TURF MANAGEMENT

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Reg No: MES20MCA-2046

Product Owner: Ms. Febin Aziz

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INTRODUCTION

The project Turf management is helpful to get to manage the activity of turf. Admin is the main user of the website who will manage every activity. This application can be used by the Football enthusiastic players to book the available turf according to their need.

This application not only helps the players but also the turf owners who want to expand their business through online medium. It maintain the List of Turf and Booking History so it will be easy to access any time 24*7.

This system has replaced the manual process of going to the location to book with an automated online process. Through, this application admin who is one of the users of this application will manage all the activities of Users such as search user, Add Turf, Manage Turf, and View Bookings.

MODULES

- > ADMIN
 - Login
 - Register and manage Turf locations
 - Register and Manage Turf managers
 - View feedback
 - View complaints and post reply
- > MANAGER
 - Login
 - Register time slot with fees
 - View booking and manage
 - View payment

MODULES

- > USER
 - Register
 - Login
 - View turf locations
 - Book turf
 - View booking status
 - Add payment
 - Post feedback
 - Post complaint and view reply

Methodology

Turf playground are used to play various sports like football, rugby, tennis, cricket, etc. People enjoy playing on the turf, it has vibrant environment and very safe to play. Many school teams and clubs prefer turf playground for practice and training purpose. Sometime it becomes difficult to book turf playground because of timing issue or the slot getting booked previously. This sports ground booking website is proposed for booking the turf in an easy and efficient way. It has three modules namely, Admin, Manager and User. Admin can login and can add turf locations, assign manager by creating login credentials for manager, add price details for the particular turf, manages turf and view the details of sports venues booking for all locations. Managers assigned by the Admin are different for different Turf playground locations. User can login to the system by registering details, he/she can login using credentials, he/she can check the rates, view the request for turf booking for the respective location, and manager can accept booking, generate bill and can view the booking history. Users can check the availability of the turf, select timings, fill personal details, can pay by providing bank details or card details and he/she can also see view previous turf booking history.

Tables

Booking

200									
	#	Name	Туре	Collation	Attributes	Null	Default	Comments	Extra
	1	b_id 🔑	int(11)			No	None		AUTO_INCREMENT
	2	u_id	int(11)			No	None		
	3	m_id	int(11)			No	None		
	4	t_id	varchar(11)	utf8mb4_general_ci		No	None		
	5	turflocation	varchar(100)	utf8mb4_general_ci		No	None		
	6	name	varchar(50)	utf8mb4_general_ci		No	None		
	7	phone	varchar(20)	utf8mb4_general_ci		No	None		
	8	email	varchar(30)	utf8mb4_general_ci		No	None		
	9	date	date			No	None		
	10	time	varchar(50)	utf8mb4_general_ci		No	None		
	11	status	varchar(50)	utf8mb4_general_ci		No	None		

Complaint

#	Name	Туре	Collation	Attributes	Null	Default	Comments	Extra
1	c_id 🔑	int(11)			No	None		AUTO_INCREMENT
2	u_id	int(11)			No	None		
3	name	varchar(30)	utf8mb4_general_ci		No	None		
4	phone	int(15)			No	None		
5	email	varchar(30)	utf8mb4_general_ci		No	None		
6	address	varchar(100)	utf8mb4_general_ci		No	None		
7	complaint	varchar(120)	utf8mb4_general_ci		No	None		
8	date	date			No	None		
9	reply	varchar(50)	utf8mb4_general_ci		No	None		

Feedback

	#	Name	Туре	Collation	Attributes	Null	Default	Comments	Extra
	1	f_id 🔑	int(11)			No	None		AUTO_INCREMENT
	2	u_id	int(11)			No	None		
	3	feedback	varchar(150)	utf8mb4_general_ci		No	None		
	4	date	date			No	None		
	5	reply	varchar(150)	utf8mb4_general_ci		No	None		

Manager Registration

#	Name	Туре	Collation	Attributes	Null	Default	Comments	Extra
1	m_id 🔑	int(11)			No	None		AUTO_INCREMENT
2	t_id	int(11)			No	None		
3	name	varchar(20)	utf8mb4_general_ci		No	None		
4	address	varchar(100)	utf8mb4_general_ci		No	None		
5	turf location	varchar(30)	utf8mb4_general_ci		No	None		
6	phone	varchar(11)	utf8mb4_general_ci		No	None		
7	district	varchar(30)	utf8mb4_general_ci		No	None		
8	gender	varchar(11)	utf8mb4_general_ci		No	None		
9	dob	varchar(20)	utf8mb4_general_ci		No	None		
10	email	varchar(30)	utf8mb4_general_ci		No	None		
11	password	varchar(30)	utf8mb4_general_ci		No	None		
12	repeatpassword	varchar(30)	utf8mb4_general_ci		No	None		

Login

	#	Name	Туре	Collation	Attributes	Null	Default	Comments	Extra
	1	l_id 🔑	int(11)			No	None		AUTO_INCREMENT
	2	u_id	int(11)			No	None		
	3	username	varchar(20)	utf8mb4_general_ci		No	None		
	4	password	varchar(20)	utf8mb4_general_ci		No	None		
	5	type	varchar(20)	utf8mb4_general_ci		No	None		

Turf Location

#	Name	Туре	Collation	Attributes	Null	Default	Comments	Extra
1	l_id 🔑	int(11)			No	None		AUTO_INCREMENT
2	u_id	int(11)			No	None		
3	username	varchar(20)	utf8mb4_general_ci		No	None		
4	password	varchar(20)	utf8mb4_general_ci		No	None		
5	type	varchar(20)	utf8mb4_general_ci		No	None		

Payment

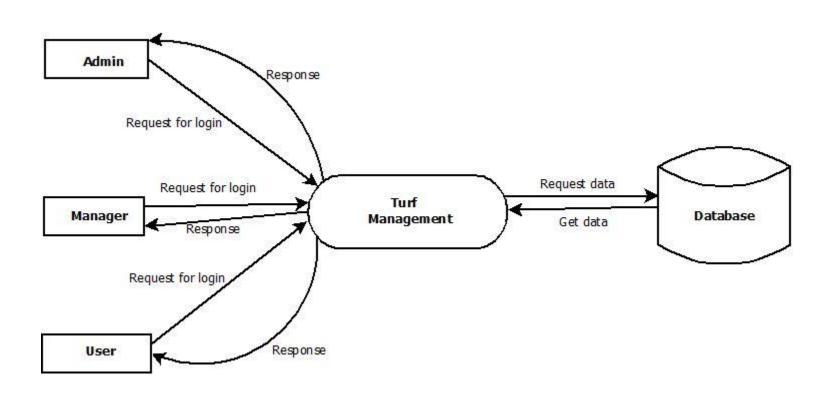
ı	#	Name	Туре	Collation	Attributes	Null	Default	Comments	Extra
	1	id 🔑	int(11)			No	None		AUTO_INCREMENT
	2	b_id	int(11)			No	None		
	3	u_id	int(11)			No	None		
	4	m_id	varchar(11)	utf8mb4_general_ci		No	None		
	5	name	varchar(30)	utf8mb4_general_ci		No	None		
	6	phone	int(15)			No	None		
	7	email	varchar(20)	utf8mb4_general_ci		No	None		
	8	amount	varchar(30)	utf8mb4_general_ci		No	None		
	9	date	date			No	None		

<u>User</u>

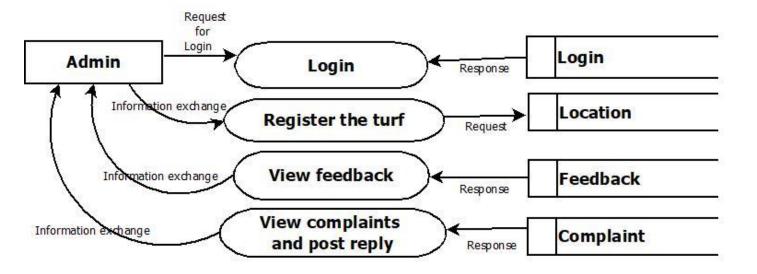
#	Name	Туре	Collation	Attributes	Null	Default	Comments	Extra
1	u_id 🔑	int(11)			No	None		AUTO_INCREMENT
2	name	varchar(30)	utf8mb4_general_ci		No	None		
3	phone	varchar(11)	utf8mb4_general_ci		No	None		
4	place	varchar(30)	utf8mb4_general_ci		No	None		
5	address	varchar(50)	utf8mb4_general_ci		No	None		
6	email	varchar(20)	utf8mb4_general_ci		No	None		

Data Flow Diagram

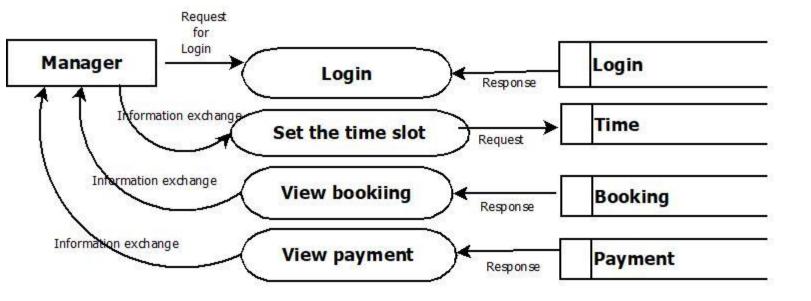
Level - 0



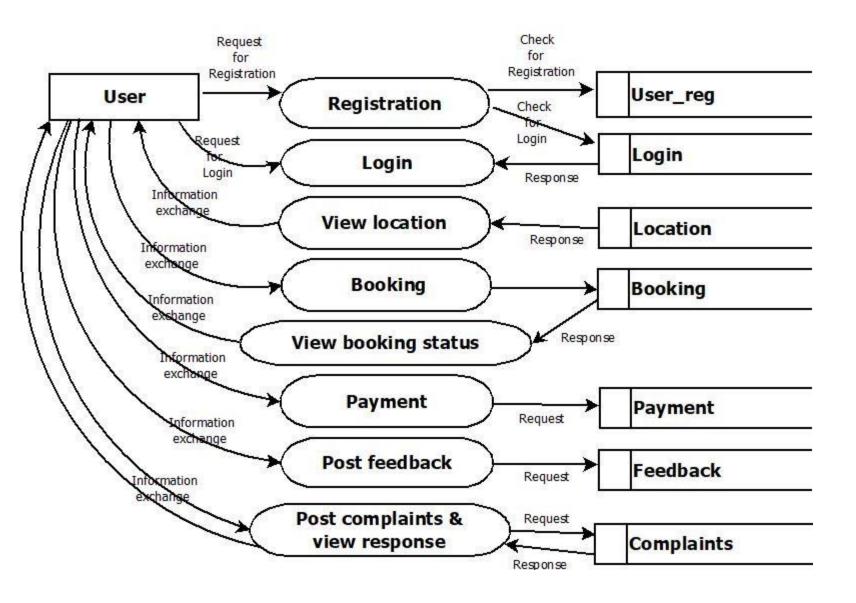
<u>Level -1</u>: <u>Admin</u>



Level -2: Manager



<u>Level -3</u>: <u>User</u>



DEVELOPING ENVIRONMENT

• Language: Python

• Front End: Html, CSS, Java script

• Back end: Python-django

• Database : MySQL

• IDE: PyCharm

• OS: Windows/Linux

Future Enhancements

- We can add live updates of of world football.
- We can add other sports activities booking to the project.

PRODUCT BACKLOG

User	Priority	Size	Sprint	Status	Release	Release Goal
story ID	<high low="" medium=""></high>	(Hours)	<#>	<planned completed="" in="" progress=""></planned>	Date	
1	Medium	3	1	Completed	27-11-2021	Home page of admin
2	High	4	1	Completed	05-12-2021	Add turf details
3	Medium	3		Completed	08-12-2021	Home page of manager
4	High	4		Completed	15-12-2021	Manager set the time slot
5	Medium	2	2	Completed	22-12-2021	User registration
6	Medium	3		Completed	24-12-2021	Login to the system
7	Medium	2		Completed	01-01-2022	View the turf details
8	Medium	3	2	Completed	05-01-2022	Book the turf
9	Medium	2	3	Completed	08-02-2022	View booking details
10	High	4		Completed	12-02-2022	Status updates

User	Priority	Size	Sprint	Status	Release	Release Goal
story ID	<high low="" medium=""></high>	(Hours)	<#>	<planned completed="" in="" progress=""></planned>	Date	
11	Medium	3		Completed	17-01-2022	View booking details
12	High	4		Completed	19-01-2022	Make payments
13	Medium	2	3	Completed	26-01-2022	View the payment details
14	Medium	3		Completed	31-01-2022	Post feedback
15	Medium	3		Completed	02-02-2022	View feedback
16	Medium	3	4	Completed	12-02-2022	Post complaints and view response
17	Medium	2		Completed	16-02-2022	View complaints and send response

USER STORY

User story	As a <type of="" user=""></type>	I want to	So that I can	
ID		<pre><perform some="" task=""></perform></pre>	<achieve goal="" some=""></achieve>	
1	Admin	Access home page and login	Home page of admin access the system	
2	Admin	Registering the turf	Admin can register the available turf	
3	Manager	Access home page and login	Home page of manager access the turf details	
4	Manager	Setting the time slot	Manager can set the time for playing	
5	User	Registration	Register to the system and create profile	
6	User	Login and access home page	Access the system	
7	User	View the turf details	View turf is available or not	
8	User	Book the turf	Book the turf	
9	Manager	View bookings	View the booking details	
10	Manager	Status updates	Send the details to users	

User story	As a <type of="" user=""></type>	I want to	So that I can
ID		<perform some="" task=""></perform>	<achieve goal="" some=""></achieve>
11	User	View booking	View booking details
12	User	Make payment	Pay the amount
13	Manager	View payment details	View the payment details
14	User	Post feedback	Post feedback
15	Admin	View feedback	View feedback
16	User	Post complaints	Post complaints and view feedback
17	Admin	View complaints	View complaints and post response

PROJECT PLAN

User Story ID	Task Name	Start Date	End Date	Days	Status
1	G : . 1	23-11-2021	27-11-2021	10	Completed
2	Sprint 1	29-11-2021	05-12-2021		Completed
3		06-12-2021	08-12-2021		Completed
4		13-12-2021	15-12-2021		Completed
5	Sprint 2	20-12-2021	22-12-2021	12	Completed
6		22-12-2021	24-12-2021		Completed
7		27-12-2021	01-01-2022		Completed
8		03-01-2022	05-01-2022		Completed
9	Sprint 3	05-01-2022	08-02-2022	14	Completed
10		10-01-2022	12-02-2022		Completed

User Story ID	Task Name	Start Date	End Date	Days	Status
11		17-01-2022	17-01-2022		Completed
12		19-01-2022	19-01-2022		Completed
13	Sprint 3	24-01-2022	26-01-2022	14	Completed
14		31-01-2022	31-01-2022		Completed
15		02-02-2022	02-02-2022		Completed
16		07-02-2022	12-02-2022		Completed
	Sprint 4			7	
17		14-02-2022	16-02-2022		Completed

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Backlog Item	Status and Comple tion date	Origi nal Estim ate in hours	Day 1	Day 2	Day 3	Day 4	Day 5	Day 6	Day 7	Day 8	Day 9	Day 10	Day 11	Day 12	Day 13	Day 14	Compl eted <y n=""></y>
User story #1,2			Hou rs	Hou rs	Hou rs	Hou rs	Hou rs	Hou rs	Hou rs	Hou rs	Hou rs	Hou rs	Hou rs	Hou rs	Hou rs	Hou rs	
UI Designing	27/11/21	2	1	1	0	0	0	0	0	0	0	0	0	0	0	0	Y
Database Connectivity	30/11/21	3	0	0	0	0	2	0	0	1	0	0	0	0	0	0	Y
Coding	01/11/21	2	0	0	0	0	1	0	0	0	1	0	0	0	0	0	Y
Testing	05/12/21	3	0	0	1	1	1	0	0	0	0	0	0	0	0	0	Y
User story #3,4,5,6,7																	
UI Designing	08/12/21	3	2	1	0	0	0	0	0	0	0	0	0	0	0	0	Y
Database Connectivity	15/12/21	3	0	0	0	1	1	0	1	0	0	0	0	0	0	0	Y
Coding	24/12/21	3	0	0	0	1	0	0	0	1	0	0	0	1	0	0	Y

01/01/22

Testing

Y

Backlog Item	Status and Comple tion date	Origi nal Estim ate in hours	Day 1	Day 2	Day 3	Day 4	Day 5	Day 6	Day 7	Day 8	Day 9	Day 10	Day 11	Day 12	Day 13	Day 14	Co mpl eted <y <br="">N></y>
User story #8,9,10,11,12,13,14,			Hou rs														
UI Designing	05/01/22	4	1	1	1	0	1	0	0	0	0	0	0	0	0	0	Y
Database Connectivity	17/01/22	4	0	0	0	0	0	1	1	0	0	0	0	0	1	1	Y
Coding	19/01/22	5	1	0	0	1	0	1	0	0	0	1	0	0	0	1	Y
Testing	02/02/22	5	0	0	1	0	0	0	2	2	0	0	0	1	0	0	Y
User story #16,17																	
UI Designing	12/02/22	2	1	0	0	0	1	0	0	0	0	0	0	0	0	0	Y
Database Connectivity	13/02/22	3	1	0	0	1	0	0	1	0	0	0	0	0	0	0	Y
Coding	15/02/22	2	0	1	0	1	1	0	0	0	0	0	0	0	0	0	Y
Testing	16/02/22	3	0	0	1	0	0	1	1	0	0	0	0	0	0	0	Y
Total		50	7	4	6	6	8	3	6	4	1	1	0	2	1	2	

SPRINT RACKI OC DI AN

Day

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Backlog Item	Status and Complet ion date	Origi nal Estim ate in hours	Day 1	Day 2	Day 3	Day 4	Day 5	Day 6	Day 7	Day 8	Day 9	Day 10	Day 11	Day 12	Day 13	
User story #1,2			Hou rs	Hou rs	Hou rs	Hou rs	Hou rs	Hou rs	Hou rs	Hou rs	Hou rs	Hou rs	Hou rs	Hou rs	Hou rs	
UI Designing	27/11/21	2	1	1	0	0	0	0	0	0	0	0	0	0	0	
Database Connectivity	30/11/21	3	0	0	0	0	2	0	0	1	0	0	0	0	0	

User story #1,2			Hou	Ho											
			rs	rs											
UI Designing	27/11/21	2	1	1	0	0	0	0	0	0	0	0	0	0	(
Database Connectivity	30/11/21	3	0	0	0	0	2	0	0	1	0	0	0	0	(

	Complet ion date	Estim ate in hours														
User story #1,2			Hou													
			rs													
UI Designing	27/11/21	2	1	1	0	0	0	0	0	0	0	0	0	0	0	0
Database Connectivity	30/11/21	3	0	0	0	0	2	0	0	1	0	0	0	0	0	0
Testing	01/11/21	2	0	0	0	0	1	0	0	0	1	0	0	0	0	0
Coding	05/12/21	3	0	0	1	1	1	0	0	0	0	0	0	0	0	0
Hear story #3 4 5 6 7	·															

			rs													
UI Designing	27/11/21	2	1	1	0	0	0	0	0	0	0	0	0	0	0	0
Database Connectivity	30/11/21	3	0	0	0	0	2	0	0	1	0	0	0	0	0	0
Testing	01/11/21	2	0	0	0	0	1	0	0	0	1	0	0	0	0	0
Coding	05/12/21	3	0	0	1	1	1	0	0	0	0	0	0	0	0	0
User story #3,4,5,6,7																
UI Designing	08/12/21	3	2	1	0	0	0	0	0	0	0	0	0	0	0	0
Database Connectivity	15/12/21	3	0	0	0	1	1	0	1	0	0	0	0	0	0	0
Coding	24/12/21	3	0	0	0	1	0	0	0	1	0	0	0	1	0	0

Database Connectivity	30/11/21	3	0	0	0	0	2	0	0	1	0	0	0	0	0	0
Testing	01/11/21	2	0	0	0	0	1	0	0	0	1	0	0	0	0	0
Coding	05/12/21	3	0	0	1	1	1	0	0	0	0	0	0	0	0	0
User story #3,4,5,6,7																
UI Designing	08/12/21	3	2	1	0	0	0	0	0	0	0	0	0	0	0	0
Database Connectivity	15/12/21	3	0	0	0	1	1	0	1	0	0	0	0	0	0	0
Coding	24/12/21	3	0	0	0	1	0	0	0	1	0	0	0	1	0	0

01/01/22

Testing

Backlog Item	Status	Origi	Day													
	and	nal	1	2	3	4	5	6	7	8	9	10	11	12	13	14
	Comple	Estim														
	tion date	ate in hours														
	uate	nours														
User story			Hou													
#8,9,10,11,12,13,14,1			rs													
5	07/04/00				4		4									
UI Designing	05/01/22	4	1	1	1	0	1	0	0	0	0	0	0	0	0	0
Database Connectivity	17/01/22	4	0	0	0	0	0	1	1	0	0	0	0	0	1	1
·																
Coding	19/01/22	5	1	0	0	1	0	1	0	0	0	1	0	0	0	1
Testing	02/02/22	5	0	0	1	0	0	0	2	2	0	0	0	1	0	0
User story #16,17																
, , , , , , , , , , , , , , , , , , , ,																
UI Designing	12/02/22	2	1	0	0	0	1	0	0	0	0	0	0	0	0	0
Database Connectivity	13/02/22	3	1	0	0	1	0	0	1	0	0	0	0	0	0	0
·																
Coding	15/02/22	2	0	1	0	1	1	0	0	0	0	0	0	0	0	0
Testing	16/02/22	3	0	0	1	0	0	1	1	0	0	0	0	0	0	0
Total		50	7	4	6	6	8	3	6	4	1	1	0	2	1	2
	_															

THANK YOU