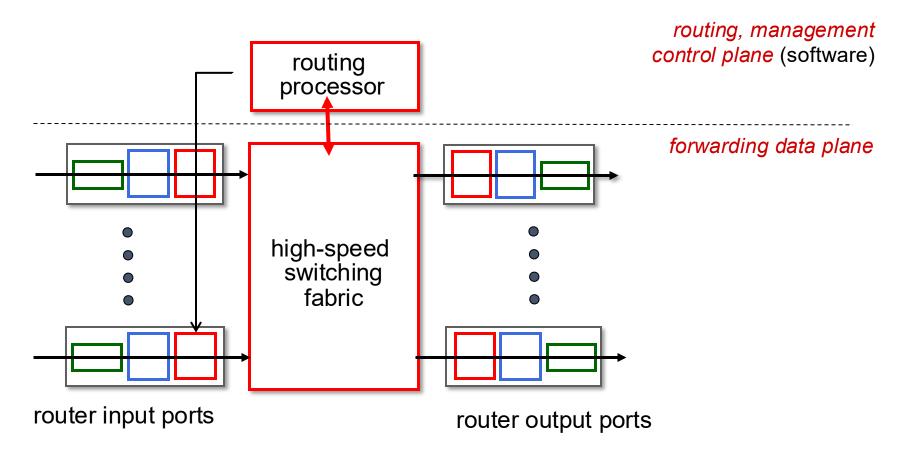
# Computer Networks COL 334/672

Software Defined Networking

Sem 1, 2025-26

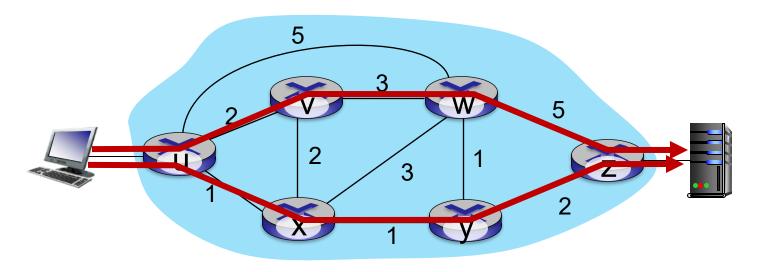
## **Traditional Routers**

### Per-router distributed control plane



Limitation: Traffic management is challenging with a distributed control plane

## Traffic engineering: difficult with traditional routing

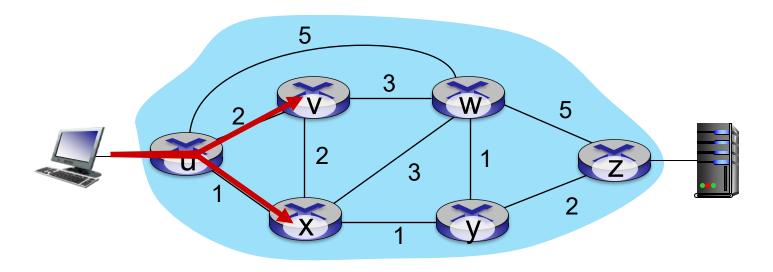


Q: what if network operator wants u-to-z traffic to flow along uvwz, rather than uxyz?

<u>A:</u> need to re-define link weights so traffic routing algorithm computes routes accordingly (or need a new routing algorithm)!

Indirect control: Changing weights instead of paths

## Traffic engineering: difficult with traditional routing



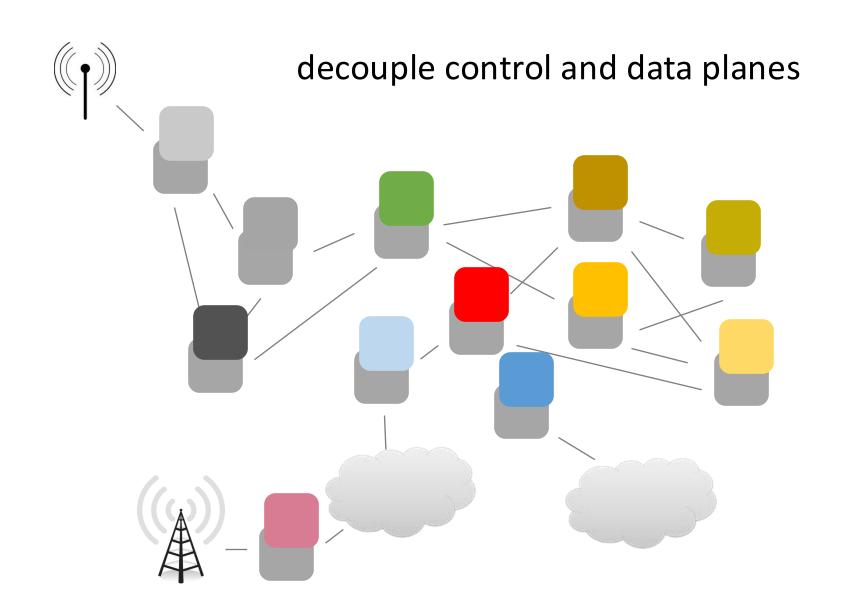
<u>Q:</u> what if network operator wants to split u-to-z traffic along uvwz <u>and</u> uxyz (load balancing)? <u>A:</u> can't do it (or need a new routing algorithm)

# **Timescales**

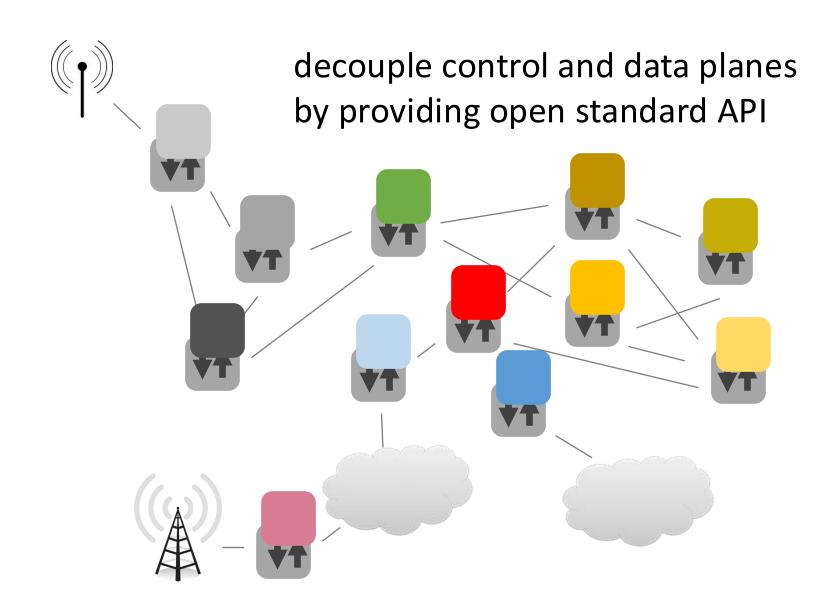
	Data	Control
Time- scale	Packet (nsec)	Event (10 msec to sec)
Tasks	Forwarding, buffering, filtering, scheduling	Routing, circuit set-up
Location	Line-card hardware	Router software

Fundamentally different timescales!

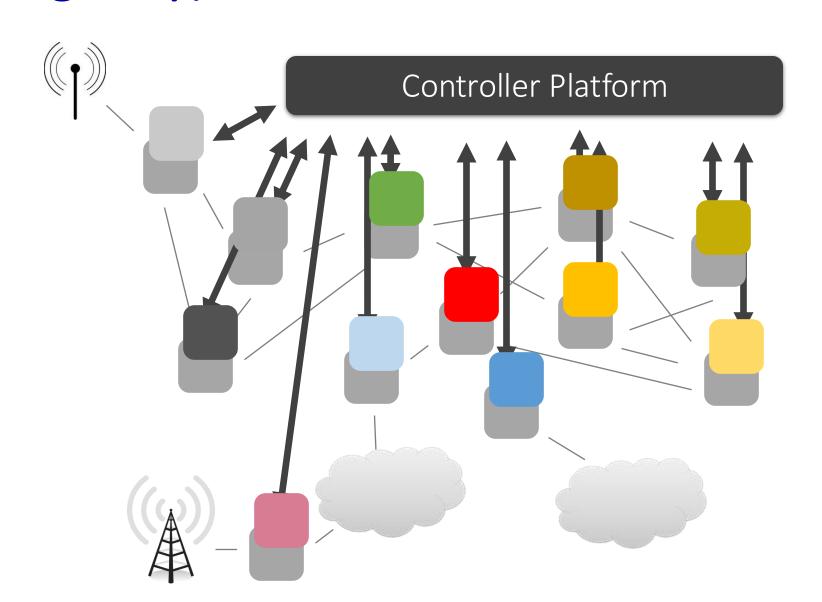
## **Software Defined Networks**



## **Software Defined Networks**

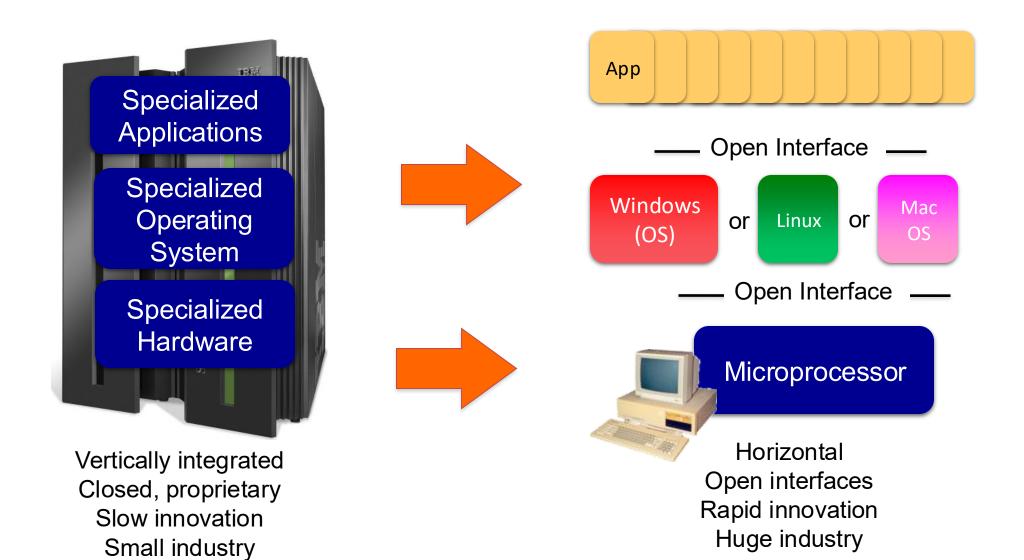


# (Logically) Centralized Controller



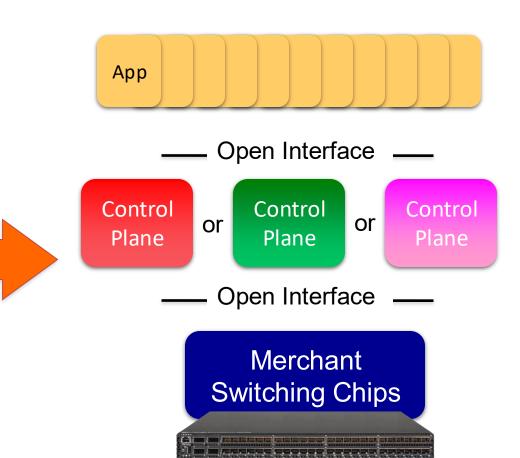
# A Helpful Analogy: Computer Systems

(From Nick McKeown's talk "Making SDN Work" at the Open Networking Summit, April 2012)

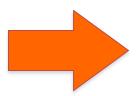


## **Network Elements**





Vertically integrated Closed, proprietary Slow innovation



Horizontal
Open interfaces
Rapid innovation

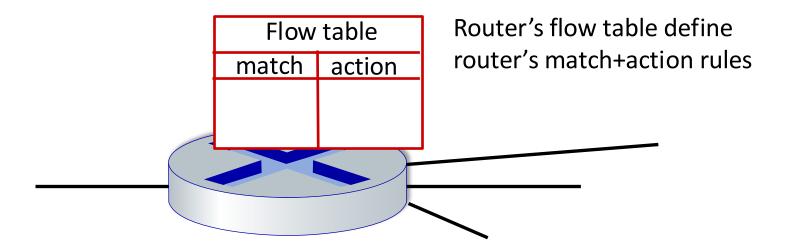
How does such a software-defined network look?

## Software-defined Network Architecture

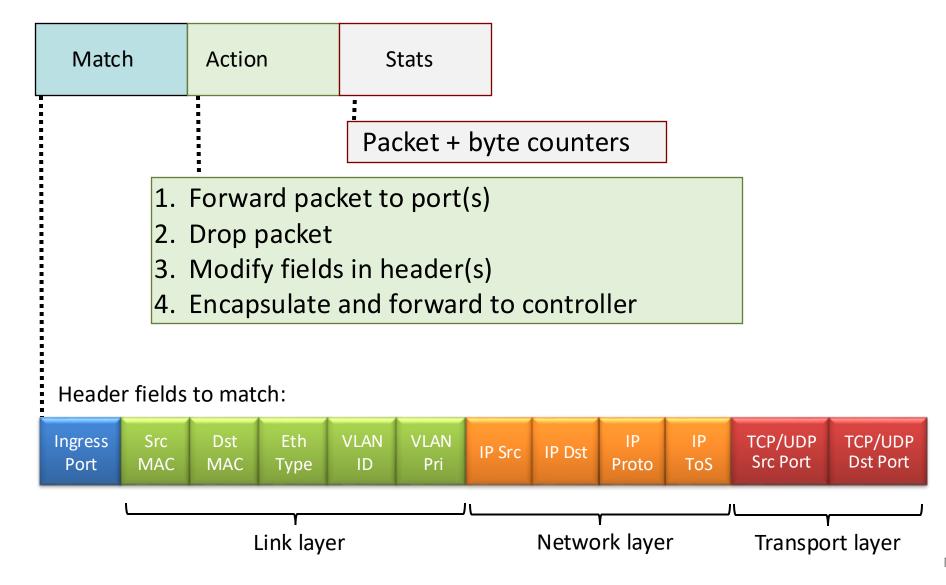
# OpenFlow: Most Popular Southbound API

## Flow table abstraction

- flow: defined by header field values (in link-, network-, transport-layer fields)
- generalized forwarding: simple packet-handling rules
  - match: pattern values in packet header fields
  - actions: for matched packet: drop, forward, modify, matched packet or send matched packet to controller
  - priority: disambiguate overlapping patterns
  - counters: #bytes and #packets

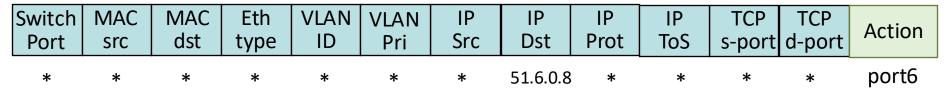


# OpenFlow: flow table entries



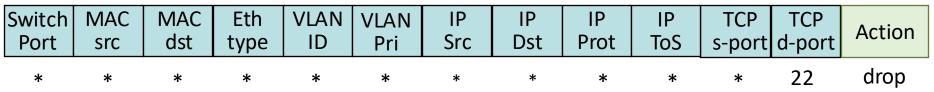
# OpenFlow: examples

#### Destination-based forwarding:

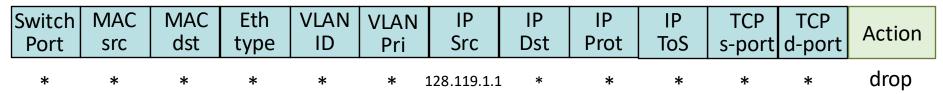


IP datagrams destined to IP address 51.6.0.8 should be forwarded to router output port 6

#### Firewall:



Block (do not forward) all datagrams destined to TCP port 22 (ssh port #)



Block (do not forward) all datagrams sent by host 128.119.1.1

# OpenFlow: examples

#### Layer 2 destination-based forwarding:

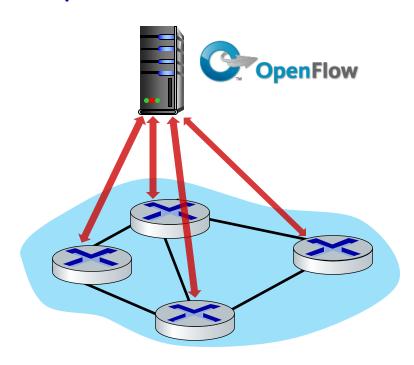
Switch	MAC	MAC	Eth	VLAN	VLAN	IP	IP	IP	IP	TCP	TCP	Action
Port	src	dst	type	ID	Pri	Src	Dst	Prot	ToS	s-port	d-port	
*	*	22:A7:23: 11:E1:02	*	*	*	*	*	*	*	*	*	port3

layer 2 frames with destination MAC address 22:A7:23:11:E1:02 should be forwarded to output port 3

# **OpenFlow Messages**

- TCP used to exchange messages
  - optional encryption
- Three classes of OpenFlow messages:
  - controller-to-switch
  - asynchronous (switch to controller)
  - symmetric (misc.)
- distinct from OpenFlow API
  - API used to specify generalized forwarding actions

#### **OpenFlow Controller**

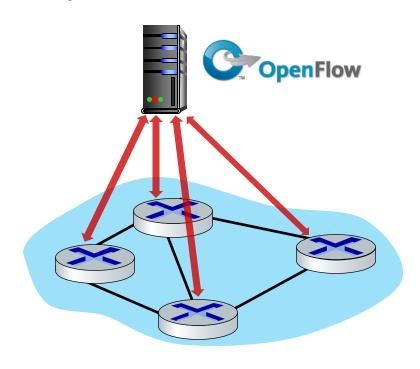


# OpenFlow: controller-to-switch messages

#### Key controller-to-switch messages

- *features:* controller queries switch features, switch replies
- configure: controller queries/sets switch configuration parameters
- modify-state: add, delete, modify flow entries in the OpenFlow tables
- packet-out: controller can send this packet out of specific switch port

#### **OpenFlow Controller**



# OpenFlow: switch-to-controller messages

#### Key switch-to-controller messages

- packet-in: transfer packet (and its control) to controller. See packet-out message from controller
- flow-removed: flow table entry deleted at switch
- port status: inform controller of a change on a port.

#### **OpenFlow Controller**

