1 dailyLoga1

```
\begin{itemize}
    \item type punning using union, reinterpret case, strict alialing rule
    \item union type punning, size of constexpr int == 4B or less than 4B afl-fuzz
    \item hardening
    \item exceptions:https://monoinfinito.wordpress.com/series/exception-handling-in-c/
        https://itanium-cxx-abi.github.io/cxx-abi/
        http://www.logix.cz/michal/devel/gas-cfi/dwarf-2.0.0.pdf
https://lse.epita.fr/data/lt/2016-12-13/lt-2016-12-13-Francis_Visoiu_Mistrih-c++_internals.
https://gcc.gnu.org/onlinedocs/libstdc++/manual/using_exceptions.html
https://github.com/gcc-mirror/gcc/blob/master/libstdc%2B%2B-v3/include/std/any
https://blog.regehr.org/archives/1520
\end{itemize}
std::bitset<5> intA;
struct s1 {
    int a:6;
#include <iostream>
#include <stdexcept>
#include <functional>
#include <bitset>
#include <locale>
#include <stdio.h>
#include <codecvt>
#include <assert.h>
using namespace std::string_literals;
auto s1 = "abc";
auto s1 = L"abc";
auto s1 = u8"abc";
auto s1 = u"abc";
auto s1 = U"abc";
auto s1 = "abc";
auto s1 = "abc";
auto s1 = 42;
auto s1 = 421;
auto s1 = 42u1;
auto s1 = 42ull;
auto s1 = 42.f;
auto s1 = 42.;
auto s1 = 42;
auto s1 = 0b11
auto s1 = 0123;
```

```
auto s1 = 0x123;
std::cout << std::hex << std::dec << std::oct << std::boolalpha
std::cout << std::bitset<5>(19) << std::endl;</pre>
std::setlocale(LC_ALL, "en_US.UTF-8");
std::u32string p1 = U"abc"s;
std::string p2 = "abc"s;
std::u16string p3 = u"abc"s;
enum e1{R,RED,YELLOW};
enum class e1{R,RED,YELLOW};
#define RED1 1
enum class e1:uint8_t
    R=253,
    RED,
    YELLOW
};
template <typename T> void type_name(){
    std::cout << __PRETTY_FUNCTION__ << std::endl;</pre>
string toUTF8(const basic_string<T, char_traits<T>, allocator<T>>& source)
    string result;
    wstring_convert<codecvt_utf8_utf16<T>, T> convertor;
    result = convertor.to_bytes(source);
    return result;
};
template <typename T>
auto fromUTF8(string source)
    wstring_convert<codecvt_utf8_utf16<T>, T> convertor;
    basic_string<T, char_traits<T>, allocator<T>> result =
    convertor.from_bytes(source); return result; }
//UB, no exception
 int x = 20;
 auto p = reinterpret_cast<float*>(&x);
    cout << (void*)main << endl;</pre>
1. shared folder ubuntu guest:
sudo vmhgfs-fuse -o nonempty -o allow_other .host:/data ./testmnt
2. cmake llvm
```

cmake -DCMAKE_EXPORT_COMPILE_COMMANDS=ON -DCMAKE_VERBOSE_MAKEFILE=ON ../llvm
-DLLVM_ENABLE_PROJECTS='clang; clang-tools-extra; lldb; compiler-rt; lld; polly'