz.txt
```

4.2. Handling input selected by user To go to Primary menu or not

```
public static void firstoptionOperation(File dirpath) {
               try {
                      System.out.println("-----");
                      System.out.println("Choose Options from below:-");
                      System.out.println("1 - Go To Main Menu");
                      System.out.println("2 - Close the application");
                      Scanner <u>sc</u>=new Scanner(System.in);
                      System.out.print("You want to choose: ");
                      int input=sc.nextInt();
                      System.out.println("-----");
                      switch (input) {
                      case 1:
                              Welcome.welcomePage(dirpath);
                              break;
                      case 2:
                              System.out.println("Application Closed-----");
                              break;
                      default:
                              System.out.println("Wrong Input given");
                              firstOption(dirpath);
                              break;
               } catch (InputMismatchException e) {
                      System.out.println("-----");
                      System.out.println("Input type Error---- Enter only Integer as input");
                      firstOption(dirpath);
```

OUTPUT:-

```
Choose Options from below:-

1 - Go To Main Menu

2 - Close the application
You want to choose: |
```

STEP-5: Writing a program in Java to handle Secondary Menu options selected by user (SecondOpt.java)

- Select your project and go to File -> New -> Class.
- Enter SecondOpt in class name and click on "Finish."
- **SecondOpt** consists methods for -:
 - 5.1. Handling input selected by user in secondary Menu for File Operations
 - 5.1. Handling input selected by user in secondary Menu for File Operations

```
public static void secondOption(File dirpath) {
               try {
                        System.out.println("-----");
                       System.out.println("Choose Options from below:-");
                        System.out.println("1 - Add a file to the existing directory list");
                        System.out.println("2 - Delete a user specified file from the existing directory list");
                        System.out.println("3 - Search a user specified file from the main directory");
                       Scanner <u>sc</u>=new Scanner(System.in);
                       System.out.print("You want to choose: ");
                        int input=sc.nextInt();
                       System.out.println("-----");
                       switch (input) {
                       case 1:
                                Operations.add(dirpath);
                               break:
                       case 2:
```

```
Main (1) [Java Application] C:\Program Files\Java\jdk1.8.0_144\bin\javaw.exe (26-Mar-2022, 5:28:07 PM)
Choose Options from below:-

1 - Add a file to the existing directory list

2 - Delete a user specified file from the existing directory list

3 - Search a user specified file from the main directory

You want to choose: 1
To add a new file to this directory:
Please Enter the filename with extension:--
 new.txt created successfully
Choose Options from below:-

1 - Go To Main Menu

2 - Go to Previous Menu

3 - Close the application

You want to choose: 2
Choose Options from below:-

1 - Add a file to the existing directory list

2 - Delete a user specified file from the existing directory list

3 - Search a user specified file from the main directory

You want to choose: 3
To search an existing file in this directory:
Please Enter the filename with extension:--
 new.txt
new.txt found in this Directory
 Choose Options from below:-
1 - Go To Main Menu
2 - Go to Previous Menu
 3 - Close the application
You want to choose: 2
 Choose Options from below:-
1 - Add a file to the existing directory list
2 - Delete a user specified file from the existing directory list
3 - Search a user specified file from the main directory
You want to choose: 2
Choose Options from below:-

1 - Add a file to the existing directory list

2 - Delete a user specified file from the existing directory list

3 - Search a user specified file from the main directory

You want to choose: 2
 To delete an existing file from this directory:
Please Enter the filename with extension:--
 Choose Options from below:-
 1 - Go To Main Menu
2 - Go to Previous Menu
3 - Close the application
You want to choose:
```

Step 5: Writing a program in Java to perform the File operations as specified by user (Operations.java)

- Select your project and go to File -> New -> Class.
- Enter **Operations** in class name and click on "Finish."
- **Operations** consists methods for -:
- 5.1. Creating a file as specified by user input.
- 5.2.Deleting a file/folder from "My Docs" folder
- 5.3. Search files as specified by user input and print that it is present in the directory.
- 5.4. Handling input selected by user To go to Primary menu or not

5.1. Creating a file/folder as specified by user input.-

```
■ Console x

Main (1) [Java Application] C\Program Files\Java\jdk1.8.0_144\bin\javaw.exe (26-Mar-2022, 5:06:33 PM)

Choose Options from below:-

1 - Add a file to the existing directory list

2 - Delete a user specified file from the existing directory list

3 - Search a user specified file from the main directory

You want to choose: 1

To add a new file to this directory:

Please Enter the filename with extension:--
index1.txt
index1.txt created successfully
```

5.2. Deleting a file/folder from "My Docs" folder:-

5.3.Search files as specified by user input and print that it is present in the directory:-

OUTPUT:-

5.4. Handling input selected by user To go to Primary menu or not:

```
public static void secondOptionOperation(File dirpath) {
               try {
                      System.out.println("-----");
                      System.out.println("Choose Options from below:-");
                      System.out.println("1 - Go To Main Menu");
                      System.out.println("2 - Go to Previous Menu");
                      System.out.println("3 - Close the application");
                      Scanner <u>sc</u>=new Scanner(System.in);
                      System.out.print("You want to choose: ");
                      int input=sc.nextInt();
                      System.out.println("-----");
                      switch (input) {
                      case 1:
                              Welcome.welcomePage(dirpath);
                              break;
                      case 2:
                              SecondOpt.secondOption(dirpath);
                              break;
                      case 3:
                              System.out.println("Application Closed-----");
                              break:
                      default:
                              System.out.println("Wrong Input given");
                              secondOptionOperation(dirpath);
                              break;
               } catch (InputMismatchException e) {
                      System.out.println("-----");
                      System.out.println("Input type Error---- Enter only Integer as input");
                      secondOptionOperation(dirpath);
OUTPUT:-
```

```
Choose Options from below:-

1 - Go To Main Menu

2 - Go to Previous Menu

3 - Close the application
You want to choose:
```

To see List of the files on Eclipse, right click on Project and click "Refresh"-

Step 6: Pushing the code to GitHub repository

 Open your command prompt and navigate to the folder where you have created your files.

cd <folder path>

• Initialize repository using the following command:

git init

• Add all the files to your git repository using the following command:

git add.

• Commit the changes using the following command:

```
git commit . -m <commit message>
```

• Push the files to the folder you initially created using the following command:

```
git push -u origin master
```

Unique Selling Points of the Application

- 1. The application is designed to keep on running and taking user inputs even after exceptions occur. To terminate the application, appropriate option needs to be selected.
- 2. The application can take any file name as input.
- 3. The application doesn't restrict user to specify the exact filename to search/delete file/folder. They can specify the starting input, and the program searches all files/folder starting with the value and displays it. The user is then provided the option to select all files or to select a specific index to delete.
- 4. The application also allows user to delete folders which are not empty.
- 5. The user is able to seamlessly switch between options or return to previous menu even after any required operation like adding, searching, deleting or retrieving of files is performed.
- 6. When the option to retrieve files in ascending order is selected, user is displayed with two options of viewing the files.
 - 6.1. Ascending order of folders first which have files sorted in them,
 - 6.2. Ascending order of all files and folders inside the "My Docs" folder.
- 7. The application is designed with modularity in mind. Even if one wants to update the path, they can change it through the source code. Application has been developed keeping in mind that there should be very less "hardcoding" of data.

Conclusions

Further enhancements to the application can be made which may include:

- Conditions to check if user is allowed to delete the file or add the file at the specific locations.
- Asking user to verify if they really want to delete the selected directory if it's not empty.
- Retrieving files/folders by different criteria like Last Modified, Type, etc.
- Allowing user to append data to the file.
- Allowing user to open a file and add the item in the file.