# CEL 51, DCCN, Monsoon 2020 :Lab 7: RIPv2 Router Configuration

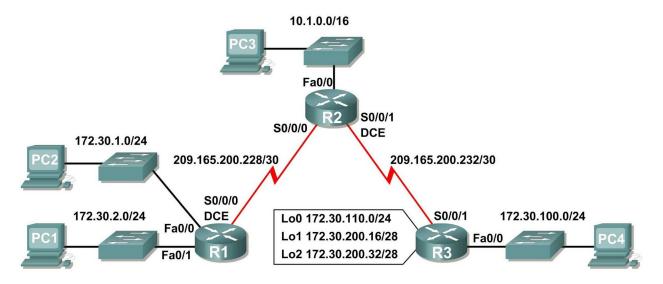
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Roll No. 48

Batch C

# **Topology Diagram**



# **Addressing Table**

Device	Interface	IP Address	Subnet Mask	Default Gateway
R1	Fa0/0	172.30.1.1	255.255.255.0	N/A
	Fa0/1	172.30.2.1	255.255.255.0	N/A
	S0/0/0	209.165.200.230	255.255.255.252	N/A
R2	Fa0/0	10.1.0.1	255.255.0.0	N/A
	S0/0/0	209.165.200.229	255.255.255.252	N/A
	S0/0/1	209.165.200.233	255.255.255.252	N/A
R3	Fa0/0	172.30.100.1	255.255.255.0	N/A
	S0/0/1	209.165.200.234	255.255.255.252	N/A
	Lo0	172.30.110.1	255.255.255.0	N/A
	Lo1	172.30.200.17	255.255.255.240	N/A

	Lo2	172.30.200.33	255.255.255.240	N/A
PC1	NIC	172.30.1.10	255.255.255.0	172.30.2.1
PC2	NIC	172.30.2.10	255.255.255.0	172.30.1.1
PC3	NIC	10.1.0.10	255.255.0.0	10.1.0.1
PC4	NIC	172.30.100.10	255.255.255.0	172.30.100.1

# **Learning Objectives**

Upon completion of this lab, you will be able to:

- Cable a network according to the Topology Diagram.
- Load provided scripts onto the routers.
- Examine the current status of the network.
- Configure RIPv2 on all routers.
- Examine the automatic summarization of routes.
- Examine routing updates with debug ip rip.
- Disable automatic summarization.
- Examine the routing tables.
- Verify network connectivity.
- Document the RIPv2 configuration.

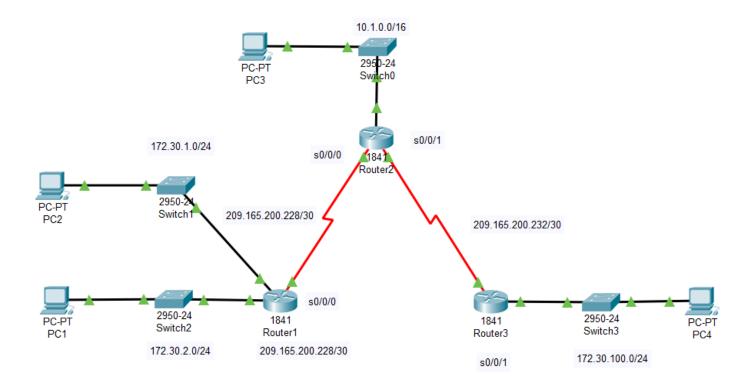
### Scenario

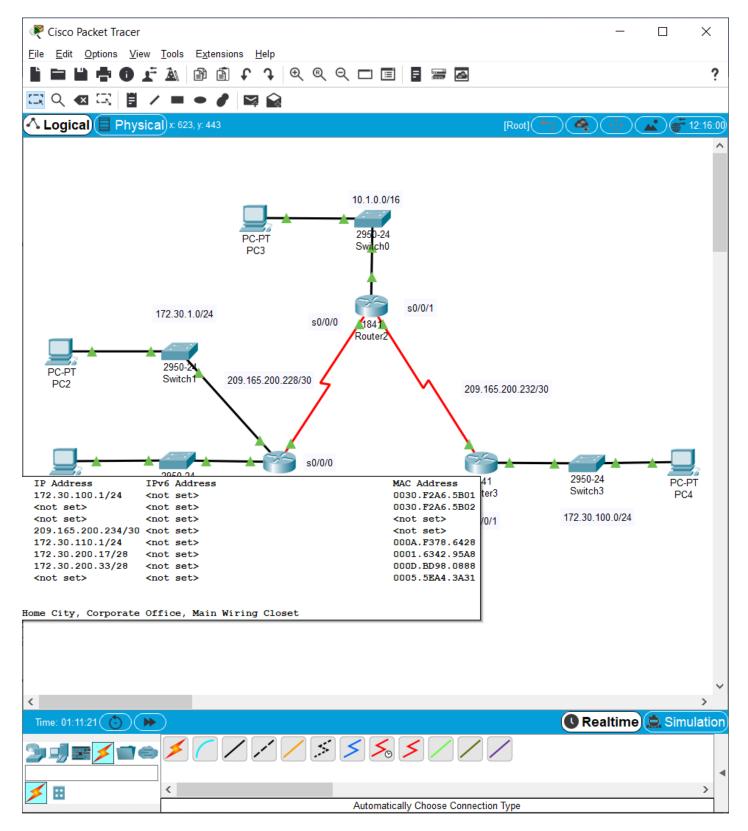
The network shown in the Topology Diagram contains a discontiguous network, 172.30.0.0. This network has been subnetted using VLSM. The 172.30.0.0 subnets are physically and logically divided by at least one other classful or major network, in this case the two serial networks 209.165.200.228/30 and 209.165.200.232/30. This can be an issue when the routing protocol used does not include enough information to distinguish the individual subnets. RIPv2 is a classless routing protocol that can be used to provide subnet mask information in the routing updates. This will allow VLSM subnet information to be propagated throughout the network.

# Task 1: Cable, Erase, and Reload the Routers.

### Step 1: Cable a network.

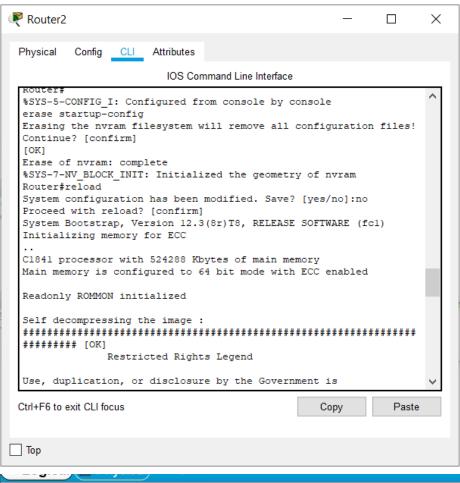
Cable a network that is similar to the one in the Topology Diagram.

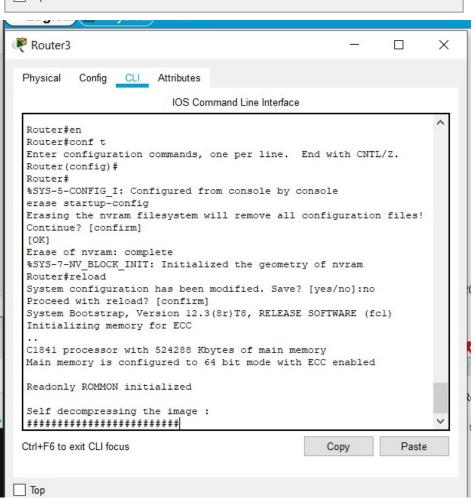


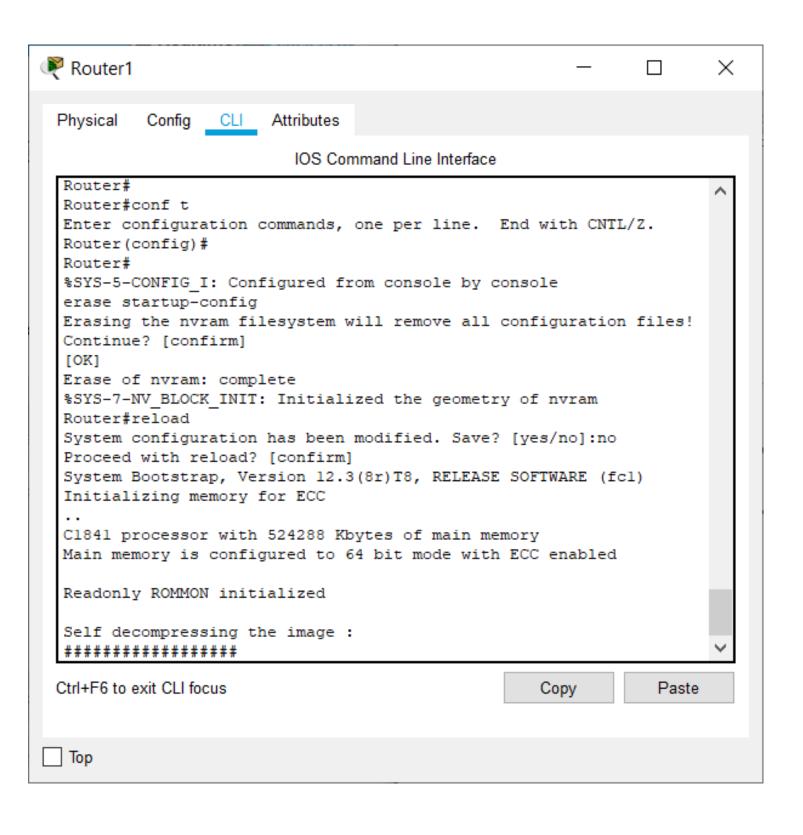


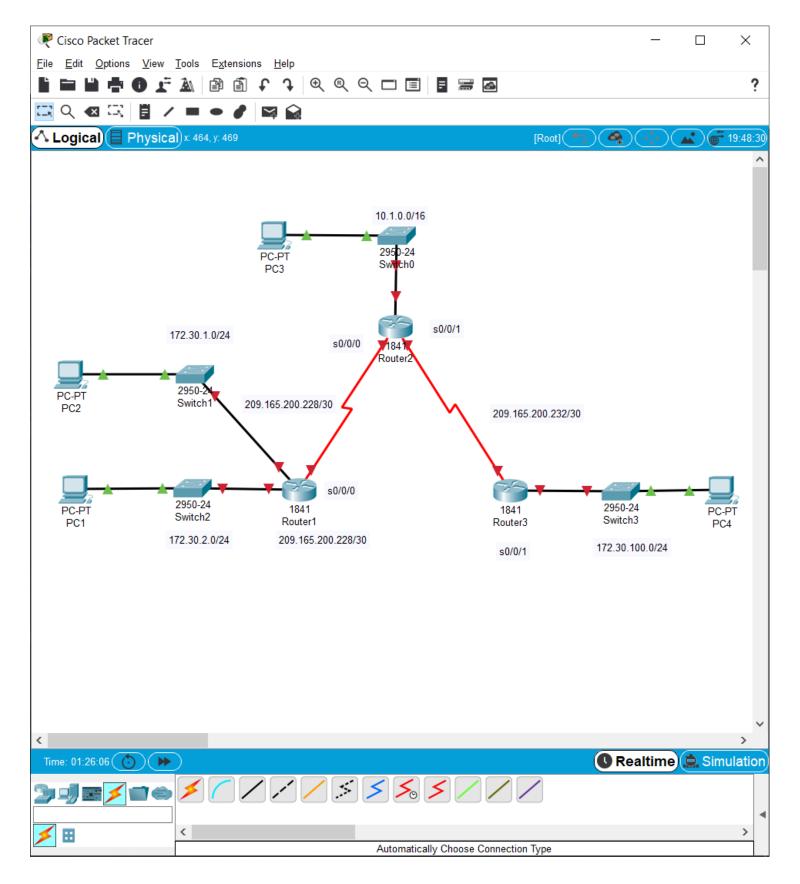
Step 2: Clear the configuration on each router.

Clear the configuration on each of routers using the **erase startup-config** command and then **reload** the routers. Answer **no** if asked to save changes.









Task 2: Load Routers with the Supplied Scripts.

Step 1: Load the following script onto R1.

! hostname R1

```
!
!
interface FastEthernet0/0
ip address 172.30.1.1 255.255.255.0
duplex auto
speed auto
no shutdown
interface FastEthernet0/1
ip address 172.30.2.1 255.255.255.0
duplex auto
speed auto
no shutdown
interface Serial0/0/0
ip address 209.165.200.230 255.255.255.252
clock rate 64000
no shutdown
router rip
passive-interface FastEthernet0/0
passive-interface FastEthernet0/1
network 172.30.0.0
network 209.165.200.0
line con 0
line vty 0 4
login
end
```



Physical Config CLI Attributes

```
Router>enable
Router#conf t
Enter configuration commands, one per line. End with CNTL/Z.
Router(config) #hostname R1
R1(config) #interface FastEthernet0/0
R1(config-if) #ip address 172.30.1.1 255.255.255.0
Rl(config-if)#duplex auto
Rl(config-if) #speed auto
R1(config-if) # no shutdown
R1(config-if)#
%LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up
R1(config) #interface FastEthernet0/1
R1(config-if) #ip address 172.30.2.1 255.255.255.0
Rl(config-if) # duplex auto
Rl(config-if) # speed auto
Rl(config-if) # no shutdown
R1(config-if)#
%LINK-5-CHANGED: Interface FastEthernet0/1, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/1, changed state to up
quit
% Invalid input detected at '^' marker.
R1(config-if) #quit
% Invalid input detected at '^' marker.
R1(config-if) #exit
R1(config) #interface Serial0/0/0
R1(config-if) #ip address 209.165.200.230 255.255.255.252
R1(config-if)# clock rate 64000
This command applies only to DCE interfaces
Rl(config-if) # no shutdown
%LINK-5-CHANGED: Interface Serial0/0/0, changed state to down
Rl(config-if)#exit
R1(config) #router rip
R1(config-router) #passive-interface FastEthernet0/0
Rl(config-router) # passive-interface FastEthernet0/1
R1(config-router) # network 172.30.0.0
R1(config-router) # network 209.165.200.0
R1(config-router) #exit
R1(config) #line con 0
R1(config-line) #line vty 0 4
R1(config-line) #login
% Login disabled on line 194, until 'password' is set
% Login disabled on line 195, until 'password' is set
% Login disabled on line 196, until 'password' is set
% Login disabled on line 197, until 'password' is set
```

Ctrl+F6 to exit CLI focus

```
%LINK-5-CHANGED: Interface Serial0/0/0, changed state to down
  R1(config-if)#exit
 R1(config) #router rip
 Rl(config-router) #passive-interface FastEthernet0/0
 R1(config-router) # passive-interface FastEthernet0/1
 R1(config-router) # network 172.30.0.0
 R1(config-router) # network 209.165.200.0
 R1(config-router) #exit
 R1(config) #line con 0
 R1(config-line)#line vty 0 4
 R1(config-line)#login
 % Login disabled on line 194, until 'password' is set
  % Login disabled on line 195, until 'password' is set
  % Login disabled on line 196, until 'password' is set
  % Login disabled on line 197, until 'password' is set
  % Login disabled on line 198, until 'password' is set
  R1(config-line) #password password
  R1(config-line) #login
  Rl(config-line)#end
  R1#
  %SYS-5-CONFIG_I: Configured from console by console
 Ctrl+F6 to exit CLI focus
Top
```

# Step 2: Load the following script onto R2.

```
hostname R2
interface FastEthernet0/0
ip address 10.1.0.1 255.255.0.0
duplex auto
speed auto
no shutdown
interface Serial0/0/0
ip address 209.165.200.229 255.255.255.252
no shutdown
interface Serial0/0/1
ip address 209.165.200.233 255.255.255.252
clock rate 64000
no shutdown
router rip
passive-interface FastEthernet0/0
network 10.0.0.0
network 209.165.200.0
line con 0
line vty 0 4
login
End
```

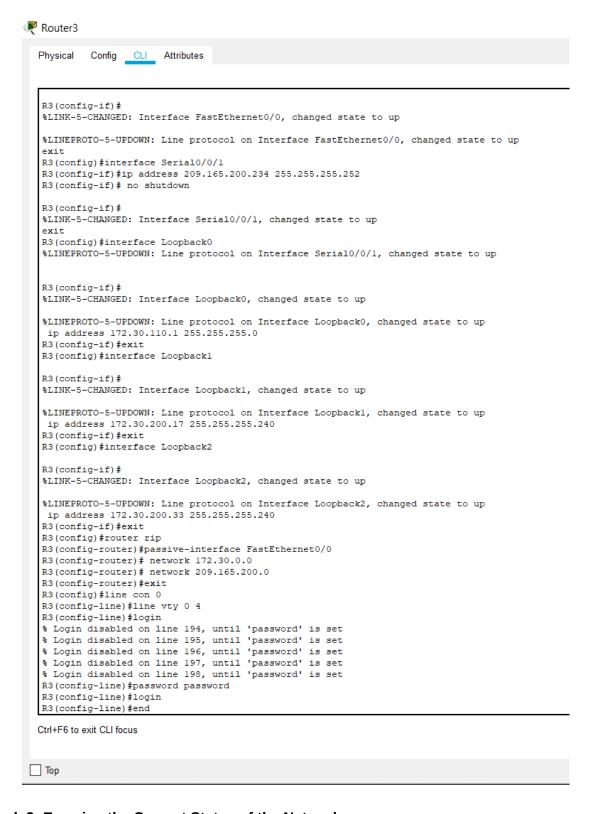


```
Physical
          Config CLI Attributes
 Router>en
 Router#conf t
 Enter configuration commands, one per line. End with CNTL/Z.
 Router(config) #hostname R2
 R2(config)#interface FastEthernet0/0
 R2(config-if)#ip address 10.1.0.1 255.255.0.0
 R2(config-if) # duplex auto
 R2(config-if) # speed auto
 R2(config-if) # no shutdown
 R2(config-if)#
 %LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up
 %LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up
 exit
 R2(config)#interface Serial0/0/0
 R2(config-if) #ip address 209.165.200.229 255.255.255.252
 R2(config-if) # no shutdown
 R2(config-if)#
 %LINK-5-CHANGED: Interface Serial0/0/0, changed state to up
 exit
 R2(config)#
 %LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/0/0, changed state to up
 R2(config)#interface Serial0/0/0
 R2(config-if) #ip address 209.165.200.229 255.255.255.252
 R2(config-if) # no shutdown
 R2(config-if)#exit
 R2(config)#interface Serial0/0/1
 R2(config-if) #ip address 209.165.200.233 255.255.255.252
 R2(config-if)# clock rate 64000
 R2(config-if) # no shutdown
 %LINK-5-CHANGED: Interface Serial0/0/1, changed state to down
 R2(config-if)#exit
 R2(config) #router rip
 R2(config-router) #passive-interface FastEthernet0/0
 R2(config-router) # network 10.0.0.0
 R2(config-router) # network 209.165.200.0
 R2 (config-router) #exit
 R2(config) #line con 0
 R2(config-line) #line vty 0 4
 R2(config-line) #login
 % Login disabled on line 194, until 'password' is set
 % Login disabled on line 195, until 'password' is set
 % Login disabled on line 196, until 'password' is set
 % Login disabled on line 197, until 'password' is set
 % Login disabled on line 198, until 'password' is set
 R2(config-line) #password password
 R2(config-line)#login
 R2(config-line)#end
 R2#
 %SYS-5-CONFIG I: Configured from console by console
 Ctrl+F6 to exit CLI focus
Top
```

Step 3: Load the following script onto R3.

```
interface FastEthernet0/0
ip address 172.30.100.1 255.255.255.0
duplex auto
speed auto
no shutdown
interface Serial0/0/1
ip address 209.165.200.234 255.255.255.252
no shutdown
interface Loopback0
ip address 172.30.110.1 255.255.255.0
interface Loopback1
ip address 172.30.200.17 255.255.255.240
interface Loopback2
ip address 172.30.200.33 255.255.255.240
!
router rip
passive-interface FastEthernet0/0
network 172.30.0.0
network 209.165.200.0
line con 0
line vty 0 4
login
End
          Router3
```

# Physical Config CLI Attributes Router> Router> Router>en Router#conf t Enter configuration commands, one per line. End with CNTL/Z. Router(config) #hostname R3 R3(config) #interface FastEthernet0/0 R3(config-if) #ip address 172.30.100.1 255.255.255.0 R3(config-if) # duplex auto R3(config-if) # speed auto R3(config-if) # no shutdown %LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up %LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up R3(config)#interface Serial0/0/1 R3(config-if) #ip address 209.165.200.234 255.255.255.252 R3(config-if) # no shutdown R3(config-if)# %LINK-5-CHANGED: Interface Serial0/0/1, changed state to up exit R3(config)#interface Loopback0 %LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/0/1, changed state to up

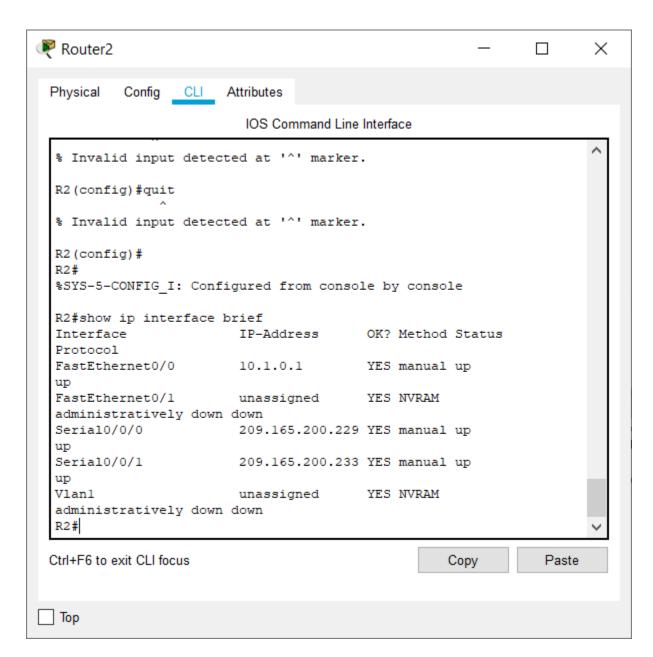


# Task 3: Examine the Current Status of the Network.

# Step 1: Verify that both serial links are up.

The two serial links can quickly be verified using the **show ip interface brief** command on R2.

R2#show ip interface brief

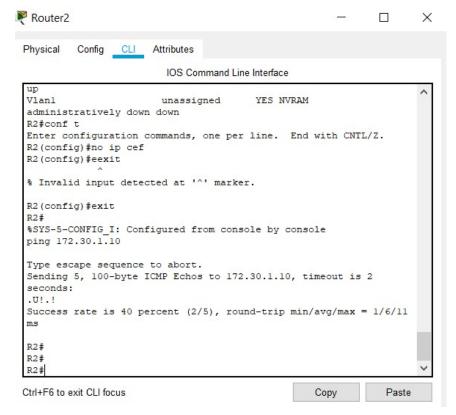


Step 2: Check the connectivity from R2 to the hosts on the R1 and R3 LANs.

Note: For the 1841 router, you will need to disable IP CEF to obtain the correct output from the **ping** command. Although a discussion of IP CEF is beyond the scope of this course, you may disable IP CEF by using the following command in global configuration mode:

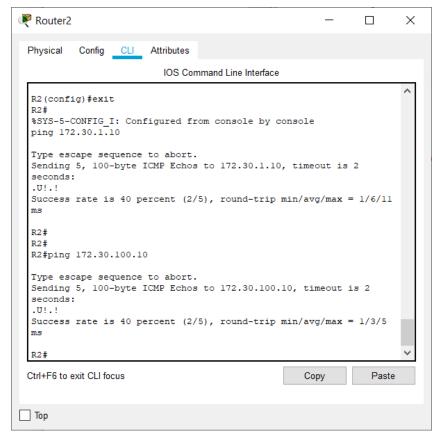
R2(config)#no ip cef

From the R2 router, how many ICMP messages are successful when pinging PC1?



Hence 2 packets were received

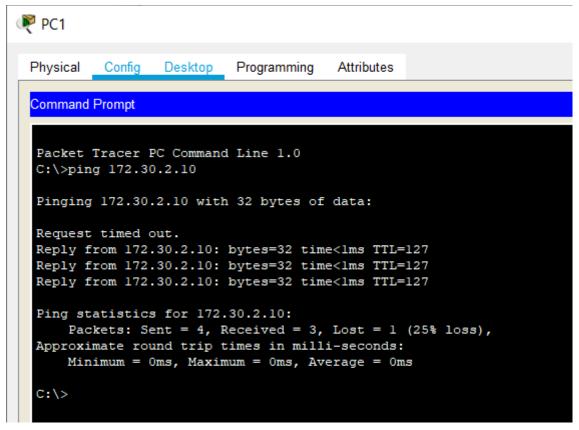
From the R2 router, how many ICMP messages are successful when pinging PC4?



Hence 2 packets were received

## Step 3: Check the connectivity between the PCs.

From the PC1, is it possible to ping PC2?



What is the success rate?

75 % as 1 packet is loss

From the PC1, is it possible to ping PC3?

```
C:\>ping 10.1.0.10

Pinging 10.1.0.10 with 32 bytes of data:

Request timed out.

Reply from 10.1.0.10: bytes=32 time=2ms TTL=126

Request timed out.

Reply from 10.1.0.10: bytes=32 time=1ms TTL=126

Ping statistics for 10.1.0.10:

Packets: Sent = 4, Received = 2, Lost = 2 (50% loss),

Approximate round trip times in milli-seconds:

Minimum = 1ms, Maximum = 2ms, Average = 1ms
```

What is the success rate?

From the PC1, is it possible to ping PC4?

```
C:\>ping 172.30.100.10

Pinging 172.30.100.10 with 32 bytes of data:

Reply from 172.30.1.1: Destination host unreachable.

Ping statistics for 172.30.100.10:

Packets: Sent = 4, Received = 0, Lost = 4 (100% loss),

C:\>
```

What is the success rate?

0 %

From the PC4, is it possible to ping PC2?



```
Physical Config Desktop Programming Attributes

Command Prompt

Packet Tracer PC Command Line 1.0
C:\>ping 172.30.2.10

Pinging 172.30.2.10 with 32 bytes of data:

Reply from 172.30.100.1: Destination host unreachable.
Request timed out.
Reply from 172.30.100.1: Destination host unreachable.
Reply from 172.30.100.1: Destination host unreachable.

Reply from 172.30.100.1: Destination host unreachable.

Ping statistics for 172.30.2.10:
Packets: Sent = 4, Received = 0, Lost = 4 (100% loss),
```

What is the success rate?

```
C:\>ping 10.1.0.10
Pinging 10.1.0.10 with 32 bytes of data:

Reply from 10.1.0.10: bytes=32 time=lms TTL=126
Request timed out.
Reply from 10.1.0.10: bytes=32 time=lms TTL=126
Request timed out.

Ping statistics for 10.1.0.10:
    Packets: Sent = 4, Received = 2, Lost = 2 (50% loss Approximate round trip times in milli-seconds:
    Minimum = lms, Maximum = lms, Average = lms
```

From the PC4, is it possible to ping PC3?

What is the success rate?

50 %

### Step 4: View the routing table on R2.

Both the R1 and R3 are advertising routes to the 172.30.0.0/16 network; therefore, there are two entries for this network in the R2 routing table. The R2 routing table only shows the major classful network address of 172.30.0.0—it does not show any of the subnets for this network that are used on the LANs attached to R1 and R3. Because the routing metric is the same for both entries, the router alternates the routes that are used when forwarding packets that are destined for the 172.30.0.0/16 network.

## R2#show ip route

Ctrl+F6 to exit CLI focus

Top

```
R2#show ip route
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
      D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
      N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
      E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
      i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
      * - candidate default, U - per-user static route, o - ODR
      P - periodic downloaded static route
Gateway of last resort is not set
    10.0.0.0/16 is subnetted, 1 subnets
Ċ
       10.1.0.0 is directly connected, FastEthernet0/0
R
    172.30.0.0/16 [120/1] via 209.165.200.230, 00:00:21, Serial0/0/0
                   [120/1] via 209.165.200.234, 00:00:15, Serial0/0/1
     209.165.200.0/30 is subnetted, 2 subnets
C
       209.165.200.228 is directly connected, Serial0/0/0
C
       209.165.200.232 is directly connected, Serial0/0/1
R2#
```

### Step 5: Examine the routing table on the R1 router.

Both R1 and R3 are configured with interfaces on a discontinuous network, 172.30.0.0. The 172.30.0.0 subnets are physically and logically divided by at least one other classful or major network—in this case, the two serial networks 209.165.200.228/30 and 209.165.200.232/30. Classful routing protocols like RIPv1 summarize networks at major network boundaries. Both R1 and R3 will be summarizing 172.30.0.0/24 subnets to 172.30.0.0/16. Because the route to 172.30.0.0/16 is directly connected, and because R1 does not have any specific routes for the 172.30.0.0 subnets on R3, packets destined for the R3 LANs will not be forwarded properly.

### R1#show ip route

```
R1>
  R1>en
  Rl#show ip route
  Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
         D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
        {\tt N1} - OSPF NSSA external type 1, {\tt N2} - OSPF NSSA external type 2
         E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
         i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
         * - candidate default, U - per-user static route, o - ODR
         P - periodic downloaded static route
  Gateway of last resort is not set
  R
       10.0.0.0/8 [120/1] via 209.165.200.229, 00:00:13, Serial0/0/0
       172.30.0.0/24 is subnetted, 2 subnets
  C
          172.30.1.0 is directly connected, FastEthernet0/0
  С
          172.30.2.0 is directly connected, FastEthernet0/1
       209.165.200.0/30 is subnetted, 2 subnets
  С
          209.165.200.228 is directly connected, Serial0/0/0
          209.165.200.232 [120/1] via 209.165.200.229, 00:00:13, Serial0/0/0
  R
  R1#
 Ctrl+F6 to exit CLI focus
Тор
```

# Step 6: Examine the routing table on the R3 router.

R3 only shows its own subnets for 172.30.0.0 network: 172.30.100/24, 172.30.110/24, 172.30.200.16/28, and 172.30.200.32/28. R3 does not have any routes for the 172.30.0.0 subnets on R1.

R3#show ip route

```
R3>
 R3>en
  R3#show ip route
  Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
         D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
         N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
         E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
         i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
         * - candidate default, U - per-user static route, o - ODR
         P - periodic downloaded static route
  Gateway of last resort is not set
       10.0.0.0/8 [120/1] via 209.165.200.233, 00:00:20, Serial0/0/1
       172.30.0.0/16 is variably subnetted, 4 subnets, 2 masks
          172.30.100.0/24 is directly connected, FastEthernet0/0
  С
  С
          172.30.110.0/24 is directly connected, Loopback0
  С
         172.30.200.16/28 is directly connected, Loopbackl
         172.30.200.32/28 is directly connected, Loopback2
       209.165.200.0/30 is subnetted, 2 subnets
          209.165.200.228 [120/1] via 209.165.200.233, 00:00:20, Serial0/0/1
          209.165.200.232 is directly connected, Serial0/0/1
  C
 R3#
 Ctrl+F6 to exit CLI focus
Top
```

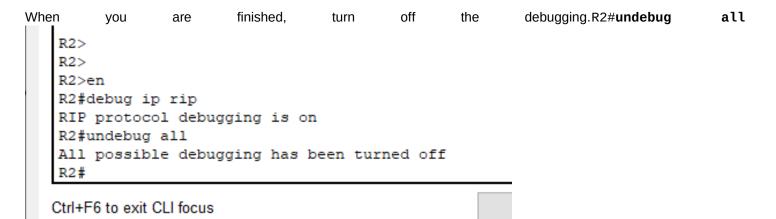
# Step 7: Examine the RIPv1 packets that are being received by R2.

Use the **debug ip rip** command to display RIP routing updates.

R2 is receiving the route 172.30.0.0, with 1 hop, from both R1 and R3. Because these are equal cost metrics, both routes are added to the R2 routing table. Because RIPv1 is a classful routing protocol, no subnet mask information is sent in the update.

### R2#debug ip rip

R2 is sending only the routes for the 10.0.0.0 LAN and the two serial connections to R1 and R3. R1 and R3 are not receiving any information about the 172.30.0.0 subnet routes.



## Task 4: Configure RIP Version 2.

Step 1: Use the version 2 command to enable RIP version 2 on each of the routers.

```
R2(config)#router rip
R2(config-router)#version 2
   R2#conf t
   Enter configuration commands, one per line. End with CNTL/Z.
   R2 (config) #router rip
   R2(config-router) #version 2
  R2(config-router)#
R1(config)#router rip
R1(config-router)#version 2
   R1#conf t
   Enter configuration commands, one per line. End with CNTL/Z.
   R1(config) #router rip
   Rl(config-router) #version 2
  R1(config-router)#
R3(config)#router rip
R3(config-router)#version 2
R3#conf t
Enter configuration commands, one per line. End with CNTL/Z.
R3(config) #router rip
R3(config-router) #versio 2
R3(config-router) #version 2
R3(config-router)#
```

RIPv2 messages include the subnet mask in a field in the routing updates. This allows subnets and their masks to be included in the routing updates. However, by default RIPv2 summarizes networks at major network boundaries, just like RIPv1, except that the subnet mask is included in the update.

### Step 2: Verify that RIPv2 is running on the routers.

The **debug ip rip**, **show ip protocols**, and **show run** commands can all be used to confirm that RIPv2 is running. The output of the **show ip protocols** command for R1 is shown below.

### R1# show ip protocols

```
R1#
Rl#show ip protocols
Routing Protocol is "rip"
Sending updates every 30 seconds, next due in 18 seconds
Invalid after 180 seconds, hold down 180, flushed after 240
Outgoing update filter list for all interfaces is not set
Incoming update filter list for all interfaces is not set
Redistributing: rip
Default version control: send version 2, receive 2
               Send Recv Triggered RIP Key-chain
 Interface
 Serial0/0/0
                     2
                            2
Automatic network summarization is in effect
Maximum path: 4
Routing for Networks:
         172.30.0.0
         209.165.200.0
Passive Interface(s):
         FastEthernet0/0
         FastEthernet0/1
Routing Information Sources:
         Gateway
                                   Last Update
                       Distance
         209.165.200.229
                            120 00:00:08
Distance: (default is 120)
```

#### Task 5: Examine the Automatic Summarization of Routes.

The LANs connected to R1 and R3 are still composed of discontiguous networks. R2 still shows two equal cost paths to the 172.30.0.0/16 network in the routing table. R2 still shows only the major classful network address of 172.30.0.0 and does not show any of the subnets for this network.

## R2#show ip route

```
R2#show ip route
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
      D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
      N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
      E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
      i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route
Gateway of last resort is not set
    10.0.0.0/16 is subnetted, 1 subnets
Ċ
       10.1.0.0 is directly connected, FastEthernet0/0
    172.30.0.0/16 [120/1] via 209.165.200.230, 00:00:19, Serial0/0/0
                   [120/1] via 209.165.200.234, 00:00:16, Serial0/0/1
    209.165.200.0/30 is subnetted, 2 subnets
С
       209.165.200.228 is directly connected, Serial0/0/0
С
       209.165.200.232 is directly connected, Serial0/0/1
```

R1 still shows only its own subnets for the 172.30.0.0 network. R1 still does not have any routes for the 172.30.0.0 subnets on R3.

### R1#show ip route

```
Rl#show ip route
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
      D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
      N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
      E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
      i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route
Gateway of last resort is not set
R
    10.0.0.0/8 [120/1] via 209.165.200.229, 00:00:01, Serial0/0/0
    172.30.0.0/24 is subnetted, 2 subnets
C
        172.30.1.0 is directly connected, FastEthernet0/0
       172.30.2.0 is directly connected, FastEthernet0/1
     209.165.200.0/30 is subnetted, 2 subnets
C
       209.165.200.228 is directly connected, Serial0/0/0
R
        209.165.200.232 [120/1] via 209.165.200.229, 00:00:01, Serial0/0/0
```

R3 still only shows its own subnets for the 172.30.0.0 network. R3 still does not have any routes for the 172.30.0.0 subnets on R1.

### R3#show ip route

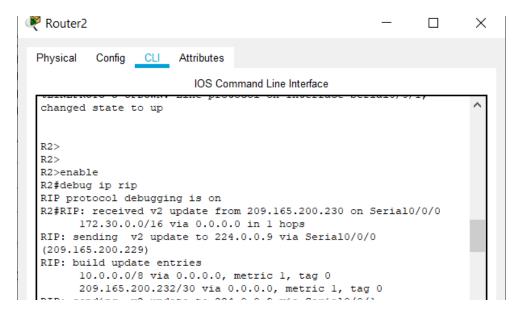
```
R3#show ip route
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       {\tt N1} - OSPF NSSA external type 1, {\tt N2} - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
       i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route
Gateway of last resort is not set
     10.0.0.0/8 [120/1] via 209.165.200.233, 00:00:22, Serial0/0/1
     172.30.0.0/16 is variably subnetted, 4 subnets, 2 masks
        172.30.100.0/24 is directly connected, FastEthernet0/0
        172.30.110.0/24 is directly connected, Loopback0
        172.30.200.16/28 is directly connected, Loopbackl
С
       172.30.200.32/28 is directly connected, Loopback2
    209.165.200.0/30 is subnetted, 2 subnets
       209.165.200.228 [120/1] via 209.165.200.233, 00:00:22, Serial0/0/1
С
        209.165.200.232 is directly connected, Serial0/0/1
R3#
```

Use the output of the **debug ip rip** command to answer the following questions: What entries are included in the RIP updates sent out from R3?

```
R3>
R3>enable
R3#debug ip rip
RIP protocol debugging is on
R3#RIP: sending v2 update to 224.0.0.9 via Loopback0
(172.30.110.1)
RIP: build update entries
      10.0.0.0/8 via 0.0.0.0, metric 2, tag 0
      172.30.100.0/24 via 0.0.0.0, metric 1, tag 0
      172.30.200.16/28 via 0.0.0.0, metric 1, tag 0
      172.30.200.32/28 via 0.0.0.0, metric 1, tag 0
      209.165.200.0/24 via 0.0.0.0, metric 1, tag 0
RIP: sending v2 update to 224.0.0.9 via Loopbackl
(172.30.200.17)
RIP: build update entries
      10.0.0.0/8 via 0.0.0.0, metric 2, tag 0
Ctrl+F6 to exit CLI focus
                                                   Copy
                                                                Paste
```

10.0.0.0/8 172.30.100.0/24 172.30.110.0/24 172.30.200.16/28 209.165.200.0/24

On R2, what routes are in the RIP updates that are received from R3?



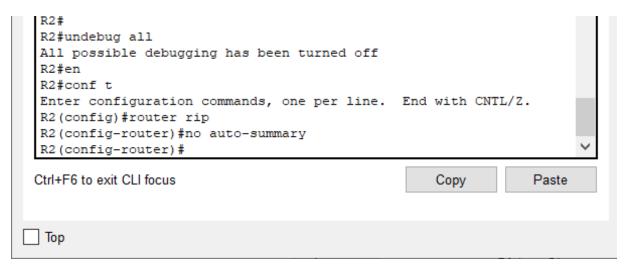
# 172.30.0.0/16

R3 is not sending any of the 172.30.0.0 subnets—only the summarized route of 172.30.0.0/16, including the subnet mask. This is why R2 and R1 are not seeing the 172.30.0.0 subnets on R3.

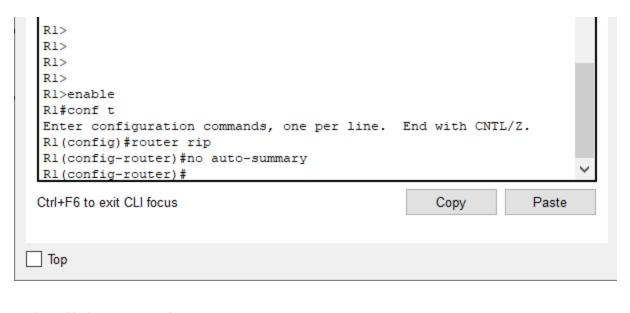
## Task 6: Disable Automatic Summarization.

The **no auto-summary** command is used to turn off automatic summarization in RIPv2. Disable auto summarization on all routers. The routers will no longer summarize routes at major network boundaries.

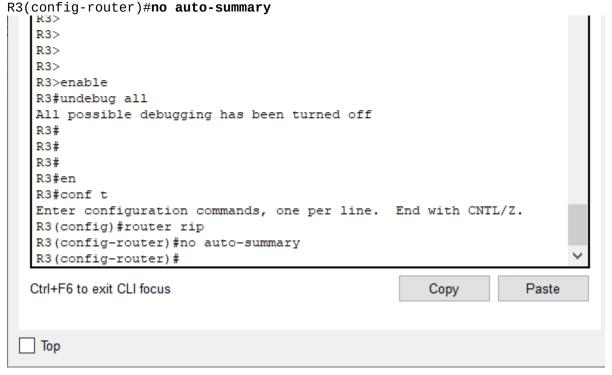
R2(config)#router rip
R2(config-router)#no auto-summary



R1(config)#router rip
R1(config-router)#no auto-summary



R3(config)#router rip



The **show ip route** and **ping** commands can be used to verify that automatic summarization is off.

# Task 7: Examine the Routing Tables.

The LANs connected to R1 and R3 should now be included in all three routing tables.

R2#show ip route

```
KZ#
R2#
R2#show ip route
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
       i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route
Gateway of last resort is not set
     10.0.0.0/16 is subnetted, 1 subnets
С
        10.1.0.0 is directly connected, FastEthernet0/0
     172.30.0.0/16 is variably subnetted, 7 subnets, 3 masks
R
       172.30.0.0/16 [120/1] via 209.165.200.230, 00:02:09, Serial0/0/0
                      [120/1] via 209.165.200.234, 00:02:03, Serial0/0/1
        172.30.1.0/24 [120/1] via 209.165.200.230, 00:00:23, Serial0/0/0
R
R
       172.30.2.0/24 [120/1] via 209.165.200.230, 00:00:23, Serial0/0/0
R
        172.30.100.0/24 [120/1] via 209.165.200.234, 00:00:12, Serial0/0/1
R
        172.30.110.0/24 [120/1] via 209.165.200.234, 00:00:12, Serial0/0/1
        172.30.200.16/28 [120/1] via 209.165.200.234, 00:00:12, Seria10/0/1
R
        172.30.200.32/28 [120/1] via 209.165.200.234, 00:00:12, Serial0/0/1
     209.165.200.0/30 is subnetted, 2 subnets
 --More--
```

Ctrl+F6 to exit CLI focus

\_\_\_ Top

## R1#show ip route

```
R1#
Rl#show ip route
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
       i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route
Gateway of last resort is not set
     10.0.0.0/8 is variably subnetted, 2 subnets, 2 masks
        10.0.0.0/8 is possibly down, routing via 209.165.200.229, Serial0/0/0
       10.1.0.0/16 [120/1] via 209.165.200.229, 00:00:12, Serial0/0/0
R
     172.30.0.0/16 is variably subnetted, 6 subnets, 2 masks
С
       172.30.1.0/24 is directly connected, FastEthernet0/0
C
       172.30.2.0/24 is directly connected, FastEthernet0/1
R
        172.30.100.0/24 [120/2] via 209.165.200.229, 00:00:12, Serial0/0/0
R
        172.30.110.0/24 [120/2] via 209.165.200.229, 00:00:12, Serial0/0/0
       172.30.200.16/28 [120/2] via 209.165.200.229, 00:00:12, Serial0/0/0
R
       172.30.200.32/28 [120/2] via 209.165.200.229, 00:00:12, Serial0/0/0
     209.165.200.0/30 is subnetted, 2 subnets
Ċ.
       209.165.200.228 is directly connected, Serial0/0/0
 --More--
```

Ctrl+F6 to exit CLI focus

Top

```
R3#
  R3#show ip route
  Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
        D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
        N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
        E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
        i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
         * - candidate default, U - per-user static route, o - ODR
         P - periodic downloaded static route
  Gateway of last resort is not set
      10.0.0.0/8 is variably subnetted, 2 subnets, 2 masks
         10.0.0.0/8 is possibly down, routing via 209.165.200.233, Serial0/0/1
 R
          10.1.0.0/16 [120/1] via 209.165.200.233, 00:00:18, Serial0/0/1
      172.30.0.0/16 is variably subnetted, 6 subnets, 2 masks
         172.30.1.0/24 [120/2] via 209.165.200.233, 00:00:18, Serial0/0/1
          172.30.2.0/24 [120/2] via 209.165.200.233, 00:00:18, Serial0/0/1
         172.30.100.0/24 is directly connected, FastEthernet0/0
  Ċ
         172.30.110.0/24 is directly connected, Loopback0
         172.30.200.16/28 is directly connected, Loopbackl
         172.30.200.32/28 is directly connected, Loopback2
       209.165.200.0/30 is subnetted, 2 subnets
          209.165.200.228 [120/1] via 209.165.200.233, 00:00:18, Serial0/0/1
    -More--
 Ctrl+F6 to exit CLI focus
Top
```

Use the output of the **debug ip rip** command to answer the following questions:

What entries are included in the RIP updates sent out from R1?

```
Rl#debug ip rip
RIP protocol debugging is on
R1#RIP: received v2 update from 209.165.200.229 on Serial0/0/0
      10.1.0.0/16 via 0.0.0.0 in 1 hops
      172.30.100.0/24 via 0.0.0.0 in 2 hops
      172.30.110.0/24 via 0.0.0.0 in 2 hops
      172.30.200.16/28 via 0.0.0.0 in 2 hops
      172.30.200.32/28 via 0.0.0.0 in 2 hops
      209.165.200.232/30 via 0.0.0.0 in 1 hops
RIP: sending v2 update to 224.0.0.9 via Serial0/0/0
(209.165.200.230)
RIP: build update entries
      172.30.1.0/24 via 0.0.0.0, metric 1, tag 0
      172.30.2.0/24 via 0.0.0.0, metric 1, tag 0
Ctrl+F6 to exit CLI focus
                                                   Copy
                                                                Paste
Top
```

172.30.1.0/24 172.30.2.0/24

On R2, what routes are in the RIP updates that are received from R1?

172.30.1.0/24 172.30.2.0/24

Are the subnet masks now included in the routing updates?

Yes

# **Task 8: Verify Network Connectivity.**

Step 1: Check connectivity between R2 router and PCs.

From R2, how many ICMP messages are successful when pinging PC1?

From R2, how many ICMP messages are successful when pinging PC4?

```
Type escape sequence to abort.

Sending 5, 100-byte ICMP Echos to 172.30.100.10, timeout is 2 seconds:

.!!!!

Success rate is 80 percent (4/5), round-trip min/avg/max = 1/1/2 ms
```

### Step 2: Check the connectivity between the PCs.

From PC1, is it possible to ping PC2?



Physical Config Desktop Programming Attributes

# Command Prompt

```
Packet Tracer PC Command Line 1.0
C:\>ping 172.30.1.10

Pinging 172.30.1.10 with 32 bytes of data:

Reply from 172.30.1.10: bytes=32 time=3ms TTL=128
Reply from 172.30.1.10: bytes=32 time=3ms TTL=128
Reply from 172.30.1.10: bytes=32 time<1ms TTL=128
Reply from 172.30.1.10: bytes=32 time=2ms TTL=128

Ping statistics for 172.30.1.10:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),

Approximate round trip times in milli-seconds:

Minimum = 0ms, Maximum = 3ms, Average = 2ms
```

What is the success rate?

100 %

From PC1, is it possible to ping PC3?

```
Minimum = Oms, Maximum = 3ms, Average = 2ms

C:\>ping 10.1.0.10

Pinging 10.1.0.10 with 32 bytes of data:

Request timed out.

Reply from 10.1.0.10: bytes=32 time=1ms TTL=126

Reply from 10.1.0.10: bytes=32 time=1ms TTL=126

Reply from 10.1.0.10: bytes=32 time=1ms TTL=126

Ping statistics for 10.1.0.10:

Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),

Approximate round trip times in milli-seconds:

Minimum = 1ms, Maximum = 1ms, Average = 1ms

C:\>
```

What is the success rate?

```
C:\>ping 172.30.100.10

Pinging 172.30.100.10 with 32 bytes of data:

Reply from 172.30.100.10: bytes=32 time=3ms TTL=125
Reply from 172.30.100.10: bytes=32 time=2ms TTL=125
Reply from 172.30.100.10: bytes=32 time=2ms TTL=125
Reply from 172.30.100.10: bytes=32 time=2ms TTL=125
Ping statistics for 172.30.100.10:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 2ms, Maximum = 3ms, Average = 2ms

C:\>
Top
```

What is the success rate?

100 %

From PC4, is it possible to ping PC2?

```
PC4
 Physical
           Config
                  Desktop
                           Programming
                                        Attributes
 Command Prompt
  Packet Tracer PC Command Line 1.0
  C:\>ping 172.30.1.10
  Pinging 172.30.1.10 with 32 bytes of data:
  Reply from 172.30.1.10: bytes=32 time=4ms TTL=125
  Reply from 172.30.1.10: bytes=32 time=2ms TTL=125
  Reply from 172.30.1.10: bytes=32 time=2ms TTL=125
  Reply from 172.30.1.10: bytes=32 time=2ms TTL=125
  Ping statistics for 172.30.1.10:
      Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
  Approximate round trip times in milli-seconds:
      Minimum = 2ms, Maximum = 4ms, Average = 2ms
```

What is the success rate?

**100** %

From PC4, is it possible to ping PC3?

```
C:\>ping 10.1.0.10

Pinging 10.1.0.10 with 32 bytes of data:

Reply from 10.1.0.10: bytes=32 time=1ms TTL=126
Reply from 10.1.0.10: bytes=32 time=3ms TTL=126
Reply from 10.1.0.10: bytes=32 time=1ms TTL=126
Reply from 10.1.0.10: bytes=32 time=2ms TTL=126

Ping statistics for 10.1.0.10:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:

Minimum = 1ms, Maximum = 3ms, Average = 1ms
```

What is the success rate?

100 %

### **Task 9: Documentation**

On each router, capture the following command output to a text (.txt) file and save for future reference.

- show running-config
- show ip route
- show ip interface brief
- show ip protocols

If you need to review the procedures for capturing command output, refer to Lab 1.5.1.

# Task 10: Clean Up

Erase the configurations and reload the routers. Disconnect and store the cabling. For PC hosts that are normally connected to other networks (such as the school LAN or to the Internet), reconnect the appropriate cabling and restore the TCP/IP settings.