1 dailyLog

```cpp
std::bitset<5> intA;
struct s1 {
    int a:6;
}
using namespace std::string_literals;
auto s1 = "abc";
auto s1 = L"abc";
auto s1 = u8"abc";
auto s1 = u"abc";
auto s1 = U"abc";
auto s1 = "abc";
auto s1 = "abc";
auto s1 = 42;
auto s1 = 42l;
auto s1 = 42ul;
auto s1 = 42ull;
auto s1 = 42.f;
auto s1 = 42.;
auto s1 = 42;
auto s1 = 0b11
auto s1 = 0123;
auto s1 = 0x123;
std::cout << std::hex << std::dec << std::oct << std::boolalpha
std::setlocale(LC_ALL, "en_US.UTF-8");
```