1. Write a C program to find the sum of elements in an array using pointers.

```
#include <stdio.h>
int main() {
  int arr[100];
  int n, i, sum = 0;
  int *ptr;
  printf("Enter the number of elements in the array (maximum 100): ");
  scanf("%d", &n);
  printf("Enter %d elements in the array:\n", n);
  for (i = 0; i < n; i++) {
     scanf("%d", &arr[i]);
  }
  ptr = arr;
  for (i = 0; i < n; i++) {
     sum += *ptr;
     ptr++;
  }
  printf("The sum of the array elements is: %d\n", sum);
  return 0;
}
```

```
Enter the number of elements in the array (maximum 100): 3
Enter 3 elements in the array:
1
2
3
The sum of the array elements is: 6
```

2. Write a C program to swap the values of two integers using pointers.

#include <stdio.h>

```
void swap(int *x, int *y) {
  int temp;
  temp = *x;
  x = y;
  *y = temp;
}
int main() {
  int num1, num2;
  printf("Enter two integers to swap: ");
  scanf("%d %d", &num1, &num2);
  printf("Before swapping: num1 = %d, num2 = %d\n", num1, num2);
  swap(&num1, &num2);
  printf("After swapping: num1 = %d, num2 = %d\n", num1, num2);
  return 0;
}
Enter two integers to swap: 1
Before swapping: num1 = 1, num2 = 2
After swapping: num1 = 2, num2 = 1
3. Write a C program to reverse a string using pointers.
#include <stdio.h>
void reverse(char *str) {
 int len = 0, i;
 char *start, *end, temp;
 while (*str != '\0') {
  len++;
  str++;
 }
```

```
start = str - len;
 end = start + len - 1;
 for (i = 0; i < len / 2; i++) {
  temp = *end;
  *end = *start;
  *start = temp;
  start++;
  end--;
 }
}
int main() {
 char str[100];
 printf("Enter a string to reverse: ");
 fgets(str, 100, stdin);
 reverse(str);
 printf("The reversed string is: %s\n", str);
 return 0;
}
```

Enter a string to reverse: 12 The reversed string is: 21

4. Write a C program to calculate the power of a number using pointers to functions.

```
#include <stdio.h>
int power(int base, int exp) {
   if (exp == 0) {
      return 1;
   } else {
      return base * power(base, exp - 1);
   }
```

```
}
int main() {
  int base, exp, result;
  printf("Enter the base number: ");
  scanf("%d", &base);
  printf("Enter the exponent: ");
  scanf("%d", &exp);
  int (*power func)(int, int) = power;
  result = power_func(base, exp);
  printf("%d raised to the power of %d is %d\n", base, exp, result);
  return 0;
}
 Enter the base number: 1
 Enter the exponent: 2
 1 raised to the power of 2 is 1
5. Write a C program that dynamically allocates memory for
a 2D array based on user input.
#include <stdio.h>
#include <stdlib.h>
int main() {
  int rows, cols, i, j;
```

int *arr;

scanf("%d", &rows);

scanf("%d", &cols);

printf("Enter the number of rows: ");

printf("Enter the number of columns: ");

```
arr = (int *)malloc(rows * cols * sizeof(int));
if (arr == NULL) {
  printf("Memory allocation failed!\n");
   return 1;
}
printf("Enter elements for the %d x %d array:\n", rows, cols);
for (i = 0; i < rows; i++) {
  for (j = 0; j < cols; j++) {
     scanf("%d", &arr[i * cols + j]);
  }
}
printf("The entered array:\n");
for (i = 0; i < rows; i++) {
  for (j = 0; j < cols; j++) {
     printf("%d ", arr[i * cols + j]);
  }
  printf("\n");
}
free(arr);
return 0;
```

}

```
Enter the number of rows: 2
Enter the number of columns: 2
Enter elements for the 2 x 2 array:
1
2
3
4
The entered array:
1 2
3 4
```