

Computer Networks

COL 334/672

Network Security

Slides adapted from KR

Sem 1, 2025-26

Quiz on Moodle, Password: rsa

ABR: Consider a video player that uses the following bitrates

Low	1Mbps
Med	2Mbps
High	4Mbps

Maximum buffer = 5s

Video chunk size = 2 seconds

Initial buffered video = 3sec

Available bandwidth is as follows.

Time(s)	B/w(Mbps)
0-5	4
5-10	1
10-15	2

CBC: Consider a 3-bit cipher block chaining scheme that uses the following cipher:

Plaintext (3-bit)	Ciphertext (3-bit)
000	101
001	011
010	000
011	110
100	010
101	111
110	001
111	100

RSA: Consider Bob is using RSA. He advertises his public key to Alice

Bob \longrightarrow Alice

$K_B^- = (55, x)$ $K_B^+ = (55, 3)$

K_B^+ : Public Key

K_B^- : Private Key

Recap: Cryptographic Techniques for Network Security

- Confidentiality
- Message Integrity
- End-point Authentication

How to ensure message integrity?

Use hashing functions

Hash function algorithms

Hash function properties:

- many-to-1
- produces fixed-size msg digest (fingerprint)
- given message digest x , computationally infeasible to find m such that $x = H(m)$
- **MD5 hash function widely used (RFC 1321)**
 - computes 128-bit message digest in 4-step process.
 - arbitrary 128-bit string x , appears difficult to construct msg m whose MD5 hash is equal to x
- **SHA-1 is also used**
 - US standard [NIST, FIPS PUB 180-1]
 - 160-bit message digest

How to ensure message integrity?

Use hashing functions

Alice ————— Bob

Send: $m, H(m)$ →

(Not sufficient)

Trudy

can modify
the msg &
hash

$m', H(m')$

Integrity alone is not
sufficient
End point authentication
is also needed

How to do both endpoint authentication and message integrity?

Symmetric Crypto

Alice Bob

s: secret key

$m, H(m+s)$ \longrightarrow

$H(m+s)$ is called
message authentication
code (MAC)

HMAC is the protocol that works on this principle

Issue: How to exchange α ?

Public Key Crypto

Idea 1: Use it for exchanging shared key

Idea 2:

Alice	Bob
K_A^+	
K_A^-	

Q: Can we use only Public Key crypto for message authentication?

Digital Signature

cryptographic technique analogous to hand-written signatures:

- sender (Bob) digitally signs document: he is document owner/creator.
- *verifiable, nonforgeable*: recipient (Alice) can prove to someone that Bob, and no one else (including Alice), must have signed document

$K_B^-(m)$: signature [verifies that Bob wrote the msg]
But m can be large ; computing K_B^- can be expensive
compute $H(m)$ & sign that using K_B^-

Bob's message, m

Dear Alice
Oh, how I have missed you. I think of you all the time! ...(blah blah blah)
Bob

Public key
encryption
algorithm

Dear Alice
Oh, how I have missed you. I think of you all the time! ...(blah blah blah)

Bob

$K_B^-(m)$

Digital
Signature

$K_B^-(H(m))$

One pending issue!

- How to really trust whether the public key I have received is really from Bob?

Impersonation Attack



Idea: What if someone whom I already trust certifies that this is Bob. *certification authority*

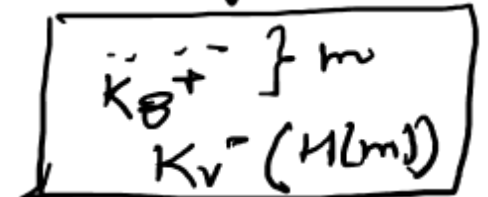
Two Questions

Who is that someone?

centralized entity
[state govt, private entity]
decentralized web of trust

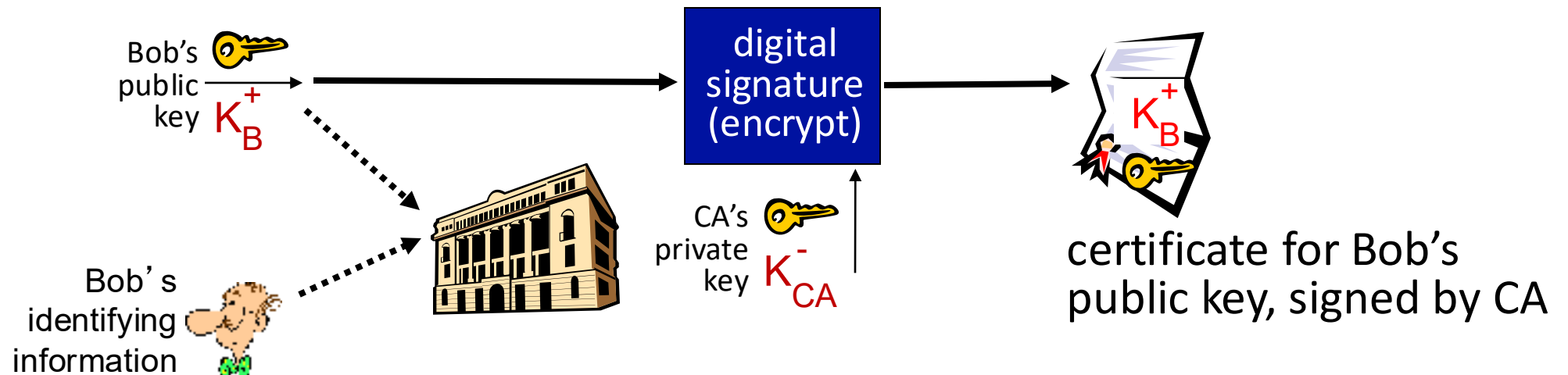
How do they certify? → using digital certificates

e.g. Vensign Bob
 K_V^-, K_V^+ K_B^-, K_B^+



Public key Certification Authorities (CA)

- **certification authority (CA):** binds public key to particular entity, E
- entity (person, website, router) registers its public key with CE provides “proof of identity” to CA
 - CA creates certificate binding identity E to E’s public key
 - certificate containing E’s public key digitally signed by CA: CA says “this is E’s public key”



Revisiting Authentication

Alice \longrightarrow Bob

m : send 1000 Rs to John

sends: $m, H(m+rS)$ to Bob

Trudy can simply replay the message

Bob will send money to John twice

REPLAY ATTACK \rightarrow How to solve this?

[Use Random # for each session]

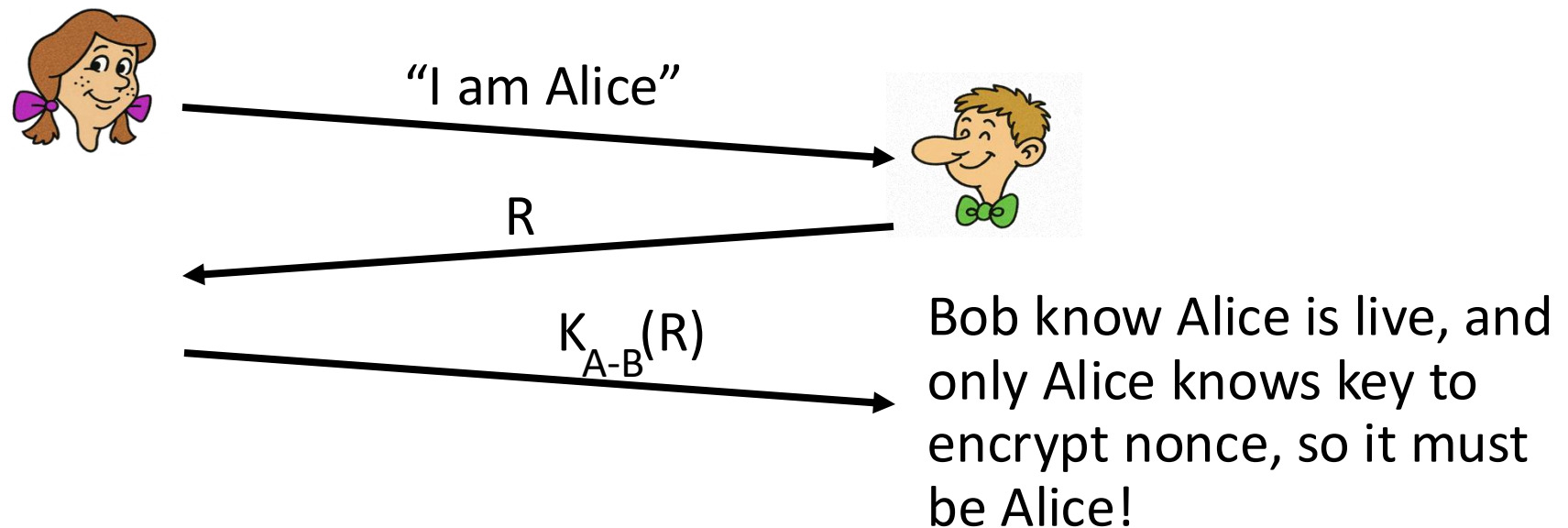
Authentication

Goal: avoid playback attack

nonce: number (R) used only **once-in-a-lifetime**

protocol: to prove Alice “live”, Bob sends Alice nonce, R

- Alice must return R, encrypted with shared secret key



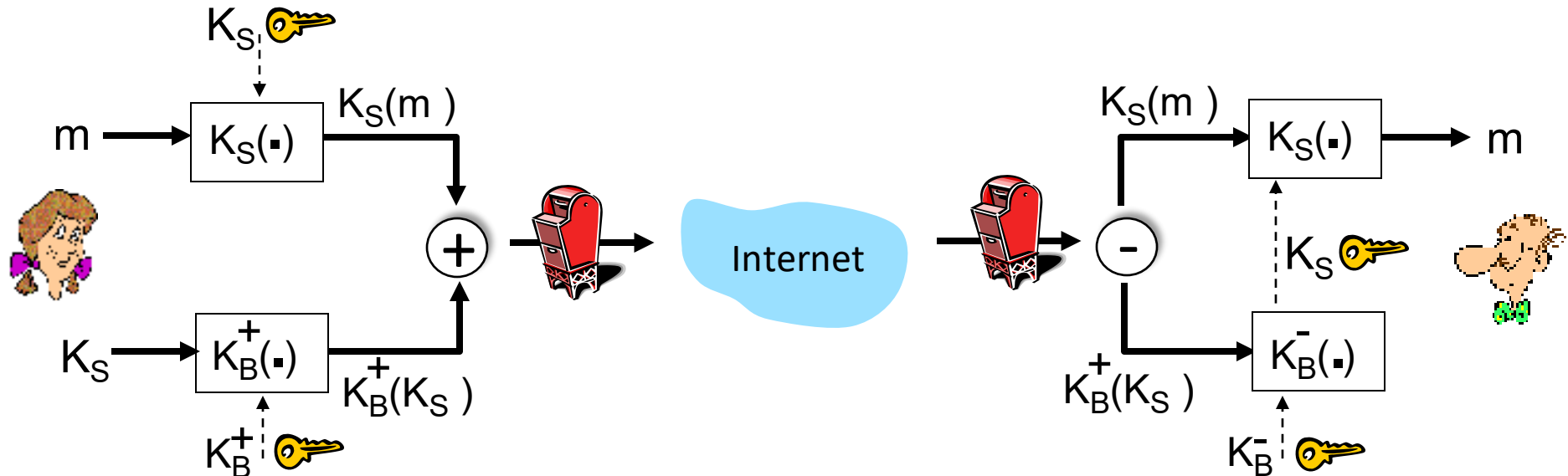
Implementing Security

- Security for:
 - Email
 - TCP
 - Network-layer

Operational security: firewall and IDS

Secure e-mail: confidentiality

Alice wants to send *confidential* e-mail, m , to Bob.



Alice:

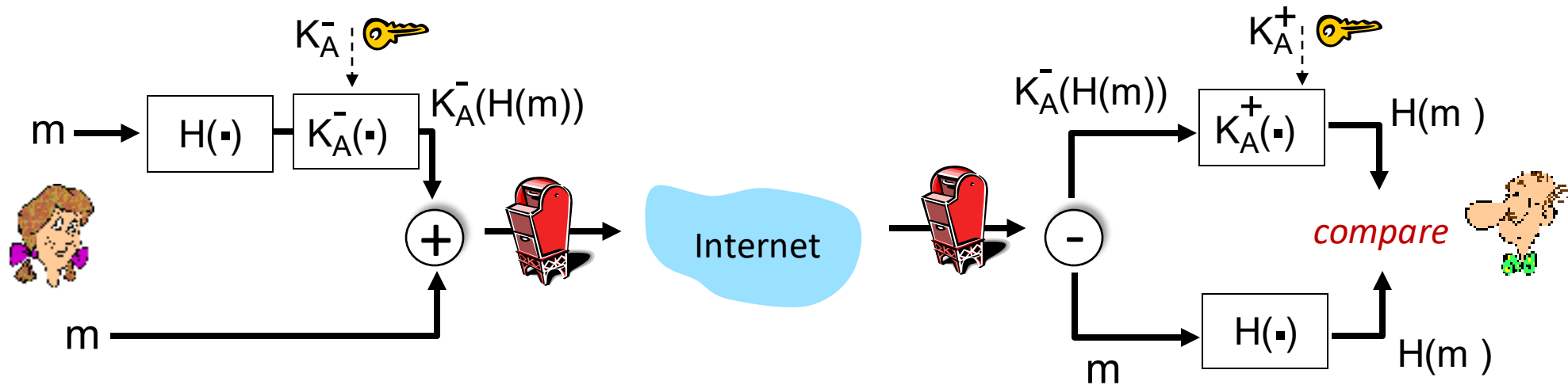
- generates random *symmetric* private key, K_S
- encrypts message with K_S (for efficiency)
- also encrypts K_S with Bob's public key
- sends both $K_S(m)$ and $K_B^+(K_S)$ to Bob

Bob:

- uses his private key to decrypt and recover K_S
- uses K_S to decrypt $K_S(m)$ to recover m

Secure e-mail: integrity, authentication

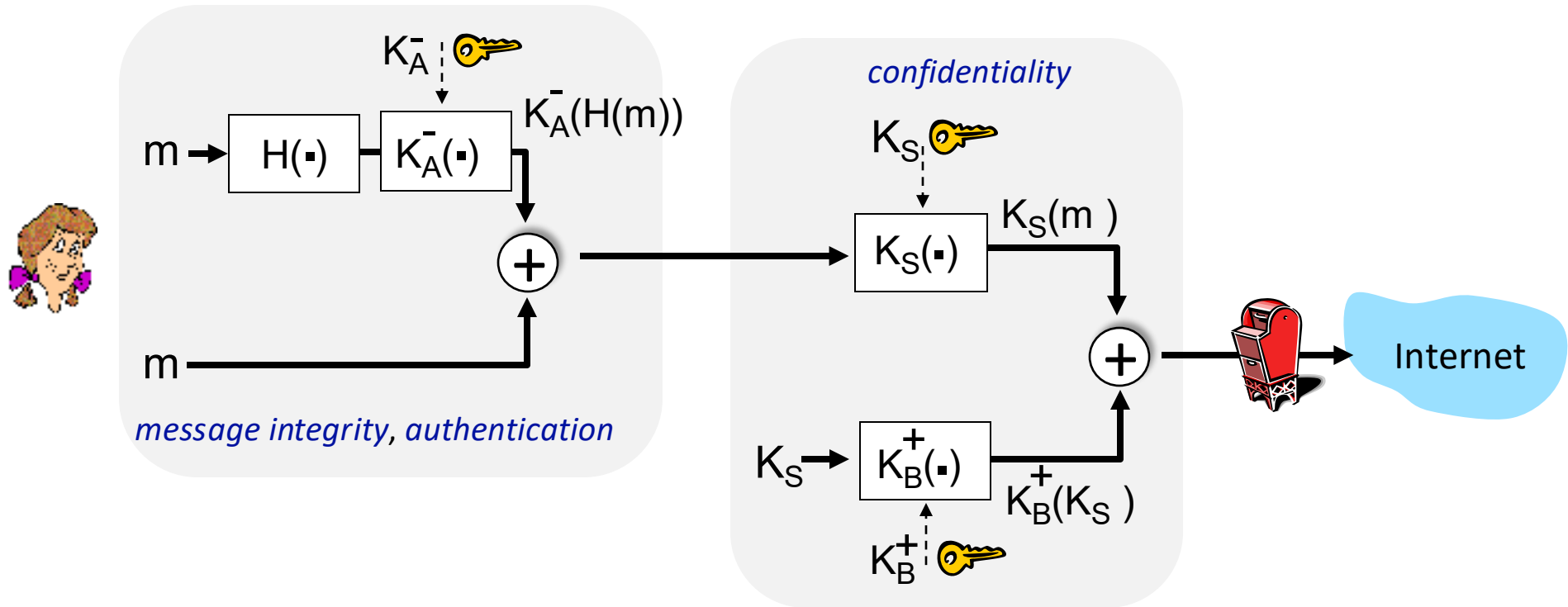
Alice wants to send m to Bob, with *message integrity, authentication*



- Alice digitally signs hash of her message with her private key, providing integrity and authentication
- sends both message (in the clear) and digital signature

Secure e-mail: integrity, authentication

Alice sends m to Bob, with *confidentiality, message integrity, authentication*



How do Alice and Bob obtain each other's public keys?

Next Class

- Security for:
 - Email
 - **TCP**
 - Network-layer

Operational security: firewall and IDS