

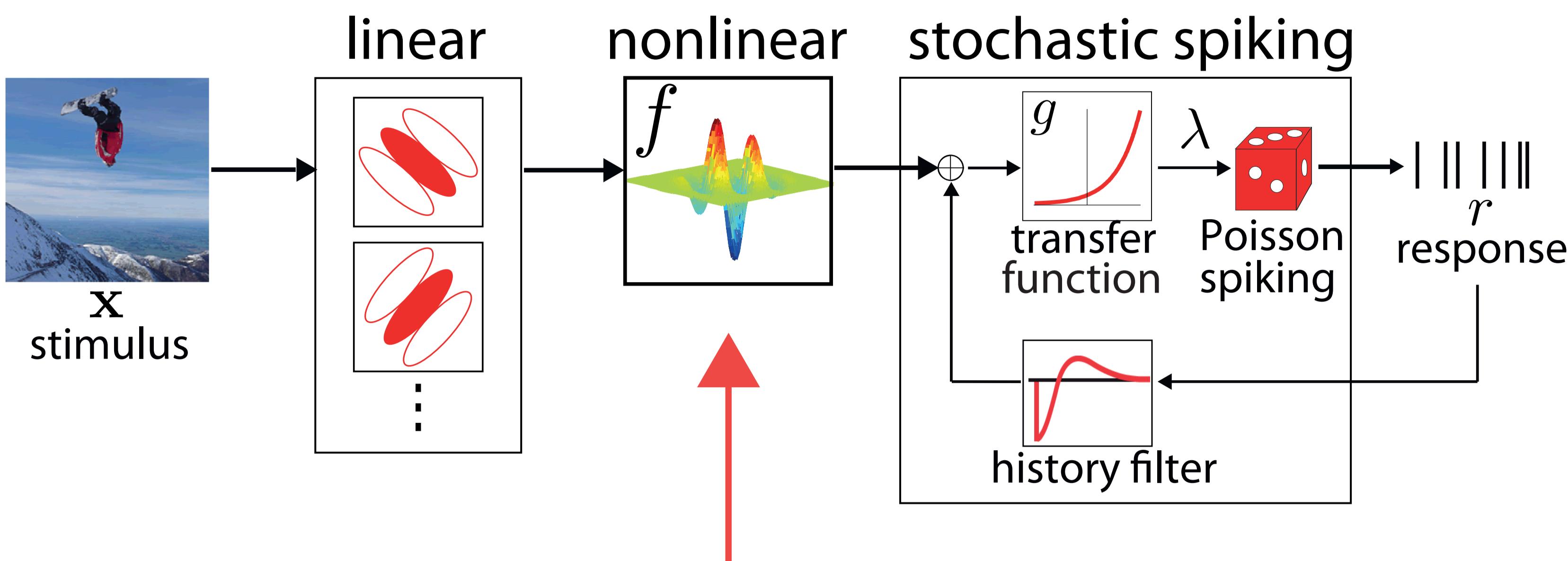
Active Learning of Neural Response Functions with Gaussian Processes

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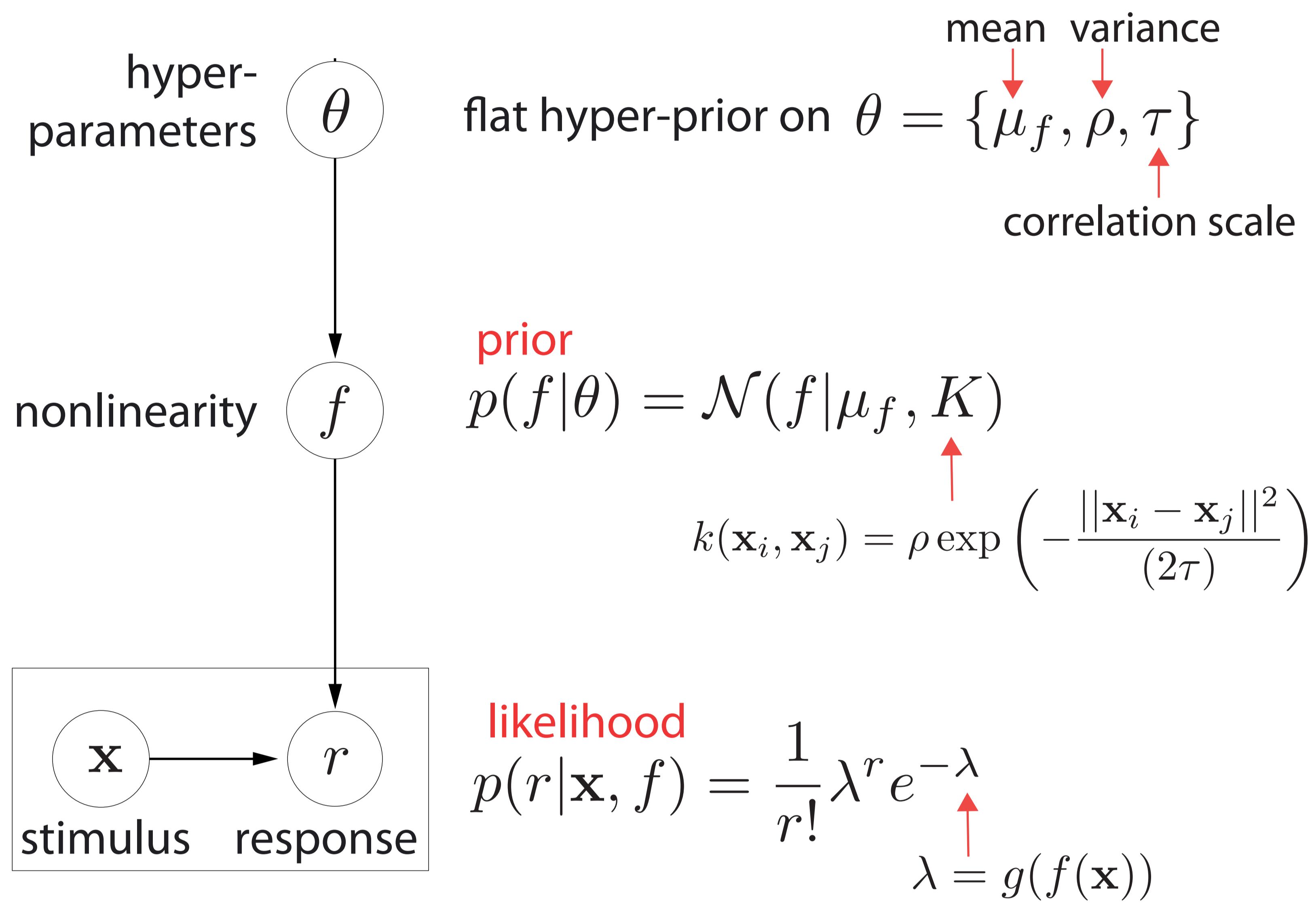
1. Neural characterization problem



Question: how to efficiently learn neural response nonlinearities in closed-loop experiments?

2. GP-Poisson encoding model

generative model



MAP inference

$$\mathbf{f}_{map} = \arg \max_{\mathbf{f}} \log p(\mathbf{f}|\mathbf{r}, \mathbf{X}, \theta)$$

convex optimization

$$\mathbf{r}^T \log(g(\mathbf{f})) - \mathbf{1}^T g(\mathbf{f}) - \frac{1}{2} (\mathbf{f} - \mu_f)^T K^{-1} (\mathbf{f} - \mu_f) + c$$

3. Efficient evidence optimization for θ

- Set θ by maximizing the evidence

$$p(\mathbf{r}|\theta) = \int p(\mathbf{r}|\mathbf{f}) p(\mathbf{f}|\theta) d\mathbf{f}$$

Poisson likeli. Gaussian prior \Rightarrow intractable!

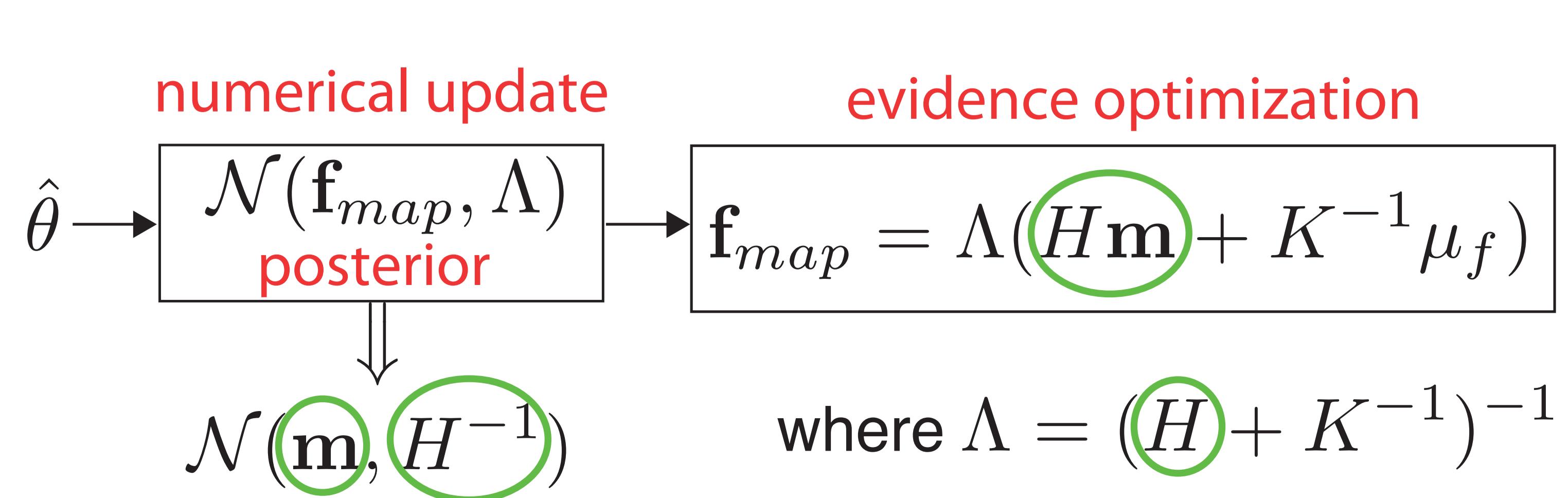
- Gaussian posterior by Laplace Approximation

$$p(\mathbf{f}|\mathbf{r}, \theta) \approx \mathcal{N}(\mathbf{f}|\mathbf{f}_{map}, \Lambda)$$

- Evidence at $\mathbf{f} = \mathbf{f}_{map}$

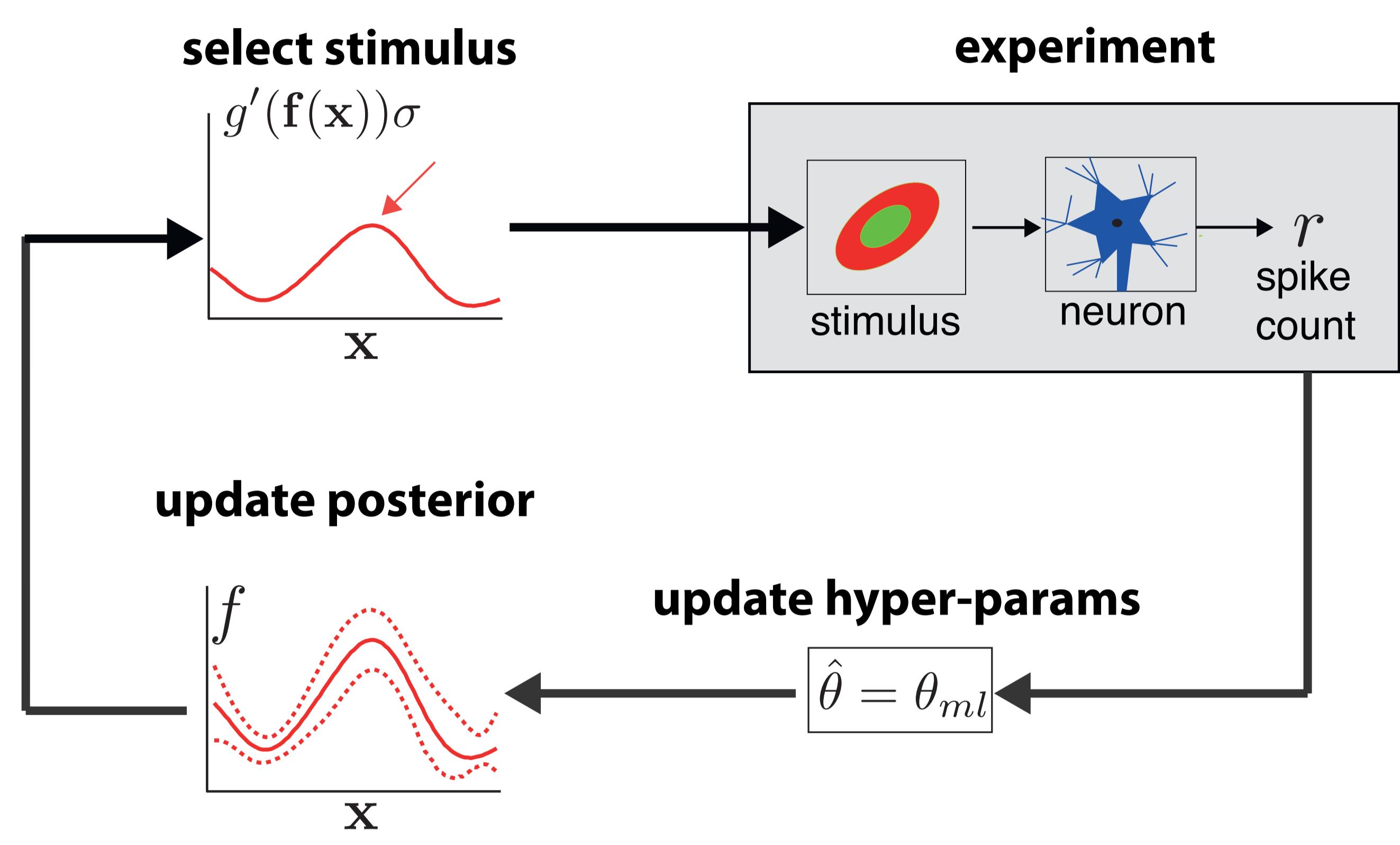
$$p(\mathbf{r}|\theta) \approx \frac{p(\mathbf{r}|\mathbf{X}, \mathbf{f}) \mathcal{N}(\mathbf{f}|\mu_f, K)}{\mathcal{N}(\mathbf{f}|\mathbf{f}_{map}, \Lambda)}$$

- Numerical update of posterior & evidence for each θ : expensive!

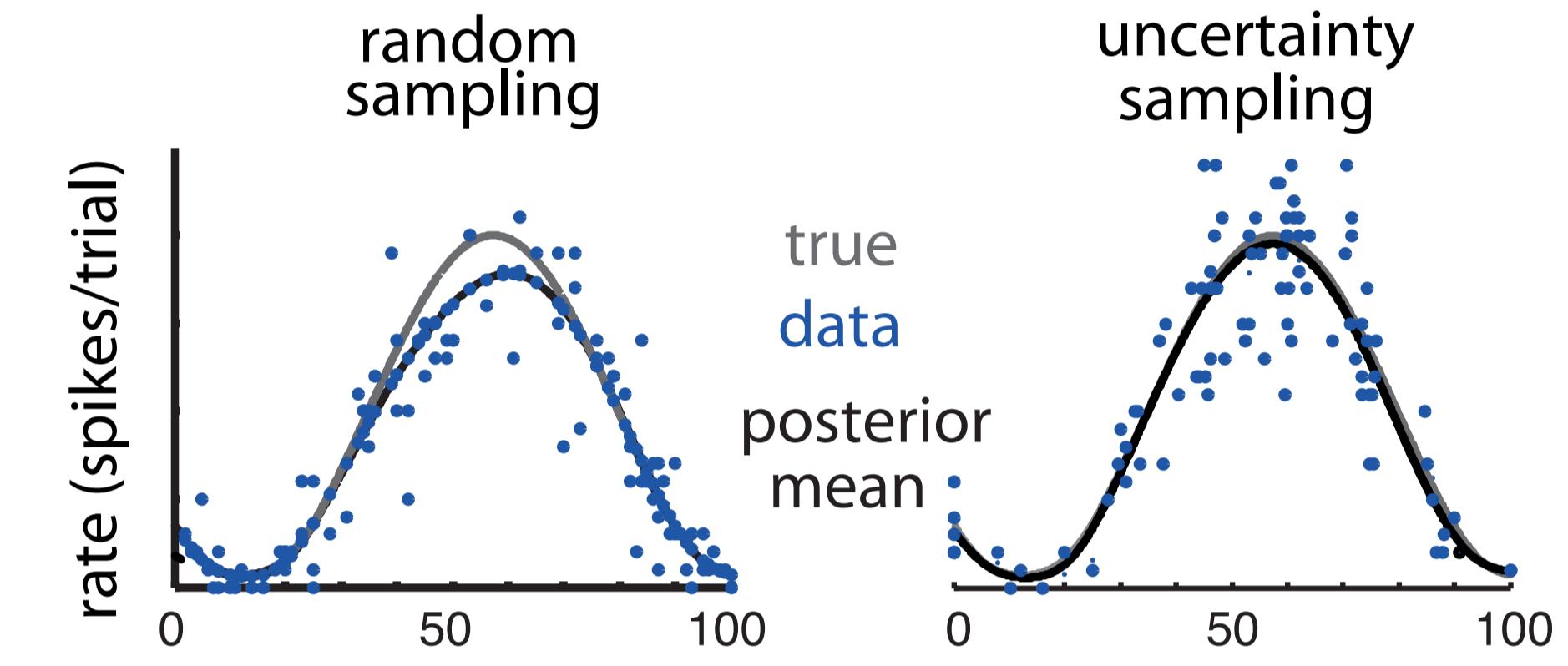


4. Active learning: uncertainty sampling

- select stimuli that minimize posterior uncertainty on $g(\mathbf{f})$
- delta method: $\mathbf{x}^* = \arg \max_{\mathbf{x}} g'(\mathbf{f}(\mathbf{x})) \sigma$
- Adaptive stimulus selection



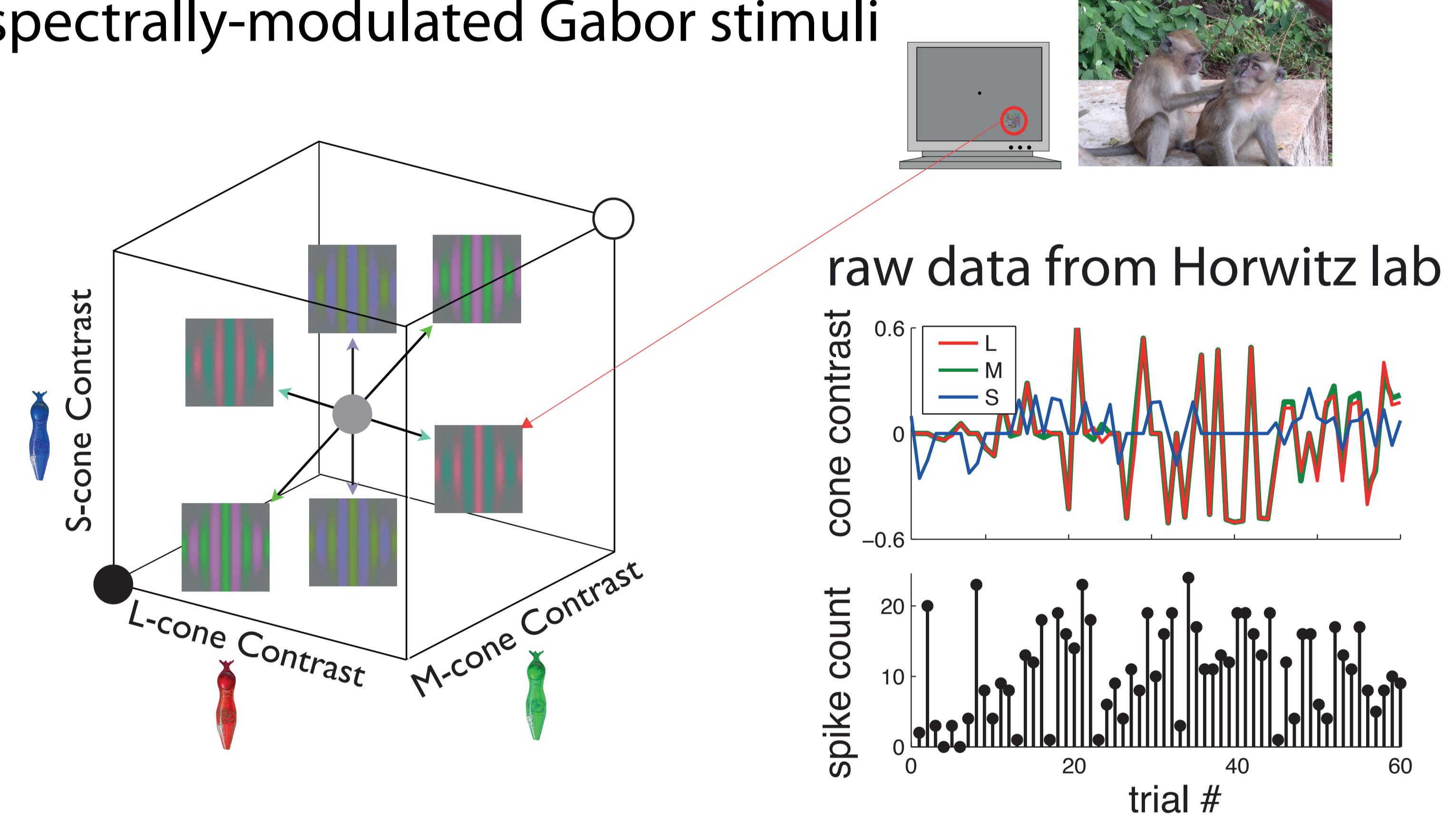
- 1D simulated example:



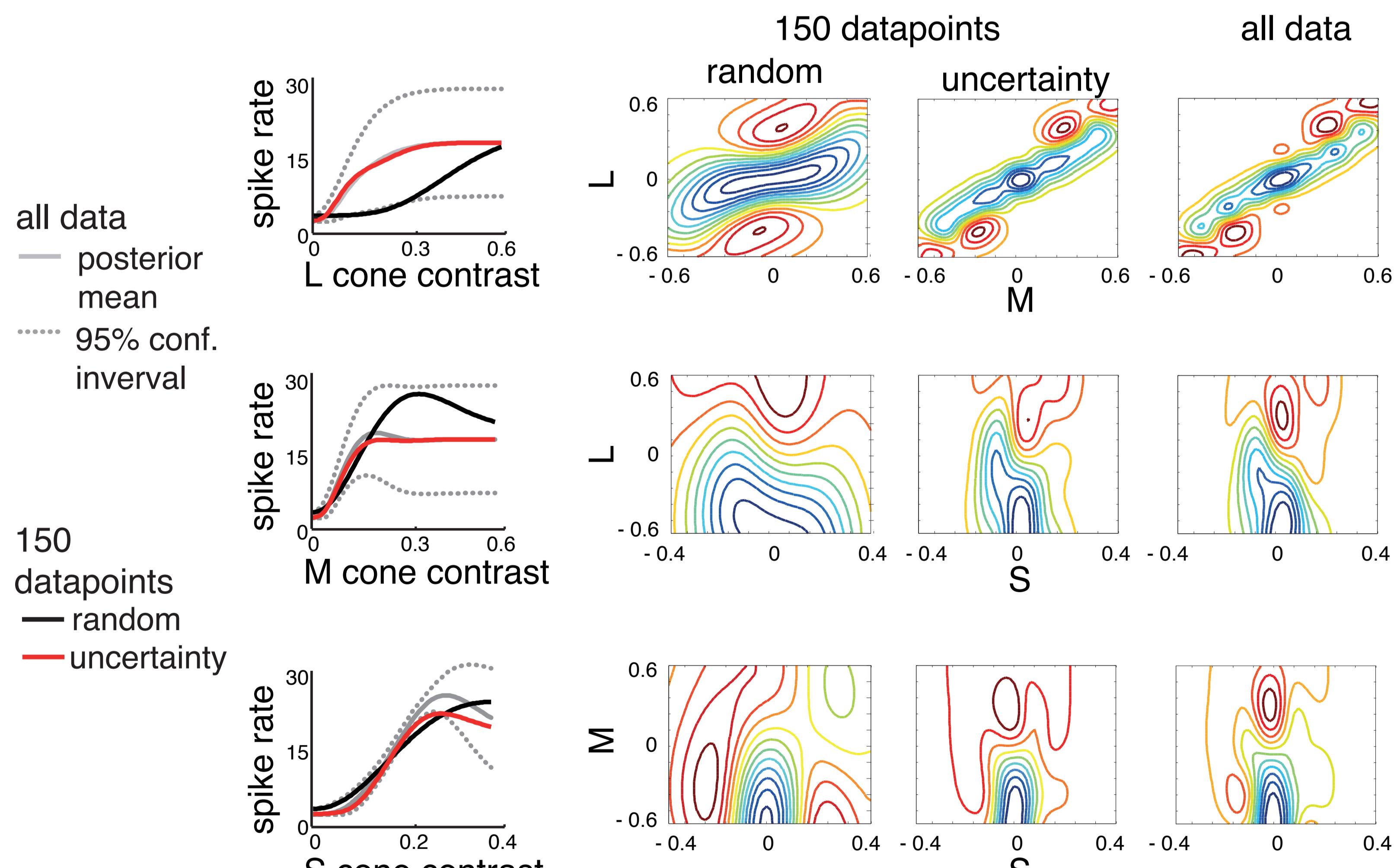
5. Application to color tuning of a V1 complex cell

- color-tuned neurons in macaque V1

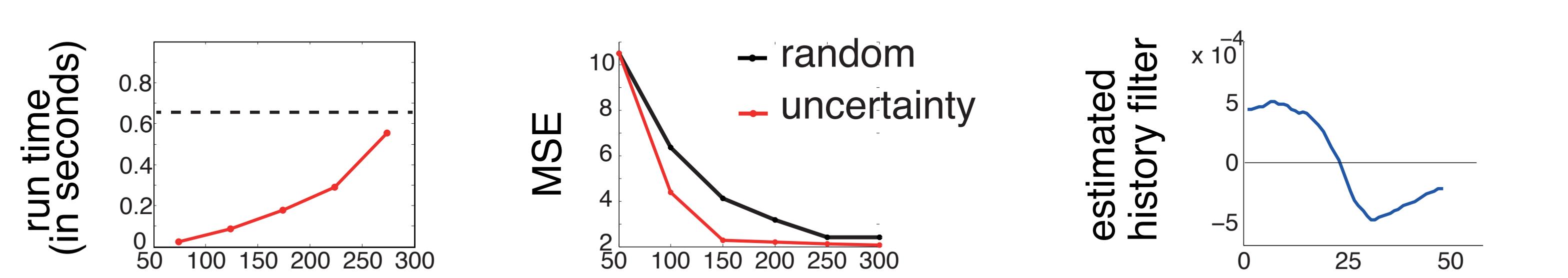
- spectrally-modulated Gabor stimuli



- 1D/2D slices of 3D color tuning function



- run time, performance measure, history effect



6. Conclusion

- flexible GP-Poisson model for neural response nonlinearities
- optimal design based on uncertainty sampling
- rapid learning of nonlinearities in closed-loop experiments