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cs-35l / assignment6 / randmain.c

```
prithvikannan Homework portion
c9d1e57 on Nov 7

1 contributor
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Blame
                History
 Raw
148 lines (127 sloc) 3.7 KB
       /* Generate N bytes of random output. */
      /* When generating output this program uses the x86-64 RDRAND
  4
          instruction if available to generate random numbers, falling back
          on /dev/urandom and stdio otherwise.
          This program is not portable. Compile it with gcc -mrdrnd for a
  8
          x86-64 machine.
  9
 10
          Copyright 2015, 2017 Paul Eggert
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          modify it under the terms of the GNU General Public License as
 14
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 16
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 20
          General Public License for more details.
          You should have received a copy of the GNU General Public License
          along with this program. If not, see <a href="http://www.gnu.org/licenses/">http://www.gnu.org/licenses/</a>>. */
 24
      #include "randcpuid.h"
      #include <errno.h>
      #include <stdbool.h>
      #include <stdio.h>
       #include <stdlib.h>
 29
 30
      #include <dlfcn.h>
      static bool
      writebytes(unsigned long long x, int nbytes)
 34
          int ndigits = nbytes * 2;
 36
          do
               if (putchar("0123456789abcdef"[x & 0xf]) < 0)</pre>
                   return false;
 40
               x >>= 4;
               ndigits--;
 41
 42
          } while (0 < ndigits);</pre>
 43
 44
          return 0 <= putchar('\n');</pre>
 45
      }
 46
 47
      /* Main program, which outputs N bytes of random data. */
 48
      int main(int argc, char **argv)
 49
           /* Check arguments. */
          bool valid = false;
```

```
long long nbytes;
          if (argc == 2)
 54
              char *endptr;
              errno = 0;
              nbytes = strtoll(argv[1], &endptr, 10);
 58
              if (errno)
 59
                  perror(argv[1]);
              else
                  valid = !*endptr && 0 <= nbytes;</pre>
          }
 63
          if (!valid)
 64
          {
 65
              fprintf(stderr, "%s: usage: %s NBYTES\n", argv[0], argv[0]);
 66
              return 1;
          }
          /st If there's no work to do, don't worry about which library to use. st/
 70
          if (nbytes == 0)
              return 0;
          /st Now that we know we have work to do, arrange to use the
           appropriate library. */
          void *library;
 76
          char *errorLoading;
          unsigned long long (*rand64)(void);
 78
 79
          if (rdrand_supported())
 80
          {
              /* Hardware lib: randlibhw */
 81
              library = dlopen("randlibhw.so", RTLD_LAZY);
 82
              if (!library)
              {
                  fprintf(stderr, "Error when opening dynamic library.\n");
 85
 86
                  return 1:
 87
              }
 88
              rand64 = dlsym(library, "rand64");
 89
 90
              errorLoading = dlerror();
              if (errorLoading != NULL)
 91
                  fprintf(stderr, "Error when loading library.\n");
                  return 1;
 96
          }
          else
 98
          {
              /* Software lib: randlibsw */
              library = dlopen("randlibsw.so", RTLD_LAZY);
              if (!library)
102
103
                  fprintf(stderr, "Error when opening dynamic library.\n");
104
                  return 1;
105
              }
              rand64 = dlsym(library, "rand64");
108
              errorLoading = dlerror();
109
              if (errorLoading != NULL)
110
              {
                  fprintf(stderr, "Error when loading library.\n");
                  return 1;
              }
114
116
          int wordsize = sizeof rand64();
          int output_errno = 0;
```

```
118
          do
120
          {
              unsigned long long x = rand64();
              int outbytes = nbytes < wordsize ? nbytes : wordsize;</pre>
              if (!writebytes(x, outbytes))
124
                  output_errno = errno;
126
                  break;
              }
              nbytes -= outbytes;
128
          } while (0 < nbytes);</pre>
129
130
          if (dlclose(library))
              fprintf(stderr, "Error when closing dynamic library.\n");
              return 1;
          }
136
          if (fclose(stdout) != 0)
138
              output_errno = errno;
140
          if (output_errno)
141
              errno = output_errno;
142
143
              perror("output");
144
              return 1;
          }
146
147
          return 0;
148
      }
```