

1b. Write YACC program to evaluate arithmetic expression involving operators: +, -, *, and /

lex	yacc
<pre>%{ #include "y.tab.h" extern int yylval; }% %% [0-9]+ {yylval=atoi(yytext); return NUM;} [\\t] ; . {return yytext[0];} \\n {return 0;} %%</pre>	<pre>%{ #include<stdio.h> #include<stdlib.h> }% %token NUM %left '+' '-' %left '*' '/' %% S:e {printf("result=%d\\n",\$\$); return 0;} ; e:e+'e' {\$\$=\$1+\$3;} e-'e' {\$\$=\$1-\$3;} e'*'e {\$\$=\$1*\$3;} e '/'e {\$\$=\$1/\$3;} '('e')' {\$\$=\$2;} NUM {\$\$=\$1;} ; %% main() { printf("enter expr\\n"); yyparse(); } yyerror() { printf("error\\n"); exit(0); }</pre>

NOASSOC

yylval : The yylval global variable is **used to pass the semantic value associated with a token from the lexer to the parser.**