

Computer Networks

COL 334/672

IP Addressing and Inter-domain Routing

Slides adapted from KR

Sem 1, 2025-26

Mark your attendance on
Acadly

Recap: Intra-domain routing

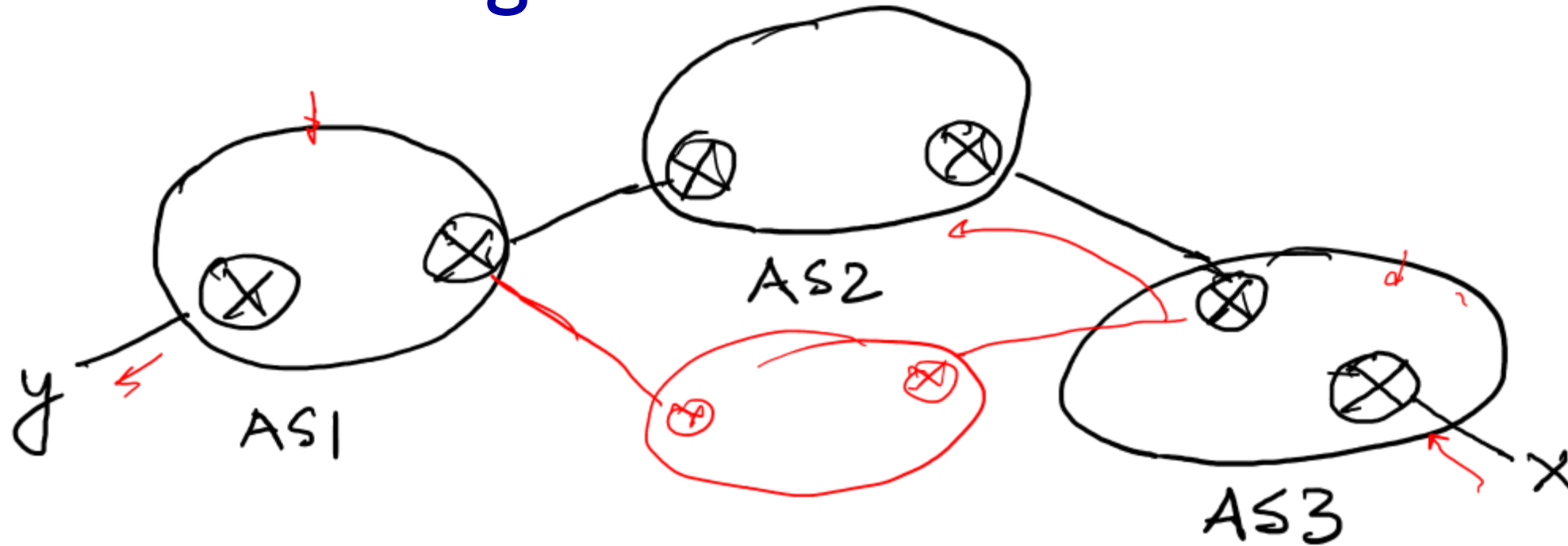
Routing within a network or Autonomous System (AS)

- Finding *shortest (lowest-cost)* paths inside an AS
 - ■ Loop-free routing
 - ■ Adapt quickly to topology changes
- } → Scalability
→ Resilience

Key approaches

- Distance Vector routing:
 - Routers share distance estimate to destinations with neighbors.
 - E.g. protocols, Routing Information Protocol (RIP), EIGRP: Enhanced Interior Gateway Routing Protocol
 - Link State routing:
 - Routers flood topology info, each router uses Dijkstra on full map
 - E.g. protocols, IS-IS protocol, Open Shortest Path First (OSPF)
- ① Reliable flooding | ② Overhead is huge | ③. Run Dijkstra would require large memory

Inter-AS routing



How does Internet route packet from x to y?

What you need:

- Common addressing scheme *IP addressing*
- Common routing protocol *BGP*

Internet addressing or IP address

IPv 4

- **IP address**: 32-bit identifier associated with each host or router interface

① globally unique

- dotted-decimal IP address notation:

② Hierarchical

103.27.10.1 = 01100111 00011011 00001010 00000001

103 27 10 1

- How does an AS obtain IP address?
 - Need a coordinating agency
 - Internet Assigned Numbers Authority (IANA) and Internet Corporation for Assigned Names and Numbers (ICANN)

headquartered
in the US

Regional Internet
registries such as APNIC for Asia

Classful Addressing

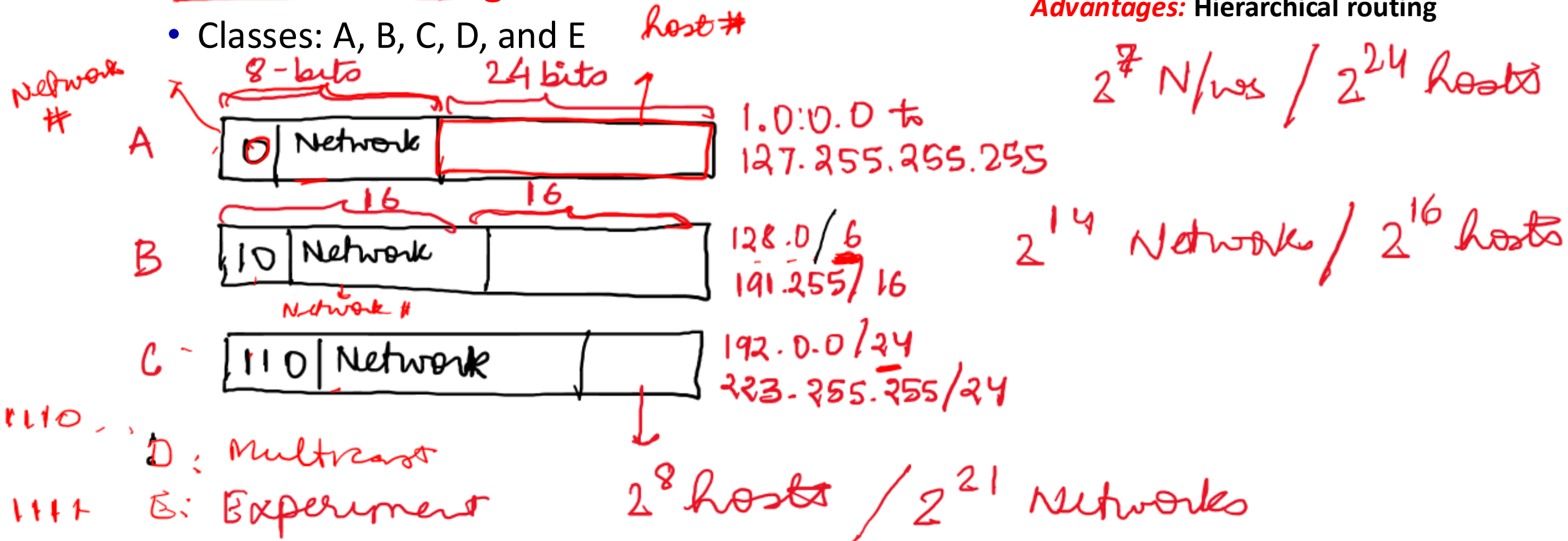
Private IP addresses

$\left[\begin{array}{l} 10/8 \\ 192.168/16 \\ 172.16/12 \end{array} \right.$

- Why do we split the IP address into 4 parts?
- In the beginning, IP addresses were divided into 5 categories, called classful addressing

- Classes: A, B, C, D, and E

Advantages: Hierarchical routing



IP addressing: Subnets

E.g., DST = 103.27.11.1

DST & SUBNET = 103.27.11.0

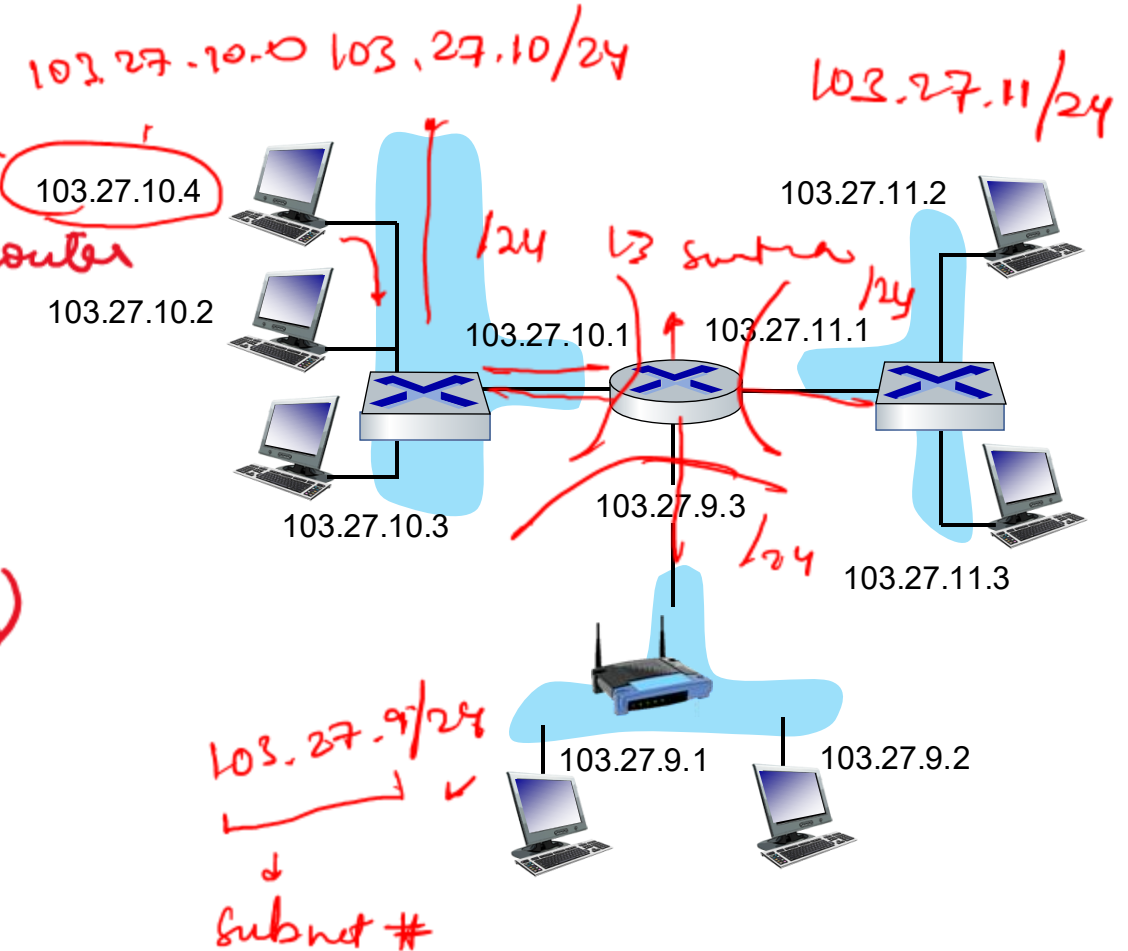
■ What's a subnet?

- device interfaces that can physically reach each other without passing through an intervening router *using L2 routing (e.g. Ethernet)*

■ IP addresses have structure:

- **subnet part**: devices in same subnet have common high order bits
- **host part**: remaining low order bits

For DST IP, bitwise & with subnet mask, if subnet # == (DST IP & subnet mask) L2 routing, else send it to gateway router



Subnets

*Hierarchical
Inter domain routing*

- where are the subnets?
- what are the /24 subnet addresses?
- how many subnets?

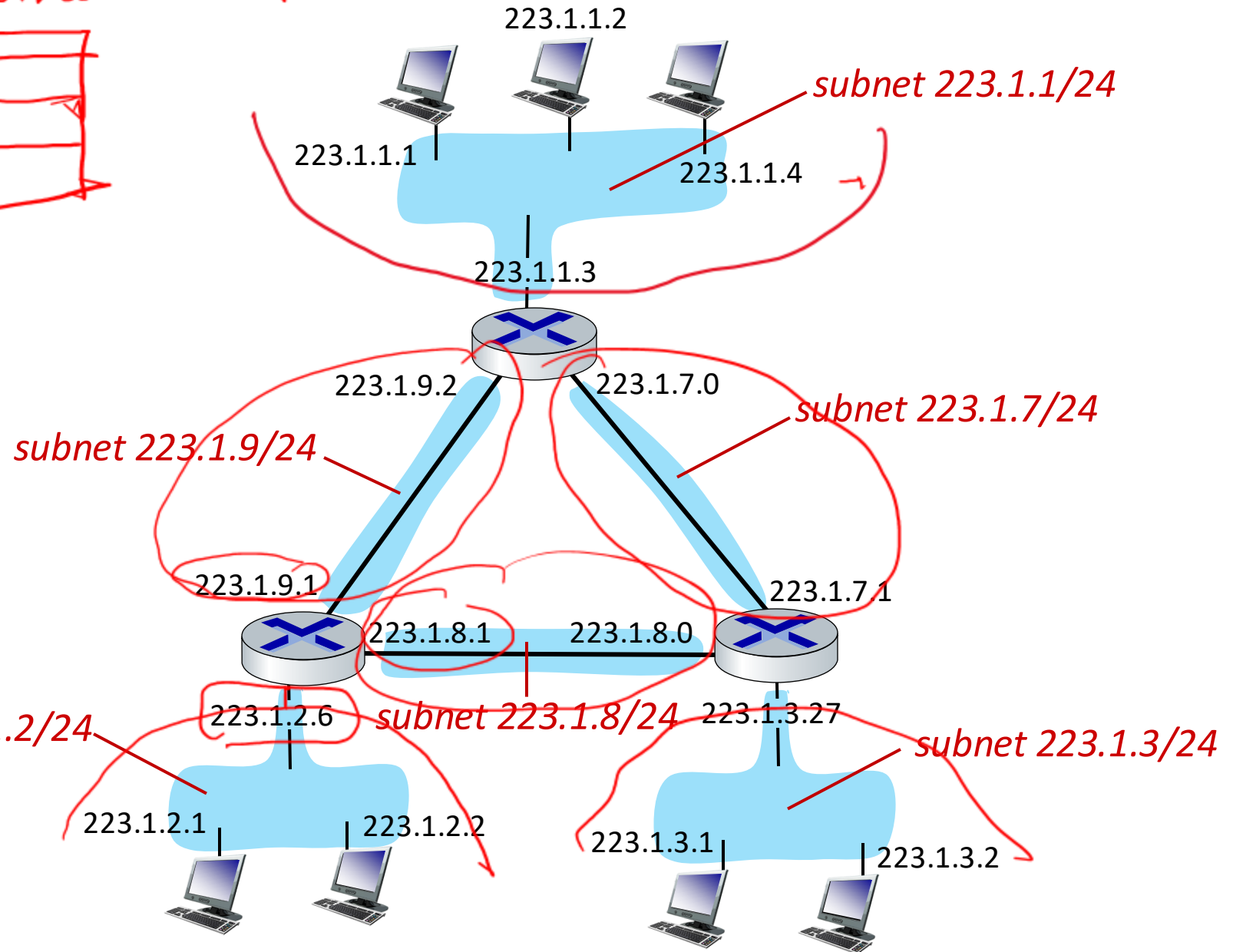
class A {

<i>0...</i>	
<i>10...</i>	
<i>100...</i>	

class C {

223.1.3
223.1.3-1
Intra domain routing

<i>SUBNET#</i>	<i>SUBNET MASK</i>	<i>NXT HOP</i>
<i>223.1.2</i>	<i>255.255.255.0</i>	



Limitations of Classful Addressing

- Wastage of IP space

limited options; either 4M, 65000 or 256

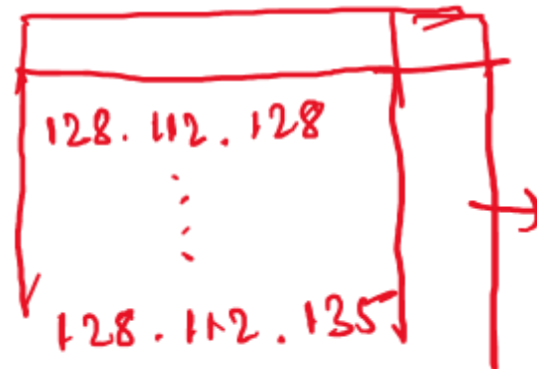
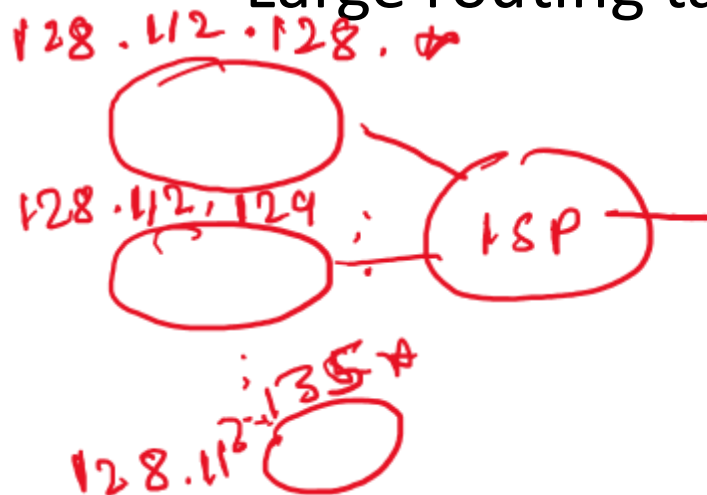
- No support of variable subnets

only /16 or /24 subnets



- Large routing tables $\rightarrow 2^{21}$ class C networks

large routing tables




128.112.128/21

Supernetting

Example: IP Addresses of two AS

AS3 – Massachusetts Institute of Technology

Country	 United States ⓘ
Website	mit.edu
Hosted domains	718
Number of IPv4	1,836,288
Number of IPv6	6.34×10^{29}
ASN type	Education
Registry	ARIN
Allocated	55 years ago on Jan 01, 1970
Updated	14 years ago on Sep 27, 2010

*X8 addresses
+ more*

*4
Class
C
address*

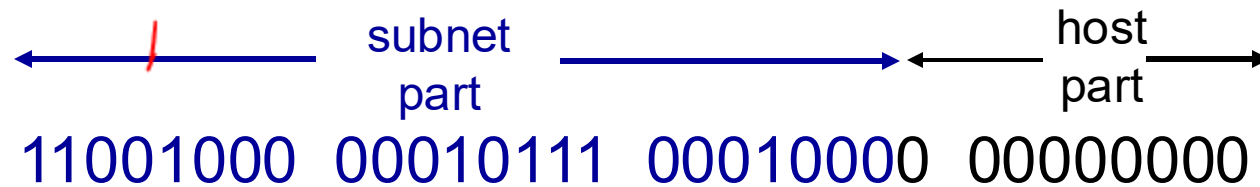
AS132780 – Indian Institute of Technology Delhi

Country	 India ⓘ
Website	iitd.ac.in
Hosted domains	13
Number of IPv4	1,024
Number of IPv6	1.21×10^{24}
ASN type	Education
Registry	APNIC
Updated	2 years ago on Aug 24, 2022

IP addressing: CIDR

[CIDR: Classless InterDomain Routing (pronounced “cider”)]

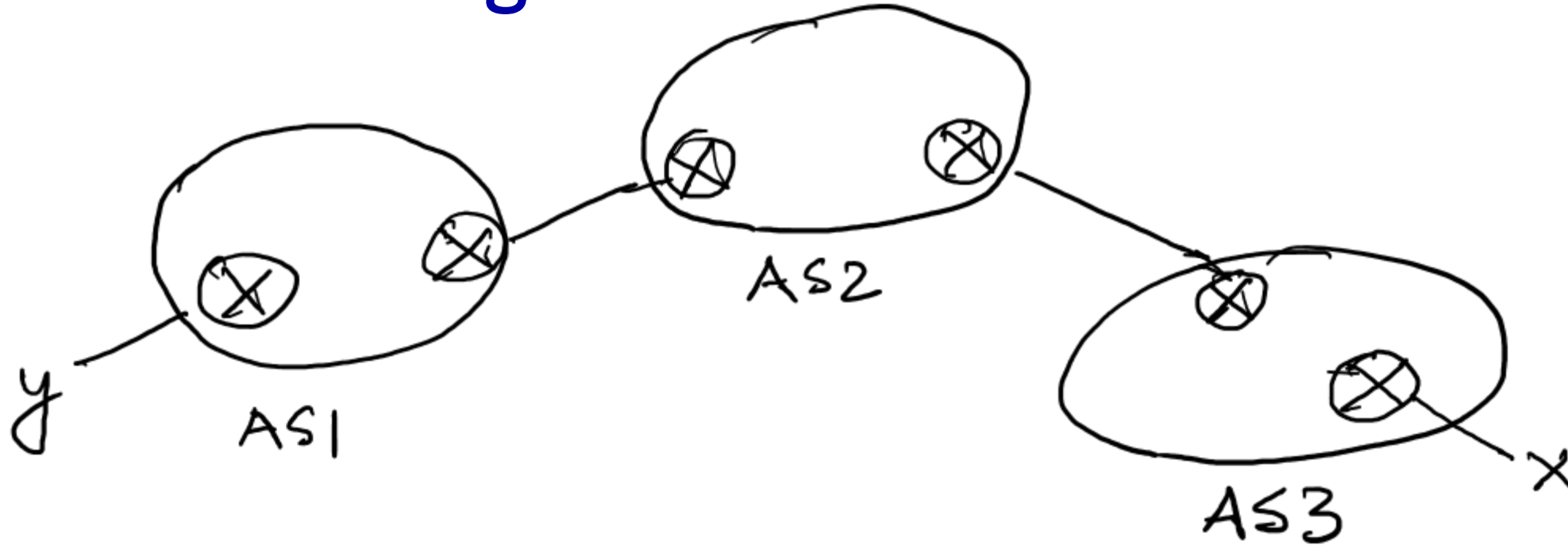
- subnet portion of address of arbitrary length
- address format: a.b.c.d/x, where x is # bits in subnet portion of address
↓
of bits



200.23.16.0/23

Routers needed to be updated

Inter-AS routing



How does Internet route packet from x to y?

What are the requirements for inter-AS routing?

- Common addressing scheme
- **Common routing protocol**

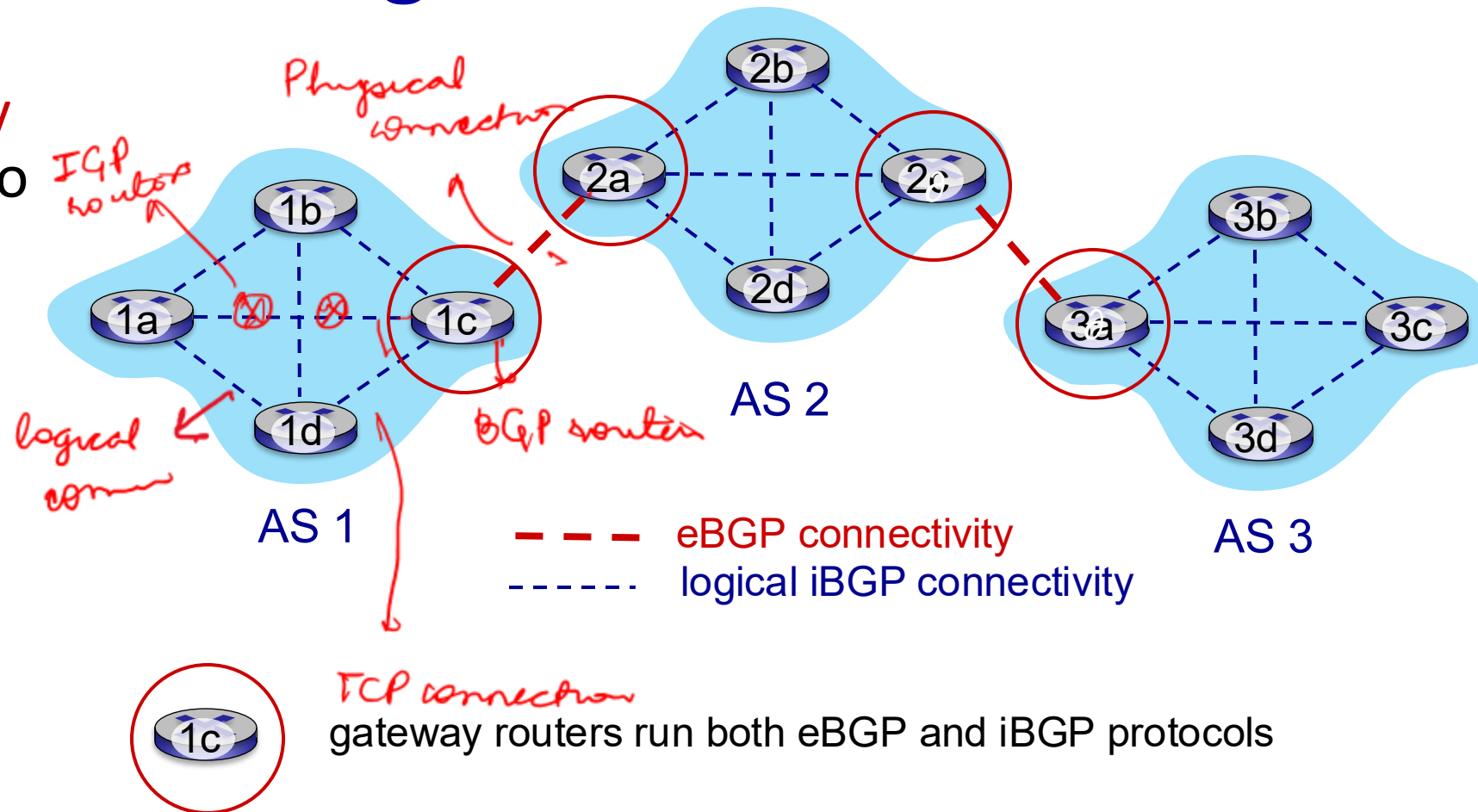
Internet inter-AS routing: BGP

■ **BGP (Border Gateway Protocol):** *the de facto inter-domain routing protocol*

- “glue that holds the Internet together”

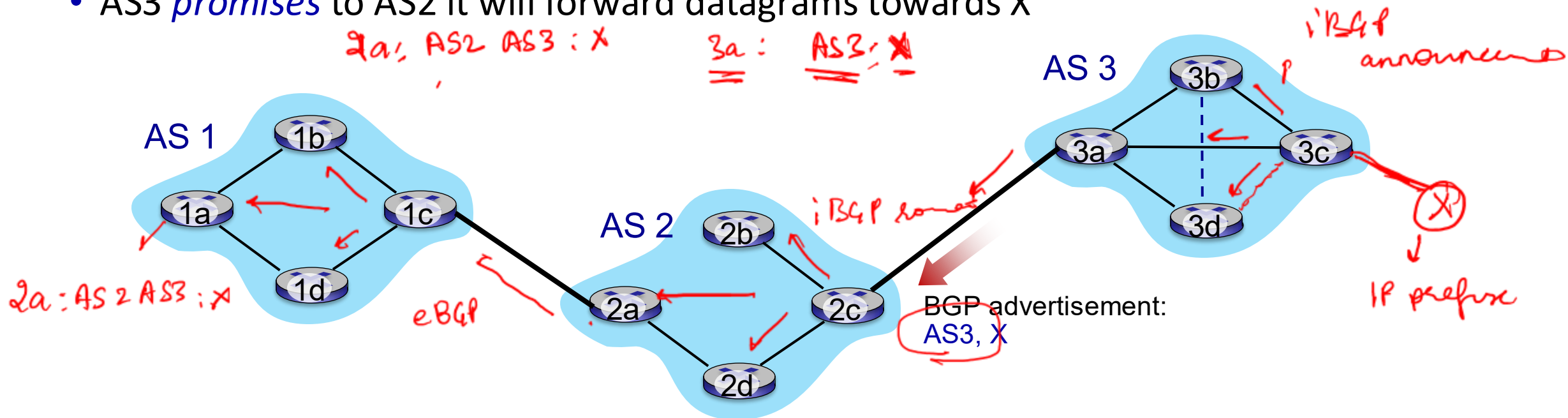
■ eBGP, iBGP connections

- Semi-permanent sessions over TCP
- Used for exchanging routing information

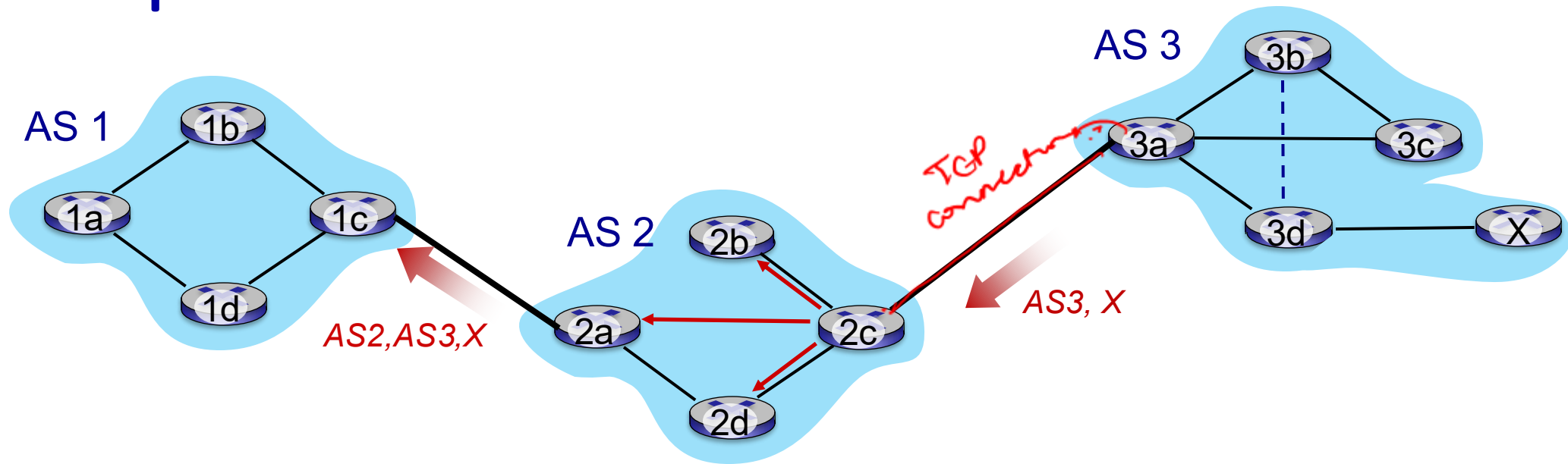


Format of Routing Information

- BGP advertises prefix + attributes
- Two important attributes: AS-PATH and NEXT-HOP
- BGP is a **path vector** protocol
- When AS3 gateway 3a advertises **path AS3,X** to AS2 gateway 2c:
 - AS3 *promises* to AS2 it will forward datagrams towards X

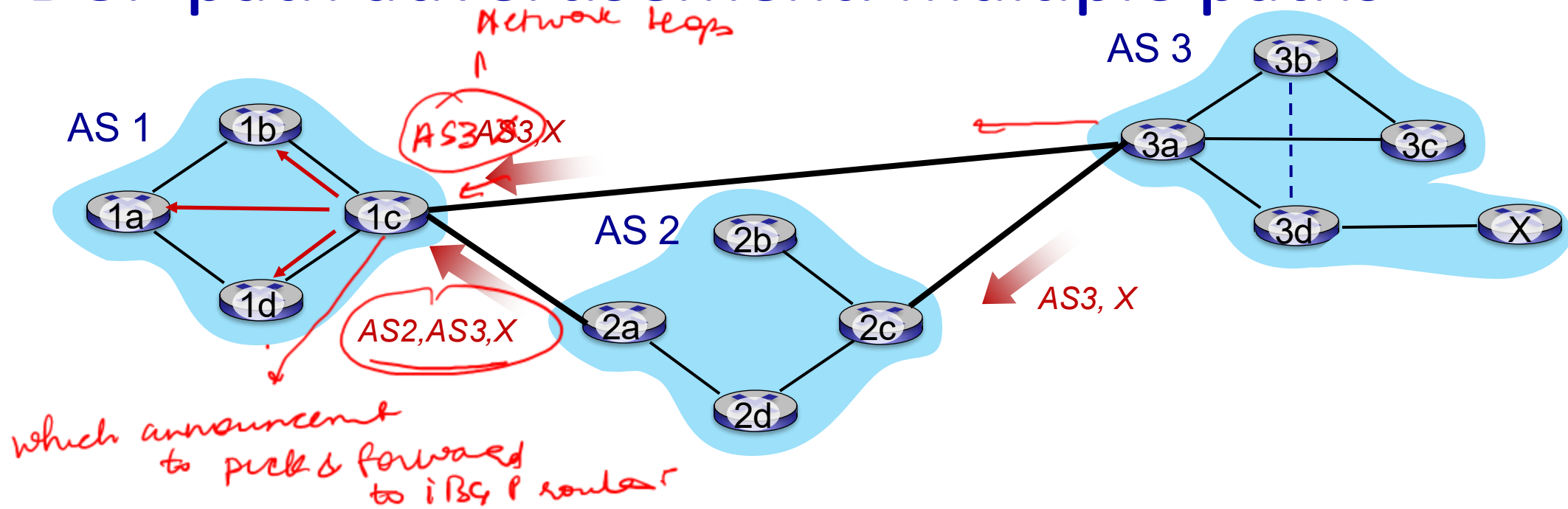


BGP path advertisement



- AS2 router 2c receives path advertisement **AS3,X** (via eBGP) from AS3 router 3a
- based on AS2 policy, AS2 router 2c accepts path AS3,X, propagates (via iBGP) to all AS2 routers
- based on AS2 policy, AS2 router 2a advertises (via eBGP) path **AS2, AS3, X** to AS1 router 1c

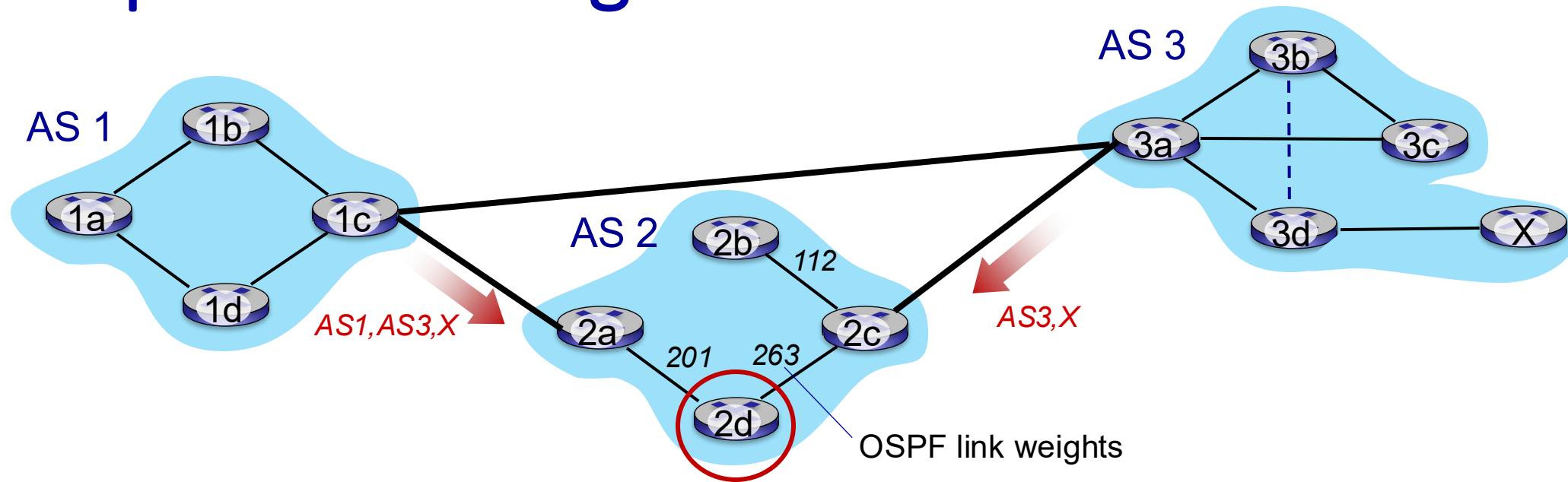
BGP path advertisement: multiple paths



gateway router may learn about **multiple** paths to destination:

- AS1 gateway router 1c learns path **AS2,AS3,X** from 2a
- AS1 gateway router 1c learns path **AS3,X** from 3a
- How does AS1 decide which is the best path?

Hot potato routing



- 2d learns (via iBGP) it can route to X via 2a or 2c
- **hot potato routing**: choose local gateway that has least *intra-domain* cost (e.g., 2d chooses 2a, even though more AS hops to X): don't worry about inter-domain cost!

Inter-AS Routing: Policies

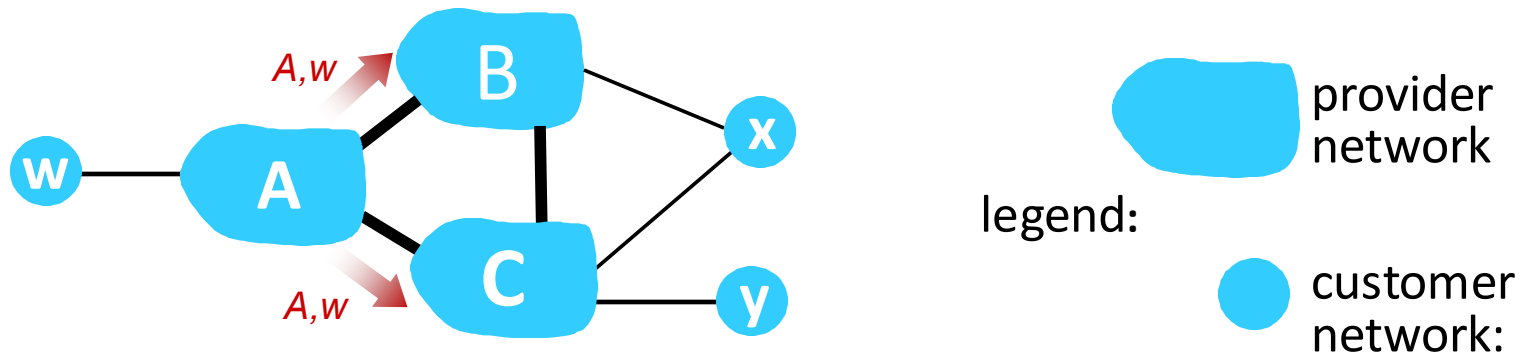
- *No transit traffic through certain ASes*
- *Never put China on a route starting from Ministry of Defence*
- *Do not use Singapore to get from India to Maldives*
- *Traffic starting or ending at Google should not transit through Microsoft*
- *Don't share information about this peering link to other routers*

Set local preference on inbound routes

BGP route selection

- Router may learn about more than one route to destination AS, selects route based on:
 1. local preference value attribute: policy decision
 2. shortest AS-PATH
 3. closest NEXT-HOP router: hot potato routing
 4. additional criteria

BGP: achieving policy via advertisements



ISP only wants to route traffic to/from its customer networks (does not want to carry transit traffic between other ISPs – a typical “real world” policy)

- A advertises path Aw to B and to C
- B *chooses not to advertise* BA_w to C!
 - B gets no “revenue” for routing CBA_w, since none of C, A, w are B’s customers
 - C does *not* learn about CBA_w path
- C will route CA_w (not using B) to get to w

Why different Intra-, Inter-AS routing ?

policy:

- inter-AS: admin wants control over how its traffic routed, who routes through its network
- intra-AS: single admin, so policy less of an issue

scale:

- hierarchical routing saves table size, reduced update traffic

performance:

- intra-AS: can focus on performance
- inter-AS: policy dominates over performance

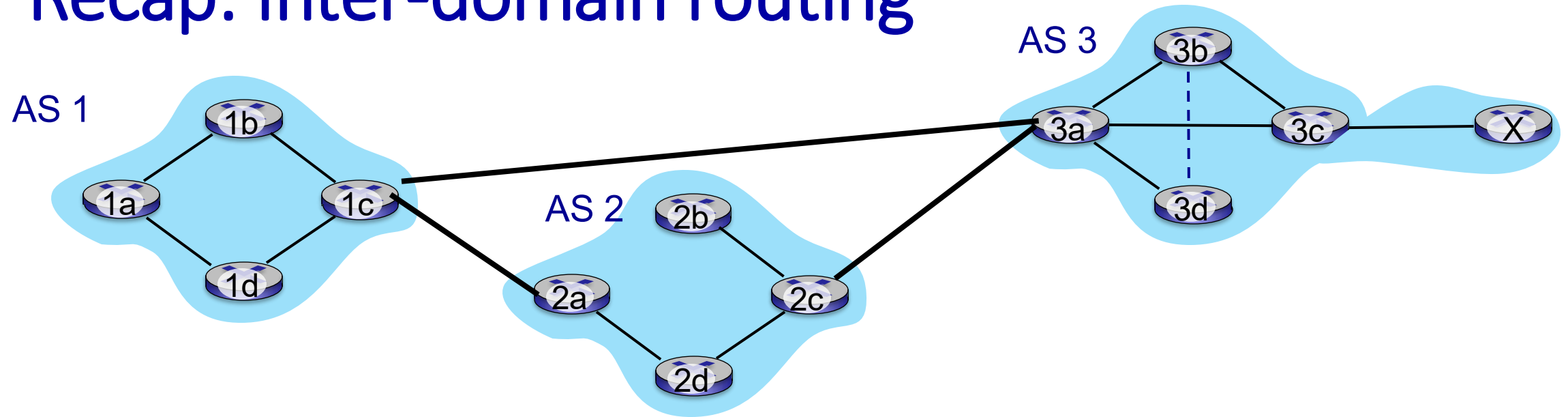
Summary

- Routing Algorithms: Finding “shortest” path from sending host to receiving host
- Intra-domain routing and inter-domain routing
- Intra-domain routing
 - Distance vector (e.g., RIP, EIGRF)
 - Link state (e.g., OSPF)
- Inter-domain routing
 - Path vector routing
 - Border Gateway Protocol (BGP)
- All examples of per-router control plane or a distributed control plane

Recap: Intra-domain Routing

- Algorithms to find shortest path routing within a network
 - Distance vector routing

Recap: Inter-domain routing

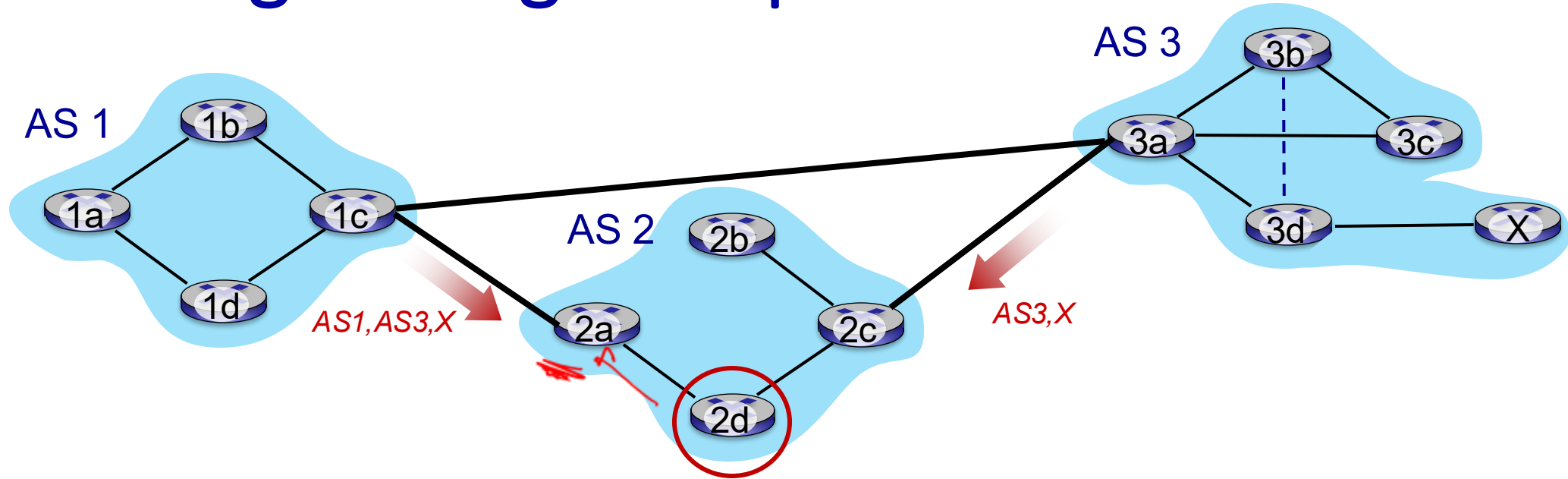


Border Gateway Router (BGP) is the de facto inter-domain routing protocol

- Consists of eBGP and iBGP connections [TCP Connections]
- ASes announce BGP advertisements to neighboring AS
- The advertisement consists of path attributes and IP prefix
- Path attributes include AS path and next hop

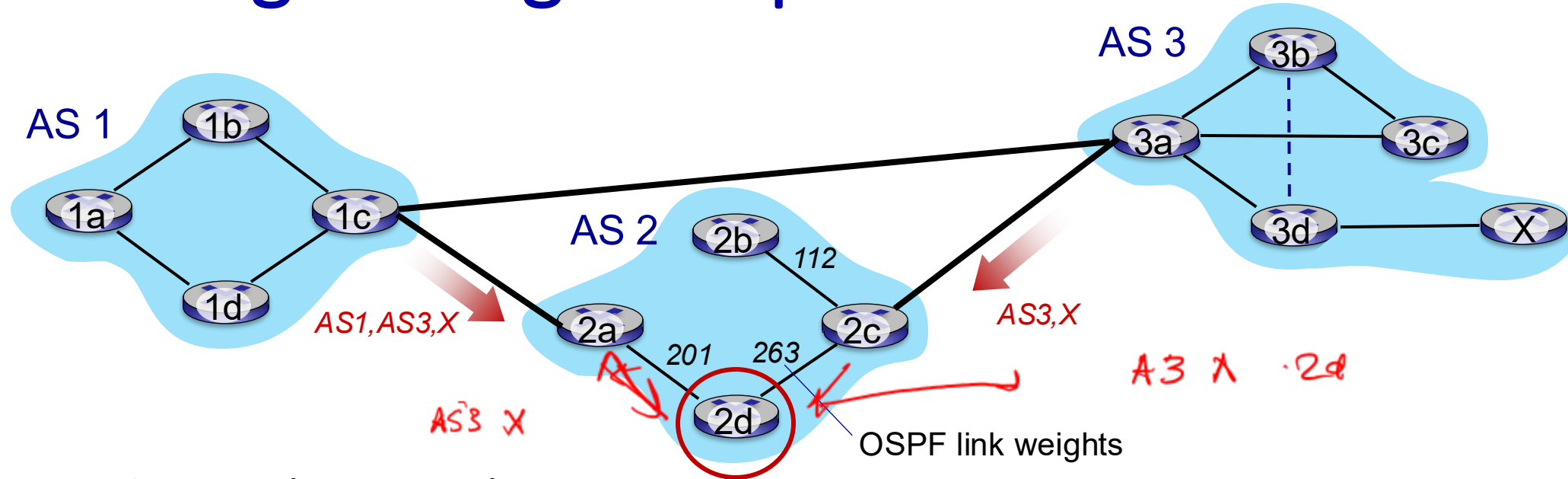
How does a BGP router select among the multiple announcements?

Selecting Among Multiple Announcements



- 2d learns (via iBGP) it can route to X via 2a or 2c
- **shortest AS path**: choose local gateway that has fewest number of AS hops to the destination

Selecting Among Multiple Announcements



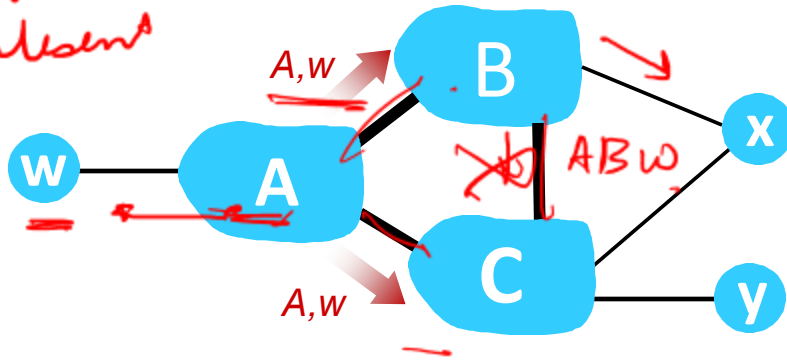
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- **shortest AS path**: choose local gateway that has fewest number of AS hops to the destination
- **hot potato routing**: choose local gateway that has least *intra-domain* cost (e.g., 2d chooses 2a, even though more AS hops to X): don't worry about inter-domain cost!
- **network policy**: for both path selection and announcements!

BGP: achieving policy via advertisements

Policy

①. Route selection

②. Route advertisement



legend:

provider network

customer network:

ISP only wants to route traffic to/from its customer networks (does not want to carry transit traffic between other ISPs – a typical “real world” policy)

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Inter-AS Routing: Policies

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- *Don't share information about this peering link to other routers*

What is the mechanism in BGP?

Set local preference on inbound routes

①. local pref

②. AS path

③ not potato routing

BGP route selection

NOC: Network Operations Center

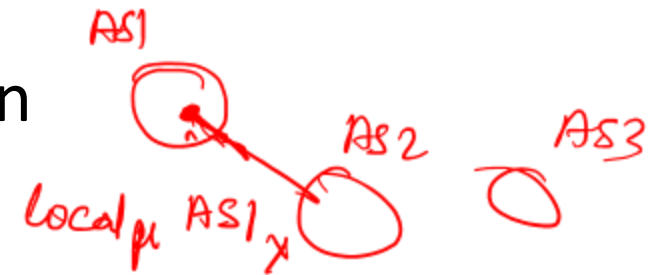
AS2
↓
200

AS3
↑
100

- router may learn about more than one route to destination AS, selects route based on:

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3. closest NEXT-HOP router: hot potato routing
4. additional criteria ..

→ cold potato routing



Summary

- Routing Algorithms: Finding “shortest” path from sending host to receiving host
- Intra-domain routing and inter-domain routing
 - Intra: focus more on **performance**
 - Inter: focus more on **policy**
- Intra-domain routing
 - • Distance vector (e.g., RIP, EIGRP)
 - ↘ • Link state (e.g., OSPF)
- Inter-domain routing
 - ↘ • Path vector routing
 - Border Gateway Protocol (BGP)
- All examples of per-router control plane or a distributed control plane

centralize control plane → SDN
Software Defined Network

Two key network-layer functions

network-layer functions:

- *forwarding*: move packets from a router's input link to appropriate router output link
- *routing*: determine route taken by packets from source to destination
 - *routing algorithms*

analogy: taking a trip

- *forwarding*: process of getting through single interchange
- *routing*: process of planning trip from source to destination



forwarding



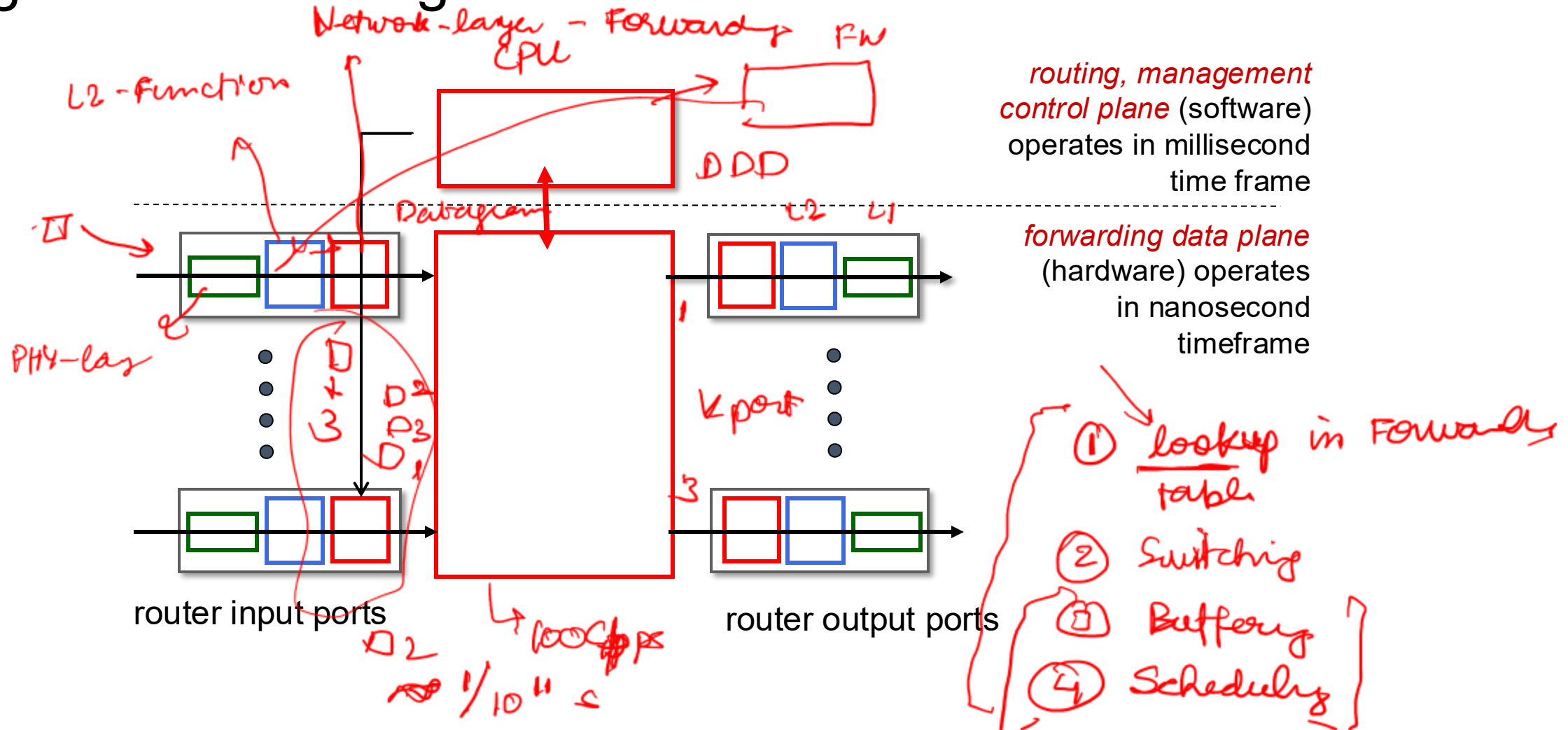
routing

SRAM & DRAM

Dst	Next hop / Output port

Router architecture overview

high-level view of generic router architecture:



Lookup

Destination Addr
Classful Addr

IA
Array, Index
Network ID

1R
Class B

1C
Hash Table

→ C

19 bits

forwarding table

Destination Address Range	Link Interface
11001000 00010111 00010000 00000000 through 11001000 00010111 00010000 00000100 through 11001000 00010111 00010000 00000111	n 3
11001000 00010111 00011000 11111111 through 11001000 00010111 00011001 00000000 through 11001000 00010111 00011111 11111111	2
otherwise	3

CIDR

122

123

10.8

10.1/16 - 1

10.8 - 2

16 : 2

10.8 - 2

10.1/16 - 1

10.1.1.1

Q: but what happens if ranges don't divide up so nicely?

Longest prefix matching



longest prefix match

when looking for forwarding table entry for given destination address, use *longest* address prefix that matches destination address.

Destination Address Range	Link interface
11001000 00010111 00010*** *****	0
11001000 00010111 00011000 *****	1
11001000 match! 1 00011*** *****	2
otherwise	3

examples:

11001000 00010111 00010110 10100001
11001000 00010111 00011000 10101010

which interface?

which interface?

Longest prefix matching

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when looking for forwarding table entry for given destination address, use *longest* address prefix that matches destination address.

Destination Address Range	Link interface
11001000 00010111 00010*** *****	0
11001000 00010111 00011000 *****	1
11001000 00010111 00011*** *****	2
otherwise	3

match!

examples:

11001000 00010111 00010110 10100001	which interface?
11001000 00010111 00011000 10101010	which interface?

Longest prefix matching

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examples:

11001000 00010111 00010110 10100001	which interface?
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