Prithvi Singh

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EDUCATION

Manav Rachna University Faridabad, Harvana 2015 - 2019

B.Tech Computer Science Percentage: 74.60 %

S.R.S Public School Rohtak, Haryana

12th Percentage: 75.60 % 2014 - 2015

D.A.V Public School Rohtak, Haryana 2013 - 2014 10th Percentage: 77.9 %

Work Experience

Foundation Futuristic Technologies

Faridabad

Python Developer

Oct 2017 | Nov 2017

• Worked on the Python application which collected cell tower data surrounding an area.

• Used Python, Rasberry Pi, Kali Linux, PyQt, etc

M19GRemote

Software Development Intern

 $\mathrm{Dec}\ 2017\ |\ \mathrm{Jan}\ 2018$

• Used web-sockets for Real time communication between client and server.

- Worked on Progressive Web App using Polymer, editing Web Components according to need.
- Learned how to write scalable and readable Javascript code.
- Used Node.js, Express.js, Cassandra DB(NoSQL), Polymer CLI, GIT, MicroPython, Web Assembly, Emscripten etc.

Bytescare Noida $Software\ Development\ Intern$ May 2018 | Present

- Worked on an application that monitors and collects data of infringing ip addresses or domains and performs automated cyber investigation on the same.
- Worked on an application that provides dashboard for carefully reviewing, managing and reporting infringments.
- Worked on an various meta-data crawlers, improving scalability and design.
- Worked on scheduling application which maintains state of servers and pushes tasks to them.
- Used Elixir, Angular.js, Webpack, MySQL, Docker, Node.js, Wappalyzer, Mocha, Metasploit(msfrpc), w3af(REST API), Nmap etc.

SKILLS

Programming Languages: JavaScript, Elixir, Node.js, Angular.js, Python, C

Operating System: Linux(Ubuntu, Kali, Fedora), Windows

Tools and software: Git, Weka, Sketch

Projects

Space War Unity3D

An arcade space fighter game.

Robot Arduino, C

Robot controlled by mobile gyroscope.

Block Breaker Unity3D, WebGL

https://prithvisingh18.github.io/BlockBreaker/

An arcade block based game.

Open Source Contribution(PyBee VOC) Python, Java, Git.

https://github.com/pybee/voc/pull/739

Implement Python standard library function in Java for PyBee VOC(https://github.com/pybee/voc)

PUBLICATIONS