

Feature List, User Stories, Acceptance Criteria, and Implementation Guide for Multi-App Self-Hosted Auth Service (PostgreSQL, No Redis)

This document outlines features, user stories, acceptance criteria, and implementation guides for a self-hosted Authentication service supporting multiple internal client applications. Built with Java/Spring Boot, PostgreSQL, and deployed via Docker, it ensures scalability (stateless JWTs, horizontal scaling), efficiency (optimized SQL queries, in-memory caching), and low cost (open-source, ~\$5-10/month on cloud). It includes MVP features (sign-up, login, session management, audit logging), a rate limiter, a React-based admin UI, client onboarding with `clientId`, and per-`clientId` idle timeouts, all using PostgreSQL. Offline GeoLite2 supports air-gapped forensics. Each implementation guide includes a description to clarify the approach for developers.

Prerequisites

- **Tech Stack:** Java 17, Spring Boot 3.x, PostgreSQL 14+, Docker, React (for admin UI).
- **Dependencies** (add to `pom.xml`):

```
<dependencies>
  <dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-web</artifactId>
  </dependency>
  <dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-security</artifactId>
  </dependency>
  <dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-data-jpa</artifactId>
  </dependency>
  <dependency>
    <groupId>org.postgresql</groupId>
    <artifactId>postgresql</artifactId>
    <version>42.7.3</version>
  </dependency>
  <dependency>
    <groupId>io.jsonwebtoken</groupId>
    <artifactId>jjwt-api</artifactId>
    <version>0.11.5</version>
  </dependency>
  <dependency>
    <groupId>io.jsonwebtoken</groupId>
    <artifactId>jjwt-impl</artifactId>
    <version>0.11.5</version>
    <scope>runtime</scope>
  </dependency>
  <dependency>
    <groupId>io.jsonwebtoken</groupId>
    <artifactId>jjwt-jackson</artifactId>
    <version>0.11.5</version>
    <scope>runtime</scope>
  </dependency>
  <dependency>
    <groupId>com.maxmind.geoip2</groupId>
    <artifactId>geoip2</artifactId>
    <version>4.0.0</version>
  </dependency>
  <dependency>
    <groupId>org.projectlombok</groupId>
    <artifactId>lombok</artifactId>
    <version>1.18.30</version>
    <scope>provided</scope>
  </dependency>
</dependencies>
```

- **Configuration** (`application.properties`):

```
spring.datasource.url=jdbc:postgresql://localhost:5432/authdb
spring.datasource.username=postgres
spring.datasource.password=secret
spring.jpa.hibernate.ddl-auto=update
jwt.secret=your_super_secret_key_32_chars_min
jwt.expiration=3600000
server.port=8080
geo.mmdb.path=/app/geo/GeoLite2-City.mmdb
```

- **Docker Setup** (`docker-compose.yml`):

```
version: '3'
services:
  auth:
    build: .
    ports:
      - "8080:8080"
```

```

depends_on:
  - postgres
environment:
  - SPRING_DATASOURCE_URL=jdbc:postgresql://postgres:5432/authdb
  - SPRING_DATASOURCE_USERNAME=postgres
  - SPRING_DATASOURCE_PASSWORD=secret
  - JWT_SECRET=your_super_secret_key_32_chars_min
  - GEO_MMDB_PATH=/app/geo/GeoLite2-City.mmdb
postgres:
  image: postgres:14
  ports:
    - "5432:5432"
  environment:
    - POSTGRES_DB=authdb
    - POSTGRES_USER=postgres
    - POSTGRES_PASSWORD=secret

```

- **Dockerfile:**

```

FROM openjdk:17-jdk-slim
WORKDIR /app
COPY target/auth-service-0.0.1-SNAPSHOT.jar app.jar
COPY GeoLite2-City.mmdb /app/geo/
ENV SPRING_DATASOURCE_URL=jdbc:postgresql://postgres:5432/authdb
ENV JWT_SECRET=your_super_secret_key_32_chars_min
EXPOSE 8080
CMD ["java", "-jar", "app.jar"]

```

- **GeoLite2:** Download GeoLite2-City.mmdb (~100MB) from MaxMind (free account) on an internet-connected machine. Transfer to air-gapped environment via secure USB (write-protected, scanned). Copy to project's /geo directory.
- **Security Config** (src/main/java/com/example/authservice/config/SecurityConfig.java):

```

import org.springframework.context.annotation.Bean;
import org.springframework.context.annotation.Configuration;
import org.springframework.security.config.annotation.web.builders.HttpSecurity;
import org.springframework.security.config.annotation.web.configuration.EnableWebSecurity;
import org.springframework.security.web.SecurityFilterChain;

@Configuration
@EnableWebSecurity
public class SecurityConfig {
    @Bean
    public SecurityFilterChain securityFilterChain(HttpSecurity http) throws Exception {
        http
            .csrf().disable()
            .authorizeHttpRequests()
            .requestMatchers("/api/auth/signup", "/api/auth/login", "/api/auth/validate").permitAll()
            .requestMatchers("/api/auth/admin/**").hasRole("ADMIN")
            .anyRequest().authenticated();
        return http.build();
    }
}

```

Feature 1: User Registration (Sign-Up)

- **Description:** API endpoint (/api/auth/signup) for users to register with email, password, and clientId. Passwords hashed with BCrypt, stored in PostgreSQL users table. Validates clientKey for secure app access.
- **Why:** Enables onboarding for internal apps (e.g., HR, finance).
- **Scalability:** Stateless; PostgreSQL scales with indexing/replicas.
- **Efficiency:** Indexed inserts (<50ms); in-memory clientKey cache.
- **Cost:** Free; ~\$5/month AWS RDS Free Tier.
- **Multi-App Support:** clientId ensures unique email per app; clientKey authenticates requests.

User Story

As a new employee,
I want to sign up with my email and password,
so that I can access an internal app securely.

Acceptance Criteria

- POST /api/auth/signup with { "email": "user@company.com", "password": "secure123", "clientId": "hr-app" } and X-Client-Key: <valid_key> creates user if email+clientId is unique.
- Returns JWT (200 OK), 400 (duplicate email), or 401 (invalid clientKey).
- Stores hashed password, clientId in users (id, email, password_hash, client_id).
- Request completes in <100ms for 99% of calls.

Implementation Description

This feature allows users to register for an internal app by submitting their email, password, and the app's clientId through a secure API call. The service verifies the app's clientKey to ensure only authorized apps can register users, preventing unauthorized access. Passwords are hashed for security, and the user is stored in PostgreSQL with a unique constraint on email+clientId to support multiple

apps. A JWT is issued for immediate login, and the action is logged for forensics. The implementation uses Spring Boot for the API, JPA for database access, and an in-memory cache to speed up clientKey validation.

Implementation Guide

1. **Create User Entity** (src/main/java/com/example/authservice/entity/User.java):
Defines the user model with fields for ID, email, hashed password, and clientId.

```
import jakarta.persistence.*;
import lombok.Data;

@Entity
@Table(name = "users", uniqueConstraints = @UniqueConstraint(columnNames = {"email", "client_id"}))
@Data
public class User {
    @Id
    @GeneratedValue(strategy = GenerationType.IDENTITY)
    private Long id;
    private String email;
    private String passwordHash;
    private String clientId;
}
```

2. **Create User Repository** (src/main/java/com/example/authservice/repository/UserRepository.java):
Provides database access for user queries, with a method to find users by email and clientId.

```
import org.springframework.data.jpa.repository.JpaRepository;
import java.util.Optional;

public interface UserRepository extends JpaRepository<User, Long> {
    Optional<User> findByEmailAndClientId(String email, String clientId);
}
```

3. **Create Client Service** (src/main/java/com/example/authservice/service/ClientService.java):
Validates clientKey against clientId, using an in-memory cache to reduce DB queries.

```
import org.springframework.beans.factory.annotation.Autowired;
import org.springframework.stereotype.Service;
import java.util.HashMap;
import java.util.Map;

@Service
public class ClientService {
    @Autowired private UserRepository clientRepo;
    private final Map<String, String> clientKeyCache = new HashMap<>();

    public boolean validateClientKey(String clientId, String clientKey) {
        String cachedKey = clientKeyCache.get(clientId);
        if (cachedKey == null) {
            Client client = clientRepo.findById(clientId).orElse(null);
            if (client == null) return false;
            cachedKey = client.getClientKey();
            clientKeyCache.put(clientId, cachedKey);
        }
        return cachedKey.equals(clientKey);
    }
}
```

4. **Update Auth Service** (src/main/java/com/example/authservice/service/AuthService.java):
Handles sign-up logic, verifying clientKey, hashing passwords, saving users, and issuing JWTs.

```
import org.springframework.beans.factory.annotation.Autowired;
import org.springframework.security.crypto.bcrypt.BCryptPasswordEncoder;
import org.springframework.stereotype.Service;
import jakarta.servlet.http.HttpServletRequest;

@Service
public class AuthService {
    @Autowired private UserRepository userRepo;
    @Autowired private ClientService clientService;
    @Autowired private AuditLogService auditLogService;
    @Autowired private JwtService jwtService;
    private final BCryptPasswordEncoder encoder = new BCryptPasswordEncoder();

    public String signUp(String email, String password, String clientId, String clientKey, HttpServletRequest req) {
        if (!clientService.validateClientKey(clientId, clientKey)) {
            auditLogService.logEvent("SIGNUP_FAILURE", email, clientId, req, 401, "Invalid client key");
            return null;
        }
        if (userRepo.findByEmailAndClientId(email, clientId).isPresent()) {
            auditLogService.logEvent("SIGNUP_FAILURE", email, clientId, req, 400, "Email exists");
            return null;
        }
        User user = new User();
        user.setEmail(email);
        user.setPasswordHash(encoder.encode(password));
        user.setClientId(clientId);
        userRepo.save(user);
        String token = jwtService.generateToken(user.getId(), clientId);
    }
}
```

```

        auditLogService.logEvent("SIGNUP_SUCCESS", email, clientId, req, 200, null);
        return token;
    }
}

```

5. **Update Controller** (src/main/java/com/example/authservice/controller/AuthController.java):
Exposes the /signup endpoint, passing request data to the service.

```

import org.springframework.beans.factory.annotation.Autowired;
import org.springframework.http.ResponseEntity;
import org.springframework.web.bind.annotation.*;
import jakarta.servlet.http.HttpServletRequest;

@RestController
@RequestMapping("/api/auth")
public class AuthController {
    @Autowired private AuthService authService;

    @PostMapping("/signup")
    public ResponseEntity<String> signup(@RequestBody AuthRequest req,
                                         @RequestHeader("X-Client-Key") String clientKey,
                                         HttpServletRequest httpReq) {
        String token = authService.signUp(req.getEmail(), req.getPassword(), req.getClientId(), clientKey, httpReq);
        return token != null ? ResponseEntity.ok(token) : ResponseEntity.badRequest().build();
    }
}

class AuthRequest {
    private String email;
    private String password;
    private String clientId;
    // Getters/setters
}

```

6. **Test:** Use Postman to send POST /api/auth/signup with { "email": "user@company.com", "password": "secure123", "clientId": "hr-app" } and X-Client-Key: <valid_key>. Verify user in users table and SIGNUP_SUCCESS log in audit_logs.

Feature 2: User Login

- **Description:** API endpoint (/api/auth/login) authenticates users via email/password/clientId, issuing JWT with clientId and jti. Verifies clientKey.
- **Why:** Core access for apps (e.g., dashboard, wiki).
- **Scalability:** Stateless JWTs; scales with Docker replicas.
- **Efficiency:** BCrypt checks (~10ms); in-memory clientKey cache.
- **Cost:** Free.
- **Multi-App Support:** Validates clientId/clientKey; tokens usable across apps.

User Story

As an employee,
I want to log in to any internal app,
so that I can access tools without multiple accounts.

Acceptance Criteria

- POST /api/auth/login with { "email": "user@company.com", "password": "secure123", "clientId": "hr-app" } and X-Client-Key: <valid_key> returns JWT if valid.
- Returns 401 if credentials/clientKey invalid.
- JWT includes clientId, jti (e.g., { "sub": "userId", "clientId": "hr-app", "jti": "uuid" }).
- Response time <50ms for 99% of calls.

Implementation Description

This feature enables users to log in to internal apps by submitting credentials and the app's clientId. The service verifies the clientKey to ensure the app is authorized, checks the password against the stored hash, and issues a JWT with a unique jti for session tracking. The action is logged for forensics, and a new session record is created to track idle timeouts. The implementation uses Spring Boot for the API, BCrypt for secure password verification, and JPA for database access, with in-memory caching for efficiency.

Implementation Guide

1. **Update JwtService** (src/main/java/com/example/authservice/service/JwtService.java):
Generates JWTs with clientId and jti for session tracking.

```

import io.jsonwebtoken.*;
import org.springframework.beans.factory.annotation.Value;
import org.springframework.stereotype.Service;
import java.util.Date;
import java.util.UUID;

@Service
public class JwtService {
    @Value("${jwt.secret}")

```

```

private String secret;
@Value("${jwt.expiration}")
private long expiration;

public String generateToken(Long userId, String clientId) {
    String jti = UUID.randomUUID().toString();
    return Jwts.builder()
        .setSubject(userId.toString())
        .claim("clientId", clientId)
        .setId(jti)
        .setIssuedAt(new Date())
        .setExpiration(new Date(System.currentTimeMillis() + expiration))
        .signWith(SignatureAlgorithm.HS512, secret)
        .compact();
}

public Claims validateToken(String token) {
    try {
        return Jwts.parser().setSigningKey(secret).parseClaimsJws(token).getBody();
    } catch (Exception e) {
        return null;
    }
}
}

```

2. Update AuthService:

```

public String login(String email, String password, String clientId, String clientKey, HttpServletRequest req) {
    if (!clientService.validateClientKey(clientId, clientKey)) {
        auditLogService.logEvent("LOGIN_FAILURE", email, clientId, req, 401, "Invalid client key");
        return null;
    }
    User user = userRepo.findByEmailAndClientId(email, clientId).orElse(null);
    if (user == null || !encoder.matches(password, user.getPasswordHash())) {
        auditLogService.logEvent("LOGIN_FAILURE", email, clientId, req, 401, "Invalid credentials");
        return null;
    }
    String token = jwtService.generateToken(user.getId(), clientId);
    sessionService.createSession(jwtService.validateToken(token).getId(), clientId, user.getId());
    auditLogService.logEvent("LOGIN_SUCCESS", email, clientId, req, 200, null);
    return token;
}

```

3. Update Controller:

```

@PostMapping("/login")
public ResponseEntity<String> login(@RequestBody AuthRequest req,
    @RequestHeader("X-Client-Key") String clientKey,
    HttpServletRequest httpReq) {
    String token = authService.login(req.getEmail(), req.getPassword(), req.getClientId(), clientKey, httpReq);
    return token != null ? ResponseEntity.ok(token) : ResponseEntity.status(401).build();
}

```

4. **Test:** Send POST /api/auth/login with body { "email": "user@company.com", "password": "secure123", "clientId": "hr-app" } and valid X-Client-Key. Verify JWT, jti claim, session record in sessions table, and LOGIN_SUCCESS log.

Feature 3: Stateless Session Management with Idle Timeout

- **Description:** Issue/validate JWTs via /api/auth/validate. Tokens include clientId, jti. Validates clientKey and idle timeout per clientId using PostgreSQL sessions table. Invalidates sessions after inactivity.
- **Why:** Secures sessions; idle timeout reduces risks for sensitive apps.
- **Scalability:** Stateless JWTs; PostgreSQL scales with indexing.
- **Efficiency:** Indexed queries (<10ms); in-memory session cache.
- **Cost:** Free; uses existing PostgreSQL.
- **Multi-App Support:** clientId-specific timeouts; cross-app tokens.

User Story

As an internal app developer,
I want to ensure user sessions expire after inactivity,
so that sensitive apps are secure without affecting less critical apps.

Acceptance Criteria

- GET /api/auth/validate with Authorization: Bearer <token> and X-Client-Key: <valid_key> returns user ID and clientId if token is valid, not expired, and within idleTimeout.
- Returns 401 if invalid, expired, or timeout exceeded.
- Stores last activity in sessions table; logs timeout (SESSION_TIMEOUT).
- Supports 10k+ validations/min; response time <10ms.

Implementation Description

This feature manages user sessions using JWTs, ensuring they remain valid only if active within the app-specific idleTimeout (e.g., 15 minutes for HR apps). Each login creates a session record in PostgreSQL, tracking the last activity time. During validation, the service

checks the JWT's signature, expiry, and idle timeout, updating the session's last activity if valid. Invalid sessions (e.g., timed out) are logged for forensics. An in-memory cache reduces DB queries for frequent validations, maintaining efficiency without Redis.

Implementation Guide

1. **Create Session Entity** (src/main/java/com/example/authservice/entity/Session.java):
Stores session data with jti, clientId, userId, and last activity timestamp.

```
import jakarta.persistence.*;
import lombok.Data;
import java.time.LocalDateTime;

@Entity
@Table(name = "sessions", uniqueConstraints = @UniqueConstraint(columnNames = {"jti", "client_id"}))
@Data
public class Session {
    @Id
    @GeneratedValue(strategy = GenerationType.IDENTITY)
    private Long id;
    private String jti;
    private String clientId;
    private Long userId;
    private LocalDateTime lastActivity;
}
```

2. **Create Session Repository** (src/main/java/com/example/authservice/repository/SessionRepository.java):
Provides access to session data, with a query for jti and clientId.

```
import org.springframework.data.jpa.repository.JpaRepository;
import org.springframework.data.jpa.repository.Modifying;
import org.springframework.data.jpa.repository.Query;
import java.time.LocalDateTime;
import java.util.Optional;

public interface SessionRepository extends JpaRepository<Session, Long> {
    Optional<Session> findByJtiAndClientId(String jti, String clientId);
    @Modifying
    @Query("UPDATE Session s SET s.lastActivity = :lastActivity WHERE s.jti = :jti AND s.clientId = :clientId")
    void updateLastActivity(String jti, String clientId, LocalDateTime lastActivity);
}
```

3. **Create Session Service** (src/main/java/com/example/authservice/service/SessionService.java):
Manages session creation and idle timeout checks, using an in-memory cache.

```
import org.springframework.beans.factory.annotation.Autowired;
import org.springframework.stereotype.Service;
import jakarta.transaction.Transactional;
import java.time.LocalDateTime;
import java.util.HashMap;
import java.util.Map;

@Service
public class SessionService {
    @Autowired private SessionRepository sessionRepo;
    @Autowired private ClientRepository clientRepo;
    private final Map<String, LocalDateTime> sessionCache = new HashMap<>();

    @Transactional
    public boolean checkIdleTimeout(String jti, String clientId) {
        String cacheKey = jti + ":" + clientId;
        LocalDateTime lastActivity = sessionCache.get(cacheKey);
        if (lastActivity == null) {
            Session session = sessionRepo.findByJtiAndClientId(jti, clientId).orElse(null);
            if (session == null) return false;
            lastActivity = session.getLastActivity();
            sessionCache.put(cacheKey, lastActivity);
        }
        Client client = clientRepo.findById(clientId).orElseThrow();
        long idleTimeoutSeconds = client.getIdleTimeout();
        boolean isValid = lastActivity.plusSeconds(idleTimeoutSeconds).isAfter(LocalDateTime.now());
        if (isValid) {
            sessionRepo.updateLastActivity(jti, clientId, LocalDateTime.now());
            sessionCache.put(cacheKey, LocalDateTime.now());
        }
        return isValid;
    }

    public void createSession(String jti, String clientId, Long userId) {
        Session session = new Session();
        session.setJti(jti);
        session.setClientId(clientId);
        session.setUserId(userId);
        session.setLastActivity(LocalDateTime.now());
        sessionRepo.save(session);
        sessionCache.put(jti + ":" + clientId, session.getLastActivity());
    }
}
```

4. **Update AuthService** (for login):

```

public String login(String email, String password, String clientId, String clientKey, HttpServletRequest req) {
    // ... (existing validation)
    String token = jwtService.generateToken(user.getId(), clientId);
    sessionService.createSession(jwtService.validateToken(token).getId(), clientId, user.getId());
    auditLogService.logEvent("LOGIN_SUCCESS", email, clientId, req, 200, null);
    return token;
}

```

5. Update Controller:

```

@GetMapping("/validate")
public ResponseEntity<String> validate(@RequestHeader("Authorization") String authHeader,
                                      @RequestHeader("X-Client-Key") String clientKey,
                                      HttpServletRequest httpReq) {
    String token = authHeader.replace("Bearer ", "");
    Claims claims = jwtService.validateToken(token);
    if (claims == null || !clientIdService.validateClientKey(claims.get("clientId", String.class), clientKey)) {
        auditLogService.logEvent("VALIDATE_FAILURE", null, claims != null ? claims.get("clientId", String.class) : null, httpReq, 401, null);
        return ResponseEntity.status(401).build();
    }
    String clientId = claims.get("clientId", String.class);
    if (!sessionService.checkIdleTimeout(claims.getId(), clientId)) {
        auditLogService.logEvent("SESSION_TIMEOUT", null, clientId, httpReq, 401, "Idle timeout exceeded");
        return ResponseEntity.status(401).build();
    }
    return ResponseEntity.ok(claims.getSubject());
}

```

6. **Test:** Send GET /api/auth/validate with valid token and X-Client-Key. Wait beyond idleTimeout (e.g., 15 minutes) and verify 401 response with SESSION_TIMEOUT log.

Feature 4: Audit Logging for All Activities

- **Description:** Log all events (sign-up, login success/failure, token validation, client onboarding, session timeout) to PostgreSQL audit_logs, including clientId, user_email, ip_address, timestamp, details, user_agent, request_method, endpoint, session_id, response_status, geo_country, geo_city, request_id, error_code. Uses offline GeoLite2.
- **Why:** Ensures compliance and forensics.
- **Scalability:** Async logging; PostgreSQL scales with partitioning.
- **Efficiency:** Batch inserts; queries <100ms.
- **Cost:** Free; ~1KB/entry.
- **Multi-App Support:** clientId enables app-specific audits.

User Story

As an IT admin,
I want to view logs of all auth activities,
so that I can audit access and investigate breaches.

Acceptance Criteria

- Logs events (e.g., { "event_type": "SESSION_TIMEOUT", "user_email": "user@company.com", "client_id": "hr-app", "ip_address": "192.168.1.1", "geo_country": "United States", "geo_city": "San Francisco" }).
- Includes all attributes (e.g., user_agent, session_id, error_code).
- Queryable by client_id, user_email, timestamp, event_type.
- Logging adds <5ms overhead (async).

Implementation Description

This feature logs every authentication event to PostgreSQL for forensic analysis, capturing detailed attributes like user agent, geo-location (via offline GeoLite2), and session ID. Logs are written asynchronously to avoid blocking API responses, ensuring efficiency. The service supports queries for admin UI, allowing filtering by app or user. GeoLite2 is integrated for air-gapped environments, with the database included in the Docker image for offline use.

Implementation Guide

1. **Create Audit Log Entity** (src/main/java/com/example/authservice/entity/AuditLog.java):
Defines the log model with all forensic attributes.

```

import jakarta.persistence.*;
import lombok.Data;
import java.time.LocalDateTime;

@Entity
@Table(name = "audit_logs")
@Data
public class AuditLog {
    @Id
    @GeneratedValue(strategy = GenerationType.IDENTITY)
    private Long id;
    private String eventType;
    private String userEmail;
    private String clientId;
}

```

```

        private String ipAddress;
        private LocalDateTime timestamp = LocalDateTime.now();
        private String details;
        private String userAgent;
        private String requestMethod;
        private String endpoint;
        private String sessionId;
        private Integer responseStatus;
        private String geoCountry;
        private String geoCity;
        private String requestId;
        private String errorCode;
    }

```

2. **Create Audit Log Repository** (src/main/java/com/example/authservice/repository/AuditLogRepository.java):
Provides query methods for admin UI.

```

import org.springframework.data.domain.Page;
import org.springframework.data.domain.Pageable;
import org.springframework.data.jpa.repository.JpaRepository;

public interface AuditLogRepository extends JpaRepository<AuditLog, Long> {
    Page<AuditLog> findByClientIdAndEventType(String clientId, String eventType, Pageable pageable);
    Page<AuditLog> findByUserEmail(String userEmail, Pageable pageable);
}

```

3. **Create GeoService** (src/main/java/com/example/authservice/service/GeoService.java):
Resolves IPs to geo-location offline using GeoLite2.

```

import com.maxmind.geoip2.DatabaseReader;
import org.springframework.beans.factory.annotation.Value;
import org.springframework.stereotype.Service;
import java.io.File;
import java.net.InetAddress;

@Service
public class GeoService {
    private final DatabaseReader reader;

    public GeoService(@Value("${geo.mmdb.path}") String dbPath) throws Exception {
        reader = new DatabaseReader.Builder(new File(dbPath)).build();
    }

    public GeoLocation resolveIp(String ip) {
        try {
            CityResponse response = reader.city(InetAddress.getByName(ip));
            return new GeoLocation(response.getCountry().getName(), response.getCity().getName());
        } catch (Exception e) {
            return new GeoLocation("Unknown", null);
        }
    }
}

class GeoLocation {
    private String country;
    private String city;
    // Constructor, getters
}

```

4. **Create Audit Log Service** (src/main/java/com/example/authservice/service/AuditLogService.java):
Logs events asynchronously with all attributes.

```

import org.springframework.beans.factory.annotation.Autowired;
import org.springframework.scheduling.annotation.Async;
import org.springframework.stereotype.Service;
import jakarta.servlet.http.HttpServletRequest;
import java.util.UUID;

@Service
public class AuditLogService {
    @Autowired private AuditLogRepository logRepo;
    @Autowired private GeoService geoService;
    @Autowired private JwtService jwtService;

    @Async
    public void logEvent(String eventType, String userEmail, String clientId, HttpServletRequest req,
                        int status, String errorCode) {
        AuditLog log = new AuditLog();
        log.setEventType(eventType);
        log.setUserEmail(userEmail);
        log.setClientId(clientId);
        log.setIpAddress(req != null ? req.getRemoteAddr() : null);
        log.setUserAgent(req != null ? req.getHeader("User-Agent") : null);
        log.setRequestMethod(req != null ? req.getMethod() : null);
        log.setEndpoint(req != null ? req.getRequestURI() : null);
        log.setSessionId(req != null && req.getHeader("Authorization") != null ?
            jwtService.validateToken(req.getHeader("Authorization").replace("Bearer ", "")).getId() : null);
        log.setResponseStatus(status);
        log.setRequestId(UUID.randomUUID().toString());
        log.setErrorCode(errorCode);
        GeoLocation geo = geoService.resolveIp(req != null ? req.getRemoteAddr() : "0.0.0.0");
    }
}

```



```

        log.setGeoCountry(geo.getCountry());
        log.setGeoCity(geo.getCity());
        logRepo.save(log);
    }
}

```

5. **Test:** Trigger sign-up/login failures and verify audit_logs entries with all attributes (e.g., geo_country, session_id). Query via `SELECT * FROM audit_logs WHERE event_type = 'LOGIN_FAILURE'.`

Feature 5: Rate Limiting for Security

- **Description:** Limit login/sign-up attempts per user_email/ip_address/clientId (e.g., 5 attempts/5 minutes) using PostgreSQL rate_limits table.
- **Why:** Protects apps from brute-force attacks.
- **Scalability:** Indexed queries; scales with PostgreSQL replicas.
- **Efficiency:** Queries <10ms with indexes.
- **Cost:** Free; ~100KB for 10k users.
- **Multi-App Support:** Limits per clientId+ip_address.

User Story

As a security team member,
I want to limit login attempts,
so that unauthorized access is prevented.

Acceptance Criteria

- Blocks after 5 failed logins in 5 minutes per email+ip_address+clientId.
- Returns 429 Too Many Requests.
- Limits reset after 5 minutes; stored in PostgreSQL.
- Adds <10ms overhead.

Implementation Description

This feature prevents brute-force attacks by limiting login and sign-up attempts for each user, IP, and app combination. A PostgreSQL rate_limits table tracks attempt counts and timestamps, with a unique constraint on email+ip_address+clientId. Before processing login or sign-up, the service checks the limit and blocks excessive attempts, logging failures for forensics. Indexed queries ensure efficiency, and the implementation integrates with existing auth logic.

Implementation Guide

1. **Create Rate Limit Entity** (src/main/java/com/example/authservice/entity/RateLimit.java):
Tracks failed attempts per user/IP/app.

```

import jakarta.persistence.*;
import lombok.Data;
import java.time.LocalDateTime;

```

```

@Entity
@Table(name = "rate_limits", uniqueConstraints = @UniqueConstraint(columnNames = {"email", "ip_address", "client
@Data
public class RateLimit {
    @Id
    @GeneratedValue(strategy = GenerationType.IDENTITY)
    private Long id;
    private String email;
    private String ipAddress;
    private String clientId;
    private int attemptCount;
    private LocalDateTime lastAttempt;
}

```

2. **Create Rate Limit Repository** (src/main/java/com/example/authservice/repository/RateLimitRepository.java):
Queries rate limit data.

```

import org.springframework.data.jpa.repository.JpaRepository;
import java.util.Optional;

public interface RateLimitRepository extends JpaRepository<RateLimit, Long> {
    Optional<RateLimit> findByEmailAndIpAddressAndClientId(String email, String ipAddress, String clientId);
}

```

3. **Create Rate Limit Service** (src/main/java/com/example/authservice/service/RateLimitService.java):
Checks and updates rate limits.

```

import org.springframework.beans.factory.annotation.Autowired;
import org.springframework.stereotype.Service;
import java.time.LocalDateTime;

```

```

@Service
public class RateLimitService {
    @Autowired private RateLimitRepository rateLimitRepo;
}

```

```

    public boolean isRateLimited(String email, String ipAddress, String clientId) {
        RateLimit limit = rateLimitRepo.findByEmailAndIpAddressAndClientId(email, ipAddress, clientId)
            .orElse(new RateLimit());
        if (limit.getLastAttempt() != null &&
            limit.getLastAttempt().plusMinutes(5).isAfter(LocalDateTime.now())) {
            if (limit.getAttemptCount() >= 5) {
                return true;
            }
            limit.setAttemptCount(limit.getAttemptCount() + 1);
        } else {
            limit.setAttemptCount(1);
        }
        limit.setEmail(email);
        limit.setIpAddress(ipAddress);
        limit.setClientId(clientId);
        limit.setLastAttempt(LocalDateTime.now());
        rateLimitRepo.save(limit);
        return false;
    }
}

```

4. Update AuthService (for login):

```

public String login(String email, String password, String clientId, String clientKey, HttpServletRequest req) {
    if (rateLimitService.isRateLimited(email, req.getRemoteAddr(), clientId)) {
        auditLogService.logEvent("LOGIN_FAILURE", email, clientId, req, 429, "Rate limit exceeded");
        return null;
    }
    // ... (existing logic)
}

```

5. **Test:** Send 6 failed login attempts within 5 minutes; verify 429 response on 6th attempt and RATE_LIMIT_EXCEEDED log.

Feature 6: Admin UI for Auth Management (React-Based)

- **Description:** React-based admin dashboard for managing users, logs, and clients, accessible only to admins (JWT with admin role).
Features: list/delete users, view/filter logs, onboard clients with idleTimeout.
- **Why:** Simplifies admin tasks.
- **Scalability:** Stateless UI; scales with API.
- **Efficiency:** Paginated queries (<100ms).
- **Cost:** Free; hosted on Node server.
- **Multi-App Support:** Filters by clientId; configures timeouts.

User Story

As an IT admin,

I want to manage users, logs, and client apps in a UI,
so that I can maintain security and onboard apps easily.

Acceptance Criteria

- UI at /admin (protected by admin role JWT).
- Displays paginated user list (email, clientId), delete option.
- Shows logs with filters for clientId, email, event_type.
- Includes client onboarding form with idleTimeout.
- Loads in <2s; supports 100 concurrent admins.
- Calls /api/auth/admin/users, /api/auth/admin/logs, /api/auth/admin/clients.

Implementation Description

This feature provides a React-based admin UI for managing the Auth service, accessible only to users with an admin role JWT. It includes pages to list and delete users, view and filter audit logs, and onboard new client apps with custom idleTimeout settings. The UI communicates with the Auth service via a Node backend, which proxies requests to secure APIs. Pagination ensures efficient data retrieval, and the implementation reuses the existing Node server for cost savings.

Implementation Guide

1. **Create Admin APIs** (src/main/java/com/example/authservice/controller/AdminController.java):
Exposes endpoints for user management, log queries, and client onboarding.

```

import org.springframework.beans.factory.annotation.Autowired;
import org.springframework.data.domain.Page;
import org.springframework.data.domain.Pageable;
import org.springframework.http.ResponseEntity;
import org.springframework.security.access.prepost.PreAuthorize;
import org.springframework.web.bind.annotation.*;

```

```

@RestController
@RequestMapping("/api/auth/admin")
@PreAuthorize("hasRole('ADMIN')")
public class AdminController {

```

```

@Autowired private UserRepository userRepo;
@Autowired private AuditLogRepository logRepo;
@Autowired private ClientService clientService;

@GetMapping("/users")
public Page<User> getUsers(Pageable pageable) {
    return userRepo.findAll(pageable);
}

@DeleteMapping("/users/{id}")
public ResponseEntity<Void> deleteUser(@PathVariable Long id) {
    userRepo.deleteById(id);
    return ResponseEntity.ok().build();
}

@GetMapping("/logs")
public Page<AuditLog> getLogs(@RequestParam(required = false) String clientId,
                              @RequestParam(required = false) String userEmail,
                              @RequestParam(required = false) String eventType,
                              Pageable pageable) {
    if (clientId != null && eventType != null) return logRepo.findByClientIdAndEventType(clientId, eventType);
    if (userEmail != null) return logRepo.findByUserEmail(userEmail, pageable);
    return logRepo.findAll(pageable);
}

@PostMapping("/clients")
public ResponseEntity<Client> createClient(@RequestBody ClientRequest req) {
    Client client = clientService.createClient(req.getName(), req.getIdleTimeout());
    return ResponseEntity.ok(client);
}
}

class ClientRequest {
    private String name;
    private int idleTimeout; // In minutes
    // Getters/setters
}

```

2. Create React Admin UI (admin/src/App.js in Node project):

Builds a simple dashboard with user management, log viewing, and client onboarding.

```

import React, { useState, useEffect } from 'react';
import axios from 'axios';

function AdminDashboard() {
    const [users, setUsers] = useState([]);
    const [logs, setLogs] = useState([]);
    const [clientName, setClientName] = useState('');
    const [idleTimeout, setIdleTimeout] = useState(30);

    useEffect(() => {
        axios.get('http://localhost:3000/api/auth/admin/users', {
            headers: { Authorization: `Bearer ${localStorage.getItem('token')}` }
        }).then(res => setUsers(res.data.content));
        axios.get('http://localhost:3000/api/auth/admin/logs', {
            headers: { Authorization: `Bearer ${localStorage.getItem('token')}` }
        }).then(res => setLogs(res.data.content));
    }, []);

    const deleteUser = async (id) => {
        await axios.delete('http://localhost:3000/api/auth/admin/users/${id}', {
            headers: { Authorization: `Bearer ${localStorage.getItem('token')}` }
        });
        setUsers(users.filter(u => u.id !== id));
    };

    const createClient = async () => {
        const res = await axios.post('http://localhost:3000/api/auth/admin/clients',
            { name: clientName, idleTimeout },
            { headers: { Authorization: `Bearer ${localStorage.getItem('token')}` } });
        alert(`Client created: ID=${res.data.clientId}, Key=${res.data.clientKey}`);
    };

    return (
        <div>
            <h1>Admin Dashboard</h1>
            <h2>Users</h2>
            <ul>
                {users.map(user => (
                    <li key={user.id}>
                        {user.email} {user.clientId} <button onClick={() => deleteUser(user.id)}>Delete</button>
                    </li>
                ))}
            </ul>
            <h2>Logs</h2>
            <ul>
                {logs.map(log => (
                    <li key={log.id}>
                        {log.eventType} - {log.userEmail} {log.clientId} at {log.timestamp}
                    </li>
                ))}
            </ul>

```

```

        <h2>Onboard Client</h2>
        <input value={clientName} onChange={e => setClientName(e.target.value)} placeholder="Client Name" />
        <input type="number" value={idleTimeout} onChange={e => setIdleTimeout(e.target.value)} placeholder=
        <button onClick={createClient}>Create Client</button>
      </div>
    );
  }
}

```

3. **Update Node Backend** (app.js):
Proxies admin UI requests to Auth service.

```

const express = require('express');
const axios = require('axios');
const app = express();
app.use(express.json());

app.get('/api/auth/admin/users', async (req, res) => {
  const token = req.headers.authorization?.split(' ')[1];
  const response = await axios.get('http://localhost:8080/api/auth/admin/users', {
    headers: { Authorization: `Bearer ${token}` }
  });
  res.json(response.data);
});

app.get('/api/auth/admin/logs', async (req, res) => {
  const token = req.headers.authorization?.split(' ')[1];
  const response = await axios.get('http://localhost:8080/api/auth/admin/logs', {
    headers: { Authorization: `Bearer ${token}` }
  });
  res.json(response.data);
});

app.post('/api/auth/admin/clients', async (req, res) => {
  const token = req.headers.authorization?.split(' ')[1];
  const response = await axios.post('http://localhost:8080/api/auth/admin/clients', req.body, {
    headers: { Authorization: `Bearer ${token}` }
  });
  res.json(response.data);
});

app.listen(3000, () => console.log('Backend on 3000'));

```

4. **Test:** Access /admin with admin JWT. Verify user list, log filtering, and client creation with idleTimeout.

Feature 7: Self-Service Client Onboarding via Admin UI

- **Description:** Admin UI form to onboard client apps, generating `clientId`, `clientKey`, `idleTimeout`. Stored in PostgreSQL `clients` table. APIs require `X-Client-Key`.
- **Why:** Enables admins to add apps securely.
- **Scalability:** Stateless; PostgreSQL scales with indexing.
- **Efficiency:** Key generation/validation <5ms; in-memory cache.
- **Cost:** Free; uses PostgreSQL.
- **Multi-App Support:** `clientId/clientKey` ensure secure access; `idleTimeout` customizes sessions.

User Story

As an IT admin,
I want to onboard client apps via the UI,
so that new apps use the Auth service securely with custom timeouts.

Acceptance Criteria

- Form at `/admin/clients` inputs app name, `idleTimeout` (minutes); generates `clientId`, `clientKey`.
- Stores in `clients` (`id`, `client_id`, `client_key`, `name`, `idle_timeout`, `created_at`).
- Requires admin role JWT; returns 403 if unauthorized.
- APIs require valid `X-Client-Key`.
- Logs creation (`event_type: CLIENT_ONBOARD`).
- Submission completes in <200ms; supports 50 concurrent admins.

Implementation Description

This feature allows admins to register new client apps via the admin UI, generating a unique `clientId` and `clientKey` for secure API access, along with a custom `idleTimeout`. The data is stored in PostgreSQL, and the action is logged for forensics. The UI form is part of the React dashboard, calling a new `/clients` endpoint that requires admin authorization. An in-memory cache speeds up `clientKey` validation for subsequent API calls.

Implementation Guide

1. **Create Client Entity** (`src/main/java/com/example/authservice/entity/Client.java`):
Defines the client model with `idleTimeout`.

```

import jakarta.persistence.*;
import lombok.Data;
import java.time.LocalDateTime;

@Entity
@Table(name = "clients")
@Data
public class Client {
    @Id
    @GeneratedValue(strategy = GenerationType.IDENTITY)
    private Long id;
    @Column(name = "client_id", unique = true)
    private String clientId;
    private String clientKey;
    private String name;
    private int idleTimeout; // Seconds
    private LocalDateTime createdAt = LocalDateTime.now();
}

```

2. **Create Client Repository** (src/main/java/com/example/authservice/repository/ClientRepository.java):
Queries client data.

```

import org.springframework.data.jpa.repository.JpaRepository;
import java.util.Optional;

public interface ClientRepository extends JpaRepository<Client, Long> {
    Optional<Client> findById(String clientId);
}

```

3. **Update Client Service:**

```

import java.util.UUID;
import java.security.SecureRandom;
import org.springframework.stereotype.Service;

@Service
public class ClientService {
    @Autowired private ClientRepository clientRepo;
    @Autowired private AuditLogService auditLogService;
    private final Map<String, String> clientKeyCache = new HashMap<>();

    public Client createClient(String name, int idleTimeoutMinutes) {
        Client client = new Client();
        client.setClientId(UUID.randomUUID().toString());
        client.setClientKey(generateClientKey());
        client.setName(name);
        client.setIdleTimeout(idleTimeoutMinutes * 60); // Convert to seconds
        clientRepo.save(client);
        clientKeyCache.put(client.getClientId(), client.getClientKey());
        auditLogService.logEvent("CLIENT_ONBOARD", null, client.getClientId(), null, 200, null);
        return client;
    }

    private String generateClientKey() {
        byte[] bytes = new byte[32];
        new SecureRandom().nextBytes(bytes);
        return Base64.getEncoder().encodeToString(bytes);
    }
}

```

4. **Test:** Submit client onboarding form via admin UI. Verify clients table entry and CLIENT_ONBOARD log.

PostgreSQL Schema

```

CREATE TABLE users (
    id SERIAL PRIMARY KEY,
    email VARCHAR(255) NOT NULL,
    password_hash VARCHAR(255) NOT NULL,
    client_id VARCHAR(50) NOT NULL,
    UNIQUE (email, client_id),
    FOREIGN KEY (client_id) REFERENCES clients(client_id)
);
CREATE TABLE clients (
    id SERIAL PRIMARY KEY,
    client_id VARCHAR(50) NOT NULL UNIQUE,
    client_key VARCHAR(255) NOT NULL,
    name VARCHAR(100) NOT NULL,
    idle_timeout INTEGER NOT NULL DEFAULT 1800,
    created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP
);
CREATE TABLE sessions (
    id SERIAL PRIMARY KEY,
    jti VARCHAR(36) NOT NULL,
    client_id VARCHAR(50) NOT NULL,
    user_id BIGINT NOT NULL,
    last_activity TIMESTAMP NOT NULL,
    UNIQUE (jti, client_id),
    FOREIGN KEY (client_id) REFERENCES clients(client_id),
    FOREIGN KEY (user_id) REFERENCES users(id)
);

```

```

CREATE TABLE audit_logs (
  id SERIAL PRIMARY KEY,
  event_type VARCHAR(50) NOT NULL,
  user_email VARCHAR(255),
  client_id VARCHAR(50),
  ip_address VARCHAR(45),
  timestamp TIMESTAMPTZ DEFAULT CURRENT_TIMESTAMP,
  details TEXT,
  user_agent VARCHAR(255),
  request_method VARCHAR(10),
  endpoint VARCHAR(100),
  session_id VARCHAR(36),
  response_status INTEGER,
  geo_country VARCHAR(50),
  geo_city VARCHAR(100),
  request_id VARCHAR(36),
  error_code VARCHAR(50),
  FOREIGN KEY (client_id) REFERENCES clients(client_id)
);
CREATE TABLE rate_limits (
  id SERIAL PRIMARY KEY,
  email VARCHAR(255) NOT NULL,
  ip_address VARCHAR(45) NOT NULL,
  client_id VARCHAR(50) NOT NULL,
  attempt_count INTEGER NOT NULL,
  last_attempt TIMESTAMPTZ NOT NULL,
  UNIQUE (email, ip_address, client_id),
  FOREIGN KEY (client_id) REFERENCES clients(client_id)
);
CREATE INDEX idx_audit_client_id ON audit_logs (client_id);
CREATE INDEX idx_audit_email ON audit_logs (user_email);
CREATE INDEX idx_audit_timestamp ON audit_logs (timestamp);
CREATE INDEX idx_audit_endpoint ON audit_logs (endpoint);
CREATE INDEX idx_session_jti_client ON sessions (jti, client_id);
CREATE INDEX idx_rate_limit ON rate_limits (email, ip_address, client_id);

```

Deployment and Integration Notes

- **Deployment:** Dockerized service (Java/Spring Boot, PostgreSQL, GeoLite2 MMDB). Deploy on internal servers or cloud (AWS EC2 t3.micro + RDS Free Tier, ~\$5-10/month).
- **Integration:** Client apps proxy requests to `/api/auth/*`, passing `clientId` and `x-Client-Key`. Admin UI uses Node backend, calling `/users`, `/logs`, `/clients`.
- **Scalability:** Stateless JWTs; PostgreSQL read replicas for high loads.
- **Efficiency:** In-memory caching for `clientId`, sessions; async logging; indexed queries.
- **Cost:** ~\$5-10/month (cloud); \$0 on-prem. Uses free OSS (Spring Boot, PostgreSQL, React, GeoLite2).
- **Security:** HTTPS (Let's Encrypt); restrict APIs to internal IPs; `clientId` hashed; admin UI requires `admin` role; idle timeouts enhance security.
- **Air-Gap:** GeoLite2 MMDB included in Docker; manual updates via secure USB.

This enhanced document provides clear implementation guides with descriptions, ensuring developers can build a robust, multi-app Auth service with PostgreSQL. For further customization (e.g., specific timeout values, compliance), share details to optimize!