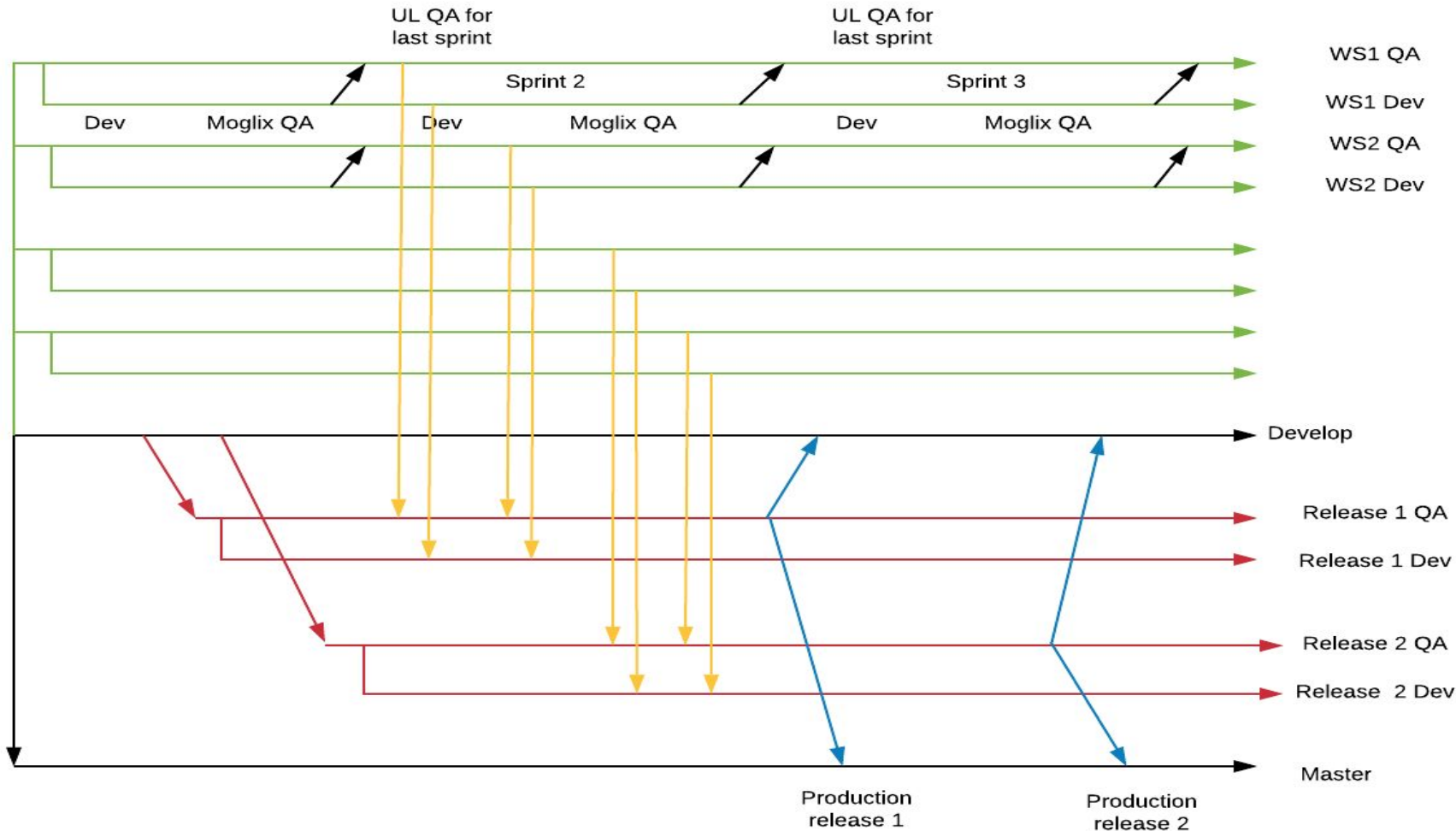


Transport Management Solution



Plan

There will be four major types of Branches for transport Management

- Eternal Branches
- Workstream Branches
- Release Branches
- Hotfix Branches

Eternal Branches

- We will have two eternal Branches Develop and Master

Workstream Branches

- Each workstream will have two branches <workstream Name>_QA and <workstream Name>_Dev
- <workstream Name>_Dev will be temporary branch and can be recreated from <workstream Name>_QA whenever its required for development
- <workstream Name>_QA will exist till the scope of workstream
- Development and moglix QA will be done on Dev Branch for a sprint.
- UL QA fixes will be done on QA branch for last sprint
- After each sprint we will merge code from Dev branch to QA Branch

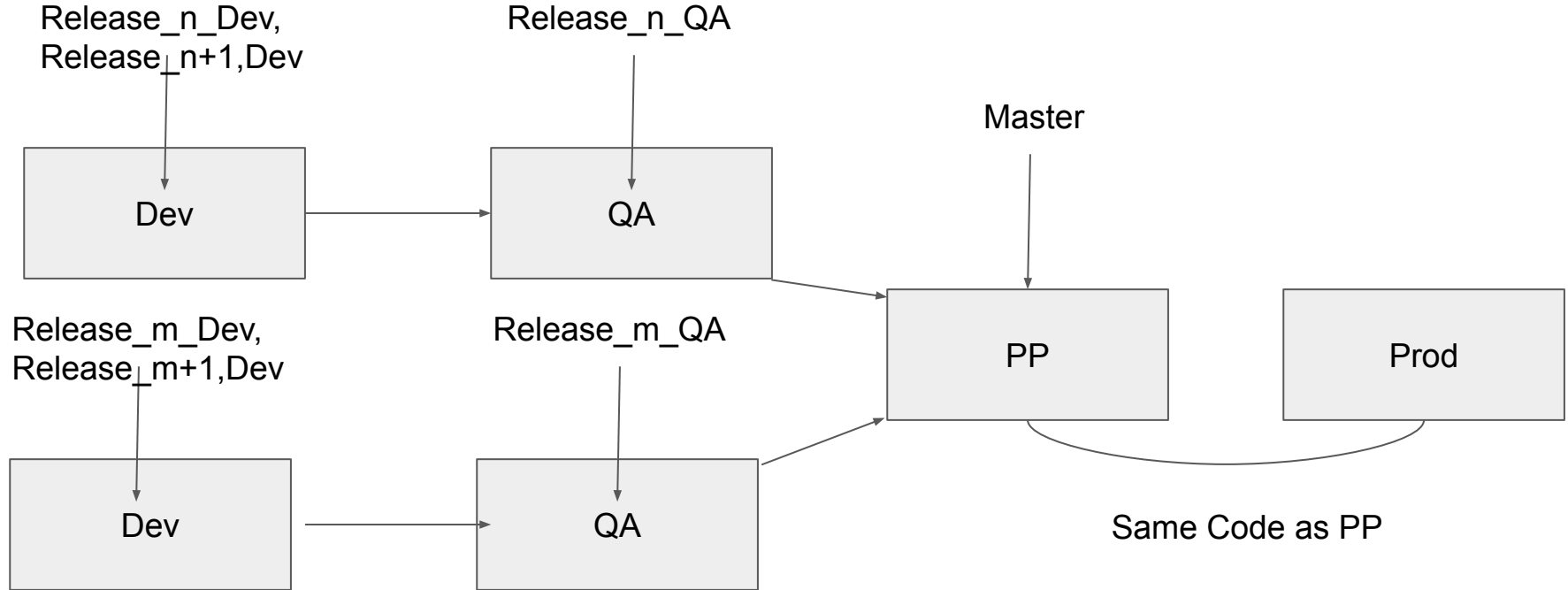
Release Branches

- Release Branches will be created from dev as soon as we finalise a release Date.
- Release will have two Branches - Release_<date>_QA, Release_<date>_Dev
- Workstream whose code is going in particular will be merged in release branch for Dev and QA testing
- Dev Branch of workstreams will be merged in Dev Branch of release
- QA Branch of workstream will be merged in QA Branch of release
- Once released if finalised after UL QA released will be merged in Develop and Master Branch
- All the future releases will take a pull from Develop once a release Branch is merged.

Hotfix

- Hotfix created from master branch
- Hotfix will be merged in Dev and Master branch
- Once hotfix is merged all release branch will take a pull from Develop Branch

Environment and Deployment



Current Status

- Dashboard and small Enhancements are on QA
- Collaboration is on Dev
- Multi Landscape will be tested on Demo. Once we get data stability it will be merged with collaboration release

How the code will move till we have new servers

- Dashboard and small enhancements will be released on 9th March. We will merge the code in dev after that with collaborators
- By that time we will have all system in place and we will release as per the plan