e.func.call(e.self, e.args)

>> >> } catch (e) {

>> >> gt(n.logger, 2, 73, "Unexpected Exception during onComplete - " + et(e))

>> >> }

>> >> }

>> >> )),

>> >> o = [])

>> >> }

>> >> return e

>> >> },

>> >> ctx: {

>> >> core: function() {

>> >> return n

>> >> },

>> >> diagLog: function() {

>> >> return function(e, t) {

>> >> return (e || {}).logger || new ht(t)

>> >> }(n, t)

>> >> },

>> >> getCfg: function() {

>> >> return t

>> >> },

>> >> getExtCfg: s,

>> >> getConfig: function(e, n, r) {

>> >> void 0 === r && (r = !1);

>> >> var i, o = s(e, null);

>> >> o && !K(o[n]) ? i = o[n] : t && !K(t[n]) && (i = t[n]);

>> >> return K(i) ? r : i

>> >> },

>> >> hasNext: function() {

>> >> return !!i

>> >> },

>> >> getNext: function() {

>> >> return i

>> >> },

>> >> setNext: function(e) {

>> >> i = e

>> >> },

>> >> iterate: function(e) {

>> >> var t;

>> >> for (; t = a.\_next(); ) {

>> >> var n = t.getPlugin();

>> >> n && e(n)

>> >> }

>> >> },

>> >> onComplete: function(e, t) {

>> >> for (var n = [], r = 2; r < arguments.length; r++)

>> >> n[r - 2] = arguments[r];

>> >> e && o.push({

>> >> func: e,

>> >> self: G(t) ? a.ctx : t,

>> >> args: n

>> >> })

>> >> }

>> >> }

>> >> };

>> >> function s(e, n, r) {

>> >> var i;

>> >> if (void 0 === n && (n = {}),

>> >> void 0 === r && (r = 0),

>> >> t) {

>> >> var o = t.extensionConfig;

>> >> o && e && (i = o[e])

>> >> }

>> >> if (i) {

>> >> if (X(n) && 0 !== r) {

>> >> var a = Fe(!0, n, i);

>> >> t && 2 === r && ee(n, (function(e) {

>> >> if (K(a[e])) {

>> >> var n = t[e];

>> >> K(n) || (a[e] = n)

>> >> }

>> >> }

>> >> )),

>> >> i = a

>> >> }

>> >> } else

>> >> i = n;

>> >> return i

>> >> }

>> >> return a

>> >> }

>> >> function Zn(e, t, n, r) {

>> >> var i = Wn(e, t, n, r)

>> >> , o = i.ctx;

>> >> return o.processNext = function(e) {

>> >> var t = i.\_next();

>> >> return t && t.processTelemetry(e, o),

>> >> !t

>> >> }

>> >> ,

>> >> o.createNew = function(e, r) {

>> >> return void 0 === e && (e = null),

>> >> oe(e) && (e = $n(e, t, n, r)),

>> >> Zn(e || o.getNext(), t, n, r)

>> >> }

>> >> ,

>> >> o

>> >> }

>> >> function Gn(e, t, n) {

>> >> var r = t.config || {}

>> >> , i = Wn(e, r, t, n)

>> >> , o = i.ctx;

>> >> return o.processNext = function(e) {

>> >> var t = i.\_next();

>> >> return t && t.unload(o, e),

>> >> !t

>> >> }

>> >> ,

>> >> o.createNew = function(e, n) {

>> >> return void 0 === e && (e = null),

>> >> oe(e) && (e = $n(e, r, t, n)),

>> >> Gn(e || o.getNext(), t, n)

>> >> }

>> >> ,

>> >> o

>> >> }

>> >> function Kn(e, t, n) {

>> >> var r = t.config || {}

>> >> , i = Wn(e, r, t, n).ctx;

>> >> return i.processNext = function(e) {

>> >> return i.iterate((function(t) {

>> >> J(t.update) && t.update(i, e)

>> >> }

>> >> ))

>> >> }

>> >> ,

>> >> i.createNew = function(e, n) {

>> >> return void 0 === e && (e = null),

>> >> oe(e) && (e = $n(e, r, t, n)),

>> >> Kn(e || i.getNext(), t, n)

>> >> }

>> >> ,

>> >> i

>> >> }

>> >> function $n(e, t, n, r) {

>> >> var i = null

>> >> , o = !r;

>> >> if (oe(e) && e.length > 0) {

>> >> var a = null;

>> >> fe(e, (function(e) {

>> >> if (o || r !== e || (o = !0),

>> >> o && e && J(e.processTelemetry)) {

>> >> var s = function(e, t, n) {

>> >> var r, i = null, o = J(e.processTelemetry), a = J(e.setNextPlugin);

>> >> r = e ? e.identifier + "-" + e.priority + "-" + Vn++ : "Unknown-0-" + Vn++;

>> >> var s = {

>> >> getPlugin: function() {

>> >> return e

>> >> },

>> >> getNext: function() {

>> >> return i

>> >> },

>> >> processTelemetry: function(t, n) {

>> >> c(n = n || l(), (function(n) {

>> >> if (!e || !o)

>> >> return !1;

>> >> var r = qn(e);

>> >> if (r.teardown || r.disabled)

>> >> return !1;

>> >> a && e.setNextPlugin(i);

>> >> return e.processTelemetry(t, n),

>> >> !0

>> >> }

>> >> ), "processTelemetry", (function() {

>> >> return {

>> >> item: t

>> >> }

>> >> }

>> >> ), !t.sync) || n.processNext(t)

>> >> },

>> >> unload: function(t, n) {

>> >> c(t, (function() {

>> >> var r = !1;

>> >> if (e) {

>> >> var i = qn(e)

>> >> , o = e.core || i.core;

>> >> !e || o && o !== t.core() || i.teardown || (i.core = null,

>> >> i.teardown = !0,

>> >> i.isInitialized = !1,

>> >> e.teardown && !0 === e.teardown(t, n) && (r = !0))

>> >> }

>> >> return r

>> >> }

>> >> ), "unload", (function() {}

>> >> ), n.isAsync) || t.processNext(n)

>> >> },

>> >> update: function(t, n) {

>> >> c(t, (function() {

>> >> var r = !1;

>> >> if (e) {

>> >> var i = qn(e)

>> >> , o = e.core || i.core;

>> >> !e || o && o !== t.core() || i.teardown || e.update && !0 === e.update(t, n) && (r = !0)

>> >> }

>> >> return r

>> >> }

>> >> ), "update", (function() {}

>> >> ), !1) || t.processNext(n)

>> >> },

>> >> \_id: r,

>> >> \_setNext: function(e) {

>> >> i = e

>> >> }

>> >> };

>> >> function l() {

>> >> var r;

>> >> return e && J(e.\_getTelCtx) && (r = e.\_getTelCtx()),

>> >> r || (r = Zn(s, t, n)),

>> >> r

>> >> }

>> >> function c(t, n, o, a, s) {

>> >> var l = !1

>> >> , c = e ? e.identifier : "TelemetryPluginChain"

>> >> , u = t.\_hasRun;

>> >> return u || (u = t.\_hasRun = {}),

>> >> t.setNext(i),

>> >> e && Fn(t.core(), (function() {

>> >> return c + ":" + o

>> >> }

>> >> ), (function() {

>> >> u[r] = !0;

>> >> try {

>> >> var e = i ? i.\_id : "";

>> >> e && (u[e] = !1),

>> >> l = n(t)

>> >> } catch (e) {

>> >> var a = !i || u[i.\_id];

>> >> a && (l = !0),

>> >> i && a || gt(t.diagLog(), 1, 73, "Plugin [" + c + "] failed during " + o + " - " + et(e) + ", run flags: " + et(u))

>> >> }

>> >> }

>> >> ), a, s),

>> >> l

>> >> }

>> >> return we(s)

>> >> }(e, t, n);

>> >> i || (i = s),

>> >> a && a.\_setNext(s),

>> >> a = s

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> return r && !i ? $n([r], t, n) : i

>> >> }

>> >> function Qn(e, t, n) {

>> >> t && oe(t) && t.length > 0 && (fe(t = t.sort((function(e, t) {

>> >> return e.priority - t.priority

>> >> }

>> >> )), (function(e) {

>> >> e.priority < 500 && Te("Channel has invalid priority - " + e.identifier)

>> >> }

>> >> )),

>> >> e.push({

>> >> queue: we(t),

>> >> chain: $n(t, n.config, n)

>> >> }))

>> >> }

>> >> function Xn() {

>> >> var e = [];

>> >> return {

>> >> add: function(t) {

>> >> t && e.push(t)

>> >> },

>> >> run: function(t, n) {

>> >> fe(e, (function(e) {

>> >> try {

>> >> e(t, n)

>> >> } catch (e) {

>> >> gt(t.diagLog(), 2, 73, "Unexpected error calling unload handler - " + et(e))

>> >> }

>> >> }

>> >> )),

>> >> e = []

>> >> }

>> >> }

>> >> }

>> >> var Jn = function() {

>> >> function e() {

>> >> var t, n, r, i, o, a = this;

>> >> function s(e) {

>> >> void 0 === e && (e = null);

>> >> var t = e;

>> >> if (!t) {

>> >> var i = n || Zn(null, {}, a.core);

>> >> t = r && r.getPlugin ? i.createNew(null, r.getPlugin) : i.createNew(null, r)

>> >> }

>> >> return t

>> >> }

>> >> function l(e, t, i) {

>> >> e && Ee(e, "extensionConfig", [], null, K),

>> >> !i && t && (i = t.getProcessTelContext().getNext());

>> >> var o = r;

>> >> r && r.getPlugin && (o = r.getPlugin()),

>> >> a.core = t,

>> >> n = Zn(i, e, t, o)

>> >> }

>> >> function c() {

>> >> t = !1,

>> >> a.core = null,

>> >> n = null,

>> >> r = null,

>> >> o = [],

>> >> i = Xn()

>> >> }

>> >> c(),

>> >> k(e, a, (function(e) {

>> >> e.initialize = function(e, n, r, i) {

>> >> l(e, n, i),

>> >> t = !0

>> >> }

>> >> ,

>> >> e.teardown = function(t, n) {

>> >> var a, s = e.core;

>> >> if (s && (!t || s === t.core())) {

>> >> var l, u = !1, d = t || Gn(null, s, r && r.getPlugin ? r.getPlugin() : r), f = n || ((a = {

>> >> reason: 0

>> >> }).isAsync = !1,

>> >> a);

>> >> return e.\_doTeardown && !0 === e.\_doTeardown(d, f, h) ? l = !0 : h(),

>> >> l

>> >> }

>> >> function h() {

>> >> if (!u) {

>> >> u = !0,

>> >> i.run(d, n);

>> >> var e = o;

>> >> o = [],

>> >> fe(e, (function(e) {

>> >> e.rm()

>> >> }

>> >> )),

>> >> !0 === l && d.processNext(f),

>> >> c()

>> >> }

>> >> }

>> >> }

>> >> ,

>> >> e.update = function(t, n) {

>> >> var i = e.core;

>> >> if (i && (!t || i === t.core())) {

>> >> var o, a = !1, s = t || Kn(null, i, r && r.getPlugin ? r.getPlugin() : r), c = n || {

>> >> reason: 0

>> >> };

>> >> return e.\_doUpdate && !0 === e.\_doUpdate(s, c, u) ? o = !0 : u(),

>> >> o

>> >> }

>> >> function u() {

>> >> a || (a = !0,

>> >> l(s.getCfg(), s.core(), s.getNext()))

>> >> }

>> >> }

>> >> ,

>> >> e.\_addHook = function(e) {

>> >> e && (oe(e) ? o = o.concat(e) : o.push(e))

>> >> }

>> >> ,

>> >> Ae(e, "\_addUnloadCb", (function() {

>> >> return i

>> >> }

>> >> ), "add")

>> >> }

>> >> )),

>> >> a.diagLog = function(e) {

>> >> return s(e).diagLog()

>> >> }

>> >> ,

>> >> a.isInitialized = function() {

>> >> return t

>> >> }

>> >> ,

>> >> a.setInitialized = function(e) {

>> >> t = e

>> >> }

>> >> ,

>> >> a.setNextPlugin = function(e) {

>> >> r = e

>> >> }

>> >> ,

>> >> a.processNext = function(e, t) {

>> >> t ? t.processNext(e) : r && J(r.processTelemetry) && r.processTelemetry(e, null)

>> >> }

>> >> ,

>> >> a.\_getTelCtx = s

>> >> }

>> >> return e.\_\_ieDyn = 1,

>> >> e

>> >> }()

>> >> , Yn = function(e) {

>> >> function t() {

>> >> var n, r, i = e.call(this) || this;

>> >> function o() {

>> >> n = 0,

>> >> r = []

>> >> }

>> >> return i.identifier = "TelemetryInitializerPlugin",

>> >> i.priority = 199,

>> >> o(),

>> >> k(t, i, (function(e, t) {

>> >> e.addTelemetryInitializer = function(e) {

>> >> var t = {

>> >> id: n++,

>> >> fn: e

>> >> };

>> >> return r.push(t),

>> >> {

>> >> remove: function() {

>> >> fe(r, (function(e, n) {

>> >> if (e.id === t.id)

>> >> return r.splice(n, 1),

>> >> -1

>> >> }

>> >> ))

>> >> }

>> >> }

>> >> }

>> >> ,

>> >> e.processTelemetry = function(t, n) {

>> >> for (var i = !1, o = r.length, a = 0; a < o; ++a) {

>> >> var s = r[a];

>> >> if (s)

>> >> try {

>> >> if (!1 === s.fn.apply(null, [t])) {

>> >> i = !0;

>> >> break

>> >> }

>> >> } catch (e) {

>> >> gt(n.diagLog(), 1, 64, "One of telemetry initializers failed, telemetry item will not be sent: " + Ie(e), {

>> >> exception: et(e)

>> >> }, !0)

>> >> }

>> >> }

>> >> i || e.processNext(t, n)

>> >> }

>> >> ,

>> >> e.\_doTeardown = function() {

>> >> o()

>> >> }

>> >> }

>> >> )),

>> >> i

>> >> }

>> >> return Object(\_n.b)(t, e),

>> >> t.\_\_ieDyn = 1,

>> >> t

>> >> }(Jn)

>> >> , er = {

>> >> loggingLevelConsole: 1

>> >> };

>> >> function tr(e, t) {

>> >> return new Nn(t)

>> >> }

>> >> function nr(e, t) {

>> >> var n = !1;

>> >> return fe(t, (function(t) {

>> >> if (t === e)

>> >> return n = !0,

>> >> -1

>> >> }

>> >> )),

>> >> n

>> >> }

>> >> var rr = function() {

>> >> function e() {

>> >> var t, n, r, i, o, a, s, l, c, u, d, h, p, g, m, b, v, y, C, S, O = 0;

>> >> k(e, this, (function(e) {

>> >> function w() {

>> >> n = !1,

>> >> t = Fe(!0, {}, er),

>> >> e.config = t,

>> >> e.logger = new ht(t),

>> >> e.\_extensions = [],

>> >> m = new Yn,

>> >> r = [],

>> >> i = null,

>> >> o = null,

>> >> a = null,

>> >> s = null,

>> >> l = null,

>> >> u = null,

>> >> c = [],

>> >> d = null,

>> >> h = null,

>> >> p = null,

>> >> g = !1,

>> >> b = null,

>> >> v = Kt("AIBaseCore", !0),

>> >> y = Xn(),

>> >> S = null

>> >> }

>> >> function \_() {

>> >> return Zn(j(), t, e)

>> >> }

>> >> function I(n) {

>> >> var r = function(e, t, n) {

>> >> var r, i = [], o = {};

>> >> return fe(n, (function(n) {

>> >> (K(n) || K(n.initialize)) && Te("Plugins must provide initialize method");

>> >> var r = n.priority

>> >> , a = n.identifier;

>> >> n && r && (K(o[r]) ? o[r] = a : mt(e, "Two extensions have same priority #" + r + " - " + o[r] + ", " + a)),

>> >> (!r || r < t) && i.push(n)

>> >> }

>> >> )),

>> >> (r = {

>> >> all: n

>> >> }).core = i,

>> >> r

>> >> }(e.logger, 500, c);

>> >> u = r.core,

>> >> l = null;

>> >> var i = r.all;

>> >> if (p = we(function(e, t, n) {

>> >> var r = [];

>> >> if (e && fe(e, (function(e) {

>> >> return Qn(r, e, n)

>> >> }

>> >> )),

>> >> t) {

>> >> var i = [];

>> >> fe(t, (function(e) {

>> >> e.priority > 500 && i.push(e)

>> >> }

>> >> )),

>> >> Qn(r, i, n)

>> >> }

>> >> return r

>> >> }(h, i, e)),

>> >> d) {

>> >> var o = he(i, d);

>> >> -1 !== o && i.splice(o, 1),

>> >> -1 !== (o = he(u, d)) && u.splice(o, 1),

>> >> d.\_setQueue(p)

>> >> } else

>> >> d = function(e, t) {

>> >> function n() {

>> >> return Zn(null, t.config, t, null)

>> >> }

>> >> function r(e, t, n, r) {

>> >> var i = e ? e.length + 1 : 1;

>> >> function o() {

>> >> 0 === --i && (r && r(),

>> >> r = null)

>> >> }

>> >> i > 0 && fe(e, (function(e) {

>> >> if (e && e.queue.length > 0) {

>> >> var r = e.chain

>> >> , a = t.createNew(r);

>> >> a.onComplete(o),

>> >> n(a)

>> >> } else

>> >> i--

>> >> }

>> >> )),

>> >> o()

>> >> }

>> >> var i = !1;

>> >> return {

>> >> identifier: "ChannelControllerPlugin",

>> >> priority: 500,

>> >> initialize: function(t, n, r, o) {

>> >> i = !0,

>> >> fe(e, (function(e) {

>> >> e && e.queue.length > 0 && Hn(Zn(e.chain, t, n), r)

>> >> }

>> >> ))

>> >> },

>> >> isInitialized: function() {

>> >> return i

>> >> },

>> >> processTelemetry: function(t, i) {

>> >> r(e, i || n(), (function(e) {

>> >> e.processNext(t)

>> >> }

>> >> ), (function() {

>> >> i.processNext(t)

>> >> }

>> >> ))

>> >> },

>> >> update: function(t, n) {

>> >> var i = n || {

>> >> reason: 0

>> >> };

>> >> return r(e, t, (function(e) {

>> >> e.processNext(i)

>> >> }

>> >> ), (function() {

>> >> t.processNext(i)

>> >> }

>> >> )),

>> >> !0

>> >> },

>> >> pause: function() {

>> >> r(e, n(), (function(e) {

>> >> e.iterate((function(e) {

>> >> e.pause && e.pause()

>> >> }

>> >> ))

>> >> }

>> >> ), null)

>> >> },

>> >> resume: function() {

>> >> r(e, n(), (function(e) {

>> >> e.iterate((function(e) {

>> >> e.resume && e.resume()

>> >> }

>> >> ))

>> >> }

>> >> ), null)

>> >> },

>> >> teardown: function(t, n) {

>> >> var o = n || {

>> >> reason: 0,

>> >> isAsync: !1

>> >> };

>> >> return r(e, t, (function(e) {

>> >> e.processNext(o)

>> >> }

>> >> ), (function() {

>> >> t.processNext(o),

>> >> i = !1

>> >> }

>> >> )),

>> >> !0

>> >> },

>> >> getChannel: function(t) {

>> >> var n = null;

>> >> return e && e.length > 0 && fe(e, (function(e) {

>> >> if (e && e.queue.length > 0 && (fe(e.queue, (function(e) {

>> >> if (e.identifier === t)

>> >> return n = e,

>> >> -1

>> >> }

>> >> )),

>> >> n))

>> >> return -1

>> >> }

>> >> )),

>> >> n

>> >> },

>> >> flush: function(t, i, o, a) {

>> >> var s = 1

>> >> , l = !1

>> >> , c = null;

>> >> function u() {

>> >> s--,

>> >> l && 0 === s && (c && (clearTimeout(c),

>> >> c = null),

>> >> i && i(l),

>> >> i = null)

>> >> }

>> >> return a = a || 5e3,

>> >> r(e, n(), (function(e) {

>> >> e.iterate((function(e) {

>> >> if (e.flush) {

>> >> s++;

>> >> var n = !1;

>> >> e.flush(t, (function() {

>> >> n = !0,

>> >> u()

>> >> }

>> >> ), o) || n || (t && null == c ? c = setTimeout((function() {

>> >> c = null,

>> >> u()

>> >> }

>> >> ), a) : u())

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> ), (function() {

>> >> l = !0,

>> >> u()

>> >> }

>> >> )),

>> >> !0

>> >> },

>> >> \_setQueue: function(t) {

>> >> e = t

>> >> }

>> >> }

>> >> }(p, e);

>> >> i.push(d),

>> >> u.push(d),

>> >> e.\_extensions = Un(i),

>> >> d.initialize(t, e, i),

>> >> Hn(\_(), i),

>> >> e.\_extensions = we(Un(u || [])).slice(),

>> >> n && function(t) {

>> >> var n = Kn(j(), e);

>> >> e.\_updateHook && !0 === e.\_updateHook(n, t) || n.processNext(t)

>> >> }(n)

>> >> }

>> >> function E(t) {

>> >> var n, r = null, i = null;

>> >> return fe(e.\_extensions, (function(e) {

>> >> if (e.identifier === t && e !== d && e !== m)

>> >> return i = e,

>> >> -1

>> >> }

>> >> )),

>> >> !i && d && (i = d.getChannel(t)),

>> >> i && ((n = {

>> >> plugin: i

>> >> }).setEnabled = function(e) {

>> >> qn(i).disabled = !e

>> >> }

>> >> ,

>> >> n.isEnabled = function() {

>> >> var e = qn(i);

>> >> return !e.teardown && !e.disabled

>> >> }

>> >> ,

>> >> n.remove = function(e, t) {

>> >> var n;

>> >> void 0 === e && (e = !0);

>> >> var r = [i]

>> >> , o = ((n = {

>> >> reason: 1

>> >> }).isAsync = e,

>> >> n);

>> >> x(r, o, (function(e) {

>> >> e && I({

>> >> reason: 32,

>> >> removed: r

>> >> }),

>> >> t && t(e)

>> >> }

>> >> ))

>> >> }

>> >> ,

>> >> r = n),

>> >> r

>> >> }

>> >> function j() {

>> >> if (!l) {

>> >> var n = (u || []).slice();

>> >> -1 === he(n, m) && n.push(m),

>> >> l = $n(Un(n), t, e)

>> >> }

>> >> return l

>> >> }

>> >> function x(n, r, i) {

>> >> if (n && n.length > 0) {

>> >> var o = Gn($n(n, t, e), e);

>> >> o.onComplete((function() {

>> >> var e = !1

>> >> , t = [];

>> >> fe(c, (function(r, i) {

>> >> nr(r, n) ? e = !0 : t.push(r)

>> >> }

>> >> )),

>> >> c = t;

>> >> var r = [];

>> >> h && (fe(h, (function(t, i) {

>> >> var o = [];

>> >> fe(t, (function(t) {

>> >> nr(t, n) ? e = !0 : o.push(t)

>> >> }

>> >> )),

>> >> r.push(o)

>> >> }

>> >> )),

>> >> h = r),

>> >> i && i(e)

>> >> }

>> >> )),

>> >> o.processNext(r)

>> >> } else

>> >> i(!1)

>> >> }

>> >> function k() {

>> >> var n = e.logger ? e.logger.queue : [];

>> >> n && (fe(n, (function(n) {

>> >> var r, i = ((r = {}).name = b || "InternalMessageId: " + n.messageId,

>> >> r.iKey = xe(t.instrumentationKey),

>> >> r.time = de(new Date),

>> >> r.baseType = ft.dataType,

>> >> r.baseData = {

>> >> message: n.message

>> >> },

>> >> r);

>> >> e.track(i)

>> >> }

>> >> )),

>> >> n.length = 0)

>> >> }

>> >> function T(e, t, n, r) {

>> >> return d ? d.flush(e, t, n || 6, r) : (t && t(!1),

>> >> !0)

>> >> }

>> >> function L(t) {

>> >> var n = e.logger;

>> >> n ? gt(n, 2, 73, t) : Te(t)

>> >> }

>> >> w(),

>> >> e.isInitialized = function() {

>> >> return n

>> >> }

>> >> ,

>> >> e.initialize = function(r, o, s, l) {

>> >> g && Te("SDK is still unloading..."),

>> >> e.isInitialized() && Te("Core should not be initialized more than once"),

>> >> t = r || {},

>> >> e.config = t,

>> >> K(r.instrumentationKey) && Te("Please provide instrumentation key"),

>> >> i = l,

>> >> e.\_notificationManager = l,

>> >> function() {

>> >> var e = xe(t.disableDbgExt);

>> >> !0 === e && C && (i.removeNotificationListener(C),

>> >> C = null);

>> >> i && !C && !0 !== e && (C = function(e) {

>> >> if (!ot) {

>> >> ot = {};

>> >> for (var t = 0; t < at.length; t++)

>> >> ot[at[t]] = lt(at[t], e)

>> >> }

>> >> return ot

>> >> }(t),

>> >> i.addNotificationListener(C))

>> >> }(),

>> >> function() {

>> >> var e = xe(t.enablePerfMgr);

>> >> !e && a && (a = null);

>> >> e && je(t, "createPerfMgr", tr)

>> >> }(),

>> >> je(t, "extensionConfig", {}).NotificationManager = i,

>> >> s && (e.logger = s);

>> >> var u = je(t, "extensions", []);

>> >> (c = []).push.apply(c, Object(\_n.c)(Object(\_n.c)([], o, !1), u, !1)),

>> >> h = je(t, "channels", []),

>> >> I(null),

>> >> p && 0 !== p.length || Te("No channels available"),

>> >> n = !0,

>> >> e.releaseQueue()

>> >> }

>> >> ,

>> >> e.getTransmissionControls = function() {

>> >> var e = [];

>> >> return p && fe(p, (function(t) {

>> >> e.push(t.queue)

>> >> }

>> >> )),

>> >> we(e)

>> >> }

>> >> ,

>> >> e.track = function(n) {

>> >> n.iKey = n.iKey || t.instrumentationKey,

>> >> n.time = n.time || de(new Date),

>> >> n.ver = n.ver || "4.0",

>> >> !g && e.isInitialized() ? \_().processNext(n) : r.push(n)

>> >> }

>> >> ,

>> >> e.getProcessTelContext = \_,

>> >> e.getNotifyMgr = function() {

>> >> var t;

>> >> return i || (i = Object(f.b)(((t = {}).addNotificationListener = function(e) {}

>> >> ,

>> >> t.removeNotificationListener = function(e) {}

>> >> ,

>> >> t.eventsSent = function(e) {}

>> >> ,

>> >> t.eventsDiscarded = function(e, t) {}

>> >> ,

>> >> t.eventsSendRequest = function(e, t) {}

>> >> ,

>> >> t)),

>> >> e.\_notificationManager = i),

>> >> i

>> >> }

>> >> ,

>> >> e.addNotificationListener = function(e) {

>> >> i && i.addNotificationListener(e)

>> >> }

>> >> ,

>> >> e.removeNotificationListener = function(e) {

>> >> i && i.removeNotificationListener(e)

>> >> }

>> >> ,

>> >> e.getCookieMgr = function() {

>> >> return s || (s = It(t, e.logger)),

>> >> s

>> >> }

>> >> ,

>> >> e.setCookieMgr = function(e) {

>> >> s = e

>> >> }

>> >> ,

>> >> e.getPerfMgr = function() {

>> >> if (!o && !a && xe(t.enablePerfMgr)) {

>> >> var n = xe(t.createPerfMgr);

>> >> J(n) && (a = n(e, e.getNotifyMgr()))

>> >> }

>> >> return o || a || An

>> >> }

>> >> ,

>> >> e.setPerfMgr = function(e) {

>> >> o = e

>> >> }

>> >> ,

>> >> e.eventCnt = function() {

>> >> return r.length

>> >> }

>> >> ,

>> >> e.releaseQueue = function() {

>> >> if (n && r.length > 0) {

>> >> var e = r;

>> >> r = [],

>> >> fe(e, (function(e) {

>> >> \_().processNext(e)

>> >> }

>> >> ))

>> >> }

>> >> }

>> >> ,

>> >> e.pollInternalLogs = function(e) {

>> >> b = e || null;

>> >> var n = xe(t.diagnosticLogInterval);

>> >> return n && n > 0 || (n = 1e4),

>> >> O && clearInterval(O),

>> >> O = setInterval((function() {

>> >> k()

>> >> }

>> >> ), n)

>> >> }

>> >> ,

>> >> e.stopPollingInternalLogs = function() {

>> >> O && (clearInterval(O),

>> >> O = 0,

>> >> k())

>> >> }

>> >> ,

>> >> Pe(e, (function() {

>> >> return m

>> >> }

>> >> ), ["addTelemetryInitializer"]),

>> >> e.unload = function(t, r, i) {

>> >> var o;

>> >> void 0 === t && (t = !0),

>> >> n || Te("SDK is not initialized"),

>> >> g && Te("SDK is still unloading...");

>> >> var a = ((o = {

>> >> reason: 50

>> >> }).isAsync = t,

>> >> o.flushComplete = !1,

>> >> o)

>> >> , s = Gn(j(), e);

>> >> function l(t) {

>> >> a.flushComplete = t,

>> >> g = !0,

>> >> y.run(s, a),

>> >> e.stopPollingInternalLogs(),

>> >> s.processNext(a)

>> >> }

>> >> s.onComplete((function() {

>> >> w(),

>> >> r && r(a)

>> >> }

>> >> ), e),

>> >> T(t, l, 6, i) || l(!1)

>> >> }

>> >> ,

>> >> e.getPlugin = E,

>> >> e.addPlugin = function(e, t, n, r) {

>> >> if (!e)

>> >> return r && r(!1),

>> >> void L("Plugins must provide initialize method");

>> >> var i = E(e.identifier);

>> >> if (i && !t)

>> >> return r && r(!1),

>> >> void L("Plugin [" + e.identifier + "] is already loaded!");

>> >> var o = {

>> >> reason: 16

>> >> };

>> >> function a(t) {

>> >> c.push(e),

>> >> o.added = [e],

>> >> I(o),

>> >> r && r(!0)

>> >> }

>> >> if (i) {

>> >> var s = [i.plugin];

>> >> x(s, {

>> >> reason: 2,

>> >> isAsync: !!n

>> >> }, (function(e) {

>> >> e ? (o.removed = s,

>> >> o.reason |= 32,

>> >> a()) : r && r(!1)

>> >> }

>> >> ))

>> >> } else

>> >> a()

>> >> }

>> >> ,

>> >> e.evtNamespace = function() {

>> >> return v

>> >> }

>> >> ,

>> >> e.flush = T,

>> >> e.getTraceCtx = function(e) {

>> >> var t, n;

>> >> return S || (n = {},

>> >> S = {

>> >> getName: function() {

>> >> return n.name

>> >> },

>> >> setName: function(e) {

>> >> t && t.setName(e),

>> >> n.name = e

>> >> },

>> >> getTraceId: function() {

>> >> return n.traceId

>> >> },

>> >> setTraceId: function(e) {

>> >> t && t.setTraceId(e),

>> >> Mn(e) && (n.traceId = e)

>> >> },

>> >> getSpanId: function() {

>> >> return n.spanId

>> >> },

>> >> setSpanId: function(e) {

>> >> t && t.setSpanId(e),

>> >> Bn(e) && (n.spanId = e)

>> >> },

>> >> getTraceFlags: function() {

>> >> return n.traceFlags

>> >> },

>> >> setTraceFlags: function(e) {

>> >> t && t.setTraceFlags(e),

>> >> n.traceFlags = e

>> >> }

>> >> }),

>> >> S

>> >> }

>> >> ,

>> >> e.setTraceCtx = function(e) {

>> >> S = e || null

>> >> }

>> >> ,

>> >> Ae(e, "addUnloadCb", (function() {

>> >> return y

>> >> }

>> >> ), "add")

>> >> }

>> >> ))

>> >> }

>> >> return e.\_\_ieDyn = 1,

>> >> e

>> >> }();

>> >> function ir(e, t, n, r) {

>> >> fe(e, (function(e) {

>> >> if (e && e[t])

>> >> if (n)

>> >> setTimeout((function() {

>> >> return r(e)

>> >> }

>> >> ), 0);

>> >> else

>> >> try {

>> >> r(e)

>> >> } catch (e) {}

>> >> }

>> >> ))

>> >> }

>> >> var or, ar = function() {

>> >> function e(t) {

>> >> this.listeners = [];

>> >> var n = !!(t || {}).perfEvtsSendAll;

>> >> k(e, this, (function(e) {

>> >> e.addNotificationListener = function(t) {

>> >> e.listeners.push(t)

>> >> }

>> >> ,

>> >> e.removeNotificationListener = function(t) {

>> >> for (var n = he(e.listeners, t); n > -1; )

>> >> e.listeners.splice(n, 1),

>> >> n = he(e.listeners, t)

>> >> }

>> >> ,

>> >> e.eventsSent = function(t) {

>> >> ir(e.listeners, "eventsSent", !0, (function(e) {

>> >> e.eventsSent(t)

>> >> }

>> >> ))

>> >> }

>> >> ,

>> >> e.eventsDiscarded = function(t, n) {

>> >> ir(e.listeners, "eventsDiscarded", !0, (function(e) {

>> >> e.eventsDiscarded(t, n)

>> >> }

>> >> ))

>> >> }

>> >> ,

>> >> e.eventsSendRequest = function(t, n) {

>> >> ir(e.listeners, "eventsSendRequest", n, (function(e) {

>> >> e.eventsSendRequest(t, n)

>> >> }

>> >> ))

>> >> }

>> >> ,

>> >> e.perfEvent = function(t) {

>> >> t && (!n && t.isChildEvt() || ir(e.listeners, "perfEvent", !1, (function(e) {

>> >> t.isAsync ? setTimeout((function() {

>> >> return e.perfEvent(t)

>> >> }

>> >> ), 0) : e.perfEvent(t)

>> >> }

>> >> )))

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> return e.\_\_ieDyn = 1,

>> >> e

>> >> }(), sr = function(e) {

>> >> function t() {

>> >> var n = e.call(this) || this;

>> >> return k(t, n, (function(e, t) {

>> >> function n(t) {

>> >> var n = e.getNotifyMgr();

>> >> n && n.eventsDiscarded([t], 2)

>> >> }

>> >> e.initialize = function(e, n, r, i) {

>> >> t.initialize(e, n, r || new ht(e), i || new ar(e))

>> >> }

>> >> ,

>> >> e.track = function(r) {

>> >> Fn(e.getPerfMgr(), (function() {

>> >> return "AppInsightsCore:track"

>> >> }

>> >> ), (function() {

>> >> null === r && (n(r),

>> >> Te("Invalid telemetry item")),

>> >> function(e) {

>> >> K(e.name) && (n(e),

>> >> Te("telemetry name required"))

>> >> }(r),

>> >> t.track(r)

>> >> }

>> >> ), (function() {

>> >> return {

>> >> item: r

>> >> }

>> >> }

>> >> ), !r.sync)

>> >> }

>> >> }

>> >> )),

>> >> n

>> >> }

>> >> return Object(\_n.b)(t, e),

>> >> t.\_\_ieDyn = 1,

>> >> t

>> >> }(rr), lr = ((or = {})[0] = 0,

>> >> or[2] = 6,

>> >> or[1] = 1,

>> >> or[3] = 7,

>> >> or[4098] = 6,

>> >> or[4097] = 1,

>> >> or[4099] = 7,

>> >> or);

>> >> Boolean(We()),

>> >> Boolean(Ve());

>> >> function cr(e) {

>> >> return !("" === e || K(e))

>> >> }

>> >> function ur(e) {

>> >> if (e) {

>> >> var t = e.indexOf("-");

>> >> if (t > -1)

>> >> return e.substring(0, t)

>> >> }

>> >> return ""

>> >> }

>> >> function dr(e) {

>> >> return !!(e && le(e) && e >= 1 && e <= 4)

>> >> }

>> >> function fr(e, t, n) {

>> >> if (!t && !cr(t) || "string" != typeof e)

>> >> return null;

>> >> var r = typeof t;

>> >> if ("string" === r || "number" === r || "boolean" === r || oe(t))

>> >> t = {

>> >> value: t

>> >> };

>> >> else if ("object" !== r || d.e.call(t, "value")) {

>> >> if (K(t.value) || "" === t.value || !se(t.value) && !le(t.value) && !ce(t.value) && !oe(t.value))

>> >> return null

>> >> } else

>> >> t = {

>> >> value: n ? JSON.stringify(t) : t

>> >> };

>> >> if (oe(t.value) && !br(t.value))

>> >> return null;

>> >> if (!K(t.kind)) {

>> >> if (oe(t.value) || !mr(t.kind))

>> >> return null;

>> >> t.value = t.value.toString()

>> >> }

>> >> return t

>> >> }

>> >> function hr(e, t, n) {

>> >> var r = -1;

>> >> if (!G(e))

>> >> if (t > 0 && (32 === t ? r = 8192 : t <= 13 && (r = t << 5)),

>> >> function(e) {

>> >> if (e >= 0 && e <= 9)

>> >> return !0;

>> >> return !1

>> >> }(n))

>> >> -1 === r && (r = 0),

>> >> r |= n;

>> >> else {

>> >> var i = lr[yr(e)] || -1;

>> >> -1 !== r && -1 !== i ? r |= i : 6 === i && (r = i)

>> >> }

>> >> return r

>> >> }

>> >> function pr(e, t, n, r, i) {

>> >> var o = {}

>> >> , a = !1

>> >> , s = 0

>> >> , l = arguments.length

>> >> , c = Object[d.k]

>> >> , u = arguments;

>> >> for ("[object Boolean]" === c.toString.call(u[0]) && (a = u[0],

>> >> s++); s < l; s++) {

>> >> ee(e = u[s], (function(e, t) {

>> >> a && t && X(t) ? oe(t) ? (o[e] = o[e] || [],

>> >> fe(t, (function(t, n) {

>> >> t && X(t) ? o[e][n] = pr(!0, o[e][n], t) : o[e][n] = t

>> >> }

>> >> ))) : o[e] = pr(!0, o[e], t) : o[e] = t

>> >> }

>> >> ))

>> >> }

>> >> return o

>> >> }

>> >> var gr = yn;

>> >> function mr(e) {

>> >> return 0 === e || e > 0 && e <= 13 || 32 === e

>> >> }

>> >> function br(e) {

>> >> return e.length > 0

>> >> }

>> >> function vr(e, t) {

>> >> var n = e;

>> >> n.timings = n.timings || {},

>> >> n.timings.processTelemetryStart = n.timings.processTelemetryStart || {},

>> >> n.timings.processTelemetryStart[t] = gr()

>> >> }

>> >> function yr(e) {

>> >> var t = 0;

>> >> if (null != e) {

>> >> var n = typeof e;

>> >> "string" === n ? t = 1 : "number" === n ? t = 2 : "boolean" === n ? t = 3 : n === d.j && (t = 4,

>> >> oe(e) ? (t = 4096,

>> >> e.length > 0 && (t |= yr(e[0]))) : d.e.call(e, "value") && (t = 8192 | yr(e.value)))

>> >> }

>> >> return t

>> >> }

>> >> d.l,

>> >> d.j,

>> >> d.l,

>> >> f.b;

>> >> var Cr = function(e) {

>> >> function t() {

>> >> var n = e.call(this) || this;

>> >> return n.pluginVersionStringArr = [],

>> >> k(t, n, (function(e, t) {

>> >> e.logger && e.logger.queue || (e.logger = new ht({

>> >> loggingLevelConsole: 1

>> >> })),

>> >> e.initialize = function(n, r, i, o) {

>> >> Fn(e, (function() {

>> >> return "AppInsightsCore.initialize"

>> >> }

>> >> ), (function() {

>> >> var a = e.pluginVersionStringArr;

>> >> if (n) {

>> >> n.endpointUrl || (n.endpointUrl = "https://browser.events.data.microsoft.com/OneCollector/1.0/");

>> >> var s = n.propertyStorageOverride;

>> >> !s || s.getProperty && s.setProperty || Te("Invalid property storage override passed."),

>> >> n.channels && fe(n.channels, (function(e) {

>> >> e && fe(e, (function(e) {

>> >> if (e.identifier && e.version) {

>> >> var t = e.identifier + "=" + e.version;

>> >> a.push(t)

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> ))

>> >> }

>> >> e.getWParam = function() {

>> >> return "undefined" != typeof document || n.enableWParam ? 0 : -1

>> >> }

>> >> ,

>> >> r && fe(r, (function(e) {

>> >> if (e && e.identifier && e.version) {

>> >> var t = e.identifier + "=" + e.version;

>> >> a.push(t)

>> >> }

>> >> }

>> >> )),

>> >> e.pluginVersionString = a.join(";"),

>> >> e.pluginVersionStringArr = a;

>> >> try {

>> >> t.initialize(n, r, i, o),

>> >> e.pollInternalLogs("InternalLog")

>> >> } catch (t) {

>> >> var l = e.logger

>> >> , c = et(t);

>> >> -1 !== c.indexOf("channels") && (c += "\n - Channels must be provided through config.channels only!"),

>> >> gt(l, 1, 514, "SDK Initialization Failed - no telemetry will be sent: " + c)

>> >> }

>> >> }

>> >> ), (function() {

>> >> return {

>> >> config: n,

>> >> extensions: r,

>> >> logger: i,

>> >> notificationManager: o

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> ,

>> >> e.track = function(n) {

>> >> Fn(e, (function() {

>> >> return "AppInsightsCore.track"

>> >> }

>> >> ), (function() {

>> >> var r = n;

>> >> if (r) {

>> >> r.timings = r.timings || {},

>> >> r.timings.trackStart = gr(),

>> >> dr(r.latency) || (r.latency = 1);

>> >> var i = r.ext = r.ext || {};

>> >> i.sdk = i.sdk || {},

>> >> i.sdk.ver = "1DS-Web-JS-3.2.6";

>> >> var o = r.baseData = r.baseData || {};

>> >> o.properties = o.properties || {};

>> >> var a = o.properties;

>> >> a.version = a.version || e.pluginVersionString || ""

>> >> }

>> >> t.track(r)

>> >> }

>> >> ), (function() {

>> >> return {

>> >> item: n

>> >> }

>> >> }

>> >> ), !n.sync)

>> >> }

>> >> }

>> >> )),

>> >> n

>> >> }

>> >> return Object(\_n.b)(t, e),

>> >> t.\_\_ieDyn = 1,

>> >> t

>> >> }(sr)

>> >> , Sr = In({

>> >> Unknown: 0,

>> >> NonRetryableStatus: 1,

>> >> InvalidEvent: 2,

>> >> SizeLimitExceeded: 3,

>> >> KillSwitch: 4,

>> >> QueueFull: 5

>> >> });

>> >> function Or(e) {

>> >> var t = (e.ext || {}).intweb;

>> >> return t && cr(t.msfpc) ? t.msfpc : null

>> >> }

>> >> function wr(e) {

>> >> for (var t = null, n = 0; null === t && n < e.length; n++)

>> >> t = Or(e[n]);

>> >> return t

>> >> }

>> >> var \_r = function() {

>> >> function e(t, n) {

>> >> var r = n ? [].concat(n) : []

>> >> , i = wr(r);

>> >> this.iKey = function() {

>> >> return t

>> >> }

>> >> ,

>> >> this.Msfpc = function() {

>> >> return i || ""

>> >> }

>> >> ,

>> >> this.count = function() {

>> >> return r.length

>> >> }

>> >> ,

>> >> this.events = function() {

>> >> return r

>> >> }

>> >> ,

>> >> this.addEvent = function(e) {

>> >> return !!e && (r.push(e),

>> >> i || (i = Or(e)),

>> >> !0)

>> >> }

>> >> ,

>> >> this.split = function(n, o) {

>> >> var a;

>> >> if (n < r.length) {

>> >> var s = r.length - n;

>> >> K(o) || (s = o < s ? o : s),

>> >> a = r.splice(n, s),

>> >> i = wr(r)

>> >> }

>> >> return new e(t,a)

>> >> }

>> >> }

>> >> return e.create = function(t, n) {

>> >> return new e(t,n)

>> >> }

>> >> ,

>> >> e

>> >> }()

>> >> , Ir = function() {

>> >> function e() {

>> >> var t = !0

>> >> , n = !0

>> >> , r = !0

>> >> , i = "use-collector-delta"

>> >> , o = !1;

>> >> k(e, this, (function(e) {

>> >> e.allowRequestSending = function() {

>> >> return t

>> >> }

>> >> ,

>> >> e.firstRequestSent = function() {

>> >> r && (r = !1,

>> >> o || (t = !1))

>> >> }

>> >> ,

>> >> e.shouldAddClockSkewHeaders = function() {

>> >> return n

>> >> }

>> >> ,

>> >> e.getClockSkewHeaderValue = function() {

>> >> return i

>> >> }

>> >> ,

>> >> e.setClockSkew = function(e) {

>> >> o || (e ? (i = e,

>> >> n = !0,

>> >> o = !0) : n = !1,

>> >> t = !0)

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> return e.\_\_ieDyn = 1,

>> >> e

>> >> }()

>> >> , Er = function() {

>> >> function e() {

>> >> var t = {};

>> >> k(e, this, (function(e) {

>> >> e.setKillSwitchTenants = function(e, n) {

>> >> if (e && n)

>> >> try {

>> >> var r = (a = e.split(","),

>> >> s = [],

>> >> a && fe(a, (function(e) {

>> >> s.push(me(e))

>> >> }

>> >> )),

>> >> s);

>> >> if ("this-request-only" === n)

>> >> return r;

>> >> for (var i = 1e3 \* parseInt(n, 10), o = 0; o < r.length; ++o)

>> >> t[r[o]] = \_e() + i

>> >> } catch (e) {

>> >> return []

>> >> }

>> >> var a, s;

>> >> return []

>> >> }

>> >> ,

>> >> e.isTenantKilled = function(e) {

>> >> var n = t

>> >> , r = me(e);

>> >> return void 0 !== n[r] && n[r] > \_e() || (delete n[r],

>> >> !1)

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> return e.\_\_ieDyn = 1,

>> >> e

>> >> }();

>> >> function jr(e) {

>> >> var t, n = Math.floor(1200 \* Math.random()) + 2400;

>> >> return t = Math.pow(2, e) \* n,

>> >> Math.min(t, 6e5)

>> >> }

>> >> var xr, kr = Math.min(2e6, 65e3), Tr = /\./, Lr = function() {

>> >> function e(t, n, r, i) {

>> >> var o = !!i

>> >> , a = n

>> >> , s = {};

>> >> k(e, this, (function(e) {

>> >> function n(e, t, i, l, c, u, d) {

>> >> ee(e, (function(e, f) {

>> >> var h = null;

>> >> if (f || cr(f)) {

>> >> var p = i

>> >> , g = e

>> >> , m = c

>> >> , b = t;

>> >> if (o && !l && Tr.test(e)) {

>> >> var v = e.split(".")

>> >> , y = v.length;

>> >> if (y > 1) {

>> >> m && (m = m.slice());

>> >> for (var C = 0; C < y - 1; C++) {

>> >> var S = v[C];

>> >> b = b[S] = b[S] || {},

>> >> p += "." + S,

>> >> m && m.push(S)

>> >> }

>> >> g = v[y - 1]

>> >> }

>> >> }

>> >> if (h = !(l && function(e, t) {

>> >> var n = s[e];

>> >> return void 0 === n && (e.length >= 7 && (n = ne(e, "ext.metadata") || ne(e, "ext.web")),

>> >> s[e] = n),

>> >> n

>> >> }(p)) && a && a.handleField(p, g) ? a.value(p, g, f, r) : fr(g, f, r)) {

>> >> var O = h.value;

>> >> if (b[g] = O,

>> >> u && u(m, g, h),

>> >> d && "object" == typeof O && !oe(O)) {

>> >> var w = m;

>> >> w && (w = w.slice()).push(g),

>> >> n(f, O, p + "." + g, l, w, u, d)

>> >> }

>> >> }

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> e.createPayload = function(e, t, n, r, i, o) {

>> >> return {

>> >> apiKeys: [],

>> >> payloadBlob: "",

>> >> overflow: null,

>> >> sizeExceed: [],

>> >> failedEvts: [],

>> >> batches: [],

>> >> numEvents: 0,

>> >> retryCnt: e,

>> >> isTeardown: t,

>> >> isSync: n,

>> >> isBeacon: r,

>> >> sendType: o,

>> >> sendReason: i

>> >> }

>> >> }

>> >> ,

>> >> e.appendPayload = function(n, r, i) {

>> >> var o = n && r && !n.overflow;

>> >> return o && Fn(t, (function() {

>> >> return "Serializer:appendPayload"

>> >> }

>> >> ), (function() {

>> >> for (var t = r.events(), o = n.payloadBlob, a = n.numEvents, s = !1, l = [], c = [], u = n.isBeacon, d = u ? 65e3 : 3984588, f = u ? kr : 2e6, h = 0, p = 0; h < t.length; ) {

>> >> var g = t[h];

>> >> if (g) {

>> >> if (a >= i) {

>> >> n.overflow = r.split(h);

>> >> break

>> >> }

>> >> var m = e.getEventBlob(g);

>> >> if (m && m.length <= f) {

>> >> var b = m.length;

>> >> if (o.length + b > d) {

>> >> n.overflow = r.split(h);

>> >> break

>> >> }

>> >> o && (o += "\n"),

>> >> o += m,

>> >> ++p > 20 && (o.substr(0, 1),

>> >> p = 0),

>> >> s = !0,

>> >> a++

>> >> } else

>> >> m ? l.push(g) : c.push(g),

>> >> t.splice(h, 1),

>> >> h--

>> >> }

>> >> h++

>> >> }

>> >> if (l && l.length > 0 && n.sizeExceed.push(\_r.create(r.iKey(), l)),

>> >> c && c.length > 0 && n.failedEvts.push(\_r.create(r.iKey(), c)),

>> >> s) {

>> >> n.batches.push(r),

>> >> n.payloadBlob = o,

>> >> n.numEvents = a;

>> >> var v = r.iKey();

>> >> -1 === he(n.apiKeys, v) && n.apiKeys.push(v)

>> >> }

>> >> }

>> >> ), (function() {

>> >> return {

>> >> payload: n,

>> >> theBatch: {

>> >> iKey: r.iKey(),

>> >> evts: r.events()

>> >> },

>> >> max: i

>> >> }

>> >> }

>> >> )),

>> >> o

>> >> }

>> >> ,

>> >> e.getEventBlob = function(e) {

>> >> try {

>> >> return Fn(t, (function() {

>> >> return "Serializer.getEventBlob"

>> >> }

>> >> ), (function() {

>> >> var t = {};

>> >> t.name = e.name,

>> >> t.time = e.time,

>> >> t.ver = e.ver,

>> >> t.iKey = "o:" + ur(e.iKey);

>> >> var r = {}

>> >> , i = e.ext;

>> >> i && (t.ext = r,

>> >> ee(i, (function(e, t) {

>> >> n(t, r[e] = {}, "ext." + e, !0, null, null, !0)

>> >> }

>> >> )));

>> >> var o = t.data = {};

>> >> o.baseType = e.baseType;

>> >> var a = o.baseData = {};

>> >> return n(e.baseData, a, "baseData", !1, ["baseData"], (function(e, t, n) {

>> >> Ar(r, e, t, n)

>> >> }

>> >> ), !0),

>> >> n(e.data, o, "data", !1, [], (function(e, t, n) {

>> >> Ar(r, e, t, n)

>> >> }

>> >> ), !0),

>> >> JSON.stringify(t)

>> >> }

>> >> ), (function() {

>> >> return {

>> >> item: e

>> >> }

>> >> }

>> >> ))

>> >> } catch (e) {

>> >> return null

>> >> }

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> return e.\_\_ieDyn = 1,

>> >> e

>> >> }();

>> >> function Ar(e, t, n, r) {

>> >> if (r && e) {

>> >> var i = hr(r.value, r.kind, r.propertyType);

>> >> if (i > -1) {

>> >> var o = e.metadata;

>> >> o || (o = e.metadata = {

>> >> f: {}

>> >> });

>> >> var a = o.f;

>> >> if (a || (a = o.f = {}),

>> >> t)

>> >> for (var s = 0; s < t.length; s++) {

>> >> var l = t[s];

>> >> a[l] || (a[l] = {

>> >> f: {}

>> >> });

>> >> var c = a[l].f;

>> >> c || (c = a[l].f = {}),

>> >> a = c

>> >> }

>> >> a = a[n] = {},

>> >> oe(r.value) ? a.a = {

>> >> t: i

>> >> } : a.t = i

>> >> }

>> >> }

>> >> }

>> >> var Pr = ((xr = {})[1] = "requeue",

>> >> xr[100] = "requeue",

>> >> xr[200] = "sent",

>> >> xr[8004] = "drop",

>> >> xr[8003] = "drop",

>> >> xr)

>> >> , Nr = {}

>> >> , Fr = {};

>> >> function Rr(e, t, n) {

>> >> Nr[e] = t,

>> >> !1 !== n && (Fr[t] = e)

>> >> }

>> >> function Dr(e) {

>> >> try {

>> >> return e.responseText

>> >> } catch (e) {}

>> >> return ""

>> >> }

>> >> function Mr(e, t) {

>> >> var n = !1;

>> >> if (e && t) {

>> >> var r = ye(e);

>> >> if (r && r.length > 0)

>> >> for (var i = t.toLowerCase(), o = 0; o < r.length; o++) {

>> >> var a = r[o];

>> >> if (a && Q(t, a) && a.toLowerCase() === i) {

>> >> n = !0;

>> >> break

>> >> }

>> >> }

>> >> }

>> >> return n

>> >> }

>> >> function Br(e, t, n, r) {

>> >> t && n && n.length > 0 && (r && Nr[t] ? (e.hdrs[Nr[t]] = n,

>> >> e.useHdrs = !0) : e.url += "&" + t + "=" + n)

>> >> }

>> >> Rr("AuthMsaDeviceTicket", "AuthMsaDeviceTicket", !1),

>> >> Rr("client-version", "client-version"),

>> >> Rr("client-id", "Client-Id"),

>> >> Rr("apikey", "apikey"),

>> >> Rr("time-delta-to-apply-millis", "time-delta-to-apply-millis"),

>> >> Rr("upload-time", "upload-time"),

>> >> Rr("AuthXToken", "AuthXToken");

>> >> var zr = function() {

>> >> function e(t, n, r, i, o) {

>> >> this.\_responseHandlers = [];

>> >> var a, s, l, c, u, f, h, p = "?cors=true&" + "content-type".toLowerCase() + "=application/x-json-stream", g = new Er, m = !1, b = new Ir, v = !1, y = 0, C = !0, S = [], O = {}, w = [], \_ = null, I = !1, E = !1, j = !1;

>> >> k(e, this, (function(e) {

>> >> var x = !0;

>> >> function k(e, t) {

>> >> for (var n = 0, r = null, i = 0; null == r && i < e.length; )

>> >> 1 === (n = e[i]) ? rt() ? r = T : it() && (r = A) : 2 === n && nt(t) ? r = L : v && 3 === n && tt() && (r = N),

>> >> i++;

>> >> return r ? {

>> >> \_transport: n,

>> >> \_isSync: t,

>> >> sendPOST: r

>> >> } : null

>> >> }

>> >> function T(e, t, n) {

>> >> var r = new XDomainRequest;

>> >> r.open("POST", e.urlString),

>> >> e.timeout && (r.timeout = e.timeout),

>> >> r.onload = function() {

>> >> var e = Dr(r);

>> >> P(t, 200, {}, e),

>> >> Z(e)

>> >> }

>> >> ,

>> >> r.onerror = function() {

>> >> P(t, 400, {})

>> >> }

>> >> ,

>> >> r.ontimeout = function() {

>> >> P(t, 500, {})

>> >> }

>> >> ,

>> >> r.onprogress = function() {}

>> >> ,

>> >> n ? r.send(e.data) : o.set((function() {

>> >> r.send(e.data)

>> >> }

>> >> ), 0)

>> >> }

>> >> function L(e, t, n) {

>> >> var r, i = e.urlString, a = !1, s = !1, l = ((r = {

>> >> body: e.data,

>> >> method: "POST"

>> >> }).Microsoft\_ApplicationInsights\_BypassAjaxInstrumentation = !0,

>> >> r);

>> >> n && (l.keepalive = !0,

>> >> 2 === e.\_sendReason && (a = !0,

>> >> i += "&NoResponseBody=true")),

>> >> x && (l.credentials = "include"),

>> >> e.headers && ye(e.headers).length > 0 && (l.headers = e.headers),

>> >> fetch(i, l).then((function(e) {

>> >> var n = {}

>> >> , r = ""

>> >> , i = e.headers;

>> >> i && i.forEach((function(e, t) {

>> >> n[t] = e

>> >> }

>> >> )),

>> >> e.body && e.text().then((function(e) {

>> >> r = e

>> >> }

>> >> )),

>> >> s || (s = !0,

>> >> P(t, e.status, n, r),

>> >> Z(r))

>> >> }

>> >> )).catch((function(e) {

>> >> s || (s = !0,

>> >> P(t, 0, {}))

>> >> }

>> >> )),

>> >> a && !s && (s = !0,

>> >> P(t, 200, {})),

>> >> !s && e.timeout > 0 && o.set((function() {

>> >> s || (s = !0,

>> >> P(t, 500, {}))

>> >> }

>> >> ), e.timeout)

>> >> }

>> >> function A(e, t, n) {

>> >> var r = e.urlString;

>> >> function i(e, t, n) {

>> >> if (!e[n] && t && t.getResponseHeader) {

>> >> var r = t.getResponseHeader(n);

>> >> r && (e[n] = me(r))

>> >> }

>> >> return e

>> >> }

>> >> function o(e) {

>> >> var t = {};

>> >> return e.getAllResponseHeaders ? t = function(e) {

>> >> var t = {};

>> >> if (se(e)) {

>> >> fe(me(e).split(/[\r\n]+/), (function(e) {

>> >> if (e) {

>> >> var n = e.indexOf(": ");

>> >> if (-1 !== n) {

>> >> var r = me(e.substring(0, n)).toLowerCase()

>> >> , i = me(e.substring(n + 1));

>> >> t[r] = i

>> >> } else

>> >> t[me(e)] = 1

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> return t

>> >> }(e.getAllResponseHeaders()) : (t = i(t, e, "time-delta-millis"),

>> >> t = i(t, e, "kill-duration"),

>> >> t = i(t, e, "kill-duration-seconds")),

>> >> t

>> >> }

>> >> function a(e, n) {

>> >> P(t, e.status, o(e), n)

>> >> }

>> >> n && e.disableXhrSync && (n = !1);

>> >> var s = function(e, t, n, r, i, o) {

>> >> function a(e, t, n) {

>> >> try {

>> >> e[t] = n

>> >> } catch (e) {}

>> >> }

>> >> void 0 === r && (r = !1),

>> >> void 0 === i && (i = !1);

>> >> var s = new XMLHttpRequest;

>> >> return r && a(s, "Microsoft\_ApplicationInsights\_BypassAjaxInstrumentation", r),

>> >> n && a(s, "withCredentials", n),

>> >> s.open(e, t, !i),

>> >> n && a(s, "withCredentials", n),

>> >> !i && o && a(s, "timeout", o),

>> >> s

>> >> }("POST", r, x, !0, n, e.timeout);

>> >> ee(e.headers, (function(e, t) {

>> >> s.setRequestHeader(e, t)

>> >> }

>> >> )),

>> >> s.onload = function() {

>> >> var e = Dr(s);

>> >> a(s, e),

>> >> Z(e)

>> >> }

>> >> ,

>> >> s.onerror = function() {

>> >> a(s)

>> >> }

>> >> ,

>> >> s.ontimeout = function() {

>> >> a(s)

>> >> }

>> >> ,

>> >> s.send(e.data)

>> >> }

>> >> function P(e, t, n, r) {

>> >> try {

>> >> e(t, n, r)

>> >> } catch (e) {

>> >> gt(s, 2, 518, et(e))

>> >> }

>> >> }

>> >> function N(e, t, n) {

>> >> var r = 200

>> >> , i = e.\_thePayload

>> >> , o = e.urlString + "&NoResponseBody=true";

>> >> try {

>> >> var a = Ge();

>> >> if (!a.sendBeacon(o, e.data))

>> >> if (i) {

>> >> var l = [];

>> >> fe(i.batches, (function(e) {

>> >> if (l && e && e.count() > 0) {

>> >> for (var t = e.events(), n = 0; n < t.length; n++)

>> >> if (!a.sendBeacon(o, \_.getEventBlob(t[n]))) {

>> >> l.push(e.split(n));

>> >> break

>> >> }

>> >> } else

>> >> l.push(e.split(0))

>> >> }

>> >> )),

>> >> $(l, 8003, i.sendType, !0)

>> >> } else

>> >> r = 0

>> >> } catch (e) {

>> >> mt(s, "Failed to send telemetry using sendBeacon API. Ex:" + et(e)),

>> >> r = 0

>> >> } finally {

>> >> P(t, r, {}, "")

>> >> }

>> >> }

>> >> function F(e) {

>> >> return 2 === e || 3 === e

>> >> }

>> >> function R(e) {

>> >> return E && F(e) && (e = 2),

>> >> e

>> >> }

>> >> function D() {

>> >> return !m && y < n

>> >> }

>> >> function M() {

>> >> var e = w;

>> >> return w = [],

>> >> e

>> >> }

>> >> function B(e, t, n) {

>> >> var r = !1;

>> >> return e && e.length > 0 && !m && l[t] && \_ && (r = 0 !== t || D() && (n > 0 || b.allowRequestSending())),

>> >> r

>> >> }

>> >> function z(e) {

>> >> var t = {};

>> >> return e && fe(e, (function(e, n) {

>> >> t[n] = {

>> >> iKey: e.iKey(),

>> >> evts: e.events()

>> >> }

>> >> }

>> >> )),

>> >> t

>> >> }

>> >> function q(e, n, r, i, o) {

>> >> if (e && 0 !== e.length)

>> >> if (m)

>> >> $(e, 1, i);

>> >> else {

>> >> i = R(i);

>> >> try {

>> >> var a = e

>> >> , u = 0 !== i;

>> >> Fn(c, (function() {

>> >> return "HttpManager:\_sendBatches"

>> >> }

>> >> ), (function(a) {

>> >> a && (e = e.slice(0));

>> >> for (var s = [], c = null, d = gr(), f = l[i] || (u ? l[1] : l[0]), h = (E || F(i) || f && 3 === f.\_transport) && !C && v && tt(); B(e, i, n); ) {

>> >> var p = e.shift();

>> >> p && p.count() > 0 && (g.isTenantKilled(p.iKey()) ? s.push(p) : (c = c || \_.createPayload(n, r, u, h, o, i),

>> >> \_.appendPayload(c, p, t) ? null !== c.overflow && (e = [c.overflow].concat(e),

>> >> c.overflow = null,

>> >> V(c, d, gr(), o),

>> >> d = gr(),

>> >> c = null) : (V(c, d, gr(), o),

>> >> d = gr(),

>> >> e = [p].concat(e),

>> >> c = null)))

>> >> }

>> >> c && V(c, d, gr(), o),

>> >> e.length > 0 && (w = e.concat(w)),

>> >> $(s, 8004, i)

>> >> }

>> >> ), (function() {

>> >> return {

>> >> batches: z(a),

>> >> retryCount: n,

>> >> isTeardown: r,

>> >> isSynchronous: u,

>> >> sendReason: o,

>> >> useSendBeacon: F(i),

>> >> sendType: i

>> >> }

>> >> }

>> >> ), !u)

>> >> } catch (e) {

>> >> gt(s, 2, 48, "Unexpected Exception sending batch: " + et(e))

>> >> }

>> >> }

>> >> }

>> >> function H(e, t) {

>> >> var n = {

>> >> url: p,

>> >> hdrs: {},

>> >> useHdrs: !1

>> >> };

>> >> t ? (n.hdrs = pr(n.hdrs, O),

>> >> n.useHdrs = ye(n.hdrs).length > 0) : ee(O, (function(e, t) {

>> >> Fr[e] ? Br(n, Fr[e], t, !1) : (n.hdrs[e] = t,

>> >> n.useHdrs = !0)

>> >> }

>> >> )),

>> >> Br(n, "client-id", "NO\_AUTH", t),

>> >> Br(n, "client-version", "1DS-Web-JS-3.2.6", t);

>> >> var r = "";

>> >> fe(e.apiKeys, (function(e) {

>> >> r.length > 0 && (r += ","),

>> >> r += e

>> >> }

>> >> )),

>> >> Br(n, "apikey", r, t),

>> >> Br(n, "upload-time", \_e().toString(), t);

>> >> var i = function(e) {

>> >> for (var t = 0; t < e.batches.length; t++) {

>> >> var n = e.batches[t].Msfpc();

>> >> if (n)

>> >> return encodeURIComponent(n)

>> >> }

>> >> return ""

>> >> }(e);

>> >> if (cr(i) && (n.url += "&ext.intweb.msfpc=" + i),

>> >> b.shouldAddClockSkewHeaders() && Br(n, "time-delta-to-apply-millis", b.getClockSkewHeaderValue(), t),

>> >> c.getWParam) {

>> >> var o = c.getWParam();

>> >> o >= 0 && (n.url += "&w=" + o)

>> >> }

>> >> for (var a = 0; a < S.length; a++)

>> >> n.url += "&" + S[a].name + "=" + S[a].value;

>> >> return n

>> >> }

>> >> function U(e, t, n) {

>> >> e[t] = e[t] || {},

>> >> e[t][a.identifier] = n

>> >> }

>> >> function V(t, n, i, o) {

>> >> if (t && t.payloadBlob && t.payloadBlob.length > 0) {

>> >> var u = !!e.sendHook

>> >> , p = l[t.sendType];

>> >> !F(t.sendType) && t.isBeacon && 2 === t.sendReason && (p = l[2] || l[3] || p);

>> >> var m = j;

>> >> (t.isBeacon || 3 === p.\_transport) && (m = !1);

>> >> var v = H(t, m);

>> >> m = m || v.useHdrs;

>> >> var S = gr();

>> >> Fn(c, (function() {

>> >> return "HttpManager:\_doPayloadSend"

>> >> }

>> >> ), (function() {

>> >> for (var l = 0; l < t.batches.length; l++)

>> >> for (var O = t.batches[l].events(), w = 0; w < O.length; w++) {

>> >> var \_ = O[w];

>> >> if (I) {

>> >> var j = \_.timings = \_.timings || {};

>> >> U(j, "sendEventStart", S),

>> >> U(j, "serializationStart", n),

>> >> U(j, "serializationCompleted", i)

>> >> }

>> >> \_.sendAttempt > 0 ? \_.sendAttempt++ : \_.sendAttempt = 1

>> >> }

>> >> $(t.batches, 1e3 + (o || 0), t.sendType, !0);

>> >> var x = {

>> >> data: t.payloadBlob,

>> >> urlString: v.url,

>> >> headers: v.hdrs,

>> >> \_thePayload: t,

>> >> \_sendReason: o,

>> >> timeout: f

>> >> };

>> >> G(h) || (x.disableXhrSync = !!h),

>> >> m && (Mr(x.headers, "cache-control") || (x.headers["cache-control"] = "no-cache, no-store"),

>> >> Mr(x.headers, "content-type") || (x.headers["content-type"] = "application/x-json-stream"));

>> >> var k = null;

>> >> p && (k = function(n) {

>> >> b.firstRequestSent();

>> >> var i = function(n, i) {

>> >> !function(t, n, i, o) {

>> >> var s = 9e3

>> >> , l = null

>> >> , c = !1

>> >> , u = !1;

>> >> try {

>> >> var f = !0;

>> >> if (typeof t !== d.l) {

>> >> if (n) {

>> >> b.setClockSkew(n["time-delta-millis"]);

>> >> var h = n["kill-duration"] || n["kill-duration-seconds"];

>> >> fe(g.setKillSwitchTenants(n["kill-tokens"], h), (function(e) {

>> >> fe(i.batches, (function(t) {

>> >> if (t.iKey() === e) {

>> >> l = l || [];

>> >> var n = t.split(0);

>> >> i.numEvents -= n.count(),

>> >> l.push(n)

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> ))

>> >> }

>> >> if (200 == t || 204 == t)

>> >> return void (s = 200);

>> >> ((m = t) >= 300 && m < 500 && 408 != m && 429 != m || 501 == m || 505 == m || i.numEvents <= 0) && (f = !1),

>> >> s = 9e3 + t % 1e3

>> >> }

>> >> if (f) {

>> >> s = 100;

>> >> var p = i.retryCnt;

>> >> 0 === i.sendType && (p < r ? (c = !0,

>> >> W((function() {

>> >> 0 === i.sendType && y--,

>> >> q(i.batches, p + 1, i.isTeardown, E ? 2 : i.sendType, 5)

>> >> }

>> >> ), E, jr(p))) : (u = !0,

>> >> E && (s = 8001)))

>> >> }

>> >> } finally {

>> >> c || (b.setClockSkew(),

>> >> function(t, n, r, i) {

>> >> try {

>> >> i && a.\_backOffTransmission(),

>> >> 200 === n && (i || t.isSync || a.\_clearBackOff(),

>> >> function(e) {

>> >> if (I) {

>> >> var t = gr();

>> >> fe(e, (function(e) {

>> >> var n, r;

>> >> e && e.count() > 0 && (n = e.events(),

>> >> r = t,

>> >> I && fe(n, (function(e) {

>> >> U(e.timings = e.timings || {}, "sendEventCompleted", r)

>> >> }

>> >> )))

>> >> }

>> >> ))

>> >> }

>> >> }(t.batches)),

>> >> $(t.batches, n, t.sendType, !0)

>> >> } finally {

>> >> 0 === t.sendType && (y--,

>> >> 5 !== r && e.sendQueuedRequests(t.sendType, r))

>> >> }

>> >> }(i, s, o, u)),

>> >> $(l, 8004, i.sendType)

>> >> }

>> >> var m

>> >> }(n, i, t, o)

>> >> }

>> >> , l = t.isTeardown || t.isSync;

>> >> try {

>> >> p.sendPOST(n, i, l),

>> >> e.sendListener && e.sendListener(x, n, l, t.isBeacon)

>> >> } catch (e) {

>> >> mt(s, "Unexpected exception sending payload. Ex:" + et(e)),

>> >> P(i, 0, {})

>> >> }

>> >> }

>> >> ),

>> >> Fn(c, (function() {

>> >> return "HttpManager:\_doPayloadSend.sender"

>> >> }

>> >> ), (function() {

>> >> if (k)

>> >> if (0 === t.sendType && y++,

>> >> u && !t.isBeacon && 3 !== p.\_transport) {

>> >> var n = {

>> >> data: x.data,

>> >> urlString: x.urlString,

>> >> headers: pr({}, x.headers),

>> >> timeout: x.timeout,

>> >> disableXhrSync: x.disableXhrSync

>> >> }

>> >> , r = !1;

>> >> Fn(c, (function() {

>> >> return "HttpManager:\_doPayloadSend.sendHook"

>> >> }

>> >> ), (function() {

>> >> try {

>> >> e.sendHook(n, (function(e) {

>> >> r = !0,

>> >> C || e.\_thePayload || (e.\_thePayload = e.\_thePayload || x.\_thePayload,

>> >> e.\_sendReason = e.\_sendReason || x.\_sendReason),

>> >> k(e)

>> >> }

>> >> ), t.isSync || t.isTeardown)

>> >> } catch (e) {

>> >> r || k(x)

>> >> }

>> >> }

>> >> ))

>> >> } else

>> >> k(x)

>> >> }

>> >> ))

>> >> }

>> >> ), (function() {

>> >> return {

>> >> thePayload: t,

>> >> serializationStart: n,

>> >> serializationCompleted: i,

>> >> sendReason: o

>> >> }

>> >> }

>> >> ), t.isSync)

>> >> }

>> >> t.sizeExceed && t.sizeExceed.length > 0 && $(t.sizeExceed, 8003, t.sendType),

>> >> t.failedEvts && t.failedEvts.length > 0 && $(t.failedEvts, 8002, t.sendType)

>> >> }

>> >> function W(e, t, n) {

>> >> t ? e() : o.set(e, n)

>> >> }

>> >> function Z(t) {

>> >> var n = e.\_responseHandlers;

>> >> try {

>> >> for (var r = 0; r < n.length; r++)

>> >> try {

>> >> n[r](t)

>> >> } catch (e) {

>> >> gt(s, 1, 519, "Response handler failed: " + e)

>> >> }

>> >> if (t) {

>> >> var i = JSON.parse(t);

>> >> cr(i.webResult) && cr(i.webResult.msfpc) && u.set("MSFPC", i.webResult.msfpc, 31536e3)

>> >> }

>> >> } catch (e) {}

>> >> }

>> >> function $(e, t, n, r) {

>> >> if (e && e.length > 0 && i) {

>> >> var o = i[function(e) {

>> >> var t = Pr[e];

>> >> cr(t) || (t = "oth",

>> >> e >= 9e3 && e <= 9999 ? t = "rspFail" : e >= 8e3 && e <= 8999 ? t = "drop" : e >= 1e3 && e <= 1999 && (t = "send"));

>> >> return t

>> >> }(t)];

>> >> if (o) {

>> >> var a = 0 !== n;

>> >> Fn(c, (function() {

>> >> return "HttpManager:\_sendBatchesNotification"

>> >> }

>> >> ), (function() {

>> >> W((function() {

>> >> try {

>> >> o.call(i, e, t, a, n)

>> >> } catch (e) {

>> >> gt(s, 1, 74, "send request notification failed: " + e)

>> >> }

>> >> }

>> >> ), r || a, 0)

>> >> }

>> >> ), (function() {

>> >> return {

>> >> batches: z(e),

>> >> reason: t,

>> >> isSync: a,

>> >> sendSync: r,

>> >> sendType: n

>> >> }

>> >> }

>> >> ), !a)

>> >> }

>> >> }

>> >> }

>> >> e.initialize = function(e, t, n, r, i) {

>> >> var o;

>> >> i || (i = {}),

>> >> p = e + p,

>> >> j = !!G(i.avoidOptions) || !i.avoidOptions,

>> >> c = t,

>> >> u = t.getCookieMgr(),

>> >> I = !c.config.disableEventTimings;

>> >> var d = !!c.config.enableCompoundKey;

>> >> s = (a = n).diagLog();

>> >> var g = i.valueSanitizer

>> >> , m = i.stringifyObjects;

>> >> G(i.enableCompoundKey) || (d = !!i.enableCompoundKey),

>> >> f = i.xhrTimeout,

>> >> h = i.disableXhrSync,

>> >> v = !Je(),

>> >> \_ = new Lr(c,g,m,d);

>> >> var b = r

>> >> , y = i.alwaysUseXhrOverride ? r : null

>> >> , S = i.alwaysUseXhrOverride ? r : null;

>> >> if (!r) {

>> >> C = !1;

>> >> var O = Ke();

>> >> O && O.protocol && "file:" === O.protocol.toLowerCase() && (x = !1);

>> >> var w = [];

>> >> w = Je() ? [2, 1] : [1, 2, 3];

>> >> var E = i.transports;

>> >> E && (le(E) ? w = [E].concat(w) : oe(E) && (w = E.concat(w))),

>> >> r = k(w, !1),

>> >> b = k(w, !0),

>> >> r || mt(s, "No available transport to send events")

>> >> }

>> >> (o = {})[0] = r,

>> >> o[1] = b || k([1, 2, 3], !0),

>> >> o[2] = y || k([3, 2], !0) || b || k([1], !0),

>> >> o[3] = S || k([2, 3], !0) || b || k([1], !0),

>> >> l = o

>> >> }

>> >> ,

>> >> e.\_getDbgPlgTargets = function() {

>> >> return [l[0], g, \_, l]

>> >> }

>> >> ,

>> >> e.addQueryStringParameter = function(e, t) {

>> >> for (var n = 0; n < S.length; n++)

>> >> if (S[n].name === e)

>> >> return void (S[n].value = t);

>> >> S.push({

>> >> name: e,

>> >> value: t

>> >> })

>> >> }

>> >> ,

>> >> e.addHeader = function(e, t) {

>> >> O[e] = t

>> >> }

>> >> ,

>> >> e.canSendRequest = function() {

>> >> return D() && b.allowRequestSending()

>> >> }

>> >> ,

>> >> e.sendQueuedRequests = function(e, t) {

>> >> G(e) && (e = 0),

>> >> E && (e = R(e),

>> >> t = 2),

>> >> B(w, e, 0) && q(M(), 0, !1, e, t || 0)

>> >> }

>> >> ,

>> >> e.isCompletelyIdle = function() {

>> >> return !m && 0 === y && 0 === w.length

>> >> }

>> >> ,

>> >> e.setUnloading = function(e) {

>> >> E = e

>> >> }

>> >> ,

>> >> e.addBatch = function(e) {

>> >> if (e && e.count() > 0) {

>> >> if (g.isTenantKilled(e.iKey()))

>> >> return !1;

>> >> w.push(e)

>> >> }

>> >> return !0

>> >> }

>> >> ,

>> >> e.teardown = function() {

>> >> w.length > 0 && q(M(), 0, !0, 2, 2)

>> >> }

>> >> ,

>> >> e.pause = function() {

>> >> m = !0

>> >> }

>> >> ,

>> >> e.resume = function() {

>> >> m = !1,

>> >> e.sendQueuedRequests(0, 4)

>> >> }

>> >> ,

>> >> e.sendSynchronousBatch = function(e, t, n) {

>> >> e && e.count() > 0 && (K(t) && (t = 1),

>> >> E && (t = R(t),

>> >> n = 2),

>> >> q([e], 0, !1, t, n || 0))

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> return e.\_\_ieDyn = 1,

>> >> e

>> >> }();

>> >> function qr(e, t) {

>> >> for (var n = [], r = 2; r < arguments.length; r++)

>> >> n[r - 2] = arguments[r];

>> >> return setTimeout(e, t, n)

>> >> }

>> >> function Hr(e) {

>> >> clearTimeout(e)

>> >> }

>> >> function Ur(e, t) {

>> >> return {

>> >> set: e || qr,

>> >> clear: t || Hr

>> >> }

>> >> }

>> >> var Vr = function(e) {

>> >> function t() {

>> >> var n, r = e.call(this) || this;

>> >> r.identifier = "PostChannel",

>> >> r.priority = 1011,

>> >> r.version = "3.2.6";

>> >> var i, o, a, s, l, c, u, d = !1, f = [], h = null, p = !1, g = 0, m = 500, b = 0, v = 1e4, y = {}, C = "REAL\_TIME", S = null, O = null, w = 0, \_ = 0, I = {}, E = -1, j = !0, x = !1, T = 6, L = 2;

>> >> return k(t, r, (function(e, t) {

>> >> function r(e) {

>> >> "beforeunload" !== (e || Ve().event).type && (x = !0,

>> >> o.setUnloading(x)),

>> >> B(2, 2)

>> >> }

>> >> function k(e) {

>> >> x = !1,

>> >> o.setUnloading(x)

>> >> }

>> >> function A(e, t) {

>> >> if (e.sendAttempt || (e.sendAttempt = 0),

>> >> e.latency || (e.latency = 1),

>> >> e.ext && e.ext.trace && delete e.ext.trace,

>> >> e.ext && e.ext.user && e.ext.user.id && delete e.ext.user.id,

>> >> j && (e.ext = Ne(e.ext),

>> >> e.baseData && (e.baseData = Ne(e.baseData)),

>> >> e.data && (e.data = Ne(e.data))),

>> >> e.sync)

>> >> if (w || p)

>> >> e.latency = 3,

>> >> e.sync = !1;

>> >> else if (o)

>> >> return j && (e = Ne(e)),

>> >> void o.sendSynchronousBatch(\_r.create(e.iKey, [e]), !0 === e.sync ? 1 : e.sync, 3);

>> >> var n = e.latency

>> >> , r = b

>> >> , i = v;

>> >> 4 === n && (r = g,

>> >> i = m);

>> >> var a = !1;

>> >> if (r < i)

>> >> a = !H(e, t);

>> >> else {

>> >> var s = 1

>> >> , l = 20;

>> >> 4 === n && (s = 4,

>> >> l = 1),

>> >> a = !0,

>> >> function(e, t, n, r) {

>> >> for (; n <= t; ) {

>> >> var i = z(e, t, !0);

>> >> if (i && i.count() > 0) {

>> >> var o = i.split(0, r)

>> >> , a = o.count();

>> >> if (a > 0)

>> >> return 4 === n ? g -= a : b -= a,

>> >> $("eventsDiscarded", [o], Sr.QueueFull),

>> >> !0

>> >> }

>> >> n++

>> >> }

>> >> return U(),

>> >> !1

>> >> }(e.iKey, e.latency, s, l) && (a = !H(e, t))

>> >> }

>> >> a && K("eventsDiscarded", [e], Sr.QueueFull)

>> >> }

>> >> function P(e, t, n) {

>> >> var r = V(e, t, n);

>> >> return o.sendQueuedRequests(t, n),

>> >> r

>> >> }

>> >> function N() {

>> >> return b > 0

>> >> }

>> >> function F() {

>> >> if (E >= 0 && V(E, 0, l) && o.sendQueuedRequests(0, l),

>> >> g > 0 && !O && !p) {

>> >> var e = y[C][2];

>> >> e >= 0 && (O = D((function() {

>> >> O = null,

>> >> P(4, 0, 1),

>> >> F()

>> >> }

>> >> ), e))

>> >> }

>> >> var t = y[C][1];

>> >> !S && !h && t >= 0 && !p && (N() ? S = D((function() {

>> >> S = null,

>> >> P(0 === \_ ? 3 : 1, 0, 1),

>> >> \_++,

>> >> \_ %= 2,

>> >> F()

>> >> }

>> >> ), t) : \_ = 0)

>> >> }

>> >> function R() {

>> >> n = null,

>> >> d = !1,

>> >> f = [],

>> >> h = null,

>> >> p = !1,

>> >> g = 0,

>> >> m = 500,

>> >> b = 0,

>> >> v = 1e4,

>> >> y = {},

>> >> C = "REAL\_TIME",

>> >> S = null,

>> >> O = null,

>> >> w = 0,

>> >> \_ = 0,

>> >> i = null,

>> >> I = {},

>> >> a = void 0,

>> >> s = 0,

>> >> E = -1,

>> >> l = null,

>> >> j = !0,

>> >> x = !1,

>> >> T = 6,

>> >> L = 2,

>> >> c = null,

>> >> u = Ur(),

>> >> o = new zr(500,2,1,{

>> >> requeue: Z,

>> >> send: Q,

>> >> sent: X,

>> >> drop: J,

>> >> rspFail: Y,

>> >> oth: te

>> >> },u),

>> >> W(),

>> >> I[4] = {

>> >> batches: [],

>> >> iKeyMap: {}

>> >> },

>> >> I[3] = {

>> >> batches: [],

>> >> iKeyMap: {}

>> >> },

>> >> I[2] = {

>> >> batches: [],

>> >> iKeyMap: {}

>> >> },

>> >> I[1] = {

>> >> batches: [],

>> >> iKeyMap: {}

>> >> },

>> >> ne()

>> >> }

>> >> function D(e, t) {

>> >> 0 === t && w && (t = 1);

>> >> var n = 1e3;

>> >> return w && (n = jr(w - 1)),

>> >> u.set(e, t \* n)

>> >> }

>> >> function M() {

>> >> return null !== S && (u.clear(S),

>> >> S = null,

>> >> \_ = 0,

>> >> !0)

>> >> }

>> >> function B(e, t) {

>> >> M(),

>> >> h && (u.clear(h),

>> >> h = null),

>> >> p || P(1, e, t)

>> >> }

>> >> function z(e, t, n) {

>> >> var r = I[t];

>> >> r || (r = I[t = 1]);

>> >> var i = r.iKeyMap[e];

>> >> return !i && n && (i = \_r.create(e),

>> >> r.batches.push(i),

>> >> r.iKeyMap[e] = i),

>> >> i

>> >> }

>> >> function q(t, n) {

>> >> o.canSendRequest() && !w && (a > 0 && b > a && (n = !0),

>> >> n && null == h && e.flush(t, null, 20))

>> >> }

>> >> function H(e, t) {

>> >> j && (e = Ne(e));

>> >> var n = e.latency

>> >> , r = z(e.iKey, n, !0);

>> >> return !!r.addEvent(e) && (4 !== n ? (b++,

>> >> t && 0 === e.sendAttempt && q(!e.sync, s > 0 && r.count() >= s)) : g++,

>> >> !0)

>> >> }

>> >> function U() {

>> >> for (var e = 0, t = 0, n = function(n) {

>> >> var r = I[n];

>> >> r && r.batches && fe(r.batches, (function(r) {

>> >> 4 === n ? e += r.count() : t += r.count()

>> >> }

>> >> ))

>> >> }, r = 1; r <= 4; r++)

>> >> n(r);

>> >> b = t,

>> >> g = e

>> >> }

>> >> function V(t, n, r) {

>> >> var i = !1

>> >> , a = 0 === n;

>> >> return !a || o.canSendRequest() ? Fn(e.core, (function() {

>> >> return "PostChannel.\_queueBatches"

>> >> }

>> >> ), (function() {

>> >> for (var e = [], n = 4; n >= t; ) {

>> >> var r = I[n];

>> >> r && r.batches && r.batches.length > 0 && (fe(r.batches, (function(t) {

>> >> o.addBatch(t) ? i = i || t && t.count() > 0 : e = e.concat(t.events()),

>> >> 4 === n ? g -= t.count() : b -= t.count()

>> >> }

>> >> )),

>> >> r.batches = [],

>> >> r.iKeyMap = {}),

>> >> n--

>> >> }

>> >> e.length > 0 && K("eventsDiscarded", e, Sr.KillSwitch),

>> >> i && E >= t && (E = -1,

>> >> l = 0)

>> >> }

>> >> ), (function() {

>> >> return {

>> >> latency: t,

>> >> sendType: n,

>> >> sendReason: r

>> >> }

>> >> }

>> >> ), !a) : (E = E >= 0 ? Math.min(E, t) : t,

>> >> l = Math.max(l, r)),

>> >> i

>> >> }

>> >> function W() {

>> >> (y = {}).REAL\_TIME = [2, 1, 0],

>> >> y.NEAR\_REAL\_TIME = [6, 3, 0],

>> >> y.BEST\_EFFORT = [18, 9, 0]

>> >> }

>> >> function Z(t, n) {

>> >> var r = []

>> >> , i = T;

>> >> x && (i = L),

>> >> fe(t, (function(t) {

>> >> t && t.count() > 0 && fe(t.events(), (function(t) {

>> >> t && (t.sync && (t.latency = 4,

>> >> t.sync = !1),

>> >> t.sendAttempt < i ? (vr(t, e.identifier),

>> >> A(t, !1)) : r.push(t))

>> >> }

>> >> ))

>> >> }

>> >> )),

>> >> r.length > 0 && K("eventsDiscarded", r, Sr.NonRetryableStatus),

>> >> x && B(2, 2)

>> >> }

>> >> function G(t, n) {

>> >> var r = e.\_notificationManager || {}

>> >> , i = r[t];

>> >> if (i)

>> >> try {

>> >> i.apply(r, n)

>> >> } catch (n) {

>> >> gt(e.diagLog(), 1, 74, t + " notification failed: " + n)

>> >> }

>> >> }

>> >> function K(e, t) {

>> >> for (var n = [], r = 2; r < arguments.length; r++)

>> >> n[r - 2] = arguments[r];

>> >> t && t.length > 0 && G(e, [t].concat(n))

>> >> }

>> >> function $(e, t) {

>> >> for (var n = [], r = 2; r < arguments.length; r++)

>> >> n[r - 2] = arguments[r];

>> >> t && t.length > 0 && fe(t, (function(t) {

>> >> t && t.count() > 0 && G(e, [t.events()].concat(n))

>> >> }

>> >> ))

>> >> }

>> >> function Q(e, t, n) {

>> >> e && e.length > 0 && G("eventsSendRequest", [t >= 1e3 && t <= 1999 ? t - 1e3 : 0, !0 !== n])

>> >> }

>> >> function X(e, t) {

>> >> $("eventsSent", e, t),

>> >> F()

>> >> }

>> >> function J(e, t) {

>> >> $("eventsDiscarded", e, t >= 8e3 && t <= 8999 ? t - 8e3 : Sr.Unknown)

>> >> }

>> >> function Y(e) {

>> >> $("eventsDiscarded", e, Sr.NonRetryableStatus),

>> >> F()

>> >> }

>> >> function te(e, t) {

>> >> $("eventsDiscarded", e, Sr.Unknown),

>> >> F()

>> >> }

>> >> function ne() {

>> >> s = n && n.disableAutoBatchFlushLimit ? 0 : Math.max(1500, v / 6)

>> >> }

>> >> R(),

>> >> e.\_getDbgPlgTargets = function() {

>> >> return [o]

>> >> }

>> >> ,

>> >> e.initialize = function(s, l, d) {

>> >> Fn(l, (function() {

>> >> return "PostChannel:initialize"

>> >> }

>> >> ), (function() {

>> >> var f = l;

>> >> t.initialize(s, l, d);

>> >> try {

>> >> l.addUnloadCb;

>> >> c = cn(Kt(e.identifier), l.evtNamespace && l.evtNamespace());

>> >> var h = e.\_getTelCtx();

>> >> s.extensionConfig[e.identifier] = s.extensionConfig[e.identifier] || {},

>> >> n = h.getExtCfg(e.identifier),

>> >> u = Ur(n.setTimeoutOverride, n.clearTimeoutOverride),

>> >> j = !n.disableOptimizeObj && !!He("chrome"),

>> >> function(e) {

>> >> var t = e.getWParam;

>> >> e.getWParam = function() {

>> >> var e = 0;

>> >> return n.ignoreMc1Ms0CookieProcessing && (e |= 2),

>> >> e | t()

>> >> }

>> >> }(f),

>> >> n.eventsLimitInMem > 0 && (v = n.eventsLimitInMem),

>> >> n.immediateEventLimit > 0 && (m = n.immediateEventLimit),

>> >> n.autoFlushEventsLimit > 0 && (a = n.autoFlushEventsLimit),

>> >> le(n.maxEventRetryAttempts) && (T = n.maxEventRetryAttempts),

>> >> le(n.maxUnloadEventRetryAttempts) && (L = n.maxUnloadEventRetryAttempts),

>> >> ne(),

>> >> n.httpXHROverride && n.httpXHROverride.sendPOST && (i = n.httpXHROverride),

>> >> cr(s.anonCookieName) && o.addQueryStringParameter("anoncknm", s.anonCookieName),

>> >> o.sendHook = n.payloadPreprocessor,

>> >> o.sendListener = n.payloadListener;

>> >> var p = n.overrideEndpointUrl ? n.overrideEndpointUrl : s.endpointUrl;

>> >> e.\_notificationManager = s.extensionConfig.NotificationManager,

>> >> o.initialize(p, e.core, e, i, n);

>> >> var g = s.disablePageUnloadEvents || [];

>> >> gn(r, g, c),

>> >> function e(t, n, r) {

>> >> var i = cn(Qt, r)

>> >> , o = hn(["pagehide"], t, n, i);

>> >> return n && -1 !== he(n, "visibilitychange") || (o = hn(["visibilitychange"], (function(e) {

>> >> var n = We();

>> >> t && n && "hidden" === n.visibilityState && t(e)

>> >> }

>> >> ), n, i) || o),

>> >> !o && n && (o = e(t, null, r)),

>> >> o

>> >> }(r, g, c),

>> >> function e(t, n, r) {

>> >> var i = cn(Xt, r)

>> >> , o = hn(["pageshow"], t, n, i);

>> >> return !(o = hn(["visibilitychange"], (function(e) {

>> >> var n = We();

>> >> t && n && "visible" === n.visibilityState && t(e)

>> >> }

>> >> ), n, i) || o) && n && (o = e(t, null, r)),

>> >> o

>> >> }(k, s.disablePageShowEvents, c)

>> >> } catch (t) {

>> >> throw e.setInitialized(!1),

>> >> t

>> >> }

>> >> }

>> >> ), (function() {

>> >> return {

>> >> coreConfig: s,

>> >> core: l,

>> >> extensions: d

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> ,

>> >> e.processTelemetry = function(t, r) {

>> >> vr(t, e.identifier);

>> >> var i = (r = e.\_getTelCtx(r)).getExtCfg(e.identifier)

>> >> , o = !!n.disableTelemetry;

>> >> i && (o = o || !!i.disableTelemetry);

>> >> var a = t;

>> >> o || d || (n.overrideInstrumentationKey && (a.iKey = n.overrideInstrumentationKey),

>> >> i && i.overrideInstrumentationKey && (a.iKey = i.overrideInstrumentationKey),

>> >> A(a, !0),

>> >> x ? B(2, 2) : F()),

>> >> e.processNext(a, r)

>> >> }

>> >> ,

>> >> e.\_doTeardown = function(e, t) {

>> >> B(2, 2),

>> >> d = !0,

>> >> o.teardown(),

>> >> pn(["beforeunload", "unload", "pagehide"], null, c),

>> >> function(e, t) {

>> >> var n = cn(Qt, t);

>> >> pn(["pagehide"], e, n),

>> >> pn(["visibilitychange"], null, n)

>> >> }(null, c),

>> >> function(e, t) {

>> >> var n = cn(Xt, t);

>> >> pn(["pageshow"], e, n),

>> >> pn(["visibilitychange"], null, n)

>> >> }(null, c),

>> >> R()

>> >> }

>> >> ,

>> >> e.setEventQueueLimits = function(e, t) {

>> >> v = e > 0 ? e : 1e4,

>> >> a = t > 0 ? t : 0,

>> >> ne();

>> >> var n = b > e;

>> >> if (!n && s > 0)

>> >> for (var r = 1; !n && r <= 3; r++) {

>> >> var i = I[r];

>> >> i && i.batches && fe(i.batches, (function(e) {

>> >> e && e.count() >= s && (n = !0)

>> >> }

>> >> ))

>> >> }

>> >> q(!0, n)

>> >> }

>> >> ,

>> >> e.pause = function() {

>> >> M(),

>> >> p = !0,

>> >> o.pause()

>> >> }

>> >> ,

>> >> e.resume = function() {

>> >> p = !1,

>> >> o.resume(),

>> >> F()

>> >> }

>> >> ,

>> >> e.addResponseHandler = function(e) {

>> >> o.\_responseHandlers.push(e)

>> >> }

>> >> ,

>> >> e.\_loadTransmitProfiles = function(e) {

>> >> M(),

>> >> W(),

>> >> C = "REAL\_TIME",

>> >> F(),

>> >> ee(e, (function(e, t) {

>> >> var n = t.length;

>> >> if (n >= 2) {

>> >> var r = n > 2 ? t[2] : 0;

>> >> if (t.splice(0, n - 2),

>> >> t[1] < 0 && (t[0] = -1),

>> >> t[1] > 0 && t[0] > 0) {

>> >> var i = t[0] / t[1];

>> >> t[0] = Math.ceil(i) \* t[1]

>> >> }

>> >> r >= 0 && t[1] >= 0 && r > t[1] && (r = t[1]),

>> >> t.push(r),

>> >> y[e] = t

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> ,

>> >> e.flush = function(e, t, n) {

>> >> if (void 0 === e && (e = !0),

>> >> !p)

>> >> if (n = n || 1,

>> >> e)

>> >> null == h ? (M(),

>> >> V(1, 0, n),

>> >> h = D((function() {

>> >> h = null,

>> >> function e(t, n) {

>> >> P(1, 0, n),

>> >> U(),

>> >> function e(t) {

>> >> o.isCompletelyIdle() ? t() : h = D((function() {

>> >> h = null,

>> >> e(t)

>> >> }

>> >> ), .25)

>> >> }((function() {

>> >> t && t(),

>> >> f.length > 0 ? h = D((function() {

>> >> h = null,

>> >> e(f.shift(), n)

>> >> }

>> >> ), 0) : (h = null,

>> >> F())

>> >> }

>> >> ))

>> >> }(t, n)

>> >> }

>> >> ), 0)) : f.push(t);

>> >> else {

>> >> var r = M();

>> >> P(1, 1, n),

>> >> null != t && t(),

>> >> r && F()

>> >> }

>> >> }

>> >> ,

>> >> e.setMsaAuthTicket = function(e) {

>> >> o.addHeader("AuthMsaDeviceTicket", e)

>> >> }

>> >> ,

>> >> e.hasEvents = N,

>> >> e.\_setTransmitProfile = function(e) {

>> >> C !== e && void 0 !== y[e] && (M(),

>> >> C = e,

>> >> F())

>> >> }

>> >> ,

>> >> e.\_backOffTransmission = function() {

>> >> w < 4 && (w++,

>> >> M(),

>> >> F())

>> >> }

>> >> ,

>> >> e.\_clearBackOff = function() {

>> >> w && (w = 0,

>> >> M(),

>> >> F())

>> >> }

>> >> ,

>> >> Ce(e, "\_setTimeoutOverride", (function() {

>> >> return u.set

>> >> }

>> >> ), (function(e) {

>> >> u = Ur(e, u.clear)

>> >> }

>> >> )),

>> >> Ce(e, "\_clearTimeoutOverride", (function() {

>> >> return u.clear

>> >> }

>> >> ), (function(e) {

>> >> u = Ur(u.set, e)

>> >> }

>> >> ))

>> >> }

>> >> )),

>> >> r

>> >> }

>> >> return Object(\_n.b)(t, e),

>> >> t.\_\_ieDyn = 1,

>> >> t

>> >> }(Jn)

>> >> , Wr = function() {

>> >> function e(e, t, n) {

>> >> this.start = Date.now(),

>> >> this.name = e,

>> >> this.isAsync = !0 === n,

>> >> this.payload = t

>> >> }

>> >> return e.prototype.isChildEvt = function() {

>> >> return !1

>> >> }

>> >> ,

>> >> e.prototype.complete = function() {

>> >> this.time = Date.now() - this.start,

>> >> this.exTime = this.time

>> >> }

>> >> ,

>> >> e

>> >> }()

>> >> , Zr = function() {

>> >> function e(e) {

>> >> this.\_callbacks = e

>> >> }

>> >> return e.prototype.create = function(e, t, n) {

>> >> return "HttpManager:\_sendBatches" === e || "HttpManager:\_sendBatchesNotification" === e ? new Wr(e,t,n) : null

>> >> }

>> >> ,

>> >> e.prototype.fire = function(e) {

>> >> if (e && e.complete(),

>> >> this.\_callbacks)

>> >> switch (e.name) {

>> >> case "HttpManager:\_sendBatches":

>> >> this.handleSendBatches(e);

>> >> break;

>> >> case "HttpManager:\_sendBatchesNotification":

>> >> this.handleSendBatchesNotification(e)

>> >> }

>> >> }

>> >> ,

>> >> e.prototype.setCtx = function(e, t) {}

>> >> ,

>> >> e.prototype.getCtx = function(e) {}

>> >> ,

>> >> e.prototype.handleSendBatches = function(e) {

>> >> this.\_callbacks.requestProcessingStats && this.\_callbacks.requestProcessingStats(e.time || 0, 0)

>> >> }

>> >> ,

>> >> e.prototype.handleSendBatchesNotification = function(e) {

>> >> if (this.\_callbacks.requestProcessingStats && e.payload) {

>> >> var t = e.payload();

>> >> if (t.batches && t.reason && t.reason >= 1e3 && t.reason <= 1999) {

>> >> var n = 0;

>> >> for (var r in t.batches)

>> >> n += t.batches[r].evts.length;

>> >> this.\_callbacks.requestProcessingStats(0, n)

>> >> }

>> >> }

>> >> }

>> >> ,

>> >> e

>> >> }();

>> >> function Gr(e, t, n, i) {

>> >> var o = {

>> >> instrumentationKey: t,

>> >> endpointUrl: n,

>> >> channelConfiguration: {

>> >> eventsLimitInMem: e.eventsLimitInMem,

>> >> httpXHROverride: e.httpXHROverride,

>> >> setTimeoutOverride: e.setTimeoutOverride,

>> >> clearTimeoutOverride: e.clearTimeoutOverride,

>> >> ignoreMc1Ms0CookieProcessing: !0,

>> >> disableOptimizeObj: !0

>> >> },

>> >> disableCookiesUsage: !0,

>> >> extensionConfig: Object(r.a)({}, e.extensionConfig)

>> >> };

>> >> e.stats && e.stats.networkStats && o.channelConfiguration && (o.channelConfiguration.payloadListener = function(t, n) {

>> >> var r, i = n || t;

>> >> i.data && (null === (r = e.stats) || void 0 === r || r.networkStats(i.data.length))

>> >> }

>> >> );

>> >> var a = new $r;

>> >> return a.initialize(o, i),

>> >> a.setUploadFrequency(e.uploadFrequency),

>> >> e.notificationListener && a.addNotificationListener(e.notificationListener),

>> >> e.stats && a.setPerfMgr(new Zr(e.stats)),

>> >> a

>> >> }

>> >> var Kr = function(e, t) {

>> >> t && t.addNotificationListener({

>> >> eventsSent: function(t) {

>> >> Object(i.b)(2, 2, (function() {

>> >> return "Successfully sent ".concat(t.length, " event(s)")

>> >> }

>> >> )),

>> >> Object(i.b)(3, 2, (function() {

>> >> return "Sent event(s) details : ".concat(JSON.stringify(t, null, 2))

>> >> }

>> >> )),

>> >> e.eventsSent += t.length

>> >> },

>> >> eventsDiscarded: function(t, n) {

>> >> Object(i.b)(0, 2, (function() {

>> >> return "Discarded ".concat(t.length, " event(s) because ").concat(n)

>> >> }

>> >> )),

>> >> Object(i.b)(3, 2, (function() {

>> >> return "Discarded event(s) details : ".concat(JSON.stringify(t, null, 2))

>> >> }

>> >> )),

>> >> e.eventsDiscarded += t.length

>> >> }

>> >> })

>> >> }

>> >> , $r = function(e) {

>> >> function t() {

>> >> return null !== e && e.apply(this, arguments) || this

>> >> }

>> >> return Object(r.d)(t, e),

>> >> t.prototype.initialize = function(t, n) {

>> >> this.\_postChannel = new Vr;

>> >> var i = [];

>> >> n && (i = i.concat(n)),

>> >> t.channels = [[this.\_postChannel]],

>> >> t.extensionConfig = t.extensionConfig || [],

>> >> t.extensionConfig[this.\_postChannel.identifier] = Object(r.a)(Object(r.a)({}, t.channelConfiguration), t.extensionConfig[this.\_postChannel.identifier]);

>> >> try {

>> >> e.prototype.initialize.call(this, t, i)

>> >> } catch (e) {

>> >> this.logger.warnToConsole("Failed to initialize SDK." + e)

>> >> }

>> >> }

>> >> ,

>> >> t.prototype.setUploadFrequency = function(e) {

>> >> if (this.\_postChannel && e) {

>> >> var t = e / 1e3

>> >> , n = t / 2

>> >> , r = {};

>> >> r.OTelCustomTransmissionProfile = [t, n],

>> >> this.\_postChannel.\_loadTransmitProfiles(r),

>> >> this.\_postChannel.\_setTransmitProfile("OTelCustomTransmissionProfile")

>> >> }

>> >> }

>> >> ,

>> >> t.prototype.flush = function(e) {

>> >> this.\_postChannel && this.\_postChannel.flush(e)

>> >> }

>> >> ,

>> >> t.prototype.shutdown = function() {

>> >> this.\_postChannel && this.\_postChannel.teardown()

>> >> }

>> >> ,

>> >> t

>> >> }(Cr)

>> >> , Qr = function(e) {

>> >> function t(t, n) {

>> >> var r, o, s = e.call(this, t, n) || this;

>> >> s.sendTelemetryEvent = function(e) {

>> >> return a((function() {

>> >> var t = s.getOneDSTelemetryEvent(e);

>> >> t && r && r.track(t)

>> >> }

>> >> ), void 0)

>> >> }

>> >> ,

>> >> s.sendCustomerContent = function(e) {

>> >> return a((function() {

>> >> var t = s.getOneDSCustomerContent(e);

>> >> t && o && o.track(t)

>> >> }

>> >> ), void 0)

>> >> }

>> >> ,

>> >> s.sendNonStandardEvent = function(e, t) {

>> >> var n = !1;

>> >> u.forEach((function(r) {

>> >> if (r.canHandle(t))

>> >> return r.processEvent(e),

>> >> void (n = !0)

>> >> }

>> >> )),

>> >> n || Object(i.b)(0, 1, (function() {

>> >> return "Missing Handler for " + t + "to process" + e.eventName

>> >> }

>> >> ))

>> >> }

>> >> ,

>> >> s.flush = function(e) {

>> >> null == r || r.flush(e),

>> >> null == o || o.flush(e),

>> >> u.forEach((function(t) {

>> >> t.flush(e)

>> >> }

>> >> ))

>> >> }

>> >> ,

>> >> s.shutdown = function() {

>> >> try {

>> >> null == r || r.shutdown(),

>> >> null == o || o.shutdown(),

>> >> u.forEach((function(e) {

>> >> e.shutdown()

>> >> }

>> >> ))

>> >> } catch (e) {

>> >> Object(i.b)(0, 2, (function() {

>> >> return "An error occurred on shutdown"

>> >> }

>> >> ))

>> >> }

>> >> }

>> >> ;

>> >> var c = n.plugins || []

>> >> , u = n.specialEventHandlers || [];

>> >> if (u.forEach((function(e) {

>> >> e.initialize(s, n)

>> >> }

>> >> )),

>> >> !n.endpointUrl)

>> >> throw new Error("Missing Endpoint Url");

>> >> return r = Gr(n, "f998cc5ba4d448d6a1e8e913ff18be94-dd122e0a-fcf8-4dc5-9dbb-6afac5325183-7405", n.endpointUrl, c),

>> >> n.enableCustomerContent && n.endpointUrl === l.a.PUBLIC && (o = Gr(n, "b22a201c3f1d41d28ccc399ba6cc9ca2-1972c77f-1f79-4283-a0f9-b4ddc4646f55-7121", l.a.CUSTOMER\_CONTENT, c)),

>> >> n.disableStatsTracking || (Kr(s, r),

>> >> Kr(s, o)),

>> >> s

>> >> }

>> >> return Object(r.d)(t, e),

>> >> t

>> >> }(Ln)

>> >> }

>> >> , function(e, t, n) {

>> >> "use strict";

>> >> n.d(t, "a", (function() {

>> >> return h

>> >> }

>> >> )),

>> >> n.d(t, "b", (function() {

>> >> return g

>> >> }

>> >> ));

>> >> function r(e, t) {

>> >> return e.toLowerCase().localeCompare(t.toLowerCase())

>> >> }

>> >> function i(e) {

>> >> if (!e)

>> >> return [];

>> >> let t = "";

>> >> try {

>> >> (function(e) {

>> >> const t = atob(e)

>> >> , n = Uint8Array.from(t, e=>e.charCodeAt(0))

>> >> , r = new Uint16Array(n.length / 2);

>> >> if (65279 != (n[1] << 8 | n[0]))

>> >> throw new Error("Unexpected string encoding");

>> >> for (let e = 0; e < n.length; e += 2) {

>> >> const t = n[e + 1]

>> >> , i = n[e]

>> >> , o = t << 8 | i;

>> >> r[e / 2] = o

>> >> }

>> >> return r.slice(1)

>> >> }

>> >> )(e).forEach(e=>{

>> >> t += String.fromCharCode(e)

>> >> }

>> >> )

>> >> } catch (n) {

>> >> t = function(e) {

>> >> try {

>> >> if (!/^[a-z0-9+/]+={0,2}$/i.test(e) || e.length % 4 != 0)

>> >> throw Error("Not base64 string");

>> >> const t = "ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz0123456789+/=";

>> >> let n, r, i, o, a, s, l, c;

>> >> const u = [];

>> >> for (let d = 0; d < e.length; d += 4)

>> >> o = t.indexOf(e.charAt(d)),

>> >> a = t.indexOf(e.charAt(d + 1)),

>> >> s = t.indexOf(e.charAt(d + 2)),

>> >> l = t.indexOf(e.charAt(d + 3)),

>> >> c = o << 18 | a << 12 | s << 6 | l,

>> >> n = c >>> 16 & 255,

>> >> r = c >>> 8 & 255,

>> >> i = 255 & c,

>> >> u[d / 4] = String.fromCharCode(n, r, i),

>> >> 64 === l && (u[d / 4] = String.fromCharCode(n, r)),

>> >> 64 === s && (u[d / 4] = String.fromCharCode(n));

>> >> return u.join("")

>> >> } catch (e) {

>> >> throw new Error("failed to decode unicode, reason: " + e)

>> >> }

>> >> }(e)

>> >> }

>> >> return t.split("\r\n").filter(e=>e)

>> >> }

>> >> function o(e) {

>> >> return function(e) {

>> >> let t = "";

>> >> e.forEach(e=>{

>> >> t += String.fromCharCode(e)

>> >> }

>> >> );

>> >> return btoa(t)

>> >> }(function(e) {

>> >> const t = new Uint16Array(e.length + 1)

>> >> , n = new Uint8Array(2 \* t.length);

>> >> t[0] = 65279;

>> >> for (let n = 0; n < e.length; n++)

>> >> t[n + 1] = e.charCodeAt(n);

>> >> for (let e = 0; e < n.length; e += 2) {

>> >> const r = t[e / 2]

>> >> , i = r >> 8

>> >> , o = 255 & r;

>> >> n[e] = o,

>> >> n[e + 1] = i

>> >> }

>> >> return n

>> >> }(e.join("\r\n") + "\r\n"))

>> >> }

>> >> var a = n(237)

>> >> , s = n(314);

>> >> let l = void 0;

>> >> async function c(e) {

>> >> if (e) {

>> >> if ((await e.saveWordListToRoamingService(Object(s.a)())).success)

>> >> return !0

>> >> }

>> >> return !1

>> >> }

>> >> function u(e) {

>> >> clearInterval(l),

>> >> l = window.setInterval(async()=>{

>> >> e && await c(e)

>> >> }

>> >> , 36e5)

>> >> }

>> >> let d = void 0;

>> >> async function f() {

>> >> return !(!d || !await c(d)) && (e = d,

>> >> clearInterval(l),

>> >> u(e),

>> >> !0);

>> >> var e

>> >> }

>> >> var h, p = n(238);

>> >> !function(e) {

>> >> e[e.NOT\_LOADED = 0] = "NOT\_LOADED",

>> >> e[e.LOADING = 1] = "LOADING",

>> >> e[e.LOADED = 2] = "LOADED",

>> >> e[e.LOAD\_ERROR = 3] = "LOAD\_ERROR"

>> >> }(h || (h = {}));

>> >> class g {

>> >> constructor(e, t, n, r, i, o, a, s) {

>> >> this.authTokenCallback = e,

>> >> this.environment = t,

>> >> this.hostApplication = n,

>> >> this.hostVersion = r,

>> >> this.hostPlatform = i,

>> >> this.hostCulture = o,

>> >> this.logger = a,

>> >> this.roamingClient = s,

>> >> this.wordSet = new Set,

>> >> this.lowerCaseWordSet = new Set,

>> >> this.loadState = h.NOT\_LOADED

>> >> }

>> >> async loadWordListFromRoamingService(e) {

>> >> let t;

>> >> this.loadState = h.LOADING;

>> >> try {

>> >> t = (await Object(a.a)(this.authTokenCallback, this.environment, this.hostApplication, this.hostVersion, this.hostPlatform, this.hostCulture, e || Object(s.a)(), [1065], this.logger, this.roamingClient)).get(1065)

>> >> } catch (e) {

>> >> return this.loadState = h.LOAD\_ERROR,

>> >> {

>> >> success: !1,

>> >> errorMessage: e.message

>> >> }

>> >> }

>> >> return this.setDictionaryValue(t)

>> >> }

>> >> setDictionaryValue(e) {

>> >> if (!(e && e.length > 0))

>> >> return this.loadState = h.LOADED,

>> >> this.wordSet = new Set,

>> >> this.lowerCaseWordSet = new Set,

>> >> {

>> >> success: !0

>> >> };

>> >> try {

>> >> const t = i(e);

>> >> return this.wordSet = new Set(t),

>> >> this.lowerCaseWordSet = new Set(t.map(e=>e.toLocaleLowerCase())),

>> >> this.loadState = h.LOADED,

>> >> {

>> >> success: !0

>> >> }

>> >> } catch (e) {

>> >> return this.loadState = h.LOAD\_ERROR,

>> >> {

>> >> success: !1,

>> >> errorMessage: e.message

>> >> }

>> >> }

>> >> }

>> >> async saveWordListToRoamingService(e) {

>> >> if (this.loadState !== h.LOADED)

>> >> return {

>> >> success: !1,

>> >> errorMessage: "No dictionary previously loaded"

>> >> };

>> >> const t = Array.from(this.wordSet).sort(r);

>> >> let n = "";

>> >> try {

>> >> n = o(t)

>> >> } catch (e) {

>> >> return {

>> >> success: !1,

>> >> errorMessage: e.message

>> >> }

>> >> }

>> >> if (n)

>> >> try {

>> >> return await Object(p.b)(this.authTokenCallback, this.environment, n, this.hostApplication, this.hostVersion, this.hostPlatform, this.hostCulture, e || Object(s.a)(), 1065, this.logger, this.roamingClient),

>> >> {

>> >> success: !0

>> >> }

>> >> } catch (e) {

>> >> return {

>> >> success: !1,

>> >> errorMessage: e.message

>> >> }

>> >> }

>> >> return {

>> >> success: !1,

>> >> errorMessage: "Nothing to save"

>> >> }

>> >> }

>> >> testWord(e, t) {

>> >> return t ? this.wordSet.has(e) : this.lowerCaseWordSet.has(e.toLocaleLowerCase())

>> >> }

>> >> setWordSet(e) {

>> >> return this.wordSet = new Set(e),

>> >> this.lowerCaseWordSet = new Set(Array.from(e).map(e=>e.toLocaleLowerCase())),

>> >> {

>> >> success: !0

>> >> }

>> >> }

>> >> getWordList() {

>> >> return Array.from(this.wordSet)

>> >> }

>> >> addWord(e) {

>> >> if (e && !this.wordSet.has(e)) {

>> >> this.wordSet.add(e);

>> >> const t = e.toLocaleLowerCase();

>> >> return this.lowerCaseWordSet.has(t) || this.lowerCaseWordSet.add(t),

>> >> f(),

>> >> !0

>> >> }

>> >> return !1

>> >> }

>> >> removeWord(e) {

>> >> if (e && this.wordSet.has(e)) {

>> >> this.wordSet.delete(e);

>> >> const t = e.toLocaleLowerCase();

>> >> return this.lowerCaseWordSet.has(t) && this.lowerCaseWordSet.delete(t),

>> >> !0

>> >> }

>> >> return !1

>> >> }

>> >> removeMultipleWords(e) {

>> >> let t = !0;

>> >> for (const n of e)

>> >> t = t || this.removeWord(n);

>> >> return t

>> >> }

>> >> getLoadState() {

>> >> return this.loadState

>> >> }

>> >> }

>> >> }

>> >> , function(e, t, n) {

>> >> "use strict";

>> >> n.d(t, "a", (function() {

>> >> return r

>> >> }

>> >> )),

>> >> n.d(t, "b", (function() {

>> >> return b

>> >> }

>> >> ));

>> >> var r, i = n(1), o = n(203), a = n(145), s = n(69), l = n(347), c = n(349), u = n(106), d = n(691), f = n(287), h = n(692), p = n(10), g = n(5), m = n(95);

>> >> !function(e) {

>> >> e.ContentEditable = "ContentEditable",

>> >> e.InputOrTextArea = "InputOrTextArea"

>> >> }(r || (r = {}));

>> >> let b = class {

>> >> constructor(e, t, n, r, i, o, a) {

>> >> this.\_tileContent = e,

>> >> this.\_proofingDom = t,

>> >> this.\_paragraphTextExtractor = n,

>> >> this.\_sentenceValidator = r,

>> >> this.\_siteConfigurer = i,

>> >> this.\_featureFlagsReader = o,

>> >> this.\_tileNodeTraverser = a

>> >> }

>> >> async getContextAroundCursor() {

>> >> const e = document.activeElement;

>> >> let t;

>> >> if (Object(a.b)(e, "HTMLElement") && e.isContentEditable) {

>> >> t = r.ContentEditable;

>> >> const n = await this.getContextAroundCursorForContentEditable();

>> >> if (!n)

>> >> return;

>> >> return Object.assign(Object.assign({}, n), {

>> >> activeElement: e,

>> >> activeElementType: t

>> >> })

>> >> }

>> >> if (this.\_featureFlagsReader.flags.enableAiInsertForInputTexarea && (Object(a.b)(e, "HTMLTextAreaElement") || Object(a.b)(e, "HTMLInputElement") && ["text", "search"].includes(e.type))) {

>> >> if (t = r.InputOrTextArea,

>> >> null === e.selectionStart)

>> >> return;

>> >> const n = e.value.slice(0, e.selectionStart);

>> >> if (!this.\_sentenceValidator.isPositionOnValidSentenceBoundary(n, e.selectionStart))

>> >> return;

>> >> return {

>> >> activeElement: e,

>> >> activeElementType: t,

>> >> precedingTexts: [n],

>> >> followingTexts: [e.value.slice(e.selectionStart)],

>> >> inputOrTextArea: {

>> >> cursorPosition: e.selectionStart

>> >> }

>> >> }

>> >> }

>> >> }

>> >> async getContextAroundCursorForContentEditable() {

>> >> var e, t, n, r;

>> >> const i = document.getSelection();

>> >> if (!i || 1 !== i.rangeCount)

>> >> return;

>> >> const o = i.getRangeAt(0);

>> >> if (!o.collapsed)

>> >> return;

>> >> const a = await this.\_tileContent.getTextSelection();

>> >> if (!(null == a ? void 0 : a.startParagraphNode) || !a.endParagraphNode || void 0 === a.startPositionInParagraphNode)

>> >> return;

>> >> const s = this.\_paragraphTextExtractor.getParagraphText(a.startParagraphNode.id);

>> >> if (!this.\_sentenceValidator.isPositionOnValidSentenceBoundary(s, a.startPositionInParagraphNode))

>> >> return;

>> >> const l = this.findTileParagraphNodeId(a.startParagraphNode.id, this.getFirstParagraphOfTile, null === (e = this.\_tileNodeTraverser) || void 0 === e ? void 0 : e.findPreviousTileNode.bind(this.\_tileNodeTraverser));

>> >> if (!l)

>> >> return;

>> >> const c = this.findTileParagraphNodeId(a.endParagraphNode.id, this.getLastParagraphOfTile, null === (t = this.\_tileNodeTraverser) || void 0 === t ? void 0 : t.findNextTileNode.bind(this.\_tileNodeTraverser));

>> >> if (!c)

>> >> return;

>> >> const u = null === (n = this.\_paragraphTextExtractor.getTextBetween(l, a.startParagraphNode, 0, a.startPositionInParagraphNode)) || void 0 === n ? void 0 : n.trim()

>> >> , d = null === (r = this.\_paragraphTextExtractor.getTextBetween(a.endParagraphNode, c, a.endPositionInParagraphNode, void 0)) || void 0 === r ? void 0 : r.trim();

>> >> return this.isScenarioSupported(u, d) ? {

>> >> contentEditable: {

>> >> selectionRange: o

>> >> },

>> >> precedingTexts: this.getTextsToSend(u),

>> >> followingTexts: this.getTextsToSend(d)

>> >> } : void 0

>> >> }

>> >> isScenarioSupported(e, t) {

>> >> var n;

>> >> const r = null === (n = this.\_siteConfigurer.getSiteConfiguration()) || void 0 === n ? void 0 : n.unsupportedScenarios;

>> >> for (const n of null != r ? r : []) {

>> >> if (n === o.b.Empty && !e && !t)

>> >> return !1;

>> >> if (n === o.b.LeftToRight && e && !t)

>> >> return !1;

>> >> if (n === o.b.RightToLeft && !e && t)

>> >> return !1;

>> >> if (n === o.b.TwoSided && e && t)

>> >> return !1

>> >> }

>> >> return !0

>> >> }

>> >> getTextsToSend(e) {

>> >> return e ? e.split("\n").filter(e=>e.length > 0) : []

>> >> }

>> >> findTileParagraphNodeId(e, t, n) {

>> >> const r = this.\_proofingDom.findParagraphNode(e);

>> >> if (!Object(l.b)(r))

>> >> return;

>> >> let i = r.parent;

>> >> if (!n)

>> >> return t(r.parent);

>> >> if ("string" == typeof i)

>> >> return;

>> >> let o = i;

>> >> for (; i = n(i); )

>> >> "string" == typeof i && (i = void 0),

>> >> o = i;

>> >> return (null == o ? void 0 : o.children) ? t(o) : void 0

>> >> }

>> >> getFirstParagraphOfTile(e) {

>> >> if (e.children)

>> >> return e.children.map(e=>{

>> >> var t, n;

>> >> return {

>> >> node: e,

>> >> start: null !== (n = null === (t = e.element) || void 0 === t ? void 0 : t.offset) && void 0 !== n ? n : 1e5

>> >> }

>> >> }

>> >> ).reduce((e,t)=>e.start > t.start ? t : e).node.id

>> >> }

>> >> getLastParagraphOfTile(e) {

>> >> if (e.children)

>> >> return e.children.map(e=>{

>> >> var t, n;

>> >> return {

>> >> node: e,

>> >> start: null !== (n = null === (t = e.element) || void 0 === t ? void 0 : t.offset) && void 0 !== n ? n : 0

>> >> }

>> >> }

>> >> ).reduce((e,t)=>e.start > t.start ? e : t).node.id

>> >> }

>> >> }

>> >> ;

>> >> b = Object(i.c)([Object(p.a)(), Object(i.f)(0, Object(g.a)(c.a)), Object(i.f)(1, Object(g.a)(u.a)), Object(i.f)(2, Object(g.a)(d.a)), Object(i.f)(3, Object(g.a)(h.a)), Object(i.f)(4, Object(g.a)(o.a)), Object(i.f)(5, Object(g.a)(s.a)), Object(i.f)(6, Object(g.a)(f.a)), Object(i.f)(6, Object(m.a)())], b)

>> >> }

>> >> , function(e, t, n) {

>> >> "use strict";

>> >> n.d(t, "a", (function() {

>> >> return l

>> >> }

>> >> )),

>> >> n.d(t, "b", (function() {

>> >> return c

>> >> }

>> >> ));

>> >> var r = n(1)

>> >> , i = n(166)

>> >> , o = n(5)

>> >> , a = n(106)

>> >> , s = n(93);

>> >> let l = class {

>> >> constructor(e, t, n, r) {

>> >> this.\_guidGenerator = e,

>> >> this.\_proofingDom = t,

>> >> this.eventSeqId = 0,

>> >> this.nodeType = s.a.ParagraphNode,

>> >> this.id = this.\_guidGenerator.generate(),

>> >> this.children = void 0,

>> >> this.element = n,

>> >> this.parent = r,

>> >> this.\_proofingDom.registerNode(this)

>> >> }

>> >> retire() {

>> >> this.parent = void 0,

>> >> this.\_proofingDom.unregisterNode(this)

>> >> }

>> >> move(e, t) {

>> >> return this.\_proofingDom.unregisterNode(this),

>> >> e && (this.element = e),

>> >> t && (this.parent = t),

>> >> this.id = this.\_guidGenerator.generate(),

>> >> this.\_proofingDom.registerNode(this),

>> >> this

>> >> }

>> >> resetState() {}

>> >> }

>> >> ;

>> >> function c(e) {

>> >> var t;

>> >> return (null == e ? void 0 : e.nodeType) === s.a.ParagraphNode && void 0 !== e.element && "offset"in e.element && "span"in e.element && (null === (t = e.parent) || void 0 === t ? void 0 : t.nodeType) === s.a.TileNode && !!e.parent.element && !!e.parent.children

>> >> }

>> >> l = Object(r.c)([Object(r.f)(0, Object(o.a)(i.a)), Object(r.f)(1, Object(o.a)(a.a))], l)

>> >> }

>> >> , , function(e, t, n) {

>> >> "use strict";

>> >> n.d(t, "a", (function() {

>> >> return i

>> >> }

>> >> ));

>> >> var r = n(8);

>> >> const i = Object(r.a)("ITileContent")

>> >> }

>> >> , function(e, t, n) {

>> >> "use strict";

>> >> var r;

>> >> n.d(t, "a", (function() {

>> >> return r

>> >> }

>> >> )),

>> >> function(e) {

>> >> e[e.zero = 0] = "zero",

>> >> e[e.medium = 1] = "medium",

>> >> e[e.long = 2] = "long"

>> >> }(r || (r = {}))

>> >> }

>> >> , function(e, t, n) {

>> >> "use strict";

>> >> n.d(t, "a", (function() {

>> >> return i

>> >> }

>> >> ));

>> >> var r = n(179);

>> >> function i(e, t, n) {

>> >> void 0 === n && (n = !0);

>> >> var i = !1;

>> >> if (e && t)

>> >> if (n)

>> >> if (e === t)

>> >> i = !0;

>> >> else

>> >> for (i = !1; t; ) {

>> >> var o = Object(r.a)(t);

>> >> if (o === e) {

>> >> i = !0;

>> >> break

>> >> }

>> >> t = o

>> >> }

>> >> else

>> >> e.contains && (i = e.contains(t));

>> >> return i

>> >> }

>> >> }

>> >> , , function(e, t, n) {

>> >> "use strict";

>> >> n.d(t, "a", (function() {

>> >> return s

>> >> }

>> >> ));

>> >> var r = n(1)

>> >> , i = n(221)

>> >> , o = n(10);

>> >> const a = ["af-ZA", "ar-AE", "ar-BH", "ar-DZ", "ar-EG", "ar-IQ", "ar-JO", "ar-KW", "ar-LB", "ar-LY", "ar-MA", "ar-OM", "ar-QA", "ar-SA", "ar-SY", "ar-TN", "ar-YE", "as-IN", "az-Latn-AZ", "bg-BG", "bn-BD", "bn-IN", "bs-Latn-BA", "ca-ES", "ca-ES-valencia", "cs-CZ", "cy-GB", "da-DK", "de-AT", "de-CH", "de-DE", "de-LI", "de-LU", "el-GR", "en-029", "en-AU", "en-BZ", "en-CA", "en-CB", "en-GB", "en-HK", "en-ID", "en-IE", "en-IN", "en-JM", "en-MY", "en-NZ", "en-PH", "en-SG", "en-TT", "en-US", "en-ZA", "en-ZW", "es-419", "es-AR", "es-BO", "es-CL", "es-CO", "es-CR", "es-DO", "es-EC", "es-ES", "es-ES\_tradnl", "es-GT", "es-HN", "es-MX", "es-NI", "es-PA", "es-PE", "es-PR", "es-PY", "es-SV", "es-US", "es-UY", "es-VE", "et-EE", "eu-ES", "fa-IR", "fi-FI", "fr-BE", "fr-CA", "fr-CD", "fr-CH", "fr-CI", "fr-CM", "fr-FR", "fr-HT", "fr-LU", "fr-MA", "fr-MC", "fr-ML", "fr-RE", "fr-SN", "ga-IE", "gd-GB", "gl-ES", "gu-IN", "ha-Latn-NG", "he-IL", "hi-IN", "hr-BA", "hr-HR", "hu-HU", "hy-AM", "id-ID", "ig-NG", "is-IS", "it-CH", "it-IT", "ja-JP", "ka-GE", "kk-KZ", "kn-IN", "kok-IN", "ko-KR", "ky-KG", "lb-LU", "lt-LT", "lv-LV", "mi-NZ", "mk-MK", "ml-IN", "mr-IN", "ms-BN", "ms-MY", "mt-MT", "nb-NO", "ne-IN", "ne-NP", "nl-BE", "nl-NL", "nn-NO", "nso-ZA", "or-IN", "pa-IN", "pl-PL", "ps-AF", "pt-BR", "pt-PT", "rm-CH", "ro-MD", "ro-RO", "ru-MD", "ru-RU", "rw-RW", "si-LK", "sk-SK", "sl-SI", "sq-AL", "sr-Cyrl-BA", "sr-Cyrl-CS", "sr-Cyrl-ME", "sr-Cyrl-RS", "sr-Latn-BA", "sr-Latn-CS", "sr-Latn-ME", "sr-Latn-RS", "sv-FI", "sv-SE", "sw-KE", "ta-IN", "te-IN", "th-TH", "tn-BW", "tn-ZA", "tr-TR", "tt-RU", "uk-UA", "ur-IN", "ur-PK", "uz-Latn-UZ", "vi-VN", "wo-SN", "xh-ZA", "yo-NG", "zu-ZA"];

>> >> let s = class {

>> >> constructor() {

>> >> this.bxSupportedLanguages = a.map(e=>({

>> >> languageId: e

>> >> }))

>> >> }

>> >> getLanguageInfo(e) {

>>

Oops, something went wrong. Please report this bug with the details below.

Report on GitHub: https://github.com/PowerShell/PSReadLine/issues/new

### Environment

PSReadLine: 2.0.0

PowerShell: 5.1.22621.2506

OS: Microsoft Windows 10.0.22631

Last 200 Keys

```

Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar c a s e Spacebar w : Enter

> > Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar r e t u r n Spacebar " F r a g m e n t " ; Enter

> > Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar c a s e Spacebar O : Enter

> > Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar r e t u r n Spacebar " P o r t a l " ; Enter

> > Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar c a s e Spacebar I : Enter

> > Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar Spacebar r e t u r n Spacebar " P r o f i l e r " ; Enter

Enter

Enter

Enter

Enter

Enter

```

### Exception

```

System.ArgumentOutOfRangeException: The value must be greater than or equal to zero and less than the console's buffer size in that dimension.

Parameter name: top

Actual value was 73.

at System.Console.SetCursorPosition(Int32 left, Int32 top)

at Microsoft.PowerShell.PSConsoleReadLine.CalculateWhereAndWhatToRender(Boolean cursorMovedToInitialPos, RenderData renderData, LineInfoForRendering& lineInfoForRendering)

at Microsoft.PowerShell.PSConsoleReadLine.ReallyRender(RenderData renderData, String defaultColor)

at Microsoft.PowerShell.PSConsoleReadLine.ForceRender()

at Microsoft.PowerShell.PSConsoleReadLine.Insert(Char c)

at Microsoft.PowerShell.PSConsoleReadLine.AcceptLineImpl(Boolean validate)

at Microsoft.PowerShell.PSConsoleReadLine.ProcessOneKey(PSKeyInfo key, Dictionary`2 dispatchTable, Boolean ignoreIfNoAction, Object arg)

at Microsoft.PowerShell.PSConsoleReadLine.InputLoop()

at Microsoft.PowerShell.PSConsoleReadLine.ReadLine(Runspace runspace, EngineIntrinsics engineIntrinsics, CancellationToken cancellationToken)

```

PS C:\Users\marru> PS C:\Users\marru> function ut(e) {

>> >> return e ? '"' + e.replace(/\"/g, "") + '"' : ""

>> >> }

>> >> function dt(e, t) {

>> >> var n = typeof console !== d.l ? console : He("console");

>> >> if (n) {

>> >> var r = "log";

>> >> n[e] && (r = e),

>> >> J(n[r]) && n[r](t)

>> >> }

>> >> }

>> >> var ft = function() {

>> >> function e(e, t, n, r) {

>> >> void 0 === n && (n = !1);

>> >> this.messageId = e,

>> >> this.message = (n ? "AI: " : "AI (Internal): ") + e;

>> >> var i = "";

>> >> Qe() && (i = Xe().stringify(r));

>> >> var o = (t ? " message:" + ut(t) : "") + (r ? " props:" + ut(i) : "");

>> >> this.message += o

>> >> }

>> >> return e.dataType = "MessageData",

>> >> e

>> >> }();

>> >> var ht = function() {

>> >> function e(t) {

>> >> this.identifier = "DiagnosticLogger",

>> >> this.queue = [];

>> >> var n, r, i, o, a = 0, s = {};

>> >> k(e, this, (function(e) {

>> >> function l(t, n) {

>> >> if (!(a >= i)) {

>> >> var o = !0

>> >> , l = "AITR\_" + n.messageId;

>> >> if (s[l] ? o = !1 : s[l] = !0,

>> >> o && (t <= r && (e.queue.push(n),

>> >> a++,

>> >> c(1 === t ? "error" : "warn", n)),

>> >> a === i)) {

>> >> var u = "Internal events throttle limit per PageView reached for this app."

>> >> , d = new ft(23,u,!1);

>> >> e.queue.push(d),

>> >> 1 === t ? e.errorToConsole(u) : e.warnToConsole(u)

>> >> }

>> >> }

>> >> }

>> >> function c(e, n) {

>> >> var r = ct(t || {});

>> >> r && r.diagLog && r.diagLog(e, n)

>> >> }

>> >> !function(e) {

>> >> n = xe(e.loggingLevelConsole, 0),

>> >> r = xe(e.loggingLevelTelemetry, 1),

>> >> i = xe(e.maxMessageLimit, 25),

>> >> o = xe(e.enableDebugExceptions, !1)

>> >> }(t || {}),

>> >> e.consoleLoggingLevel = function() {

>> >> return n

>> >> }

>> >> ,

>> >> e.telemetryLoggingLevel = function() {

>> >> return r

>> >> }

>> >> ,

>> >> e.maxInternalMessageLimit = function() {

>> >> return i

>> >> }

>> >> ,

>> >> e.enableDebugExceptions = function() {

>> >> return o

>> >> }

>> >> ,

>> >> e.throwInternal = function(t, r, i, a, u) {

>> >> void 0 === u && (u = !1);

>> >> var d = new ft(r,i,u,a);

>> >> if (o)

>> >> throw et(d);

>> >> var f = 1 === t ? "errorToConsole" : "warnToConsole";

>> >> if (G(d.message))

>> >> c("throw" + (1 === t ? "Critical" : "Warning"), d);

>> >> else {

>> >> if (u) {

>> >> var h = +d.messageId;

>> >> !s[h] && n >= t && (e[f](d.message),

>> >> s[h] = !0)

>> >> } else

>> >> n >= t && e[f](d.message);

>> >> l(t, d)

>> >> }

>> >> }

>> >> ,

>> >> e.warnToConsole = function(e) {

>> >> dt("warn", e),

>> >> c("warning", e)

>> >> }

>> >> ,

>> >> e.errorToConsole = function(e) {

>> >> dt("error", e),

>> >> c("error", e)

>> >> }

>> >> ,

>> >> e.resetInternalMessageCount = function() {

>> >> a = 0,

>> >> s = {}

>> >> }

>> >> ,

>> >> e.logInternalMessage = l

>> >> }

>> >> ))

>> >> }

>> >> return e.\_\_ieDyn = 1,

>> >> e

>> >> }();

>> >> function pt(e) {

>> >> return e || new ht

>> >> }

>> >> function gt(e, t, n, r, i, o) {

>> >> void 0 === o && (o = !1),

>> >> pt(e).throwInternal(t, n, r, i, o)

>> >> }

>> >> function mt(e, t) {

>> >> pt(e).warnToConsole(t)

>> >> }

>> >> var bt = null

>> >> , vt = null

>> >> , yt = null

>> >> , Ct = We()

>> >> , St = {}

>> >> , Ot = {};

>> >> function wt(e, t) {

>> >> var n = It.\_ckMgr || Ot.\_ckMgr;

>> >> return n || (n = It.\_ckMgr = It(e, t),

>> >> Ot.\_ckMgr = n),

>> >> n

>> >> }

>> >> function \_t(e) {

>> >> return !e || e.isEnabled()

>> >> }

>> >> function It(e, t) {

>> >> var n, r = function(e) {

>> >> var t = e.cookieCfg = e.cookieCfg || {};

>> >> if (Ee(t, "domain", e.cookieDomain, $, K),

>> >> Ee(t, "path", e.cookiePath || "/", null, K),

>> >> K(t.enabled)) {

>> >> var n = void 0;

>> >> G(e.isCookieUseDisabled) || (n = !e.isCookieUseDisabled),

>> >> G(e.disableCookiesUsage) || (n = !e.disableCookiesUsage),

>> >> t.enabled = n

>> >> }

>> >> return t

>> >> }(e || Ot), i = r.path || "/", o = r.domain, a = !1 !== r.enabled, s = ((n = {

>> >> isEnabled: function() {

>> >> var e = a && Et(t)

>> >> , n = Ot.\_ckMgr;

>> >> return e && n && s !== n && (e = \_t(n)),

>> >> e

>> >> }

>> >> }).setEnabled = function(e) {

>> >> a = !1 !== e

>> >> }

>> >> ,

>> >> n.set = function(e, t, n, a, l) {

>> >> var c = !1;

>> >> if (\_t(s)) {

>> >> var u = {}

>> >> , d = me(t || "")

>> >> , f = d.indexOf(";");

>> >> if (-1 !== f && (d = me(t.substring(0, f)),

>> >> u = jt(t.substring(f + 1))),

>> >> Ee(u, "domain", a || o, ke, G),

>> >> !K(n)) {

>> >> var h = Ye();

>> >> if (G(u.expires)) {

>> >> var p = \_e() + 1e3 \* n;

>> >> if (p > 0) {

>> >> var g = new Date;

>> >> g.setTime(p),

>> >> Ee(u, "expires", xt(g, h ? "toGMTString" : "toUTCString") || xt(g, h ? "toGMTString" : "toUTCString") || "", ke)

>> >> }

>> >> }

>> >> h || Ee(u, "max-age", "" + n, null, G)

>> >> }

>> >> var m = Ke();

>> >> m && "https:" === m.protocol && (Ee(u, "secure", null, null, G),

>> >> null === vt && (vt = !At((Ge() || {}).userAgent)),

>> >> vt && Ee(u, "SameSite", "None", null, G)),

>> >> Ee(u, "path", l || i, null, G),

>> >> (r.setCookie || Lt)(e, kt(d, u)),

>> >> c = !0

>> >> }

>> >> return c

>> >> }

>> >> ,

>> >> n.get = function(e) {

>> >> var t = "";

>> >> return \_t(s) && (t = (r.getCookie || Tt)(e)),

>> >> t

>> >> }

>> >> ,

>> >> n.del = function(e, t) {

>> >> var n = !1;

>> >> return \_t(s) && (n = s.purge(e, t)),

>> >> n

>> >> }

>> >> ,

>> >> n.purge = function(e, n) {

>> >> var i, o = !1;

>> >> if (Et(t)) {

>> >> var a = ((i = {}).path = n || "/",

>> >> i.expires = "Thu, 01 Jan 1970 00:00:01 GMT",

>> >> i);

>> >> Ye() || (a["max-age"] = "0"),

>> >> (r.delCookie || Lt)(e, kt("", a)),

>> >> o = !0

>> >> }

>> >> return o

>> >> }

>> >> ,

>> >> n);

>> >> return s.\_ckMgr = s,

>> >> s

>> >> }

>> >> function Et(e) {

>> >> if (null === bt) {

>> >> bt = !1;

>> >> try {

>> >> bt = void 0 !== (Ct || {}).cookie

>> >> } catch (t) {

>> >> gt(e, 2, 68, "Cannot access document.cookie - " + Ie(t), {

>> >> exception: et(t)

>> >> })

>> >> }

>> >> }

>> >> return bt

>> >> }

>> >> function jt(e) {

>> >> var t = {};

>> >> e && e.length && fe(me(e).split(";"), (function(e) {

>> >> if (e = me(e || "")) {

>> >> var n = e.indexOf("=");

>> >> -1 === n ? t[e] = null : t[me(e.substring(0, n))] = me(e.substring(n + 1))

>> >> }

>> >> }

>> >> ));

>> >> return t

>> >> }

>> >> function xt(e, t) {

>> >> return J(e[t]) ? e[t]() : null

>> >> }

>> >> function kt(e, t) {

>> >> var n = e || "";

>> >> return ee(t, (function(e, t) {

>> >> n += "; " + e + (K(t) ? "" : "=" + t)

>> >> }

>> >> )),

>> >> n

>> >> }

>> >> function Tt(e) {

>> >> var t = "";

>> >> if (Ct) {

>> >> var n = Ct.cookie || "";

>> >> yt !== n && (St = jt(n),

>> >> yt = n),

>> >> t = me(St[e] || "")

>> >> }

>> >> return t

>> >> }

>> >> function Lt(e, t) {

>> >> Ct && (Ct.cookie = e + "=" + t)

>> >> }

>> >> function At(e) {

>> >> return !!se(e) && (!(!re(e, "CPU iPhone OS 12") && !re(e, "iPad; CPU OS 12")) || (!!(re(e, "Macintosh; Intel Mac OS X 10\_14") && re(e, "Version/") && re(e, "Safari")) || (!(!re(e, "Macintosh; Intel Mac OS X 10\_14") || !te(e, "AppleWebKit/605.1.15 (KHTML, like Gecko)")) || (!(!re(e, "Chrome/5") && !re(e, "Chrome/6")) || (!(!re(e, "UnrealEngine") || re(e, "Chrome")) || !(!re(e, "UCBrowser/12") && !re(e, "UCBrowser/11")))))))

>> >> }

>> >> var Pt = !1

>> >> , Nt = 123456789

>> >> , Ft = 987654321;

>> >> function Rt(e) {

>> >> e < 0 && (e >>>= 0),

>> >> Nt = 123456789 + e & 4294967295,

>> >> Ft = 987654321 - e & 4294967295,

>> >> Pt = !0

>> >> }

>> >> function Dt() {

>> >> try {

>> >> var e = 2147483647 & \_e();

>> >> Rt((4294967296 \* Math.random() ^ e) + e)

>> >> } catch (e) {}

>> >> }

>> >> function Mt(e) {

>> >> return e > 0 ? Math.floor(Bt() / 4294967295 \* (e + 1)) >>> 0 : 0

>> >> }

>> >> function Bt(e) {

>> >> var t = 0

>> >> , n = He("crypto") || He("msCrypto");

>> >> return n && n.getRandomValues && (t = 4294967295 & n.getRandomValues(new Uint32Array(1))[0]),

>> >> 0 === t && Ye() && (Pt || Dt(),

>> >> t = 4294967295 & qt()),

>> >> 0 === t && (t = Math.floor(4294967296 \* Math.random() | 0)),

>> >> e || (t >>>= 0),

>> >> t

>> >> }

>> >> function zt(e) {

>> >> e ? Rt(e) : Dt()

>> >> }

>> >> function qt(e) {

>> >> var t = ((Ft = 36969 \* (65535 & Ft) + (Ft >> 16) & 4294967295) << 16) + (65535 & (Nt = 18e3 \* (65535 & Nt) + (Nt >> 16) & 4294967295)) >>> 0 & 4294967295 | 0;

>> >> return e || (t >>>= 0),

>> >> t

>> >> }

>> >> function Ht(e) {

>> >> void 0 === e && (e = 22);

>> >> for (var t = Bt() >>> 0, n = 0, r = ""; r.length < e; )

>> >> n++,

>> >> r += "ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz0123456789+/".charAt(63 & t),

>> >> t >>>= 6,

>> >> 5 === n && (t = (Bt() << 2 & 4294967295 | 3 & t) >>> 0,

>> >> n = 0);

>> >> return r

>> >> }

>> >> var Ut = d.d

>> >> , Vt = "." + Ht(6)

>> >> , Wt = 0;

>> >> function Zt(e) {

>> >> return 1 === e.nodeType || 9 === e.nodeType || !+e.nodeType

>> >> }

>> >> function Gt(e, t) {

>> >> var n = t[e.id];

>> >> if (!n) {

>> >> n = {};

>> >> try {

>> >> Zt(t) && (function(e, t, n) {

>> >> if (Ut)

>> >> try {

>> >> return Ut(e, t, {

>> >> value: n,

>> >> enumerable: !1,

>> >> configurable: !0

>> >> }),

>> >> !0

>> >> } catch (e) {}

>> >> return !1

>> >> }(t, e.id, n) || (t[e.id] = n))

>> >> } catch (e) {}

>> >> }

>> >> return n

>> >> }

>> >> function Kt(e, t) {

>> >> return void 0 === t && (t = !1),

>> >> Y(e + Wt++ + (t ? ".2.8.6" : "") + Vt)

>> >> }

>> >> function $t(e) {

>> >> var t = {

>> >> id: Kt("\_aiData-" + (e || "") + ".2.8.6"),

>> >> accept: function(e) {

>> >> return Zt(e)

>> >> },

>> >> get: function(e, n, r, i) {

>> >> var o = e[t.id];

>> >> return o ? o[Y(n)] : (i && ((o = Gt(t, e))[Y(n)] = r),

>> >> r)

>> >> },

>> >> kill: function(e, t) {

>> >> if (e && e[t])

>> >> try {

>> >> delete e[t]

>> >> } catch (e) {}

>> >> }

>> >> };

>> >> return t

>> >> }

>> >> var Qt = Kt("aiEvtPageHide")

>> >> , Xt = Kt("aiEvtPageShow")

>> >> , Jt = /\.[\.]+/g

>> >> , Yt = /[\.]+$/

>> >> , en = 1

>> >> , tn = $t("events")

>> >> , nn = /^([^.]\*)(?:\.(.+)|)/;

>> >> function rn(e) {

>> >> return e && e.replace ? e.replace(/^\s\*\.\*|\.\*\s\*$/g, "") : e

>> >> }

>> >> function on(e, t) {

>> >> var n;

>> >> if (t) {

>> >> var r = "";

>> >> oe(t) ? (r = "",

>> >> fe(t, (function(e) {

>> >> (e = rn(e)) && ("." !== e[0] && (e = "." + e),

>> >> r += e)

>> >> }

>> >> ))) : r = rn(t),

>> >> r && ("." !== r[0] && (r = "." + r),

>> >> e = (e || "") + r)

>> >> }

>> >> var i = nn.exec(e || "") || [];

>> >> return (n = {}).type = i[1],

>> >> n.ns = (i[2] || "").replace(Jt, ".").replace(Yt, "").split(".").sort().join("."),

>> >> n

>> >> }

>> >> function an(e, t, n) {

>> >> void 0 === n && (n = !0);

>> >> var r = tn.get(e, "events", {}, n)

>> >> , i = r[t];

>> >> return i || (i = r[t] = []),

>> >> i

>> >> }

>> >> function sn(e, t, n, r) {

>> >> e && t && t.type && (e.removeEventListener ? e.removeEventListener(t.type, n, r) : e.detachEvent && e.detachEvent("on" + t.type, n))

>> >> }

>> >> function ln(e, t, n, r) {

>> >> for (var i = t.length; i--; ) {

>> >> var o = t[i];

>> >> o && (n.ns && n.ns !== o.evtName.ns || r && !r(o) || (sn(e, o.evtName, o.handler, o.capture),

>> >> t.splice(i, 1)))

>> >> }

>> >> }

>> >> function cn(e, t) {

>> >> return t ? on("xx", oe(t) ? [e].concat(t) : [e, t]).ns.split(".") : e

>> >> }

>> >> function un(e, t, n, r, i) {

>> >> var o;

>> >> void 0 === i && (i = !1);

>> >> var a = !1;

>> >> if (e)

>> >> try {

>> >> var s = on(t, r);

>> >> if ((a = function(e, t, n, r) {

>> >> var i = !1;

>> >> return e && t && t.type && n && (e.addEventListener ? (e.addEventListener(t.type, n, r),

>> >> i = !0) : e.attachEvent && (e.attachEvent("on" + t.type, n),

>> >> i = !0)),

>> >> i

>> >> }(e, s, n, i)) && tn.accept(e)) {

>> >> var l = ((o = {

>> >> guid: en++,

>> >> evtName: s

>> >> }).handler = n,

>> >> o.capture = i,

>> >> o);

>> >> an(e, s.type).push(l)

>> >> }

>> >> } catch (e) {}

>> >> return a

>> >> }

>> >> function dn(e, t, n, r, i) {

>> >> if (void 0 === i && (i = !1),

>> >> e)

>> >> try {

>> >> var o = on(t, r)

>> >> , a = !1;

>> >> !function(e, t, n) {

>> >> if (t.type)

>> >> ln(e, an(e, t.type), t, n);

>> >> else {

>> >> var r = tn.get(e, "events", {});

>> >> ee(r, (function(r, i) {

>> >> ln(e, i, t, n)

>> >> }

>> >> )),

>> >> 0 === ye(r).length && tn.kill(e, "events")

>> >> }

>> >> }(e, o, (function(e) {

>> >> return !((!o.ns || n) && e.handler !== n) && (a = !0,

>> >> !0)

>> >> }

>> >> )),

>> >> a || sn(e, o, n, i)

>> >> } catch (e) {}

>> >> }

>> >> function fn(e, t, n) {

>> >> var r = !1

>> >> , i = Ve();

>> >> i && (r = un(i, e, t, n),

>> >> r = un(i.body, e, t, n) || r);

>> >> var o = We();

>> >> return o && (r = un(o, e, t, n) || r),

>> >> r

>> >> }

>> >> function hn(e, t, n, r) {

>> >> var i = !1;

>> >> return t && e && e.length > 0 && fe(e, (function(e) {

>> >> e && (n && -1 !== he(n, e) || (i = fn(e, t, r) || i))

>> >> }

>> >> )),

>> >> i

>> >> }

>> >> function pn(e, t, n) {

>> >> e && oe(e) && fe(e, (function(e) {

>> >> e && function(e, t, n) {

>> >> var r = Ve();

>> >> r && (dn(r, e, t, n),

>> >> dn(r.body, e, t, n));

>> >> var i = We();

>> >> i && dn(i, e, t, n)

>> >> }(e, t, n)

>> >> }

>> >> ))

>> >> }

>> >> function gn(e, t, n) {

>> >> return function(e, t, n, r) {

>> >> var i = !1;

>> >> return t && e && oe(e) && !(i = hn(e, t, n, r)) && n && n.length > 0 && (i = hn(e, t, null, r)),

>> >> i

>> >> }(["beforeunload", "unload", "pagehide"], e, t, n)

>> >> }

>> >> var mn, bn = null;

>> >> d.l;

>> >> function vn() {

>> >> var e = Cn();

>> >> return e.substring(0, 8) + "-" + e.substring(8, 12) + "-" + e.substring(12, 16) + "-" + e.substring(16, 20) + "-" + e.substring(20)

>> >> }

>> >> function yn() {

>> >> var e = $e();

>> >> return e && e.now ? e.now() : \_e()

>> >> }

>> >> function Cn() {

>> >> for (var e, t = ["0", "1", "2", "3", "4", "5", "6", "7", "8", "9", "a", "b", "c", "d", "e", "f"], n = "", r = 0; r < 4; r++)

>> >> n += t[15 & (e = Bt())] + t[e >> 4 & 15] + t[e >> 8 & 15] + t[e >> 12 & 15] + t[e >> 16 & 15] + t[e >> 20 & 15] + t[e >> 24 & 15] + t[e >> 28 & 15];

>> >> var i = t[8 + (3 & Bt()) | 0];

>> >> return n.substr(0, 8) + n.substr(9, 4) + "4" + n.substr(13, 3) + i + n.substr(16, 3) + n.substr(19, 12)

>> >> }

>> >> var Sn = {

>> >> \_canUseCookies: void 0,

>> >> isTypeof: Z,

>> >> isUndefined: G,

>> >> isNullOrUndefined: K,

>> >> hasOwnProperty: Q,

>> >> isFunction: J,

>> >> isObject: X,

>> >> isDate: ie,

>> >> isArray: oe,

>> >> isError: ae,

>> >> isString: se,

>> >> isNumber: le,

>> >> isBoolean: ce,

>> >> toISOString: de,

>> >> arrForEach: fe,

>> >> arrIndexOf: he,

>> >> arrMap: pe,

>> >> arrReduce: ge,

>> >> strTrim: me,

>> >> objCreate: f.b,

>> >> objKeys: ye,

>> >> objDefineAccessors: Ce,

>> >> addEventHandler: fn,

>> >> dateNow: \_e,

>> >> isIE: Ye,

>> >> disableCookies: function() {

>> >> On().setEnabled(!1)

>> >> },

>> >> newGuid: vn,

>> >> perfNow: yn,

>> >> newId: Ht,

>> >> randomValue: Mt,

>> >> random32: Bt,

>> >> mwcRandomSeed: zt,

>> >> mwcRandom32: qt,

>> >> generateW3CId: Cn

>> >> };

>> >> function On(e, t) {

>> >> var n = wt(e, t)

>> >> , r = Sn.\_canUseCookies;

>> >> return null === bn && (bn = [],

>> >> mn = r,

>> >> Ce(Sn, "\_canUseCookies", (function() {

>> >> return mn

>> >> }

>> >> ), (function(e) {

>> >> mn = e,

>> >> fe(bn, (function(t) {

>> >> t.setEnabled(e)

>> >> }

>> >> ))

>> >> }

>> >> ))),

>> >> -1 === he(bn, n) && bn.push(n),

>> >> ce(r) && n.setEnabled(r),

>> >> ce(mn) && n.setEnabled(mn),

>> >> n

>> >> }

>> >> var wn, \_n = n(530);

>> >> function In(e) {

>> >> var t = {};

>> >> return ee(e, (function(e, n) {

>> >> t[e] = n,

>> >> t[n] = e

>> >> }

>> >> )),

>> >> Oe(t)

>> >> }

>> >> var En = "Failed"

>> >> , jn = "Track"

>> >> , xn = "Storage"

>> >> , kn = (In({

>> >> CRITICAL: 1,

>> >> WARNING: 2

>> >> }),

>> >> In(((wn = {})["BrowserDoesNotSupportLocal" + xn] = 0,

>> >> wn["BrowserCannotReadLocal" + xn] = 1,

>> >> wn["BrowserCannotReadSession" + xn] = 2,

>> >> wn["BrowserCannotWriteLocal" + xn] = 3,

>> >> wn["BrowserCannotWriteSession" + xn] = 4,

>> >> wn["BrowserFailedRemovalFromLocal" + xn] = 5,

>> >> wn["BrowserFailedRemovalFromSession" + xn] = 6,

>> >> wn.CannotSendEmptyTelemetry = 7,

>> >> wn.ClientPerformanceMathError = 8,

>> >> wn.ErrorParsingAISessionCookie = 9,

>> >> wn.ErrorPVCalc = 10,

>> >> wn.ExceptionWhileLoggingError = 11,

>> >> wn.FailedAddingTelemetryToBuffer = 12,

>> >> wn.FailedMonitorAjaxAbort = 13,

>> >> wn.FailedMonitorAjaxDur = 14,

>> >> wn.FailedMonitorAjaxOpen = 15,

>> >> wn.FailedMonitorAjaxRSC = 16,

>> >> wn.FailedMonitorAjaxSend = 17,

>> >> wn.FailedMonitorAjaxGetCorrelationHeader = 18,

>> >> wn.FailedToAddHandlerForOnBeforeUnload = 19,

>> >> wn.FailedToSendQueuedTelemetry = 20,

>> >> wn.FailedToReportDataLoss = 21,

>> >> wn.FlushFailed = 22,

>> >> wn.MessageLimitPerPVExceeded = 23,

>> >> wn.MissingRequiredFieldSpecification = 24,

>> >> wn.NavigationTimingNotSupported = 25,

>> >> wn.OnError = 26,

>> >> wn.SessionRenewalDateIsZero = 27,

>> >> wn.SenderNotInitialized = 28,

>> >> wn.StartTrackEventFailed = 29,

>> >> wn.StopTrackEventFailed = 30,

>> >> wn["Start" + jn + En] = 31,

>> >> wn["Stop" + jn + En] = 32,

>> >> wn.TelemetrySampledAndNotSent = 33,

>> >> wn[jn + "Event" + En] = 34,

>> >> wn[jn + "Exception" + En] = 35,

>> >> wn[jn + "Metric" + En] = 36,

>> >> wn[jn + "PV" + En] = 37,

>> >> wn.TrackPVFailedCalc = 38,

>> >> wn[jn + "Trace" + En] = 39,

>> >> wn.TransmissionFailed = 40,

>> >> wn[En + "ToSet" + xn + "Buffer"] = 41,

>> >> wn[En + "ToRestore" + xn + "Buffer"] = 42,

>> >> wn.InvalidBackendResponse = 43,

>> >> wn.FailedToFixDepricatedValues = 44,

>> >> wn.InvalidDurationValue = 45,

>> >> wn.TelemetryEnvelopeInvalid = 46,

>> >> wn.CreateEnvelopeError = 47,

>> >> wn.CannotSerializeObject = 48,

>> >> wn.CannotSerializeObjectNonSerializable = 49,

>> >> wn.CircularReferenceDetected = 50,

>> >> wn.ClearAuthContextFailed = 51,

>> >> wn.ExceptionTruncated = 52,

>> >> wn.IllegalCharsInName = 53,

>> >> wn.ItemNotInArray = 54,

>> >> wn.MaxAjaxPerPVExceeded = 55,

>> >> wn.MessageTruncated = 56,

>> >> wn.NameTooLong = 57,

>> >> wn.SampleRateOutOfRange = 58,

>> >> wn.SetAuthContextFailed = 59,

>> >> wn.SetAuthContextFailedAccountName = 60,

>> >> wn.StringValueTooLong = 61,

>> >> wn.StartCalledMoreThanOnce = 62,

>> >> wn.StopCalledWithoutStart = 63,

>> >> wn.TelemetryInitializerFailed = 64,

>> >> wn.TrackArgumentsNotSpecified = 65,

>> >> wn.UrlTooLong = 66,

>> >> wn.SessionStorageBufferFull = 67,

>> >> wn.CannotAccessCookie = 68,

>> >> wn.IdTooLong = 69,

>> >> wn.InvalidEvent = 70,

>> >> wn.FailedMonitorAjaxSetRequestHeader = 71,

>> >> wn.SendBrowserInfoOnUserInit = 72,

>> >> wn.PluginException = 73,

>> >> wn.NotificationException = 74,

>> >> wn.SnippetScriptLoadFailure = 99,

>> >> wn.InvalidInstrumentationKey = 100,

>> >> wn.CannotParseAiBlobValue = 101,

>> >> wn.InvalidContentBlob = 102,

>> >> wn[jn + "PageActionEvent" + En] = 103,

>> >> wn.FailedAddingCustomDefinedRequestContext = 104,

>> >> wn.InMemoryStorageBufferFull = 105,

>> >> wn.InstrumentationKeyDeprecation = 106,

>> >> wn)))

>> >> , Tn = (In({

>> >> NotSet: 0,

>> >> Pii\_DistinguishedName: 1,

>> >> Pii\_GenericData: 2,

>> >> Pii\_IPV4Address: 3,

>> >> Pii\_IPv6Address: 4,

>> >> Pii\_MailSubject: 5,

>> >> Pii\_PhoneNumber: 6,

>> >> Pii\_QueryString: 7,

>> >> Pii\_SipAddress: 8,

>> >> Pii\_SmtpAddress: 9,

>> >> Pii\_Identity: 10,

>> >> Pii\_Uri: 11,

>> >> Pii\_Fqdn: 12,

>> >> Pii\_IPV4AddressLegacy: 13,

>> >> CustomerContent\_GenericContent: 32

>> >> }),

>> >> In({

>> >> Normal: 1,

>> >> CostDeferred: 2,

>> >> RealTime: 3,

>> >> Immediate: 4

>> >> }),

>> >> In({

>> >> Unspecified: 0,

>> >> String: 1,

>> >> Int32: 2,

>> >> UInt32: 3,

>> >> Int64: 4,

>> >> UInt64: 5,

>> >> Double: 6,

>> >> Bool: 7,

>> >> Guid: 8,

>> >> DateTime: 9

>> >> }))

>> >> , Ln = (In({

>> >> Normal: 1,

>> >> Critical: 2

>> >> }),

>> >> In({

>> >> NONE: 0,

>> >> ERROR: 1,

>> >> WARNING: 2,

>> >> INFORMATION: 3

>> >> }),

>> >> we(Object(\_n.a)(Object(\_n.a)({}, kn), In({

>> >> AuthHandShakeError: 501,

>> >> AuthRedirectFail: 502,

>> >> BrowserCannotReadLocalStorage: 503,

>> >> BrowserCannotWriteLocalStorage: 504,

>> >> BrowserDoesNotSupportLocalStorage: 505,

>> >> CannotParseBiBlobValue: 506,

>> >> CannotParseDataAttribute: 507,

>> >> CVPluginNotAvailable: 508,

>> >> DroppedEvent: 509,

>> >> ErrorParsingAISessionCookie: 510,

>> >> ErrorProvidedChannels: 511,

>> >> FailedToGetCookies: 512,

>> >> FailedToInitializeCorrelationVector: 513,

>> >> FailedToInitializeSDK: 514,

>> >> InvalidContentBlob: 515,

>> >> InvalidCorrelationValue: 516,

>> >> SessionRenewalDateIsZero: 517,

>> >> SendPostOnCompleteFailure: 518,

>> >> PostResponseHandler: 519,

>> >> SDKNotInitialized: 520

>> >> }))),

>> >> function(e, t) {

>> >> var n = this;

>> >> this.eventsProcessed = 0,

>> >> this.eventsSent = 0,

>> >> this.eventsDiscarded = 0;

>> >> var r = []

>> >> , a = !1

>> >> , l = !0

>> >> , d = {

>> >> name: "DiagnosticLevel",

>> >> processEvent: function(e) {

>> >> var t = e.eventFlags.diagnosticLevel;

>> >> return a || 10 === t || 110 === t || 120 === t

>> >> }

>> >> }

>> >> , f = {}

>> >> , h = vn();

>> >> this.init = function() {

>> >> return l = l && function(e) {

>> >> function t(t) {

>> >> return "string" == typeof e[t] || (s(t),

>> >> !1)

>> >> }

>> >> var n = t("App.Name") && t("App.Version") && t("App.Platform") && t("Session.Id")

>> >> , r = e["User.IsAnonymous"];

>> >> if (!1 !== r && void 0 !== r || (n = n && t("User.PrimaryIdentityHash") && t("User.PrimaryIdentitySpace")),

>> >> !n)

>> >> return n;

>> >> var i = e["App.Version"];

>> >> /^(\d+\.){3}\d+(-?[a-zA-Z0-9]+)?$/.test(i) || (s("App.Version"),

>> >> n = !1);

>> >> var o = /^[0-9a-fA-F]{8}-([0-9a-fA-F]{4}-){3}[0-9a-fA-F]{12}$/

>> >> , a = e["User.TenantId"];

>> >> return !a || t("User.TenantId") && o.test(a) || (s("User.TenantId"),

>> >> n = !1),

>> >> o.test(e["Session.Id"]) || (s("Session.Id"),

>> >> n = !1),

>> >> n

>> >> }(f)

>> >> }

>> >> ,

>> >> this.getOneDSTelemetryEvent = function(e) {

>> >> return p(e, {

>> >> eventType: 1

>> >> })

>> >> }

>> >> ,

>> >> this.getOneDSCustomerContent = function(e) {

>> >> if (t.enableCustomerContent && e.telemetryProperties.customerContentVersion && Math.floor(e.telemetryProperties.customerContentVersion) <= 1 && 1 === e.telemetryProperties.customerContentType)

>> >> return p(e, {

>> >> eventType: 2

>> >> })

>> >> }

>> >> ;

>> >> var p = function(e, t) {

>> >> var a, s = Object(c.b)(e);

>> >> if (function(e, t) {

>> >> for (var n = function(n) {

>> >> var r = t[n];

>> >> if (!r.processEvent(e))

>> >> return Object(i.b)(2, 1, (function() {

>> >> return "".concat(e.eventName, " suppressed by ").concat(r.name)

>> >> }

>> >> )),

>> >> {

>> >> value: !1

>> >> }

>> >> }, r = 0; r < t.length; r++) {

>> >> var o = n(r);

>> >> if ("object" == typeof o)

>> >> return o.value

>> >> }

>> >> return !0

>> >> }(s, r)) {

>> >> var l = (a = s,

>> >> a.timestamp ? new Date(a.timestamp) : new Date).toISOString()

>> >> , u = {

>> >> "Event.Name": s.eventName,

>> >> "Event.Source": "OTelJS",

>> >> "Event.Time": {

>> >> value: l,

>> >> propertyType: Tn.DateTime

>> >> }

>> >> };

>> >> for (var d in n.eventsProcessed++,

>> >> u["Event.Sequence"] = {

>> >> value: n.eventsProcessed,

>> >> propertyType: Tn.Int64

>> >> },

>> >> u["Event.Id"] = h + "." + n.eventsProcessed,

>> >> f)

>> >> u[d] = f[d];

>> >> if (!o(u, s.dataFields, !0, t.eventType))

>> >> return void Object(i.b)(0, 1, (function() {

>> >> return "Dropping Event: " + s.eventName

>> >> }

>> >> ));

>> >> var p = "custom";

>> >> s.eventContract && (s.eventContract.name && (u["Event.Contract"] = s.eventContract.name,

>> >> p += "." + s.eventContract.name.toLowerCase().replace(/\./g, "\_")),

>> >> o(u, s.eventContract.dataFields, !1, t.eventType));

>> >> var g = function(e, t) {

>> >> return 2 === t ? "b22a201c3f1d41d28ccc399ba6cc9ca2-1972c77f-1f79-4283-a0f9-b4ddc4646f55-7121" : e.telemetryProperties && (1 !== t || e.telemetryProperties.ariaTenantToken) ? 1 === t ? e.telemetryProperties.ariaTenantToken : void 0 : void Object(i.b)(0, 1, (function() {

>> >> return "Missing Aria Token"

>> >> }

>> >> ))

>> >> }(s, t.eventType);

>> >> if (!g)

>> >> return;

>> >> return {

>> >> iKey: g,

>> >> name: s.eventName,

>> >> data: u,

>> >> time: l,

>> >> baseType: p,

>> >> ext: {

>> >> sdk: {

>> >> seq: n.eventsProcessed

>> >> }

>> >> }

>> >> }

>> >> }

>> >> };

>> >> this.addPreprocessor = function(e) {

>> >> r.push(e)

>> >> }

>> >> ,

>> >> this.getOneDSPersistentDataFields = function() {

>> >> return f

>> >> }

>> >> ,

>> >> this.getPreprocessors = function() {

>> >> return r

>> >> }

>> >> ;

>> >> var g = function(e) {

>> >> o(f, e, !1, 1)

>> >> };

>> >> this.addPersistentDataFields = g,

>> >> this.setOptionalEventsEnabled = function(e) {

>> >> a = e

>> >> }

>> >> ,

>> >> this.setFullEventsEnabled = this.setOptionalEventsEnabled,

>> >> t.enableOptionalEvents && (a = !0),

>> >> g(e);

>> >> var m = t.coreFields;

>> >> if (m) {

>> >> g(u.b.getFields(m.app)),

>> >> g(u.e.getFields(m.user)),

>> >> g(u.d.getFields(m.session));

>> >> var b = m.release;

>> >> b && g(u.c.getFields(b))

>> >> }

>> >> this.addPreprocessor(d)

>> >> }

>> >> )

>> >> , An = null

>> >> , Pn = function() {

>> >> function e(t, n, r) {

>> >> var i, o = this, a = !1;

>> >> (o.start = \_e(),

>> >> o.name = t,

>> >> o.isAsync = r,

>> >> o.isChildEvt = function() {

>> >> return !1

>> >> }

>> >> ,

>> >> J(n)) && (a = Ce(o, "payload", (function() {

>> >> return !i && J(n) && (i = n(),

>> >> n = null),

>> >> i

>> >> }

>> >> )));

>> >> o.getCtx = function(t) {

>> >> return t ? t === e.ParentContextKey || t === e.ChildrenContextKey ? o[t] : (o.ctx || {})[t] : null

>> >> }

>> >> ,

>> >> o.setCtx = function(t, n) {

>> >> if (t)

>> >> if (t === e.ParentContextKey)

>> >> o[t] || (o.isChildEvt = function() {

>> >> return !0

>> >> }

>> >> ),

>> >> o[t] = n;

>> >> else if (t === e.ChildrenContextKey)

>> >> o[t] = n;

>> >> else {

>> >> (o.ctx = o.ctx || {})[t] = n

>> >> }

>> >> }

>> >> ,

>> >> o.complete = function() {

>> >> var t = 0

>> >> , r = o.getCtx(e.ChildrenContextKey);

>> >> if (oe(r))

>> >> for (var i = 0; i < r.length; i++) {

>> >> var s = r[i];

>> >> s && (t += s.time)

>> >> }

>> >> o.time = \_e() - o.start,

>> >> o.exTime = o.time - t,

>> >> o.complete = function() {}

>> >> ,

>> >> !a && J(n) && (o.payload = n())

>> >> }

>> >> }

>> >> return e.ParentContextKey = "parent",

>> >> e.ChildrenContextKey = "childEvts",

>> >> e

>> >> }()

>> >> , Nn = function() {

>> >> function e(t) {

>> >> this.ctx = {},

>> >> k(e, this, (function(e) {

>> >> e.create = function(e, t, n) {

>> >> return new Pn(e,t,n)

>> >> }

>> >> ,

>> >> e.fire = function(e) {

>> >> e && (e.complete(),

>> >> t && J(t.perfEvent) && t.perfEvent(e))

>> >> }

>> >> ,

>> >> e.setCtx = function(t, n) {

>> >> t && ((e.ctx = e.ctx || {})[t] = n)

>> >> }

>> >> ,

>> >> e.getCtx = function(t) {

>> >> return (e.ctx || {})[t]

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> return e.\_\_ieDyn = 1,

>> >> e

>> >> }();

>> >> function Fn(e, t, n, r, i) {

>> >> if (e) {

>> >> var o = e;

>> >> if (o.getPerfMgr && (o = o.getPerfMgr()),

>> >> o) {

>> >> var a = void 0

>> >> , s = o.getCtx("CoreUtils.doPerf");

>> >> try {

>> >> if (a = o.create(t(), r, i)) {

>> >> if (s && a.setCtx && (a.setCtx(Pn.ParentContextKey, s),

>> >> s.getCtx && s.setCtx)) {

>> >> var l = s.getCtx(Pn.ChildrenContextKey);

>> >> l || (l = [],

>> >> s.setCtx(Pn.ChildrenContextKey, l)),

>> >> l.push(a)

>> >> }

>> >> return o.setCtx("CoreUtils.doPerf", a),

>> >> n(a)

>> >> }

>> >> } catch (e) {

>> >> a && a.setCtx && a.setCtx("exception", e)

>> >> } finally {

>> >> a && o.fire(a),

>> >> o.setCtx("CoreUtils.doPerf", s)

>> >> }

>> >> }

>> >> }

>> >> return n()

>> >> }

>> >> var Rn = "00000000000000000000000000000000";

>> >> function Dn(e, t, n) {

>> >> return !(!e || e.length !== t || e === n) && !!e.match(/^[\da-f]\*$/)

>> >> }

>> >> function Mn(e) {

>> >> return Dn(e, 32, Rn)

>> >> }

>> >> function Bn(e) {

>> >> return Dn(e, 16, "0000000000000000")

>> >> }

>> >> var zn = $t("plugin");

>> >> function qn(e) {

>> >> return zn.get(e, "state", {}, !0)

>> >> }

>> >> function Hn(e, t) {

>> >> for (var n, r = [], i = null, o = e.getNext(); o; ) {

>> >> var a = o.getPlugin();

>> >> if (a) {

>> >> i && J(i.setNextPlugin) && J(a.processTelemetry) && i.setNextPlugin(a);

>> >> (J(a.isInitialized) ? a.isInitialized() : (n = qn(a)).isInitialized) || r.push(a),

>> >> i = a,

>> >> o = o.getNext()

>> >> }

>> >> }

>> >> fe(r, (function(r) {

>> >> var i = e.core();

>> >> r.initialize(e.getCfg(), i, t, e.getNext()),

>> >> n = qn(r),

>> >> r.core || n.core || (n.core = i),

>> >> n.isInitialized = !0,

>> >> delete n.teardown

>> >> }

>> >> ))

>> >> }

>> >> function Un(e) {

>> >> return e.sort((function(e, t) {

>> >> var n = 0;

>> >> if (t) {

>> >> var r = J(t.processTelemetry);

>> >> J(e.processTelemetry) ? n = r ? e.priority - t.priority : 1 : r && (n = -1)

>> >> } else

>> >> n = e ? 1 : -1;

>> >> return n

>> >> }

>> >> ))

>> >> }

>> >> var Vn = 0;

>> >> function Wn(e, t, n, r) {

>> >> var i = null

>> >> , o = [];

>> >> null !== r && (i = r ? function(e, t, n) {

>> >> for (; e; ) {

>> >> if (e.getPlugin() === n)

>> >> return e;

>> >> e = e.getNext()

>> >> }

>> >> return $n([n], t.config || {}, t)

>> >> }(e, n, r) : e);

>> >> var a = {

>> >> \_next: function() {

>> >> var e = i;

>> >> if (i = e ? e.getNext() : null,

>> >> !e) {

>> >> var t = o;

>> >> t && t.length > 0 && (fe(t, (function(e) {

>> >> try {

>> >> e.func.call(e.self, e.args)

>> >> } catch (e) {

>> >> gt(n.logger, 2, 73, "Unexpected Exception during onComplete - " + et(e))

>> >> }

>> >> }

>> >> )),

>> >> o = [])

>> >> }

>> >> return e

>> >> },

>> >> ctx: {

>> >> core: function() {

>> >> return n

>> >> },

>> >> diagLog: function() {

>> >> return function(e, t) {

>> >> return (e || {}).logger || new ht(t)

>> >> }(n, t)

>> >> },

>> >> getCfg: function() {

>> >> return t

>> >> },

>> >> getExtCfg: s,

>> >> getConfig: function(e, n, r) {

>> >> void 0 === r && (r = !1);

>> >> var i, o = s(e, null);

>> >> o && !K(o[n]) ? i = o[n] : t && !K(t[n]) && (i = t[n]);

>> >> return K(i) ? r : i

>> >> },

>> >> hasNext: function() {

>> >> return !!i

>> >> },

>> >> getNext: function() {

>> >> return i

>> >> },

>> >> setNext: function(e) {

>> >> i = e

>> >> },

>> >> iterate: function(e) {

>> >> var t;

>> >> for (; t = a.\_next(); ) {

>> >> var n = t.getPlugin();

>> >> n && e(n)

>> >> }

>> >> },

>> >> onComplete: function(e, t) {

>> >> for (var n = [], r = 2; r < arguments.length; r++)

>> >> n[r - 2] = arguments[r];

>> >> e && o.push({

>> >> func: e,

>> >> self: G(t) ? a.ctx : t,

>> >> args: n

>> >> })

>> >> }

>> >> }

>> >> };

>> >> function s(e, n, r) {

>> >> var i;

>> >> if (void 0 === n && (n = {}),

>> >> void 0 === r && (r = 0),

>> >> t) {

>> >> var o = t.extensionConfig;

>> >> o && e && (i = o[e])

>> >> }

>> >> if (i) {

>> >> if (X(n) && 0 !== r) {

>> >> var a = Fe(!0, n, i);

>> >> t && 2 === r && ee(n, (function(e) {

>> >> if (K(a[e])) {

>> >> var n = t[e];

>> >> K(n) || (a[e] = n)

>> >> }

>> >> }

>> >> )),

>> >> i = a

>> >> }

>> >> } else

>> >> i = n;

>> >> return i

>> >> }

>> >> return a

>> >> }

>> >> function Zn(e, t, n, r) {

>> >> var i = Wn(e, t, n, r)

>> >> , o = i.ctx;

>> >> return o.processNext = function(e) {

>> >> var t = i.\_next();

>> >> return t && t.processTelemetry(e, o),

>> >> !t

>> >> }

>> >> ,

>> >> o.createNew = function(e, r) {

>> >> return void 0 === e && (e = null),

>> >> oe(e) && (e = $n(e, t, n, r)),

>> >> Zn(e || o.getNext(), t, n, r)

>> >> }

>> >> ,

>> >> o

>> >> }

>> >> function Gn(e, t, n) {

>> >> var r = t.config || {}

>> >> , i = Wn(e, r, t, n)

>> >> , o = i.ctx;

>> >> return o.processNext = function(e) {

>> >> var t = i.\_next();

>> >> return t && t.unload(o, e),

>> >> !t

>> >> }

>> >> ,

>> >> o.createNew = function(e, n) {

>> >> return void 0 === e && (e = null),

>> >> oe(e) && (e = $n(e, r, t, n)),

>> >> Gn(e || o.getNext(), t, n)

>> >> }

>> >> ,

>> >> o

>> >> }

>> >> function Kn(e, t, n) {

>> >> var r = t.config || {}

>> >> , i = Wn(e, r, t, n).ctx;

>> >> return i.processNext = function(e) {

>> >> return i.iterate((function(t) {

>> >> J(t.update) && t.update(i, e)

>> >> }

>> >> ))

>> >> }

>> >> ,

>> >> i.createNew = function(e, n) {

>> >> return void 0 === e && (e = null),

>> >> oe(e) && (e = $n(e, r, t, n)),

>> >> Kn(e || i.getNext(), t, n)

>> >> }

>> >> ,

>> >> i

>> >> }

>> >> function $n(e, t, n, r) {

>> >> var i = null

>> >> , o = !r;

>> >> if (oe(e) && e.length > 0) {

>> >> var a = null;

>> >> fe(e, (function(e) {

>> >> if (o || r !== e || (o = !0),

>> >> o && e && J(e.processTelemetry)) {

>> >> var s = function(e, t, n) {

>> >> var r, i = null, o = J(e.processTelemetry), a = J(e.setNextPlugin);

>> >> r = e ? e.identifier + "-" + e.priority + "-" + Vn++ : "Unknown-0-" + Vn++;

>> >> var s = {

>> >> getPlugin: function() {

>> >> return e

>> >> },

>> >> getNext: function() {

>> >> return i

>> >> },

>> >> processTelemetry: function(t, n) {

>> >> c(n = n || l(), (function(n) {

>> >> if (!e || !o)

>> >> return !1;

>> >> var r = qn(e);

>> >> if (r.teardown || r.disabled)

>> >> return !1;

>> >> a && e.setNextPlugin(i);

>> >> return e.processTelemetry(t, n),

>> >> !0

>> >> }

>> >> ), "processTelemetry", (function() {

>> >> return {

>> >> item: t

>> >> }

>> >> }

>> >> ), !t.sync) || n.processNext(t)

>> >> },

>> >> unload: function(t, n) {

>> >> c(t, (function() {

>> >> var r = !1;

>> >> if (e) {

>> >> var i = qn(e)

>> >> , o = e.core || i.core;

>> >> !e || o && o !== t.core() || i.teardown || (i.core = null,

>> >> i.teardown = !0,

>> >> i.isInitialized = !1,

>> >> e.teardown && !0 === e.teardown(t, n) && (r = !0))

>> >> }

>> >> return r

>> >> }

>> >> ), "unload", (function() {}

>> >> ), n.isAsync) || t.processNext(n)

>> >> },

>> >> update: function(t, n) {

>> >> c(t, (function() {

>> >> var r = !1;

>> >> if (e) {

>> >> var i = qn(e)

>> >> , o = e.core || i.core;

>> >> !e || o && o !== t.core() || i.teardown || e.update && !0 === e.update(t, n) && (r = !0)

>> >> }

>> >> return r

>> >> }

>> >> ), "update", (function() {}

>> >> ), !1) || t.processNext(n)

>> >> },

>> >> \_id: r,

>> >> \_setNext: function(e) {

>> >> i = e

>> >> }

>> >> };

>> >> function l() {

>> >> var r;

>> >> return e && J(e.\_getTelCtx) && (r = e.\_getTelCtx()),

>> >> r || (r = Zn(s, t, n)),

>> >> r

>> >> }

>> >> function c(t, n, o, a, s) {

>> >> var l = !1

>> >> , c = e ? e.identifier : "TelemetryPluginChain"

>> >> , u = t.\_hasRun;

>> >> return u || (u = t.\_hasRun = {}),

>> >> t.setNext(i),

>> >> e && Fn(t.core(), (function() {

>> >> return c + ":" + o

>> >> }

>> >> ), (function() {

>> >> u[r] = !0;

>> >> try {

>> >> var e = i ? i.\_id : "";

>> >> e && (u[e] = !1),

>> >> l = n(t)

>> >> } catch (e) {

>> >> var a = !i || u[i.\_id];

>> >> a && (l = !0),

>> >> i && a || gt(t.diagLog(), 1, 73, "Plugin [" + c + "] failed during " + o + " - " + et(e) + ", run flags: " + et(u))

>> >> }

>> >> }

>> >> ), a, s),

>> >> l

>> >> }

>> >> return we(s)

>> >> }(e, t, n);

>> >> i || (i = s),

>> >> a && a.\_setNext(s),

>> >> a = s

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> return r && !i ? $n([r], t, n) : i

>> >> }

>> >> function Qn(e, t, n) {

>> >> t && oe(t) && t.length > 0 && (fe(t = t.sort((function(e, t) {

>> >> return e.priority - t.priority

>> >> }

>> >> )), (function(e) {

>> >> e.priority < 500 && Te("Channel has invalid priority - " + e.identifier)

>> >> }

>> >> )),

>> >> e.push({

>> >> queue: we(t),

>> >> chain: $n(t, n.config, n)

>> >> }))

>> >> }

>> >> function Xn() {

>> >> var e = [];

>> >> return {

>> >> add: function(t) {

>> >> t && e.push(t)

>> >> },

>> >> run: function(t, n) {

>> >> fe(e, (function(e) {

>> >> try {

>> >> e(t, n)

>> >> } catch (e) {

>> >> gt(t.diagLog(), 2, 73, "Unexpected error calling unload handler - " + et(e))

>> >> }

>> >> }

>> >> )),

>> >> e = []

>> >> }

>> >> }

>> >> }

>> >> var Jn = function() {

>> >> function e() {

>> >> var t, n, r, i, o, a = this;

>> >> function s(e) {

>> >> void 0 === e && (e = null);

>> >> var t = e;

>> >> if (!t) {

>> >> var i = n || Zn(null, {}, a.core);

>> >> t = r && r.getPlugin ? i.createNew(null, r.getPlugin) : i.createNew(null, r)

>> >> }

>> >> return t

>> >> }

>> >> function l(e, t, i) {

>> >> e && Ee(e, "extensionConfig", [], null, K),

>> >> !i && t && (i = t.getProcessTelContext().getNext());

>> >> var o = r;

>> >> r && r.getPlugin && (o = r.getPlugin()),

>> >> a.core = t,

>> >> n = Zn(i, e, t, o)

>> >> }

>> >> function c() {

>> >> t = !1,

>> >> a.core = null,

>> >> n = null,

>> >> r = null,

>> >> o = [],

>> >> i = Xn()

>> >> }

>> >> c(),

>> >> k(e, a, (function(e) {

>> >> e.initialize = function(e, n, r, i) {

>> >> l(e, n, i),

>> >> t = !0

>> >> }

>> >> ,

>> >> e.teardown = function(t, n) {

>> >> var a, s = e.core;

>> >> if (s && (!t || s === t.core())) {

>> >> var l, u = !1, d = t || Gn(null, s, r && r.getPlugin ? r.getPlugin() : r), f = n || ((a = {

>> >> reason: 0

>> >> }).isAsync = !1,

>> >> a);

>> >> return e.\_doTeardown && !0 === e.\_doTeardown(d, f, h) ? l = !0 : h(),

>> >> l

>> >> }

>> >> function h() {

>> >> if (!u) {

>> >> u = !0,

>> >> i.run(d, n);

>> >> var e = o;

>> >> o = [],

>> >> fe(e, (function(e) {

>> >> e.rm()

>> >> }

>> >> )),

>> >> !0 === l && d.processNext(f),

>> >> c()

>> >> }

>> >> }

>> >> }

>> >> ,

>> >> e.update = function(t, n) {

>> >> var i = e.core;

>> >> if (i && (!t || i === t.core())) {

>> >> var o, a = !1, s = t || Kn(null, i, r && r.getPlugin ? r.getPlugin() : r), c = n || {

>> >> reason: 0

>> >> };

>> >> return e.\_doUpdate && !0 === e.\_doUpdate(s, c, u) ? o = !0 : u(),

>> >> o

>> >> }

>> >> function u() {

>> >> a || (a = !0,

>> >> l(s.getCfg(), s.core(), s.getNext()))

>> >> }

>> >> }

>> >> ,

>> >> e.\_addHook = function(e) {

>> >> e && (oe(e) ? o = o.concat(e) : o.push(e))

>> >> }

>> >> ,

>> >> Ae(e, "\_addUnloadCb", (function() {

>> >> return i

>> >> }

>> >> ), "add")

>> >> }

>> >> )),

>> >> a.diagLog = function(e) {

>> >> return s(e).diagLog()

>> >> }

>> >> ,

>> >> a.isInitialized = function() {

>> >> return t

>> >> }

>> >> ,

>> >> a.setInitialized = function(e) {

>> >> t = e

>> >> }

>> >> ,

>> >> a.setNextPlugin = function(e) {

>> >> r = e

>> >> }

>> >> ,

>> >> a.processNext = function(e, t) {

>> >> t ? t.processNext(e) : r && J(r.processTelemetry) && r.processTelemetry(e, null)

>> >> }

>> >> ,

>> >> a.\_getTelCtx = s

>> >> }

>> >> return e.\_\_ieDyn = 1,

>> >> e

>> >> }()

>> >> , Yn = function(e) {

>> >> function t() {

>> >> var n, r, i = e.call(this) || this;

>> >> function o() {

>> >> n = 0,

>> >> r = []

>> >> }

>> >> return i.identifier = "TelemetryInitializerPlugin",

>> >> i.priority = 199,

>> >> o(),

>> >> k(t, i, (function(e, t) {

>> >> e.addTelemetryInitializer = function(e) {

>> >> var t = {

>> >> id: n++,

>> >> fn: e

>> >> };

>> >> return r.push(t),

>> >> {

>> >> remove: function() {

>> >> fe(r, (function(e, n) {

>> >> if (e.id === t.id)

>> >> return r.splice(n, 1),

>> >> -1

>> >> }

>> >> ))

>> >> }

>> >> }

>> >> }

>> >> ,

>> >> e.processTelemetry = function(t, n) {

>> >> for (var i = !1, o = r.length, a = 0; a < o; ++a) {

>> >> var s = r[a];

>> >> if (s)

>> >> try {

>> >> if (!1 === s.fn.apply(null, [t])) {

>> >> i = !0;

>> >> break

>> >> }

>> >> } catch (e) {

>> >> gt(n.diagLog(), 1, 64, "One of telemetry initializers failed, telemetry item will not be sent: " + Ie(e), {

>> >> exception: et(e)

>> >> }, !0)

>> >> }

>> >> }

>> >> i || e.processNext(t, n)

>> >> }

>> >> ,

>> >> e.\_doTeardown = function() {

>> >> o()

>> >> }

>> >> }

>> >> )),

>> >> i

>> >> }

>> >> return Object(\_n.b)(t, e),

>> >> t.\_\_ieDyn = 1,

>> >> t

>> >> }(Jn)

>> >> , er = {

>> >> loggingLevelConsole: 1

>> >> };

>> >> function tr(e, t) {

>> >> return new Nn(t)

>> >> }

>> >> function nr(e, t) {

>> >> var n = !1;

>> >> return fe(t, (function(t) {

>> >> if (t === e)

>> >> return n = !0,

>> >> -1

>> >> }

>> >> )),

>> >> n

>> >> }

>> >> var rr = function() {

>> >> function e() {

>> >> var t, n, r, i, o, a, s, l, c, u, d, h, p, g, m, b, v, y, C, S, O = 0;

>> >> k(e, this, (function(e) {

>> >> function w() {

>> >> n = !1,

>> >> t = Fe(!0, {}, er),

>> >> e.config = t,

>> >> e.logger = new ht(t),

>> >> e.\_extensions = [],

>> >> m = new Yn,

>> >> r = [],

>> >> i = null,

>> >> o = null,

>> >> a = null,

>> >> s = null,

>> >> l = null,

>> >> u = null,

>> >> c = [],

>> >> d = null,

>> >> h = null,

>> >> p = null,

>> >> g = !1,

>> >> b = null,

>> >> v = Kt("AIBaseCore", !0),

>> >> y = Xn(),

>> >> S = null

>> >> }

>> >> function \_() {

>> >> return Zn(j(), t, e)

>> >> }

>> >> function I(n) {

>> >> var r = function(e, t, n) {

>> >> var r, i = [], o = {};

>> >> return fe(n, (function(n) {

>> >> (K(n) || K(n.initialize)) && Te("Plugins must provide initialize method");

>> >> var r = n.priority

>> >> , a = n.identifier;

>> >> n && r && (K(o[r]) ? o[r] = a : mt(e, "Two extensions have same priority #" + r + " - " + o[r] + ", " + a)),

>> >> (!r || r < t) && i.push(n)

>> >> }

>> >> )),

>> >> (r = {

>> >> all: n

>> >> }).core = i,

>> >> r

>> >> }(e.logger, 500, c);

>> >> u = r.core,

>> >> l = null;

>> >> var i = r.all;

>> >> if (p = we(function(e, t, n) {

>> >> var r = [];

>> >> if (e && fe(e, (function(e) {

>> >> return Qn(r, e, n)

>> >> }

>> >> )),

>> >> t) {

>> >> var i = [];

>> >> fe(t, (function(e) {

>> >> e.priority > 500 && i.push(e)

>> >> }

>> >> )),

>> >> Qn(r, i, n)

>> >> }

>> >> return r

>> >> }(h, i, e)),

>> >> d) {

>> >> var o = he(i, d);

>> >> -1 !== o && i.splice(o, 1),

>> >> -1 !== (o = he(u, d)) && u.splice(o, 1),

>> >> d.\_setQueue(p)

>> >> } else

>> >> d = function(e, t) {

>> >> function n() {

>> >> return Zn(null, t.config, t, null)

>> >> }

>> >> function r(e, t, n, r) {

>> >> var i = e ? e.length + 1 : 1;

>> >> function o() {

>> >> 0 === --i && (r && r(),

>> >> r = null)

>> >> }

>> >> i > 0 && fe(e, (function(e) {

>> >> if (e && e.queue.length > 0) {

>> >> var r = e.chain

>> >> , a = t.createNew(r);

>> >> a.onComplete(o),

>> >> n(a)

>> >> } else

>> >> i--

>> >> }

>> >> )),

>> >> o()

>> >> }

>> >> var i = !1;

>> >> return {

>> >> identifier: "ChannelControllerPlugin",

>> >> priority: 500,

>> >> initialize: function(t, n, r, o) {

>> >> i = !0,

>> >> fe(e, (function(e) {

>> >> e && e.queue.length > 0 && Hn(Zn(e.chain, t, n), r)

>> >> }

>> >> ))

>> >> },

>> >> isInitialized: function() {

>> >> return i

>> >> },

>> >> processTelemetry: function(t, i) {

>> >> r(e, i || n(), (function(e) {

>> >> e.processNext(t)

>> >> }

>> >> ), (function() {

>> >> i.processNext(t)

>> >> }

>> >> ))

>> >> },

>> >> update: function(t, n) {

>> >> var i = n || {

>> >> reason: 0

>> >> };

>> >> return r(e, t, (function(e) {

>> >> e.processNext(i)

>> >> }

>> >> ), (function() {

>> >> t.processNext(i)

>> >> }

>> >> )),

>> >> !0

>> >> },

>> >> pause: function() {

>> >> r(e, n(), (function(e) {

>> >> e.iterate((function(e) {

>> >> e.pause && e.pause()

>> >> }

>> >> ))

>> >> }

>> >> ), null)

>> >> },

>> >> resume: function() {

>> >> r(e, n(), (function(e) {

>> >> e.iterate((function(e) {

>> >> e.resume && e.resume()

>> >> }

>> >> ))

>> >> }

>> >> ), null)

>> >> },

>> >> teardown: function(t, n) {

>> >> var o = n || {

>> >> reason: 0,

>> >> isAsync: !1

>> >> };

>> >> return r(e, t, (function(e) {

>> >> e.processNext(o)

>> >> }

>> >> ), (function() {

>> >> t.processNext(o),

>> >> i = !1

>> >> }

>> >> )),

>> >> !0

>> >> },

>> >> getChannel: function(t) {

>> >> var n = null;

>> >> return e && e.length > 0 && fe(e, (function(e) {

>> >> if (e && e.queue.length > 0 && (fe(e.queue, (function(e) {

>> >> if (e.identifier === t)

>> >> return n = e,

>> >> -1

>> >> }

>> >> )),

>> >> n))

>> >> return -1

>> >> }

>> >> )),

>> >> n

>> >> },

>> >> flush: function(t, i, o, a) {

>> >> var s = 1

>> >> , l = !1

>> >> , c = null;

>> >> function u() {

>> >> s--,

>> >> l && 0 === s && (c && (clearTimeout(c),

>> >> c = null),

>> >> i && i(l),

>> >> i = null)

>> >> }

>> >> return a = a || 5e3,

>> >> r(e, n(), (function(e) {

>> >> e.iterate((function(e) {

>> >> if (e.flush) {

>> >> s++;

>> >> var n = !1;

>> >> e.flush(t, (function() {

>> >> n = !0,

>> >> u()

>> >> }

>> >> ), o) || n || (t && null == c ? c = setTimeout((function() {

>> >> c = null,

>> >> u()

>> >> }

>> >> ), a) : u())

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> ), (function() {

>> >> l = !0,

>> >> u()

>> >> }

>> >> )),

>> >> !0

>> >> },

>> >> \_setQueue: function(t) {

>> >> e = t

>> >> }

>> >> }

>> >> }(p, e);

>> >> i.push(d),

>> >> u.push(d),

>> >> e.\_extensions = Un(i),

>> >> d.initialize(t, e, i),

>> >> Hn(\_(), i),

>> >> e.\_extensions = we(Un(u || [])).slice(),

>> >> n && function(t) {

>> >> var n = Kn(j(), e);

>> >> e.\_updateHook && !0 === e.\_updateHook(n, t) || n.processNext(t)

>> >> }(n)

>> >> }

>> >> function E(t) {

>> >> var n, r = null, i = null;

>> >> return fe(e.\_extensions, (function(e) {

>> >> if (e.identifier === t && e !== d && e !== m)

>> >> return i = e,

>> >> -1

>> >> }

>> >> )),

>> >> !i && d && (i = d.getChannel(t)),

>> >> i && ((n = {

>> >> plugin: i

>> >> }).setEnabled = function(e) {

>> >> qn(i).disabled = !e

>> >> }

>> >> ,

>> >> n.isEnabled = function() {

>> >> var e = qn(i);

>> >> return !e.teardown && !e.disabled

>> >> }

>> >> ,

>> >> n.remove = function(e, t) {

>> >> var n;

>> >> void 0 === e && (e = !0);

>> >> var r = [i]

>> >> , o = ((n = {

>> >> reason: 1

>> >> }).isAsync = e,

>> >> n);

>> >> x(r, o, (function(e) {

>> >> e && I({

>> >> reason: 32,

>> >> removed: r

>> >> }),

>> >> t && t(e)

>> >> }

>> >> ))

>> >> }

>> >> ,

>> >> r = n),

>> >> r

>> >> }

>> >> function j() {

>> >> if (!l) {

>> >> var n = (u || []).slice();

>> >> -1 === he(n, m) && n.push(m),

>> >> l = $n(Un(n), t, e)

>> >> }

>> >> return l

>> >> }

>> >> function x(n, r, i) {

>> >> if (n && n.length > 0) {

>> >> var o = Gn($n(n, t, e), e);

>> >> o.onComplete((function() {

>> >> var e = !1

>> >> , t = [];

>> >> fe(c, (function(r, i) {

>> >> nr(r, n) ? e = !0 : t.push(r)

>> >> }

>> >> )),

>> >> c = t;

>> >> var r = [];

>> >> h && (fe(h, (function(t, i) {

>> >> var o = [];

>> >> fe(t, (function(t) {

>> >> nr(t, n) ? e = !0 : o.push(t)

>> >> }

>> >> )),

>> >> r.push(o)

>> >> }

>> >> )),

>> >> h = r),

>> >> i && i(e)

>> >> }

>> >> )),

>> >> o.processNext(r)

>> >> } else

>> >> i(!1)

>> >> }

>> >> function k() {

>> >> var n = e.logger ? e.logger.queue : [];

>> >> n && (fe(n, (function(n) {

>> >> var r, i = ((r = {}).name = b || "InternalMessageId: " + n.messageId,

>> >> r.iKey = xe(t.instrumentationKey),

>> >> r.time = de(new Date),

>> >> r.baseType = ft.dataType,

>> >> r.baseData = {

>> >> message: n.message

>> >> },

>> >> r);

>> >> e.track(i)

>> >> }

>> >> )),

>> >> n.length = 0)

>> >> }

>> >> function T(e, t, n, r) {

>> >> return d ? d.flush(e, t, n || 6, r) : (t && t(!1),

>> >> !0)

>> >> }

>> >> function L(t) {

>> >> var n = e.logger;

>> >> n ? gt(n, 2, 73, t) : Te(t)

>> >> }

>> >> w(),

>> >> e.isInitialized = function() {

>> >> return n

>> >> }

>> >> ,

>> >> e.initialize = function(r, o, s, l) {

>> >> g && Te("SDK is still unloading..."),

>> >> e.isInitialized() && Te("Core should not be initialized more than once"),

>> >> t = r || {},

>> >> e.config = t,

>> >> K(r.instrumentationKey) && Te("Please provide instrumentation key"),

>> >> i = l,

>> >> e.\_notificationManager = l,

>> >> function() {

>> >> var e = xe(t.disableDbgExt);

>> >> !0 === e && C && (i.removeNotificationListener(C),

>> >> C = null);

>> >> i && !C && !0 !== e && (C = function(e) {

>> >> if (!ot) {

>> >> ot = {};

>> >> for (var t = 0; t < at.length; t++)

>> >> ot[at[t]] = lt(at[t], e)

>> >> }

>> >> return ot

>> >> }(t),

>> >> i.addNotificationListener(C))

>> >> }(),

>> >> function() {

>> >> var e = xe(t.enablePerfMgr);

>> >> !e && a && (a = null);

>> >> e && je(t, "createPerfMgr", tr)

>> >> }(),

>> >> je(t, "extensionConfig", {}).NotificationManager = i,

>> >> s && (e.logger = s);

>> >> var u = je(t, "extensions", []);

>> >> (c = []).push.apply(c, Object(\_n.c)(Object(\_n.c)([], o, !1), u, !1)),

>> >> h = je(t, "channels", []),

>> >> I(null),

>> >> p && 0 !== p.length || Te("No channels available"),

>> >> n = !0,

>> >> e.releaseQueue()

>> >> }

>> >> ,

>> >> e.getTransmissionControls = function() {

>> >> var e = [];

>> >> return p && fe(p, (function(t) {

>> >> e.push(t.queue)

>> >> }

>> >> )),

>> >> we(e)

>> >> }

>> >> ,

>> >> e.track = function(n) {

>> >> n.iKey = n.iKey || t.instrumentationKey,

>> >> n.time = n.time || de(new Date),

>> >> n.ver = n.ver || "4.0",

>> >> !g && e.isInitialized() ? \_().processNext(n) : r.push(n)

>> >> }

>> >> ,

>> >> e.getProcessTelContext = \_,

>> >> e.getNotifyMgr = function() {

>> >> var t;

>> >> return i || (i = Object(f.b)(((t = {}).addNotificationListener = function(e) {}

>> >> ,

>> >> t.removeNotificationListener = function(e) {}

>> >> ,

>> >> t.eventsSent = function(e) {}

>> >> ,

>> >> t.eventsDiscarded = function(e, t) {}

>> >> ,

>> >> t.eventsSendRequest = function(e, t) {}

>> >> ,

>> >> t)),

>> >> e.\_notificationManager = i),

>> >> i

>> >> }

>> >> ,

>> >> e.addNotificationListener = function(e) {

>> >> i && i.addNotificationListener(e)

>> >> }

>> >> ,

>> >> e.removeNotificationListener = function(e) {

>> >> i && i.removeNotificationListener(e)

>> >> }

>> >> ,

>> >> e.getCookieMgr = function() {

>> >> return s || (s = It(t, e.logger)),

>> >> s

>> >> }

>> >> ,

>> >> e.setCookieMgr = function(e) {

>> >> s = e

>> >> }

>> >> ,

>> >> e.getPerfMgr = function() {

>> >> if (!o && !a && xe(t.enablePerfMgr)) {

>> >> var n = xe(t.createPerfMgr);

>> >> J(n) && (a = n(e, e.getNotifyMgr()))

>> >> }

>> >> return o || a || An

>> >> }

>> >> ,

>> >> e.setPerfMgr = function(e) {

>> >> o = e

>> >> }

>> >> ,

>> >> e.eventCnt = function() {

>> >> return r.length

>> >> }

>> >> ,

>> >> e.releaseQueue = function() {

>> >> if (n && r.length > 0) {

>> >> var e = r;

>> >> r = [],

>> >> fe(e, (function(e) {

>> >> \_().processNext(e)

>> >> }

>> >> ))

>> >> }

>> >> }

>> >> ,

>> >> e.pollInternalLogs = function(e) {

>> >> b = e || null;

>> >> var n = xe(t.diagnosticLogInterval);

>> >> return n && n > 0 || (n = 1e4),

>> >> O && clearInterval(O),

>> >> O = setInterval((function() {

>> >> k()

>> >> }

>> >> ), n)

>> >> }

>> >> ,

>> >> e.stopPollingInternalLogs = function() {

>> >> O && (clearInterval(O),

>> >> O = 0,

>> >> k())

>> >> }

>> >> ,

>> >> Pe(e, (function() {

>> >> return m

>> >> }

>> >> ), ["addTelemetryInitializer"]),

>> >> e.unload = function(t, r, i) {

>> >> var o;

>> >> void 0 === t && (t = !0),

>> >> n || Te("SDK is not initialized"),

>> >> g && Te("SDK is still unloading...");

>> >> var a = ((o = {

>> >> reason: 50

>> >> }).isAsync = t,

>> >> o.flushComplete = !1,

>> >> o)

>> >> , s = Gn(j(), e);

>> >> function l(t) {

>> >> a.flushComplete = t,

>> >> g = !0,

>> >> y.run(s, a),

>> >> e.stopPollingInternalLogs(),

>> >> s.processNext(a)

>> >> }

>> >> s.onComplete((function() {

>> >> w(),

>> >> r && r(a)

>> >> }

>> >> ), e),

>> >> T(t, l, 6, i) || l(!1)

>> >> }

>> >> ,

>> >> e.getPlugin = E,

>> >> e.addPlugin = function(e, t, n, r) {

>> >> if (!e)

>> >> return r && r(!1),

>> >> void L("Plugins must provide initialize method");

>> >> var i = E(e.identifier);

>> >> if (i && !t)

>> >> return r && r(!1),

>> >> void L("Plugin [" + e.identifier + "] is already loaded!");

>> >> var o = {

>> >> reason: 16

>> >> };

>> >> function a(t) {

>> >> c.push(e),

>> >> o.added = [e],

>> >> I(o),

>> >> r && r(!0)

>> >> }

>> >> if (i) {

>> >> var s = [i.plugin];

>> >> x(s, {

>> >> reason: 2,

>> >> isAsync: !!n

>> >> }, (function(e) {

>> >> e ? (o.removed = s,

>> >> o.reason |= 32,

>> >> a()) : r && r(!1)

>> >> }

>> >> ))

>> >> } else

>> >> a()

>> >> }

>> >> ,

>> >> e.evtNamespace = function() {

>> >> return v

>> >> }

>> >> ,

>> >> e.flush = T,

>> >> e.getTraceCtx = function(e) {

>> >> var t, n;

>> >> return S || (n = {},

>> >> S = {

>> >> getName: function() {

>> >> return n.name

>> >> },

>> >> setName: function(e) {

>> >> t && t.setName(e),

>> >> n.name = e

>> >> },

>> >> getTraceId: function() {

>> >> return n.traceId

>> >> },

>> >> setTraceId: function(e) {

>> >> t && t.setTraceId(e),

>> >> Mn(e) && (n.traceId = e)

>> >> },

>> >> getSpanId: function() {

>> >> return n.spanId

>> >> },

>> >> setSpanId: function(e) {

>> >> t && t.setSpanId(e),

>> >> Bn(e) && (n.spanId = e)

>> >> },

>> >> getTraceFlags: function() {

>> >> return n.traceFlags

>> >> },

>> >> setTraceFlags: function(e) {

>> >> t && t.setTraceFlags(e),

>> >> n.traceFlags = e

>> >> }

>> >> }),

>> >> S

>> >> }

>> >> ,

>> >> e.setTraceCtx = function(e) {

>> >> S = e || null

>> >> }

>> >> ,

>> >> Ae(e, "addUnloadCb", (function() {

>> >> return y

>> >> }

>> >> ), "add")

>> >> }

>> >> ))

>> >> }

>> >> return e.\_\_ieDyn = 1,

>> >> e

>> >> }();

>> >> function ir(e, t, n, r) {

>> >> fe(e, (function(e) {

>> >> if (e && e[t])

>> >> if (n)

>> >> setTimeout((function() {

>> >> return r(e)

>> >> }

>> >> ), 0);

>> >> else

>> >> try {

>> >> r(e)

>> >> } catch (e) {}

>> >> }

>> >> ))

>> >> }

>> >> var or, ar = function() {

>> >> function e(t) {

>> >> this.listeners = [];

>> >> var n = !!(t || {}).perfEvtsSendAll;

>> >> k(e, this, (function(e) {

>> >> e.addNotificationListener = function(t) {

>> >> e.listeners.push(t)

>> >> }

>> >> ,

>> >> e.removeNotificationListener = function(t) {

>> >> for (var n = he(e.listeners, t); n > -1; )

>> >> e.listeners.splice(n, 1),

>> >> n = he(e.listeners, t)

>> >> }

>> >> ,

>> >> e.eventsSent = function(t) {

>> >> ir(e.listeners, "eventsSent", !0, (function(e) {

>> >> e.eventsSent(t)

>> >> }

>> >> ))

>> >> }

>> >> ,

>> >> e.eventsDiscarded = function(t, n) {

>> >> ir(e.listeners, "eventsDiscarded", !0, (function(e) {

>> >> e.eventsDiscarded(t, n)

>> >> }

>> >> ))

>> >> }

>> >> ,

>> >> e.eventsSendRequest = function(t, n) {

>> >> ir(e.listeners, "eventsSendRequest", n, (function(e) {

>> >> e.eventsSendRequest(t, n)

>> >> }

>> >> ))

>> >> }

>> >> ,

>> >> e.perfEvent = function(t) {

>> >> t && (!n && t.isChildEvt() || ir(e.listeners, "perfEvent", !1, (function(e) {

>> >> t.isAsync ? setTimeout((function() {

>> >> return e.perfEvent(t)

>> >> }

>> >> ), 0) : e.perfEvent(t)

>> >> }

>> >> )))

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> return e.\_\_ieDyn = 1,

>> >> e

>> >> }(), sr = function(e) {

>> >> function t() {

>> >> var n = e.call(this) || this;

>> >> return k(t, n, (function(e, t) {

>> >> function n(t) {

>> >> var n = e.getNotifyMgr();

>> >> n && n.eventsDiscarded([t], 2)

>> >> }

>> >> e.initialize = function(e, n, r, i) {

>> >> t.initialize(e, n, r || new ht(e), i || new ar(e))

>> >> }

>> >> ,

>> >> e.track = function(r) {

>> >> Fn(e.getPerfMgr(), (function() {

>> >> return "AppInsightsCore:track"

>> >> }

>> >> ), (function() {

>> >> null === r && (n(r),

>> >> Te("Invalid telemetry item")),

>> >> function(e) {

>> >> K(e.name) && (n(e),

>> >> Te("telemetry name required"))

>> >> }(r),

>> >> t.track(r)

>> >> }

>> >> ), (function() {

>> >> return {

>> >> item: r

>> >> }

>> >> }

>> >> ), !r.sync)

>> >> }

>> >> }

>> >> )),

>> >> n

>> >> }

>> >> return Object(\_n.b)(t, e),

>> >> t.\_\_ieDyn = 1,

>> >> t

>> >> }(rr), lr = ((or = {})[0] = 0,

>> >> or[2] = 6,

>> >> or[1] = 1,

>> >> or[3] = 7,

>> >> or[4098] = 6,

>> >> or[4097] = 1,

>> >> or[4099] = 7,

>> >> or);

>> >> Boolean(We()),

>> >> Boolean(Ve());

>> >> function cr(e) {

>> >> return !("" === e || K(e))

>> >> }

>> >> function ur(e) {

>> >> if (e) {

>> >> var t = e.indexOf("-");

>> >> if (t > -1)

>> >> return e.substring(0, t)

>> >> }

>> >> return ""

>> >> }

>> >> function dr(e) {

>> >> return !!(e && le(e) && e >= 1 && e <= 4)

>> >> }

>> >> function fr(e, t, n) {

>> >> if (!t && !cr(t) || "string" != typeof e)

>> >> return null;

>> >> var r = typeof t;

>> >> if ("string" === r || "number" === r || "boolean" === r || oe(t))

>> >> t = {

>> >> value: t

>> >> };

>> >> else if ("object" !== r || d.e.call(t, "value")) {

>> >> if (K(t.value) || "" === t.value || !se(t.value) && !le(t.value) && !ce(t.value) && !oe(t.value))

>> >> return null

>> >> } else

>> >> t = {

>> >> value: n ? JSON.stringify(t) : t

>> >> };

>> >> if (oe(t.value) && !br(t.value))

>> >> return null;

>> >> if (!K(t.kind)) {

>> >> if (oe(t.value) || !mr(t.kind))

>> >> return null;

>> >> t.value = t.value.toString()

>> >> }

>> >> return t

>> >> }

>> >> function hr(e, t, n) {

>> >> var r = -1;

>> >> if (!G(e))

>> >> if (t > 0 && (32 === t ? r = 8192 : t <= 13 && (r = t << 5)),

>> >> function(e) {

>> >> if (e >= 0 && e <= 9)

>> >> return !0;

>> >> return !1

>> >> }(n))

>> >> -1 === r && (r = 0),

>> >> r |= n;

>> >> else {

>> >> var i = lr[yr(e)] || -1;

>> >> -1 !== r && -1 !== i ? r |= i : 6 === i && (r = i)

>> >> }

>> >> return r

>> >> }

>> >> function pr(e, t, n, r, i) {

>> >> var o = {}

>> >> , a = !1

>> >> , s = 0

>> >> , l = arguments.length

>> >> , c = Object[d.k]

>> >> , u = arguments;

>> >> for ("[object Boolean]" === c.toString.call(u[0]) && (a = u[0],

>> >> s++); s < l; s++) {

>> >> ee(e = u[s], (function(e, t) {

>> >> a && t && X(t) ? oe(t) ? (o[e] = o[e] || [],

>> >> fe(t, (function(t, n) {

>> >> t && X(t) ? o[e][n] = pr(!0, o[e][n], t) : o[e][n] = t

>> >> }

>> >> ))) : o[e] = pr(!0, o[e], t) : o[e] = t

>> >> }

>> >> ))

>> >> }

>> >> return o

>> >> }

>> >> var gr = yn;

>> >> function mr(e) {

>> >> return 0 === e || e > 0 && e <= 13 || 32 === e

>> >> }

>> >> function br(e) {

>> >> return e.length > 0

>> >> }

>> >> function vr(e, t) {

>> >> var n = e;

>> >> n.timings = n.timings || {},

>> >> n.timings.processTelemetryStart = n.timings.processTelemetryStart || {},

>> >> n.timings.processTelemetryStart[t] = gr()

>> >> }

>> >> function yr(e) {

>> >> var t = 0;

>> >> if (null != e) {

>> >> var n = typeof e;

>> >> "string" === n ? t = 1 : "number" === n ? t = 2 : "boolean" === n ? t = 3 : n === d.j && (t = 4,

>> >> oe(e) ? (t = 4096,

>> >> e.length > 0 && (t |= yr(e[0]))) : d.e.call(e, "value") && (t = 8192 | yr(e.value)))

>> >> }

>> >> return t

>> >> }

>> >> d.l,

>> >> d.j,

>> >> d.l,

>> >> f.b;

>> >> var Cr = function(e) {

>> >> function t() {

>> >> var n = e.call(this) || this;

>> >> return n.pluginVersionStringArr = [],

>> >> k(t, n, (function(e, t) {

>> >> e.logger && e.logger.queue || (e.logger = new ht({

>> >> loggingLevelConsole: 1

>> >> })),

>> >> e.initialize = function(n, r, i, o) {

>> >> Fn(e, (function() {

>> >> return "AppInsightsCore.initialize"

>> >> }

>> >> ), (function() {

>> >> var a = e.pluginVersionStringArr;

>> >> if (n) {

>> >> n.endpointUrl || (n.endpointUrl = "https://browser.events.data.microsoft.com/OneCollector/1.0/");

>> >> var s = n.propertyStorageOverride;

>> >> !s || s.getProperty && s.setProperty || Te("Invalid property storage override passed."),

>> >> n.channels && fe(n.channels, (function(e) {

>> >> e && fe(e, (function(e) {

>> >> if (e.identifier && e.version) {

>> >> var t = e.identifier + "=" + e.version;

>> >> a.push(t)

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> ))

>> >> }

>> >> e.getWParam = function() {

>> >> return "undefined" != typeof document || n.enableWParam ? 0 : -1

>> >> }

>> >> ,

>> >> r && fe(r, (function(e) {

>> >> if (e && e.identifier && e.version) {

>> >> var t = e.identifier + "=" + e.version;

>> >> a.push(t)

>> >> }

>> >> }

>> >> )),

>> >> e.pluginVersionString = a.join(";"),

>> >> e.pluginVersionStringArr = a;

>> >> try {

>> >> t.initialize(n, r, i, o),

>> >> e.pollInternalLogs("InternalLog")

>> >> } catch (t) {

>> >> var l = e.logger

>> >> , c = et(t);

>> >> -1 !== c.indexOf("channels") && (c += "\n - Channels must be provided through config.channels only!"),

>> >> gt(l, 1, 514, "SDK Initialization Failed - no telemetry will be sent: " + c)

>> >> }

>> >> }

>> >> ), (function() {

>> >> return {

>> >> config: n,

>> >> extensions: r,

>> >> logger: i,

>> >> notificationManager: o

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> ,

>> >> e.track = function(n) {

>> >> Fn(e, (function() {

>> >> return "AppInsightsCore.track"

>> >> }

>> >> ), (function() {

>> >> var r = n;

>> >> if (r) {

>> >> r.timings = r.timings || {},

>> >> r.timings.trackStart = gr(),

>> >> dr(r.latency) || (r.latency = 1);

>> >> var i = r.ext = r.ext || {};

>> >> i.sdk = i.sdk || {},

>> >> i.sdk.ver = "1DS-Web-JS-3.2.6";

>> >> var o = r.baseData = r.baseData || {};

>> >> o.properties = o.properties || {};

>> >> var a = o.properties;

>> >> a.version = a.version || e.pluginVersionString || ""

>> >> }

>> >> t.track(r)

>> >> }

>> >> ), (function() {

>> >> return {

>> >> item: n

>> >> }

>> >> }

>> >> ), !n.sync)

>> >> }

>> >> }

>> >> )),

>> >> n

>> >> }

>> >> return Object(\_n.b)(t, e),

>> >> t.\_\_ieDyn = 1,

>> >> t

>> >> }(sr)

>> >> , Sr = In({

>> >> Unknown: 0,

>> >> NonRetryableStatus: 1,

>> >> InvalidEvent: 2,

>> >> SizeLimitExceeded: 3,

>> >> KillSwitch: 4,

>> >> QueueFull: 5

>> >> });

>> >> function Or(e) {

>> >> var t = (e.ext || {}).intweb;

>> >> return t && cr(t.msfpc) ? t.msfpc : null

>> >> }

>> >> function wr(e) {

>> >> for (var t = null, n = 0; null === t && n < e.length; n++)

>> >> t = Or(e[n]);

>> >> return t

>> >> }

>> >> var \_r = function() {

>> >> function e(t, n) {

>> >> var r = n ? [].concat(n) : []

>> >> , i = wr(r);

>> >> this.iKey = function() {

>> >> return t

>> >> }

>> >> ,

>> >> this.Msfpc = function() {

>> >> return i || ""

>> >> }

>> >> ,

>> >> this.count = function() {

>> >> return r.length

>> >> }

>> >> ,

>> >> this.events = function() {

>> >> return r

>> >> }

>> >> ,

>> >> this.addEvent = function(e) {

>> >> return !!e && (r.push(e),

>> >> i || (i = Or(e)),

>> >> !0)

>> >> }

>> >> ,

>> >> this.split = function(n, o) {

>> >> var a;

>> >> if (n < r.length) {

>> >> var s = r.length - n;

>> >> K(o) || (s = o < s ? o : s),

>> >> a = r.splice(n, s),

>> >> i = wr(r)

>> >> }

>> >> return new e(t,a)

>> >> }

>> >> }

>> >> return e.create = function(t, n) {

>> >> return new e(t,n)

>> >> }

>> >> ,

>> >> e

>> >> }()

>> >> , Ir = function() {

>> >> function e() {

>> >> var t = !0

>> >> , n = !0

>> >> , r = !0

>> >> , i = "use-collector-delta"

>> >> , o = !1;

>> >> k(e, this, (function(e) {

>> >> e.allowRequestSending = function() {

>> >> return t

>> >> }

>> >> ,

>> >> e.firstRequestSent = function() {

>> >> r && (r = !1,

>> >> o || (t = !1))

>> >> }

>> >> ,

>> >> e.shouldAddClockSkewHeaders = function() {

>> >> return n

>> >> }

>> >> ,

>> >> e.getClockSkewHeaderValue = function() {

>> >> return i

>> >> }

>> >> ,

>> >> e.setClockSkew = function(e) {

>> >> o || (e ? (i = e,

>> >> n = !0,

>> >> o = !0) : n = !1,

>> >> t = !0)

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> return e.\_\_ieDyn = 1,

>> >> e

>> >> }()

>> >> , Er = function() {

>> >> function e() {

>> >> var t = {};

>> >> k(e, this, (function(e) {

>> >> e.setKillSwitchTenants = function(e, n) {

>> >> if (e && n)

>> >> try {

>> >> var r = (a = e.split(","),

>> >> s = [],

>> >> a && fe(a, (function(e) {

>> >> s.push(me(e))

>> >> }

>> >> )),

>> >> s);

>> >> if ("this-request-only" === n)

>> >> return r;

>> >> for (var i = 1e3 \* parseInt(n, 10), o = 0; o < r.length; ++o)

>> >> t[r[o]] = \_e() + i

>> >> } catch (e) {

>> >> return []

>> >> }

>> >> var a, s;

>> >> return []

>> >> }

>> >> ,

>> >> e.isTenantKilled = function(e) {

>> >> var n = t

>> >> , r = me(e);

>> >> return void 0 !== n[r] && n[r] > \_e() || (delete n[r],

>> >> !1)

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> return e.\_\_ieDyn = 1,

>> >> e

>> >> }();

>> >> function jr(e) {

>> >> var t, n = Math.floor(1200 \* Math.random()) + 2400;

>> >> return t = Math.pow(2, e) \* n,

>> >> Math.min(t, 6e5)

>> >> }

>> >> var xr, kr = Math.min(2e6, 65e3), Tr = /\./, Lr = function() {

>> >> function e(t, n, r, i) {

>> >> var o = !!i

>> >> , a = n

>> >> , s = {};

>> >> k(e, this, (function(e) {

>> >> function n(e, t, i, l, c, u, d) {

>> >> ee(e, (function(e, f) {

>> >> var h = null;

>> >> if (f || cr(f)) {

>> >> var p = i

>> >> , g = e

>> >> , m = c

>> >> , b = t;

>> >> if (o && !l && Tr.test(e)) {

>> >> var v = e.split(".")

>> >> , y = v.length;

>> >> if (y > 1) {

>> >> m && (m = m.slice());

>> >> for (var C = 0; C < y - 1; C++) {

>> >> var S = v[C];

>> >> b = b[S] = b[S] || {},

>> >> p += "." + S,

>> >> m && m.push(S)

>> >> }

>> >> g = v[y - 1]

>> >> }

>> >> }

>> >> if (h = !(l && function(e, t) {

>> >> var n = s[e];

>> >> return void 0 === n && (e.length >= 7 && (n = ne(e, "ext.metadata") || ne(e, "ext.web")),

>> >> s[e] = n),

>> >> n

>> >> }(p)) && a && a.handleField(p, g) ? a.value(p, g, f, r) : fr(g, f, r)) {

>> >> var O = h.value;

>> >> if (b[g] = O,

>> >> u && u(m, g, h),

>> >> d && "object" == typeof O && !oe(O)) {

>> >> var w = m;

>> >> w && (w = w.slice()).push(g),

>> >> n(f, O, p + "." + g, l, w, u, d)

>> >> }

>> >> }

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> e.createPayload = function(e, t, n, r, i, o) {

>> >> return {

>> >> apiKeys: [],

>> >> payloadBlob: "",

>> >> overflow: null,

>> >> sizeExceed: [],

>> >> failedEvts: [],

>> >> batches: [],

>> >> numEvents: 0,

>> >> retryCnt: e,

>> >> isTeardown: t,

>> >> isSync: n,

>> >> isBeacon: r,

>> >> sendType: o,

>> >> sendReason: i

>> >> }

>> >> }

>> >> ,

>> >> e.appendPayload = function(n, r, i) {

>> >> var o = n && r && !n.overflow;

>> >> return o && Fn(t, (function() {

>> >> return "Serializer:appendPayload"

>> >> }

>> >> ), (function() {

>> >> for (var t = r.events(), o = n.payloadBlob, a = n.numEvents, s = !1, l = [], c = [], u = n.isBeacon, d = u ? 65e3 : 3984588, f = u ? kr : 2e6, h = 0, p = 0; h < t.length; ) {

>> >> var g = t[h];

>> >> if (g) {

>> >> if (a >= i) {

>> >> n.overflow = r.split(h);

>> >> break

>> >> }

>> >> var m = e.getEventBlob(g);

>> >> if (m && m.length <= f) {

>> >> var b = m.length;

>> >> if (o.length + b > d) {

>> >> n.overflow = r.split(h);

>> >> break

>> >> }

>> >> o && (o += "\n"),

>> >> o += m,

>> >> ++p > 20 && (o.substr(0, 1),

>> >> p = 0),

>> >> s = !0,

>> >> a++

>> >> } else

>> >> m ? l.push(g) : c.push(g),

>> >> t.splice(h, 1),

>> >> h--

>> >> }

>> >> h++

>> >> }

>> >> if (l && l.length > 0 && n.sizeExceed.push(\_r.create(r.iKey(), l)),

>> >> c && c.length > 0 && n.failedEvts.push(\_r.create(r.iKey(), c)),

>> >> s) {

>> >> n.batches.push(r),

>> >> n.payloadBlob = o,

>> >> n.numEvents = a;

>> >> var v = r.iKey();

>> >> -1 === he(n.apiKeys, v) && n.apiKeys.push(v)

>> >> }

>> >> }

>> >> ), (function() {

>> >> return {

>> >> payload: n,

>> >> theBatch: {

>> >> iKey: r.iKey(),

>> >> evts: r.events()

>> >> },

>> >> max: i

>> >> }

>> >> }

>> >> )),

>> >> o

>> >> }

>> >> ,

>> >> e.getEventBlob = function(e) {

>> >> try {

>> >> return Fn(t, (function() {

>> >> return "Serializer.getEventBlob"

>> >> }

>> >> ), (function() {

>> >> var t = {};

>> >> t.name = e.name,

>> >> t.time = e.time,

>> >> t.ver = e.ver,

>> >> t.iKey = "o:" + ur(e.iKey);

>> >> var r = {}

>> >> , i = e.ext;

>> >> i && (t.ext = r,

>> >> ee(i, (function(e, t) {

>> >> n(t, r[e] = {}, "ext." + e, !0, null, null, !0)

>> >> }

>> >> )));

>> >> var o = t.data = {};

>> >> o.baseType = e.baseType;

>> >> var a = o.baseData = {};

>> >> return n(e.baseData, a, "baseData", !1, ["baseData"], (function(e, t, n) {

>> >> Ar(r, e, t, n)

>> >> }

>> >> ), !0),

>> >> n(e.data, o, "data", !1, [], (function(e, t, n) {

>> >> Ar(r, e, t, n)

>> >> }

>> >> ), !0),

>> >> JSON.stringify(t)

>> >> }

>> >> ), (function() {

>> >> return {

>> >> item: e

>> >> }

>> >> }

>> >> ))

>> >> } catch (e) {

>> >> return null

>> >> }

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> return e.\_\_ieDyn = 1,

>> >> e

>> >> }();

>> >> function Ar(e, t, n, r) {

>> >> if (r && e) {

>> >> var i = hr(r.value, r.kind, r.propertyType);

>> >> if (i > -1) {

>> >> var o = e.metadata;

>> >> o || (o = e.metadata = {

>> >> f: {}

>> >> });

>> >> var a = o.f;

>> >> if (a || (a = o.f = {}),

>> >> t)

>> >> for (var s = 0; s < t.length; s++) {

>> >> var l = t[s];

>> >> a[l] || (a[l] = {

>> >> f: {}

>> >> });

>> >> var c = a[l].f;

>> >> c || (c = a[l].f = {}),

>> >> a = c

>> >> }

>> >> a = a[n] = {},

>> >> oe(r.value) ? a.a = {

>> >> t: i

>> >> } : a.t = i

>> >> }

>> >> }

>> >> }

>> >> var Pr = ((xr = {})[1] = "requeue",

>> >> xr[100] = "requeue",

>> >> xr[200] = "sent",

>> >> xr[8004] = "drop",

>> >> xr[8003] = "drop",

>> >> xr)

>> >> , Nr = {}

>> >> , Fr = {};

>> >> function Rr(e, t, n) {

>> >> Nr[e] = t,

>> >> !1 !== n && (Fr[t] = e)

>> >> }

>> >> function Dr(e) {

>> >> try {

>> >> return e.responseText

>> >> } catch (e) {}

>> >> return ""

>> >> }

>> >> function Mr(e, t) {

>> >> var n = !1;

>> >> if (e && t) {

>> >> var r = ye(e);

>> >> if (r && r.length > 0)

>> >> for (var i = t.toLowerCase(), o = 0; o < r.length; o++) {

>> >> var a = r[o];

>> >> if (a && Q(t, a) && a.toLowerCase() === i) {

>> >> n = !0;

>> >> break

>> >> }

>> >> }

>> >> }

>> >> return n

>> >> }

>> >> function Br(e, t, n, r) {

>> >> t && n && n.length > 0 && (r && Nr[t] ? (e.hdrs[Nr[t]] = n,

>> >> e.useHdrs = !0) : e.url += "&" + t + "=" + n)

>> >> }

>> >> Rr("AuthMsaDeviceTicket", "AuthMsaDeviceTicket", !1),

>> >> Rr("client-version", "client-version"),

>> >> Rr("client-id", "Client-Id"),

>> >> Rr("apikey", "apikey"),

>> >> Rr("time-delta-to-apply-millis", "time-delta-to-apply-millis"),

>> >> Rr("upload-time", "upload-time"),

>> >> Rr("AuthXToken", "AuthXToken");

>> >> var zr = function() {

>> >> function e(t, n, r, i, o) {

>> >> this.\_responseHandlers = [];

>> >> var a, s, l, c, u, f, h, p = "?cors=true&" + "content-type".toLowerCase() + "=application/x-json-stream", g = new Er, m = !1, b = new Ir, v = !1, y = 0, C = !0, S = [], O = {}, w = [], \_ = null, I = !1, E = !1, j = !1;

>> >> k(e, this, (function(e) {

>> >> var x = !0;

>> >> function k(e, t) {

>> >> for (var n = 0, r = null, i = 0; null == r && i < e.length; )

>> >> 1 === (n = e[i]) ? rt() ? r = T : it() && (r = A) : 2 === n && nt(t) ? r = L : v && 3 === n && tt() && (r = N),

>> >> i++;

>> >> return r ? {

>> >> \_transport: n,

>> >> \_isSync: t,

>> >> sendPOST: r

>> >> } : null

>> >> }

>> >> function T(e, t, n) {

>> >> var r = new XDomainRequest;

>> >> r.open("POST", e.urlString),

>> >> e.timeout && (r.timeout = e.timeout),

>> >> r.onload = function() {

>> >> var e = Dr(r);

>> >> P(t, 200, {}, e),

>> >> Z(e)

>> >> }

>> >> ,

>> >> r.onerror = function() {

>> >> P(t, 400, {})

>> >> }

>> >> ,

>> >> r.ontimeout = function() {

>> >> P(t, 500, {})

>> >> }

>> >> ,

>> >> r.onprogress = function() {}

>> >> ,

>> >> n ? r.send(e.data) : o.set((function() {

>> >> r.send(e.data)

>> >> }

>> >> ), 0)

>> >> }

>> >> function L(e, t, n) {

>> >> var r, i = e.urlString, a = !1, s = !1, l = ((r = {

>> >> body: e.data,

>> >> method: "POST"

>> >> }).Microsoft\_ApplicationInsights\_BypassAjaxInstrumentation = !0,

>> >> r);

>> >> n && (l.keepalive = !0,

>> >> 2 === e.\_sendReason && (a = !0,

>> >> i += "&NoResponseBody=true")),

>> >> x && (l.credentials = "include"),

>> >> e.headers && ye(e.headers).length > 0 && (l.headers = e.headers),

>> >> fetch(i, l).then((function(e) {

>> >> var n = {}

>> >> , r = ""

>> >> , i = e.headers;

>> >> i && i.forEach((function(e, t) {

>> >> n[t] = e

>> >> }

>> >> )),

>> >> e.body && e.text().then((function(e) {

>> >> r = e

>> >> }

>> >> )),

>> >> s || (s = !0,

>> >> P(t, e.status, n, r),

>> >> Z(r))

>> >> }

>> >> )).catch((function(e) {

>> >> s || (s = !0,

>> >> P(t, 0, {}))

>> >> }

>> >> )),

>> >> a && !s && (s = !0,

>> >> P(t, 200, {})),

>> >> !s && e.timeout > 0 && o.set((function() {

>> >> s || (s = !0,

>> >> P(t, 500, {}))

>> >> }

>> >> ), e.timeout)

>> >> }

>> >> function A(e, t, n) {

>> >> var r = e.urlString;

>> >> function i(e, t, n) {

>> >> if (!e[n] && t && t.getResponseHeader) {

>> >> var r = t.getResponseHeader(n);

>> >> r && (e[n] = me(r))

>> >> }

>> >> return e

>> >> }

>> >> function o(e) {

>> >> var t = {};

>> >> return e.getAllResponseHeaders ? t = function(e) {

>> >> var t = {};

>> >> if (se(e)) {

>> >> fe(me(e).split(/[\r\n]+/), (function(e) {

>> >> if (e) {

>> >> var n = e.indexOf(": ");

>> >> if (-1 !== n) {

>> >> var r = me(e.substring(0, n)).toLowerCase()

>> >> , i = me(e.substring(n + 1));

>> >> t[r] = i

>> >> } else

>> >> t[me(e)] = 1

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> return t

>> >> }(e.getAllResponseHeaders()) : (t = i(t, e, "time-delta-millis"),

>> >> t = i(t, e, "kill-duration"),

>> >> t = i(t, e, "kill-duration-seconds")),

>> >> t

>> >> }

>> >> function a(e, n) {

>> >> P(t, e.status, o(e), n)

>> >> }

>> >> n && e.disableXhrSync && (n = !1);

>> >> var s = function(e, t, n, r, i, o) {

>> >> function a(e, t, n) {

>> >> try {

>> >> e[t] = n

>> >> } catch (e) {}

>> >> }

>> >> void 0 === r && (r = !1),

>> >> void 0 === i && (i = !1);

>> >> var s = new XMLHttpRequest;

>> >> return r && a(s, "Microsoft\_ApplicationInsights\_BypassAjaxInstrumentation", r),

>> >> n && a(s, "withCredentials", n),

>> >> s.open(e, t, !i),

>> >> n && a(s, "withCredentials", n),

>> >> !i && o && a(s, "timeout", o),

>> >> s

>> >> }("POST", r, x, !0, n, e.timeout);

>> >> ee(e.headers, (function(e, t) {

>> >> s.setRequestHeader(e, t)

>> >> }

>> >> )),

>> >> s.onload = function() {

>> >> var e = Dr(s);

>> >> a(s, e),

>> >> Z(e)

>> >> }

>> >> ,

>> >> s.onerror = function() {

>> >> a(s)

>> >> }

>> >> ,

>> >> s.ontimeout = function() {

>> >> a(s)

>> >> }

>> >> ,

>> >> s.send(e.data)

>> >> }

>> >> function P(e, t, n, r) {

>> >> try {

>> >> e(t, n, r)

>> >> } catch (e) {

>> >> gt(s, 2, 518, et(e))

>> >> }

>> >> }

>> >> function N(e, t, n) {

>> >> var r = 200

>> >> , i = e.\_thePayload

>> >> , o = e.urlString + "&NoResponseBody=true";

>> >> try {

>> >> var a = Ge();

>> >> if (!a.sendBeacon(o, e.data))

>> >> if (i) {

>> >> var l = [];

>> >> fe(i.batches, (function(e) {

>> >> if (l && e && e.count() > 0) {

>> >> for (var t = e.events(), n = 0; n < t.length; n++)

>> >> if (!a.sendBeacon(o, \_.getEventBlob(t[n]))) {

>> >> l.push(e.split(n));

>> >> break

>> >> }

>> >> } else

>> >> l.push(e.split(0))

>> >> }

>> >> )),

>> >> $(l, 8003, i.sendType, !0)

>> >> } else

>> >> r = 0

>> >> } catch (e) {

>> >> mt(s, "Failed to send telemetry using sendBeacon API. Ex:" + et(e)),

>> >> r = 0

>> >> } finally {

>> >> P(t, r, {}, "")

>> >> }

>> >> }

>> >> function F(e) {

>> >> return 2 === e || 3 === e

>> >> }

>> >> function R(e) {

>> >> return E && F(e) && (e = 2),

>> >> e

>> >> }

>> >> function D() {

>> >> return !m && y < n

>> >> }

>> >> function M() {

>> >> var e = w;

>> >> return w = [],

>> >> e

>> >> }

>> >> function B(e, t, n) {

>> >> var r = !1;

>> >> return e && e.length > 0 && !m && l[t] && \_ && (r = 0 !== t || D() && (n > 0 || b.allowRequestSending())),

>> >> r

>> >> }

>> >> function z(e) {

>> >> var t = {};

>> >> return e && fe(e, (function(e, n) {

>> >> t[n] = {

>> >> iKey: e.iKey(),

>> >> evts: e.events()

>> >> }

>> >> }

>> >> )),

>> >> t

>> >> }

>> >> function q(e, n, r, i, o) {

>> >> if (e && 0 !== e.length)

>> >> if (m)

>> >> $(e, 1, i);

>> >> else {

>> >> i = R(i);

>> >> try {

>> >> var a = e

>> >> , u = 0 !== i;

>> >> Fn(c, (function() {

>> >> return "HttpManager:\_sendBatches"

>> >> }

>> >> ), (function(a) {

>> >> a && (e = e.slice(0));

>> >> for (var s = [], c = null, d = gr(), f = l[i] || (u ? l[1] : l[0]), h = (E || F(i) || f && 3 === f.\_transport) && !C && v && tt(); B(e, i, n); ) {

>> >> var p = e.shift();

>> >> p && p.count() > 0 && (g.isTenantKilled(p.iKey()) ? s.push(p) : (c = c || \_.createPayload(n, r, u, h, o, i),

>> >> \_.appendPayload(c, p, t) ? null !== c.overflow && (e = [c.overflow].concat(e),

>> >> c.overflow = null,

>> >> V(c, d, gr(), o),

>> >> d = gr(),

>> >> c = null) : (V(c, d, gr(), o),

>> >> d = gr(),

>> >> e = [p].concat(e),

>> >> c = null)))

>> >> }

>> >> c && V(c, d, gr(), o),

>> >> e.length > 0 && (w = e.concat(w)),

>> >> $(s, 8004, i)

>> >> }

>> >> ), (function() {

>> >> return {

>> >> batches: z(a),

>> >> retryCount: n,

>> >> isTeardown: r,

>> >> isSynchronous: u,

>> >> sendReason: o,

>> >> useSendBeacon: F(i),

>> >> sendType: i

>> >> }

>> >> }

>> >> ), !u)

>> >> } catch (e) {

>> >> gt(s, 2, 48, "Unexpected Exception sending batch: " + et(e))

>> >> }

>> >> }

>> >> }

>> >> function H(e, t) {

>> >> var n = {

>> >> url: p,

>> >> hdrs: {},

>> >> useHdrs: !1

>> >> };

>> >> t ? (n.hdrs = pr(n.hdrs, O),

>> >> n.useHdrs = ye(n.hdrs).length > 0) : ee(O, (function(e, t) {

>> >> Fr[e] ? Br(n, Fr[e], t, !1) : (n.hdrs[e] = t,

>> >> n.useHdrs = !0)

>> >> }

>> >> )),

>> >> Br(n, "client-id", "NO\_AUTH", t),

>> >> Br(n, "client-version", "1DS-Web-JS-3.2.6", t);

>> >> var r = "";

>> >> fe(e.apiKeys, (function(e) {

>> >> r.length > 0 && (r += ","),

>> >> r += e

>> >> }

>> >> )),

>> >> Br(n, "apikey", r, t),

>> >> Br(n, "upload-time", \_e().toString(), t);

>> >> var i = function(e) {

>> >> for (var t = 0; t < e.batches.length; t++) {

>> >> var n = e.batches[t].Msfpc();

>> >> if (n)

>> >> return encodeURIComponent(n)

>> >> }

>> >> return ""

>> >> }(e);

>> >> if (cr(i) && (n.url += "&ext.intweb.msfpc=" + i),

>> >> b.shouldAddClockSkewHeaders() && Br(n, "time-delta-to-apply-millis", b.getClockSkewHeaderValue(), t),

>> >> c.getWParam) {

>> >> var o = c.getWParam();

>> >> o >= 0 && (n.url += "&w=" + o)

>> >> }

>> >> for (var a = 0; a < S.length; a++)

>> >> n.url += "&" + S[a].name + "=" + S[a].value;

>> >> return n

>> >> }

>> >> function U(e, t, n) {

>> >> e[t] = e[t] || {},

>> >> e[t][a.identifier] = n

>> >> }

>> >> function V(t, n, i, o) {

>> >> if (t && t.payloadBlob && t.payloadBlob.length > 0) {

>> >> var u = !!e.sendHook

>> >> , p = l[t.sendType];

>> >> !F(t.sendType) && t.isBeacon && 2 === t.sendReason && (p = l[2] || l[3] || p);

>> >> var m = j;

>> >> (t.isBeacon || 3 === p.\_transport) && (m = !1);

>> >> var v = H(t, m);

>> >> m = m || v.useHdrs;

>> >> var S = gr();

>> >> Fn(c, (function() {

>> >> return "HttpManager:\_doPayloadSend"

>> >> }

>> >> ), (function() {

>> >> for (var l = 0; l < t.batches.length; l++)

>> >> for (var O = t.batches[l].events(), w = 0; w < O.length; w++) {

>> >> var \_ = O[w];

>> >> if (I) {

>> >> var j = \_.timings = \_.timings || {};

>> >> U(j, "sendEventStart", S),

>> >> U(j, "serializationStart", n),

>> >> U(j, "serializationCompleted", i)

>> >> }

>> >> \_.sendAttempt > 0 ? \_.sendAttempt++ : \_.sendAttempt = 1

>> >> }

>> >> $(t.batches, 1e3 + (o || 0), t.sendType, !0);

>> >> var x = {

>> >> data: t.payloadBlob,

>> >> urlString: v.url,

>> >> headers: v.hdrs,

>> >> \_thePayload: t,

>> >> \_sendReason: o,

>> >> timeout: f

>> >> };

>> >> G(h) || (x.disableXhrSync = !!h),

>> >> m && (Mr(x.headers, "cache-control") || (x.headers["cache-control"] = "no-cache, no-store"),

>> >> Mr(x.headers, "content-type") || (x.headers["content-type"] = "application/x-json-stream"));

>> >> var k = null;

>> >> p && (k = function(n) {

>> >> b.firstRequestSent();

>> >> var i = function(n, i) {

>> >> !function(t, n, i, o) {

>> >> var s = 9e3

>> >> , l = null

>> >> , c = !1

>> >> , u = !1;

>> >> try {

>> >> var f = !0;

>> >> if (typeof t !== d.l) {

>> >> if (n) {

>> >> b.setClockSkew(n["time-delta-millis"]);

>> >> var h = n["kill-duration"] || n["kill-duration-seconds"];

>> >> fe(g.setKillSwitchTenants(n["kill-tokens"], h), (function(e) {

>> >> fe(i.batches, (function(t) {

>> >> if (t.iKey() === e) {

>> >> l = l || [];

>> >> var n = t.split(0);

>> >> i.numEvents -= n.count(),

>> >> l.push(n)

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> ))

>> >> }

>> >> if (200 == t || 204 == t)

>> >> return void (s = 200);

>> >> ((m = t) >= 300 && m < 500 && 408 != m && 429 != m || 501 == m || 505 == m || i.numEvents <= 0) && (f = !1),

>> >> s = 9e3 + t % 1e3

>> >> }

>> >> if (f) {

>> >> s = 100;

>> >> var p = i.retryCnt;

>> >> 0 === i.sendType && (p < r ? (c = !0,

>> >> W((function() {

>> >> 0 === i.sendType && y--,

>> >> q(i.batches, p + 1, i.isTeardown, E ? 2 : i.sendType, 5)

>> >> }

>> >> ), E, jr(p))) : (u = !0,

>> >> E && (s = 8001)))

>> >> }

>> >> } finally {

>> >> c || (b.setClockSkew(),

>> >> function(t, n, r, i) {

>> >> try {

>> >> i && a.\_backOffTransmission(),

>> >> 200 === n && (i || t.isSync || a.\_clearBackOff(),

>> >> function(e) {

>> >> if (I) {

>> >> var t = gr();

>> >> fe(e, (function(e) {

>> >> var n, r;

>> >> e && e.count() > 0 && (n = e.events(),

>> >> r = t,

>> >> I && fe(n, (function(e) {

>> >> U(e.timings = e.timings || {}, "sendEventCompleted", r)

>> >> }

>> >> )))

>> >> }

>> >> ))

>> >> }

>> >> }(t.batches)),

>> >> $(t.batches, n, t.sendType, !0)

>> >> } finally {

>> >> 0 === t.sendType && (y--,

>> >> 5 !== r && e.sendQueuedRequests(t.sendType, r))

>> >> }

>> >> }(i, s, o, u)),

>> >> $(l, 8004, i.sendType)

>> >> }

>> >> var m

>> >> }(n, i, t, o)

>> >> }

>> >> , l = t.isTeardown || t.isSync;

>> >> try {

>> >> p.sendPOST(n, i, l),

>> >> e.sendListener && e.sendListener(x, n, l, t.isBeacon)

>> >> } catch (e) {

>> >> mt(s, "Unexpected exception sending payload. Ex:" + et(e)),

>> >> P(i, 0, {})

>> >> }

>> >> }

>> >> ),

>> >> Fn(c, (function() {

>> >> return "HttpManager:\_doPayloadSend.sender"

>> >> }

>> >> ), (function() {

>> >> if (k)

>> >> if (0 === t.sendType && y++,

>> >> u && !t.isBeacon && 3 !== p.\_transport) {

>> >> var n = {

>> >> data: x.data,

>> >> urlString: x.urlString,

>> >> headers: pr({}, x.headers),

>> >> timeout: x.timeout,

>> >> disableXhrSync: x.disableXhrSync

>> >> }

>> >> , r = !1;

>> >> Fn(c, (function() {

>> >> return "HttpManager:\_doPayloadSend.sendHook"

>> >> }

>> >> ), (function() {

>> >> try {

>> >> e.sendHook(n, (function(e) {

>> >> r = !0,

>> >> C || e.\_thePayload || (e.\_thePayload = e.\_thePayload || x.\_thePayload,

>> >> e.\_sendReason = e.\_sendReason || x.\_sendReason),

>> >> k(e)

>> >> }

>> >> ), t.isSync || t.isTeardown)

>> >> } catch (e) {

>> >> r || k(x)

>> >> }

>> >> }

>> >> ))

>> >> } else

>> >> k(x)

>> >> }

>> >> ))

>> >> }

>> >> ), (function() {

>> >> return {

>> >> thePayload: t,

>> >> serializationStart: n,

>> >> serializationCompleted: i,

>> >> sendReason: o

>> >> }

>> >> }

>> >> ), t.isSync)

>> >> }

>> >> t.sizeExceed && t.sizeExceed.length > 0 && $(t.sizeExceed, 8003, t.sendType),

>> >> t.failedEvts && t.failedEvts.length > 0 && $(t.failedEvts, 8002, t.sendType)

>> >> }

>> >> function W(e, t, n) {

>> >> t ? e() : o.set(e, n)

>> >> }

>> >> function Z(t) {

>> >> var n = e.\_responseHandlers;

>> >> try {

>> >> for (var r = 0; r < n.length; r++)

>> >> try {

>> >> n[r](t)

>> >> } catch (e) {

>> >> gt(s, 1, 519, "Response handler failed: " + e)

>> >> }

>> >> if (t) {

>> >> var i = JSON.parse(t);

>> >> cr(i.webResult) && cr(i.webResult.msfpc) && u.set("MSFPC", i.webResult.msfpc, 31536e3)

>> >> }

>> >> } catch (e) {}

>> >> }

>> >> function $(e, t, n, r) {

>> >> if (e && e.length > 0 && i) {

>> >> var o = i[function(e) {

>> >> var t = Pr[e];

>> >> cr(t) || (t = "oth",

>> >> e >= 9e3 && e <= 9999 ? t = "rspFail" : e >= 8e3 && e <= 8999 ? t = "drop" : e >= 1e3 && e <= 1999 && (t = "send"));

>> >> return t

>> >> }(t)];

>> >> if (o) {

>> >> var a = 0 !== n;

>> >> Fn(c, (function() {

>> >> return "HttpManager:\_sendBatchesNotification"

>> >> }

>> >> ), (function() {

>> >> W((function() {

>> >> try {

>> >> o.call(i, e, t, a, n)

>> >> } catch (e) {

>> >> gt(s, 1, 74, "send request notification failed: " + e)

>> >> }

>> >> }

>> >> ), r || a, 0)

>> >> }

>> >> ), (function() {

>> >> return {

>> >> batches: z(e),

>> >> reason: t,

>> >> isSync: a,

>> >> sendSync: r,

>> >> sendType: n

>> >> }

>> >> }

>> >> ), !a)

>> >> }

>> >> }

>> >> }

>> >> e.initialize = function(e, t, n, r, i) {

>> >> var o;

>> >> i || (i = {}),

>> >> p = e + p,

>> >> j = !!G(i.avoidOptions) || !i.avoidOptions,

>> >> c = t,

>> >> u = t.getCookieMgr(),

>> >> I = !c.config.disableEventTimings;

>> >> var d = !!c.config.enableCompoundKey;

>> >> s = (a = n).diagLog();

>> >> var g = i.valueSanitizer

>> >> , m = i.stringifyObjects;

>> >> G(i.enableCompoundKey) || (d = !!i.enableCompoundKey),

>> >> f = i.xhrTimeout,

>> >> h = i.disableXhrSync,

>> >> v = !Je(),

>> >> \_ = new Lr(c,g,m,d);

>> >> var b = r

>> >> , y = i.alwaysUseXhrOverride ? r : null

>> >> , S = i.alwaysUseXhrOverride ? r : null;

>> >> if (!r) {

>> >> C = !1;

>> >> var O = Ke();

>> >> O && O.protocol && "file:" === O.protocol.toLowerCase() && (x = !1);

>> >> var w = [];

>> >> w = Je() ? [2, 1] : [1, 2, 3];

>> >> var E = i.transports;

>> >> E && (le(E) ? w = [E].concat(w) : oe(E) && (w = E.concat(w))),

>> >> r = k(w, !1),

>> >> b = k(w, !0),

>> >> r || mt(s, "No available transport to send events")

>> >> }

>> >> (o = {})[0] = r,

>> >> o[1] = b || k([1, 2, 3], !0),

>> >> o[2] = y || k([3, 2], !0) || b || k([1], !0),

>> >> o[3] = S || k([2, 3], !0) || b || k([1], !0),

>> >> l = o

>> >> }

>> >> ,

>> >> e.\_getDbgPlgTargets = function() {

>> >> return [l[0], g, \_, l]

>> >> }

>> >> ,

>> >> e.addQueryStringParameter = function(e, t) {

>> >> for (var n = 0; n < S.length; n++)

>> >> if (S[n].name === e)

>> >> return void (S[n].value = t);

>> >> S.push({

>> >> name: e,

>> >> value: t

>> >> })

>> >> }

>> >> ,

>> >> e.addHeader = function(e, t) {

>> >> O[e] = t

>> >> }

>> >> ,

>> >> e.canSendRequest = function() {

>> >> return D() && b.allowRequestSending()

>> >> }

>> >> ,

>> >> e.sendQueuedRequests = function(e, t) {

>> >> G(e) && (e = 0),

>> >> E && (e = R(e),

>> >> t = 2),

>> >> B(w, e, 0) && q(M(), 0, !1, e, t || 0)

>> >> }

>> >> ,

>> >> e.isCompletelyIdle = function() {

>> >> return !m && 0 === y && 0 === w.length

>> >> }

>> >> ,

>> >> e.setUnloading = function(e) {

>> >> E = e

>> >> }

>> >> ,

>> >> e.addBatch = function(e) {

>> >> if (e && e.count() > 0) {

>> >> if (g.isTenantKilled(e.iKey()))

>> >> return !1;

>> >> w.push(e)

>> >> }

>> >> return !0

>> >> }

>> >> ,

>> >> e.teardown = function() {

>> >> w.length > 0 && q(M(), 0, !0, 2, 2)

>> >> }

>> >> ,

>> >> e.pause = function() {

>> >> m = !0

>> >> }

>> >> ,

>> >> e.resume = function() {

>> >> m = !1,

>> >> e.sendQueuedRequests(0, 4)

>> >> }

>> >> ,

>> >> e.sendSynchronousBatch = function(e, t, n) {

>> >> e && e.count() > 0 && (K(t) && (t = 1),

>> >> E && (t = R(t),

>> >> n = 2),

>> >> q([e], 0, !1, t, n || 0))

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> return e.\_\_ieDyn = 1,

>> >> e

>> >> }();

>> >> function qr(e, t) {

>> >> for (var n = [], r = 2; r < arguments.length; r++)

>> >> n[r - 2] = arguments[r];

>> >> return setTimeout(e, t, n)

>> >> }

>> >> function Hr(e) {

>> >> clearTimeout(e)

>> >> }

>> >> function Ur(e, t) {

>> >> return {

>> >> set: e || qr,

>> >> clear: t || Hr

>> >> }

>> >> }

>> >> var Vr = function(e) {

>> >> function t() {

>> >> var n, r = e.call(this) || this;

>> >> r.identifier = "PostChannel",

>> >> r.priority = 1011,

>> >> r.version = "3.2.6";

>> >> var i, o, a, s, l, c, u, d = !1, f = [], h = null, p = !1, g = 0, m = 500, b = 0, v = 1e4, y = {}, C = "REAL\_TIME", S = null, O = null, w = 0, \_ = 0, I = {}, E = -1, j = !0, x = !1, T = 6, L = 2;

>> >> return k(t, r, (function(e, t) {

>> >> function r(e) {

>> >> "beforeunload" !== (e || Ve().event).type && (x = !0,

>> >> o.setUnloading(x)),

>> >> B(2, 2)

>> >> }

>> >> function k(e) {

>> >> x = !1,

>> >> o.setUnloading(x)

>> >> }

>> >> function A(e, t) {

>> >> if (e.sendAttempt || (e.sendAttempt = 0),

>> >> e.latency || (e.latency = 1),

>> >> e.ext && e.ext.trace && delete e.ext.trace,

>> >> e.ext && e.ext.user && e.ext.user.id && delete e.ext.user.id,

>> >> j && (e.ext = Ne(e.ext),

>> >> e.baseData && (e.baseData = Ne(e.baseData)),

>> >> e.data && (e.data = Ne(e.data))),

>> >> e.sync)

>> >> if (w || p)

>> >> e.latency = 3,

>> >> e.sync = !1;

>> >> else if (o)

>> >> return j && (e = Ne(e)),

>> >> void o.sendSynchronousBatch(\_r.create(e.iKey, [e]), !0 === e.sync ? 1 : e.sync, 3);

>> >> var n = e.latency

>> >> , r = b

>> >> , i = v;

>> >> 4 === n && (r = g,

>> >> i = m);

>> >> var a = !1;

>> >> if (r < i)

>> >> a = !H(e, t);

>> >> else {

>> >> var s = 1

>> >> , l = 20;

>> >> 4 === n && (s = 4,

>> >> l = 1),

>> >> a = !0,

>> >> function(e, t, n, r) {

>> >> for (; n <= t; ) {

>> >> var i = z(e, t, !0);

>> >> if (i && i.count() > 0) {

>> >> var o = i.split(0, r)

>> >> , a = o.count();

>> >> if (a > 0)

>> >> return 4 === n ? g -= a : b -= a,

>> >> $("eventsDiscarded", [o], Sr.QueueFull),

>> >> !0

>> >> }

>> >> n++

>> >> }

>> >> return U(),

>> >> !1

>> >> }(e.iKey, e.latency, s, l) && (a = !H(e, t))

>> >> }

>> >> a && K("eventsDiscarded", [e], Sr.QueueFull)

>> >> }

>> >> function P(e, t, n) {

>> >> var r = V(e, t, n);

>> >> return o.sendQueuedRequests(t, n),

>> >> r

>> >> }

>> >> function N() {

>> >> return b > 0

>> >> }

>> >> function F() {

>> >> if (E >= 0 && V(E, 0, l) && o.sendQueuedRequests(0, l),

>> >> g > 0 && !O && !p) {

>> >> var e = y[C][2];

>> >> e >= 0 && (O = D((function() {

>> >> O = null,

>> >> P(4, 0, 1),

>> >> F()

>> >> }

>> >> ), e))

>> >> }

>> >> var t = y[C][1];

>> >> !S && !h && t >= 0 && !p && (N() ? S = D((function() {

>> >> S = null,

>> >> P(0 === \_ ? 3 : 1, 0, 1),

>> >> \_++,

>> >> \_ %= 2,

>> >> F()

>> >> }

>> >> ), t) : \_ = 0)

>> >> }

>> >> function R() {

>> >> n = null,

>> >> d = !1,

>> >> f = [],

>> >> h = null,

>> >> p = !1,

>> >> g = 0,

>> >> m = 500,

>> >> b = 0,

>> >> v = 1e4,

>> >> y = {},

>> >> C = "REAL\_TIME",

>> >> S = null,

>> >> O = null,

>> >> w = 0,

>> >> \_ = 0,

>> >> i = null,

>> >> I = {},

>> >> a = void 0,

>> >> s = 0,

>> >> E = -1,

>> >> l = null,

>> >> j = !0,

>> >> x = !1,

>> >> T = 6,

>> >> L = 2,

>> >> c = null,

>> >> u = Ur(),

>> >> o = new zr(500,2,1,{

>> >> requeue: Z,

>> >> send: Q,

>> >> sent: X,

>> >> drop: J,

>> >> rspFail: Y,

>> >> oth: te

>> >> },u),

>> >> W(),

>> >> I[4] = {

>> >> batches: [],

>> >> iKeyMap: {}

>> >> },

>> >> I[3] = {

>> >> batches: [],

>> >> iKeyMap: {}

>> >> },

>> >> I[2] = {

>> >> batches: [],

>> >> iKeyMap: {}

>> >> },

>> >> I[1] = {

>> >> batches: [],

>> >> iKeyMap: {}

>> >> },

>> >> ne()

>> >> }

>> >> function D(e, t) {

>> >> 0 === t && w && (t = 1);

>> >> var n = 1e3;

>> >> return w && (n = jr(w - 1)),

>> >> u.set(e, t \* n)

>> >> }

>> >> function M() {

>> >> return null !== S && (u.clear(S),

>> >> S = null,

>> >> \_ = 0,

>> >> !0)

>> >> }

>> >> function B(e, t) {

>> >> M(),

>> >> h && (u.clear(h),

>> >> h = null),

>> >> p || P(1, e, t)

>> >> }

>> >> function z(e, t, n) {

>> >> var r = I[t];

>> >> r || (r = I[t = 1]);

>> >> var i = r.iKeyMap[e];

>> >> return !i && n && (i = \_r.create(e),

>> >> r.batches.push(i),

>> >> r.iKeyMap[e] = i),

>> >> i

>> >> }

>> >> function q(t, n) {

>> >> o.canSendRequest() && !w && (a > 0 && b > a && (n = !0),

>> >> n && null == h && e.flush(t, null, 20))

>> >> }

>> >> function H(e, t) {

>> >> j && (e = Ne(e));

>> >> var n = e.latency

>> >> , r = z(e.iKey, n, !0);

>> >> return !!r.addEvent(e) && (4 !== n ? (b++,

>> >> t && 0 === e.sendAttempt && q(!e.sync, s > 0 && r.count() >= s)) : g++,

>> >> !0)

>> >> }

>> >> function U() {

>> >> for (var e = 0, t = 0, n = function(n) {

>> >> var r = I[n];

>> >> r && r.batches && fe(r.batches, (function(r) {

>> >> 4 === n ? e += r.count() : t += r.count()

>> >> }

>> >> ))

>> >> }, r = 1; r <= 4; r++)

>> >> n(r);

>> >> b = t,

>> >> g = e

>> >> }

>> >> function V(t, n, r) {

>> >> var i = !1

>> >> , a = 0 === n;

>> >> return !a || o.canSendRequest() ? Fn(e.core, (function() {

>> >> return "PostChannel.\_queueBatches"

>> >> }

>> >> ), (function() {

>> >> for (var e = [], n = 4; n >= t; ) {

>> >> var r = I[n];

>> >> r && r.batches && r.batches.length > 0 && (fe(r.batches, (function(t) {

>> >> o.addBatch(t) ? i = i || t && t.count() > 0 : e = e.concat(t.events()),

>> >> 4 === n ? g -= t.count() : b -= t.count()

>> >> }

>> >> )),

>> >> r.batches = [],

>> >> r.iKeyMap = {}),

>> >> n--

>> >> }

>> >> e.length > 0 && K("eventsDiscarded", e, Sr.KillSwitch),

>> >> i && E >= t && (E = -1,

>> >> l = 0)

>> >> }

>> >> ), (function() {

>> >> return {

>> >> latency: t,

>> >> sendType: n,

>> >> sendReason: r

>> >> }

>> >> }

>> >> ), !a) : (E = E >= 0 ? Math.min(E, t) : t,

>> >> l = Math.max(l, r)),

>> >> i

>> >> }

>> >> function W() {

>> >> (y = {}).REAL\_TIME = [2, 1, 0],

>> >> y.NEAR\_REAL\_TIME = [6, 3, 0],

>> >> y.BEST\_EFFORT = [18, 9, 0]

>> >> }

>> >> function Z(t, n) {

>> >> var r = []

>> >> , i = T;

>> >> x && (i = L),

>> >> fe(t, (function(t) {

>> >> t && t.count() > 0 && fe(t.events(), (function(t) {

>> >> t && (t.sync && (t.latency = 4,

>> >> t.sync = !1),

>> >> t.sendAttempt < i ? (vr(t, e.identifier),

>> >> A(t, !1)) : r.push(t))

>> >> }

>> >> ))

>> >> }

>> >> )),

>> >> r.length > 0 && K("eventsDiscarded", r, Sr.NonRetryableStatus),

>> >> x && B(2, 2)

>> >> }

>> >> function G(t, n) {

>> >> var r = e.\_notificationManager || {}

>> >> , i = r[t];

>> >> if (i)

>> >> try {

>> >> i.apply(r, n)

>> >> } catch (n) {

>> >> gt(e.diagLog(), 1, 74, t + " notification failed: " + n)

>> >> }

>> >> }

>> >> function K(e, t) {

>> >> for (var n = [], r = 2; r < arguments.length; r++)

>> >> n[r - 2] = arguments[r];

>> >> t && t.length > 0 && G(e, [t].concat(n))

>> >> }

>> >> function $(e, t) {

>> >> for (var n = [], r = 2; r < arguments.length; r++)

>> >> n[r - 2] = arguments[r];

>> >> t && t.length > 0 && fe(t, (function(t) {

>> >> t && t.count() > 0 && G(e, [t.events()].concat(n))

>> >> }

>> >> ))

>> >> }

>> >> function Q(e, t, n) {

>> >> e && e.length > 0 && G("eventsSendRequest", [t >= 1e3 && t <= 1999 ? t - 1e3 : 0, !0 !== n])

>> >> }

>> >> function X(e, t) {

>> >> $("eventsSent", e, t),

>> >> F()

>> >> }

>> >> function J(e, t) {

>> >> $("eventsDiscarded", e, t >= 8e3 && t <= 8999 ? t - 8e3 : Sr.Unknown)

>> >> }

>> >> function Y(e) {

>> >> $("eventsDiscarded", e, Sr.NonRetryableStatus),

>> >> F()

>> >> }

>> >> function te(e, t) {

>> >> $("eventsDiscarded", e, Sr.Unknown),

>> >> F()

>> >> }

>> >> function ne() {

>> >> s = n && n.disableAutoBatchFlushLimit ? 0 : Math.max(1500, v / 6)

>> >> }

>> >> R(),

>> >> e.\_getDbgPlgTargets = function() {

>> >> return [o]

>> >> }

>> >> ,

>> >> e.initialize = function(s, l, d) {

>> >> Fn(l, (function() {

>> >> return "PostChannel:initialize"

>> >> }

>> >> ), (function() {

>> >> var f = l;

>> >> t.initialize(s, l, d);

>> >> try {

>> >> l.addUnloadCb;

>> >> c = cn(Kt(e.identifier), l.evtNamespace && l.evtNamespace());

>> >> var h = e.\_getTelCtx();

>> >> s.extensionConfig[e.identifier] = s.extensionConfig[e.identifier] || {},

>> >> n = h.getExtCfg(e.identifier),

>> >> u = Ur(n.setTimeoutOverride, n.clearTimeoutOverride),

>> >> j = !n.disableOptimizeObj && !!He("chrome"),

>> >> function(e) {

>> >> var t = e.getWParam;

>> >> e.getWParam = function() {

>> >> var e = 0;

>> >> return n.ignoreMc1Ms0CookieProcessing && (e |= 2),

>> >> e | t()

>> >> }

>> >> }(f),

>> >> n.eventsLimitInMem > 0 && (v = n.eventsLimitInMem),

>> >> n.immediateEventLimit > 0 && (m = n.immediateEventLimit),

>> >> n.autoFlushEventsLimit > 0 && (a = n.autoFlushEventsLimit),

>> >> le(n.maxEventRetryAttempts) && (T = n.maxEventRetryAttempts),

>> >> le(n.maxUnloadEventRetryAttempts) && (L = n.maxUnloadEventRetryAttempts),

>> >> ne(),

>> >> n.httpXHROverride && n.httpXHROverride.sendPOST && (i = n.httpXHROverride),

>> >> cr(s.anonCookieName) && o.addQueryStringParameter("anoncknm", s.anonCookieName),

>> >> o.sendHook = n.payloadPreprocessor,

>> >> o.sendListener = n.payloadListener;

>> >> var p = n.overrideEndpointUrl ? n.overrideEndpointUrl : s.endpointUrl;

>> >> e.\_notificationManager = s.extensionConfig.NotificationManager,

>> >> o.initialize(p, e.core, e, i, n);

>> >> var g = s.disablePageUnloadEvents || [];

>> >> gn(r, g, c),

>> >> function e(t, n, r) {

>> >> var i = cn(Qt, r)

>> >> , o = hn(["pagehide"], t, n, i);

>> >> return n && -1 !== he(n, "visibilitychange") || (o = hn(["visibilitychange"], (function(e) {

>> >> var n = We();

>> >> t && n && "hidden" === n.visibilityState && t(e)

>> >> }

>> >> ), n, i) || o),

>> >> !o && n && (o = e(t, null, r)),

>> >> o

>> >> }(r, g, c),

>> >> function e(t, n, r) {

>> >> var i = cn(Xt, r)

>> >> , o = hn(["pageshow"], t, n, i);

>> >> return !(o = hn(["visibilitychange"], (function(e) {

>> >> var n = We();

>> >> t && n && "visible" === n.visibilityState && t(e)

>> >> }

>> >> ), n, i) || o) && n && (o = e(t, null, r)),

>> >> o

>> >> }(k, s.disablePageShowEvents, c)

>> >> } catch (t) {

>> >> throw e.setInitialized(!1),

>> >> t

>> >> }

>> >> }

>> >> ), (function() {

>> >> return {

>> >> coreConfig: s,

>> >> core: l,

>> >> extensions: d

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> ,

>> >> e.processTelemetry = function(t, r) {

>> >> vr(t, e.identifier);

>> >> var i = (r = e.\_getTelCtx(r)).getExtCfg(e.identifier)

>> >> , o = !!n.disableTelemetry;

>> >> i && (o = o || !!i.disableTelemetry);

>> >> var a = t;

>> >> o || d || (n.overrideInstrumentationKey && (a.iKey = n.overrideInstrumentationKey),

>> >> i && i.overrideInstrumentationKey && (a.iKey = i.overrideInstrumentationKey),

>> >> A(a, !0),

>> >> x ? B(2, 2) : F()),

>> >> e.processNext(a, r)

>> >> }

>> >> ,

>> >> e.\_doTeardown = function(e, t) {

>> >> B(2, 2),

>> >> d = !0,

>> >> o.teardown(),

>> >> pn(["beforeunload", "unload", "pagehide"], null, c),

>> >> function(e, t) {

>> >> var n = cn(Qt, t);

>> >> pn(["pagehide"], e, n),

>> >> pn(["visibilitychange"], null, n)

>> >> }(null, c),

>> >> function(e, t) {

>> >> var n = cn(Xt, t);

>> >> pn(["pageshow"], e, n),

>> >> pn(["visibilitychange"], null, n)

>> >> }(null, c),

>> >> R()

>> >> }

>> >> ,

>> >> e.setEventQueueLimits = function(e, t) {

>> >> v = e > 0 ? e : 1e4,

>> >> a = t > 0 ? t : 0,

>> >> ne();

>> >> var n = b > e;

>> >> if (!n && s > 0)

>> >> for (var r = 1; !n && r <= 3; r++) {

>> >> var i = I[r];

>> >> i && i.batches && fe(i.batches, (function(e) {

>> >> e && e.count() >= s && (n = !0)

>> >> }

>> >> ))

>> >> }

>> >> q(!0, n)

>> >> }

>> >> ,

>> >> e.pause = function() {

>> >> M(),

>> >> p = !0,

>> >> o.pause()

>> >> }

>> >> ,

>> >> e.resume = function() {

>> >> p = !1,

>> >> o.resume(),

>> >> F()

>> >> }

>> >> ,

>> >> e.addResponseHandler = function(e) {

>> >> o.\_responseHandlers.push(e)

>> >> }

>> >> ,

>> >> e.\_loadTransmitProfiles = function(e) {

>> >> M(),

>> >> W(),

>> >> C = "REAL\_TIME",

>> >> F(),

>> >> ee(e, (function(e, t) {

>> >> var n = t.length;

>> >> if (n >= 2) {

>> >> var r = n > 2 ? t[2] : 0;

>> >> if (t.splice(0, n - 2),

>> >> t[1] < 0 && (t[0] = -1),

>> >> t[1] > 0 && t[0] > 0) {

>> >> var i = t[0] / t[1];

>> >> t[0] = Math.ceil(i) \* t[1]

>> >> }

>> >> r >= 0 && t[1] >= 0 && r > t[1] && (r = t[1]),

>> >> t.push(r),

>> >> y[e] = t

>> >> }

>> >> }

>> >> ))

>> >> }

>> >> ,

>> >> e.flush = function(e, t, n) {

>> >> if (void 0 === e && (e = !0),

>> >> !p)

>> >> if (n = n || 1,

>> >> e)

>> >> null == h ? (M(),

>> >> V(1, 0, n),

>> >> h = D((function() {

>> >> h = null,

>> >> function e(t, n) {

>> >> P(1, 0, n),

>> >> U(),

>> >> function e(t) {

>> >> o.isCompletelyIdle() ? t() : h = D((function() {

>> >> h = null,

>> >> e(t)

>> >> }

>> >> ), .25)

>> >> }((function() {

>> >> t && t(),

>> >> f.length > 0 ? h = D((function() {

>> >> h = null,

>> >> e(f.shift(), n)

>> >> }

>> >> ), 0) : (h = null,

>> >> F())

>> >> }

>> >> ))

>> >> }(t, n)

>> >> }

>> >> ), 0)) : f.push(t);

>> >> else {

>> >> var r = M();

>> >> P(1, 1, n),

>> >> null != t && t(),

>> >> r && F()

>> >> }

>> >> }

>> >> ,

>> >> e.setMsaAuthTicket = function(e) {

>> >> o.addHeader("AuthMsaDeviceTicket", e)

>> >> }

>> >> ,

>> >> e.hasEvents = N,

>> >> e.\_setTransmitProfile = function(e) {

>> >> C !== e && void 0 !== y[e] && (M(),

>> >> C = e,

>> >> F())

>> >> }

>> >> ,

>> >> e.\_backOffTransmission = function() {

>> >> w < 4 && (w++,

>> >> M(),

>> >> F())

>> >> }

>> >> ,

>> >> e.\_clearBackOff = function() {

>> >> w && (w = 0,

>> >> M(),

>> >> F())

>> >> }

>> >> ,

>> >> Ce(e, "\_setTimeoutOverride", (function() {

>> >> return u.set

>> >> }

>> >> ), (function(e) {

>> >> u = Ur(e, u.clear)

>> >> }

>> >> )),

>> >> Ce(e, "\_clearTimeoutOverride", (function() {

>> >> return u.clear

>> >> }

>> >> ), (function(e) {

>> >> u = Ur(u.set, e)

>> >> }

>> >> ))

>> >> }

>> >> )),

>> >> r

>> >> }

>> >> return Object(\_n.b)(t, e),

>> >> t.\_\_ieDyn = 1,

>> >> t

>> >> }(Jn)

>> >> , Wr = function() {

>> >> function e(e, t, n) {

>> >> this.start = Date.now(),

>> >> this.name = e,

>> >> this.isAsync = !0 === n,

>> >> this.payload = t

>> >> }

>> >> return e.prototype.isChildEvt = function() {

>> >> return !1

>> >> }

>> >> ,

>> >> e.prototype.complete = function() {

>> >> this.time = Date.now() - this.start,

>> >> this.exTime = this.time

>> >> }

>> >> ,

>> >> e

>> >> }()

>> >> , Zr = function() {

>> >> function e(e) {

>> >> this.\_callbacks = e

>> >> }

>> >> return e.prototype.create = function(e, t, n) {

>> >> return "HttpManager:\_sendBatches" === e || "HttpManager:\_sendBatchesNotification" === e ? new Wr(e,t,n) : null

>> >> }

>> >> ,

>> >> e.prototype.fire = function(e) {

>> >> if (e && e.complete(),

>> >> this.\_callbacks)

>> >> switch (e.name) {

>> >> case "HttpManager:\_sendBatches":

>> >> this.handleSendBatches(e);

>> >> break;

>> >> case "HttpManager:\_sendBatchesNotification":

>> >> this.handleSendBatchesNotification(e)

>> >> }

>> >> }

>> >> ,

>> >> e.prototype.setCtx = function(e, t) {}

>> >> ,

>> >> e.prototype.getCtx = function(e) {}

>> >> ,

>> >> e.prototype.handleSendBatches = function(e) {

>> >> this.\_callbacks.requestProcessingStats && this.\_callbacks.requestProcessingStats(e.time || 0, 0)

>> >> }

>> >> ,

>> >> e.prototype.handleSendBatchesNotification = function(e) {

>> >> if (this.\_callbacks.requestProcessingStats && e.payload) {

>> >> var t = e.payload();

>> >> if (t.batches && t.reason && t.reason >= 1e3 && t.reason <= 1999) {

>> >> var n = 0;

>> >> for (var r in t.batches)

>> >> n += t.batches[r].evts.length;

>> >> this.\_callbacks.requestProcessingStats(0, n)

>> >> }

>> >> }

>> >> }

>> >> ,

>> >> e

>> >> }();

>> >> function Gr(e, t, n, i) {

>> >> var o = {

>> >> instrumentationKey: t,

>> >> endpointUrl: n,

>> >> channelConfiguration: {

>> >> eventsLimitInMem: e.eventsLimitInMem,

>> >> httpXHROverride: e.httpXHROverride,

>> >> setTimeoutOverride: e.setTimeoutOverride,

>> >> clearTimeoutOverride: e.clearTimeoutOverride,

>> >> ignoreMc1Ms0CookieProcessing: !0,

>> >> disableOptimizeObj: !0

>> >> },

>> >> disableCookiesUsage: !0,

>> >> extensionConfig: Object(r.a)({}, e.extensionConfig)

>> >> };

>> >> e.stats && e.stats.networkStats && o.channelConfiguration && (o.channelConfiguration.payloadListener = function(t, n) {

>> >> var r, i = n || t;

>> >> i.data && (null === (r = e.stats) || void 0 === r || r.networkStats(i.data.length))

>> >> }

>> >> );

>> >> var a = new $r;

>> >> return a.initialize(o, i),

>> >> a.setUploadFrequency(e.uploadFrequency),

>> >> e.notificationListener && a.addNotificationListener(e.notificationListener),

>> >> e.stats && a.setPerfMgr(new Zr(e.stats)),

>> >> a

>> >> }

>> >> var Kr = function(e, t) {

>> >> t && t.addNotificationListener({

>> >> eventsSent: function(t) {

>> >> Object(i.b)(2, 2, (function() {

>> >> return "Successfully sent ".concat(t.length, " event(s)")

>> >> }

>> >> )),

>> >> Object(i.b)(3, 2, (function() {

>> >> return "Sent event(s) details : ".concat(JSON.stringify(t, null, 2))

>> >> }

>> >> )),

>> >> e.eventsSent += t.length

>> >> },

>> >> eventsDiscarded: function(t, n) {

>> >> Object(i.b)(0, 2, (function() {

>> >> return "Discarded ".concat(t.length, " event(s) because ").concat(n)

>> >> }

>> >> )),

>> >> Object(i.b)(3, 2, (function() {

>> >> return "Discarded event(s) details : ".concat(JSON.stringify(t, null, 2))

>> >> }

>> >> )),

>> >> e.eventsDiscarded += t.length

>> >> }

>> >> })

>> >> }

>> >> , $r = function(e) {

>> >> function t() {

>> >> return null !== e && e.apply(this, arguments) || this

>> >> }

>> >> return Object(r.d)(t, e),

>> >> t.prototype.initialize = function(t, n) {

>> >> this.\_postChannel = new Vr;

>> >> var i = [];

>> >> n && (i = i.concat(n)),

>> >> t.channels = [[this.\_postChannel]],

>> >> t.extensionConfig = t.extensionConfig || [],

>> >> t.extensionConfig[this.\_postChannel.identifier] = Object(r.a)(Object(r.a)({}, t.channelConfiguration), t.extensionConfig[this.\_postChannel.identifier]);

>> >> try {

>> >> e.prototype.initialize.call(this, t, i)

>> >> } catch (e) {

>> >> this.logger.warnToConsole("Failed to initialize SDK." + e)

>> >> }

>> >> }

>> >> ,

>> >> t.prototype.setUploadFrequency = function(e) {

>> >> if (this.\_postChannel && e) {

>> >> var t = e / 1e3

>> >> , n = t / 2

>> >> , r = {};

>> >> r.OTelCustomTransmissionProfile = [t, n],

>> >> this.\_postChannel.\_loadTransmitProfiles(r),

>> >> this.\_postChannel.\_setTransmitProfile("OTelCustomTransmissionProfile")

>> >> }

>> >> }

>> >> ,

>> >> t.prototype.flush = function(e) {

>> >> this.\_postChannel && this.\_postChannel.flush(e)

>> >> }

>> >> ,

>> >> t.prototype.shutdown = function() {

>> >> this.\_postChannel && this.\_postChannel.teardown()

>> >> }

>> >> ,

>> >> t

>> >> }(Cr)

>> >> , Qr = function(e) {

>> >> function t(t, n) {

>> >> var r, o, s = e.call(this, t, n) || this;

>> >> s.sendTelemetryEvent = function(e) {

>> >> return a((function() {

>> >> var t = s.getOneDSTelemetryEvent(e);

>> >> t && r && r.track(t)

>> >> }

>> >> ), void 0)

>> >> }

>> >> ,

>> >> s.sendCustomerContent = function(e) {

>> >> return a((function() {

>> >> var t = s.getOneDSCustomerContent(e);

>> >> t && o && o.track(t)

>> >> }

>> >> ), void 0)

>> >> }

>> >> ,

>> >> s.sendNonStandardEvent = function(e, t) {

>> >> var n = !1;

>> >> u.forEach((function(r) {

>> >> if (r.canHandle(t))

>> >> return r.processEvent(e),

>> >> void (n = !0)

>> >> }

>> >> )),

>> >> n || Object(i.b)(0, 1, (function() {

>> >> return "Missing Handler for " + t + "to process" + e.eventName

>> >> }

>> >> ))

>> >> }

>> >> ,

>> >> s.flush = function(e) {

>> >> null == r || r.flush(e),

>> >> null == o || o.flush(e),

>> >> u.forEach((function(t) {

>> >> t.flush(e)

>> >> }

>> >> ))

>> >> }

>> >> ,

>> >> s.shutdown = function() {

>> >> try {

>> >> null == r || r.shutdown(),

>> >> null == o || o.shutdown(),

>> >> u.forEach((function(e) {

>> >> e.shutdown()

>> >> }

>> >> ))

>> >> } catch (e) {

>> >> Object(i.b)(0, 2, (function() {

>> >> return "An error occurred on shutdown"

>> >> }

>> >> ))

>> >> }

>> >> }

>> >> ;

>> >> var c = n.plugins || []

>> >> , u = n.specialEventHandlers || [];

>> >> if (u.forEach((function(e) {

>> >> e.initialize(s, n)

>> >> }

>> >> )),

>> >> !n.endpointUrl)

>> >> throw new Error("Missing Endpoint Url");

>> >> return r = Gr(n, "f998cc5ba4d448d6a1e8e913ff18be94-dd122e0a-fcf8-4dc5-9dbb-6afac5325183-7405", n.endpointUrl, c),

>> >> n.enableCustomerContent && n.endpointUrl === l.a.PUBLIC && (o = Gr(n, "b22a201c3f1d41d28ccc399ba6cc9ca2-1972c77f-1f79-4283-a0f9-b4ddc4646f55-7121", l.a.CUSTOMER\_CONTENT, c)),

>> >> n.disableStatsTracking || (Kr(s, r),

>> >> Kr(s, o)),

>> >> s

>> >> }

>> >> return Object(r.d)(t, e),

>> >> t

>> >> }(Ln)

>> >> }

>> >> , function(e, t, n) {

>> >> "use strict";

>> >> n.d(t, "a", (function() {

>> >> return h

>> >> }

>> >> )),

>> >> n.d(t, "b", (function() {

>> >> return g

>> >> }

>> >> ));

>> >> function r(e, t) {

>> >> return e.toLowerCase().localeCompare(t.toLowerCase())

>> >> }

>> >> function i(e) {

>> >> if (!e)

>> >> return [];

>> >> let t = "";

>> >> try {

>> >> (function(e) {

>> >> const t = atob(e)

>> >> , n = Uint8Array.from(t, e=>e.charCodeAt(0))

>> >> , r = new Uint16Array(n.length / 2);

>> >> if (65279 != (n[1] << 8 | n[0]))

>> >> throw new Error("Unexpected string encoding");

>> >> for (let e = 0; e < n.length; e += 2) {

>> >> const t = n[e + 1]

>> >> , i = n[e]

>> >> , o = t << 8 | i;

>> >> r[e / 2] = o

>> >> }

>> >> return r.slice(1)

>> >> }

>> >> )(e).forEach(e=>{

>> >> t += String.fromCharCode(e)

>> >> }

>> >> )

>> >> } catch (n) {

>> >> t = function(e) {

>> >> try {

>> >> if (!/^[a-z0-9+/]+={0,2}$/i.test(e) || e.length % 4 != 0)

>> >> throw Error("Not base64 string");

>> >> const t = "ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz0123456789+/=";

>> >> let n, r, i, o, a, s, l, c;

>> >> const u = [];

>> >> for (let d = 0; d < e.length; d += 4)

>> >> o = t.indexOf(e.charAt(d)),

>> >> a = t.indexOf(e.charAt(d + 1)),

>> >> s = t.indexOf(e.charAt(d + 2)),

>> >> l = t.indexOf(e.charAt(d + 3)),

>> >> c = o << 18 | a << 12 | s << 6 | l,

>> >> n = c >>> 16 & 255,

>> >> r = c >>> 8 & 255,

>> >> i = 255 & c,

>> >> u[d / 4] = String.fromCharCode(n, r, i),

>> >> 64 === l && (u[d / 4] = String.fromCharCode(n, r)),

>> >> 64 === s && (u[d / 4] = String.fromCharCode(n));

>> >> return u.join("")

>> >> } catch (e) {

>> >> throw new Error("failed to decode unicode, reason: " + e)

>> >> }

>> >> }(e)

>> >> }

>> >> return t.split("\r\n").filter(e=>e)

>> >> }

>> >> function o(e) {

>> >> return function(e) {

>> >> let t = "";

>> >> e.forEach(e=>{

>> >> t += String.fromCharCode(e)

>> >> }

>> >> );

>> >> return btoa(t)

>> >> }(function(e) {

>> >> const t = new Uint16Array(e.length + 1)

>> >> , n = new Uint8Array(2 \* t.length);

>> >> t[0] = 65279;

>> >> for (let n = 0; n < e.length; n++)

>> >> t[n + 1] = e.charCodeAt(n);

>> >> for (let e = 0; e < n.length; e += 2) {

>> >> const r = t[e / 2]

>> >> , i = r >> 8

>> >> , o = 255 & r;

>> >> n[e] = o,

>> >> n[e + 1] = i

>> >> }

>> >> return n

>> >> }(e.join("\r\n") + "\r\n"))

>> >> }

>> >> var a = n(237)

>> >> , s = n(314);

>> >> let l = void 0;

>> >> async function c(e) {

>> >> if (e) {

>> >> if ((await e.saveWordListToRoamingService(Object(s.a)())).success)

>> >> return !0

>> >> }

>> >> return !1

>> >> }

>> >> function u(e) {

>> >> clearInterval(l),

>> >> l = window.setInterval(async()=>{

>> >> e && await c(e)

>> >> }

>> >> , 36e5)

>> >> }

>> >> let d = void 0;

>> >> async function f() {

>> >> return !(!d || !await c(d)) && (e = d,

>> >> clearInterval(l),

>> >> u(e),

>> >> !0);

>> >> var e

>> >> }

>> >> var h, p = n(238);

>> >> !function(e) {

>> >> e[e.NOT\_LOADED = 0] = "NOT\_LOADED",

>> >> e[e.LOADING = 1] = "LOADING",

>> >> e[e.LOADED = 2] = "LOADED",

>> >> e[e.LOAD\_ERROR = 3] = "LOAD\_ERROR"

>> >> }(h || (h = {}));

>> >> class g {

>> >> constructor(e, t, n, r, i, o, a, s) {

>> >> this.authTokenCallback = e,

>> >> this.environment = t,

>> >> this.hostApplication = n,

>> >> this.hostVersion = r,

>> >> this.hostPlatform = i,

>> >> this.hostCulture = o,

>> >> this.logger = a,

>> >> this.roamingClient = s,

>> >> this.wordSet = new Set,

>> >> this.lowerCaseWordSet = new Set,

>> >> this.loadState = h.NOT\_LOADED

>> >> }

>> >> async loadWordListFromRoamingService(e) {

>> >> let t;

>> >> this.loadState = h.LOADING;

>> >> try {

>> >> t = (await Object(a.a)(this.authTokenCallback, this.environment, this.hostApplication, this.hostVersion, this.hostPlatform, this.hostCulture, e || Object(s.a)(), [1065], this.logger, this.roamingClient)).get(1065)

>> >> } catch (e) {

>> >> return this.loadState = h.LOAD\_ERROR,

>> >> {

>> >> success: !1,

>> >> errorMessage: e.message

>> >> }

>> >> }

>> >> return this.setDictionaryValue(t)

>> >> }

>> >> setDictionaryValue(e) {

>> >> if (!(e && e.length > 0))

>> >> return this.loadState = h.LOADED,

>> >> this.wordSet = new Set,

>> >> this.lowerCaseWordSet = new Set,

>> >> {

>> >> success: !0

>> >> };

>> >> try {

>> >> const t = i(e);

>> >> return this.wordSet = new Set(t),

>> >> this.lowerCaseWordSet = new Set(t.map(e=>e.toLocaleLowerCase())),

>> >> this.loadState = h.LOADED,

>> >> {

>> >> success: !0

>> >> }

>> >> } catch (e) {

>> >> return this.loadState = h.LOAD\_ERROR,

>> >> {

>> >> success: !1,

>> >> errorMessage: e.message

>> >> }

>> >> }

>> >> }

>> >> async saveWordListToRoamingService(e) {

>> >> if (this.loadState !== h.LOADED)

>> >> return {

>> >> success: !1,

>> >> errorMessage: "No dictionary previously loaded"

>> >> };

>> >> const t = Array.from(this.wordSet).sort(r);

>> >> let n = "";

>> >> try {

>> >> n = o(t)

>> >> } catch (e) {

>> >> return {

>> >> success: !1,

>> >> errorMessage: e.message

>> >> }

>> >> }

>> >> if (n)

>> >> try {

>> >> return await Object(p.b)(this.authTokenCallback, this.environment, n, this.hostApplication, this.hostVersion, this.hostPlatform, this.hostCulture, e || Object(s.a)(), 1065, this.logger, this.roamingClient),

>> >> {

>> >> success: !0

>> >> }

>> >> } catch (e) {

>> >> return {

>> >> success: !1,

>> >> errorMessage: e.message

>> >> }

>> >> }

>> >> return {

>> >> success: !1,

>> >> errorMessage: "Nothing to save"

>> >> }

>> >> }

>> >> testWord(e, t) {

>> >> return t ? this.wordSet.has(e) : this.lowerCaseWordSet.has(e.toLocaleLowerCase())

>> >> }

>> >> setWordSet(e) {

>> >> return this.wordSet = new Set(e),

>> >> this.lowerCaseWordSet = new Set(Array.from(e).map(e=>e.toLocaleLowerCase())),

>> >> {

>> >> success: !0

>> >> }

>> >> }

>> >> getWordList() {

>> >> return Array.from(this.wordSet)

>> >> }

>> >> addWord(e) {

>> >> if (e && !this.wordSet.has(e)) {

>> >> this.wordSet.add(e);

>> >> const t = e.toLocaleLowerCase();

>> >> return this.lowerCaseWordSet.has(t) || this.lowerCaseWordSet.add(t),

>> >> f(),

>> >> !0

>> >> }

>> >> return !1

>> >> }

>> >> removeWord(e) {

>> >> if (e && this.wordSet.has(e)) {

>> >> this.wordSet.delete(e);

>> >> const t = e.toLocaleLowerCase();

>> >> return this.lowerCaseWordSet.has(t) && this.lowerCaseWordSet.delete(t),

>> >> !0

>> >> }

>> >> return !1

>> >> }

>> >> removeMultipleWords(e) {

>> >> let t = !0;

>> >> for (const n of e)

>> >> t = t || this.removeWord(n);

>> >> return t

>> >> }

>> >> getLoadState() {

>> >> return this.loadState

>> >> }

>> >> }

>> >> }

>> >> , function(e, t, n) {

>> >> "use strict";

>> >> n.d(t, "a", (function() {

>> >> return r

>> >> }

>> >> )),

>> >> n.d(t, "b", (function() {

>> >> return b

>> >> }

>> >> ));

>> >> var r, i = n(1), o = n(203), a = n(145), s = n(69), l = n(347), c = n(349), u = n(106), d = n(691), f = n(287), h = n(692), p = n(10), g = n(5), m = n(95);

>> >> !function(e) {

>> >> e.ContentEditable = "ContentEditable",

>> >> e.InputOrTextArea = "InputOrTextArea"

>> >> }(r || (r = {}));

>> >> let b = class {

>> >> constructor(e, t, n, r, i, o, a) {

>> >> this.\_tileContent = e,

>> >> this.\_proofingDom = t,

>> >> this.\_paragraphTextExtractor = n,

>> >> this.\_sentenceValidator = r,

>> >> this.\_siteConfigurer = i,

>> >> this.\_featureFlagsReader = o,

>> >> this.\_tileNodeTraverser = a

>> >> }

>> >> async getContextAroundCursor() {

>> >> const e = document.activeElement;

>> >> let t;

>> >> if (Object(a.b)(e, "HTMLElement") && e.isContentEditable) {

>> >> t = r.ContentEditable;

>> >> const n = await this.getContextAroundCursorForContentEditable();

>> >> if (!n)

>> >> return;

>> >> return Object.assign(Object.assign({}, n), {

>> >> activeElement: e,

>> >> activeElementType: t

>> >> })

>> >> }

>> >> if (this.\_featureFlagsReader.flags.enableAiInsertForInputTexarea && (Object(a.b)(e, "HTMLTextAreaElement") || Object(a.b)(e, "HTMLInputElement") && ["text", "search"].includes(e.type))) {

>> >> if (t = r.InputOrTextArea,

>> >> null === e.selectionStart)

>> >> return;

>> >> const n = e.value.slice(0, e.selectionStart);

>> >> if (!this.\_sentenceValidator.isPositionOnValidSentenceBoundary(n, e.selectionStart))

>> >> return;

>> >> return {

>> >> activeElement: e,

>> >> activeElementType: t,

>> >> precedingTexts: [n],

>> >> followingTexts: [e.value.slice(e.selectionStart)],

>> >> inputOrTextArea: {

>> >> cursorPosition: e.selectionStart

>> >> }

>> >> }

>> >> }

>> >> }

>> >> async getContextAroundCursorForContentEditable() {

>> >> var e, t, n, r;

>> >> const i = document.getSelection();

>> >> if (!i || 1 !== i.rangeCount)

>> >> return;

>> >> const o = i.getRangeAt(0);

>> >> if (!o.collapsed)

>> >> return;

>> >> const a = await this.\_tileContent.getTextSelection();

>> >> if (!(null == a ? void 0 : a.startParagraphNode) || !a.endParagraphNode || void 0 === a.startPositionInParagraphNode)

>> >> return;

>> >> const s = this.\_paragraphTextExtractor.getParagraphText(a.startParagraphNode.id);

>> >> if (!this.\_sentenceValidator.isPositionOnValidSentenceBoundary(s, a.startPositionInParagraphNode))

>> >> return;

>> >> const l = this.findTileParagraphNodeId(a.startParagraphNode.id, this.getFirstParagraphOfTile, null === (e = this.\_tileNodeTraverser) || void 0 === e ? void 0 : e.findPreviousTileNode.bind(this.\_tileNodeTraverser));

>> >> if (!l)

>> >> return;

>> >> const c = this.findTileParagraphNodeId(a.endParagraphNode.id, this.getLastParagraphOfTile, null === (t = this.\_tileNodeTraverser) || void 0 === t ? void 0 : t.findNextTileNode.bind(this.\_tileNodeTraverser));

>> >> if (!c)

>> >> return;

>> >> const u = null === (n = this.\_paragraphTextExtractor.getTextBetween(l, a.startParagraphNode, 0, a.startPositionInParagraphNode)) || void 0 === n ? void 0 : n.trim()

>> >> , d = null === (r = this.\_paragraphTextExtractor.getTextBetween(a.endParagraphNode, c, a.endPositionInParagraphNode, void 0)) || void 0 === r ? void 0 : r.trim();

>> >> return this.isScenarioSupported(u, d) ? {

>> >> contentEditable: {

>> >> selectionRange: o

>> >> },

>> >> precedingTexts: this.getTextsToSend(u),

>> >> followingTexts: this.getTextsToSend(d)

>> >> } : void 0

>> >> }

>> >> isScenarioSupported(e, t) {

>> >> var n;

>> >> const r = null === (n = this.\_siteConfigurer.getSiteConfiguration()) || void 0 === n ? void 0 : n.unsupportedScenarios;

>> >> for (const n of null != r ? r : []) {

>> >> if (n === o.b.Empty && !e && !t)

>> >> return !1;

>> >> if (n === o.b.LeftToRight && e && !t)

>> >> return !1;

>> >> if (n === o.b.RightToLeft && !e && t)

>> >> return !1;

>> >> if (n === o.b.TwoSided && e && t)

>> >> return !1

>> >> }

>> >> return !0

>> >> }

>> >> getTextsToSend(e) {

>> >> return e ? e.split("\n").filter(e=>e.length > 0) : []

>> >> }

>> >> findTileParagraphNodeId(e, t, n) {

>> >> const r = this.\_proofingDom.findParagraphNode(e);

>> >> if (!Object(l.b)(r))

>> >> return;

>> >> let i = r.parent;

>> >> if (!n)

>> >> return t(r.parent);

>> >> if ("string" == typeof i)

>> >> return;

>> >> let o = i;

>> >> for (; i = n(i); )

>> >> "string" == typeof i && (i = void 0),

>> >> o = i;

>> >> return (null == o ? void 0 : o.children) ? t(o) : void 0

>> >> }

>> >> getFirstParagraphOfTile(e) {

>> >> if (e.children)

>> >> return e.children.map(e=>{

>> >> var t, n;

>> >> return {

>> >> node: e,

>> >> start: null !== (n = null === (t = e.element) || void 0 === t ? void 0 : t.offset) && void 0 !== n ? n : 1e5

>> >> }

>> >> }

>> >> ).reduce((e,t)=>e.start > t.start ? t : e).node.id

>> >> }

>> >> getLastParagraphOfTile(e) {

>> >> if (e.children)

>> >> return e.children.map(e=>{

>> >> var t, n;

>> >> return {

>> >> node: e,

>> >> start: null !== (n = null === (t = e.element) || void 0 === t ? void 0 : t.offset) && void 0 !== n ? n : 0

>> >> }

>> >> }

>> >> ).reduce((e,t)=>e.start > t.start ? e : t).node.id

>> >> }

>> >> }

>> >> ;

>> >> b = Object(i.c)([Object(p.a)(), Object(i.f)(0, Object(g.a)(c.a)), Object(i.f)(1, Object(g.a)(u.a)), Object(i.f)(2, Object(g.a)(d.a)), Object(i.f)(3, Object(g.a)(h.a)), Object(i.f)(4, Object(g.a)(o.a)), Object(i.f)(5, Object(g.a)(s.a)), Object(i.f)(6, Object(g.a)(f.a)), Object(i.f)(6, Object(m.a)())], b)

>> >> }

>> >> , function(e, t, n) {

>> >> "use strict";

>> >> n.d(t, "a", (function() {

>> >> return l

>> >> }

>> >> )),

>> >> n.d(t, "b", (function() {

>> >> return c

>> >> }

>> >> ));

>> >> var r = n(1)

>> >> , i = n(166)

>> >> , o = n(5)

>> >> , a = n(106)

>> >> , s = n(93);

>> >> let l = class {

>> >> constructor(e, t, n, r) {

>> >> this.\_guidGenerator = e,

>> >> this.\_proofingDom = t,

>> >> this.eventSeqId = 0,

>> >> this.nodeType = s.a.ParagraphNode,

>> >> this.id = this.\_guidGenerator.generate(),

>> >> this.children = void 0,

>> >> this.element = n,

>> >> this.parent = r,

>> >> this.\_proofingDom.registerNode(this)

>> >> }

>> >> retire() {

>> >> this.parent = void 0,

>> >> this.\_proofingDom.unregisterNode(this)

>> >> }

>> >> move(e, t) {

>> >> return this.\_proofingDom.unregisterNode(this),

>> >> e && (this.element = e),

>> >> t && (this.parent = t),

>> >> this.id = this.\_guidGenerator.generate(),

>> >> this.\_proofingDom.registerNode(this),

>> >> this

>> >> }

>> >> resetState() {}

>> >> }

>> >> ;

>> >> function c(e) {

>> >> var t;

>> >> return (null == e ? void 0 : e.nodeType) === s.a.ParagraphNode && void 0 !== e.element && "offset"in e.element && "span"in e.element && (null === (t = e.parent) || void 0 === t ? void 0 : t.nodeType) === s.a.TileNode && !!e.parent.element && !!e.parent.children

>> >> }

>> >> l = Object(r.c)([Object(r.f)(0, Object(o.a)(i.a)), Object(r.f)(1, Object(o.a)(a.a))], l)

>> >> }

>> >> , , function(e, t, n) {

>> >> "use strict";

>> >> n.d(t, "a", (function() {

>> >> return i

>> >> }

>> >> ));

>> >> var r = n(8);

>> >> const i = Object(r.a)("ITileContent")

>> >> }

>> >> , function(e, t, n) {

>> >> "use strict";

>> >> var r;

>> >> n.d(t, "a", (function() {

>> >> return r

>> >> }

>> >> )),

>> >> function(e) {

>> >> e[e.zero = 0] = "zero",

>> >> e[e.medium = 1] = "medium",

>> >> e[e.long = 2] = "long"

>> >> }(r || (r = {}))

>> >> }

>> >> , function(e, t, n) {

>> >> "use strict";

>> >> n.d(t, "a", (function() {

>> >> return i

>> >> }

>> >> ));

>> >> var r = n(179);

>> >> function i(e, t, n) {

>> >> void 0 === n && (n = !0);

>> >> var i = !1;

>> >> if (e && t)

>> >> if (n)

>> >> if (e === t)

>> >> i = !0;

>> >> else

>> >> for (i = !1; t; ) {

>> >> var o = Object(r.a)(t);

>> >> if (o === e) {

>> >> i = !0;

>> >> break

>> >> }

>> >> t = o

>> >> }

>> >> else

>> >> e.contains && (i = e.contains(t));

>> >> return i

>> >> }

>> >> }

>> >> , , function(e, t, n) {

>> >> "use strict";

>> >> n.d(t, "a", (function() {

>> >> return s

>> >> }

>> >> ));

>> >> var r = n(1)

>> >> , i = n(221)

>> >> , o = n(10);

>> >> const a = ["af-ZA", "ar-AE", "ar-BH", "ar-DZ", "ar-EG", "ar-IQ", "ar-JO", "ar-KW", "ar-LB", "ar-LY", "ar-MA", "ar-OM", "ar-QA", "ar-SA", "ar-SY", "ar-TN", "ar-YE", "as-IN", "az-Latn-AZ", "bg-BG", "bn-BD", "bn-IN", "bs-Latn-BA", "ca-ES", "ca-ES-valencia", "cs-CZ", "cy-GB", "da-DK", "de-AT", "de-CH", "de-DE", "de-LI", "de-LU", "el-GR", "en-029", "en-AU", "en-BZ", "en-CA", "en-CB", "en-GB", "en-HK", "en-ID", "en-IE", "en-IN", "en-JM", "en-MY", "en-NZ", "en-PH", "en-SG", "en-TT", "en-US", "en-ZA", "en-ZW", "es-419", "es-AR", "es-BO", "es-CL", "es-CO", "es-CR", "es-DO", "es-EC", "es-ES", "es-ES\_tradnl", "es-GT", "es-HN", "es-MX", "es-NI", "es-PA", "es-PE", "es-PR", "es-PY", "es-SV", "es-US", "es-UY", "es-VE", "et-EE", "eu-ES", "fa-IR", "fi-FI", "fr-BE", "fr-CA", "fr-CD", "fr-CH", "fr-CI", "fr-CM", "fr-FR", "fr-HT", "fr-LU", "fr-MA", "fr-MC", "fr-ML", "fr-RE", "fr-SN", "ga-IE", "gd-GB", "gl-ES", "gu-IN", "ha-Latn-NG", "he-IL", "hi-IN", "hr-BA", "hr-HR", "hu-HU", "hy-AM", "id-ID", "ig-NG", "is-IS", "it-CH", "it-IT", "ja-JP", "ka-GE", "kk-KZ", "kn-IN", "kok-IN", "ko-KR", "ky-KG", "lb-LU", "lt-LT", "lv-LV", "mi-NZ", "mk-MK", "ml-IN", "mr-IN", "ms-BN", "ms-MY", "mt-MT", "nb-NO", "ne-IN", "ne-NP", "nl-BE", "nl-NL", "nn-NO", "nso-ZA", "or-IN", "pa-IN", "pl-PL", "ps-AF", "pt-BR", "pt-PT", "rm-CH", "ro-MD", "ro-RO", "ru-MD", "ru-RU", "rw-RW", "si-LK", "sk-SK", "sl-SI", "sq-AL", "sr-Cyrl-BA", "sr-Cyrl-CS", "sr-Cyrl-ME", "sr-Cyrl-RS", "sr-Latn-BA", "sr-Latn-CS", "sr-Latn-ME", "sr-Latn-RS", "sv-FI", "sv-SE", "sw-KE", "ta-IN", "te-IN", "th-TH", "tn-BW", "tn-ZA", "tr-TR", "tt-RU", "uk-UA", "ur-IN", "ur-PK", "uz-Latn-UZ", "vi-VN", "wo-SN", "xh-ZA", "yo-NG", "zu-ZA"];

>> >> let s = class {

>> >> constructor() {

>> >> this.bxSupportedLanguages = a.map(e=>({

>> >> languageId: e

>> >> }))

>> >> }

>> >> getLanguageInfo(e) {

>> >> return Object(i.a)(e, !0, a)

>> >> }

>> >> mapToLanguageInfo(e) {

>> >> return Object(i.b)(e)

>> >> }

>> >> bxDefaultSupportedLanguages() {

>> >> return Object(i.b)(this.bxSupportedLanguages)

>> >> }

>> >> }

>> >> ;

>> >> s = Object(r.c)([Object(o.a)()], s)

>> >> }

>> >> , , function(e, t, n) {

>> >> "use strict";

>> >> n.d(t, "a", (function() {

>> >> return a

>> >> }

>> >> ));

>> >> var r = n(1)

>> >> , i = n(10)

>> >> , o = n(314);

>> >> let a = class {

>> >> generate() {

>> >> return Object(o.a)()

>> >> }

>> >> }

>> >> ;

>> >> a = Object(r.c)([Object(i.a)()], a)

>> >> }

>> >> , function(e, t, n) {

>> >> "use strict";

>> >> n.d(t, "a", (function() {

>> >> return r

>> >> }

>> >> ));

>> >> function r(e) {

>> >> console && console.warn && console.warn(e)

>> >> }

>> >> }

>> >> , function(e, t, n) {

>> >> "use strict";

>> >> n.d(t, "a", (function() {

>> >> return y

>> >> }

>> >> ));

>> >> var r = n(1)

>> >> , i = n(10)

>> >> , o = n(5)

>> >> , a = n(116)

>> >> , s = n(55)

>> >> , l = n(48)

>> >> , c = n(49)

>> >> , u = n(225)

>> >> , d = n(90)

>> >> , f = n(148)

>> >> , h = n(6)

>> >> , p = n(24)

>> >> , g = n(27)

>> >> , m = n(89)

>> >> , b = n(79)

>> >> , v = n(44);

>> >> let y = class extends s.a {

>> >> constructor(e, t, n, r, i) {

>> >> super(),

>> >> this.\_isUpsellUser = e,

>> >> this.logger = t,

>> >> this.\_hostSettings = n,

>> >> this.\_hostEmitter = r,

>> >> this.\_proofingPersistedStore = i,

>> >> this.\_languagesHavePremiumValue = !0,

>> >> this.disablers = [this],

>> >> this.enablers = [!1, this.\_isUpsellUser],

>> >> this.\_handleMessage = async e=>{

>> >> await this.\_updateLanguagesHavePremiumValue(e.message)

>> >> }

>> >> ,

>> >> this.\_updateLanguagesHavePremiumValue = async e=>{

>> >> const t = void 0 === e ? JSON.parse(await this.\_proofingPersistedStore.read(h.a.CritiqueValuePerLanguage)) : e;

>> >> this.\_languagesHavePremiumValue = t.some(e=>!0 === e.hasPremiumValue)

>> >> }

>> >> }

>> >> async initialize() {

>> >> await this.\_updateLanguagesHavePremiumValue(),

>> >> this.\_hostEmitter.on(g.a.critiqueValuePerLanguageChanged, this.\_handleMessage)

>> >> }

>> >> shutDown() {}

>> >> emitAndEvaluate(e) {

>> >> var t;

>> >> if (e.eventId === b.b.UpsellButtonClicked) {

>> >> const n = this.logger.getNewActivity(a.b.ActionUpsellButtonClicked, p.a.SamplingPolicy.CriticalExperimentation)

>> >> , r = this.\_hostSettings.enableTargetedUpsell ? "SpellingEnabled" : "SpellingDisabled";

>> >> n && (n.dataFields.push(Object(v.a)("Event\_Source", JSON.stringify(e.sender)), Object(v.a)("Upsell\_Location", null !== (t = e.location) && void 0 !== t ? t : ""), Object(v.a)("CCard\_Treatment", "Regular\_CCard" === e.location || "ContextualUpsell\_CCard" === e.location ? r : "")),

>> >> e.sender === b.c.ShowCritiqueCallout && e.critique && n.dataFields.push(Object(v.a)("CritiquePriority", e.critique.priority)),

>> >> n.success = !0,

>> >> n.endNow())

>> >> }

>> >> return super.emitAndEvaluate(e)

>> >> }

>> >> check() {

>> >> return !this.\_hostSettings.enableUpsellFeature || !!this.\_hostSettings.enableTargetedUpsell && !this.\_languagesHavePremiumValue

>> >> }

>> >> processCallBackResult(e, t, n) {

>> >> return this.\_upsellLinkFromListener = n.upsellLink,

>> >> super.processCallBackResult(e, t, n)

>> >> }

>> >> goPremium(e, t, n) {

>> >> const r = {

>> >> eventId: b.b.UpsellButtonClicked,

>> >> sender: e,

>> >> critique: t,

>> >> location: n

>> >> };

>> >> if (this.\_upsellLinkFromListener = void 0,

>> >> this.emitAndEvaluate(r),

>> >> this.\_upsellLinkFromListener)

>> >> Object(f.a)(this.\_upsellLinkFromListener),

>> >> this.\_upsellLinkFromListener = void 0;

>> >> else {

>> >> const n = this.getSenderPath(e, t);

>> >> Object(f.a)(this.\_hostSettings.upsellLink, n)

>> >> }

>> >> }

>> >> getSenderPath(e, t) {

>> >> return e === b.c.ShowCritiqueCallout ? (null == t ? void 0 : t.priority) === d.c.High ? "callout/sp" : (null == t ? void 0 : t.priority) === d.c.Medium ? "callout/gr" : "" : e === b.c.SettingsPage ? "settings" : ""

>> >> }

>> >> }

>> >> ;

>> >> y = Object(r.c)([Object(i.a)(), Object(r.f)(0, Object(o.a)(u.a)), Object(r.f)(1, Object(o.a)(c.a)), Object(r.f)(2, Object(o.a)(l.a)), Object(r.f)(3, Object(o.a)(g.b)), Object(r.f)(4, Object(o.a)(m.a))], y)

>> >> }

>> >> , function(e, t, n) {

>> >> "use strict";

>> >> n.d(t, "b", (function() {

>> >> return y

>> >> }

>> >> )),

>> >> n.d(t, "a", (function() {

>> >> return C

>> >> }

>> >> ));

>> >> var r, i = n(1), o = n(8), a = n(10), s = n(5), l = n(24), c = n(48), u = n(49), d = n(6), f = n(89), h = n(262), p = n(116), g = n(50);

>> >> let m = r = class {

>> >> constructor(e, t, n, r, i, o) {

>> >> this.\_logger = e,

>> >> this.\_safeWindow = t,

>> >> this.\_eventName = n,

>> >> this.\_performanceApiGarbageCollectorIntervalInMs = r,

>> >> this.\_logToTelemetry = i,

>> >> this.\_onTimeout = o,

>> >> this.\_performanceMarksInGarbageCollection = [],

>> >> this.\_measuresNames = new Map,

>> >> this.\_performanceMarksInGCCorrelationKeysHistory = new Map

>> >> }

>> >> startEntry(e, t, n) {

>> >> const [r] = this.\_getPerformanceEntryNames(e);

>> >> let i = window.performance.mark(r);

>> >> if (void 0 === i) {

>> >> const e = window.performance.getEntriesByName(r);

>> >> if (1 !== e.length)

>> >> return void this.\_logger.logEvent(541099735, p.a.TelemetryError, g.a.Error, "Unable to find performance entry by name: " + r, l.a.SamplingPolicy.CriticalExperimentation);

>> >> i = e[0]

>> >> }

>> >> this.\_performanceMarksInGarbageCollection.push(i),

>> >> t && this.\_performanceMarksInGCCorrelationKeysHistory.set(i.name, {

>> >> correlationKeys: t,

>> >> customData: n

>> >> }),

>> >> this.\_scheduleGarbageCollection(!1)

>> >> }

>> >> \_getPerformanceEntryNames(e, t=this.\_eventName) {

>> >> const n = `${t}-${e}`;

>> >> return [e, `${n}--${r.END\_SUFFIX}`, n]

>> >> }

>> >> addMeasure(e, t) {

>> >> const [n,r,i] = this.\_getPerformanceEntryNames(e, t);

>> >> if (0 !== window.performance.getEntriesByName(n).length)

>> >> try {

>> >> window.performance.mark(r),

>> >> window.performance.measure(i, n, r),

>> >> this.\_measuresNames.set(e, [...this.\_measuresNames.get(e) || [], {

>> >> name: t,

>> >> duration: window.performance.getEntriesByName(i)[0].duration

>> >> }]),

>> >> window.performance.clearMarks(r),

>> >> window.performance.clearMeasures(i)

>> >> } catch (e) {

>> >> this.\_logger.logEvent(523646680, p.a.TelemetryError, g.a.Error, "Error while adding a checkpoint measure to a telemetry entry, error: " + e, l.a.SamplingPolicy.CriticalExperimentation)

>> >> }

>> >> }

>> >> commitEntry(e, t=this.\_eventName, n) {

>> >> const [r,i,o] = this.\_getPerformanceEntryNames(e, t)

>> >> , a = window.performance.getEntriesByName(r);

>> >> if (0 !== a.length)

>> >> try {

>> >> window.performance.mark(i),

>> >> window.performance.measure(o, r, i),

>> >> this.\_measuresNames.set(e, [...this.\_measuresNames.get(e) || [], {

>> >> name: t,

>> >> duration: window.performance.getEntriesByName(o)[0].duration

>> >> }]);

>> >> const s = this.\_performanceMarksInGCCorrelationKeysHistory.get(r);

>> >> this.\_logToTelemetry(this.\_measuresNames.get(e) || [], null == s ? void 0 : s.correlationKeys, null == s ? void 0 : s.customData, n),

>> >> window.performance.clearMarks(r),

>> >> window.performance.clearMarks(i),

>> >> window.performance.clearMeasures(o),

>> >> this.\_measuresNames.delete(e),

>> >> this.\_removeGCTracedPerformanceMark(a[0])

>> >> } catch (e) {

>> >> this.\_logger.logEvent(521417349, p.a.TelemetryError, g.a.Error, "Error while commiting a telemetry entry, error: " + e, l.a.SamplingPolicy.CriticalExperimentation)

>> >> }

>> >> }

>> >> setOnTimeout(e) {

>> >> this.\_onTimeout = e

>> >> }

>> >> \_clearAndReschedule(e) {

>> >> const t = Date.now()

>> >> , n = []

>> >> , r = this.\_performanceMarksInGarbageCollection.filter(r=>{

>> >> const i = window.performance.timeOrigin + r.startTime;

>> >> if (e && !e.didTimeout && 0 === e.timeRemaining() || t - i < this.\_performanceApiGarbageCollectorIntervalInMs)

>> >> return !0;

>> >> if (this.\_onTimeout) {

>> >> const e = this.\_performanceMarksInGCCorrelationKeysHistory.get(r.name) || {};

>> >> e.isTimeout = !0,

>> >> this.\_onTimeout(e.logicalId, e)

>> >> }

>> >> return n.push(r),

>> >> window.performance.clearMarks(r.name),

>> >> window.performance.clearMeasures(r.name),

>> >> this.\_measuresNames.delete(r.name),

>> >> !1

>> >> }

>> >> );

>> >> for (const e of n)

>> >> this.\_removeGCTracedPerformanceMark(e);

>> >> this.\_garbageCollectionScheduler = void 0,

>> >> r.length > 0 && this.\_scheduleGarbageCollection(!0)

>> >> }

>> >> \_removeGCTracedPerformanceMark(e) {

>> >> const t = this.\_performanceMarksInGarbageCollection.indexOf(e);

>> >> t >= 0 && this.\_performanceMarksInGarbageCollection.splice(t, 1),

>> >> this.\_performanceMarksInGCCorrelationKeysHistory.has(e.name) && this.\_performanceMarksInGCCorrelationKeysHistory.delete(e.name)

>> >> }

>> >> \_scheduleGarbageCollection(e) {

>> >> this.\_garbageCollectionScheduler || (!e && "requestIdleCallback"in window ? this.\_garbageCollectionScheduler = this.\_safeWindow.requestIdleCallback(e=>this.\_clearAndReschedule(e), this.\_performanceApiGarbageCollectorIntervalInMs) : this.\_garbageCollectionScheduler = window.setTimeout(()=>{

>> >> this.\_clearAndReschedule()

>> >> }

>> >> , this.\_performanceApiGarbageCollectorIntervalInMs))

>> >> }

>> >> }

>> >> ;

>> >> m.END\_SUFFIX = "end",

>> >> m = r = Object(i.c)([Object(a.a)()], m);

>> >> var b = n(381)

>> >> , v = n(44);

>> >> const y = Object(o.a)("IE2eMetric");

>> >> let C = class {

>> >> constructor(e, t, n, r) {

>> >> var i;

>> >> this.\_logger = e,

>> >> this.\_hostSettings = t,

>> >> this.\_proofingStore = n,

>> >> this.\_eventName = "End2EndTelemetry",

>> >> this.\_alEventName = "IsAL",

>> >> this.\_performanceApiGarbageCollectorIntervalInMs = 1e4,

>> >> this.\_logToTelemetry = e=>{

>> >> const t = this.\_logger.getNewActivity(this.\_eventName, l.a.SamplingPolicy.CriticalExperimentation);

>> >> if (!t)

>> >> return;

>> >> e.forEach(e=>{

>> >> t.dataFields.push(Object(v.a)(e.name, e.duration, void 0, l.a.DataFieldType.Double.valueOf()))

>> >> }

>> >> ),

>> >> t.dataFields.push(Object(v.a)(this.\_alEventName, this.\_isAlEnabled));

>> >> const n = this.\_proofingStore.getCachedEntry(d.a.ProofingLanguages).storeEntryValue;

>> >> t.dataFields.push(Object(v.a)(b.a.NumProofingLanguages, n.length)),

>> >> t.success = !0,

>> >> t.endNow()

>> >> }

>> >> ,

>> >> this.\_isAlEnabled = !0 === this.\_hostSettings.enableOrchestration && !0 === (null === (i = this.\_hostSettings.orchestratorSettings) || void 0 === i ? void 0 : i.enableAugLoop),

>> >> this.metric = new m(e,r,this.\_eventName,this.\_performanceApiGarbageCollectorIntervalInMs,this.\_logToTelemetry)

>> >> }

>> >> startEntry(e) {

>> >> this.\_hostSettings.enableE2eMetric && this.metric.startEntry(e)

>> >> }

>> >> addMeasure(e, t) {

>> >> this.\_hostSettings.enableE2eMetric && this.metric.addMeasure(e, t)

>> >> }

>> >> commitEntry(e, t=this.\_eventName) {

>> >> this.\_hostSettings.enableE2eMetric && this.metric.commitEntry(e, t)

>> >> }

>> >> setOnTimeout(e) {

>> >> this.metric.setOnTimeout(e)

>> >> }