# SpeechAce API

### 1.0 Summary

SpeechAce provides an REST style application programming interface (API). It contains the following functions:

- 1. Score audio of text (section 2.0)
- 2. Score audio of phone list (section 3.0)
- 3. Validate text exists in Speechace dictionary (section 4.0)
- 4. Generate reference audio (section (5.0)

### 2.0 Score audio of text

#### Verb and Url

P<sub>0</sub>ST

https://api.speechace.co/api/scoring/text/v0.1/json?key={develope
r product key}&dialect={dialect to score against}&user\_id={user
identifier}

#### Multi-part Post body

```
text={a word, phrase, or sentence}
user_audio_file={wav or mp3 audio file}
```

#### Description

Use this function to score an audio with respect to a piece of text and a dialect. It is possible that some of the word in the text has multiple pronunciations. For example, read can "r iy d" or "r eh d". If SpeechAce scoring algorithm determines that an audio scores higher with "r eh d", SpeechAce returns the score based on that.

Name	Description	Example
text	a word, phase, or sentence.	That's Mr. Smith, isn't it?
user_audio_file	a wav or mp3 audio file with sampling rate 16kHz or higher. The file size must be 20 seconds or less.	

Name	Description	Example
dialect	Which dialect should the audio be scored against. Currently, en-us and engb are supported.	en-us
user_id	This can be any unique user identifier. Ideally, it should be non personal information of a user.	1234
key	This is a key issued by SpeechAce. If two products are billed together, they share the same product key. If two products are billed separately, they use two different keys.	

When the scoring is successful,

```
{
     "status": "success",
     "quota_remaining": <number or ,-1 if user has unlimited quota>,
     "text score": {
          "text": <the input text>,
          "quality_score": <floating point number between 0 and 100>,
          "word_score_list": [
               <word score of the first word in the input text>,
               <word score of the second word in the input text>,
               <word score of the last word in the input text>
          "word_intonation_list": [
               <word intonation of the first word in the input text>,
               <word intonation of the second word in the input text>,
               <word intonation of the last word in the input text>
          ]
     }
}
Each <word score> has the following content:
{
     "word": <the input word>,
     "quality_score": <floating point number between 0 and 100>,
     "phone_score_list": [
          <phone score of the first phone in the input word>,
          <phone score of the second phone in the input word>,
```

```
<phone score of the last phone in the input word>
     "syllable_score_list": [
          <syllable score of the first syllable in the input word>,
          <syllable score of the second syllable in the input word>,
          <syllable score of the last syllable in the input word>
     ]
}
Each <phone score> has the following content:
{
     "phone": <For en-us or en-gb, it is one of the phones in ARPABET notation>,
     "quality_score": <Overall quality score: floating point number between 0 and 100>,
     "stress level": <Expected stress level: null for consonant; 0 - unstressed, 1 -
primary, 2 - secondary>,
     "stress score": <Stress score: Floating point number between 0 and 100>,
     "extent": [
        <start time of the phone in the audio in 10 milliseconds>,
        <end time of the phone in the audio in 10 milliseconds>
     ],
     "sound_most_like": <which phone does the extent of the audio sound most like>,
     "child phones": <missing if no extra phone is inserted, or it is a list of phone score>
}
Each <syllable score> has the following content:
{
     "letters": <the letters in the input word which constitutes this syllable>,
     "quality score": < Overall quality score: floating point number between 0 and 100>,
     "stress level": <Expected stress level: null for consonant; 0 - unstressed, 1 -
primary, 2 - secondary>,
     "stress score": <Stress score: Floating point number between 0 and 100>,
     "extent": [
        <start time of the syllable in the audio in 10 milliseconds>,
        <end time of the syllable in the audio in 10 milliseconds>
     ],
     "phone count": <number of phones in this syllable>
}
Each <word intonation> has the following content:
{
     "word": <the input word>,
     "syllable_intonation_list": [
        <syllable intonation of the first syllable of the word>,
        <syllable intonation of the second syllable of the word>,
```

<primary intonation information> indicates whether the pitch of a word rises, falls, or more or less unchanged. If we can't recognize the syllable (due to error from our side or due to user not saying the syllable), the value is null. If we can recognize the syllable but couldn't determine the pitch (due to error from our side or due to user reducing the sound to unvoiced), the value is reduced. To summarize, the valid values are: "RISE", "FALL", "FLAT", "REDUCED", null.

<secondary intonation information> is null unless one of the following cases occurs:

- If the pitch of the syllable falls, but the starting pitch of the syllable is higher than the ending pitch of previous syllable, secondary intonation is RISE while primary intonation is FALL.
- If the pitch of the syllable rises, but the starting pitch of the syllable is lower than the ending pitch of the previous syllable, secondary intonation is FALL while primary intonation is RISE.

```
When the scoring fails,
{
    "status": "error",
    "short_message": <a short error message>,
    "detail_message": <a detailed error message>
}
```

Some of the errors are:

- short message: error\_audio\_too\_long detail message: The audio file is too long. It must be 20 seconds or shorter.
- 2. short message: error\_timeout detail message: The request time out because the server is too busy.
- 3. short message: error\_unknown\_words detail message: The server could not identify the following words: dist of unknown words separated by I>
- 4. short message: error\_out\_of\_quota detail message: The user has run out of quota

#### Example

Request:

```
product key}&dialect=en-us&user_id=1234
     text=That's%20Mr.%20Smith%2C%20isn't%20it%3F
     user_audio_file={wav or mp3 audio file}
Response:
{
    "quota_remaining": -1,
"saved_file_path": "e2e_test/That_s_Mr__Smith__isn_t_it_-1/uo3vQ0t6XX3XjV8pxaJMiUSAGqR0ovy5B-
JSchhvh04=_wav",
    "status": "success",
    "text_score": {
        "quality_score": 95.0,
"text": "That's Mr. Smith, isn't it?",
        "word_intonation_list": [
                 "syllable_intonation_list": [
                     [
                         null,
                         "RISÉ"
                 "word": "That's"
            },
{
                 "syllable_intonation_list": [
                     [
                         null,
"FALL"
                     ],
                         null,
                         "REDUCED"
                 "word": "Mr."
            },
{
                 "syllable_intonation_list": [
                         "RISE",
"FALL"
                 "word": "Smith"
            },
{
                 "syllable_intonation_list": [
                         "RISE",
"FALL"
                     ],
                         null,
                         "RISÉ"
                     ]
                 "word": "isn't"
            },
{
```

https://api.speechace.co/api/scoring/text/v0.1/json?key={developer

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```
"syllable_intonation_list": [
              [
                    null,
                    "RISE"
          "word": "it"
     }
],
"word_score_list": [
          "phone_score_list": [
              {
                    "extent": [
                        1,
5
                   "phone": "dh",
"quality_score": 99.0,
"sound_most_like": "b",
                    "stress_level": null
              },
{
                    "child_phones": [
                        {
                             "extent": [
                                  5,
                                  16
                             "quality_score": 90.06060606060606,
                             "sound_most_like": "ae"
                        },
{
                              "extent": [
                                  16,
                                  17
                             "quality_score": 41.666666666666664,
                             "sound_most_like": "ah"
                        }
                   ],
"extent": [
                        5,
17
                    ],
"phone": "ae",
                    "quality_score": 86.027777777777,
                    "sound_most_like": "ah",
                    "stress_level": 1,
"stress_score": 100.0
                    "extent": [
                        17,
19
                    "phone": "t",
                    "quality_score": 90.0,
                    "sound_most_like": "ah",
                    "stress_level": null
                    "extent": [
                        19,
                        31
                   ],
"phone": "s",
"quality_score": 99.0,
"sound_most_like": "z",
```

```
"stress_level": null
      }
],
"quality_score": 94.0,
"able score list":
"syllable_score_list": [
      {
             "extent": [
                   1,
                   31
             ],
"intonation": [
                   null,
                   "RISÉ"
             ],
"letters": "that's",
             "phone_count": 4,
"pitch_range": [
                   152.84,
                   203.19
            l,
"quality_score": 94.0,
"stress_level": 1,
"stress_score": 100.0
"word": "That's"
"phone_score_list": [
      {
             "extent": [
                   31,
                   39
             ],
"phone": "m",
             "quality_score": 100.0,
"sound_most_like": "m",
             "stress_level": null
      },
{
             "extent": [
                   39,
                   46
             "phone": "ih",
"quality_score": 100.0,
"sound_most_like": "ih",
"stress_level": 1,
             "stress_score": 96.75098630772801
             "extent": [
                   46,
                   51
             "phone": "s",
"quality_score": 98.0,
"sound_most_like": "z",
"stress_level": null
             "extent": [
                   51,
                   57
             "phone": "t",
             "quality_score": 92.5,
"sound_most_like": "d",
"stress_level": null
```

```
"extent": [
                     57,
                      62
              "phone": "er",
"quality_score": 53.8,
"sound_most_like": "ih",
"stress_level": 0,
"stress_score": 96.75098630772801
       }
],
"quality_score": 89.0,
"" score list":
"syllable_score_list": [
       {
               "extent": [
                     31,
46
              ],
"intonation": [
                     null,
"FALL"
              ],
"letters": "mr",
"phone_count": 2,
"pitch_range": [
                     102.17,
91.8
              ],
"quality_score": 100.0,
"stress_level": 1,
"stress_score": 96.75098630772801
               "extent": [
                      46,
                      62
              ],
"intonation": [
                      "REDUCED"
              "letters": ".",
"phone_count": 3,
"quality_score": 81.0,
"stress_level": 0,
"stress_score": 96.75098630772801
       }
"word": "Mr."
"phone_score_list": [
               "extent": [
                     62,
                      76
              ],
"phone": "s",
"quality_score": 98.42857142857143,
"cound most_like": "ah",
               "stress_level": null
               "extent": [
                      76,
                      85
               ],
```

```
"phone": "m",
"quality_score": 100.0,
"sound_most_like": "m",
"stress_level": null
     },
{
           "extent": [
                 85,
                 98
           ],
"phone": "ih",
"quality_score": 100.0,
           "sound_most_like": "ih",
"stress_level": 1,
           "stress_score": 100.0
     },
{
           "child_phones": [
                 {
                      "extent": [
                           98,
                            120
                      "quality_score": 88.36363636363636,
                      "sound_most_like": "z"
                      "extent": [
                            120,
                            121
                      "quality_score": 35.0,
"sound_most_like": "n"
                      "extent": [
                            121,
                            122
                      "quality_score": 41.6666666666666664,
"sound_most_like": "hh"
                 }
           ],
"extent": [
                 98,
                 122
          ],
"quality_score": 96.0,
"syllable_score_list": [
           "extent": [
                 62,
                122
           ],
"intonation": [
                "RISE",
"FALL"
           ],
"letters": "smith",
           "phone_count": 4,
"pitch_range": [
                 204.12,
                 142.72
```

```
],
"quality_score": 96.0,
"stress_level": 1,
"stress_score": 100.0
     }
],
"word": "Smith"
"phone_score_list": [
      {
            "extent": [
                 132,
                 140
           ],
"phone": "ih",
"quality_score": 93.125,
           "sound_most_like": "b",
           "stress_level": 1,
"stress_score": 95.02320783909232
     },
{
           "extent": [
                 140,
                 146
           ],
"phone": "z",
           "quality_score": 100.0,
"sound_most_like": "z",
           "stress_level": null
           "extent": [
                 146,
                 150
           l,
"phone": "ah",
"quality_score": 100.0,
"sound_most_like": "ah",
           "stress_level": 0,
"stress_score": 95.02320783909232
     },
{
           "extent": [
                 150,
                 154
           ],
"phone": "n",
           "quality_score": 100.0,
"sound_most_like": "n",
           "stress_level": null
     },
{
           "extent": [
                 154,
                 161
           "phone": "t",
           "quality_score": 98.57142857142857,
           "sound_most_like": "ah",
           "stress_level": null
"quality_score": 98.0,
"syllable_score_list": [
     {
           "extent": [
                 132,
                 140
```

```
],
"intonation": [
                 "RISE",
           ],
"quality_score": 93.0,
"stress_level": 1,
"stress_score": 95.02320783909232
     },
{
            "extent": [
                  140,
                  161
            ],
"intonation": [
                  null,
"RISE"
            ],
"letters": "sn't",
"2"unt": 4,
            "phone_count": 4,
"pitch_range": [
                  126.69,
179.905500000000005
            "quality_score": 100.0,
"stress_level": 0,
"stress_score": 95.02320783909232
     }
"word": "isn't"
"phone_score_list": [
     {
            "extent": [
                  161,
                  168
            "phone": "ih",
"quality_score": 99.85714285714286,
           "sound_most_like": "ih",
"stress_level": 1,
"stress_score": 100.0
            "extent": [
                  168,
                  190
            "phone": "t",
"quality_score": 96.3636363636363636,
"sound_most_like": "l",
            "stress_level": null
"quality_score": 98.0,
"syllable_score_list": [
     {
            "extent": [
                  161,
                  190
           ],
"intonation": [
```

# 3.0 Score audio of phone list

#### Verb and Url

```
POST https://api.speechace.co/api/scoring/phone_list/v0.1/json?key={de veloper product key}&dialect={dialect to score against}&user_id={user identifier}
```

#### Multi-part Post body

```
phone_list={list of phones separated by |}
user_audio_file={mp3 audio file}
```

#### **Description**

Use this function to score an audio with respect to a list of phones and a dialect.

Name	Description	Example
phone_list	a list of phone, separated by I.	b r ah
user_audio_file	a mp3 audio file with sampling rate 16kHz or higher. The file size must be 20 seconds or less.	
dialect	Which dialect should the audio be scored against. Currently, en-us and engb are supported.	en-us

Name	Description	Example
user_id	This can be any unique user identifier. Ideally, it should be non personal information of a user.	1234
key	This is a key issued by SpeechAce. If two products are billed together, they share the same product key. If two products are billed separately, they use two different keys.	

```
When the scoring is successful,
{
     "status": "success",
     "quota_remaining": <number or ,-1 if user has unlimited quota>,
     "word score": {
          "word": <the input phone list>,
          "quality score": <floating point number between 0 and 100>,
          "phone_score_list": [
               <phone score of the first phone in the input phone list>,
               <phone score of the second phone in the input phone list>,
               <phone score of the last phone in the input phone list>
          ]
     }
}
Each <phone score> has the following content:
{
     "phone": <For General American, it is one of the phones in ARPABET notation>,
     "quality score": <floating point number between 0 and 100>,
     "stress_level": <null for consonant; 0 - unstressed, 1 - primary, 2 - secondary>,
     "extent": [
        <start time of the phone in the audio in 10 milliseconds>,
        <end time of the phone in the audio in 10 milliseconds>
     "sound_most_like": <which phone does the extent of the audio sound most like>,
     "child_phones": <missing if no extra phone is inserted, or it is a list of phone score>
}
When the scoring fails,
     "status": "error",
     "short_message": <a short error message>,
```

```
"detail_message": <a detailed error message>
}
Some of the errors are:
1. short message: error audio too long
  detail message: The audio file is too long. It must be 20 seconds or shorter.
2. short message: error timeout
  detail message: The request time out because the server is too busy.
3. short message: error_unknown_words
  detail message: The server could not identify the following words: < list of unknown words
separated by I>
4. short message: error out of quota
  detail message: The user has run out of quota
Example
Request:
P<sub>0</sub>ST
https://api.speechace.co/api/scoring/phone_list/v0.1/json?key={develop
er product key}&dialect=general_american&user_id=1234
     phone_list=ae|p|ah|l
     user_audio_file={mp3 audio file}
Response:
{
   "quota_remaining": -1,
   "status": "success",
   "word_score": {
       "phone_score_list": [
               "extent": [
                  9,
26
              ],
"phone": "ae",
               "quality_score": 99.0,
               "sound_most_like": "ae",
              "stress_level": null
```

"extent": [
 26,
 36
],
"phone": "p",

"quality\_score": 100.0,
"sound\_most\_like": "p",
"stress\_level": null

## 4.0 Validate text exists in Speechace lexicon

#### Verb and Url

```
POST
https://api.speechace.co/api/validating/text/v0.1/json?key={devel
oper product key}&dialect={dialect to validate
against}&user_id={user identifier}&text={text to validate}
```

#### Description

Use this function to validate whether all words in a text exists in the Speechace lexicon for a specific dialect.

Name	Description	Example
text	a list of words	Oblivious Schwartz Fusion
dialect	Which lexicon to use for validation. Currently, en-us and en-gb are supported.	en-us
user_id	This can be any unique user identifier. Ideally, it should be non personal information of a user.	1234

Name	Description	Example
key	This is a key issued by SpeechAce. If two products are billed together, they share the same product key. If two products are billed separately, they use two different keys.	

When the all words are found to be within lexicon

```
{
    "quota_remaining": -1,
    "status": "success"
}

When out of lexicon words are found
{
    "detail_message": "smithosonian,strategery",
    "short_message": "error_unknown_words",
    "status": "error"
```

### 5.0 Generate reference audio

#### Verb and Url

```
POST https://api.speechace.co/api/ttsing/text/v0.1/wav?key={developer product key}&dialect={dialect to use for audio generation}&user_id={user identifier}&text={text to use for generation}
```

#### **Description**

Use this function to generate automated text to speech audio to use as reference audio for a given text.

Name	Description	Example
text	a word, phrase or sentence.	Good afternoon, Oklahoma.

Name	Description	Example
dialect	Dialect to use for audio generation. Currently, en-us and en-gb are supported.	en-us
user_id	This can be any unique user identifier. Ideally, it should be non personal information of a user.	1234
key	This is a key issued by SpeechAce. If two products are billed together, they share the same product key. If two products are billed separately, they use two different keys.	

On success the POST operation returns a .wav file with the audio.

When out of lexicon words are found

{"status":"error", "short\_message":"error\_unknown\_words", "detail\_message":"Strategery"}