PRIT PATEL
UX UX DESIGNER

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As a first-year IT student, I am deeply passionate about UI/UX design with a growing understanding of design principles. I am eager to contribute as an intern on a vibrant design team, where I can apply my creativity, problem-solving skills, and dedication to enhancing user experiences. Committed to learning and evolving through mentorship and hands-on projects, I am enthusiastic about the opportunity to collaborate on innovative designs that positively impact user satisfaction.

SKILLS

- User Research
- Web, mobile application designer
- Wireframing
- Prompt Engineering
- UI Development
- Prototyping
- Know About FIgma

EDUCATION

IMSC.IT
silver oak university | 2024-2029

HIGHER SECONDARY
 Dipak Shikshan Sankul| 2021-2023

PROJECT

COLLEGE PROJECT
- Role: Lead UI/UX Designer

- Description: Designed an easy-to-use interface for a college website to make it better for students and teachers.
- Responsibilities:
- Talked to students and teachers to learn what they need and what problems they have.
- Made sketches and sample versions using Adobe XD and Figma.
- Created profiles of users and maps of their journey to guide how we designed the website.
- Worked with others in the team to make sure our ideas could work and fit with what we wanted to do.

PERSONAL PROJECT
- IMPROVED HOW THINGS LOOK AND WORK TO MAKE THEM EASIER AND MORE PLEASING TO USE.
- TALKED TO PEOPLE TO FIND OUT WHAT PROBLEMS THEY HAD AND WHAT THEY LIKED.
- MADE PLANS AND MODELS USING FIGMA.
- KEPT MAKING CHANGES BASED ON WHAT PEOPLE SAID UNTIL IT WORKED WELL.
- GOT BETTER AT UNDERSTANDING WHAT USERS NEED.
- FOUND NEW WAYS TO MAKE USING THINGS MORE ENJOYABLE AND EFFECTIVE FOR PEOPLE.